

VR-Vantage

3D Simulation Visualization

Quickly achieve a "big picture" understanding of the simulation while retaining an immersive sense of perspective.

VR-TheWorld Server

Terrain Data Server

Streaming terrain data server for MAK Earth-enabled applications. Terabytes of global elevation, imagery, feature, and land use layers — served via industry-standard GIS protocols.

MAK ONE is an open and modular product suite that provides a whole world multi-domain synthetic environment which serves as a digital-twin of planet Earth. It allows end users, system integrators, and simulation designers the ability to conduct training and experimentation exercises in any domain independently or collectively in multi-domain operations.

MAK Earth

Whole Earth Procedural Terrain

The terrain engine within MAK products that procedurally generates whole Earth terrain from GIS data loaded directly or streamed from a server such as VR-TheWorld Server.

VR-Forces

The Complete Simulation Engine

Fill your synthetic environment with urban, battlefield, maritime, air, and space activity using this powerful and flexible computer generated forces platform.

VR-Engage

Multi-Role Virtual Simulators

VR-Engage lets users play the role of a first person human character: a vehicle driver, gunner or commander; a pilot of an airplane or helicopter; or a sensor operator.

Use Cases

- Training
- Experimentation
- Mission rehearsal
- Research and development
- Virtual prototyping

MAK ONE is based on open standards, a unified library of content, and includes robust APIs for customization when needed.

MAK Data Logger

Simulation Recording & Replay

An easy-to-use system for capturing and replaying simulation data and video streams.

Di-Guy SDK

Human Characters

Render human characters into any image generation or game system, including Augmented and Mixed Reality. Custom characters available.

RFView® for MAK ONE

Physics-based SAR

Generate fully correlated SAR imagery that integrates seamlessly with EO/IR sensor and out-the-window views.

RFView® is a registered trademark of ISL Inc.

SensorFX

Physically Accurate Sensors

Add physically accurate electro-optical, night-vision, and infrared sensors to the simulation system.

VR-Vantage IG

Immersive Visual and Sensor Image Generation

Game-like visual quality in a high-performance image generator designed by IG experts for training and simulation projects.

MAK ONE

VR-Link

HLA & DIS Simulation Networking

VR-Link provides an easy way to network simulators and other virtual reality applications using industry standard protocols.

MAK RTI

HLA Run Time Infrastructure

With the MAK RTI, connecting your simulation to an HLA federation is as intuitive as connecting your laptop to a WiFi network.

VR-Exchange

Protocol Translation & Bridging

The universal translator for distributed modeling and simulation. Perform FOM-to-FOM translation, RTI-to-RTI bridging, DIS, HLA, or custom protocol translation, and simulation-to-C4I interoperability.

WebLVC

Web Connectivity & Apps

Connect mobile devices and web browser-based apps to the simulation federation.

