

VR-Forces Documentation Center



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VR-Forces Getting Started Guide

VR-Forces Users Guide

VR-Forces Scenario Management Guide

VR-Forces Configuration Guide

VR-Forces Developers Guide

VR-Forces Front-End Developers Guide

MAK Terrain Database Tool Users Guide

Documentation Roadmap

Table 1-1: Documentation roadmap

If you want to know:	Read this:
How to navigate the 2D and 3D views, attach the observer to entities, change GUI settings and so on. Everything about the GUI except how to create and run scenarios.	<i>VR-Forces Users Guide</i> , online help
How to create scenarios, assign tasks and sets, and write plans.	<i>VR-Forces Scenario Management Guide</i> , online help, and video tutorials at www.mak.com/products/vrforces_tutorials.php
How to use the SDK (APIs).	<i>VR-Forces Developers Guide</i> , <i>VR-Forces Front-End Developers Guide</i> , class documentation, header files
How to add, change, delete, or configure entity and object models and behaviors without writing code.	<i>VR-Forces Configuration Guide</i>
How to optimize performance.	<i>VR-Forces Configuration Guide</i>
How to use the Entity Editor, OPD Editor, or Scenario Merge utilities.	<i>VR-Forces Configuration Guide</i> , online help in each utility
How to compose terrains using elevation data, imagery, and feature data and save the terrains to the MTF format.	<i>VR-Forces Configuration Guide</i> and online help.
How to create GDB terrains from other formats, associate image data with terrains, and create MTD files.	<i>MAK Terrain Database Tool Users Guide</i> , TDB Tool online help
Add feature data to a GDB file.	<i>MAK Terrain Database Tool Users Guide</i> , TDB Tool online help
How to upgrade from older versions of VR-Forces.	<i>VR-Forces Migration Guide</i> , <i>VR-Forces Release Notes</i>
High level information about component models.	Class documentation
What the API examples do and how to build them.	Class documentation
Answers to frequently asked questions.	www.mak.com/support/faq.php

VR-Forces Getting Started Guide

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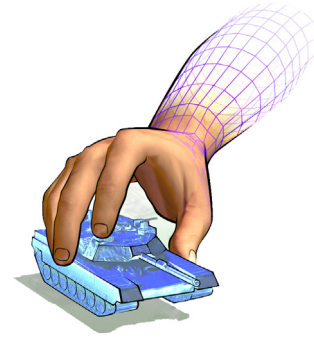
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