

VR-Forces

Entity Model Catalog

VT MÄK
A company of VT Systems



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Revision VRF-4.2-21-131015

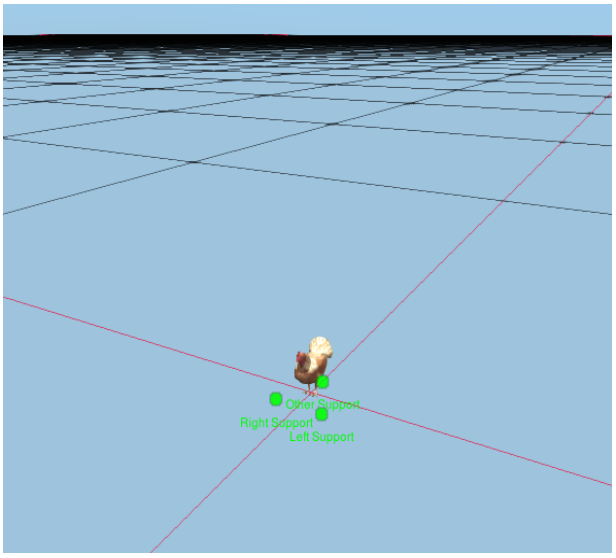
VR-Forces 3D Models

This manual lists the entities configured in the Entity Editor, by category. It does not include aggregates.

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Building 1-6
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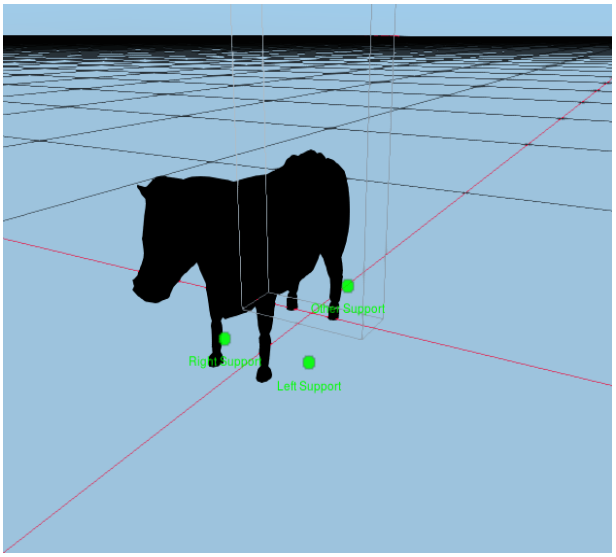
1.1. Animal

Chicken



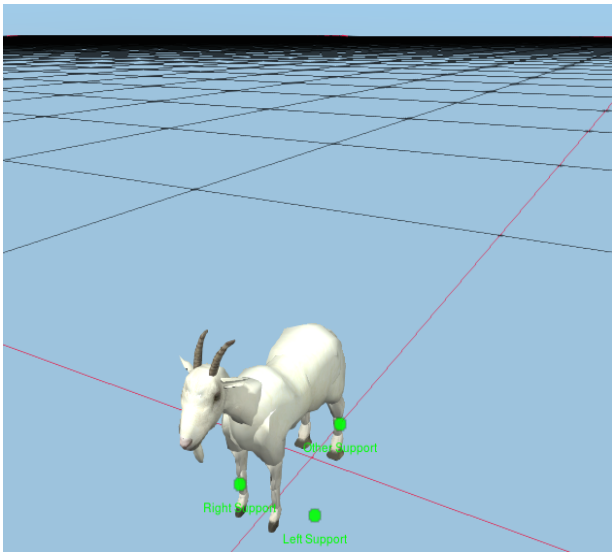
- 1:3:1:0:5:1:6:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 0.5

Cow



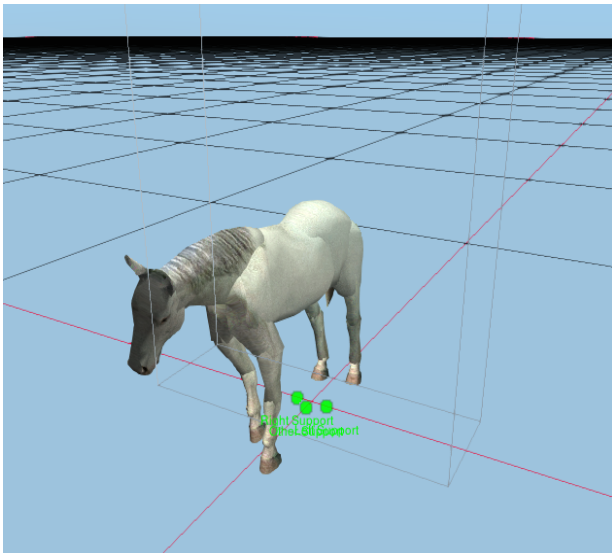
- 1:3:1:0:5:1:3:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 7 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 0.5
  - visual-signature: 2

Goat



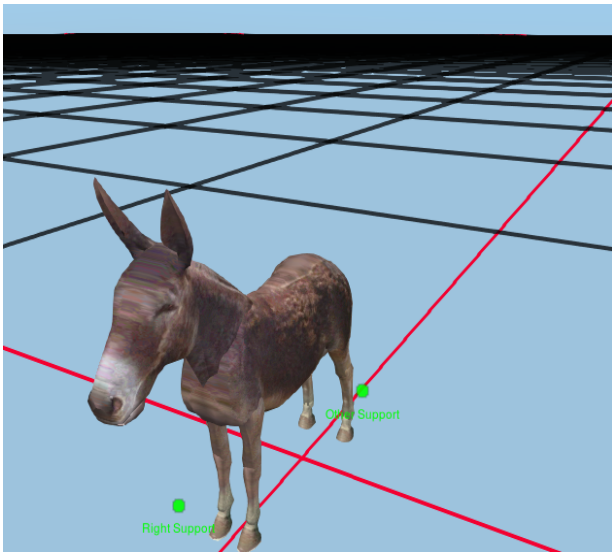
- 1:3:1:0:5:1:7:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 11.111111 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 0.5
  - visual-signature: 2

Horse



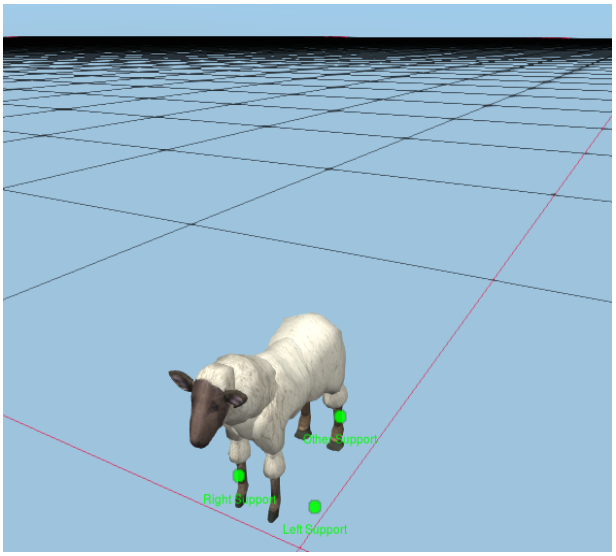
- 1:3:1:0:5:1:4:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 0.5
  - visual-signature: 2

Mule



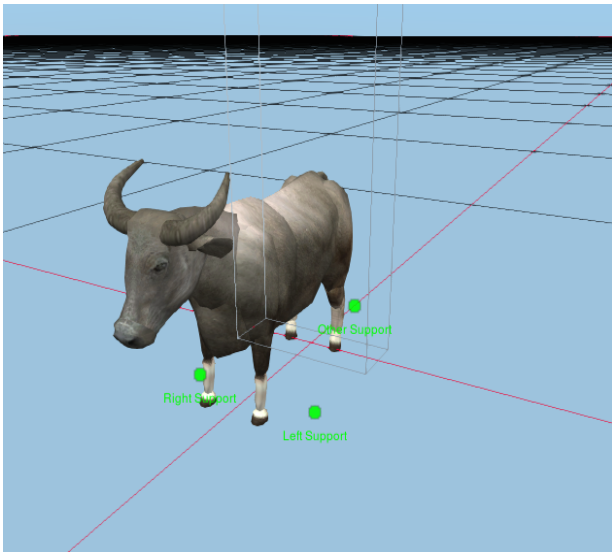
- 1:3:1:0:5:1:8:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 7 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 0.5
  - visual-signature: 2

Sheep



- 1:3:1:0:5:1:7:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 11.111111 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - visual-signature: 1.5
  - radar-signature: 0.45
  - infrared-signature: 1.5

Water Buffalo

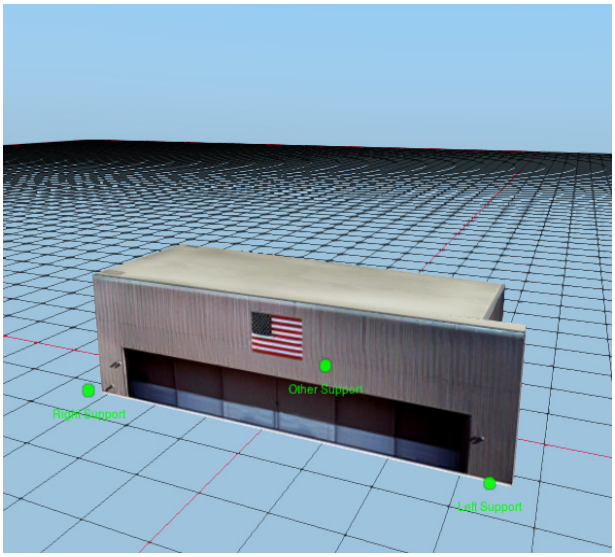


- 1:3:1:0:5:1:3:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 7 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 0.5
  - visual-signature: 2

1.2. Building

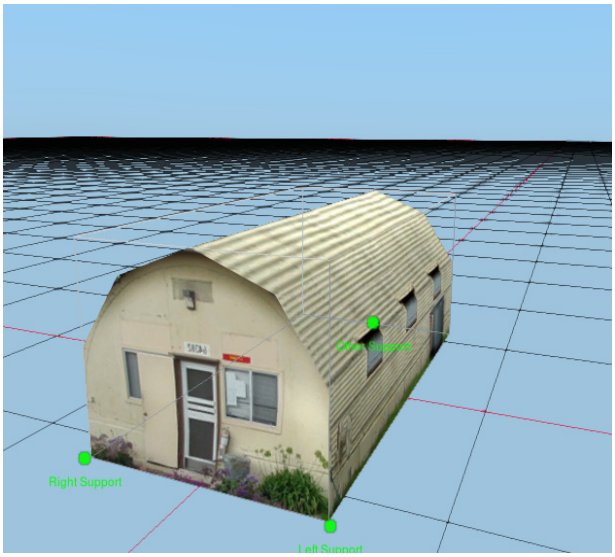
Aircraft Hangar

- 1:5:1:0:2:1:1:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



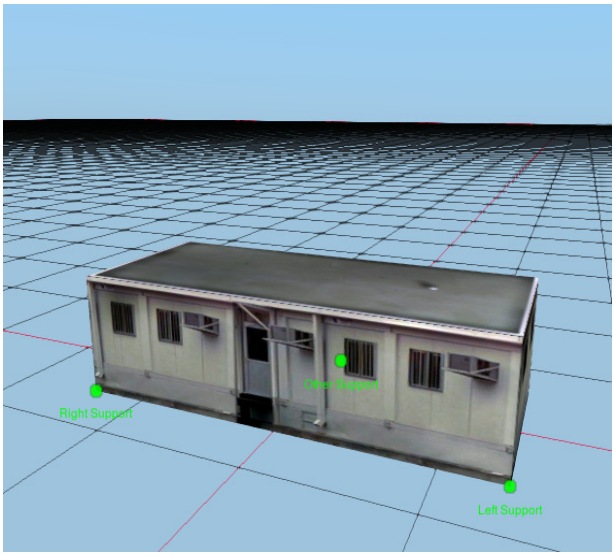
Barracks

- 1:5:1:0:2:1:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



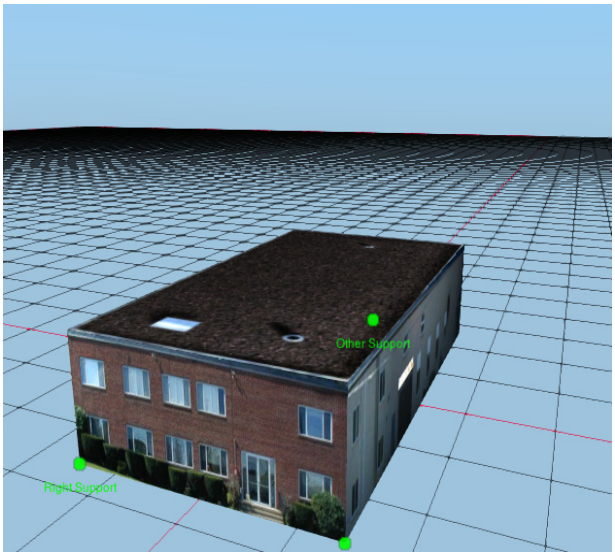
Buidling Barracks Wood

- 1:5:1:0:2:1:2:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



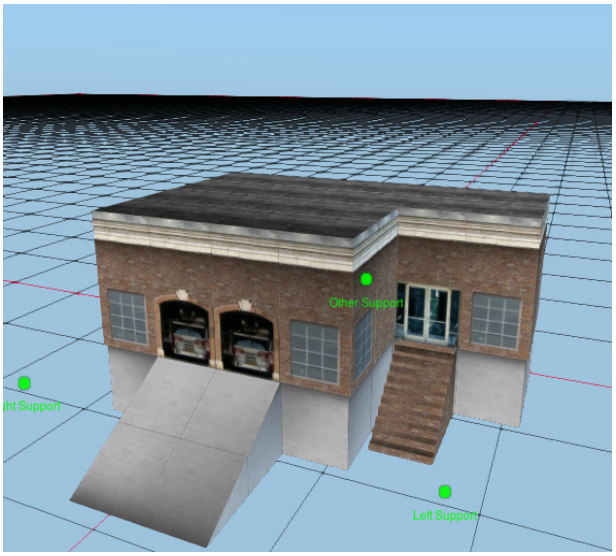
Building Commercial Brick Two Story

- 1:5:1:0:2:2:1:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



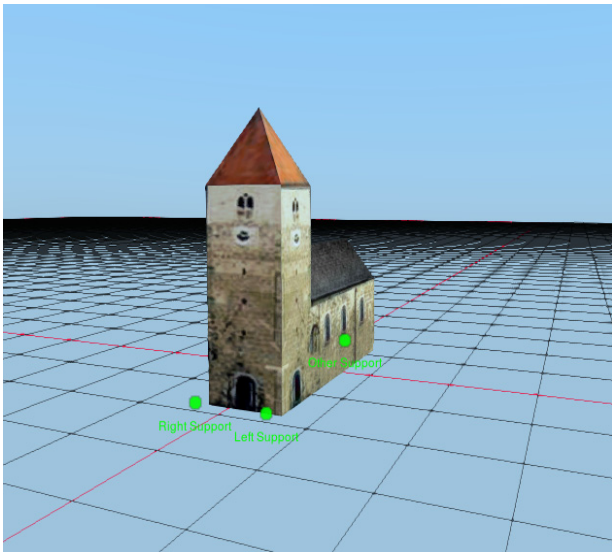
Building Fire Station Brick

- 1:5:1:0:2:2:2:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



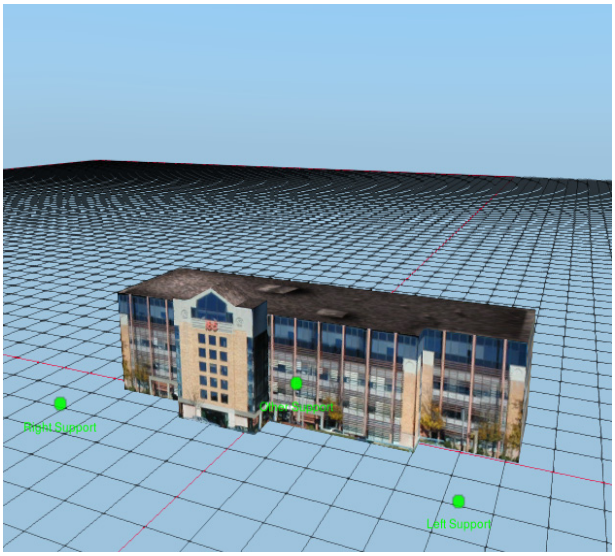
Building Medieval Church Brick

- 1:5:1:0:2:4:1:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



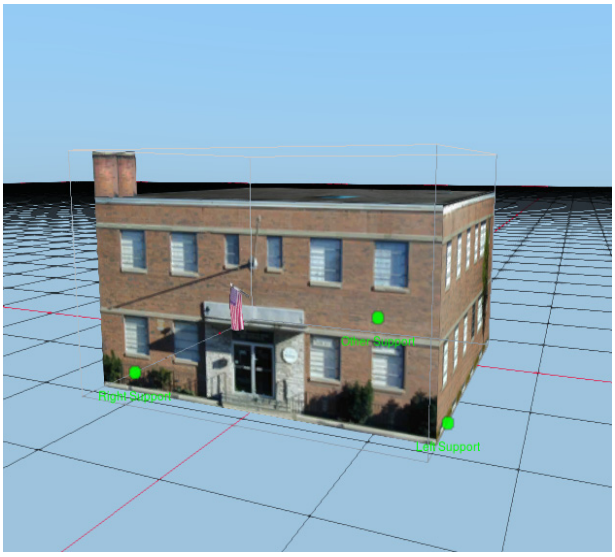
Building Office Four Story

- 1:5:1:0:2:4:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



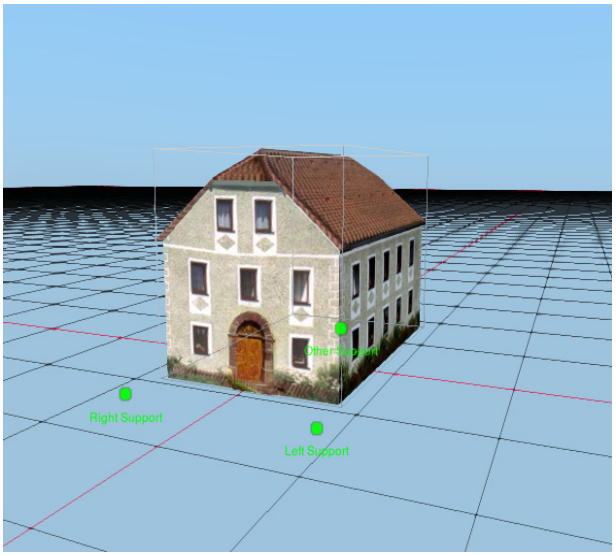
Building Post Office Brick

- 1:5:1:0:2:2:1:3
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



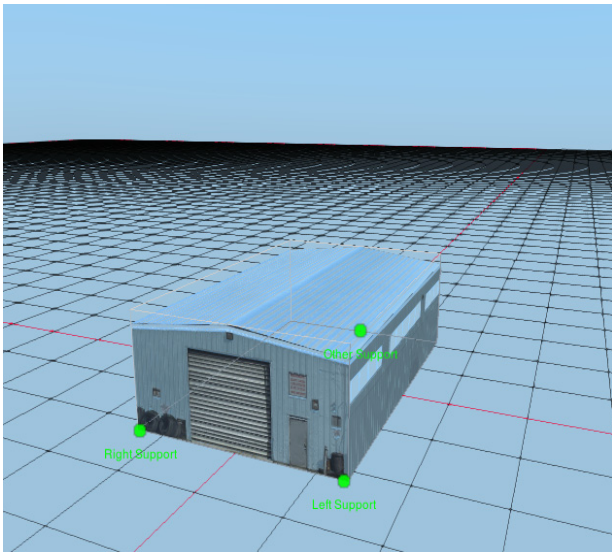
Building Stucco Three Story Gray

- 1:5:1:0:2:3:1:1
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 27
  - visual-signature: 4



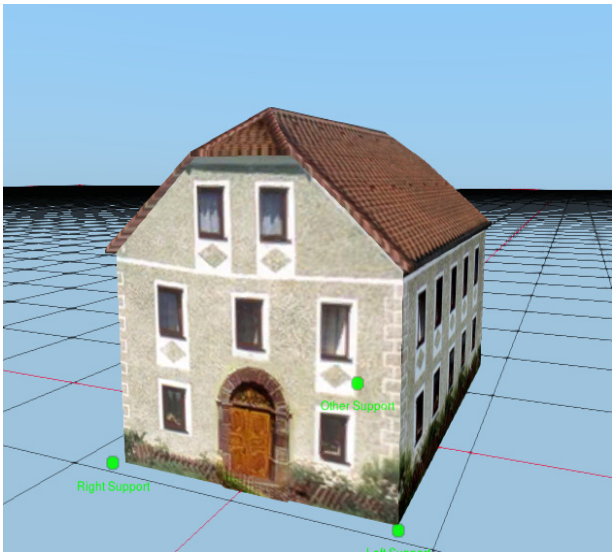
Building Warehouse Metal

- 1:5:1:0:2:1:1:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



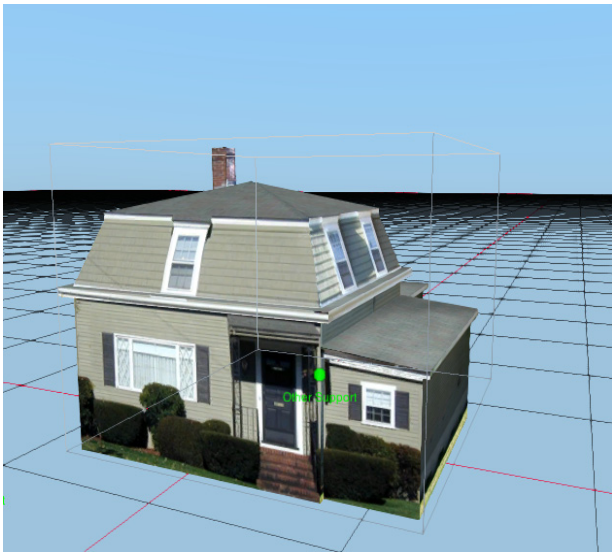
House Farmhouse

- 1:5:1:0:2:3:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



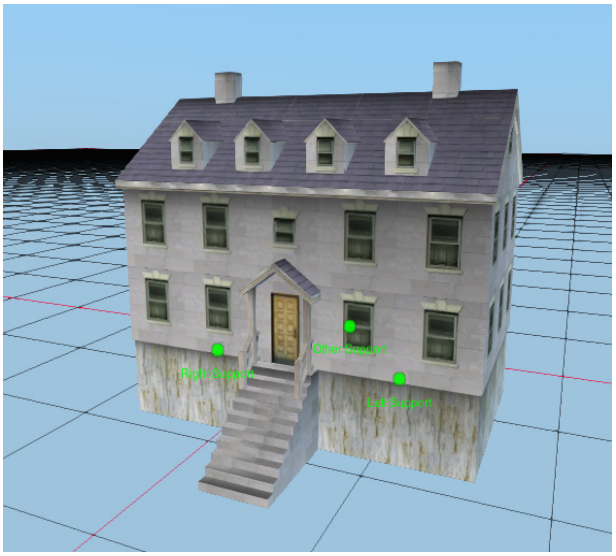
House French Colonial Clapboard Gray

- 1:5:1:0:23:1:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



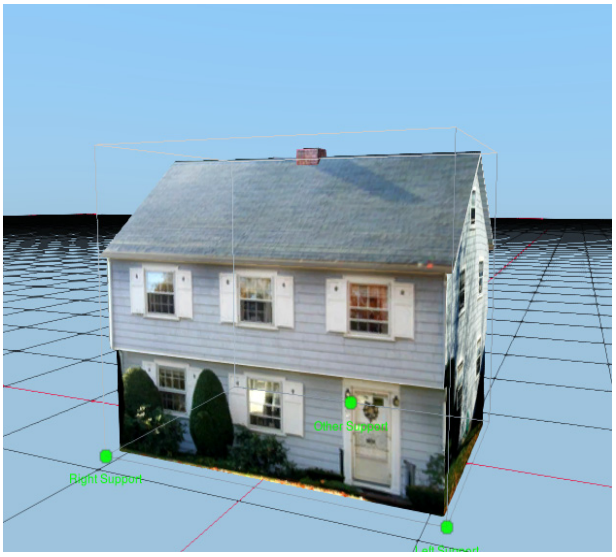
House German Colonial Stucco Tan

- 1:5:1:0:23:2:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



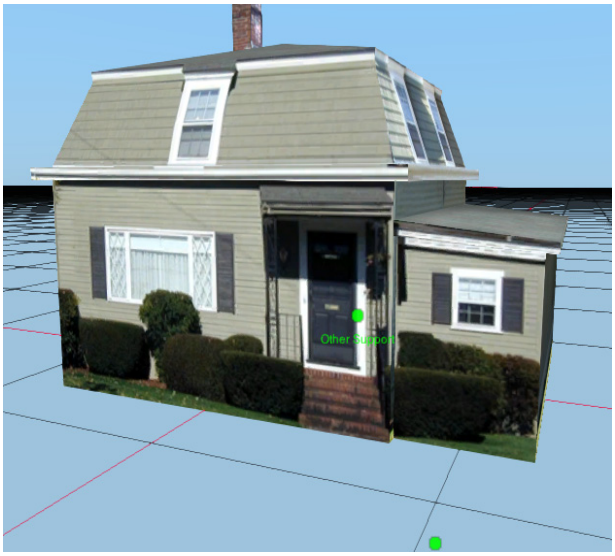
House Raised Ranch Clapboard White

- 1:5:1:0:23:0:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



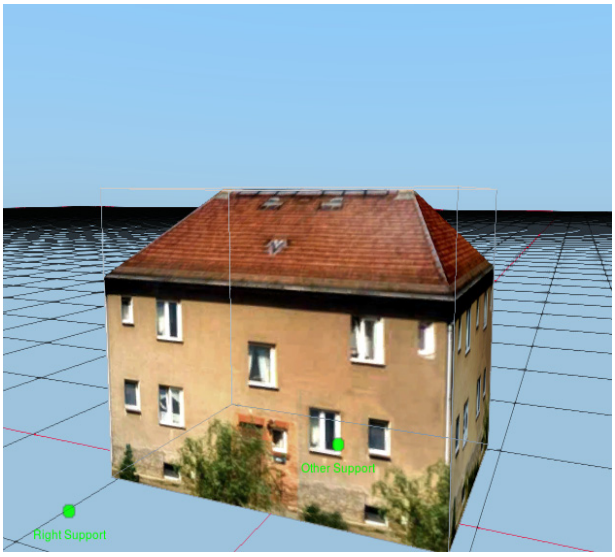
House Single Family

- 1:5:1:0:2:2:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



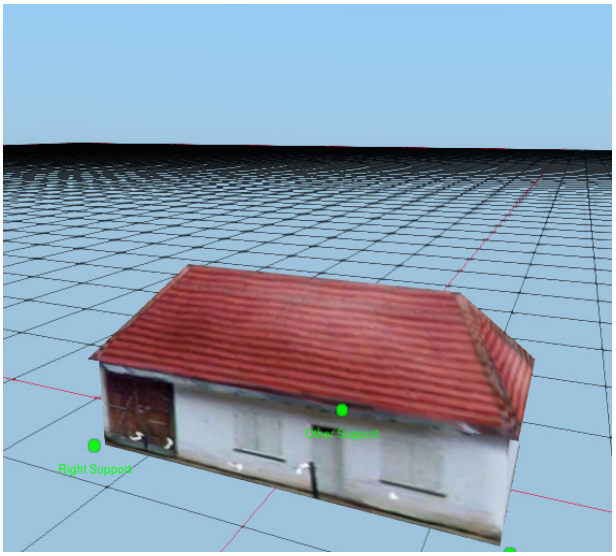
House Spanish Colonial Stucco Beige

- 1:5:1:0:23:3:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



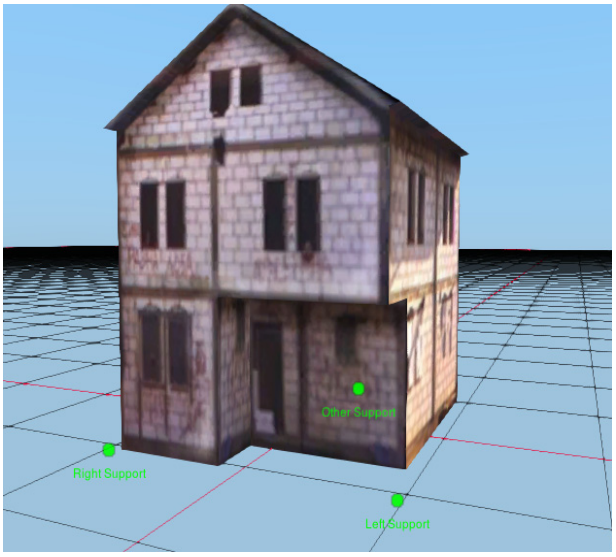
House Spanish Single Story Stucco White

- 1:5:1:0:23:3:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



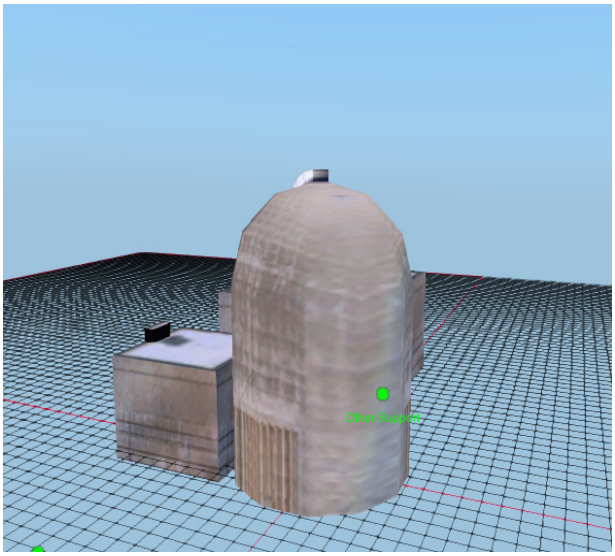
House Stick Style Brick White

- 1:5:1:0:23:0:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



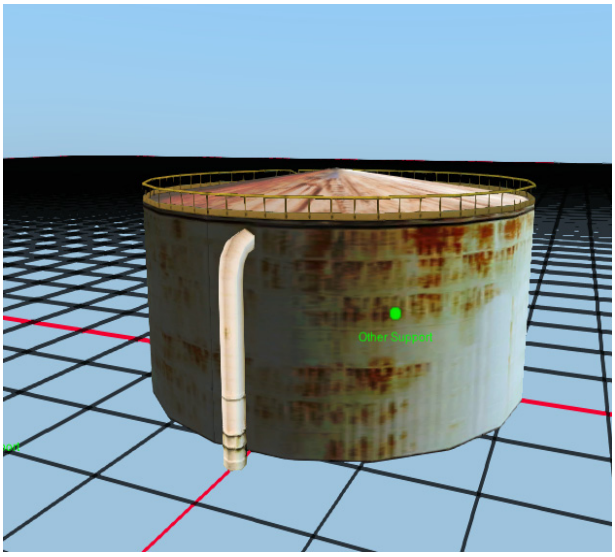
Nuclear Power Plant

- 1:5:1:0:12:0:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



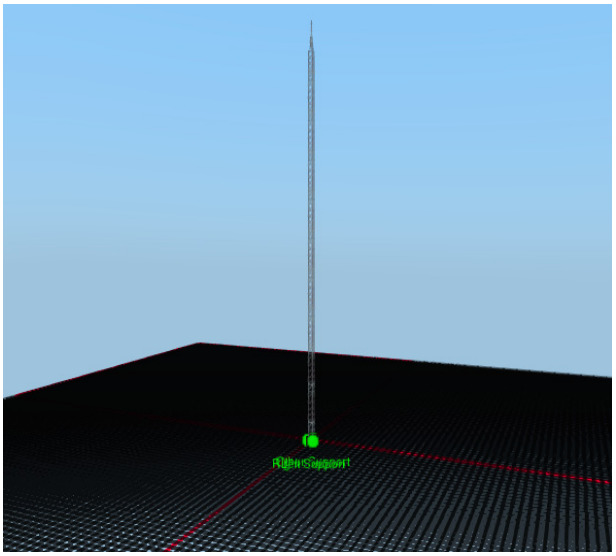
POL Storage Tank

- 1:5:1:0:15:0:0:0
- Systems:
  - damage: building-default.sysdef
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



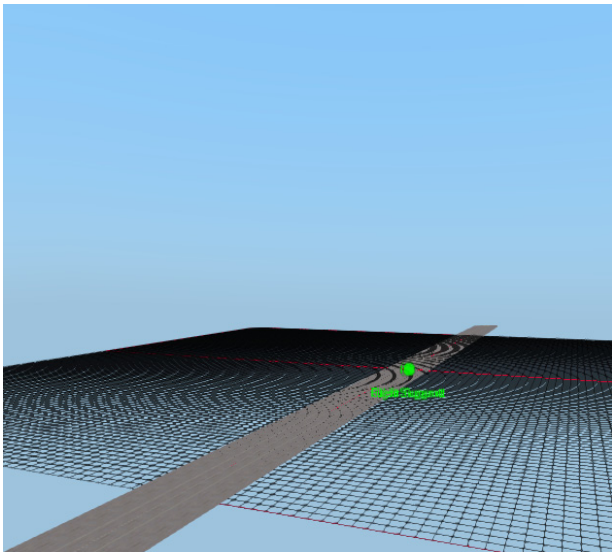
Radio Antenna

- 1:5:1:0:17:1:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



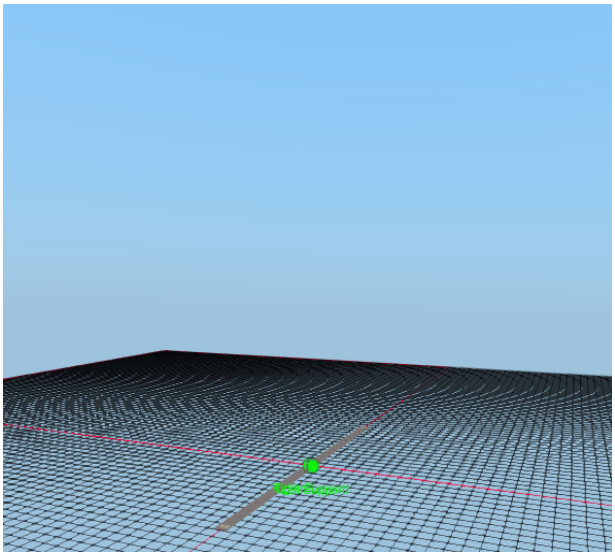
Runway 1000m

- 1:5:1:0:10:2:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



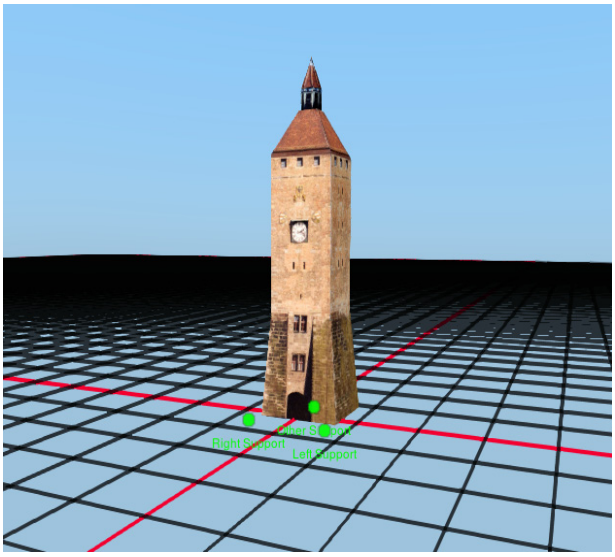
Runway 150m

- 1:5:1:0:10:1:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



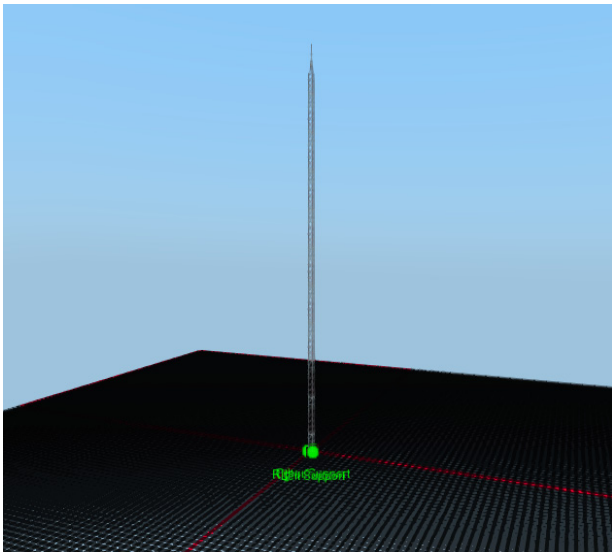
Tower Clock German

- 1:5:1:0:17:0:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



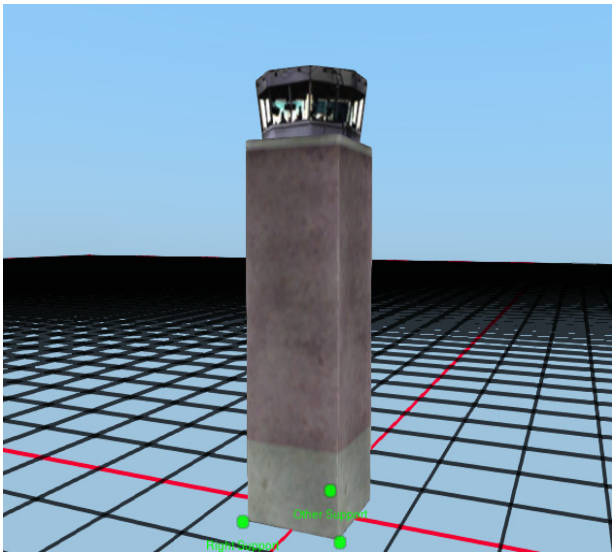
Tower Communications

- 1:5:1:0:17:1:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



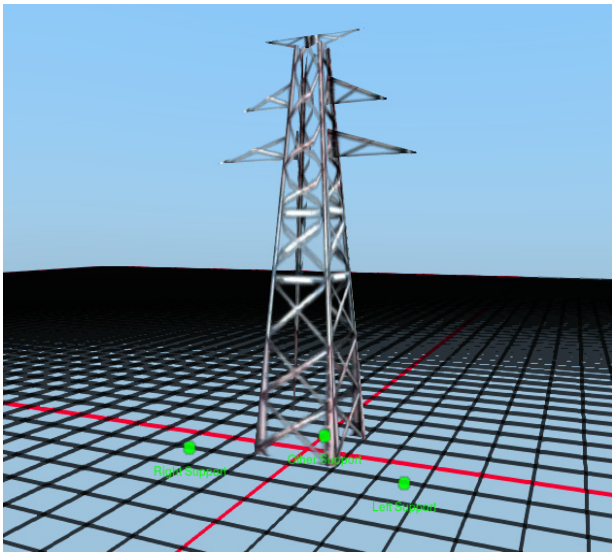
Tower Control Concrete

- 1:5:1:0:17:3:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



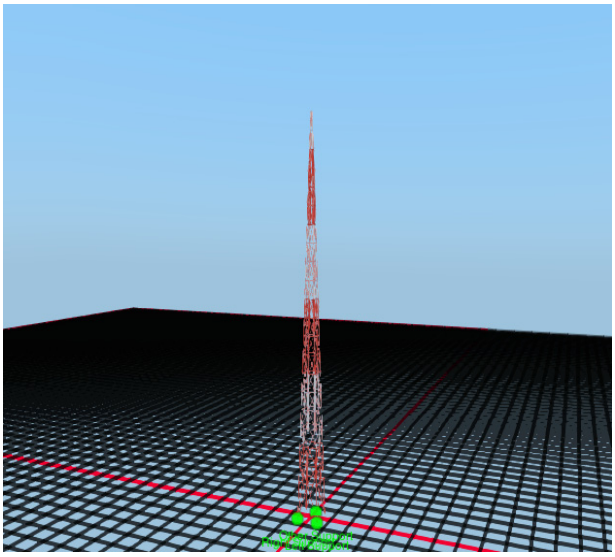
Tower Power Transmission

- 1:5:1:0:17:0:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



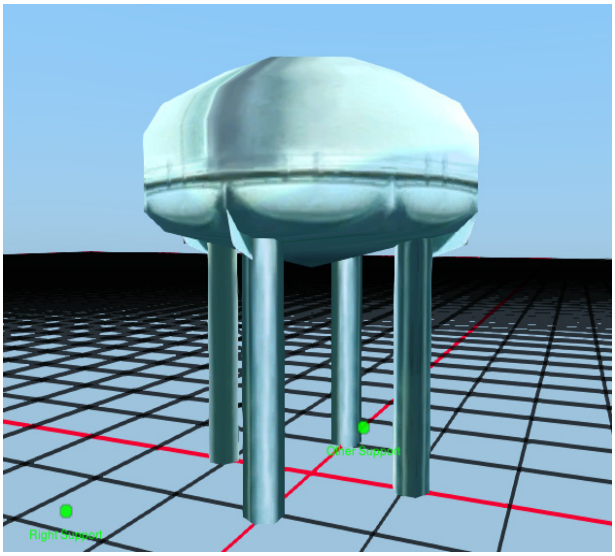
Tower Radio

- 1:5:1:0:17:4:0:0
- Systems:
  - damage: building-default.sysdef
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



Tower Water

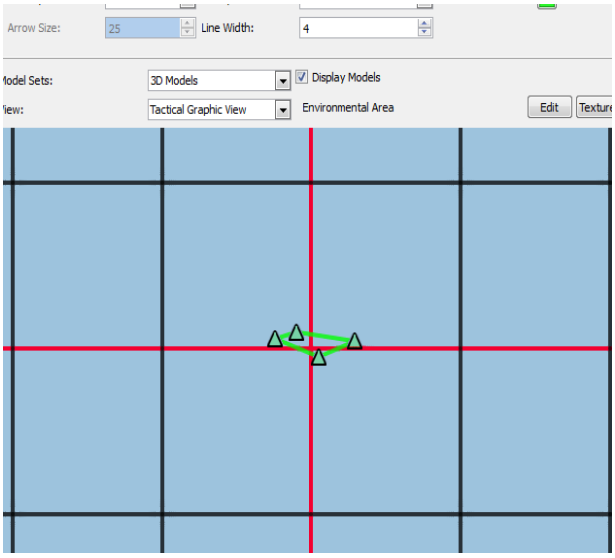
- 1:5:1:0:17:2:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



1.3. Control Objects

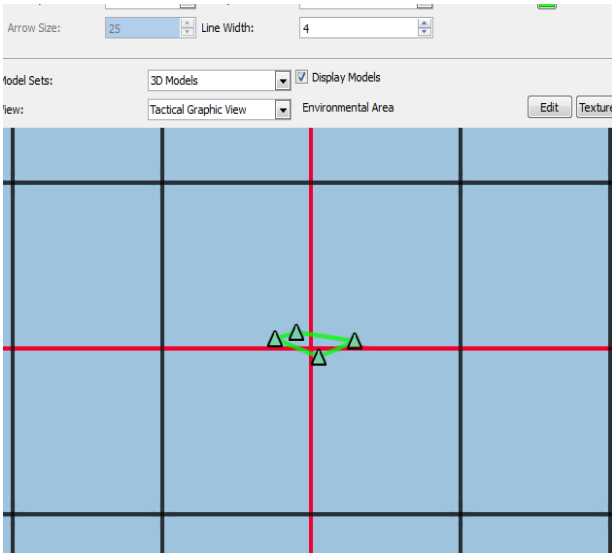
Area

- 1:18:0:0:1:0:0:0



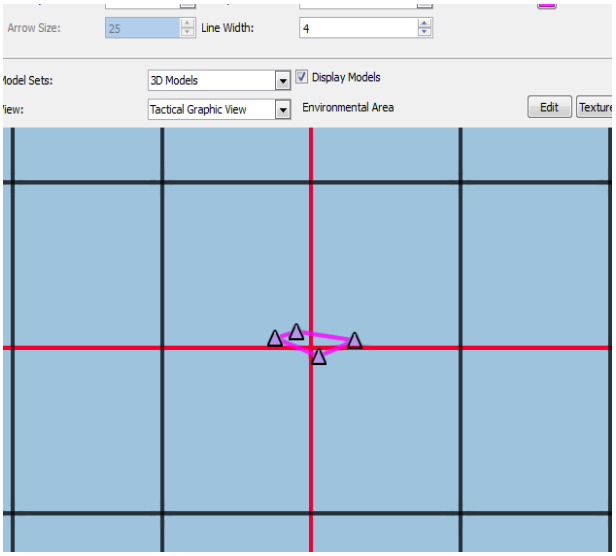
Disaggregation Area

- 1:18:0:0:3:0:0:0



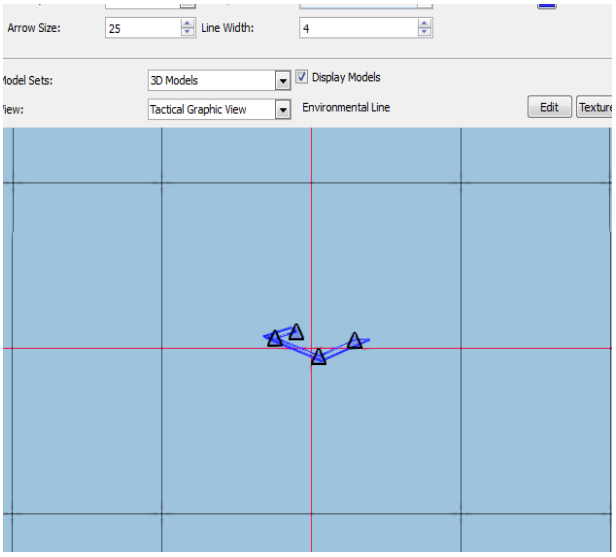
Obstacle

- 1:18:0:0:2:0:0:0



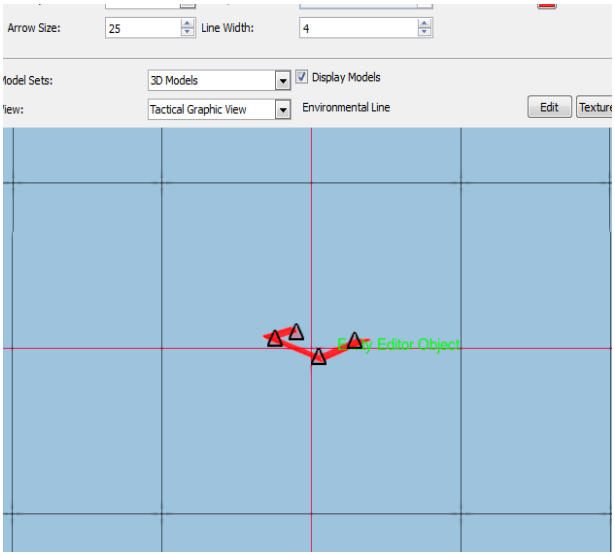
Phase Line

- 1:17:0:0:1:0:0:0



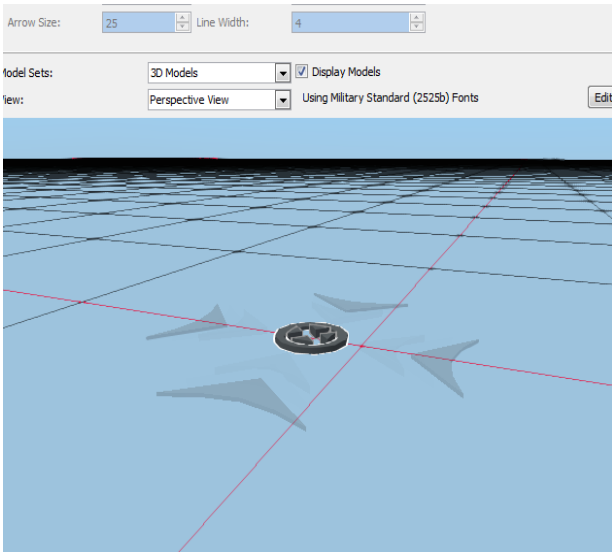
Route

- 1:17:0:0:2:0:0:0



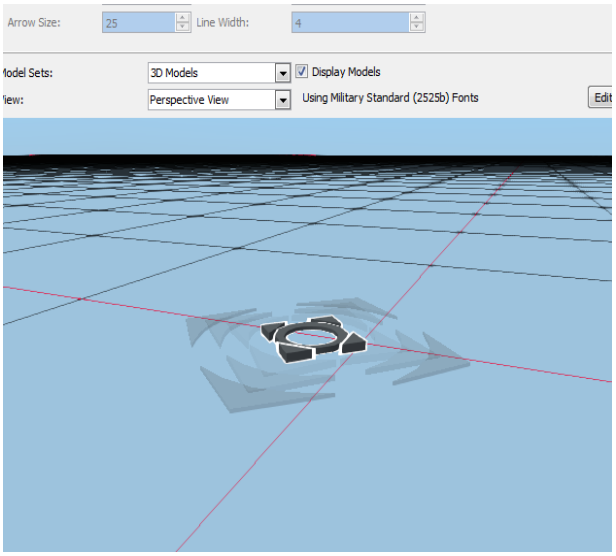
Sink

- 1:16:0:0:21:1:0:-1



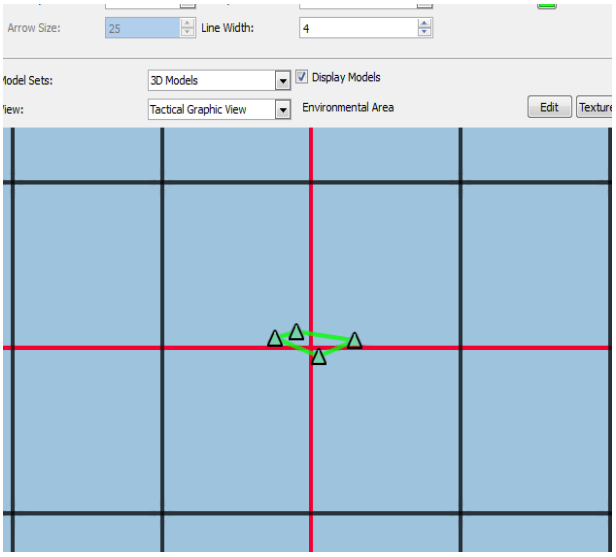
Spawn

- 1:16:0:0:21:0:0:-1



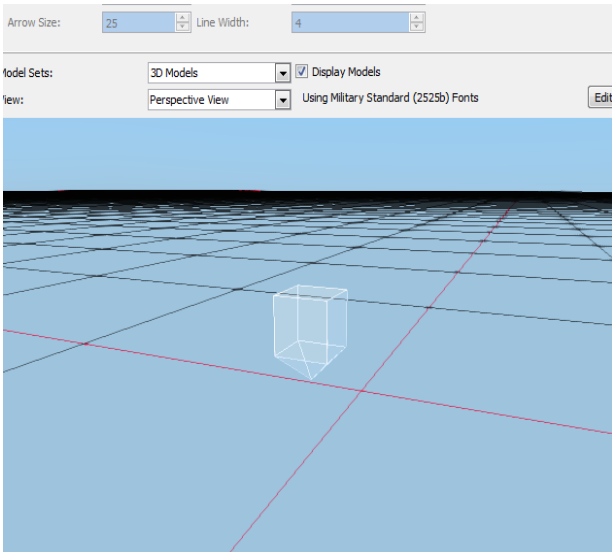
Terrain Page-in Area

- 1:18:0:0:4:0:0:0



Waypoint

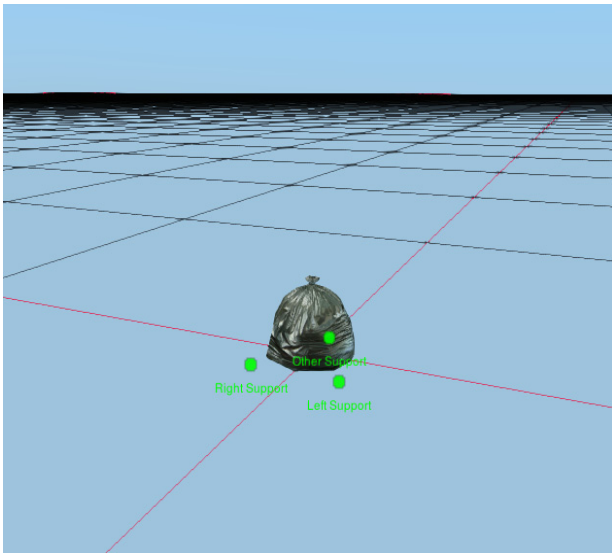
- 1:16:0:0:1:0:0:0



1.4. Cultural Feature

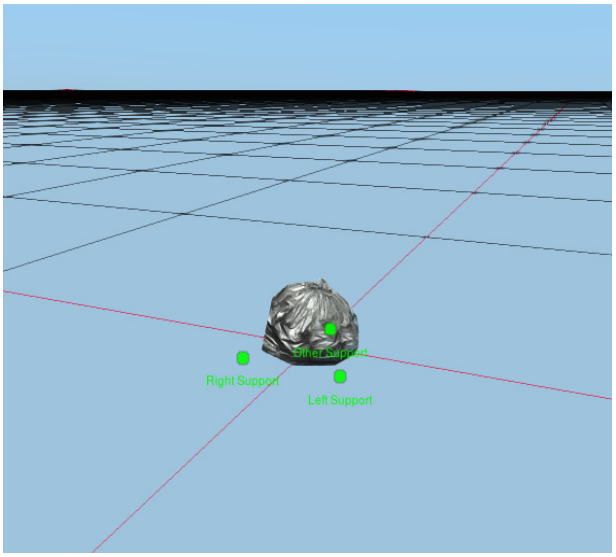
Bag Garbage Green

- 1:5:1:0:21:10:2:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



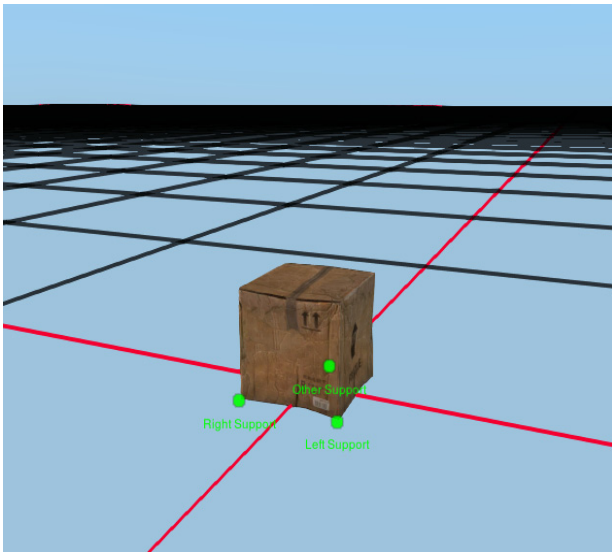
Bag Garbage Silver

- 1:5:1:0:21:10:2:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



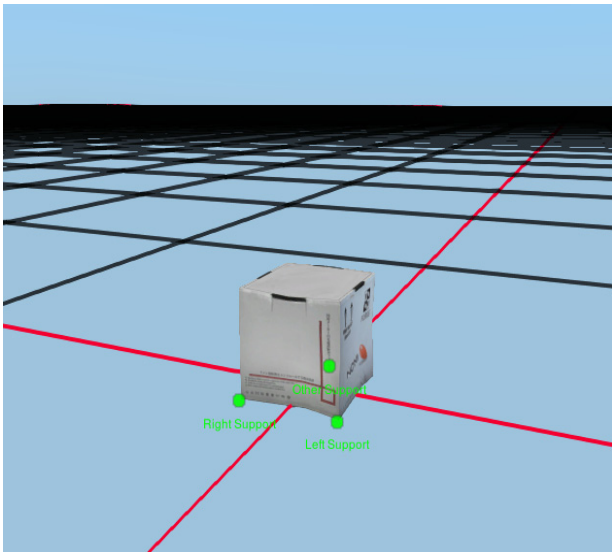
Box Cardboard Brown

- 1:5:1:0:5:17:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



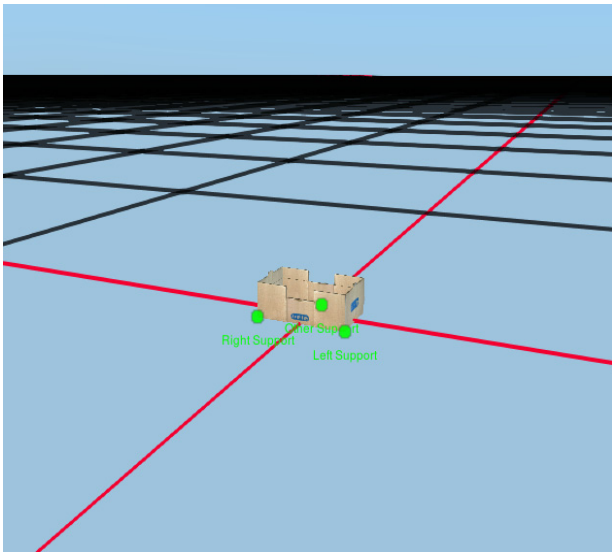
Box Cardboard White

- 1:5:1:0:5:17:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



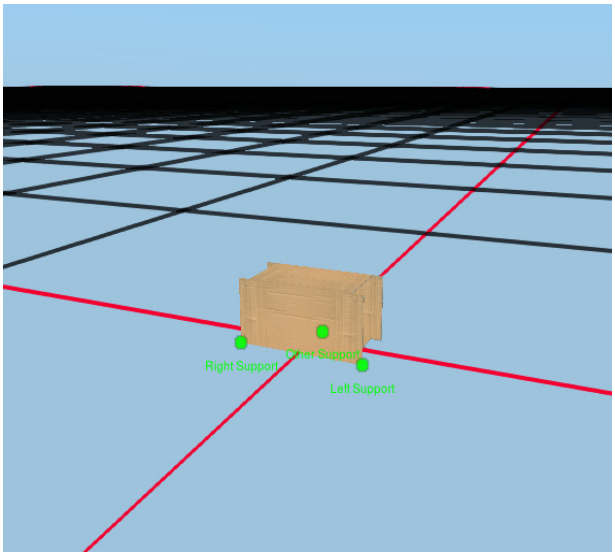
Box Fruit Cardboard

- 1:5:1:0:5:17:1:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



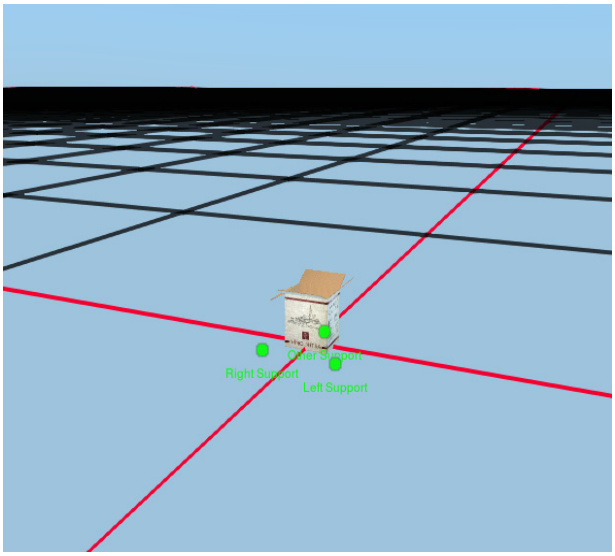
Box Shipping Cardboard

- 1:5:1:0:5:17:2:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



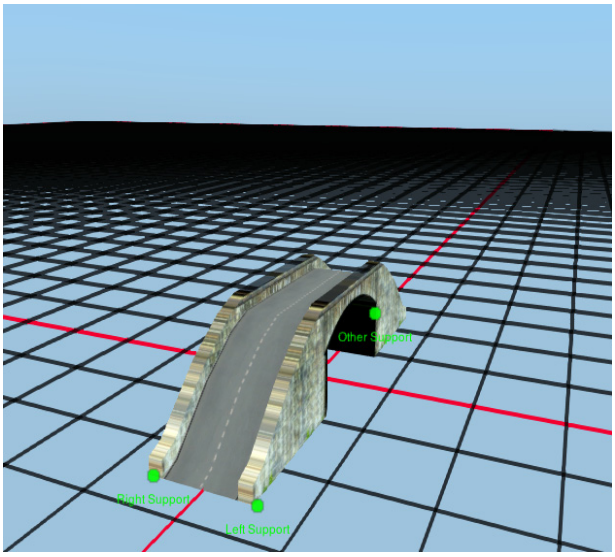
Box Wine Cardboard

- 1:5:1:0:5:17:3:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



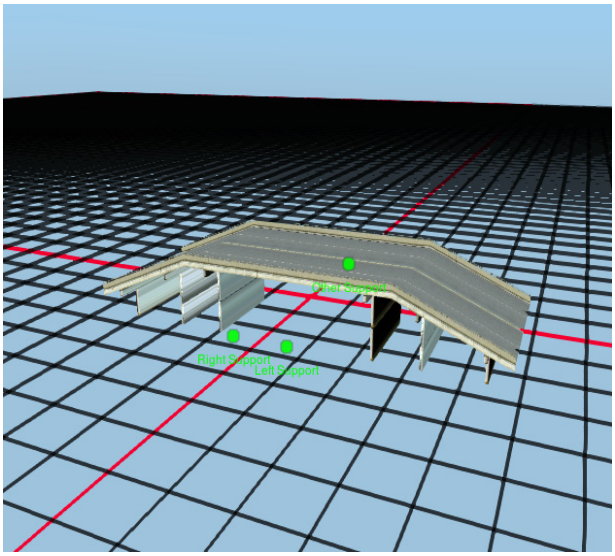
Bridge Arch Stone

- 1:5:1:0:1:0:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



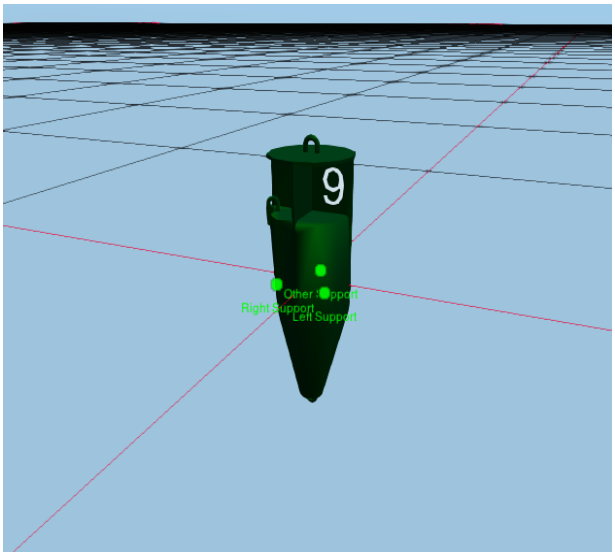
Bridge Concrete Two Lane

- 1:5:1:0:1:1:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



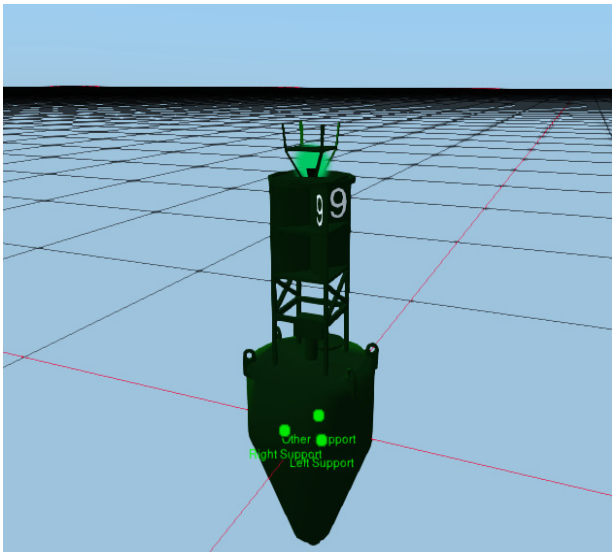
Buoy (Can)

- 1:5:3:0:2:2:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



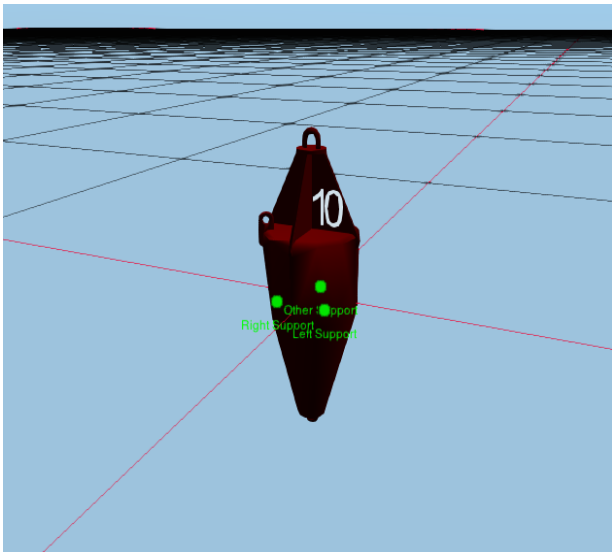
Buoy (Green Lighted)

- 1:5:3:0:2:1:4:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



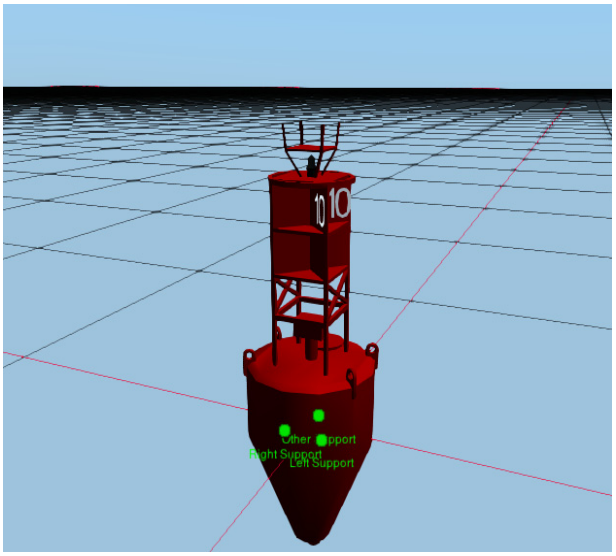
Buoy (Nun)

- 1:5:3:0:2:4:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



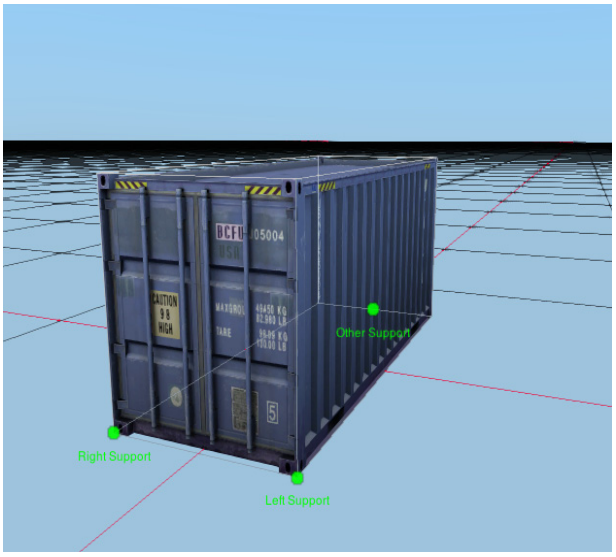
Buoy (Red Lighted)

- 1:5:3:0:2:1:3:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



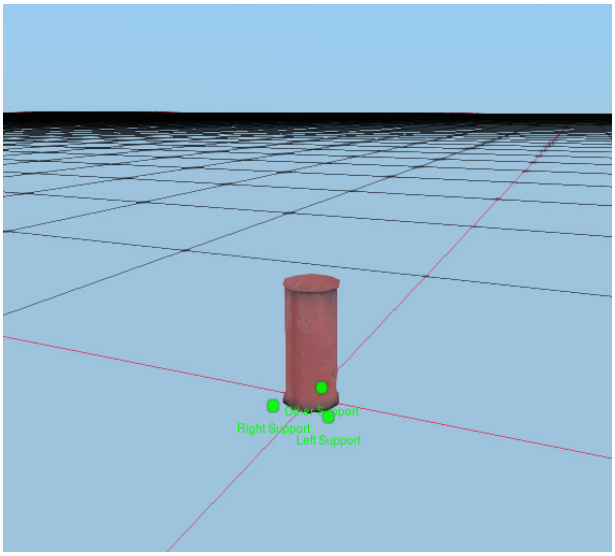
Container Cargo

- 1:5:1:0:16:0:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



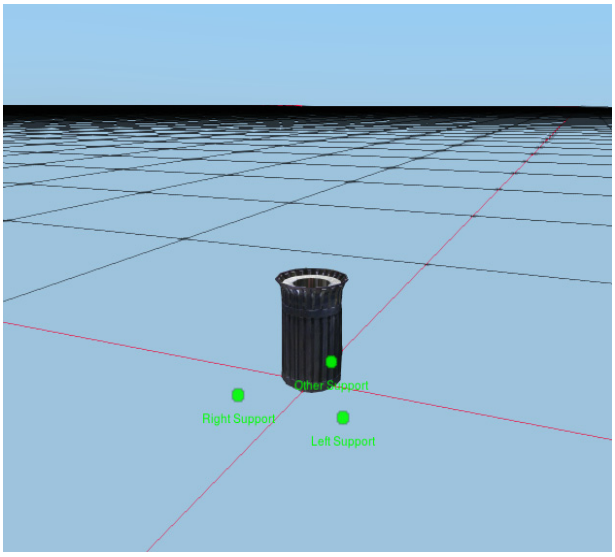
Container Trash Bin

- 1:5:1:0:16:1:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



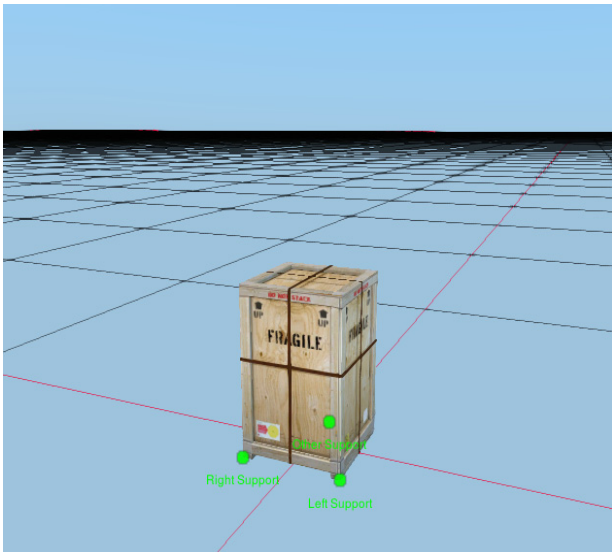
Container Trash Receptacle

- 1:5:1:0:16:1:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



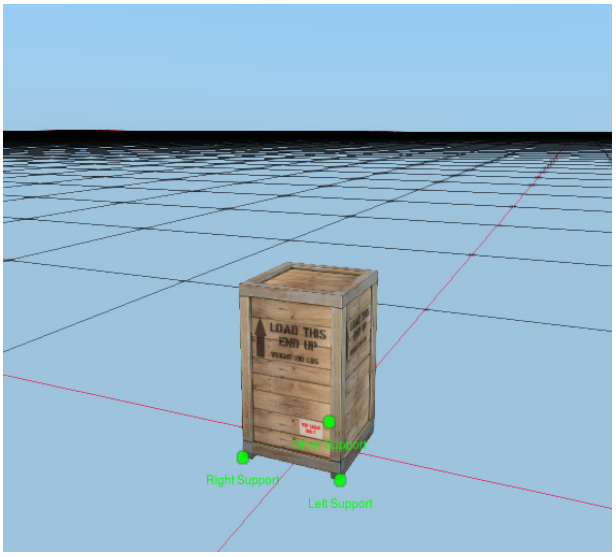
Crate Wooden Strapped

- 1:5:1:0:22:4:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



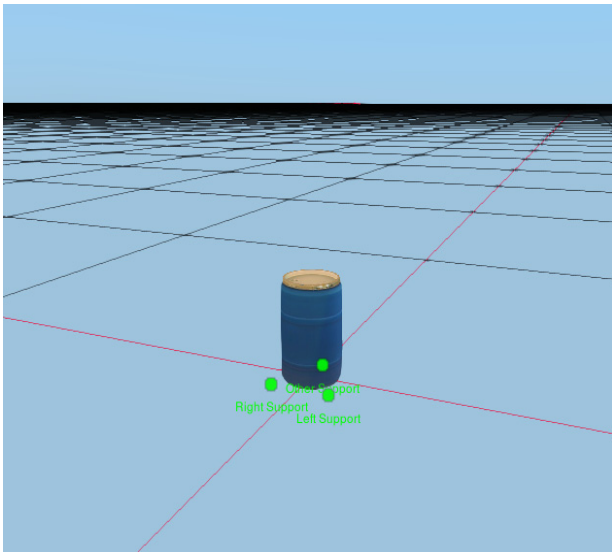
Crate Wooden

- 1:5:1:0:22:4:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



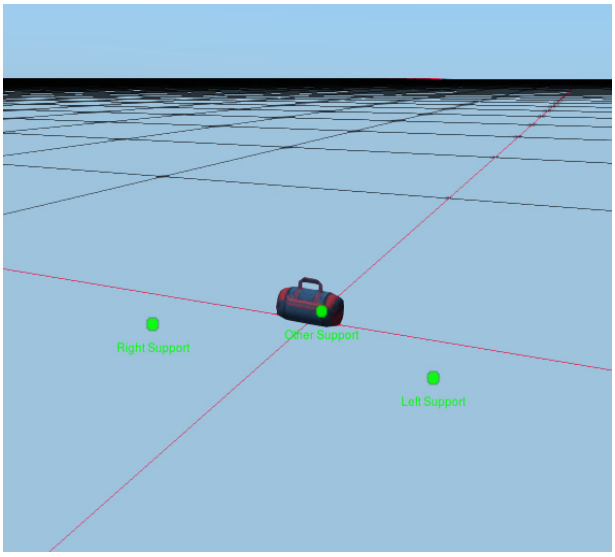
Drum Plastic Blue

- 1:5:1:0:5:18:1:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



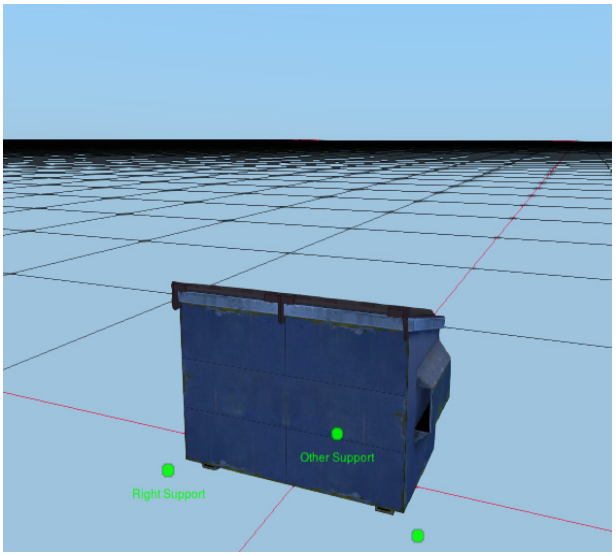
Duffle Bag

- 1:2:2:0:3:1:1:1
- Can embark: True
- Systems:
  - damage: ground-unarmored.sysdef
  - weapon: explosive-device.sysdef
- Sensor signatures:
  - visual-signature: 0.01
  - radar-signature: 0
  - infrared-signature: 0
  - passive-sonar-signature: 0
  - active-sonar-signature: 0



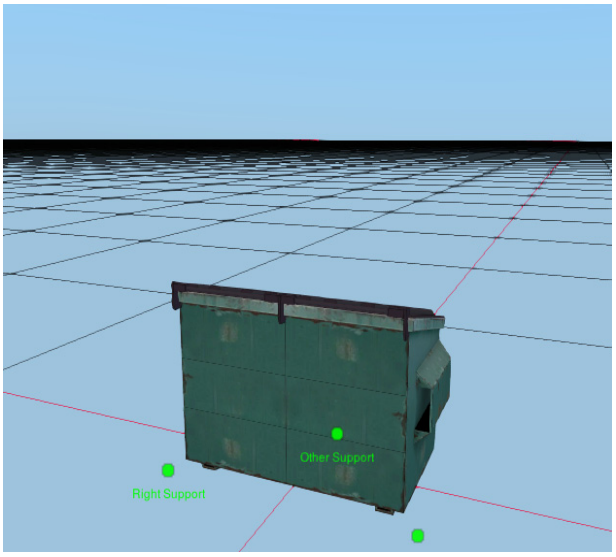
Dumpster Blue

- 1:5:1:0:5:21:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



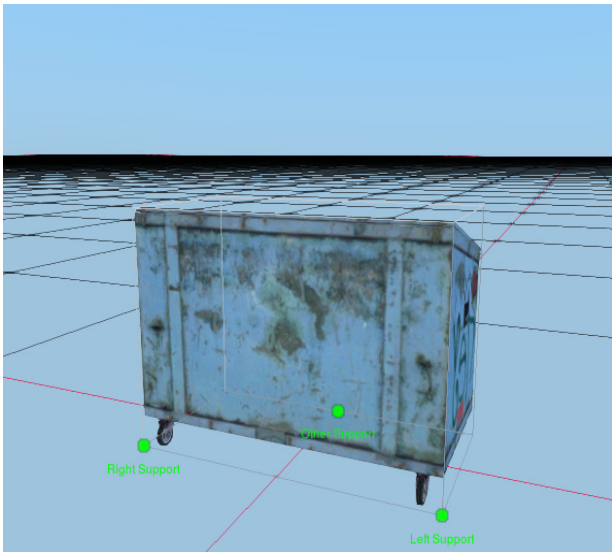
Dumpster Green

- 1:5:1:0:5:21:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



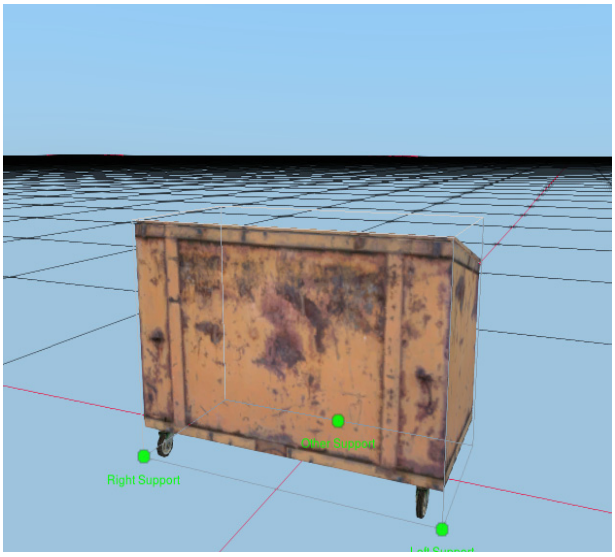
Dumpster Light Blue

- 1:5:1:0:5:21:0:3
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



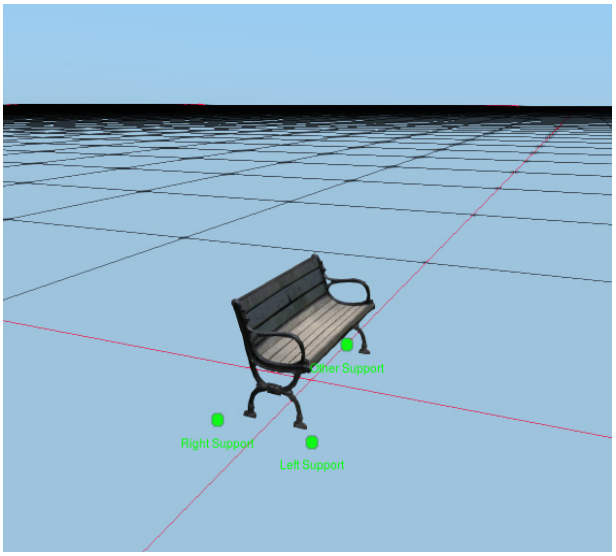
Dumpster Pink

- 1:5:1:0:5:21:0:4
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



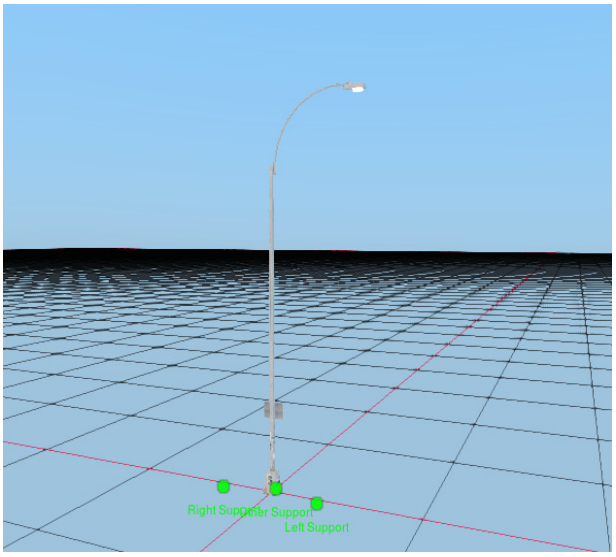
Furniture Outdoor Bench Park

- 1:5:1:0:5:21:0:5
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



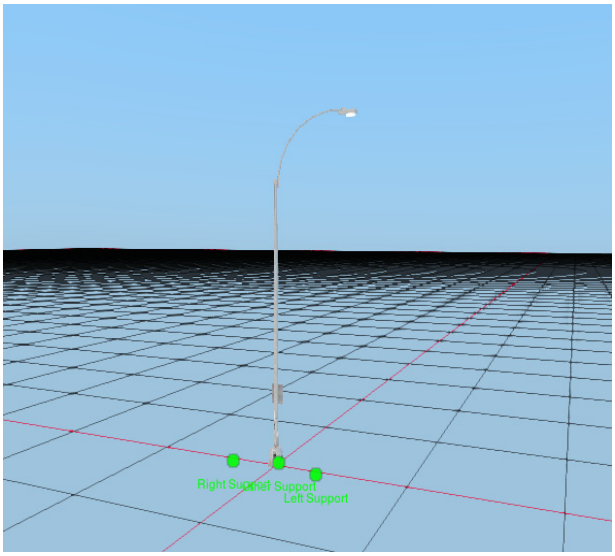
Light Lamp Post Sign Begin Right Turn

- 1:5:1:0:28:1:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



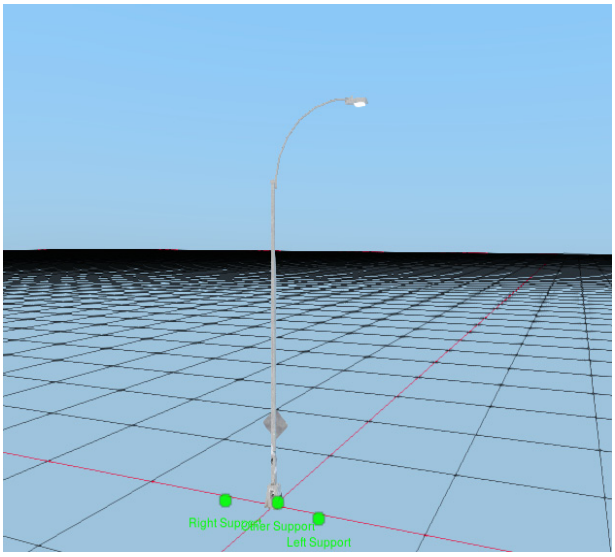
Light Lamp Post Sign Caution Children

- 1:5:1:0:28:1:0:3
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



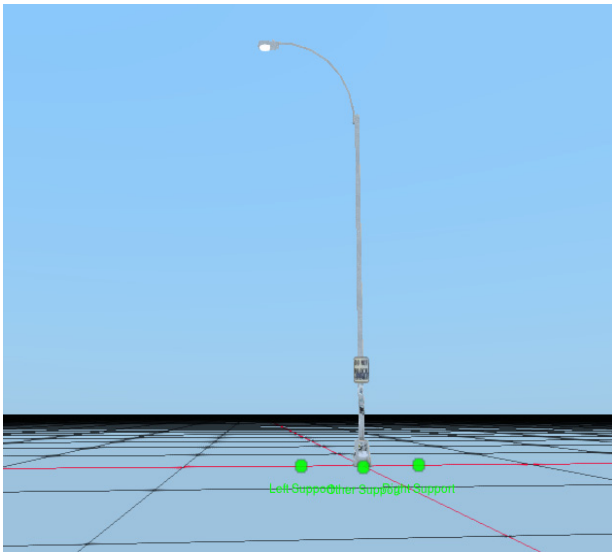
Light Lamp Post Sign Dead End

- 1:5:1:0:28:1:0:4
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



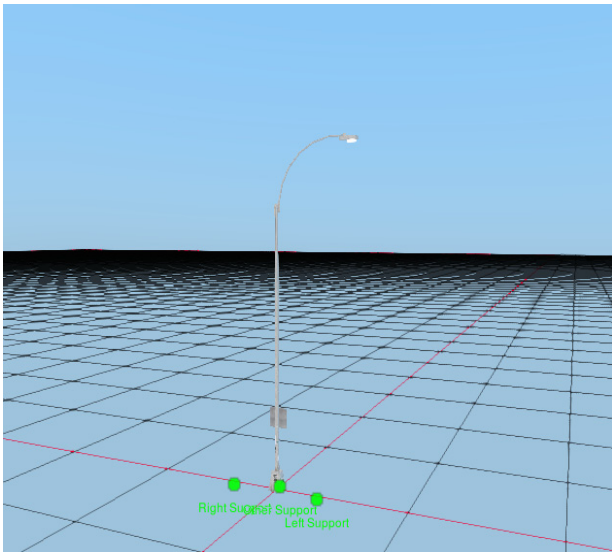
Light Lamp Post Sign Do Not Block Crosswalk

- 1:5:1:0:28:1:0:5
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



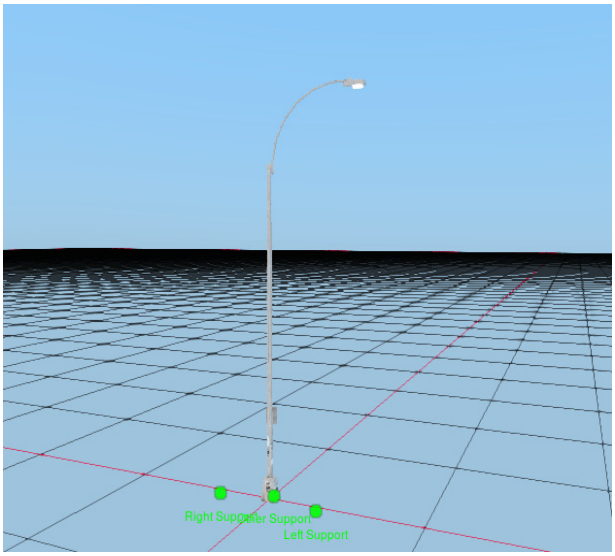
Light Lamp Post Sign Do Not Enter

- 1:5:1:0:28:1:0:6
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



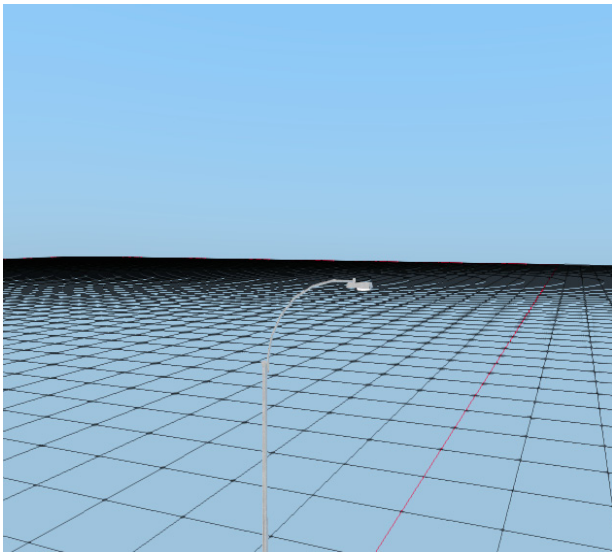
Light Lamp Post Sign Five Minute Parking

- 1:5:1:0:28:1:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



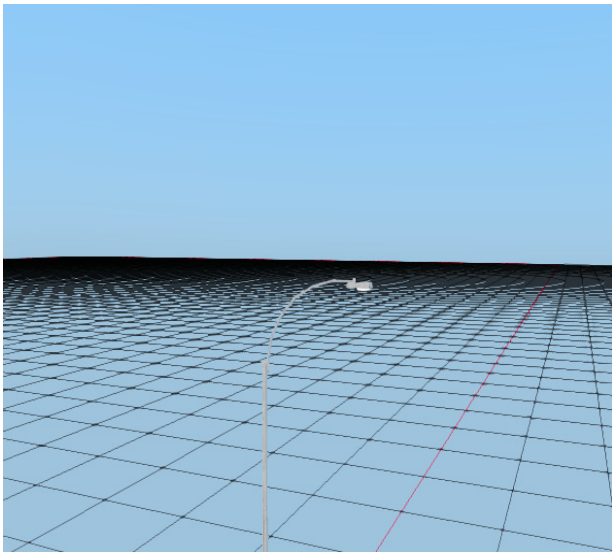
Light Lamp Post Sign Go Right

- 1:5:1:0:28:1:0:7
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



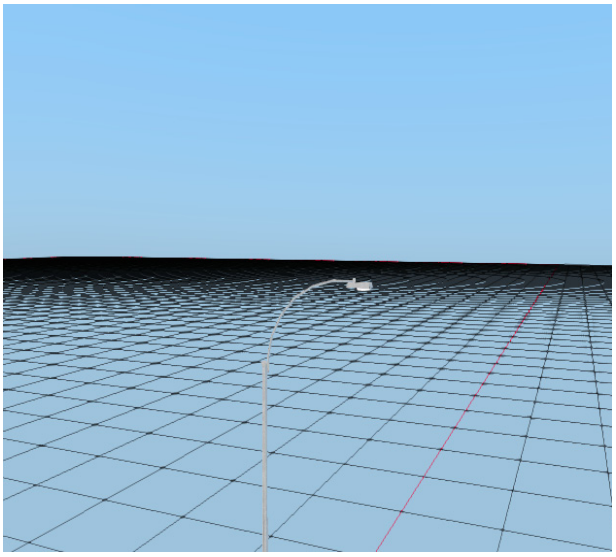
Light Lamp Post Sign No Parking Taxi Zone

- 1:5:1:0:28:1:0:9
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



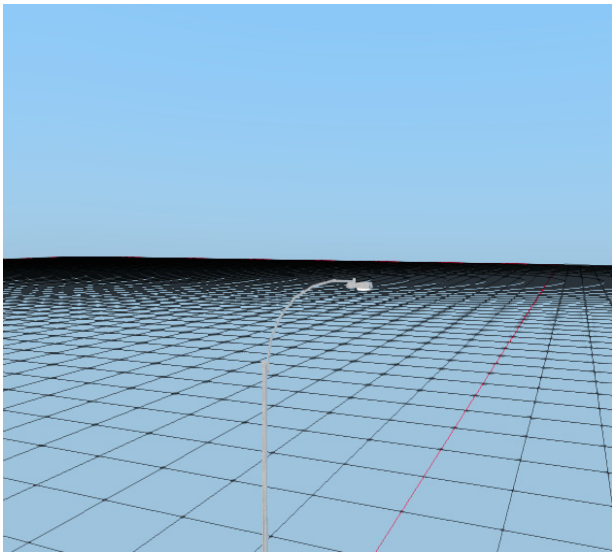
Light Lamp Post Sign No Parking Tow Zone

- 1:5:1:0:28:1:0:10
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



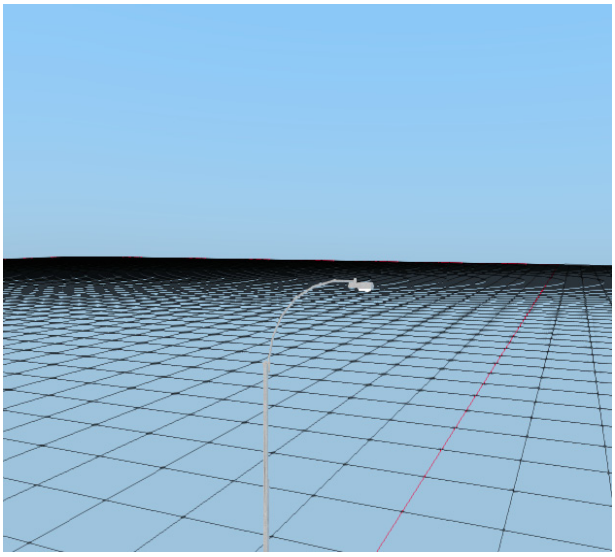
Light Lamp Post Sign No Parking

- 1:5:1:0:28:1:0:8
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



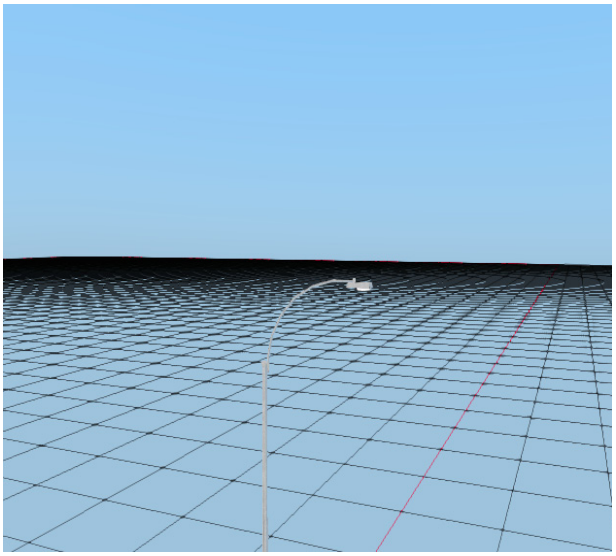
Light Lamp Post Sign Pedestrian Crossing

- 1:5:1:0:28:1:0:11
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



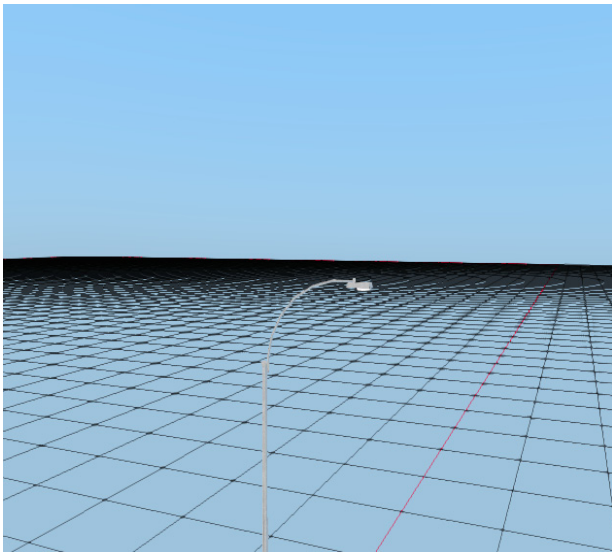
Light Lamp Post Sign Prohibited on Sidewalk

- 1:5:1:0:28:1:0:12
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



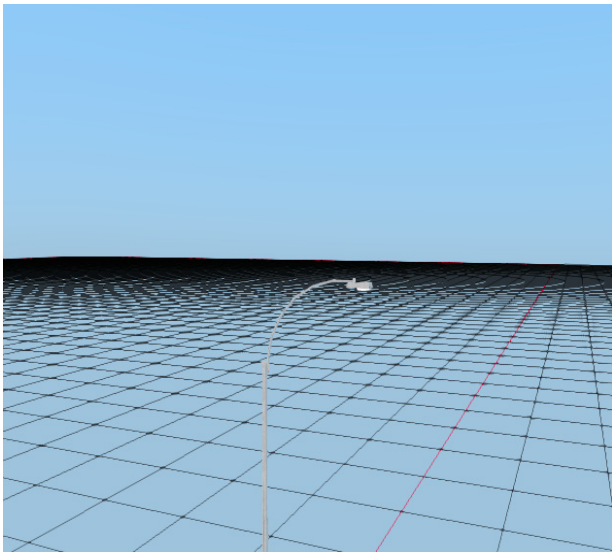
Light Lamp Post Sign Slow Children

- 1:5:1:0:28:1:0:13
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



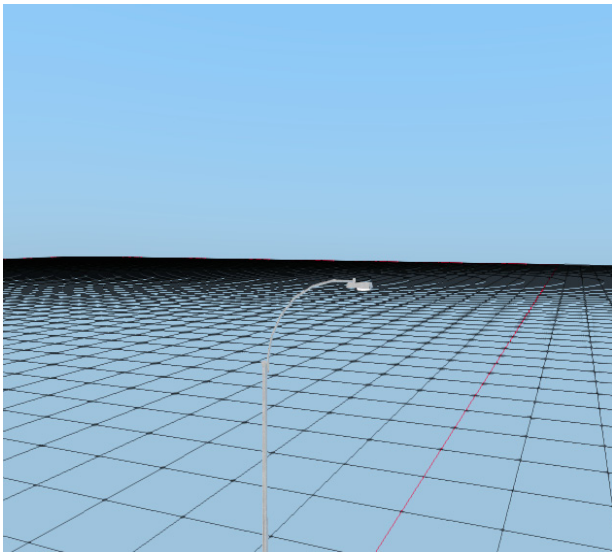
Light Lamp Post Sign Speed Limit 25

- 1:5:1:0:28:1:0:14
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



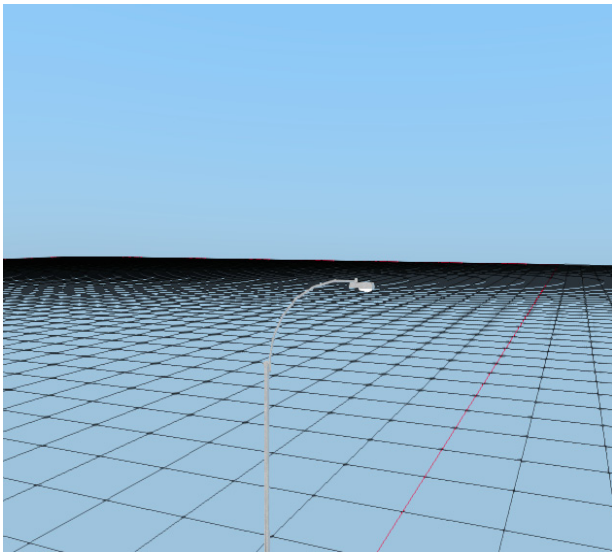
Light Lamp Post Sign Stop for Pedestrians

- 1:5:1:0:28:1:0:16
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



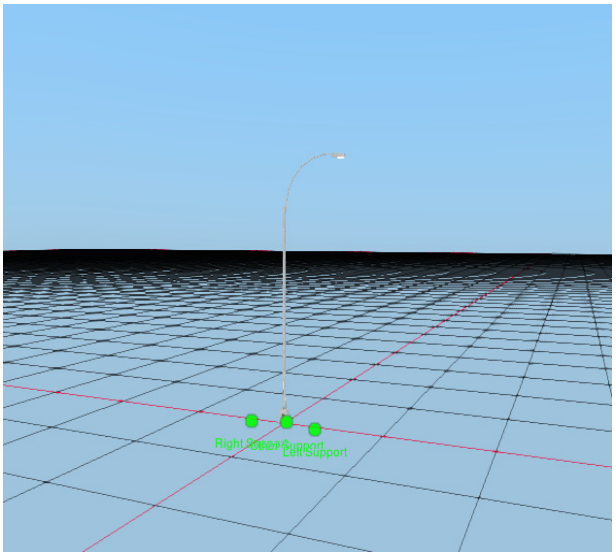
Light Lamp Post Sign Stop

- 1:5:1:0:28:1:0:15
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



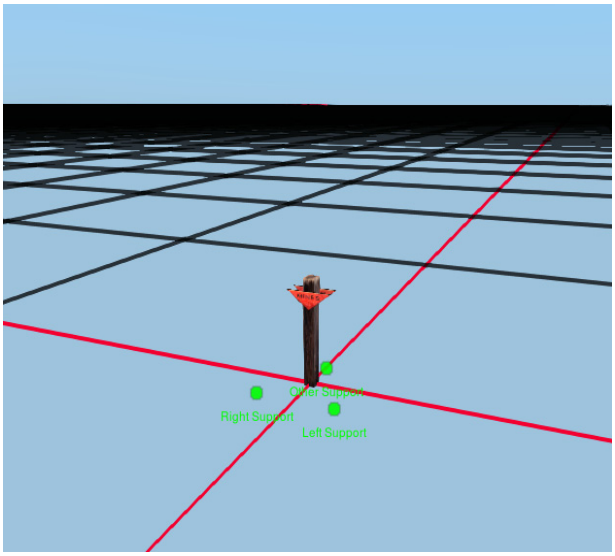
Light Lamp Post

- 1:5:1:0:28:1:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



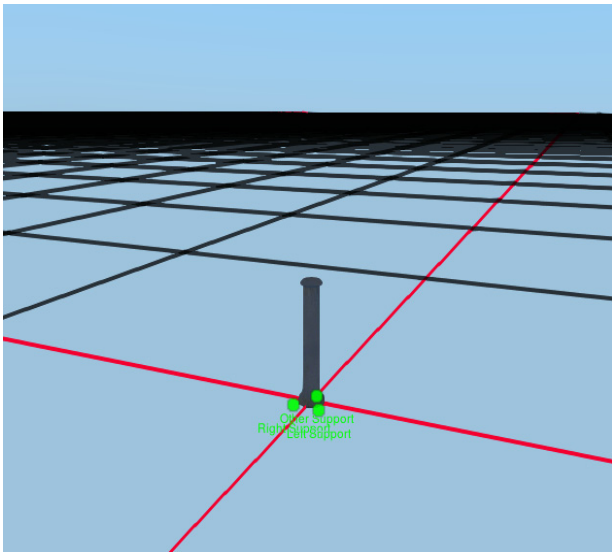
Minefield Flag-Marker

- 1:5:1:0:6:2:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



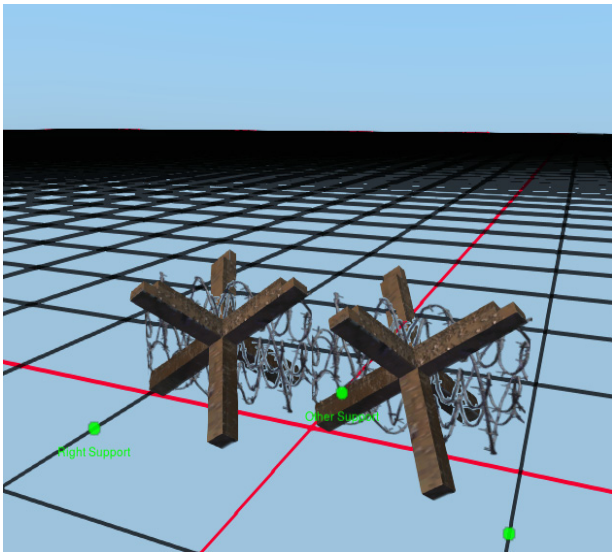
Obstacle Bollard

- 1:5:1:0:5:23:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



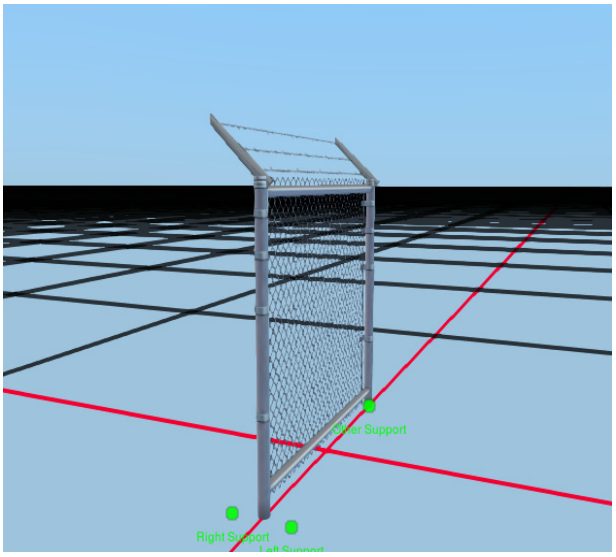
Obstacle Dragon's Teeth

- 1:5:1:0:5:14:0:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



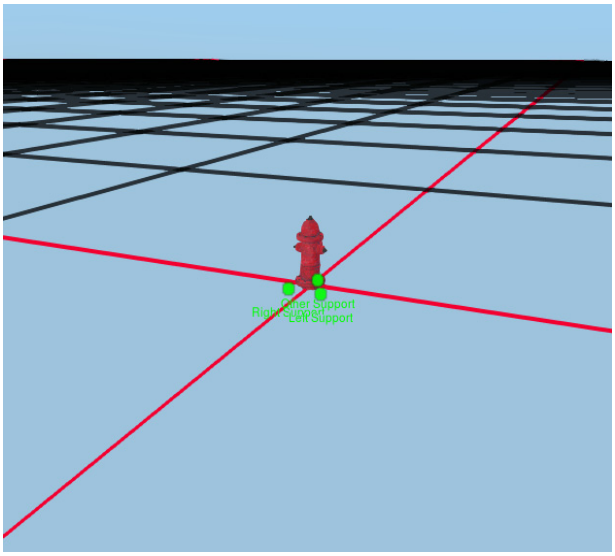
Obstacle Fence Chain Link

- 1:5:1:0:5:24:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



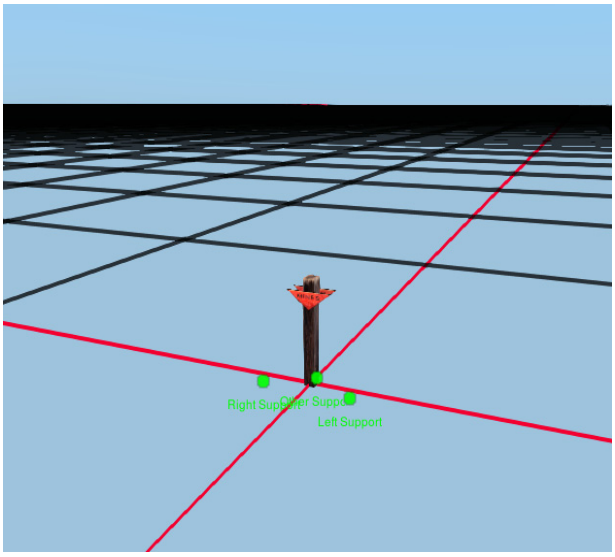
Obstacle Fire Hydrant

- 1:5:1:0:5:22:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



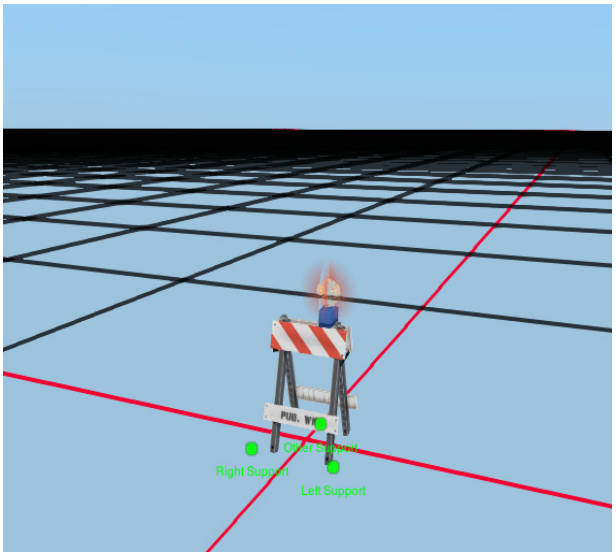
Obstacle Minefield Post

- 1:5:1:0:6:2:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



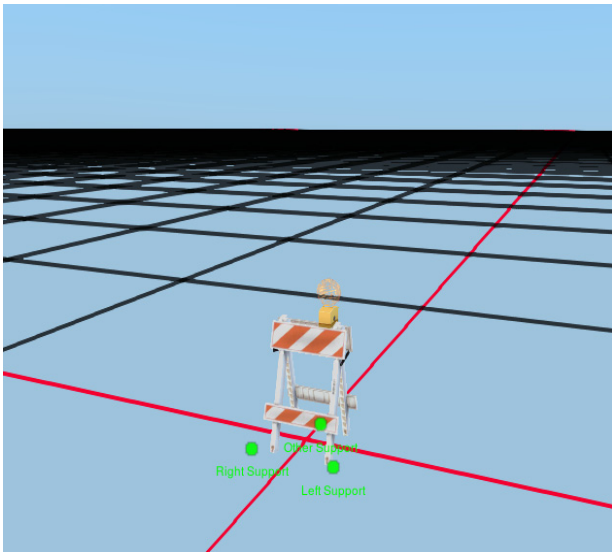
Obstacle Traffic Barricade Blue

- 1:5:1:0:5:25:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



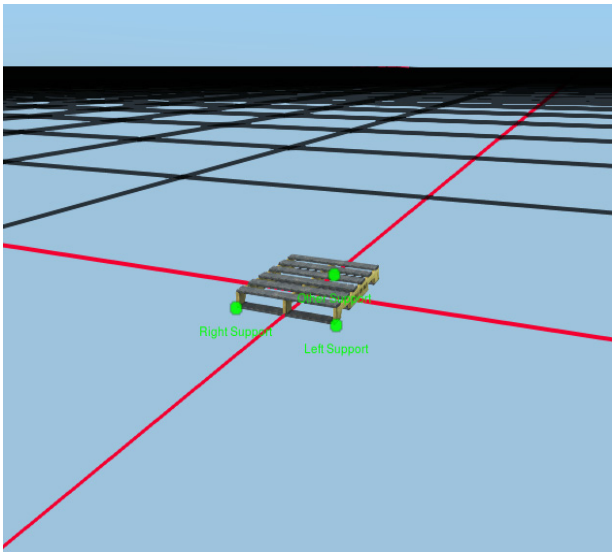
Obstacle Traffic Barricade Yellow

- 1:5:1:0:5:25:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



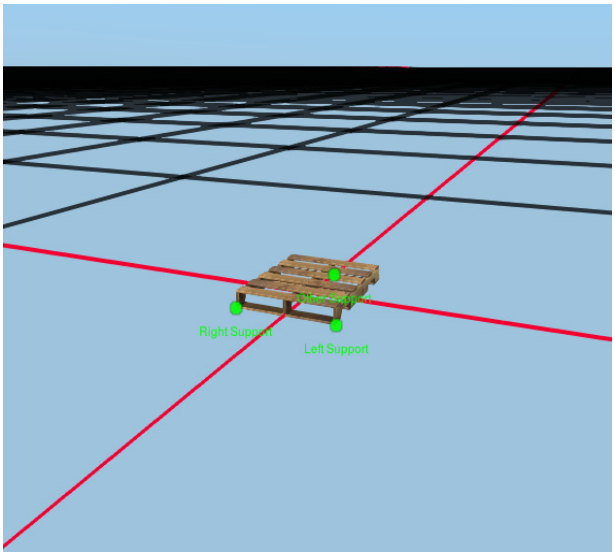
Palette Wooden Gray

- 1:5:1:0:21:15:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



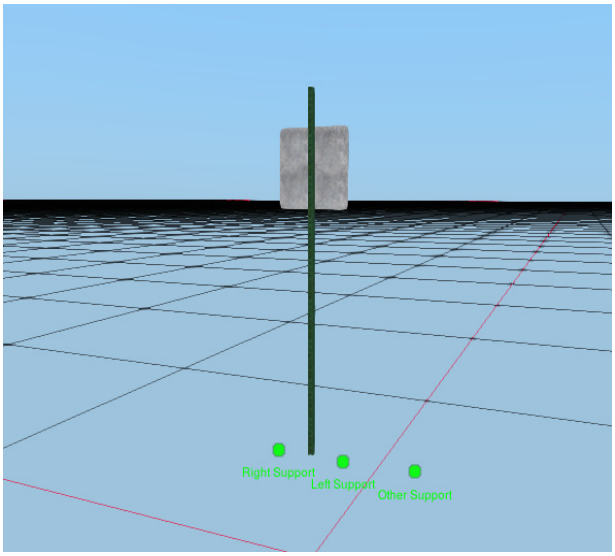
Palette Wooden

- 1:5:1:0:21:15:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



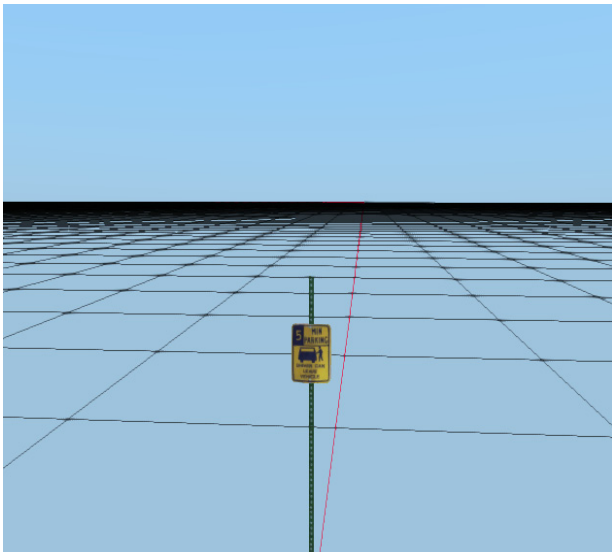
Sign Pole Blank

- 1:5:1:0:6:3:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



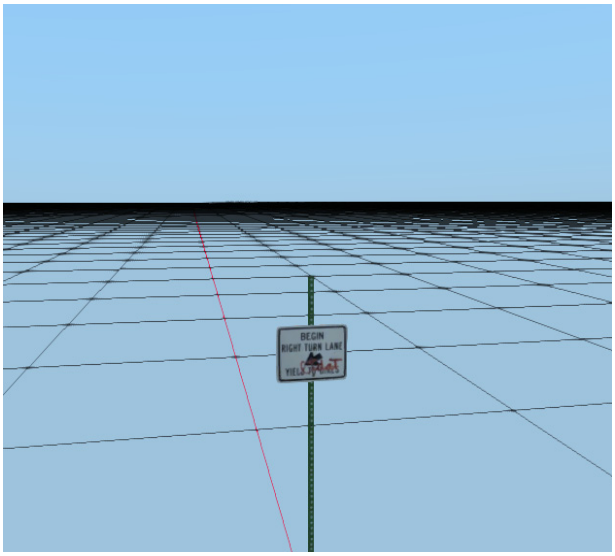
Sign Pole Traffic 5 Minute Parking

- 1:5:1:0:6:9:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



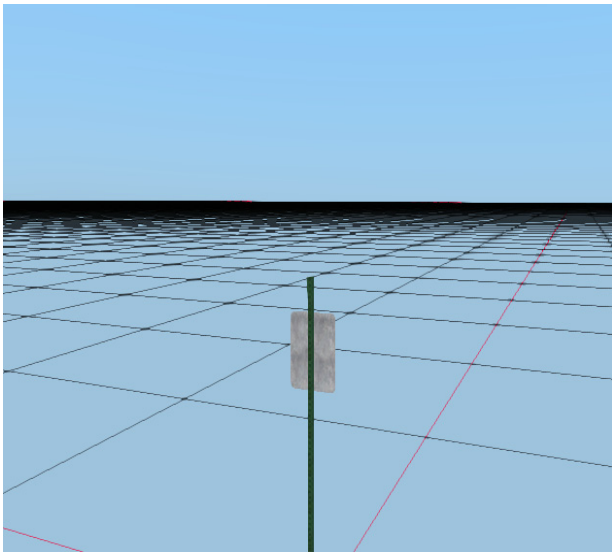
Sign Pole Traffic Begin Right Turn

- 1:5:1:0:6:9:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



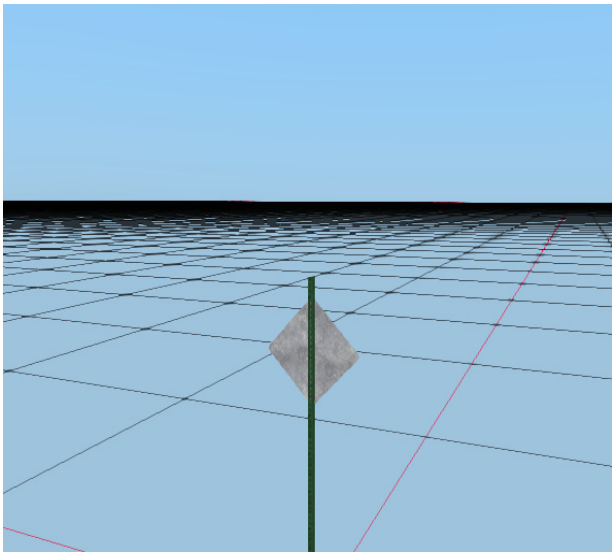
Sign Pole Traffic Caution Children

- 1:5:1:0:6:9:0:3
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



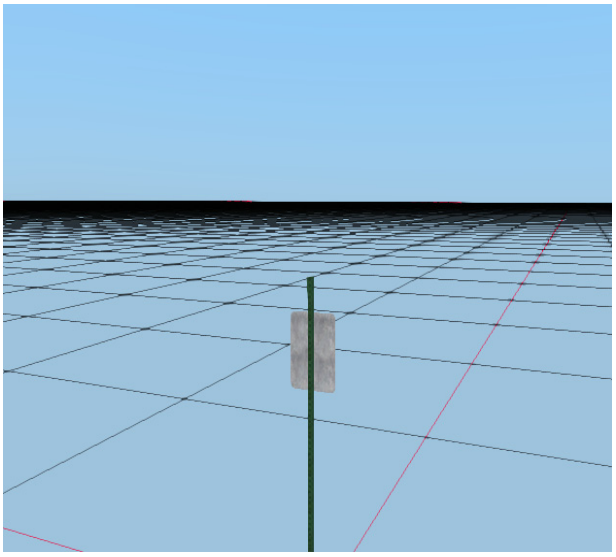
Sign Pole Traffic Dead End

- 1:5:1:0:6:9:0:4
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



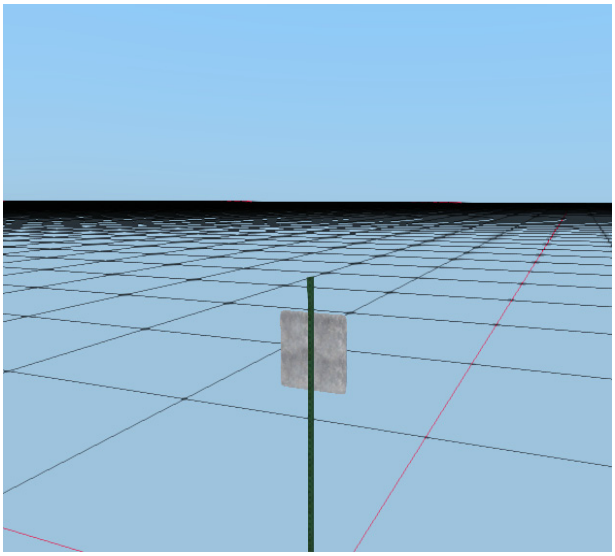
Sign Pole Traffic Do Not Block Crosswalk

- 1:5:1:0:6:9:0:5
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



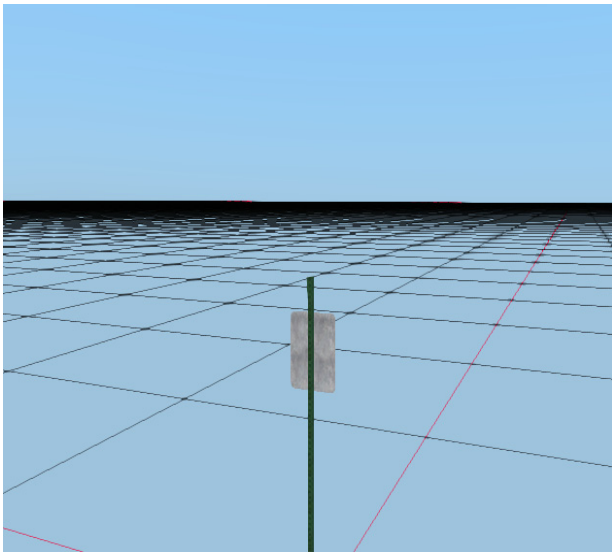
Sign Pole Traffic Do Not Enter

- 1:5:1:0:6:9:0:6
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



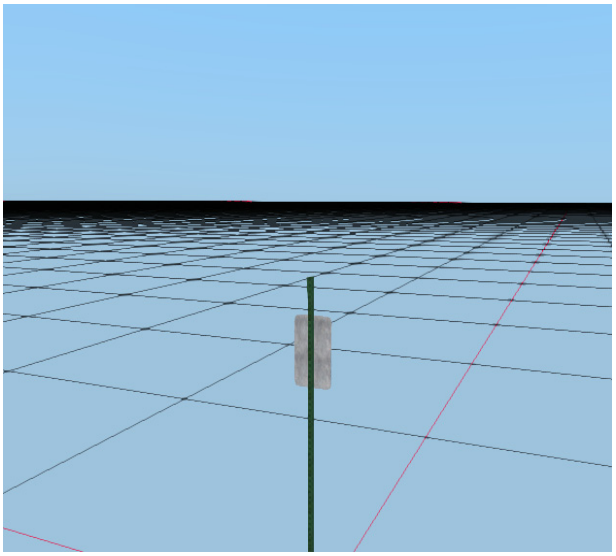
Sign Pole Traffic Go Right

- 1:5:1:0:6:9:0:7
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



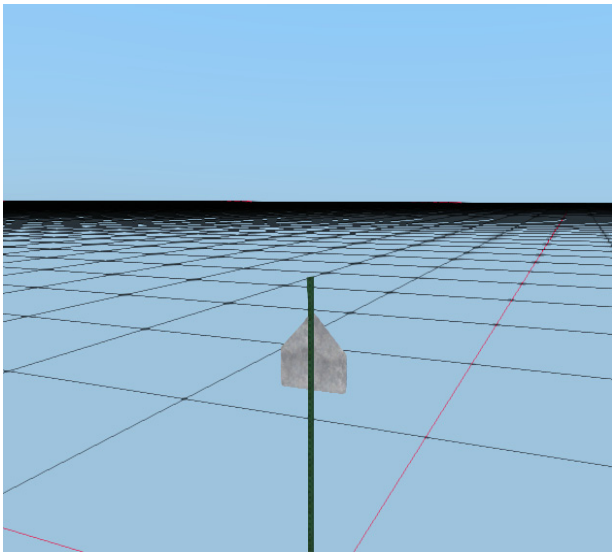
Sign Pole Traffic No Parking Tow Zone

- 1:5:1:0:6:9:0:8
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



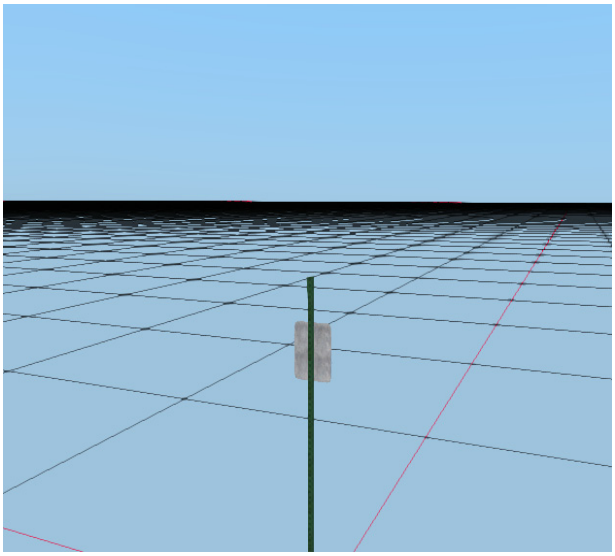
Sign Pole Traffic Pedestrian Crossing

- 1:5:1:0:6:9:0:9
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



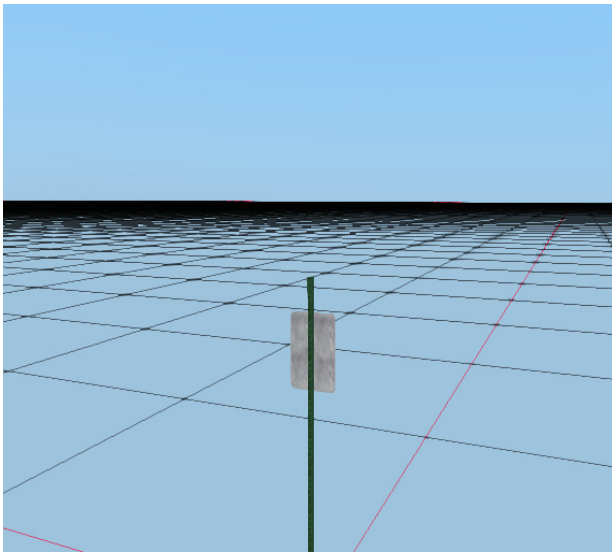
Sign Pole Traffic Prohibited on Sidewalk

- 1:5:1:0:6:9:0:10
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



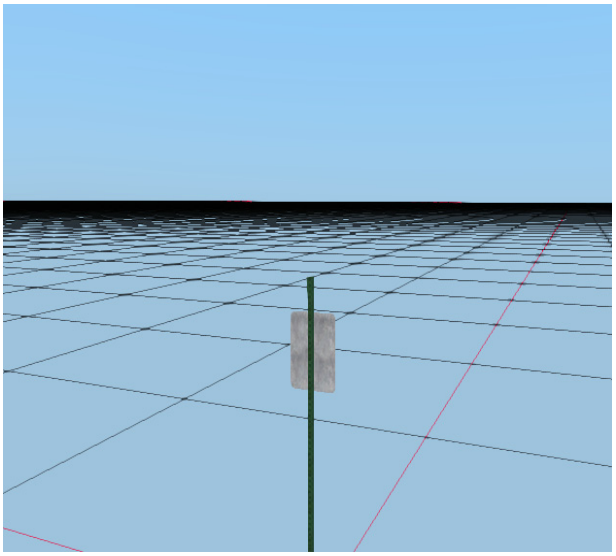
Sign Pole Traffic Slow Children

- 1:5:1:0:6:9:0:11
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



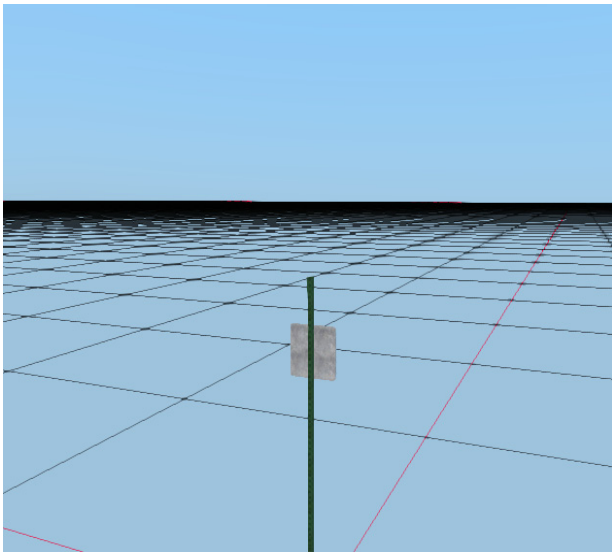
Sign Pole Traffic Speed Limit 25

- 1:5:1:0:6:9:0:12
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



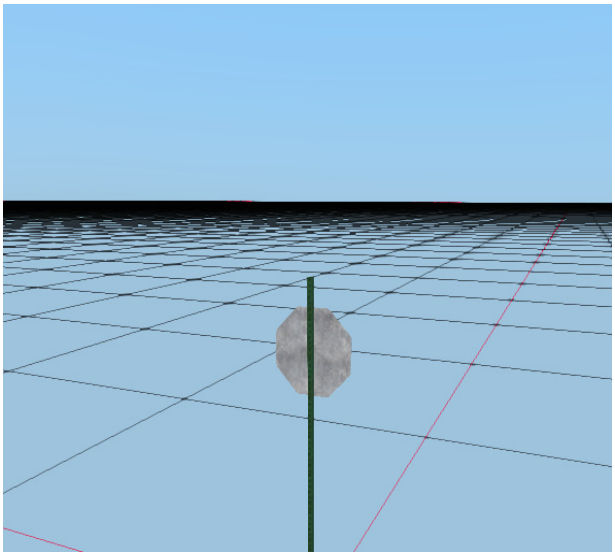
Sign Pole Traffic Stop for Pedestrians

- 1:5:1:0:6:9:0:14
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



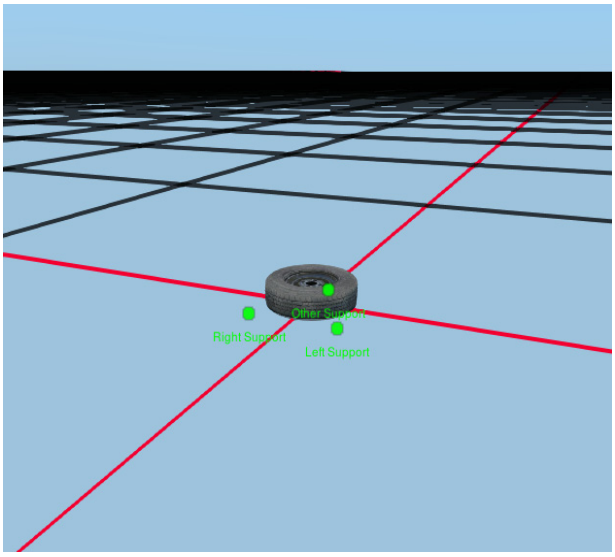
Sign Pole Traffic Stop

- 1:5:1:0:6:9:0:13
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



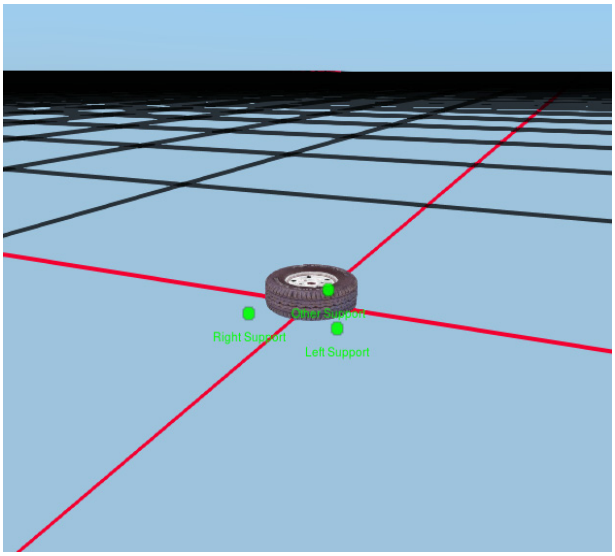
Tire Spare Compact

- 1:5:1:0:21:16:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



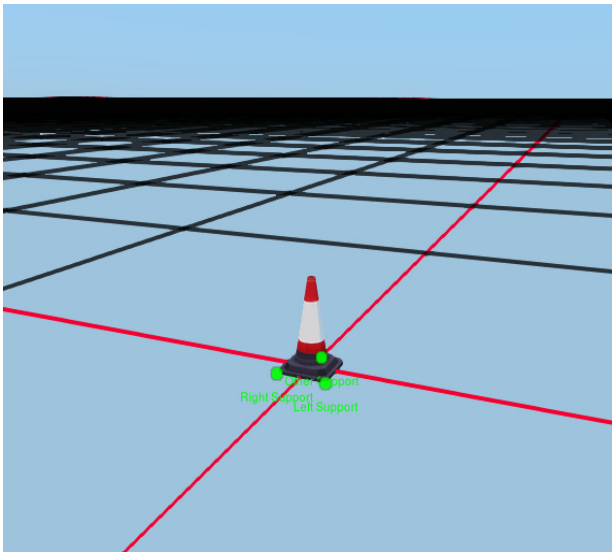
Tire Spare

- 1:5:1:0:21:16:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



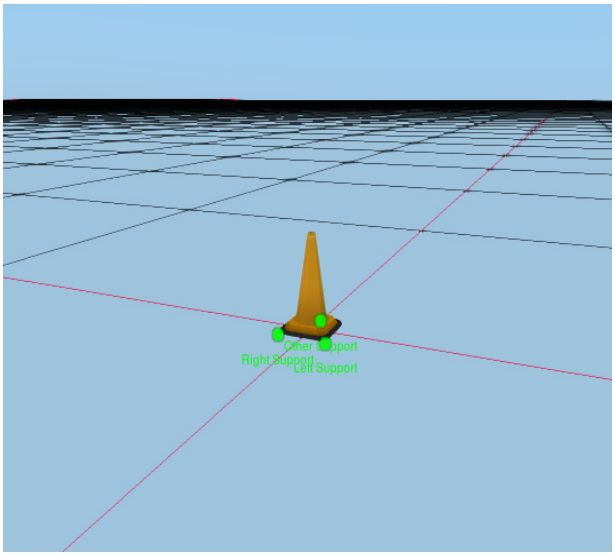
Traffic Cone Red

- 1:5:1:0:6:4:0:3
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



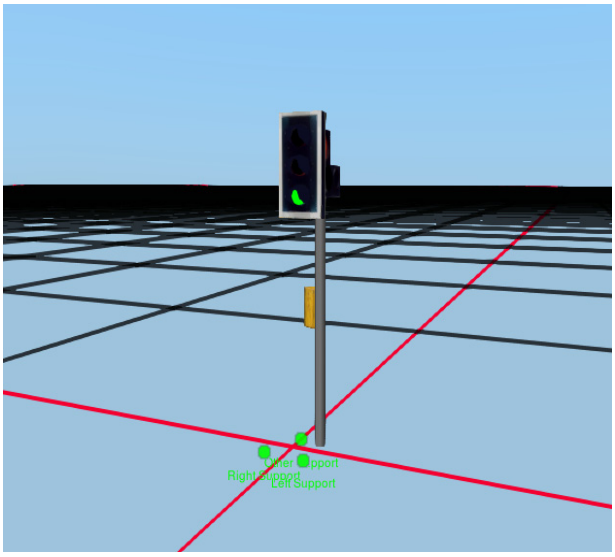
Traffic Cone Yellow

- 1:5:1:0:6:4:0:2
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



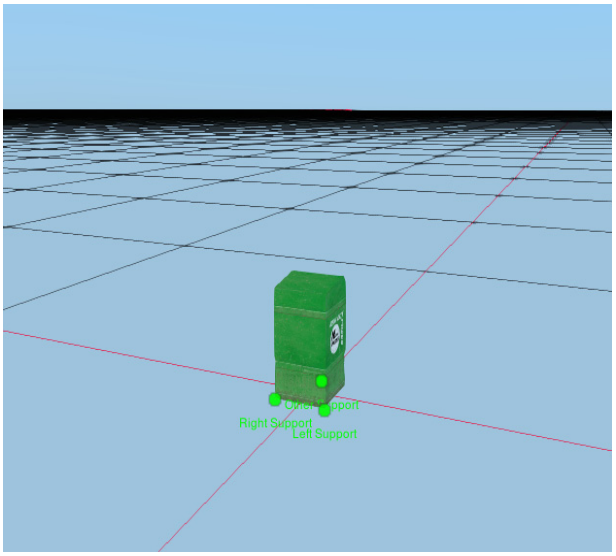
Traffic Light

- 1:5:1:0:6:4:0:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



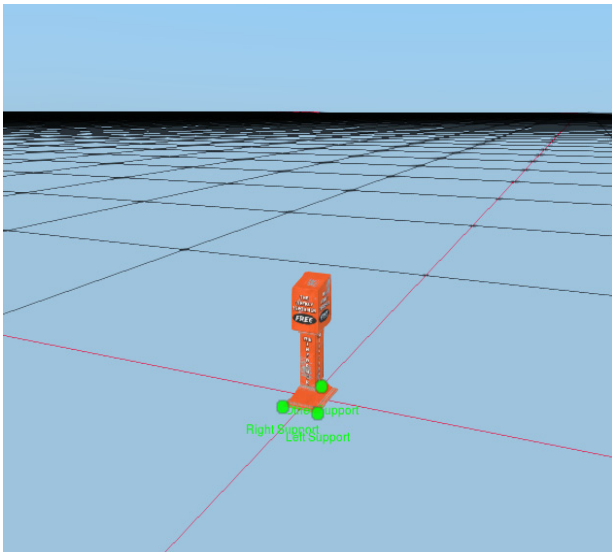
Vending Machine Newspaper

- 1:5:1:0:22:9:3:1
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



Vending Machine Publication

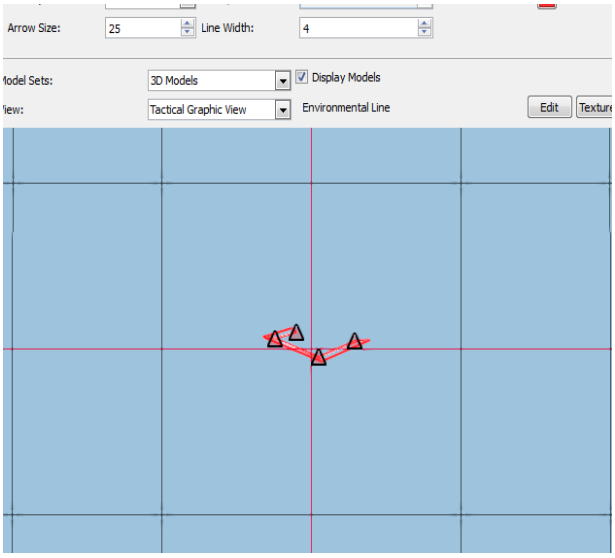
- 1:5:1:0:22:9:2:0
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 27
  - infrared-signature: 4



1.5. Engineering

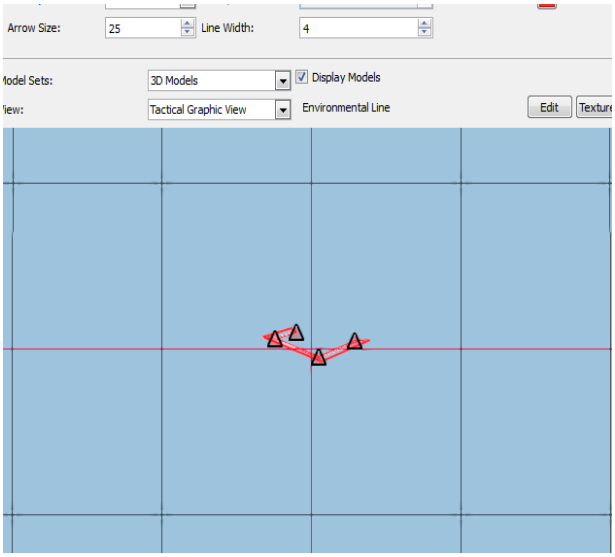
Ditch

- 1:17:1:0:0:5:1:0



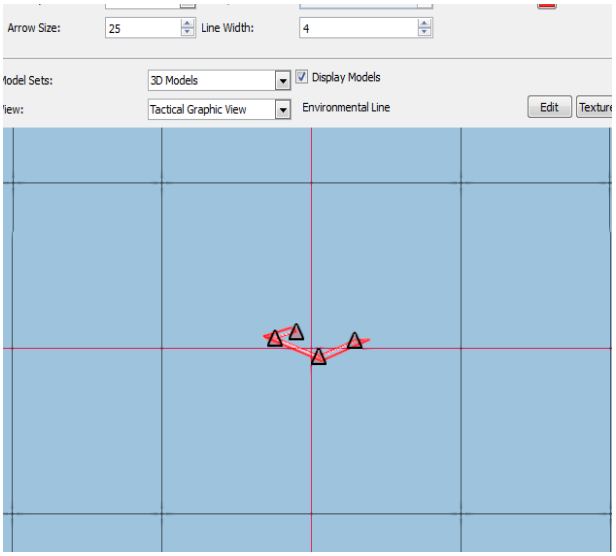
Fortified Ditch

- 1:17:1:0:0:5:2:0



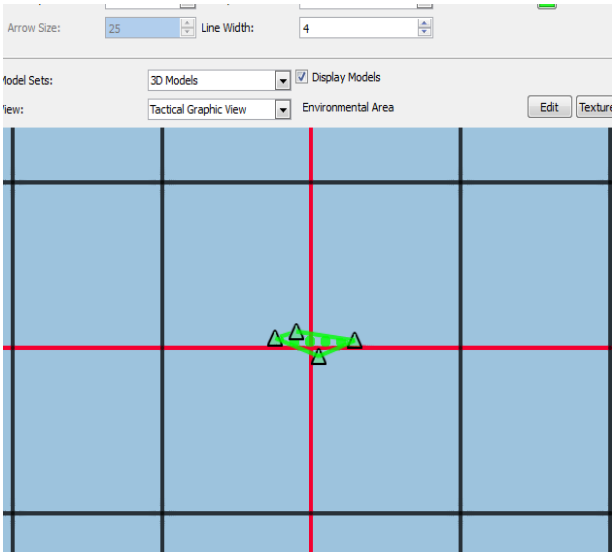
Fortified Line

- 1:17:0:0:0:2:3:0



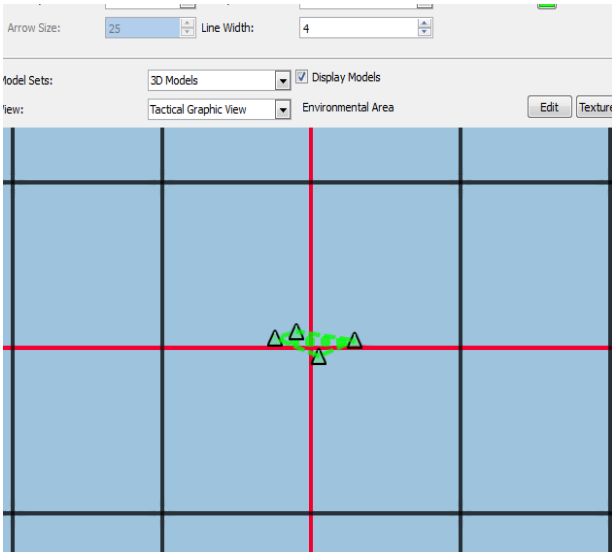
Minefield

- 1:18:0:0:1:1:1:15



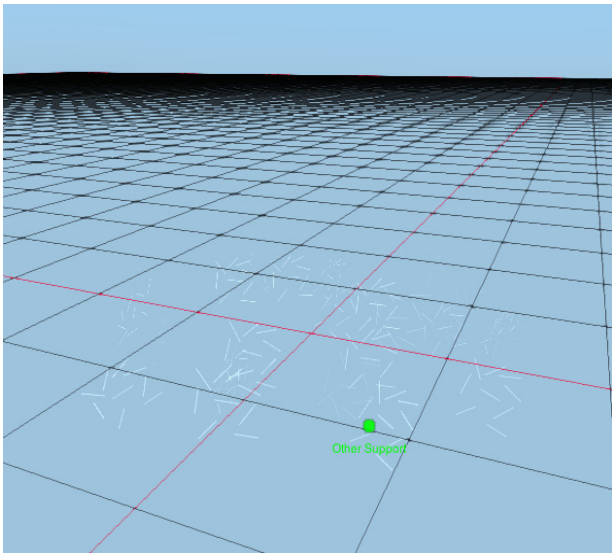
Planned Minefield

- 1:18:0:0:1:1:2:15



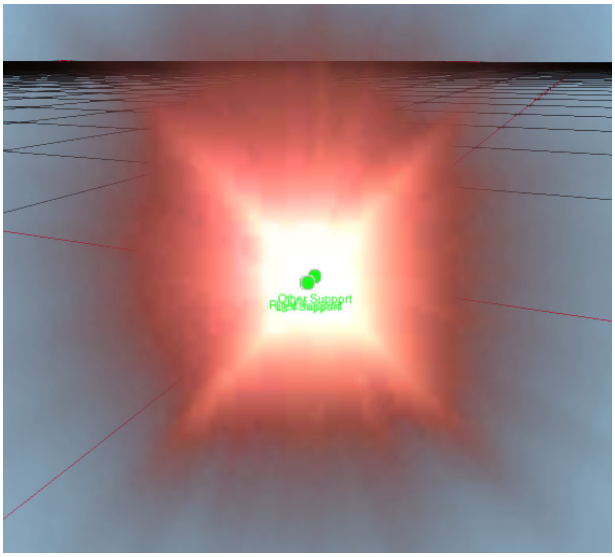
1.6. Expendable

CIS Chaff



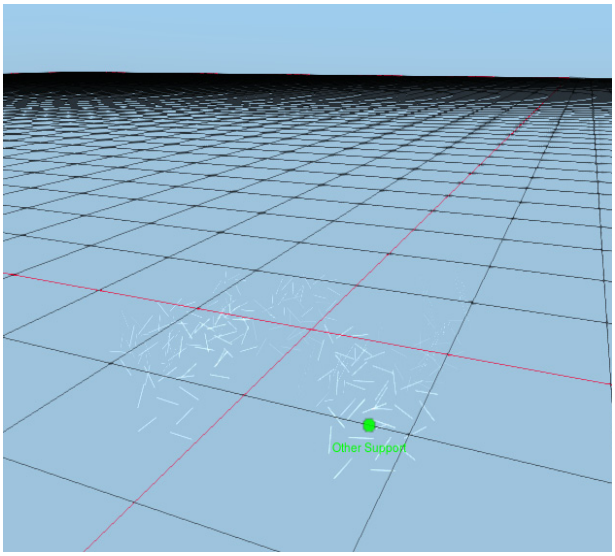
- 1:8:2:222:1:1:1:0
- Can embark: False
- Systems:
  - movement: fall-from-sky-dynamics.sysdef
  - other: limit-existance.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 12
  - passive-sonar-signature: 0
  - active-sonar-signature: 0
  - visual-signature: 4

CIS Flare



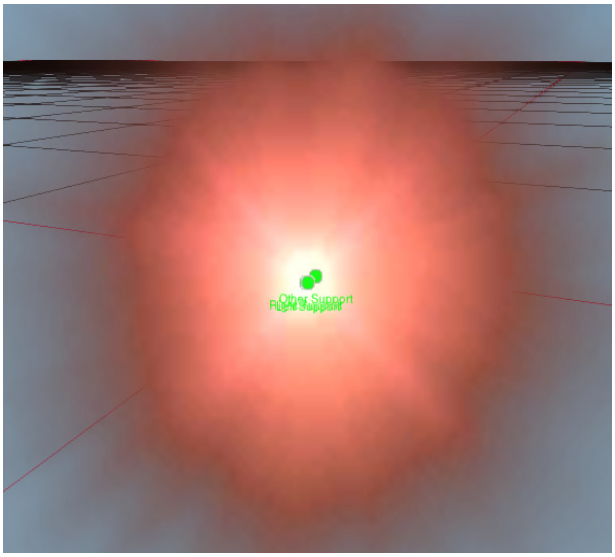
- 1:8:2:222:2:1:0:0
- Can embark: False
- Systems:
  - movement: fall-from-sky-dynamics.sysdef
  - movement: fall-from-sky-dynamics.sysdef
  - other: limit-existance.sysdef
  - other: limit-existance.sysdef
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 0.5
  - infrared-signature: 18
  - passive-sonar-signature: 0
  - active-sonar-signature: 0

US Chaff



- 1:8:2:225:1:1:1:0
- Can embark: False
- Systems:
  - movement: fall-from-sky-dynamics.sysdef
  - other: limit-existance.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 12
  - passive-sonar-signature: 0
  - active-sonar-signature: 0
  - visual-signature: 4

US Flare

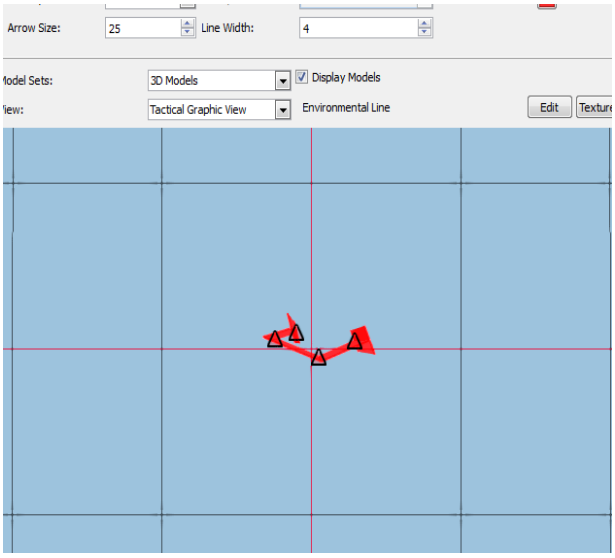


- 1:8:2:225:2:1:0:0
- Can embark: False
- Systems:
  - movement: fall-from-sky-dynamics.sysdef
  - other: limit-existance.sysdef
- Sensor signatures:
  - infrared-signature: 18
  - radar-signature: 0.5
  - passive-sonar-signature: 0
  - active-sonar-signature: 0
  - visual-signature: 4

1.7. Fire Support

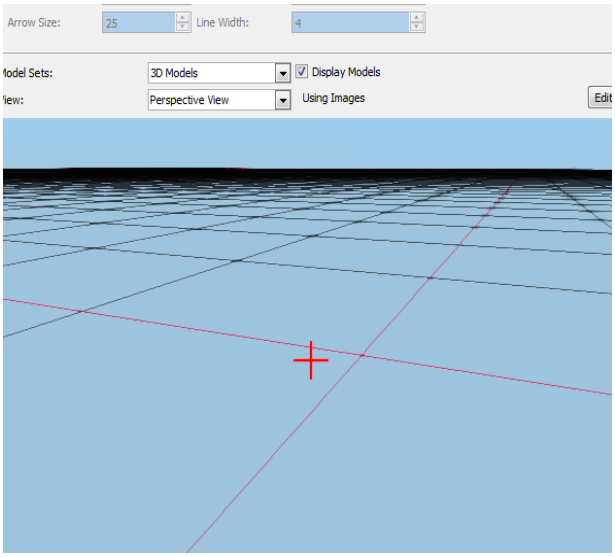
Linear Target

- 1:17:0:0:12:0:0:0



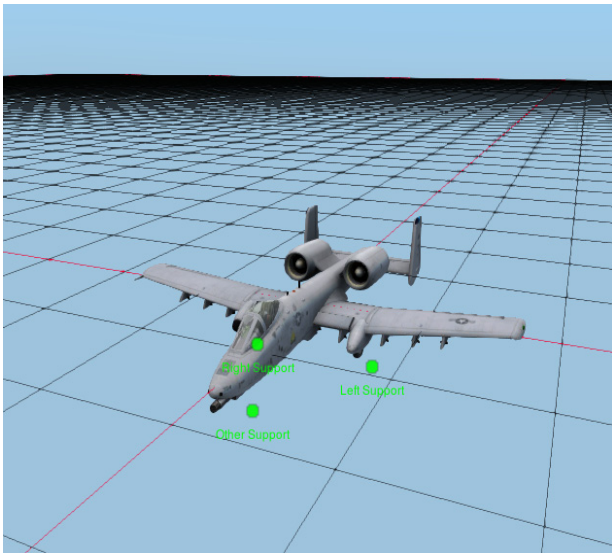
Target Point

- 1:16:0:0:2:0:0:0



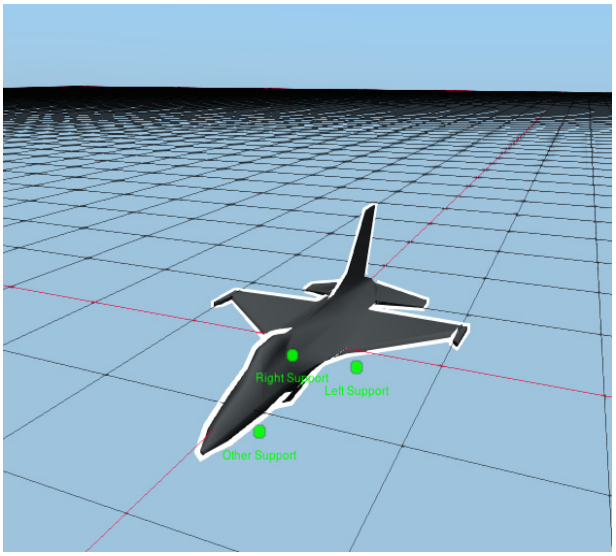
1.8. Fixed Wing

A-10 Thunderbolt



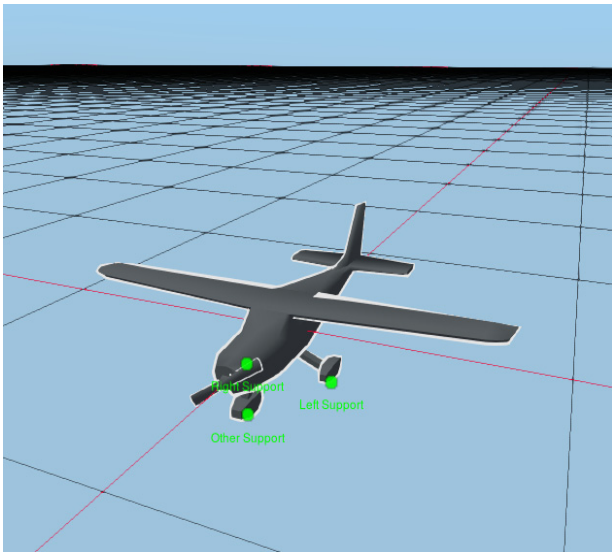
- 1:1:2:225:2:4:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 300 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

A-4 Skyhawk (No 3D)



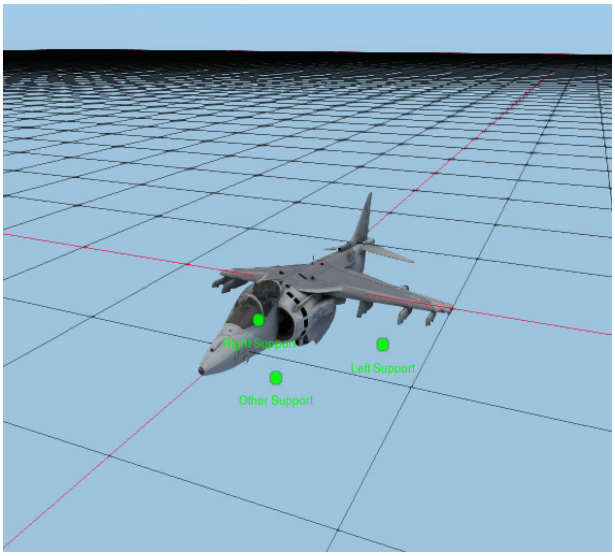
- 1:1:2:225:2:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 299.1666666667 m/s
- Ordered speed: 222.2222222222 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\iff-transponder.sysdef
  - other-4: other\counter-measures-launcher.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\airborne-targeting-radar.sysdef
  - weapon-2: weapons\fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: weapons\US-fighter-bomber-bomb-bay.sysdef
  - weapon: weapons\fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

AT-802 (No 3D)



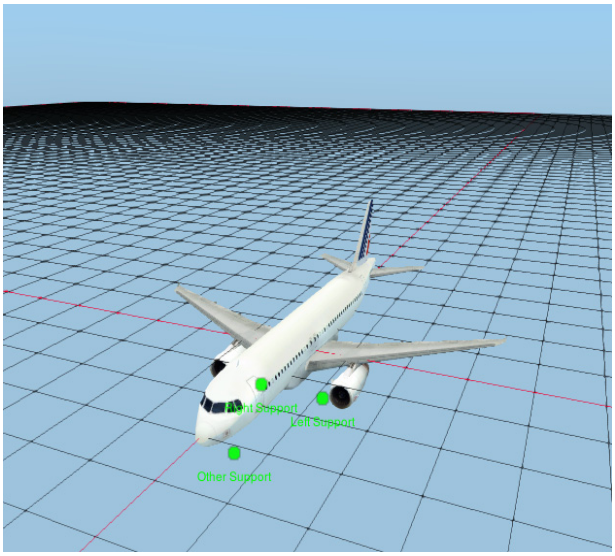
- 1:1:2:225:5:6:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 112.7777778889 m/s
- Ordered speed: 98.88888888889 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 12
  - radar-signature: 20
  - visual-signature: 5

AV-8B Harrier II



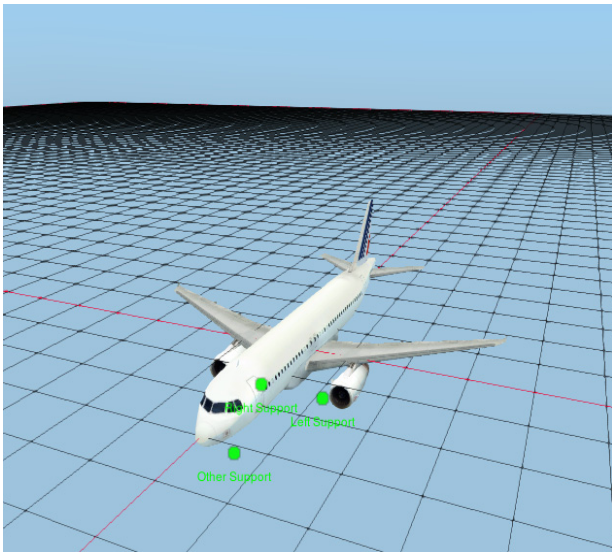
- 1:1:2:225:2:8:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 300 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

Airbus 310



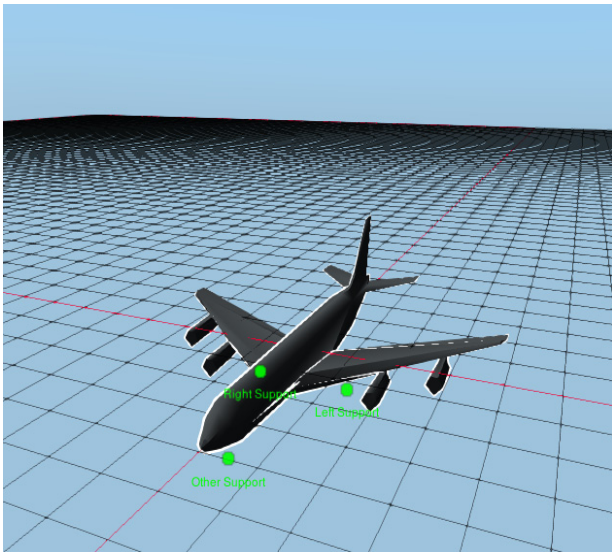
- 1:1:2:71:88:32:2:1
- Can embark: False
- Can be embarked on: True
- Maximum speed: 250.2777713333 m/s
- Ordered speed: 236.1111222222 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 35
  - radar-signature: 40
  - visual-signature: 10

Airbus 320



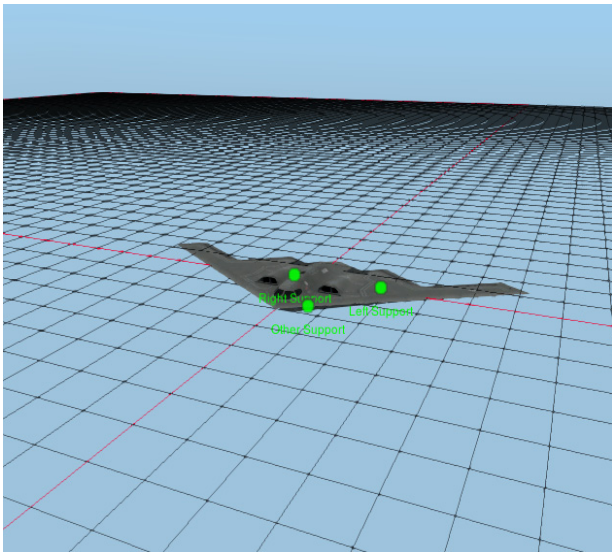
- 1:1:2:71:57:1:1:1
- Can embark: False
- Can be embarked on: True
- Maximum speed: 271.797188 m/s
- Ordered speed: 245.2804 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 35
  - radar-signature: 40
  - visual-signature: 10

Airbus 380 (No 3D)



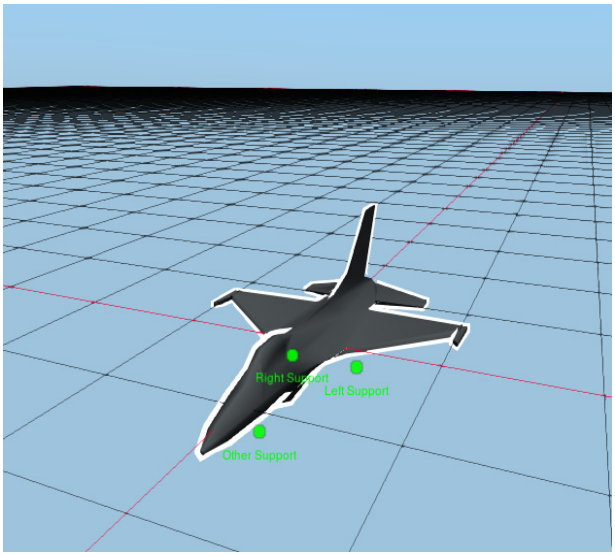
- 1:1:2:71:57:1:9:0
- Can embark: False
- Can be embarked on: True
- Maximum speed: 283.333327 m/s
- Ordered speed: 250.002622 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - infrared-signature: 35
  - radar-signature: 40
  - visual-signature: 10

B-2 Spirit



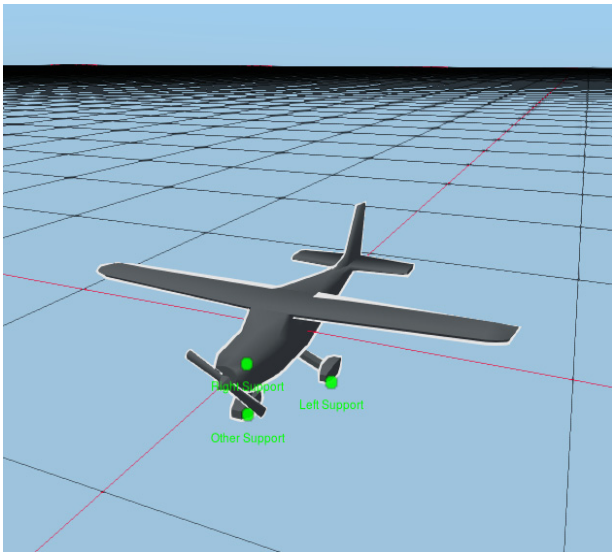
- 1:1:2:225:3:2:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 236.111111 m/s
- Ordered speed: 230.555556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: weapons\naval-mine-deployment.sysdef
  - weapon-3: weapons\naval-depth-charge-deployment.sysdef
  - weapon: US-heavy-bomber-bomb-bay.sysdef
- Sensor signatures:
  - infrared-signature: 6
  - radar-signature: 4
  - visual-signature: 2.5

BAE CT-155 Hawk (No 3D)



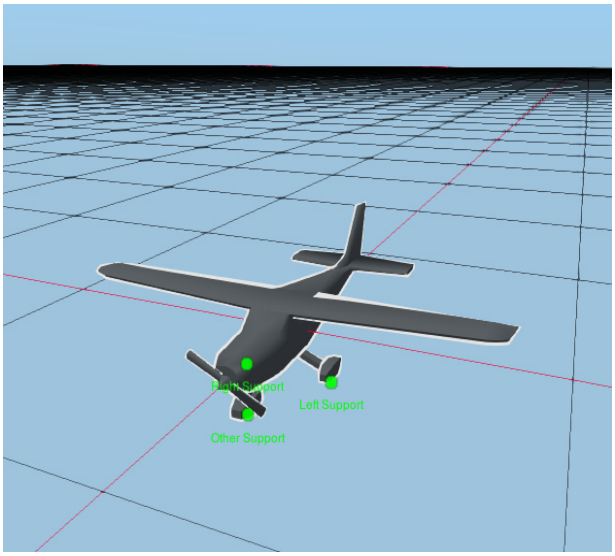
- 1:1:2:224:2:6:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 285.5555555556 m/s
- Ordered speed: 166.6666666667 m/s
- Systems:
  - movement: movement\fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\iff-transponder.sysdef
  - other-4: other\counter-measures-launcher.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\airborne-targeting-radar.sysdef
  - weapon-2: weapons\fixed-sidewinder-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

BN-2 Islander (No 3D)



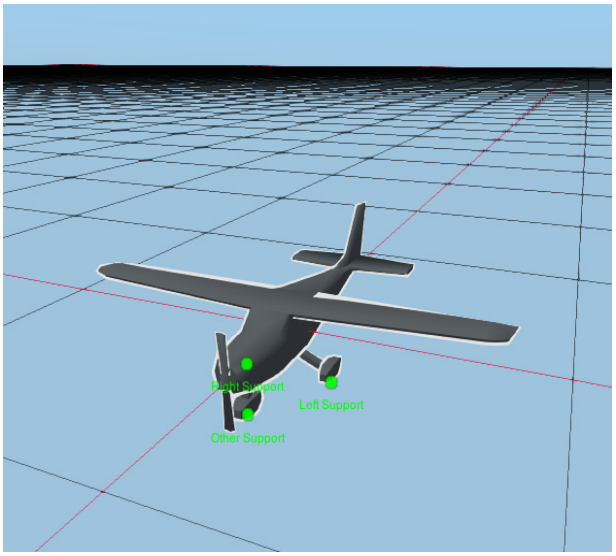
- 1:1:2:224:4:11:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 75.83333322224 m/s
- Ordered speed: 71.11111077782 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Beechcraft 36 Bonanza (No 3D)



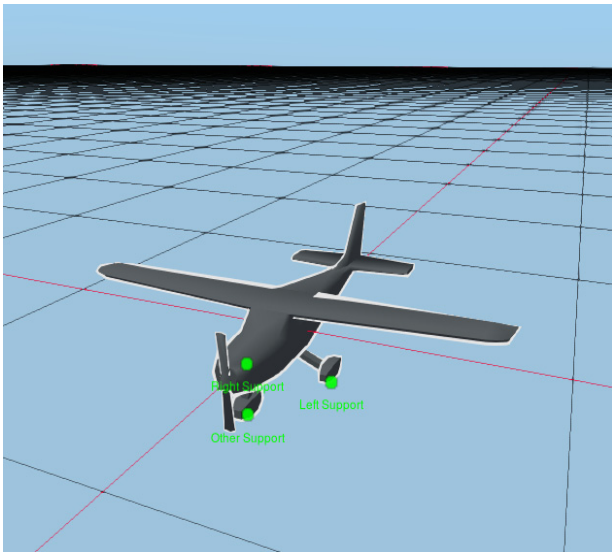
- 1:1:2:225:85:11:3:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 112.7777778889 m/s
- Ordered speed: 90.55555555556 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 12
  - radar-signature: 20
  - visual-signature: 5

Beechcraft C-12 Super King (No 3D)



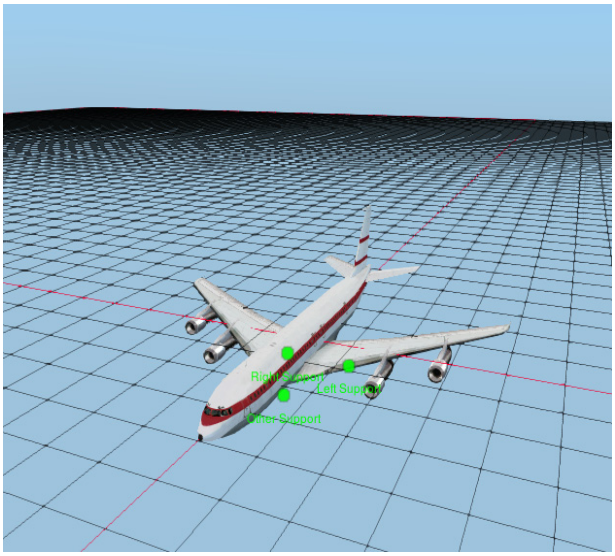
- 1:1:2:225:4:16:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 151.3888887778 m/s
- Ordered speed: 148.8888885556 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Beechcraft T-6 (No 3D)



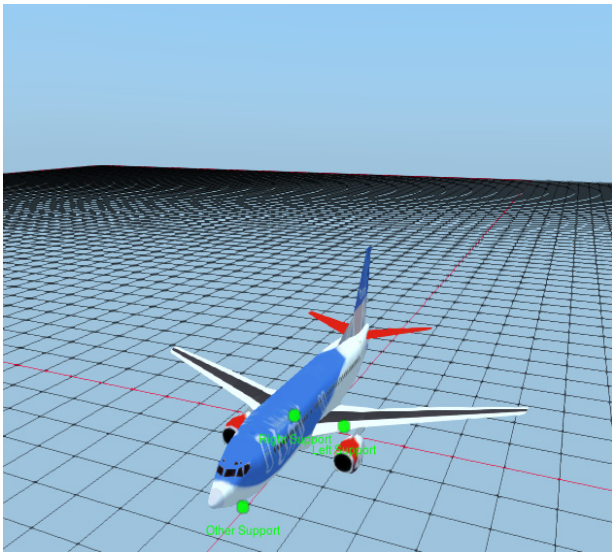
- 1:1:2:225:40:13:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 162.7777778889 m/s
- Ordered speed: 88.88888888889 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 12
  - radar-signature: 20
  - visual-signature: 5

Boeing 707



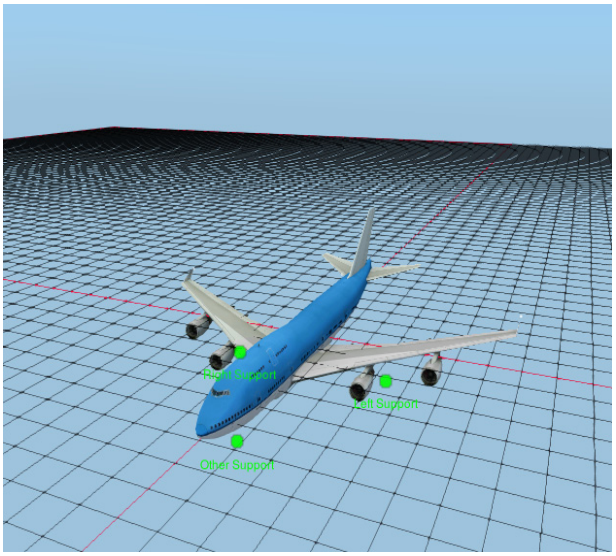
- 1:1:2:225:57:1:11:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 289 m/s
- Ordered speed: 277.777778 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - infrared-signature: 35
  - radar-signature: 40
  - visual-signature: 10

Boeing 737 British Midland



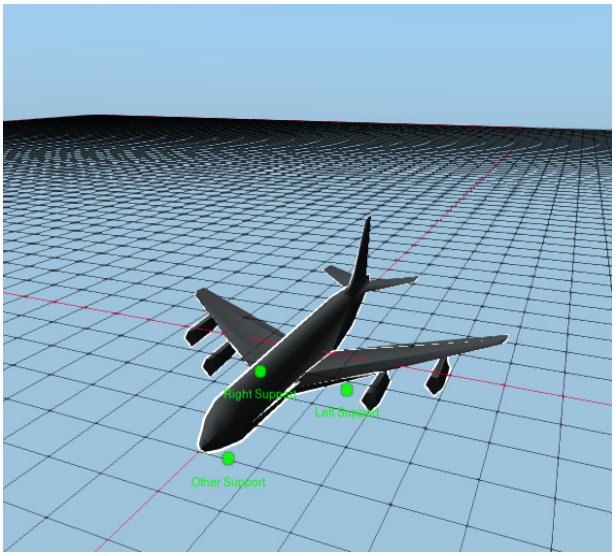
- 1:1:2:225:57:1:4:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 271.797188 m/s
- Ordered speed: 245.2804 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Boeing 747-400



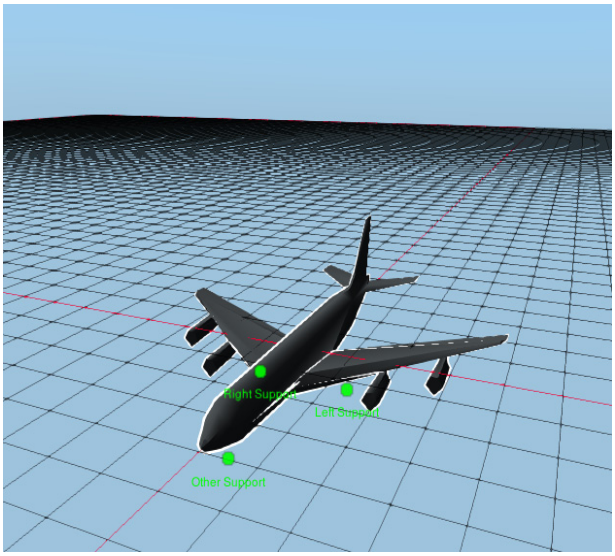
- 1:1:2:225:57:1:1:1
- Can embark: False
- Can be embarked on: True
- Maximum speed: 289 m/s
- Ordered speed: 250 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - infrared-signature: 35
  - radar-signature: 40
  - visual-signature: 10

Boeing 757 (No 3D)



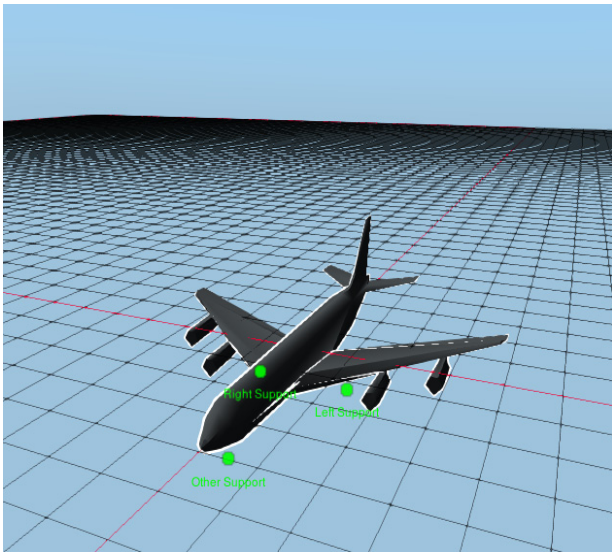
- 1:1:2:225:57:1:2:0
- Can embark: False
- Can be embarked on: True
- Maximum speed: 268.166667 m/s
- Ordered speed: 250 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - infrared-signature: 35
  - radar-signature: 40
  - visual-signature: 10

Boeing 767 (No 3D)



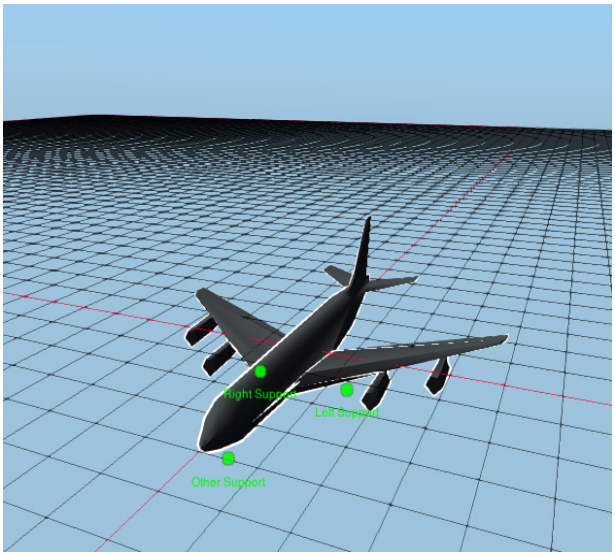
- 1:1:2:225:57:1:8:0
- Can embark: False
- Can be embarked on: True
- Maximum speed: 253.722222 m/s
- Ordered speed: 236.111111 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - infrared-signature: 35
  - radar-signature: 40
  - visual-signature: 10

Boeing 777 (No 3D)



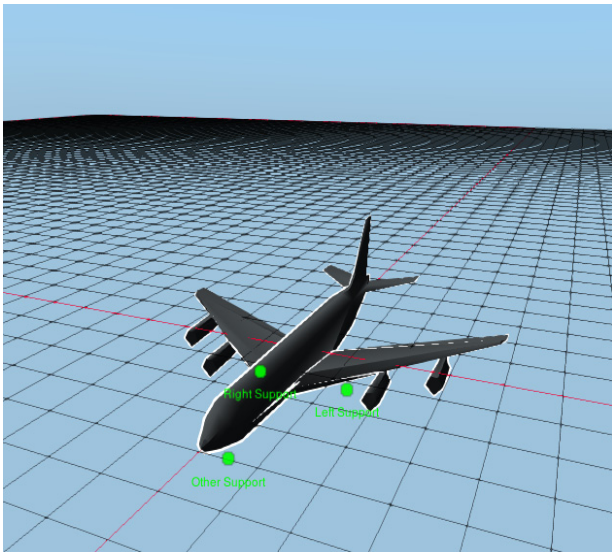
- 1:1:2:225:57:1:14:0
- Can embark: False
- Can be embarked on: True
- Maximum speed: 264 m/s
- Ordered speed: 251.388889 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - infrared-signature: 35
  - radar-signature: 40
  - visual-signature: 10

Boeing 787 (No 3D)



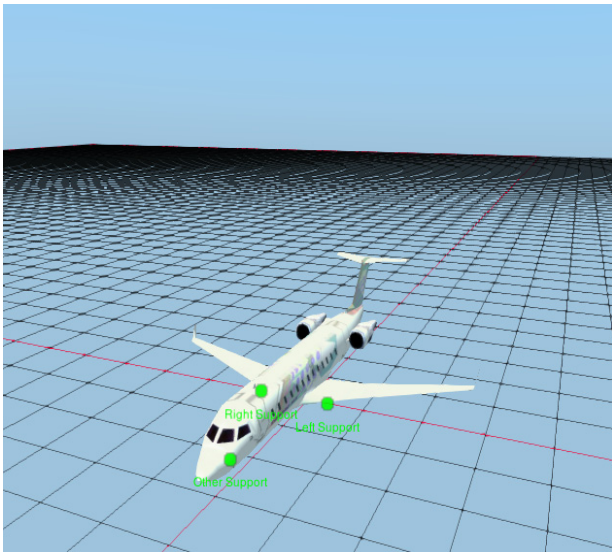
- 1:1:2:225:57:1:15:0
- Can embark: False
- Can be embarked on: True
- Maximum speed: 264 m/s
- Ordered speed: 251.388889 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - infrared-signature: 35
  - radar-signature: 40
  - visual-signature: 10

Bombardier CL-600 (No 3D)



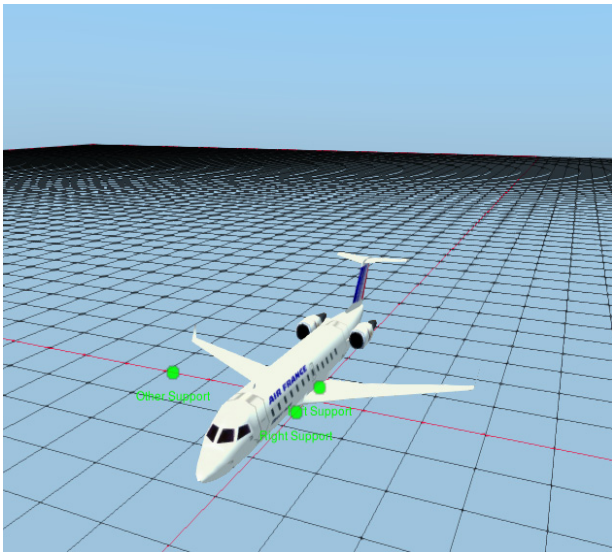
- 1:1:2:39:86:22:2:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 244.9999998889 m/s
- Ordered speed: 236.3888885556 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Bombardier CRJ100 Conrad Air



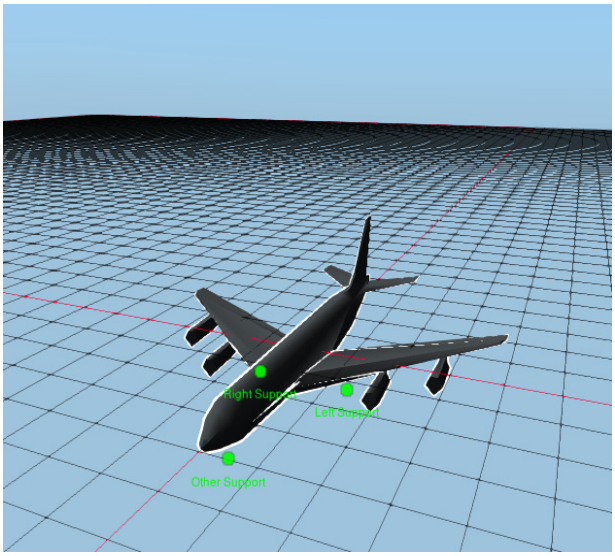
- 1:1:2:39:57:1:5:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 236.111111 m/s
- Ordered speed: 218.333333 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Bombardier CRJ200 Air France



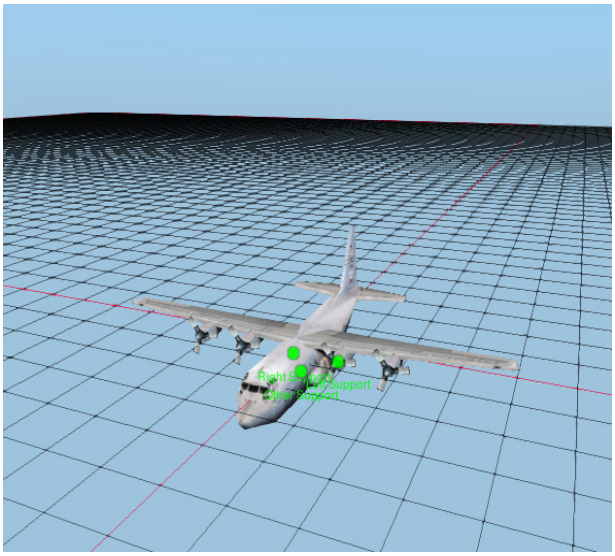
- 1:1:2:39:57:1:6:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 238.611111 m/s
- Ordered speed: 218.333333 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Bombardier DHC-8 (No 3D)



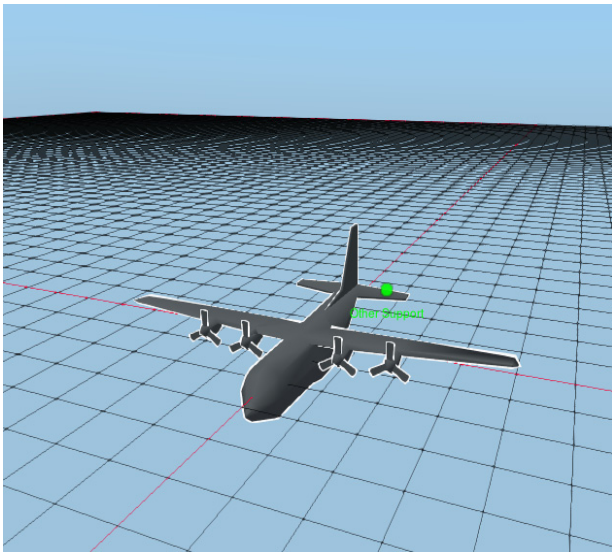
- 1:1:2:39:86:22:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 236.111111 m/s
- Ordered speed: 138.8888885556 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 30307
  - radar-signature: 16
  - visual-signature: 5

C-130 Hercules



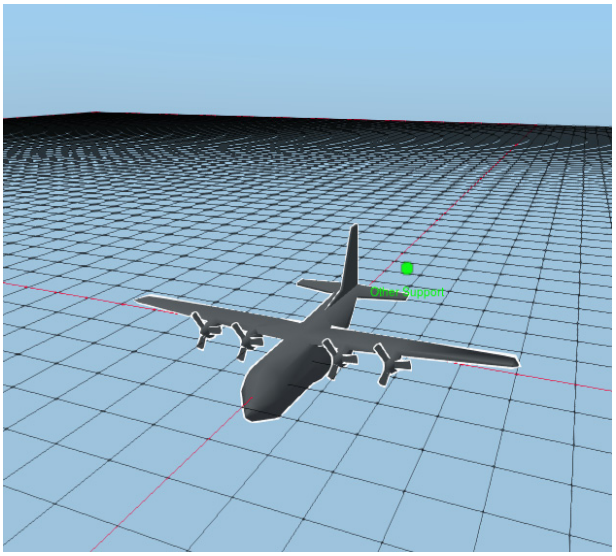
- 1:1:2:225:4:1:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 167.19296 m/s
- Ordered speed: 150 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 15
  - radar-signature: 25
  - visual-signature: 5

C-17 Globemaster III (No 3D)



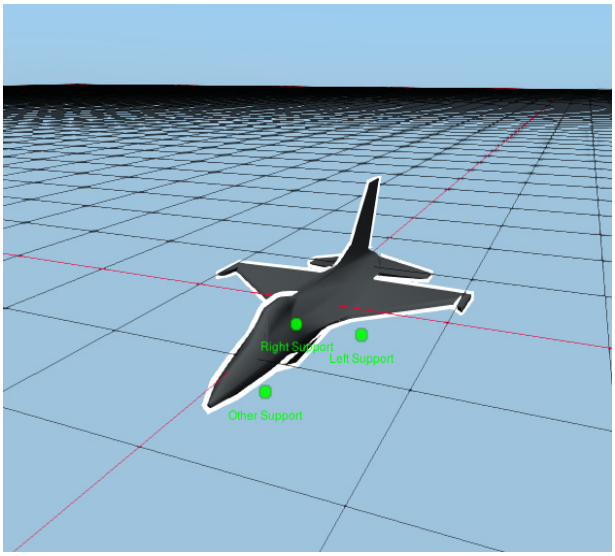
- 1:1:2:225:4:9:0:0
- Can embark: False
- Can be embarked on: True
- Maximum speed: 249.999988 m/s
- Ordered speed: 230.555556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 15
  - radar-signature: 25
  - visual-signature: 5

C-5 Galaxy (No 3D)



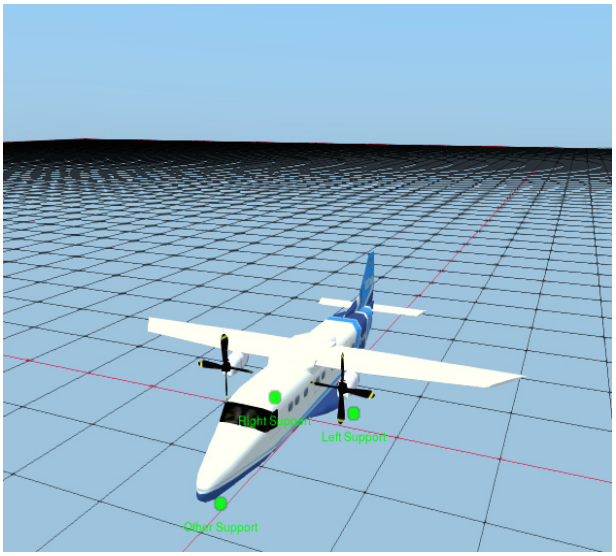
- 1:1:2:225:4:2:1:0
- Can embark: False
- Can be embarked on: True
- Maximum speed: 258.888877 m/s
- Ordered speed: 255.277778 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 15
  - radar-signature: 25
  - visual-signature: 5

Canadair CT-114 (No 3D)



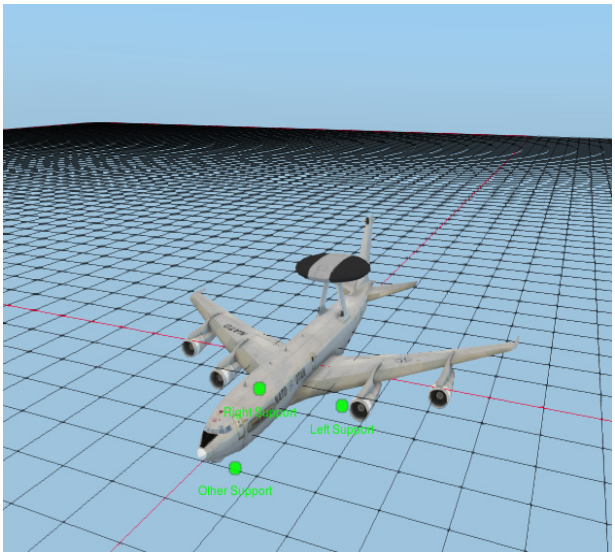
- 1:1:2:39:80:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 217.2222222222 m/s
- Ordered speed: 138.8888888889 m/s
- Systems:
  - movement: movement\fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\iff-transponder.sysdef
  - other: other\spot-report-generator.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Dornier DO 228-200 LGW



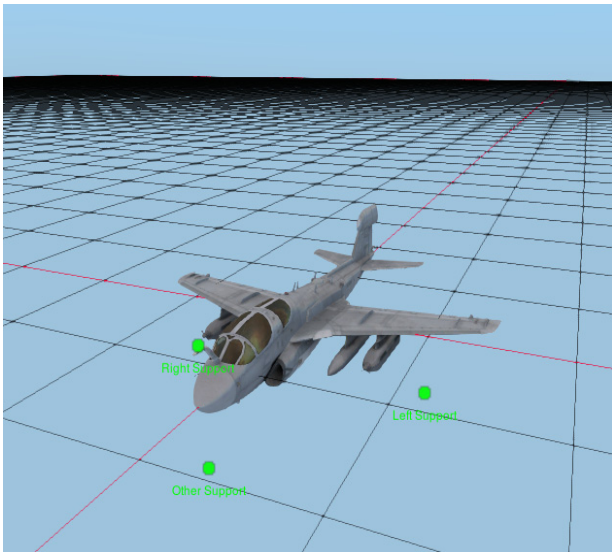
- 1:1:2:225:57:1:7:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 118.888889 m/s
- Ordered speed: 92.5 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

E-3 Sentry



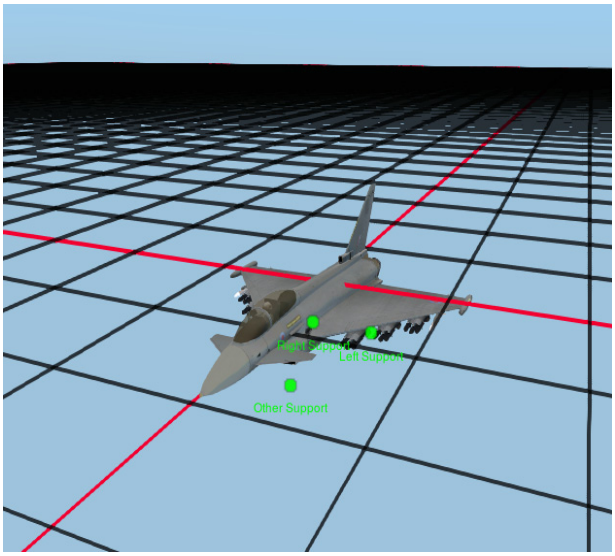
- 1:1:2:225:8:4:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 289 m/s
- Ordered speed: 160 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

EA-6B Prowler



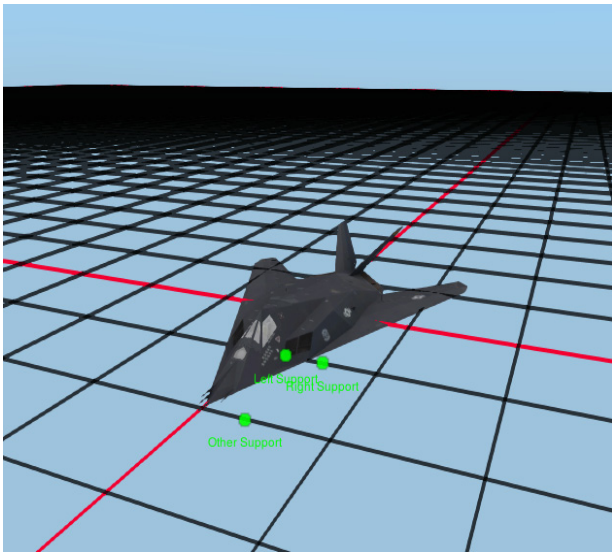
- 1:1:2:225:6:9:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 291.6666666667 m/s
- Ordered speed: 205 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

Eurofighter Typhoon



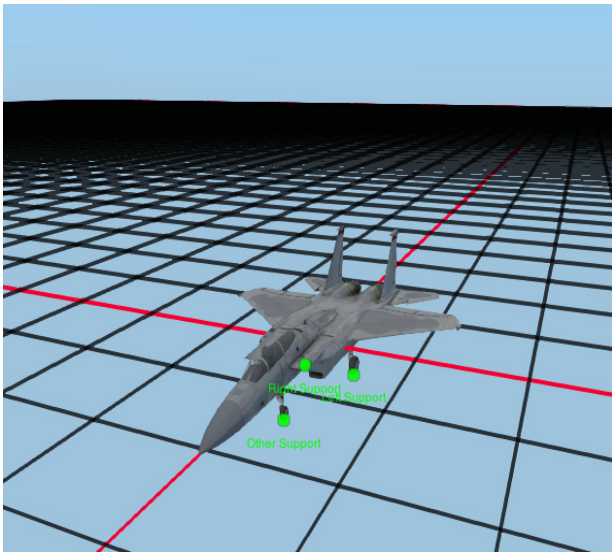
- 1:1:2:224:1:3:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 590 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\iff-transponder.sysdef
  - other-4: other\counter-measures-launcher.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\airborne-targeting-radar.sysdef
  - weapon-2: weapons\fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: weapons\US-fighter-bomber-bomb-bay.sysdef
  - weapon: weapons\fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

F-117A Nighthawk



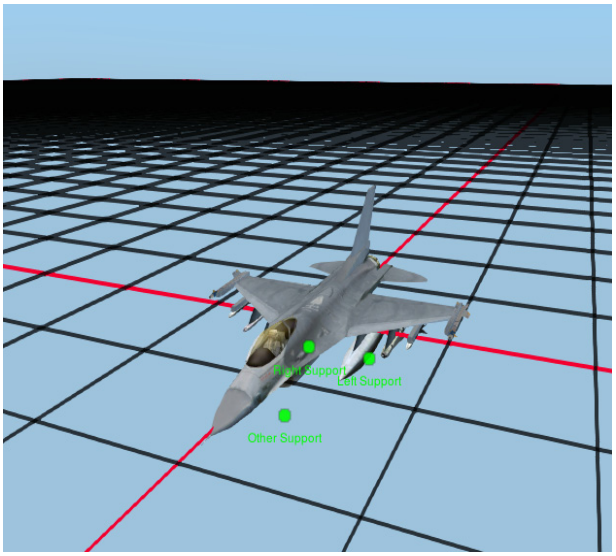
- 1:1:2:225:2:11:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 300 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 6
  - radar-signature: 4
  - visual-signature: 2.5

F-15 Eagle



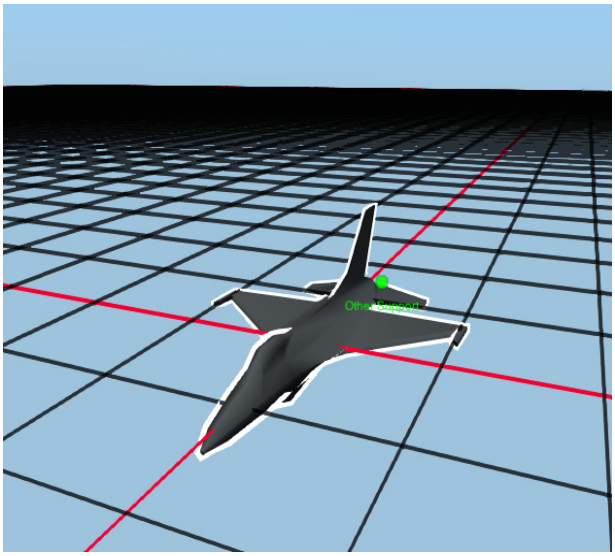
- 1:1:2:225:1:5:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

F-16A Fighting Falcon



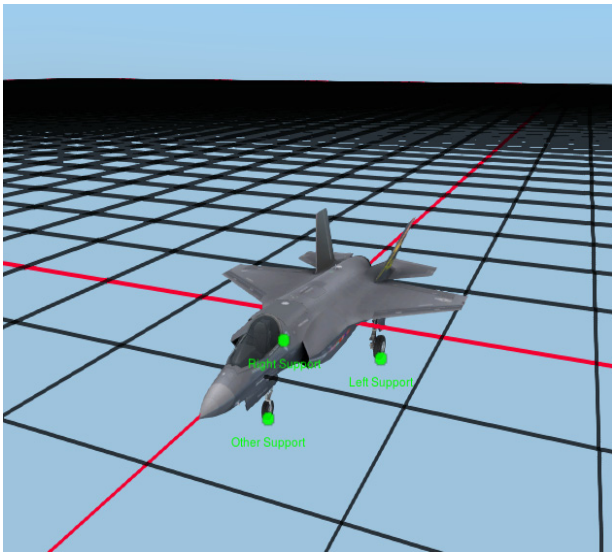
- 1:1:2:225:1:3:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

F-22 Raptor (No 3D)



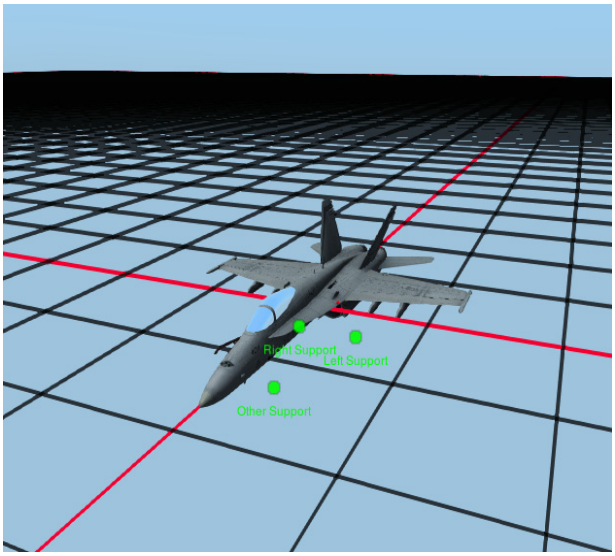
- 1:1:2:225:1:6:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 670.555556 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

F-35 Lightning II



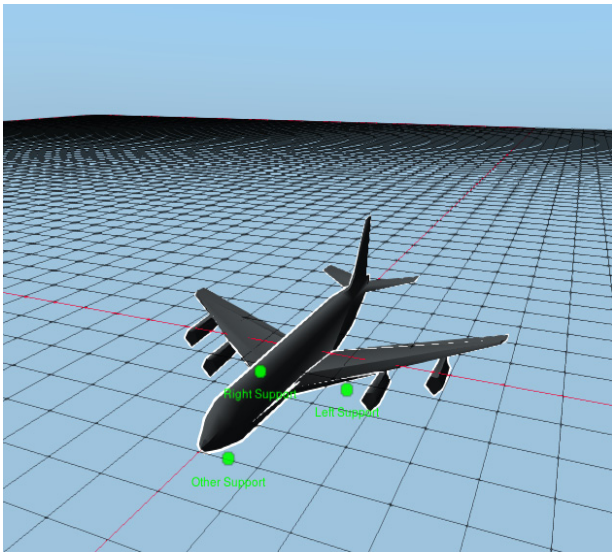
- 1:1:2:225:1:12:3:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

F/A-18 Hornet



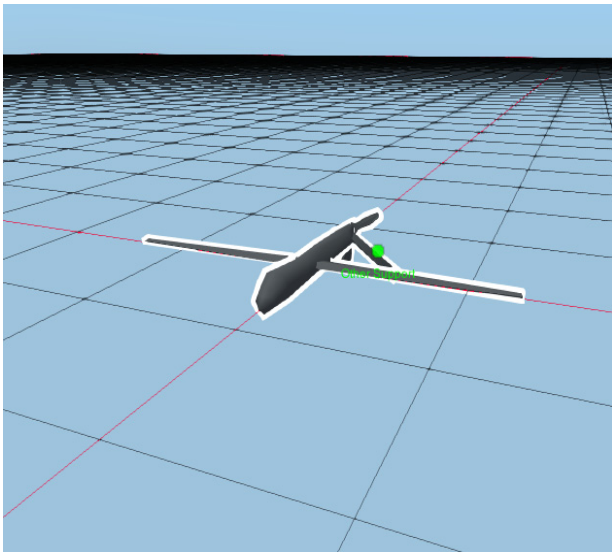
- 1:1:2:225:1:9:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

Gulfstream G550 (No 3D)



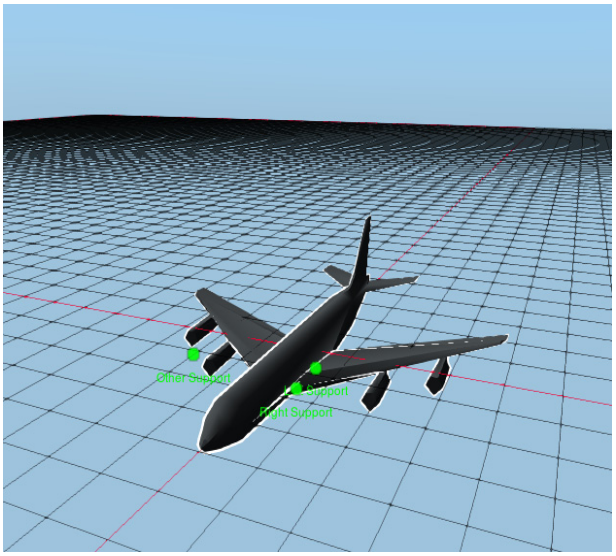
- 1:1:2:225:87:32:10:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 261.3888824444 m/s
- Ordered speed: 251.1111222222 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Hermes 450 (No 3D)



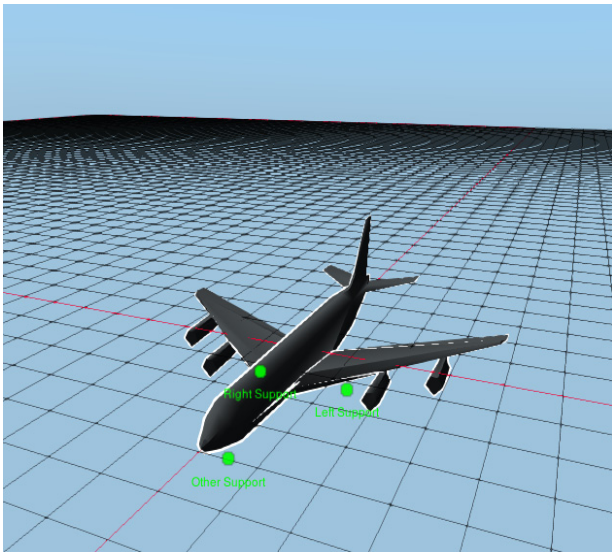
- 1:1:2:105:50:1:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 48.888889 m/s
- Ordered speed: 36.11111066667 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor-2: sensors\infrared-sensor.sysdef
  - sensor: sensors\airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 1.5
  - radar-signature: 2
  - visual-signature: 2

IAI 1124 Sea Scan (No 3D)



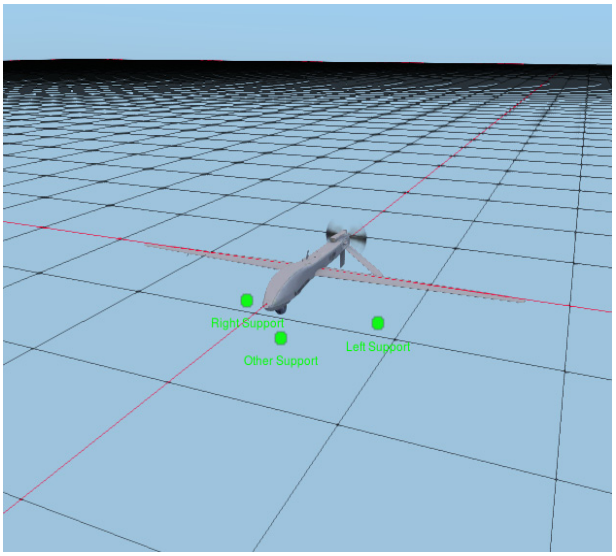
- 1:1:2:105:8:4:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 241.111111 m/s
- Ordered speed: 200.833333 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Lockheed L-1011 (No 3D)



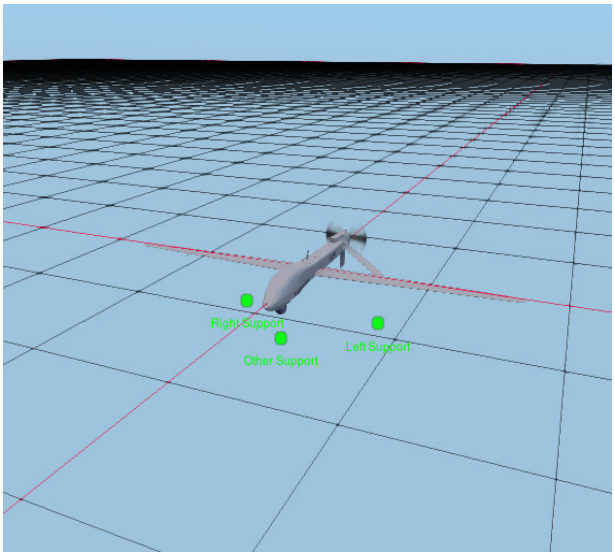
- 1:1:2:225:88:33:1:0
- Can embark: False
- Can be embarked on: True
- Maximum speed: 315.8333213333 m/s
- Ordered speed: 267.5000004444 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

MQ-1 Predator



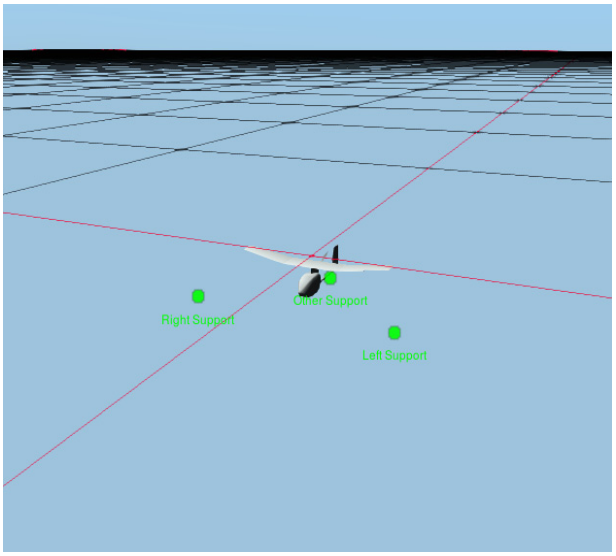
- 1:1:2:225:50:4:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 60 m/s
- Ordered speed: 38 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 16
  - radar-signature: 20
  - visual-signature: 5

MQ-9 Reaper UAV



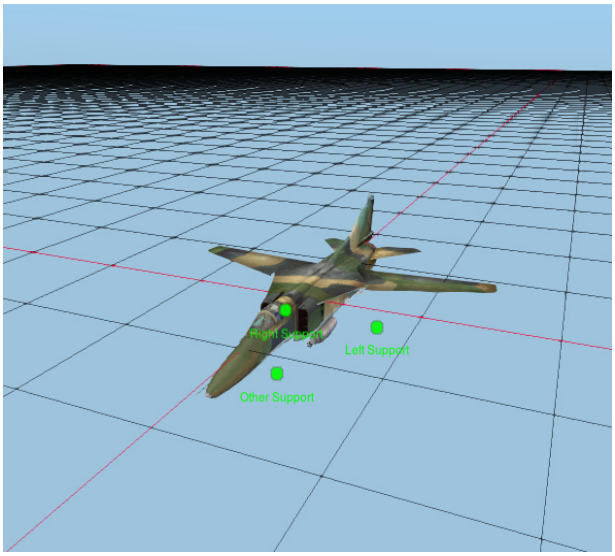
- 1:1:2:225:50:4:4:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 133.888889 m/s
- Ordered speed: 83.555556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 1.5
  - radar-signature: 2
  - visual-signature: 2

Maveric UAS (No 3D)



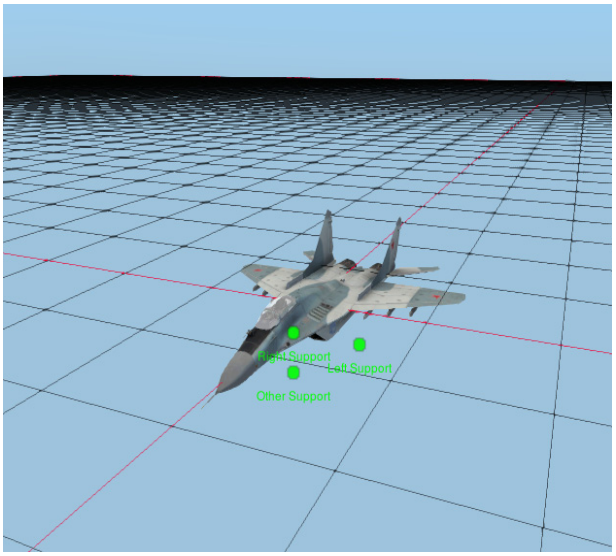
- 1:1:2:225:50:35:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15.27777811111 m/s
- Ordered speed: 6.388889111111 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\Handheld-UAV.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor-2: sensors\infrared-sensor.sysdef
  - sensor-3: sensors\visual-sensor.sysdef
  - sensor: sensors\airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 0.5
  - radar-signature: 0.5
  - visual-signature: 1

MiG-27 Flogger



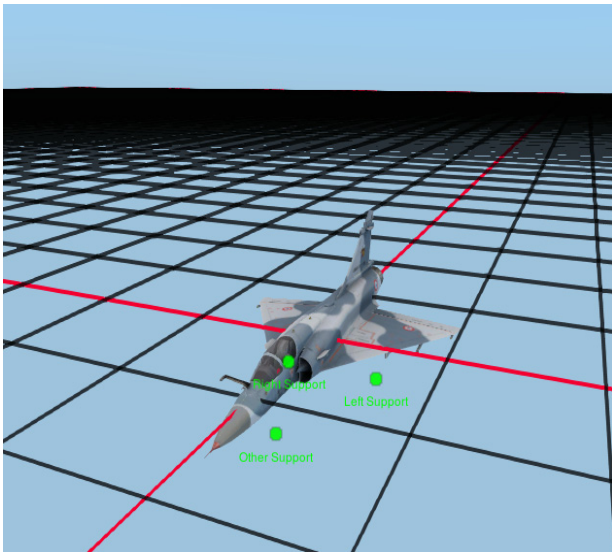
- 1:1:2:222:2:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 325.2777777778 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: exocet-cruise-missile-launcher.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon: CIS-attack-strike-missile-package.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

MiG-29 Fulcrum



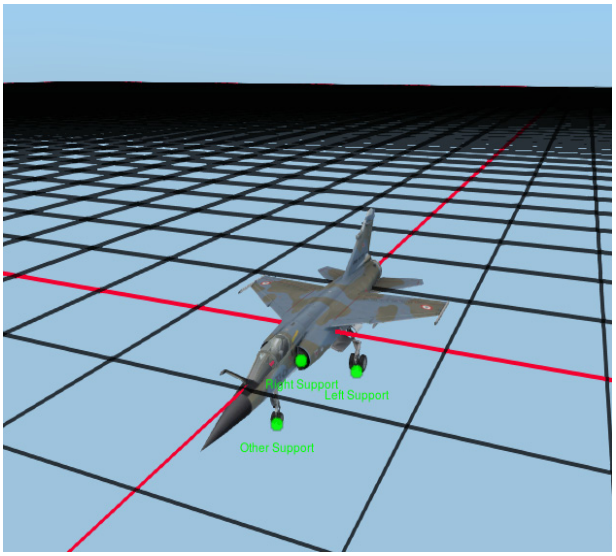
- 1:1:2:222:1:2:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon: CIS-air-defense-missile-package.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

Mirage 2000



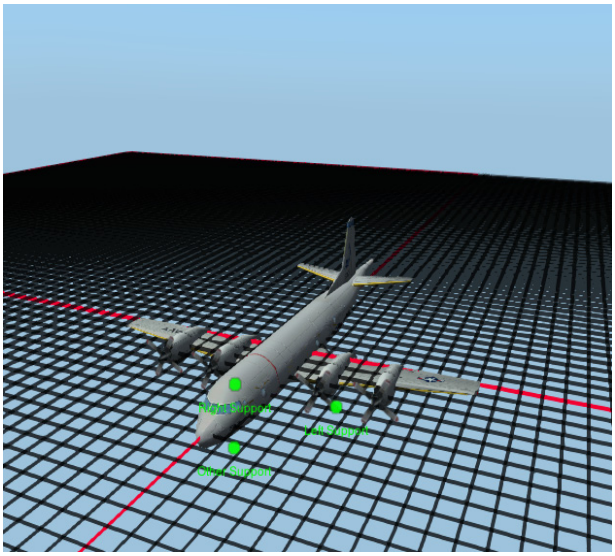
- 1:1:2:71:1:4:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: US-fighter-bomber-bomb-bay.sysdef
  - weapon: exocet-cruise-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

Mirage F1



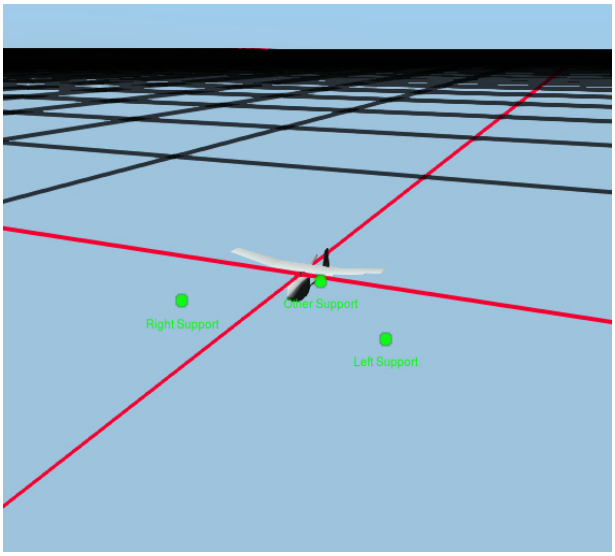
- 1:1:2:71:1:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

P-3 Orion



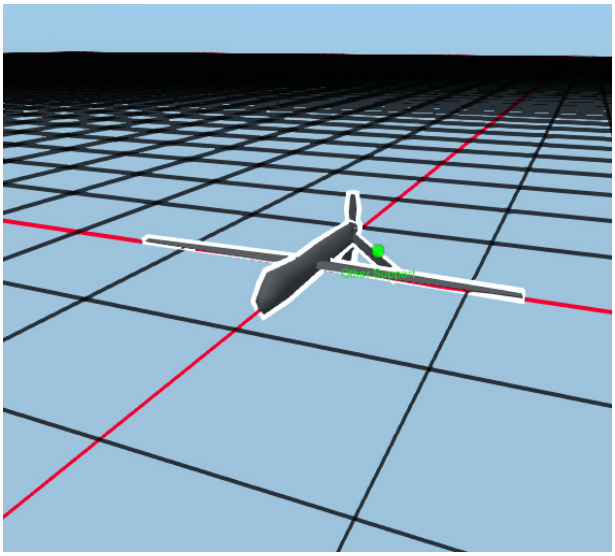
- 1:1:2:225:5:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 208.333321 m/s
- Ordered speed: 150 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: other\sonobuoy-deployer.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: US-heavy-bomber-bomb-bay.sysdef
  - weapon-3: weapons\naval-mine-deployment.sysdef
  - weapon-4: weapons\naval-depth-charge-deployment.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 15
  - radar-signature: 25
  - visual-signature: 5

RQ-11 Raven UAV



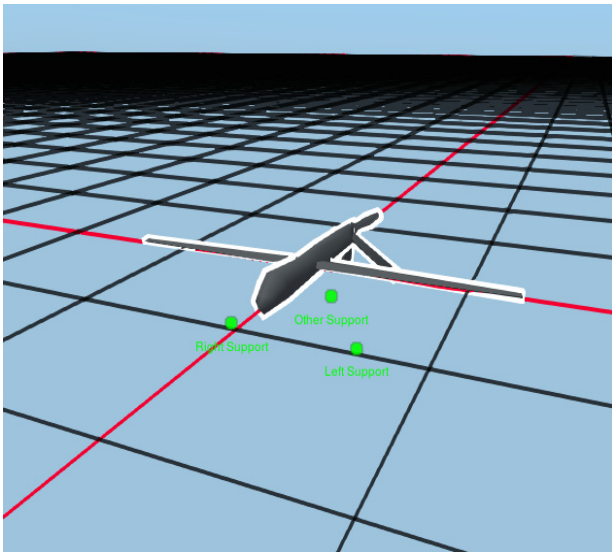
- 1:1:2:225:50:27:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 41.666667 m/s
- Ordered speed: 15.777778 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 0.5
  - radar-signature: 0.5
  - visual-signature: 1

RQ-4 Global Hawk UAV (No 3D)



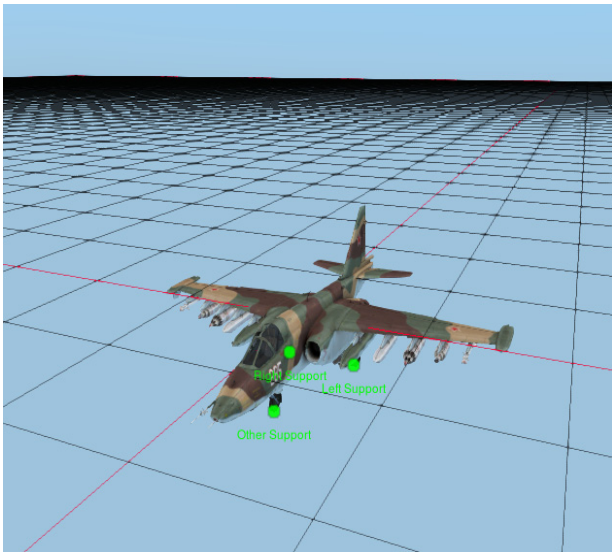
- 1:1:2:225:50:6:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 133.888889 m/s
- Ordered speed: 159.944444 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 16
  - radar-signature: 20
  - visual-signature: 5

RQ-7 Shadow UAV (No 3D)



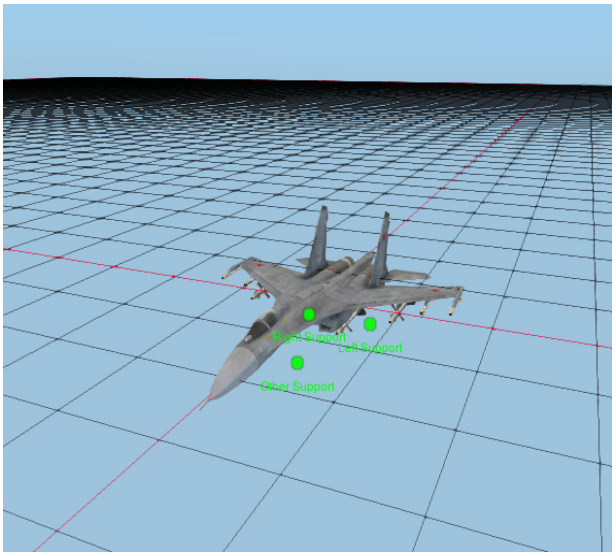
- 1:1:2:225:50:8:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 56.666667 m/s
- Ordered speed: 36.333334 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 16
  - radar-signature: 20
  - visual-signature: 5

SU-25 Frogfoot



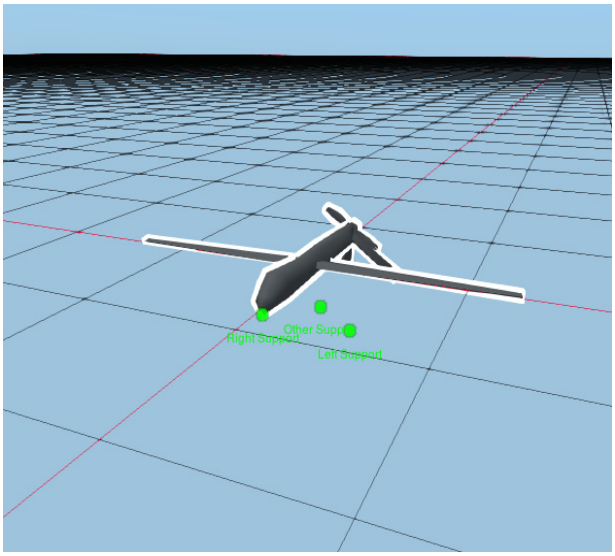
- 1:1:2:222:2:8:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 265 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: exocet-cruise-missile-launcher.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon: CIS-attack-strike-missile-package.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

SU-27 Flanker



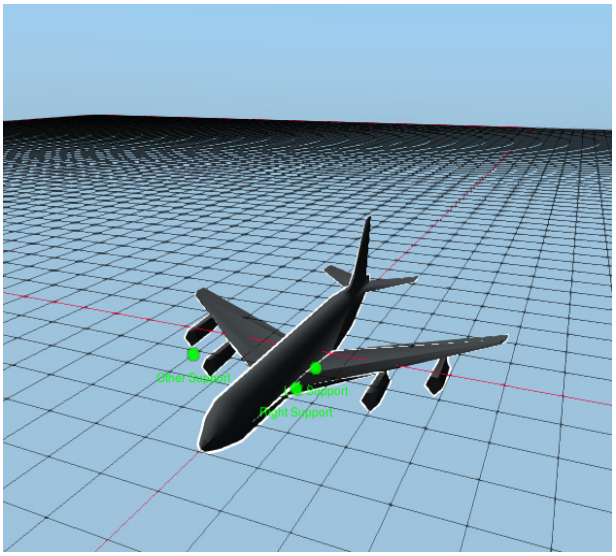
- 1:1:2:222:1:3:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon: CIS-air-defense-missile-package.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

ScanEagle UAV (No 3D)



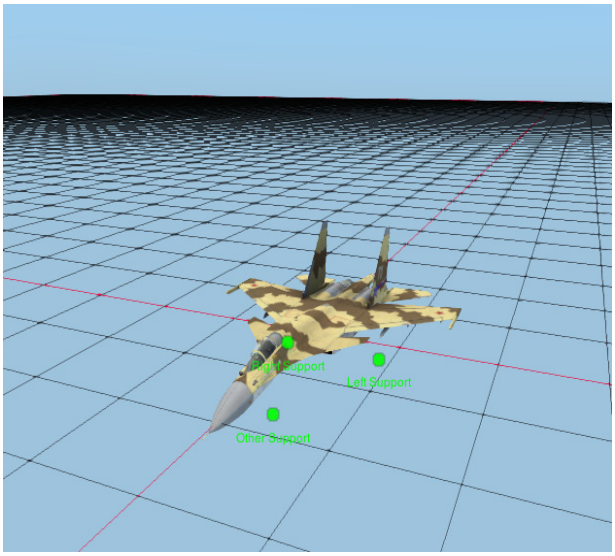
- 1:1:2:225:50:25:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 38.611111 m/s
- Ordered speed: 15.777778 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 0.5
  - radar-signature: 0.5
  - visual-signature: 1

Sentinel R1 (No 3D)



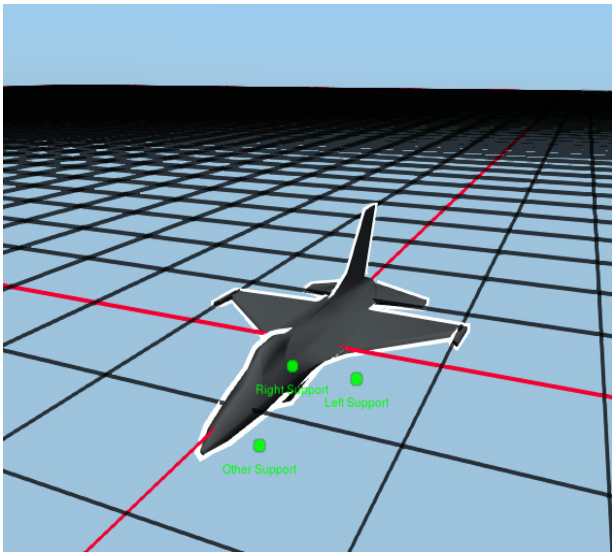
- 1:1:2:39:87:32:2:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 263.8888887778 m/s
- Ordered speed: 251.9444441112 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-heavy.sysdef
  - other: other\iff-transponder.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Su-37 Flanker



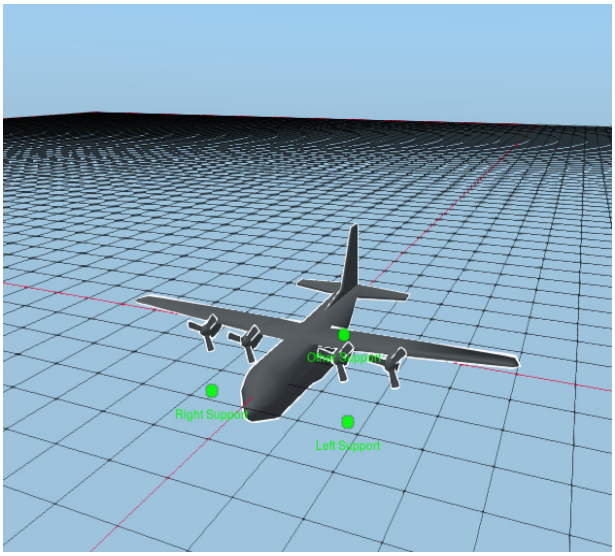
- 1:1:2:222:2:9:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 265 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: exocet-cruise-missile-launcher.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon: CIS-attack-strike-missile-package.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

Tornado ADV



- 1:1:2:224:1:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 666.6666666667 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: damage\fixed-wing-default.sysdef
  - movement: movement\fixed-wing-high-maneuverability-fighter.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\iff-transponder.sysdef
  - other-4: other\counter-measures-launcher.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\airborne-targeting-radar.sysdef
  - weapon-2: weapons\fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: weapons\US-fighter-bomber-bomb-bay.sysdef
  - weapon: weapons\fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 6
  - visual-signature: 4

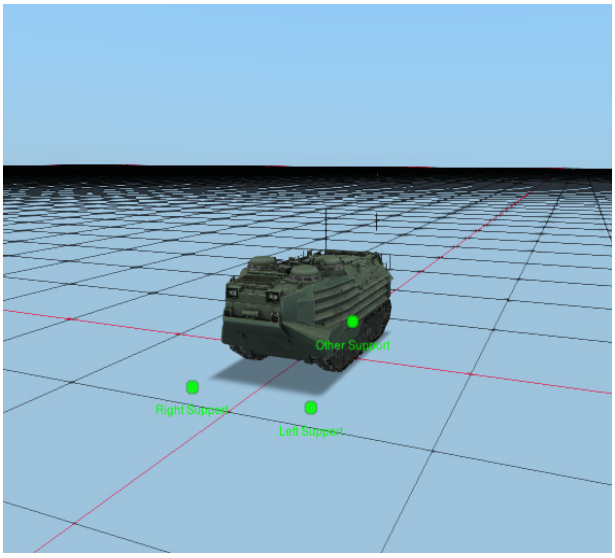
V-22 Osprey (No 3D)



- 1:1:2:225:4:17:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 141.111111 m/s
- Ordered speed: 89.166667 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

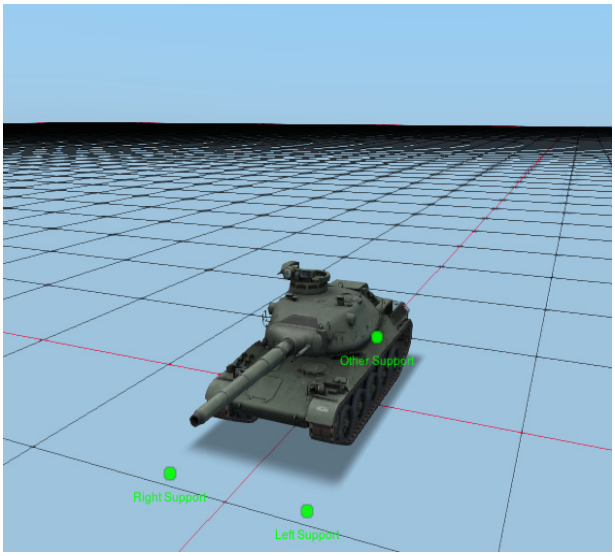
1.9. Ground

AAVC7A1 Landing Vehicle



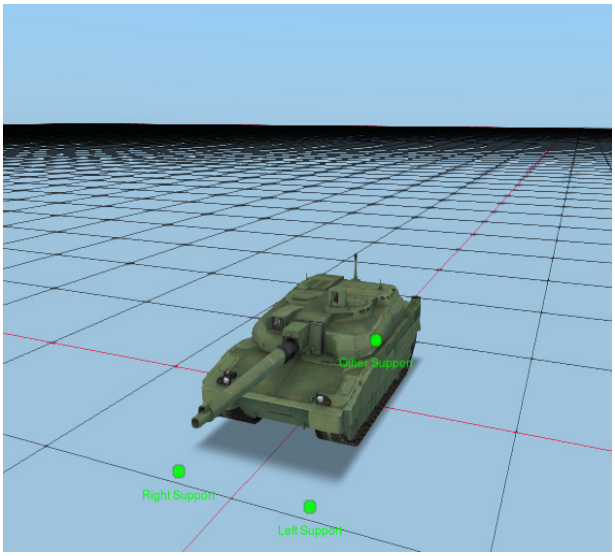
- 1:1:1:225:2:26:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracks-amphibious.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

AMX-30 MBT



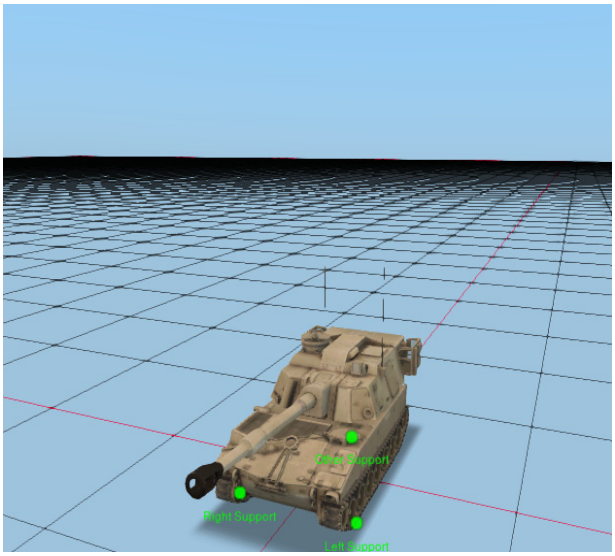
- 1:1:1:71:1:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3.00001

AMX-56 Leclerc MBT



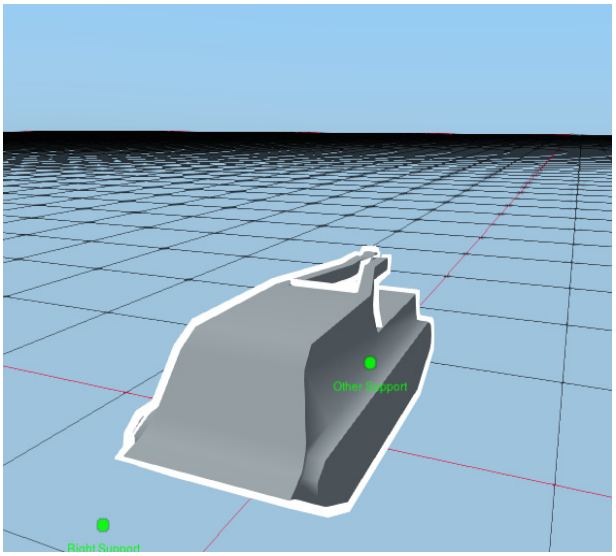
- 1:1:1:71:1:4:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3.00001

AS-90 Artillery (No 3D)



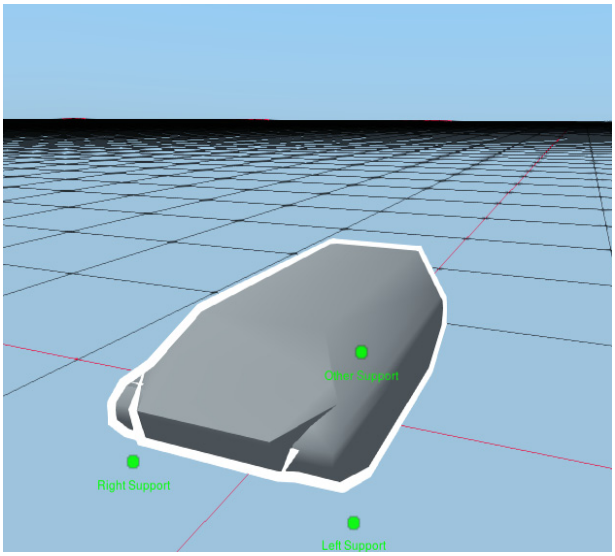
- 1:1:1:224:4:7:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 14.72222233333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\M284-155mm-cannon.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

Aardvark JSFU (No 3D)



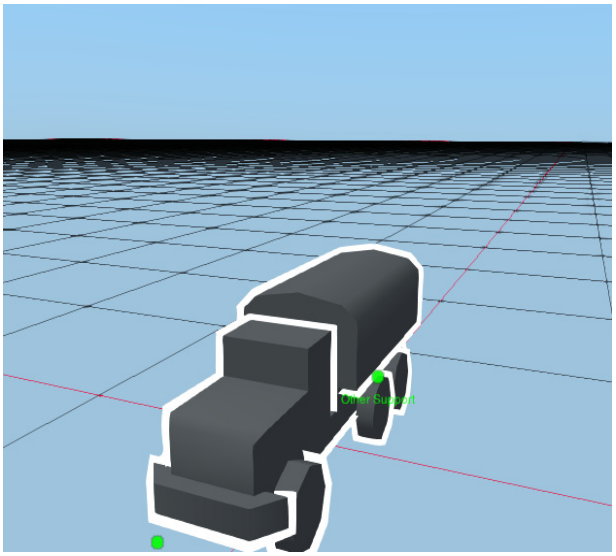
- 1:1:1:224:12:2:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Achzarit APC (No 3D)



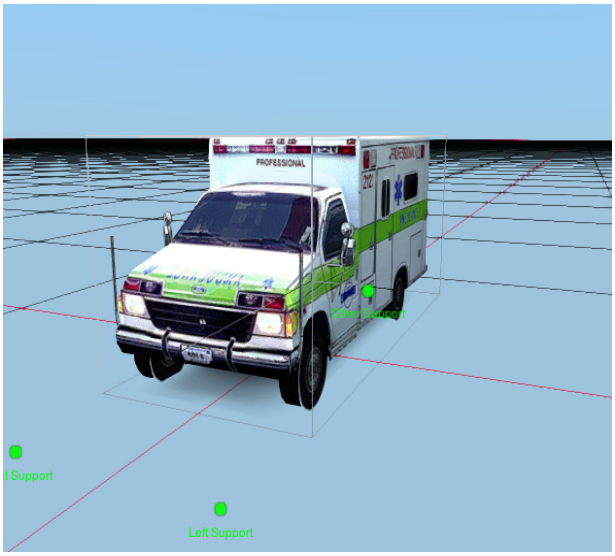
- 1:1:1:105:7:2:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\m250-smoke-grenade.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Actros AHSVS (No 3D)



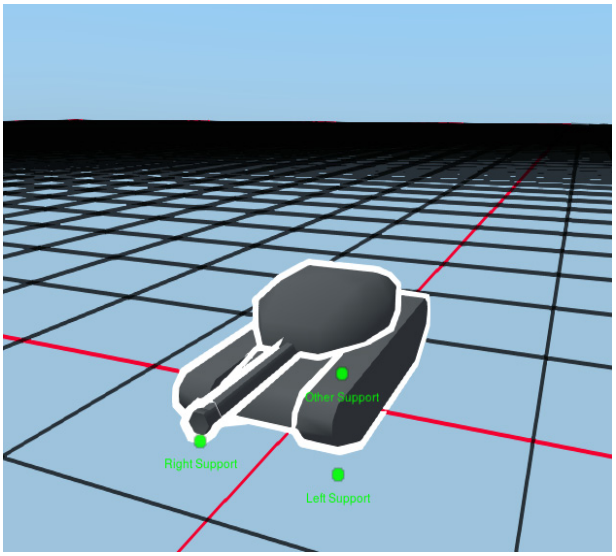
- 1:1:1:78:7:5:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-unarmored.sysdef
  - movement: movement\ground-wheels-off-road.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

Ambulance



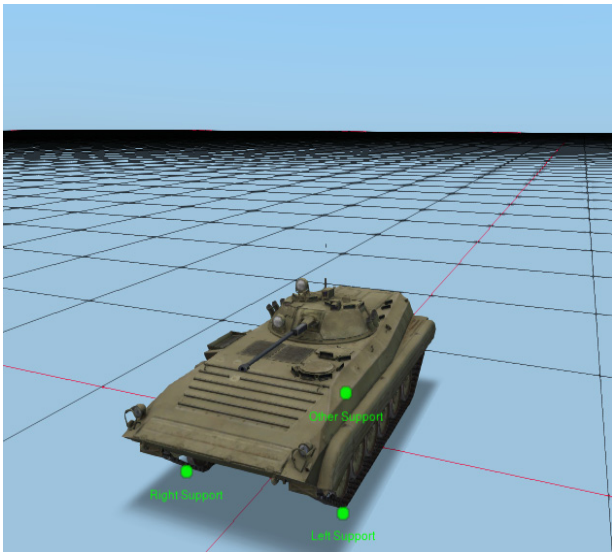
- 1:1:1:225:27:0:0:6
- Can embark: True
- Can be embarked on: False
- Maximum speed: 90.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 0.5
  - infrared-signature: 4

Arjun MBT (No 3D)



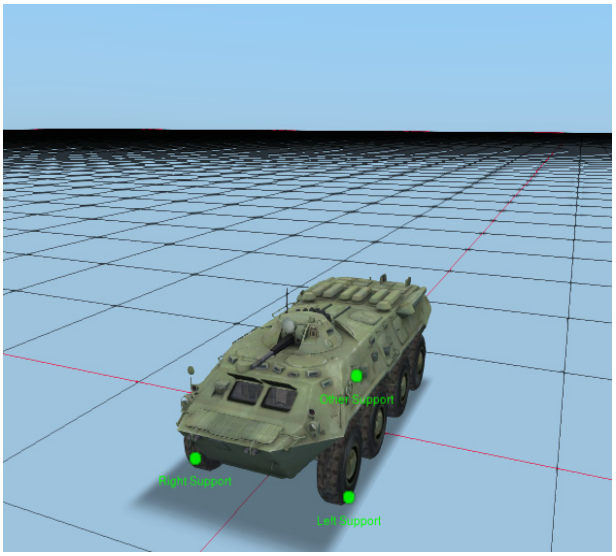
- 1:1:1:99:1:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\m250-smoke-grenade.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
  - weapon: weapons\120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

BMP-2 AFV



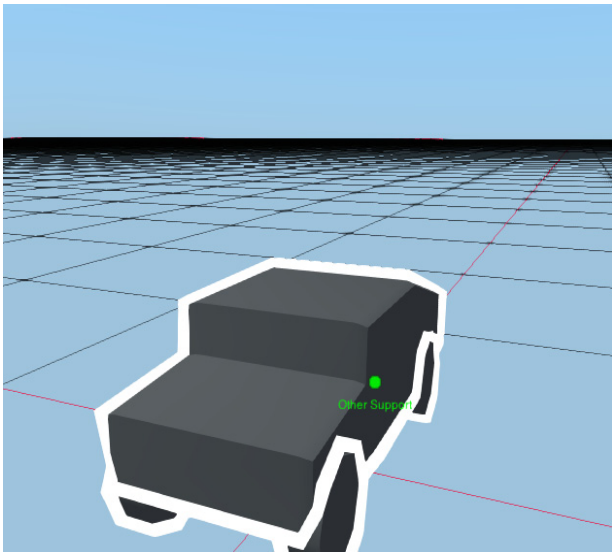
- 1:1:1:222:2:2:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 18 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 30mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

BTR-80 APC



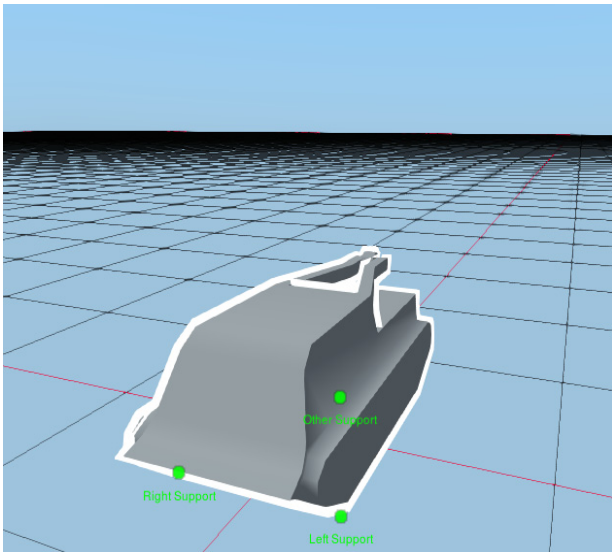
- 1:1:1:222:2:13:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

BV206 SUSV (No 3D)



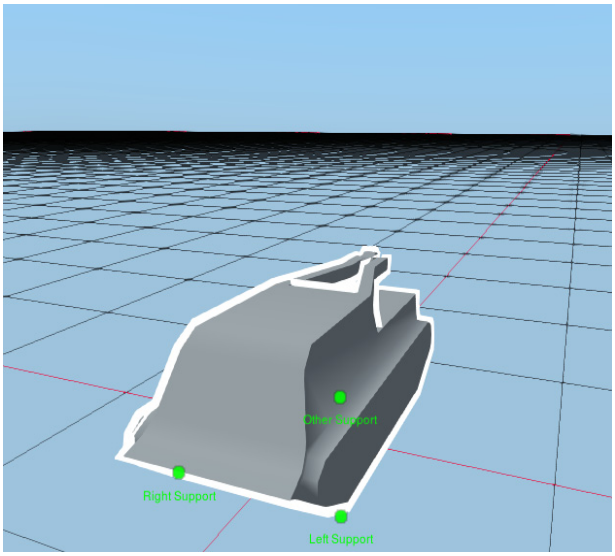
- 1:1:1:205:8:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 11.21111111111 m/s
- Ordered speed: 2.777777777778 m/s
- Systems:
  - damage: damage\ground-unarmored.sysdef
  - movement: movement\ground-wheels-road.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 1

Badger AEV (No 3D)



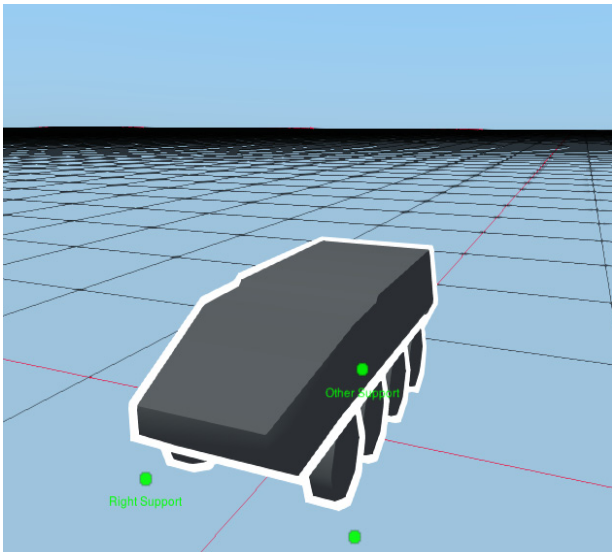
- 1:1:1:78:3:15:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\m250-smoke-grenade.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Beaver AVLB (No 3D)



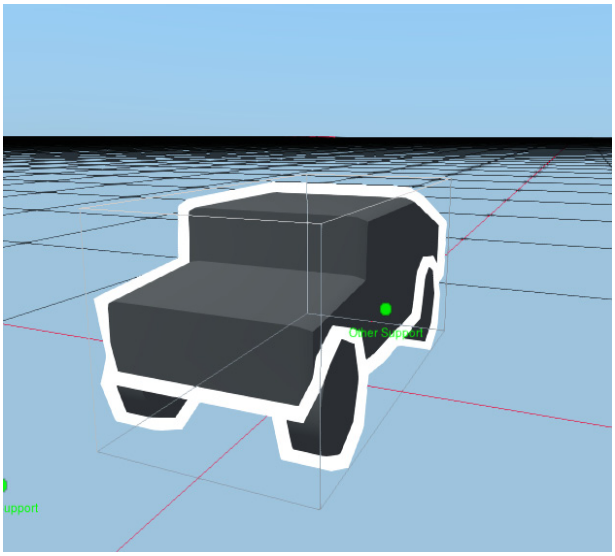
- 1:1:1:78:3:16:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Bison APC (No 3D)



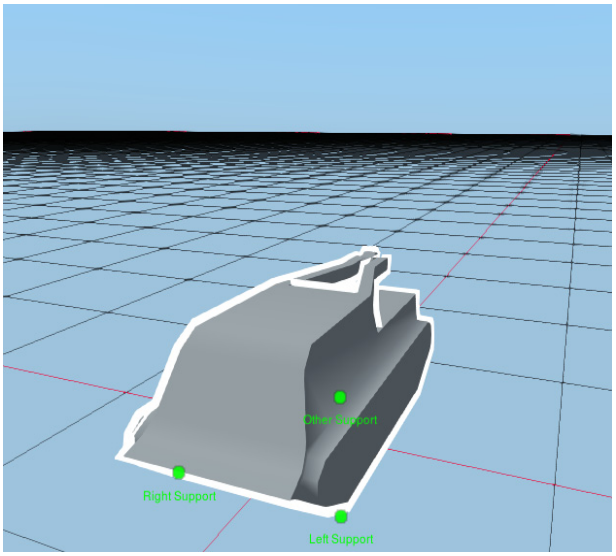
- 1:1:1:39:2:5:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Buffalo MRAP III (No 3D)



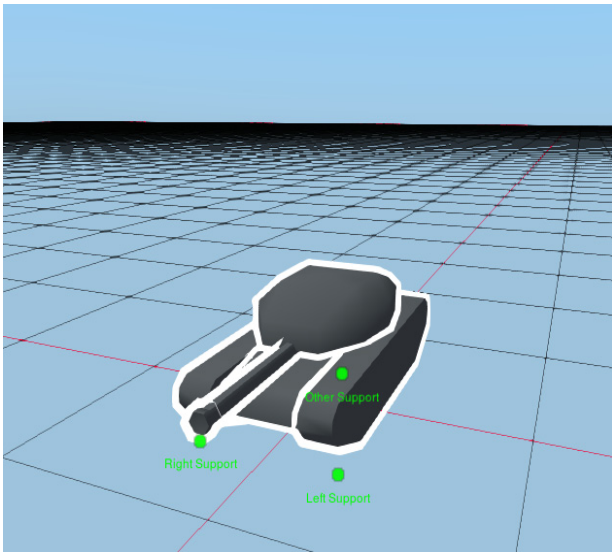
- 1:1:1:225:3:28:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.166667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-wheels-off-road.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Buffel ARV (No 3D)



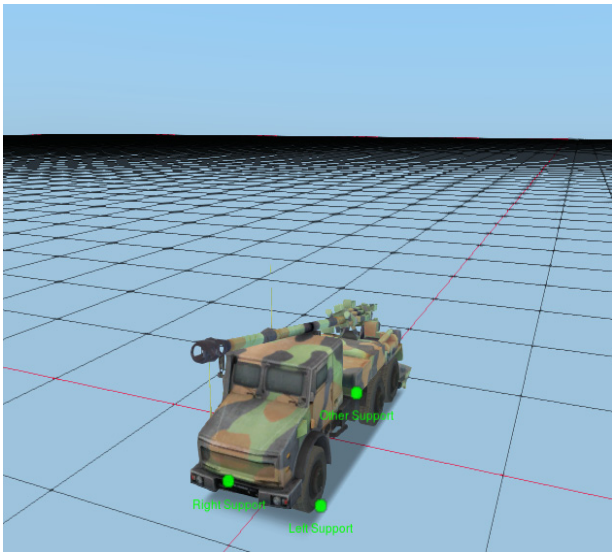
- 1:1:1:78:3:9:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\m250-smoke-grenade.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

C1 Ariete MBT (No 3D)



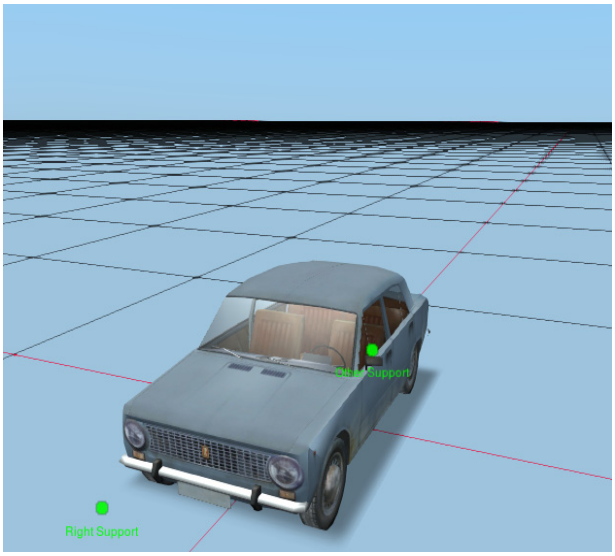
- 1:1:1:106:1:1:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
  - weapon: weapons\120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

CAESAR SP Howitzer



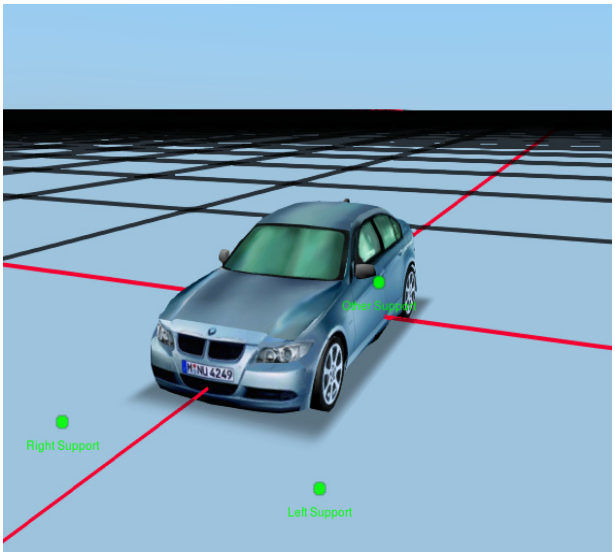
- 1:1:1:71:4:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 27.777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

Car Bomb



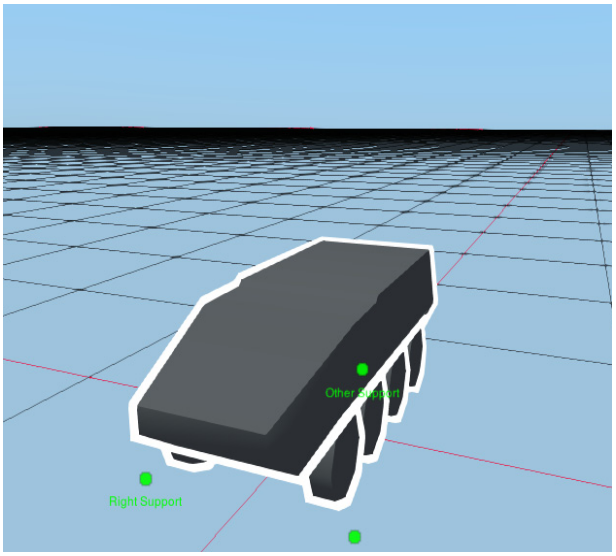
- 1:1:1:225:27:0:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 90.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: explosive-device.sysdef
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 0.5
  - infrared-signature: 4

Civilian vehicle



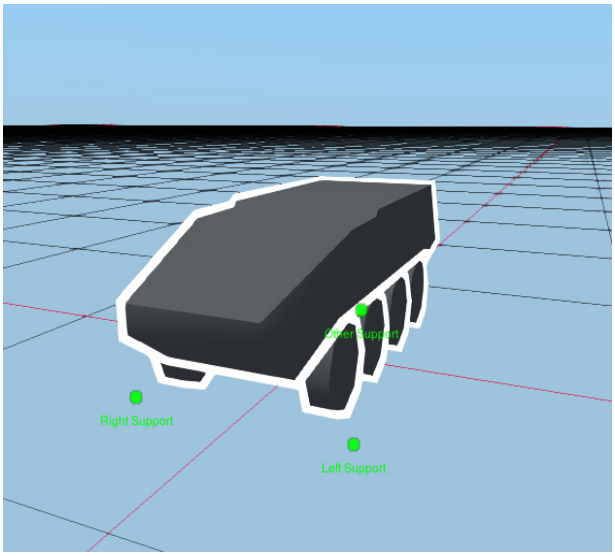
- 1:1:1:225:27:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 90.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 0.5
  - infrared-signature: 4

Cougar FSV (No 3D)



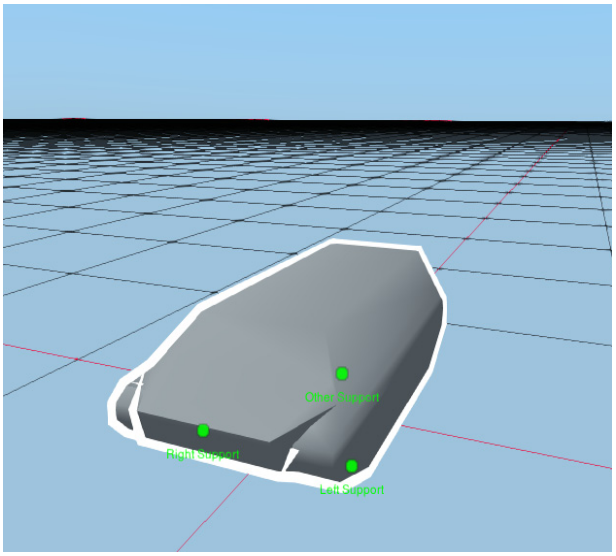
- 1:1:1:39:2:2:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

Coyote APC (No 3D)



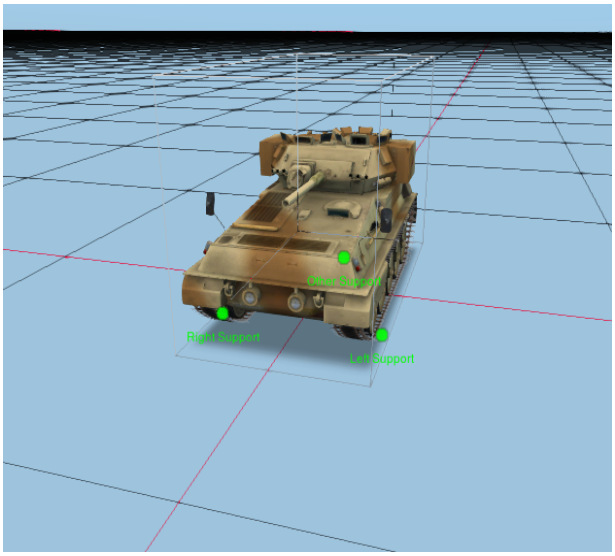
- 1:1:1:39:2:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

FV 510 Warrior (No 3D)



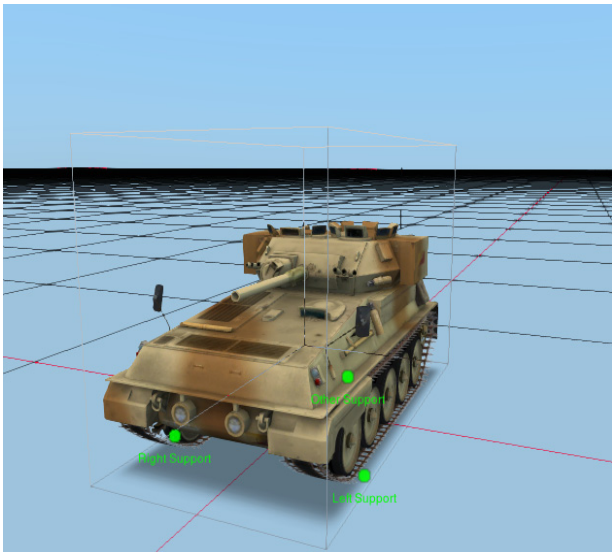
- 1:1:1:224:2:8:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 21.10777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\30mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

FV101 Scorpion CVR



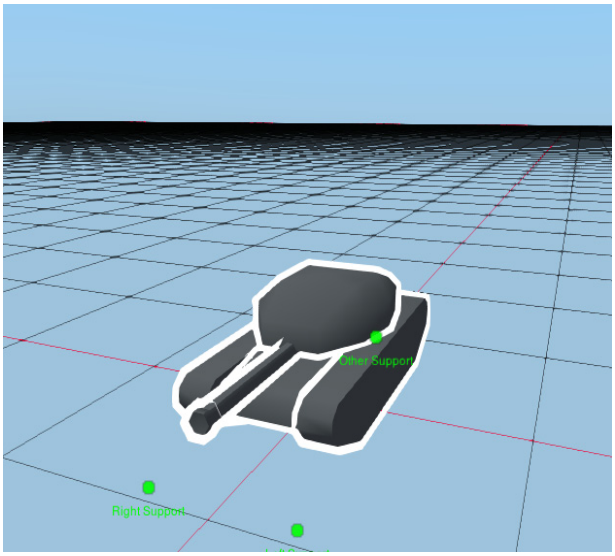
- 1:1:1:224:2:13:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

FV107 Scimitar (No 3D)



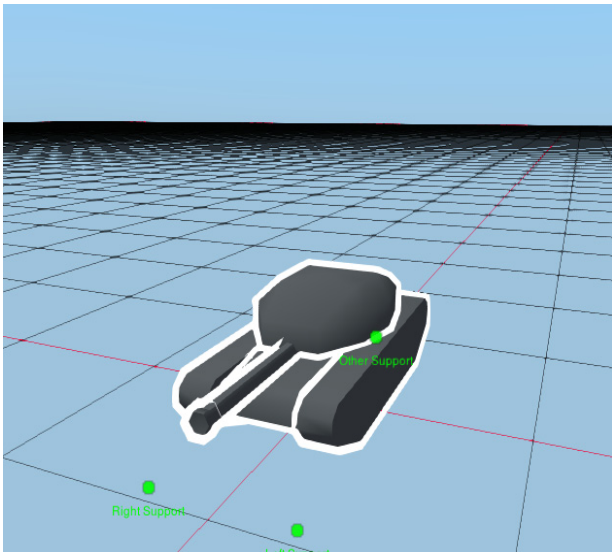
- 1:1:1:224:2:4:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\30mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

FV4030/4 Challenger MBT (No 3D)



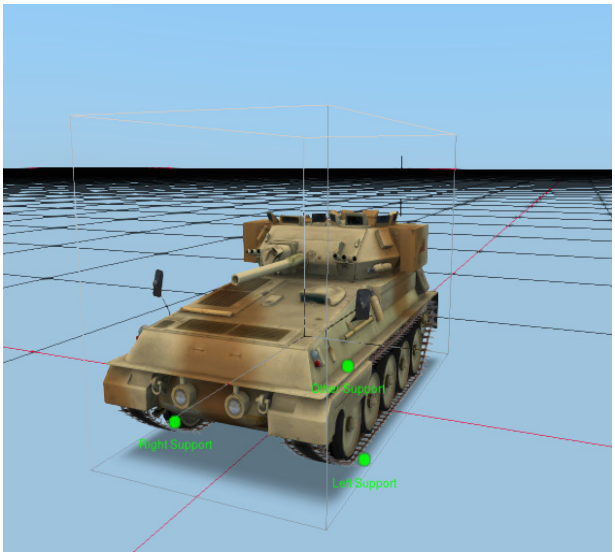
- 1:1:1:224:1:2:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3.00001

FV4034 Challenger 2 MBT (No 3D)



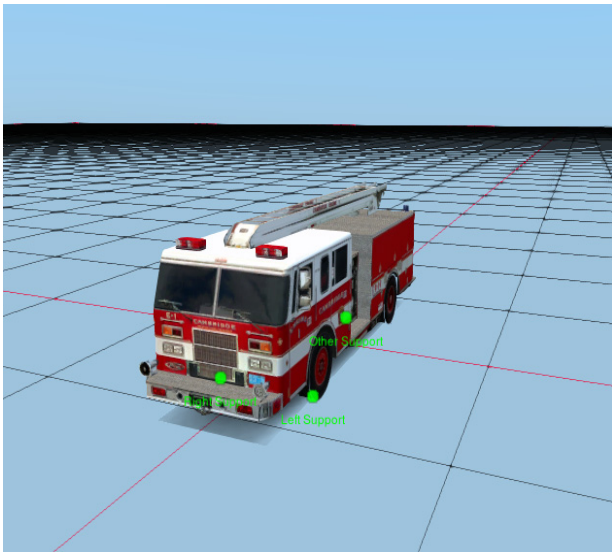
- 1:1:1:224:1:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: weapons\120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

FV432 APC (No 3D)



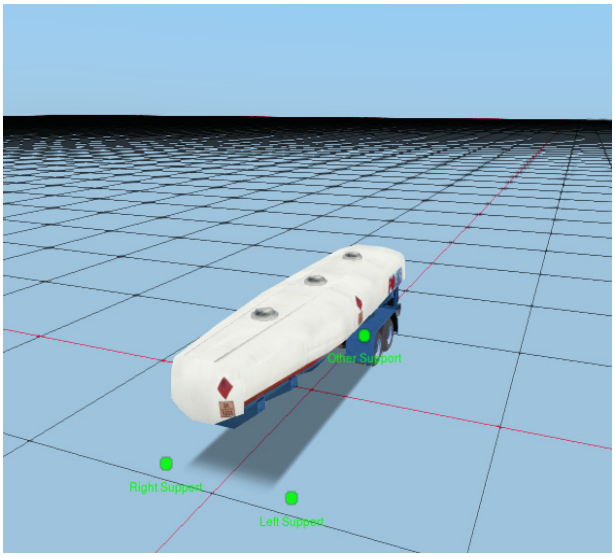
- 1:1:1:224:2:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 14.71888888889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Fire Engine



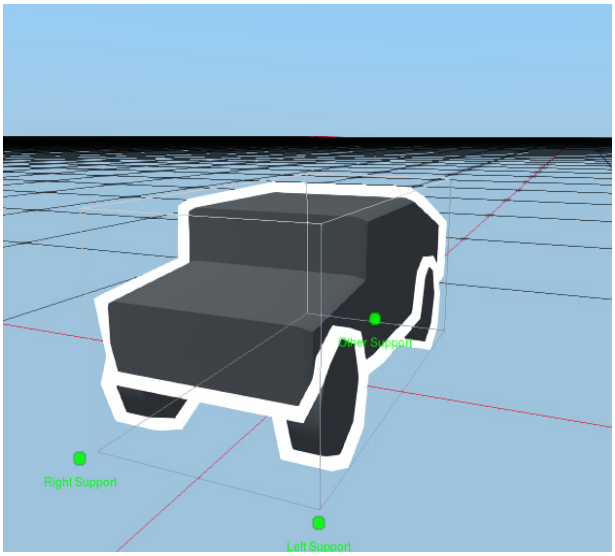
- 1:1:1:225:27:0:0:3
- Can embark: True
- Can be embarked on: True
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - infrared-signature: 6
  - radar-signature: 1
  - visual-signature: 6

Fuel Tanker Trailer



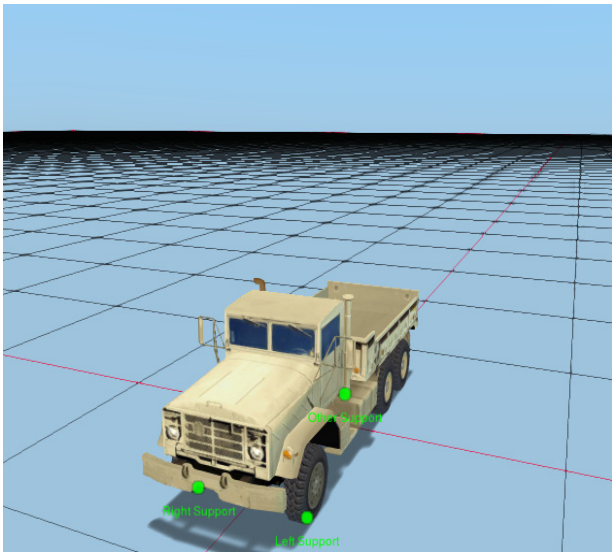
- 1:1:1:225:27:0:0:36
- Can embark: True
- Can be embarked on: True
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - infrared-signature: 6
  - radar-signature: 1
  - visual-signature: 6

G-Wagen (No 3D)



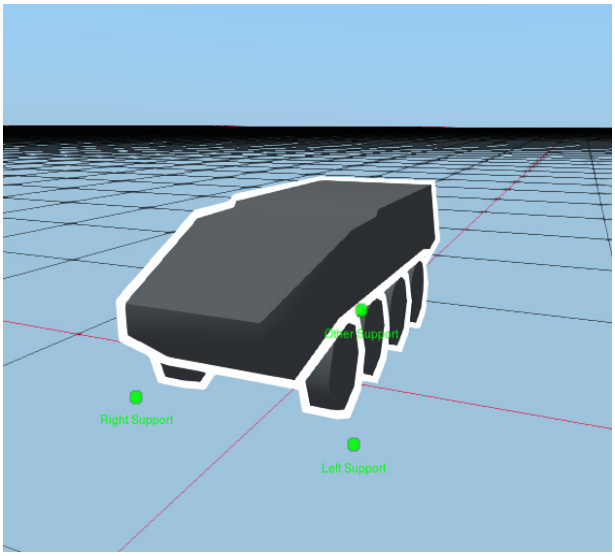
- 1:1:1:78:6:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 55.93333333333 m/s
- Ordered speed: 26.66666666667 m/s
- Systems:
  - damage: damage\ground-unarmored.sysdef
  - movement: movement\ground-wheels-road.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 1

GAZ-69 Utility Vehicle



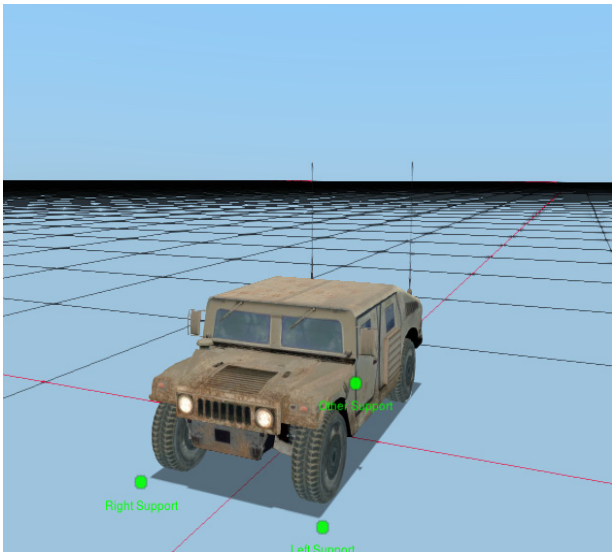
- 1:1:1:222:6:1:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

Grizzly APC (No 3D)



- 1:1:1:39:2:3:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

HMMWV Utility Vehicle



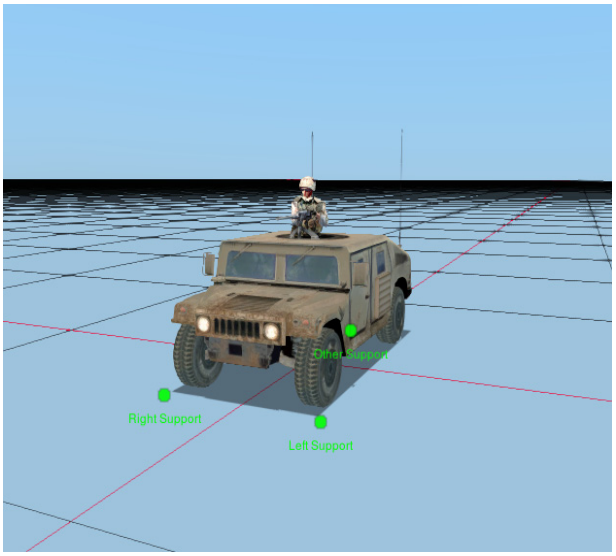
- 1:1:1:225:6:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 1

HMMWV with Avenger



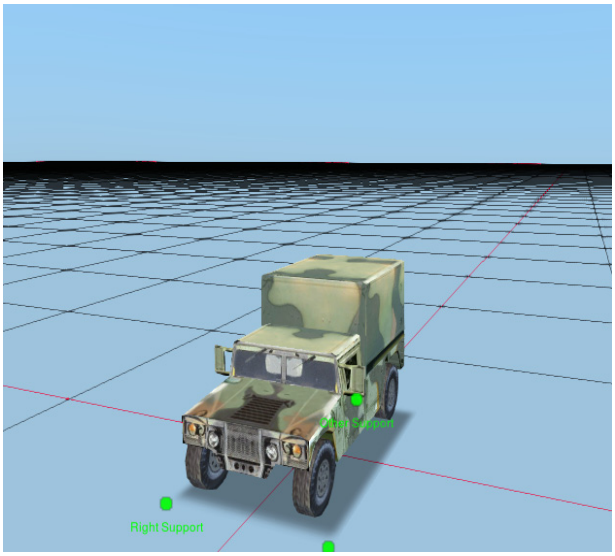
- 1:1:1:225:28:5:4:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: stinger-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 1

HMMWV with M2



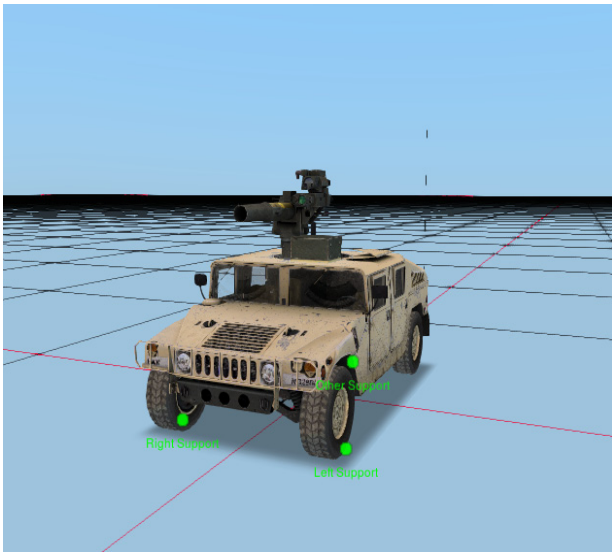
- 1:1:1:225:6:1:18:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 1

HMMWV with Shelter



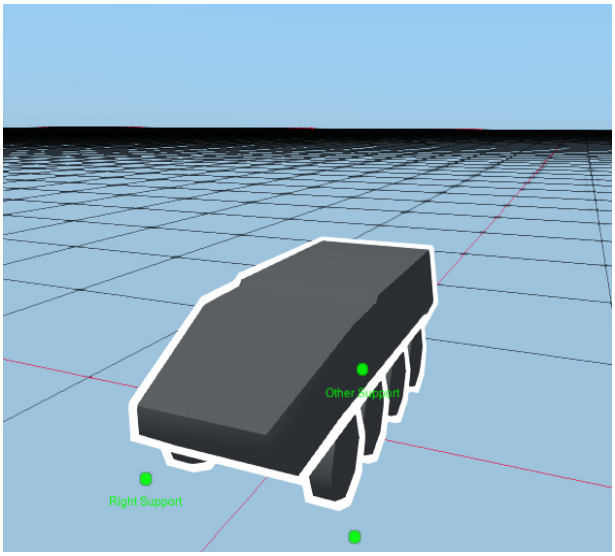
- 1:1:1:225:6:1:14:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 1

HMMWV with TOW launcher



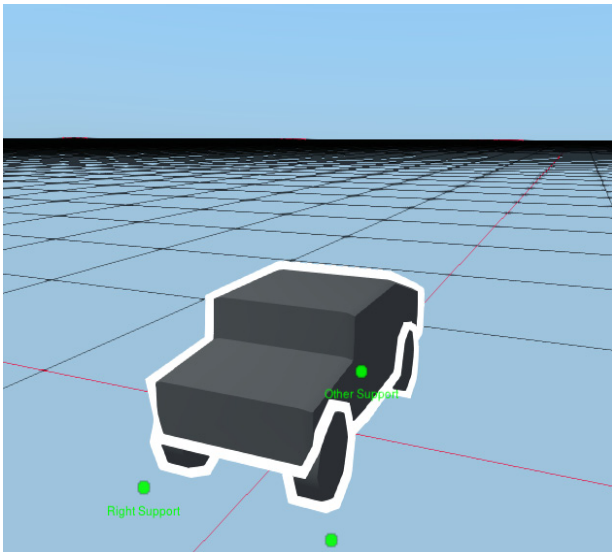
- 1:1:1:225:6:1:5:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: TOW-missile-launcher-with-turret.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 1

Husky ARV (No 3D)



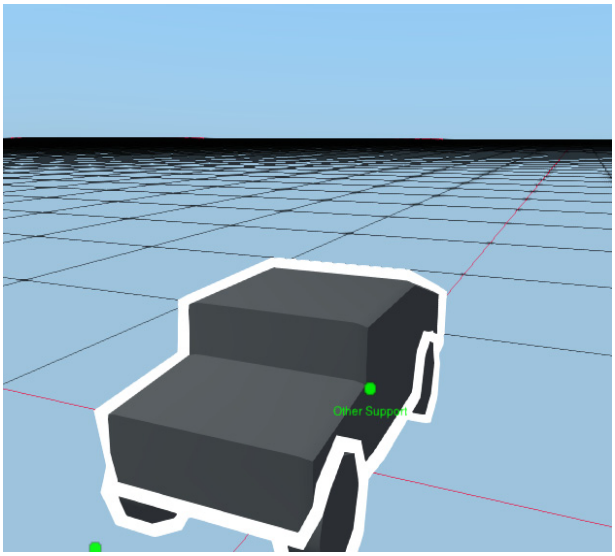
- 1:1:1:39:2:4:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Iveco LMV (No 3D)



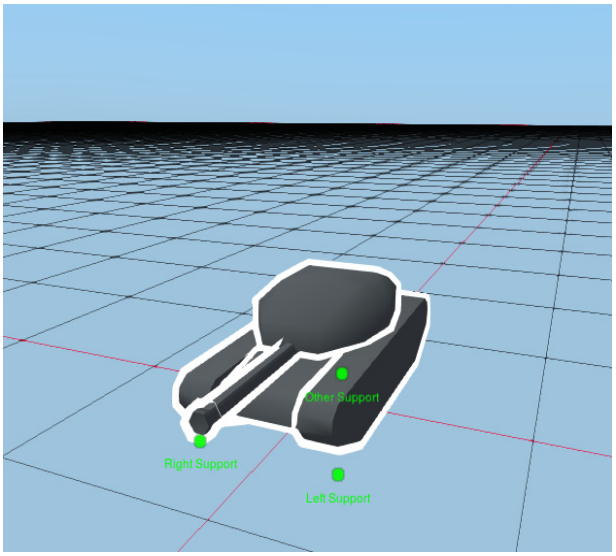
- 1:1:1:106:6:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 36.32222222222 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-unarmored.sysdef
  - movement: movement\ground-wheels-off-road.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 1

Jackal MWMIK (No 3D)



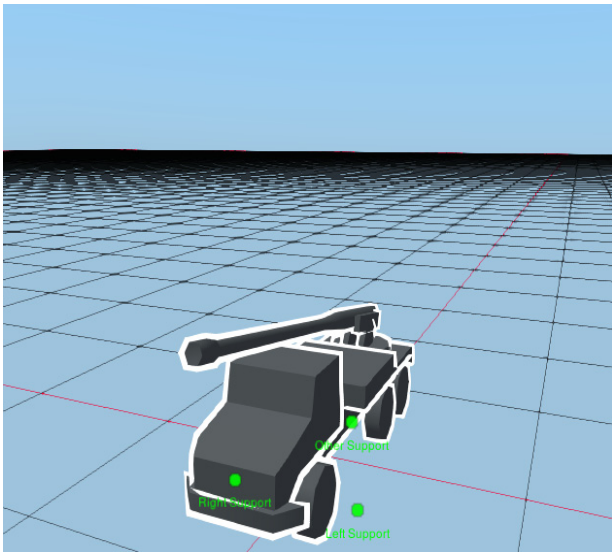
- 1:1:1:224:6:4:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 36.32222222222 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-unarmored.sysdef
  - movement: movement\ground-wheels-off-road.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 2

K1A1 MBT (No 3D)



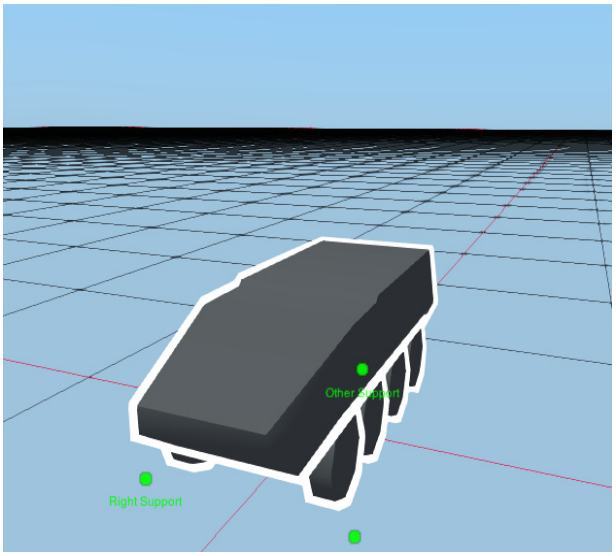
- 1:1:1:1205:1:2:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

L-118 Howitzer (No 3D)



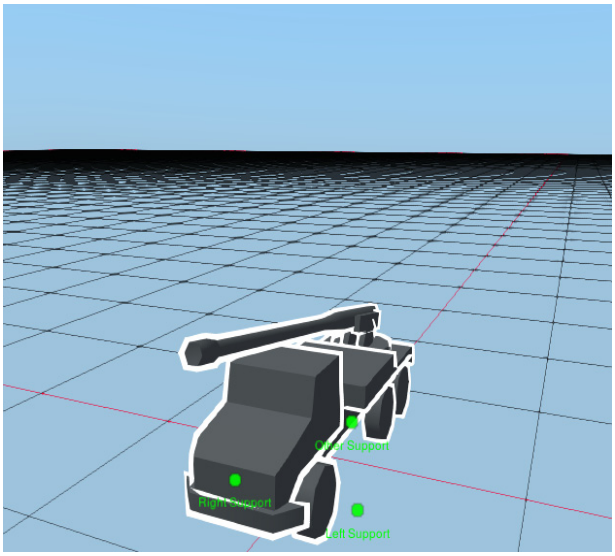
- 1:1:1:224:5:2:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 1.111111124096e-007 m/s
- Ordered speed: 0 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - weapon: weapons\M284-155mm-cannon.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

LAV III APC (No 3D)



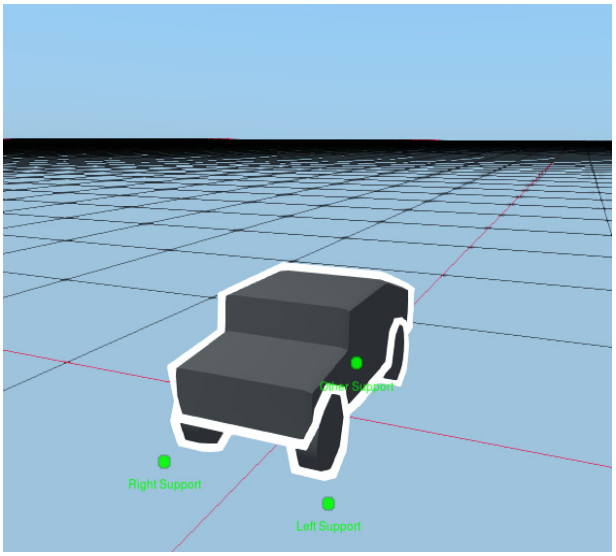
- 1:1:1:39:2:6:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

LG1 Howitzer (No 3D)



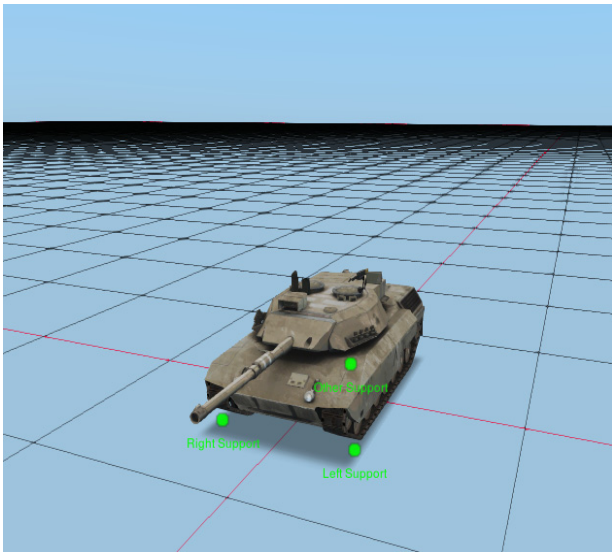
- 1:1:1:71:5:2:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15.638889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - weapon: weapons\M284-155mm-cannon.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

Land Rover Wolf (No 3D)



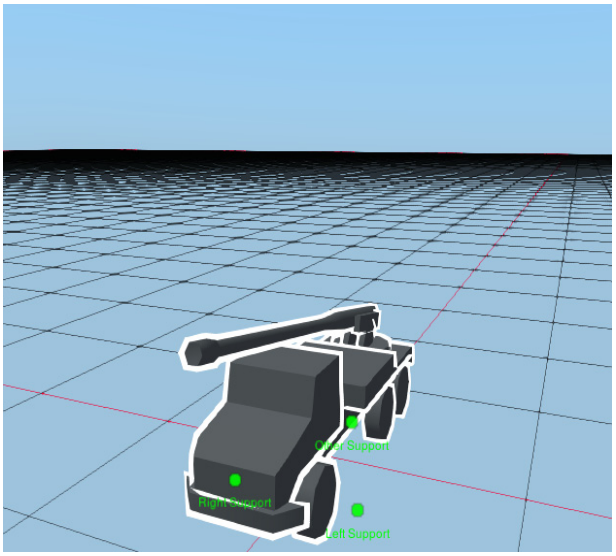
- 1:1:1:224:6:1:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 44.65555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-unarmored.sysdef
  - movement: movement\ground-wheels-off-road.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 1

Leopard 2 Tank



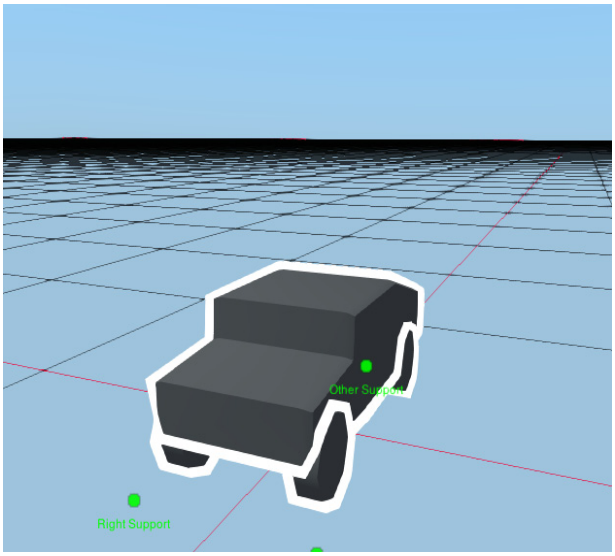
- 1:1:1:78:1:2:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

M-71 Howitzer (No 3D)



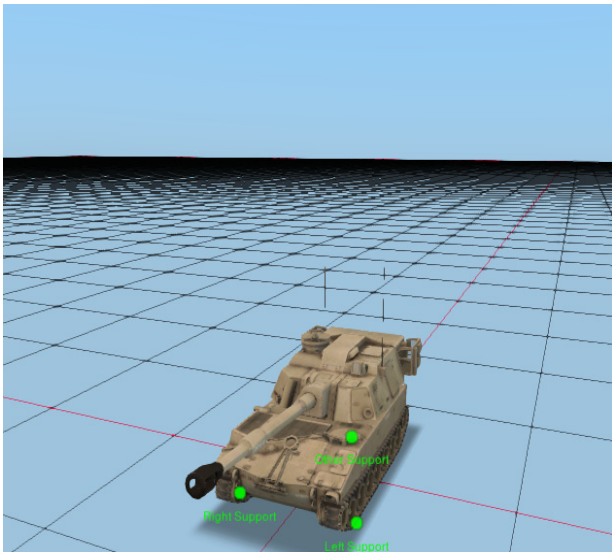
- 1:1:1:105:5:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15.638889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - weapon: weapons\M284-155mm-cannon.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

M-Gator ATV (No 3D)



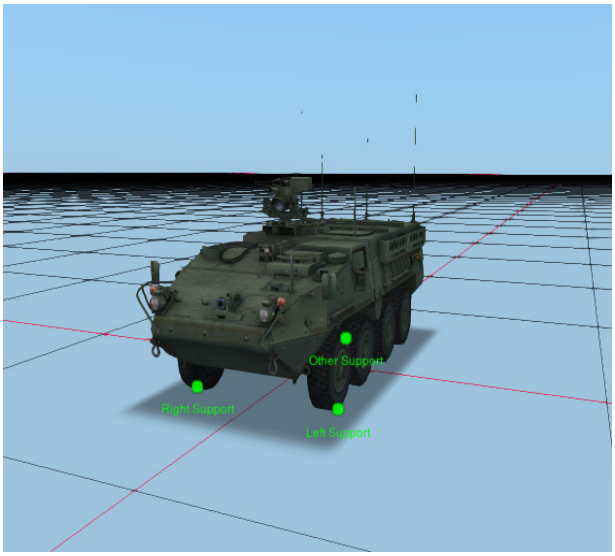
- 1:1:1:225:6:26:2:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 11.21111111111 m/s
- Ordered speed: 2.777777777778 m/s
- Systems:
  - damage: damage\ground-unarmored.sysdef
  - movement: movement\ground-wheels-road.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 2
  - visual-signature: 2

M109 Howitzer



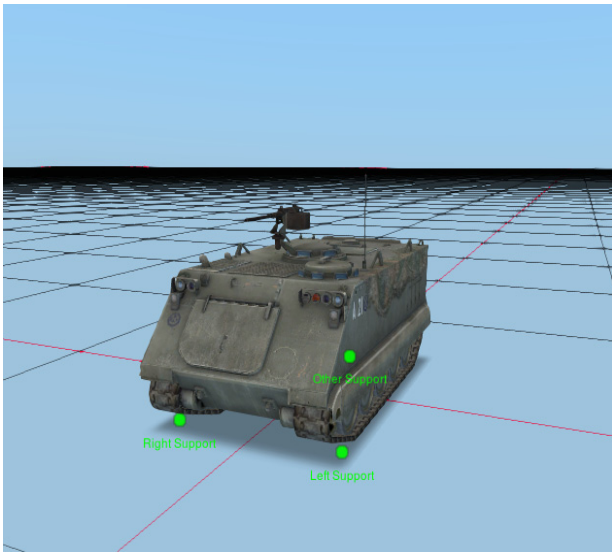
- 1:1:1:225:4:3:6:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15.638889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

M1126 Stryker ICV



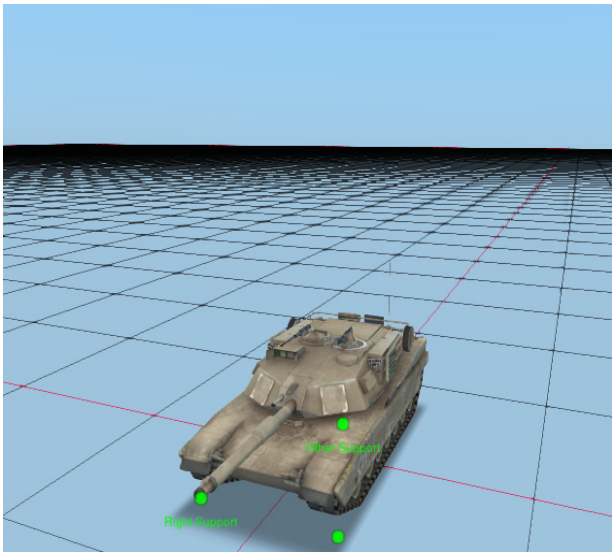
- 1:1:1:225:2:5:19:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 27.777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

M113 APC



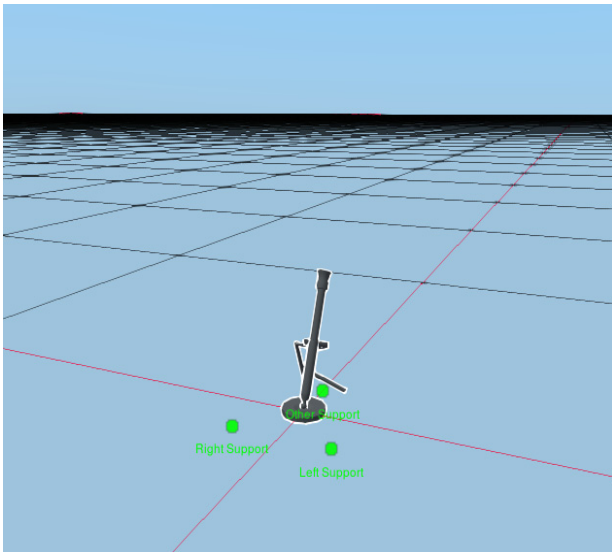
- 1:1:1:225:2:3:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 27.777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

M1A2 Abrams MBT



- 1:1:1:225:1:1:3:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.5 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

M252 Mortar (No 3D)



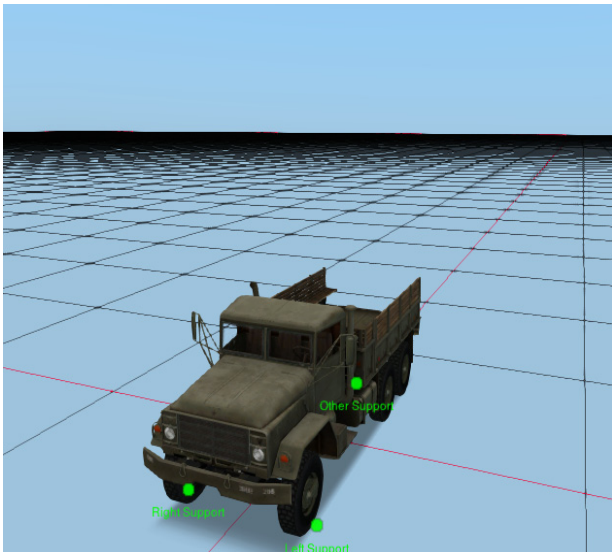
- 1:1:1:225:10:8:0:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 1 m/s
- Ordered speed: 1 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - weapon: M252-81mm-mortar.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 0.5
  - visual-signature: 1

M2A2 Bradley IFV



- 1:1:1:225:2:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

M35 Truck



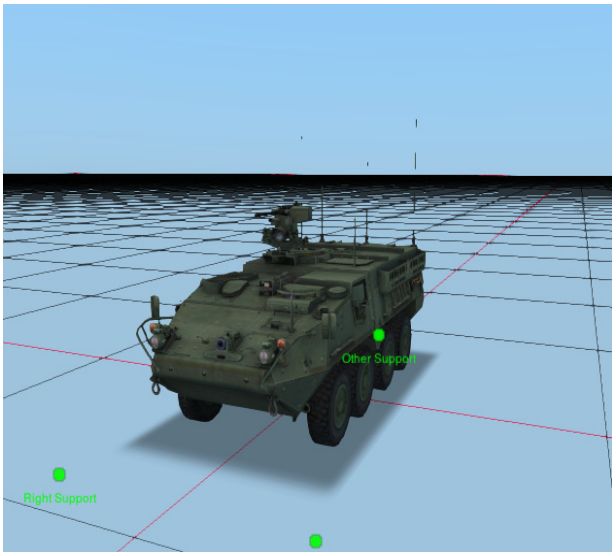
- 1:1:1:225:7:1:6:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-unarmored.sysdef
  - movement: movement\ground-wheels-off-road.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

M3A2 Bradley CFV



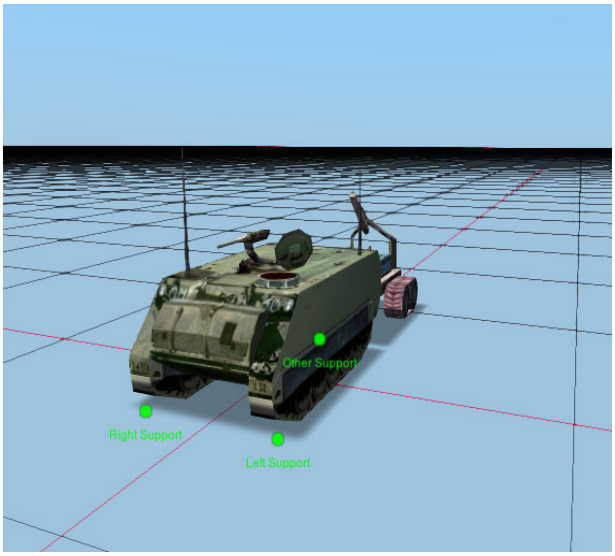
- 1:1:1:225:2:1:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

M577A2 Command Post



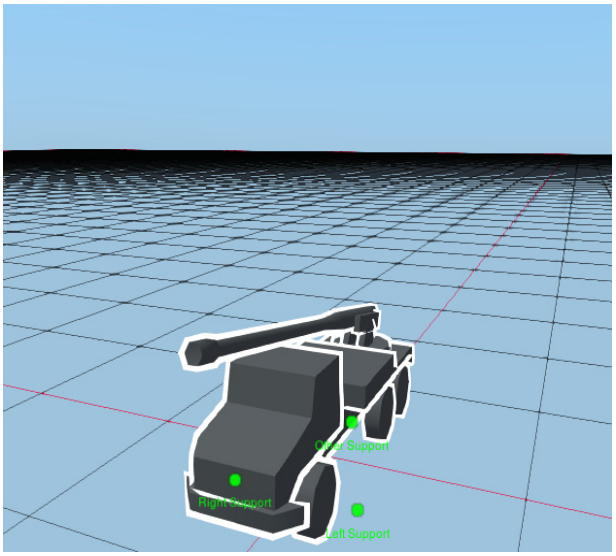
- 1:1:1:225:3:11:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

M58 MICLIC



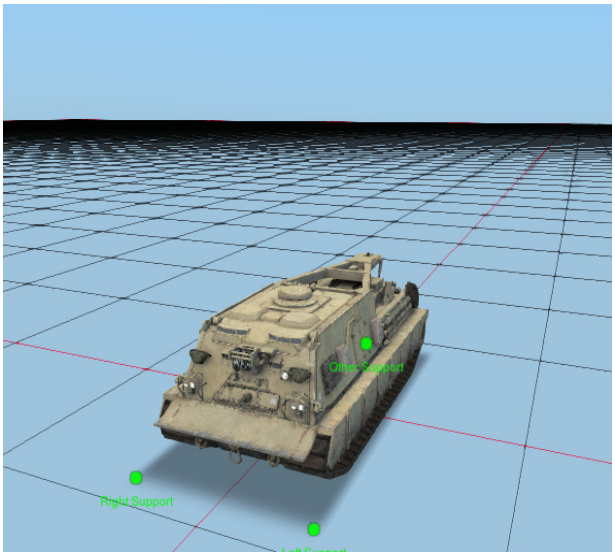
- 1:1:1:225:6:4:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

M777 Howitzer (No 3D)



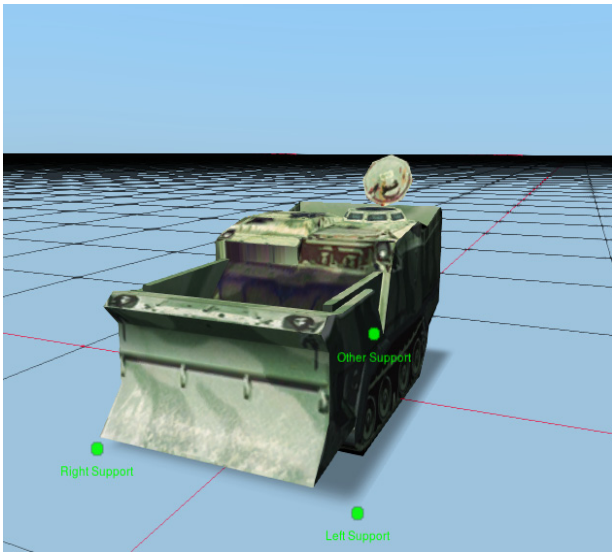
- 1:1:1:225:5:6:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15.638889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - weapon: weapons\M284-155mm-cannon.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

M88 Medium Recovery Vehicle



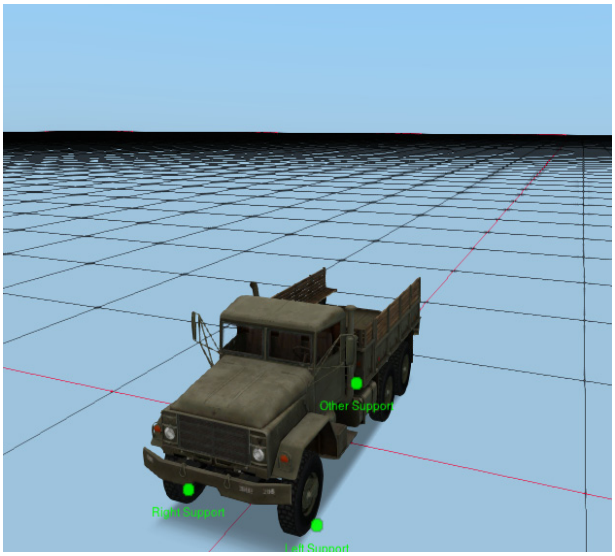
- 1:1:1:225:3:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

M9 ACE



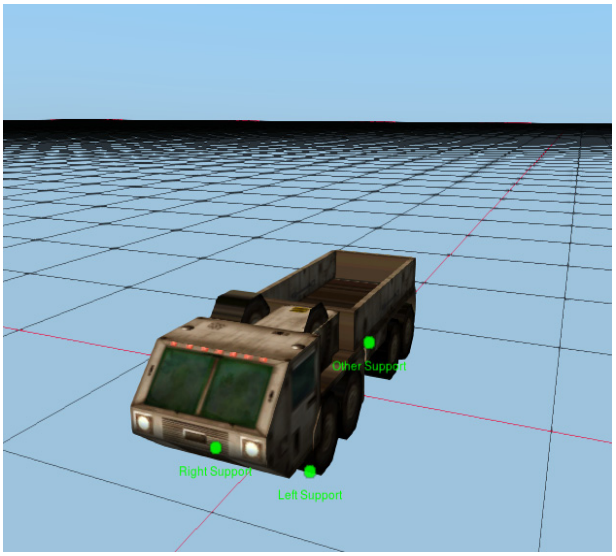
- 1:1:1:225:3:6:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 30 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

M939A2 5-Ton Truck



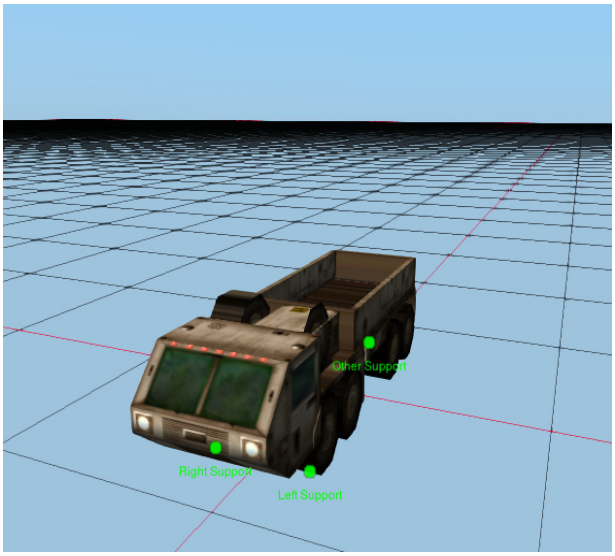
- 1:1:1:225:7:5:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

M977 HEMTT Cargo Truck



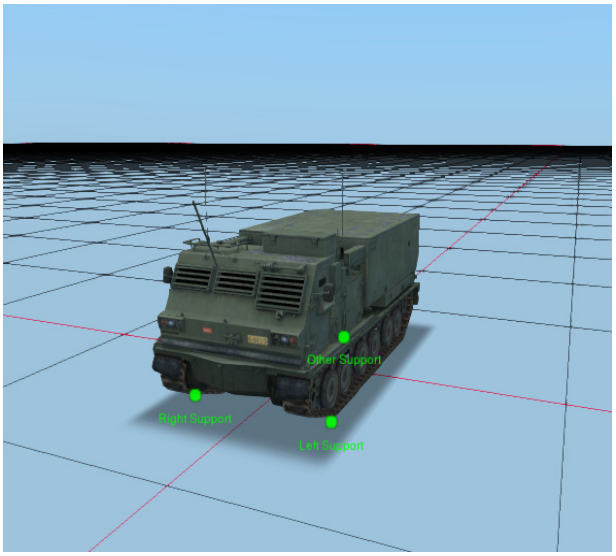
- 1:1:1:225:7:19:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

M978 HEMTT Fuel Truck



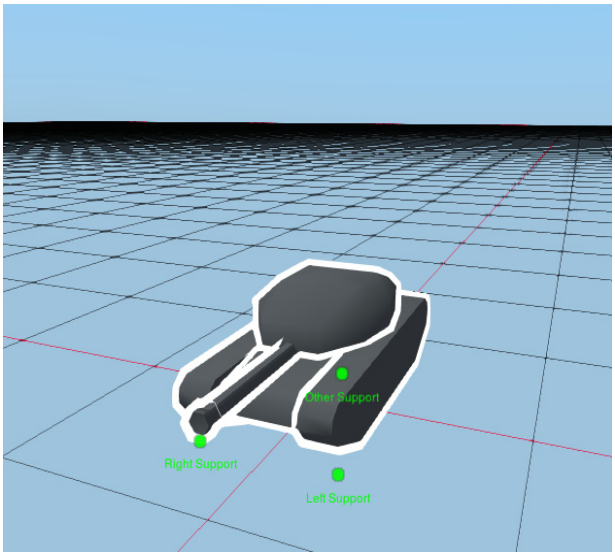
- 1:1:1:225:7:19:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

M993 MLRS



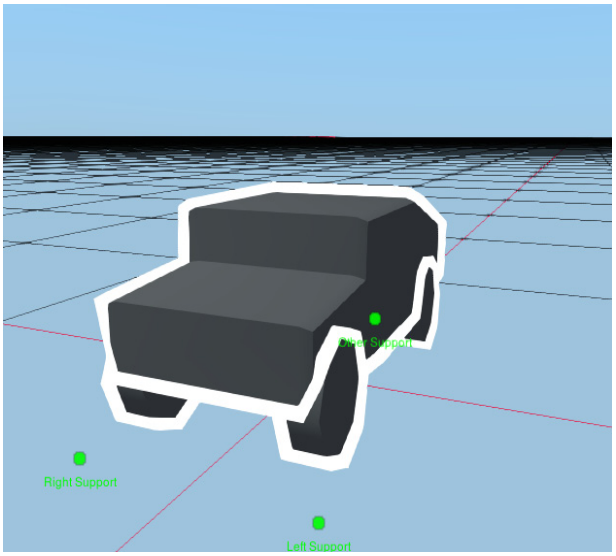
- 1:1:1:225:4:1:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M270-MLRS.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

MBT 2000 (No 3D)



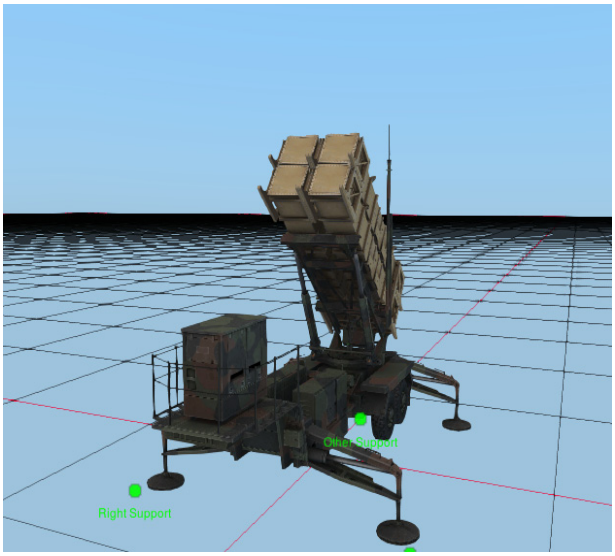
- 1:1:1:165:1:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
  - weapon: weapons\125mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

MILCOTTS Silverado (No 3D)



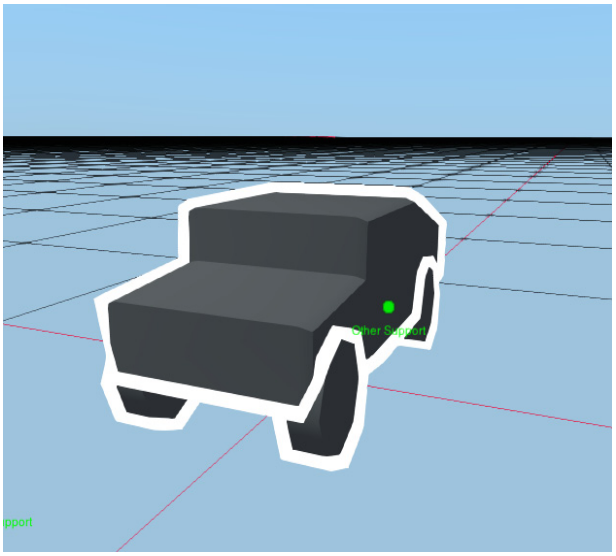
- 1:1:1:225:27:2:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 55.93333333333 m/s
- Ordered speed: 26.66666666667 m/s
- Systems:
  - damage: damage\ground-unarmored.sysdef
  - movement: movement\ground-wheels-road.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 4

MIM-104 Patriot Launcher



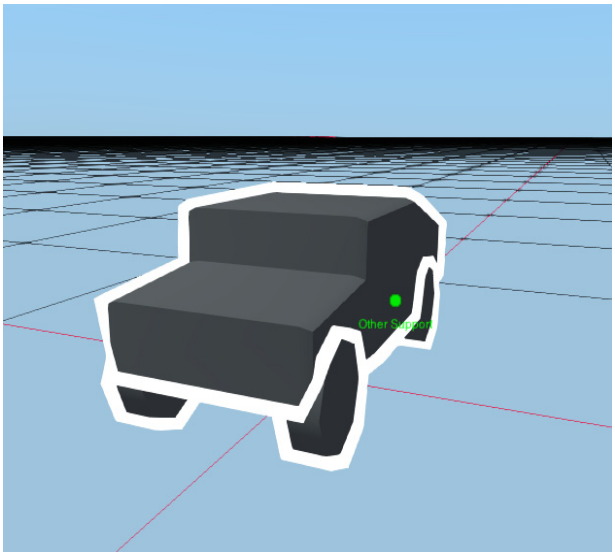
- 1:1:1:225:28:2:2:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 26.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: patriot-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

MRAP-ATV (No 3D)



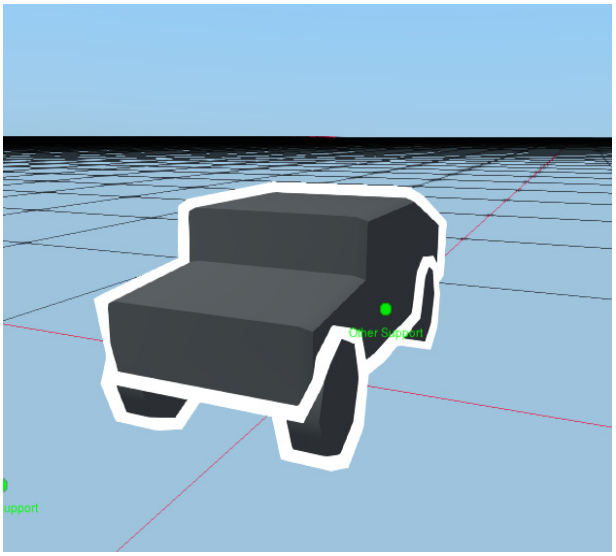
- 1:1:1:225:3:29:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.166667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: TOW-missile-launcher-with-turret.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

MRAP-CAT I MaxxPro (No 3D)



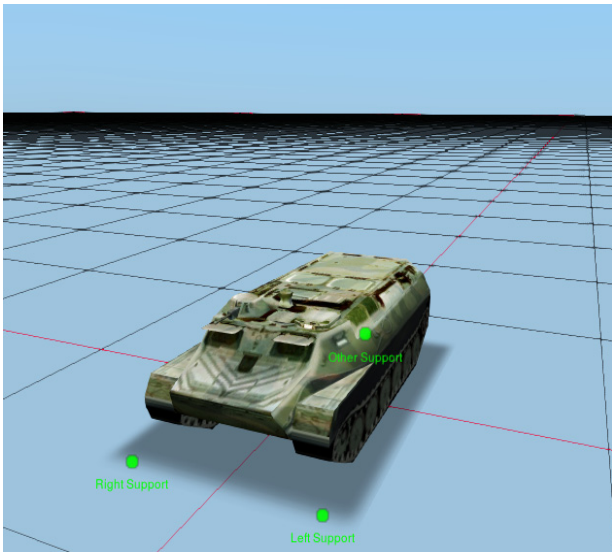
- 1:1:1:225:3:26:2:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.166667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: TOW-missile-launcher-with-turret.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

MRAP-CAT II Cougar (No 3D)



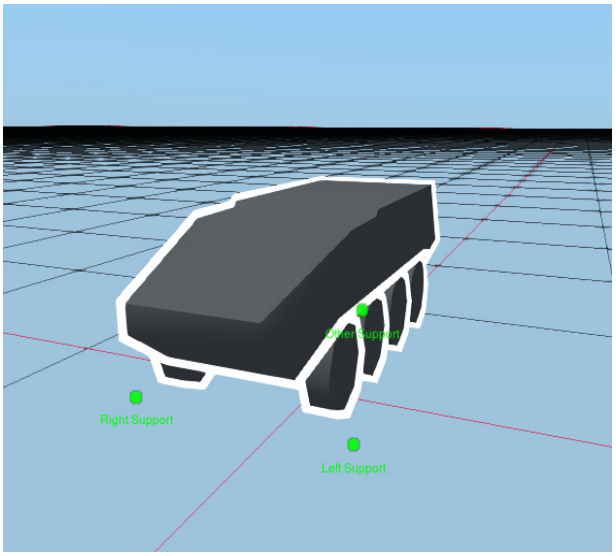
- 1:1:1:225:3:27:1:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 29.166667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: TOW-missile-launcher-with-turret.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

MT-LB APC



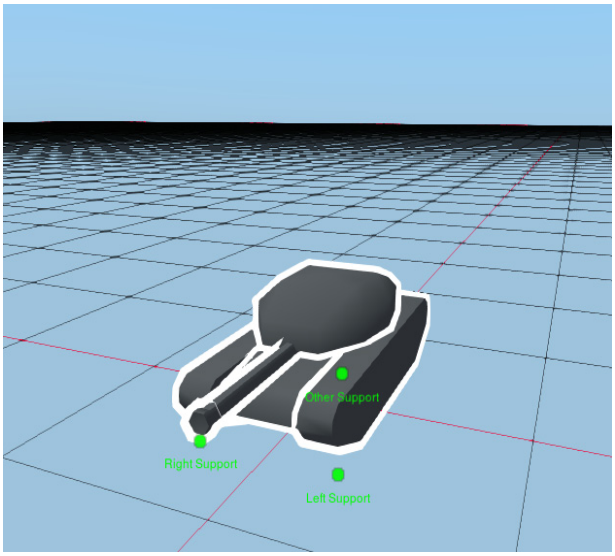
- 1:1:1:222:3:6:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15.222222 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Mamba APC (No 3D)



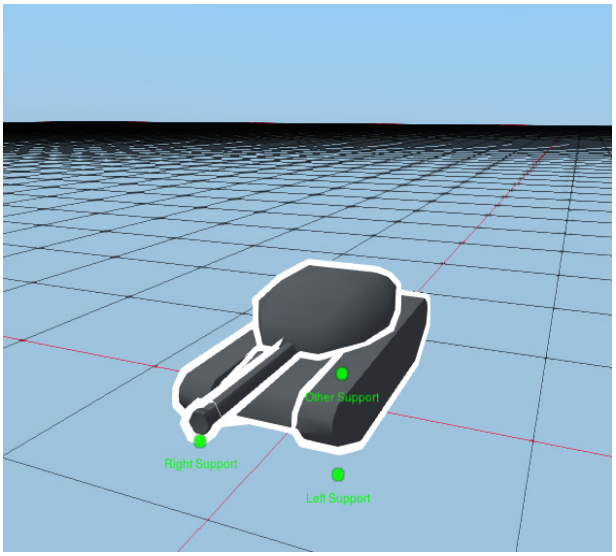
- 1:1:1:197:2:3:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 28.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Merkava III MBT (No 3D)



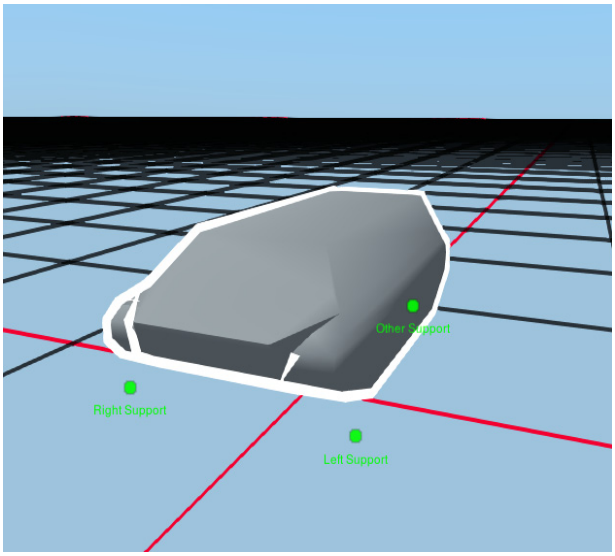
- 1:1:1:105:1:1:3:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\m250-smoke-grenade.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Merkava IV MBT (No 3D)



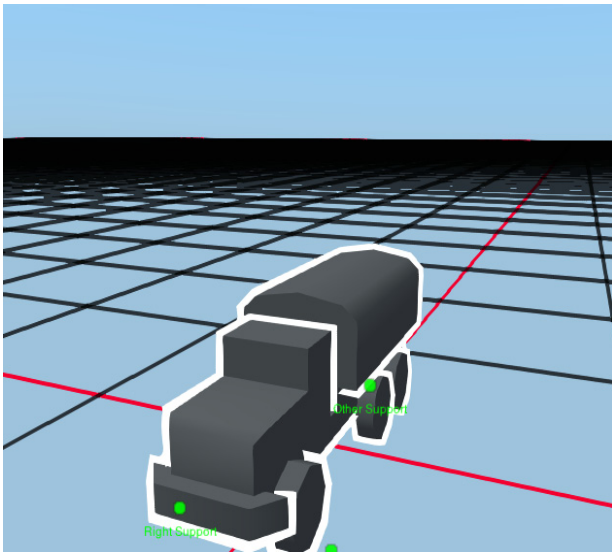
- 1:1:1:105:1:1:4:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 17.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\m250-smoke-grenade.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Namer APC (No 3D)



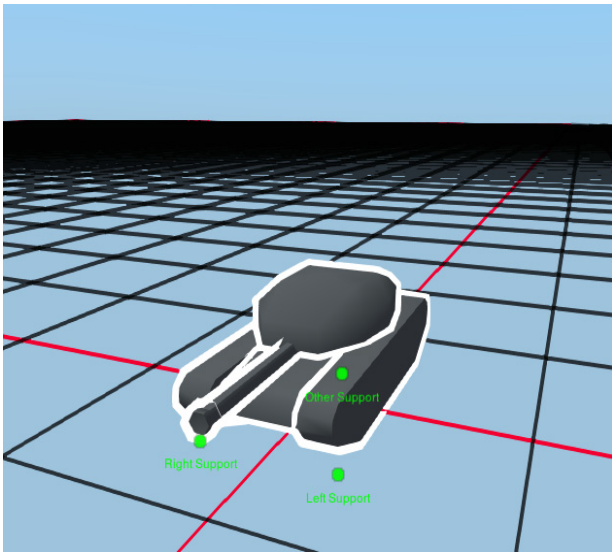
- 1:1:1:105:7:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 17.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\m250-smoke-grenade.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Navistar 7000 (No 3D)



- 1:1:1:225:7:43:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 40.23336133333 m/s
- Ordered speed: 15.55555555556 m/s
- Systems:
  - damage: damage\ground-unarmored.sysdef
  - movement: movement\ground-wheels-off-road.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

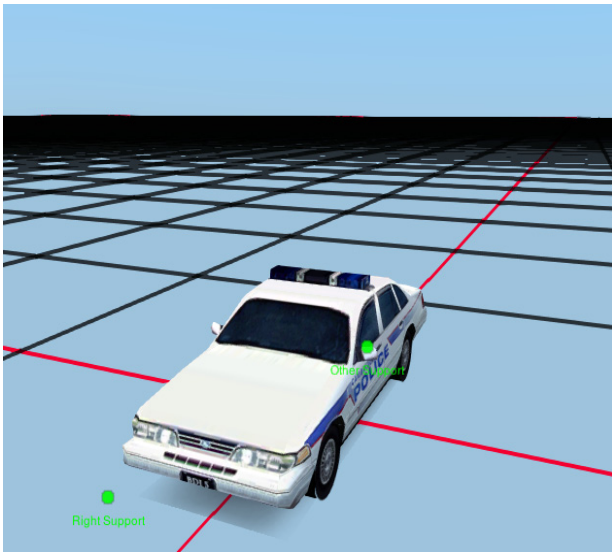
PT-91 Twardy MBT (No 3D)



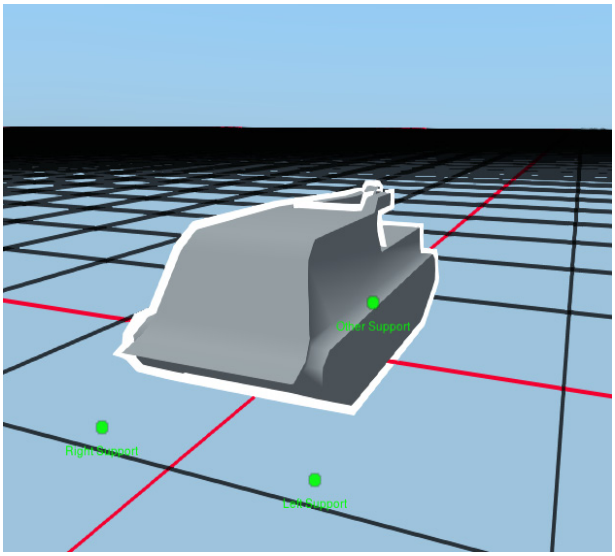
- 1:1:1:175:1:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
  - weapon: weapons\120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Police Car

- 1:1:1:225:27:0:0:2
- Can embark: True
- Can be embarked on: True
- Maximum speed: 90.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 0.5
  - infrared-signature: 4

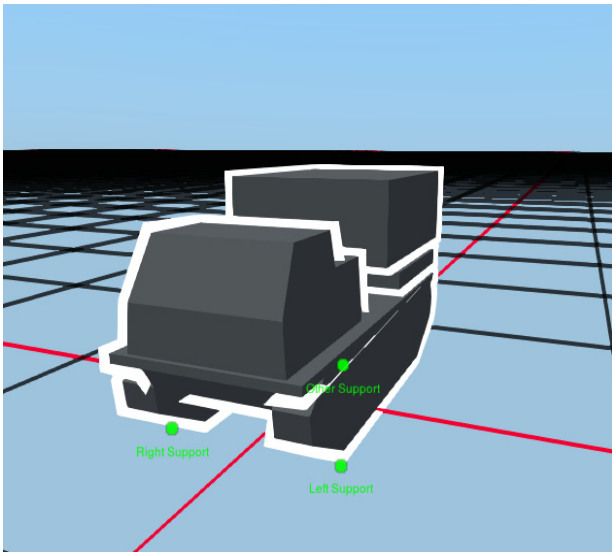


Puma CEV (No 3D)



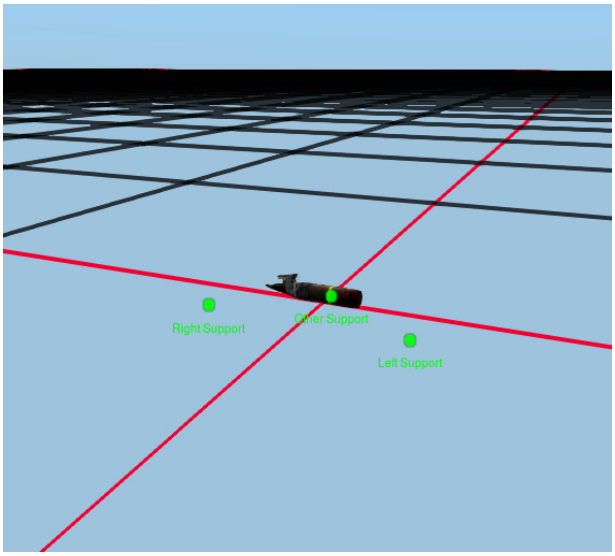
- 1:1:1:105:6:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\m250-smoke-grenade.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Rapier SAM (No 3D)



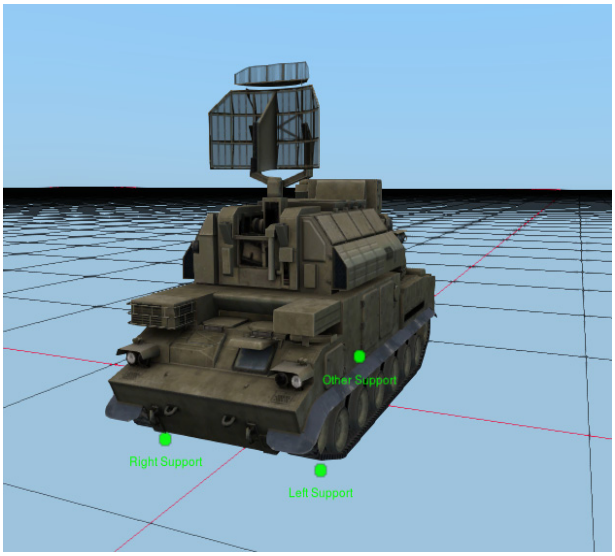
- 1:1:1:224:28:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 0 m/s
- Ordered speed: 0 m/s
- Systems:
  - damage: damage\ground-light-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

Roadside IED



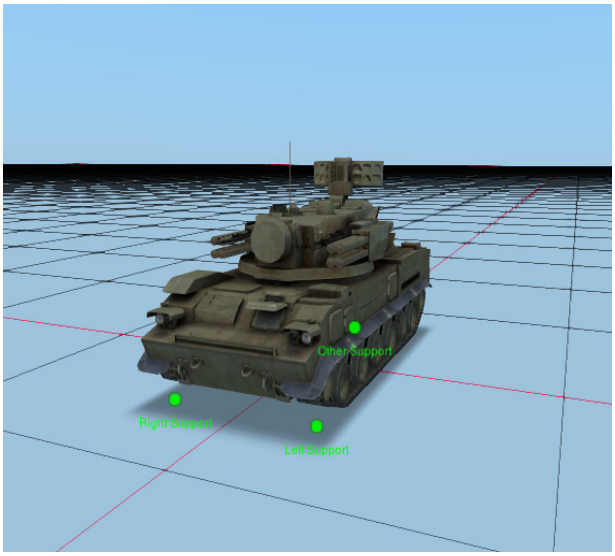
- 1:2:2:0:3:1:1:0
- Can embark: True
- Systems:
  - damage: ground-unarmored.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: explosive-device.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0
  - visual-signature: 0.01

SA-15 Gauntlet SAM



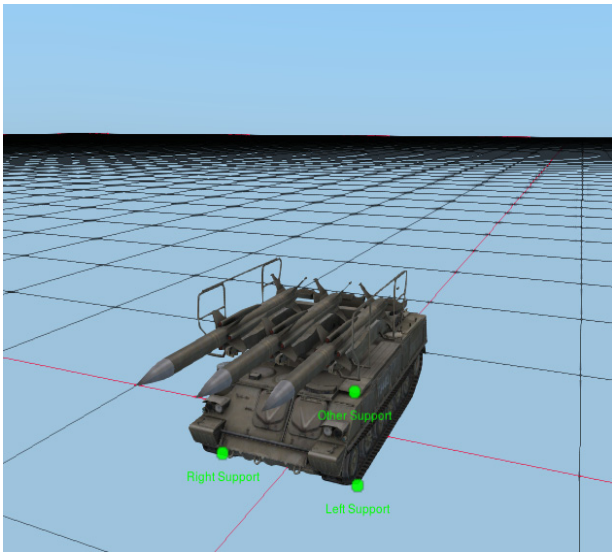
- 1:1:1:222:28:10:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.055556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 4

SA-19 Grison



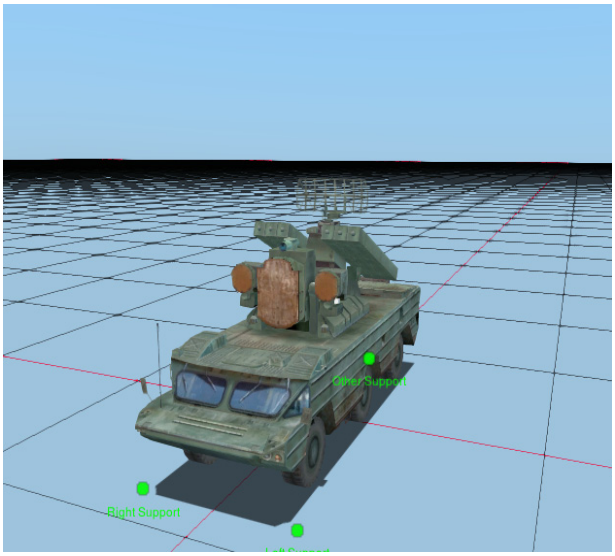
- 1:1:1:222:28:12:4:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.055556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

SA-6 Gainful SAM



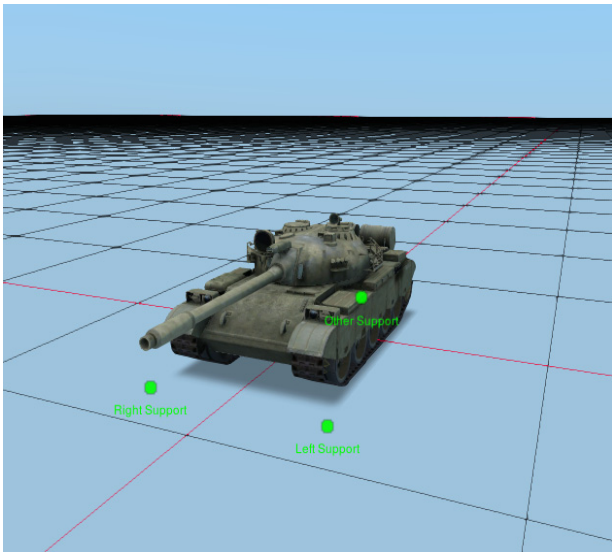
- 1:1:1:222:28:6:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

SA-9 Gaskin SAM System



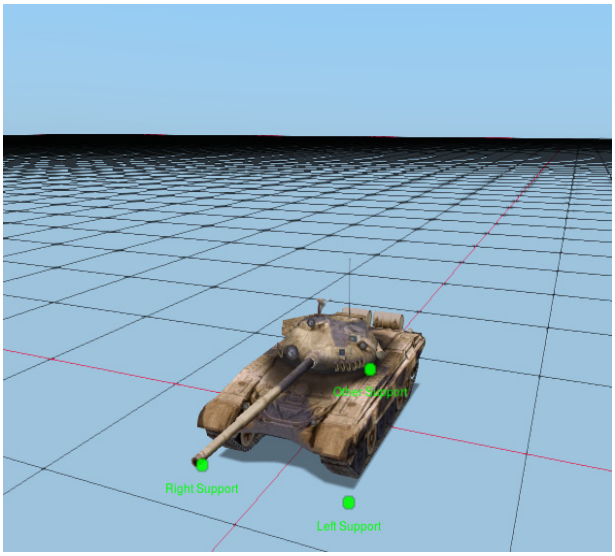
- 1:1:1:222:28:12:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 26.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.75
  - visual-signature: 3

T-69 MBT



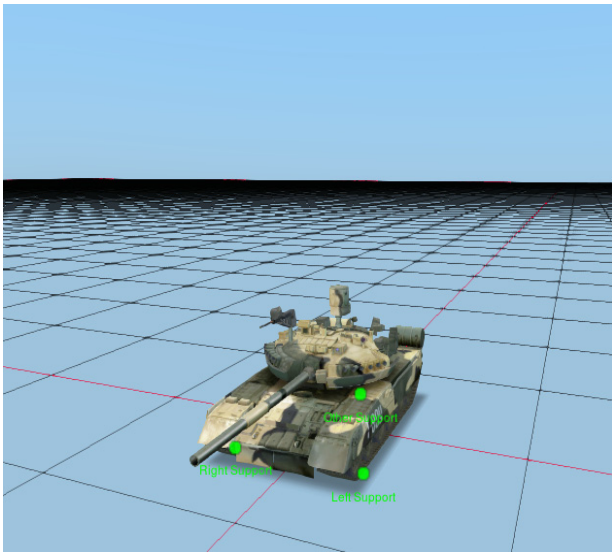
- 1:1:1:45:1:2:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 16.66 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 125mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

T-72 MBT



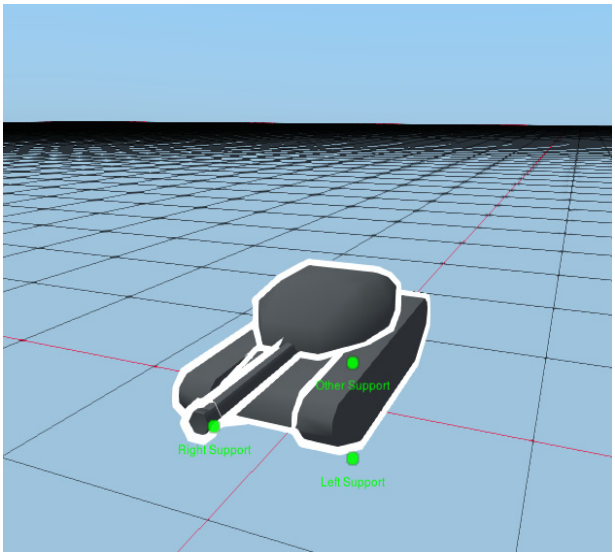
- 1:1:1:222:1:2:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 16.66 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 125mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

T-80 MBT



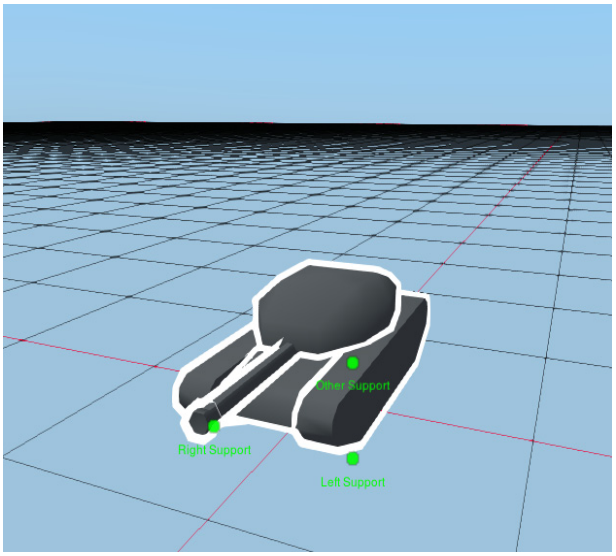
- 1:1:1:222:1:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 19.44 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 125mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

T-84 MBT (No 3D)



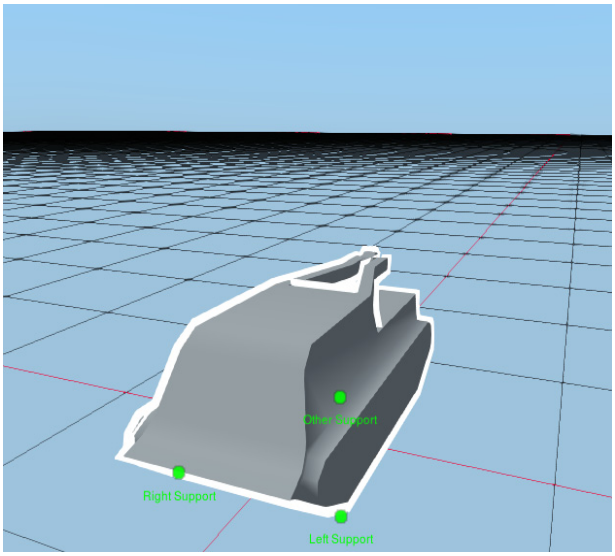
- 1:1:1:265:1:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
  - weapon: weapons\125mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

T90A MBT (No 3D)



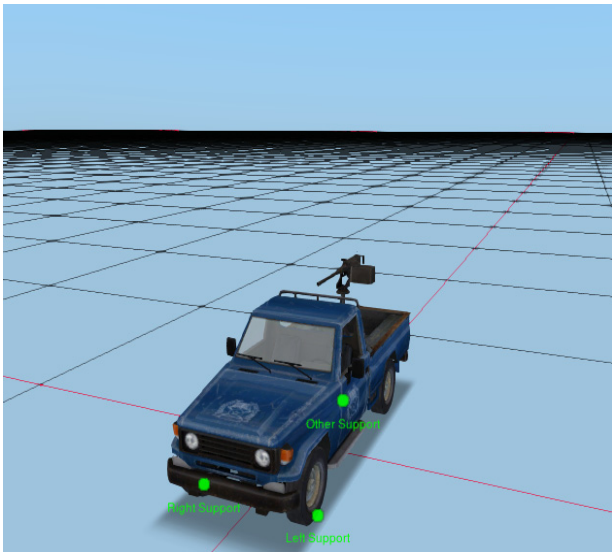
- 1:1:1:222:1:9:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
  - weapon: weapons\125mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Taurus ARV (No 3D)



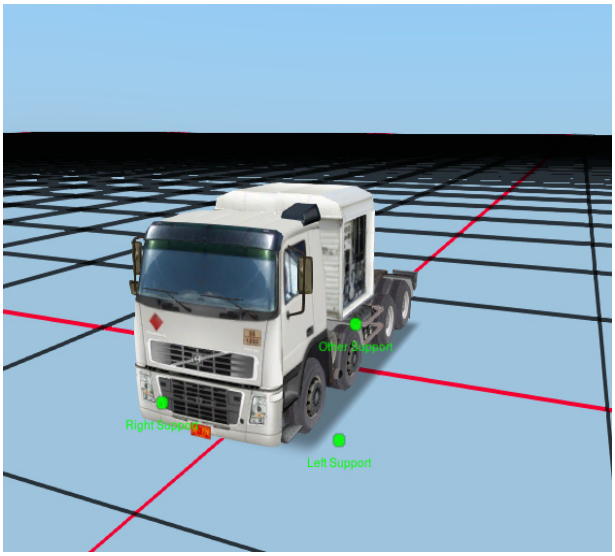
- 1:1:1:78:3:17:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\m250-smoke-grenade.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon: weapons\M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Technical Truck



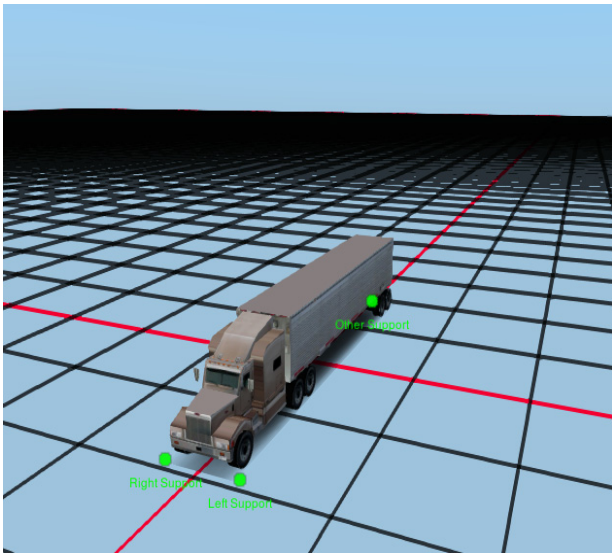
- 1:1:1:222:27:1:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 33.333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 1
  - visual-signature: 1

Tractor Trailer Cab



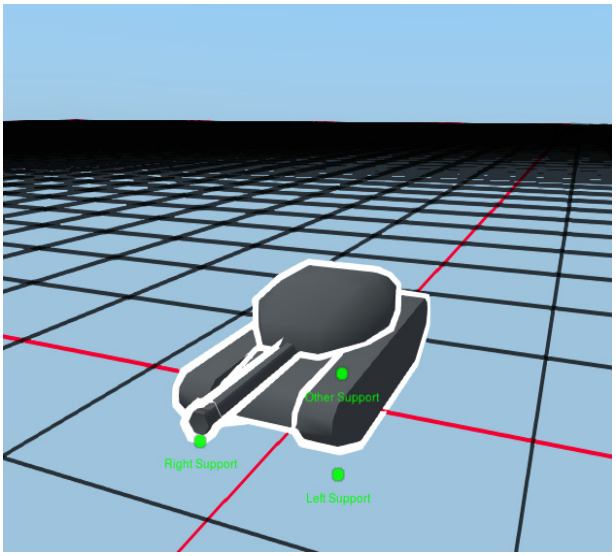
- 1:1:1:225:27:0:0:37
- Can embark: True
- Can be embarked on: True
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - infrared-signature: 6
  - radar-signature: 1
  - visual-signature: 6

Tractor Trailer with Cab



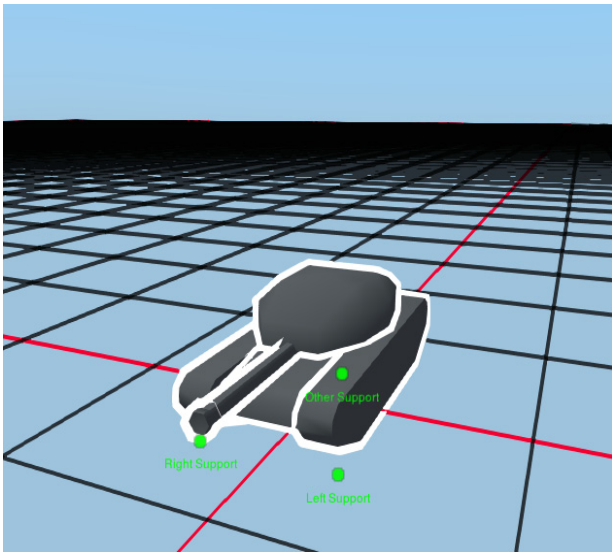
- 1:1:1:225:27:0:0:15
- Can embark: True
- Can be embarked on: True
- Maximum speed: 40.233361 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - infrared-signature: 6
  - radar-signature: 1
  - visual-signature: 6

Type 10 MBT (No 3D)



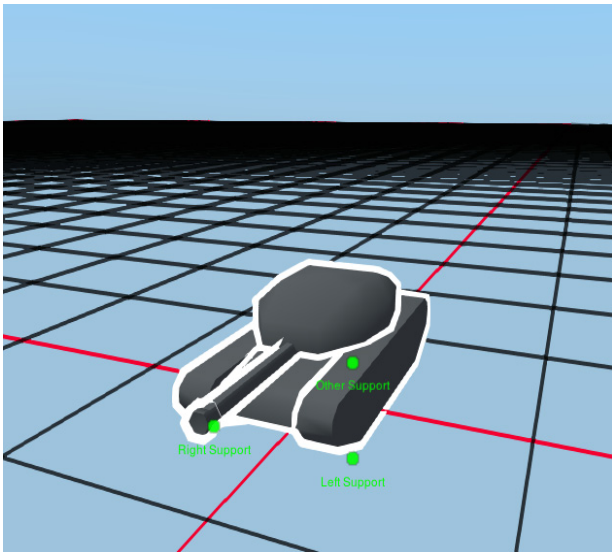
- 1:1:1:110:1:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 19.44444444444 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\m250-smoke-grenade.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-3: weapons\M2-machine-gun.sysdef
  - weapon: weapons\120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Type 90 Kyu-maru MBT (No 3D)



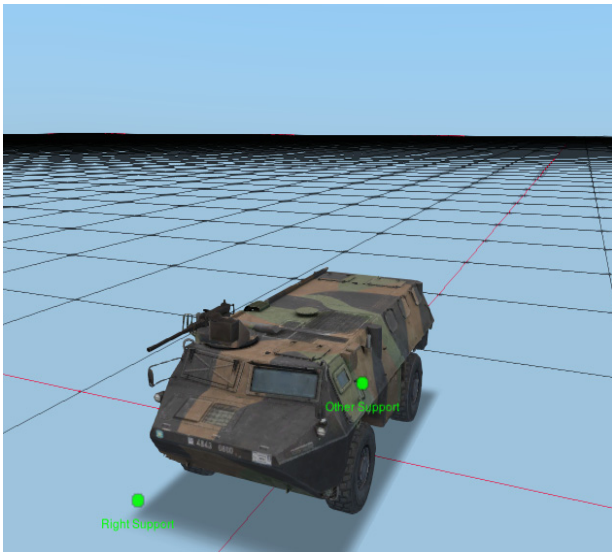
- 1:1:1:110:1:1:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 19.44444444444 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: weapons\120mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

Type 99 MBT (No 3D)



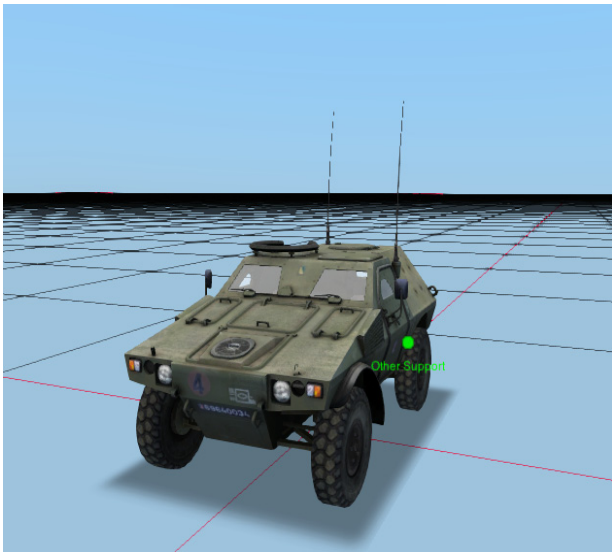
- 1:1:1:45:1:9:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-tracked.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\M240-7_62mm-mach-gun.sysdef
  - weapon: weapons\125mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

VAB APC



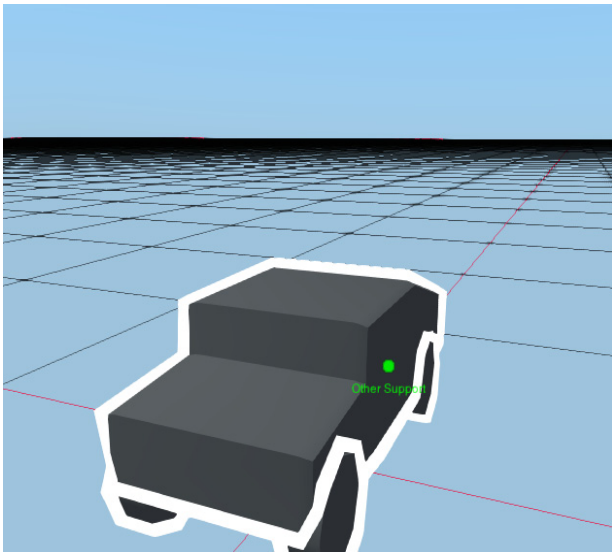
- 1:1:1:71:2:5:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

VBL ATV



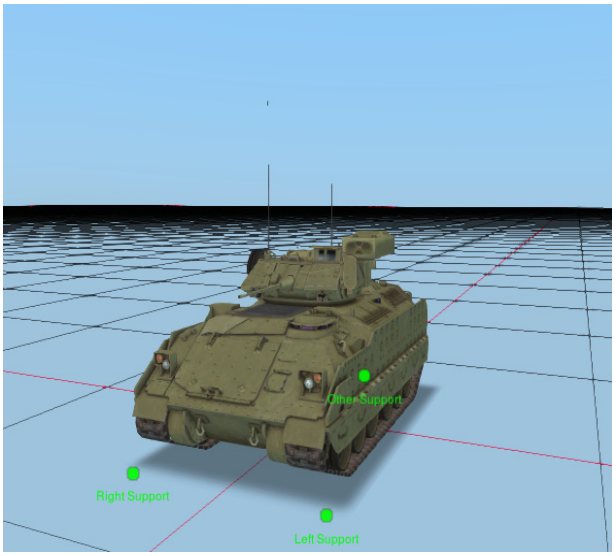
- 1:1:1:71:3:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

VM 90 LSVW (No 3D)



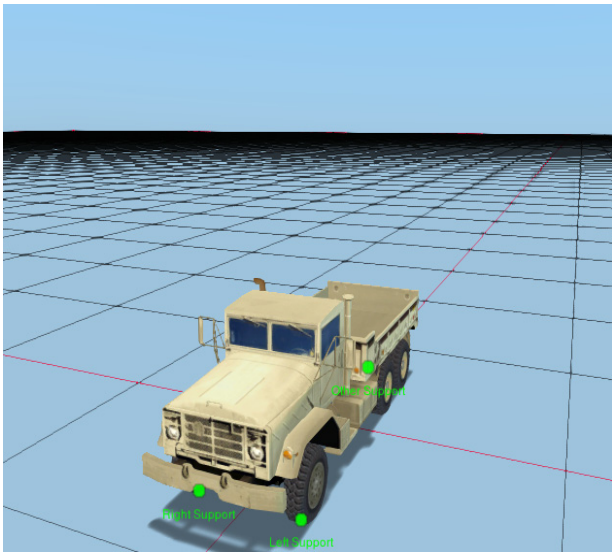
- 1:1:1:106:3:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 28.33333366667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\ground-heavy-armor.sysdef
  - movement: movement\ground-wheels-off-road.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\visual-sensor.sysdef
  - weapon-2: weapons\TOW-missile-launcher-with-turret.sysdef
  - weapon: weapons\M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

XM7 FIST-Bradley



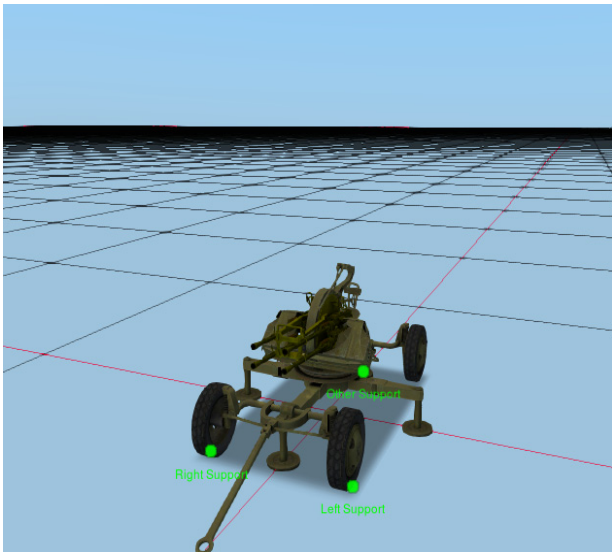
- 1:1:1:225:2:1:8:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.330028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

ZIL-135 8x8 Truck



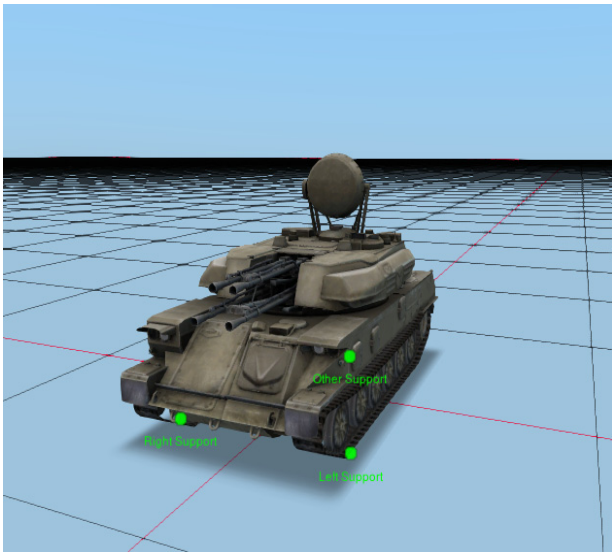
- 1:1:1:222:7:28:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 5
  - radar-signature: 1
  - visual-signature: 5

ZPU-4 AA Gun



- 1:1:1:222:28:13:7:3
- Can embark: True
- Can be embarked on: False
- Maximum speed: 0 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 14_5mm-quad-gun.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 0.5
  - visual-signature: 1

ZSU-23-4 Shilka



- 1:1:1:222:28:12:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15.638889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 14_5mm-quad-gun.sysdef
- Sensor signatures:
  - infrared-signature: 4
  - radar-signature: 0.5
  - visual-signature: 3

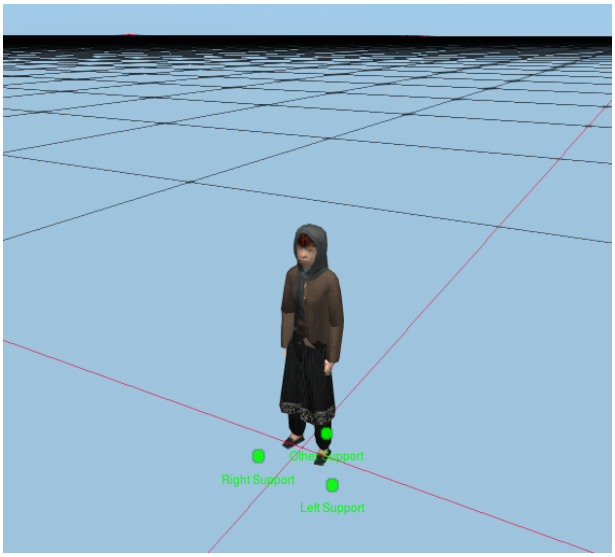
1.10. Human

Cameraman



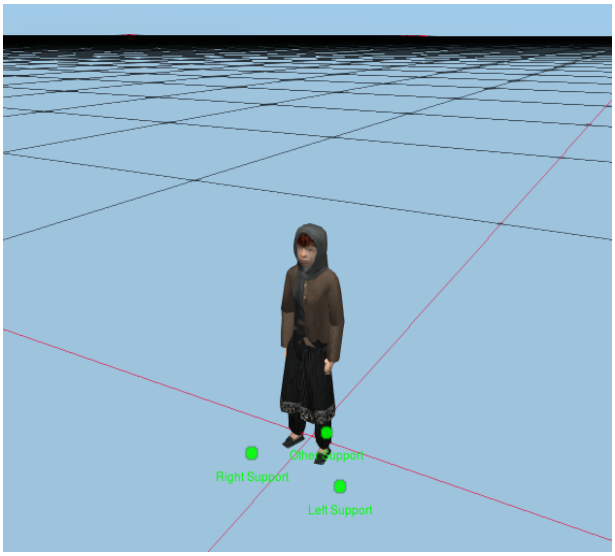
- 1:3:1:0:3:1:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 1.5 m/s
- Ordered speed: 1 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - visual-signature: 1.2
  - infrared-signature: 1.2
  - radar-signature: 0.25

Child (Crowd Behavior)



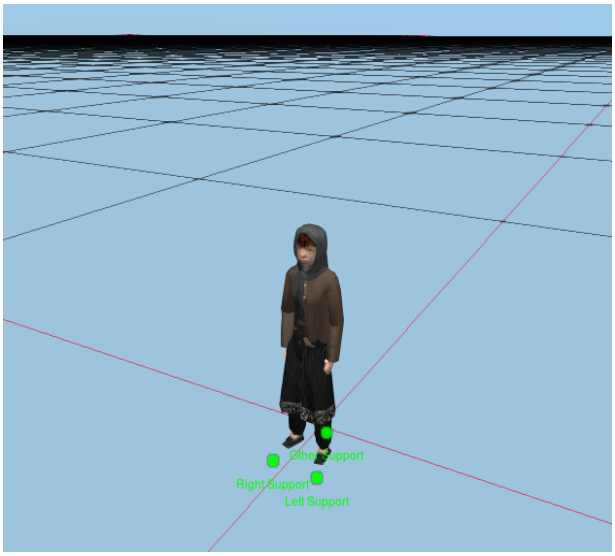
- 1:3:1:0:3:1:3:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2 m/s
- Ordered speed: 1.2 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Child (Injured)



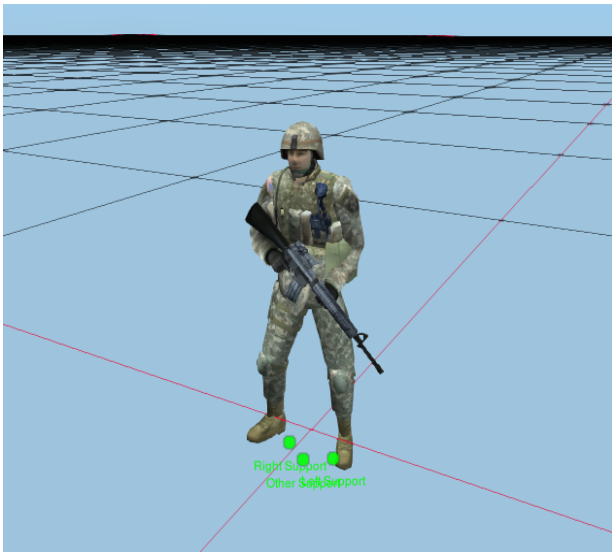
- 1:3:1:0:3:1:3:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Child



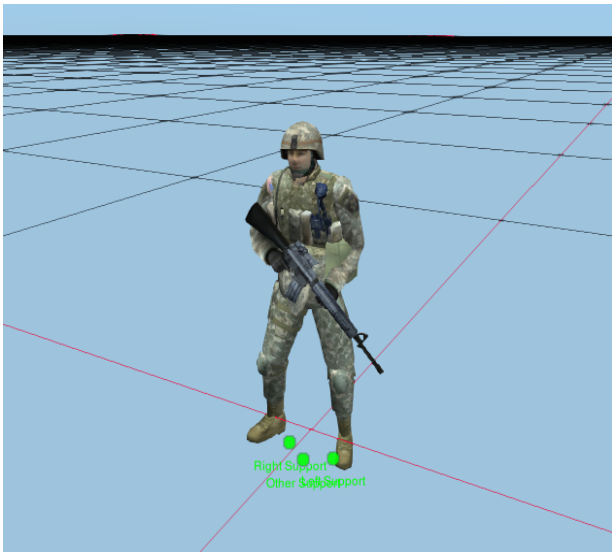
- 1:3:1:0:3:1:3:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Chilean AT4



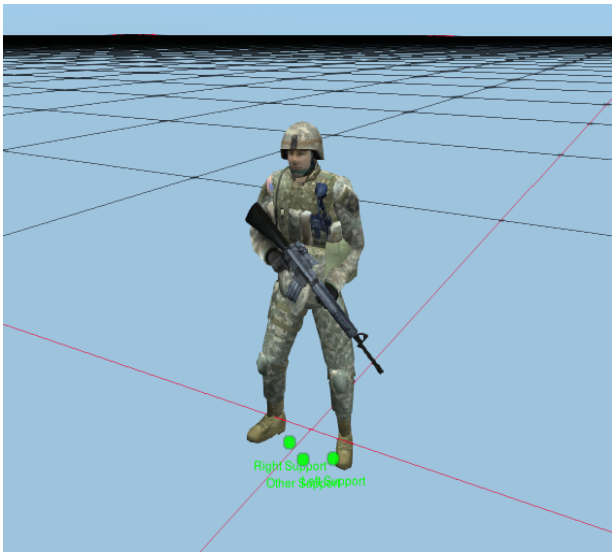
- 1:3:1:44:1:97:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.2 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AT4.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

Chilean IMI Galil



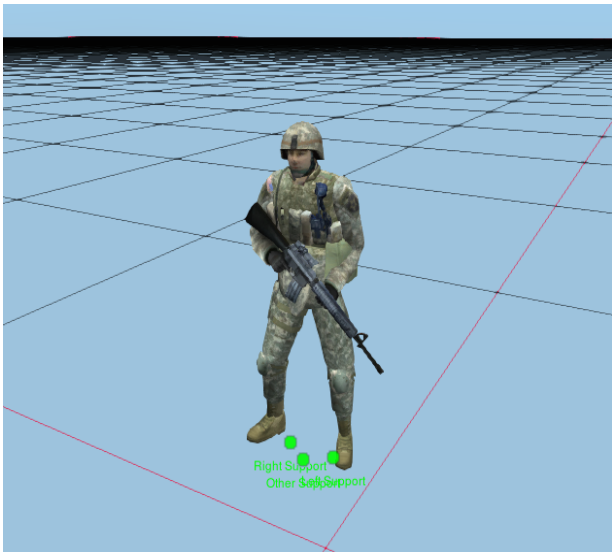
- 1:3:1:44:1:250:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

Chilean M16-M203



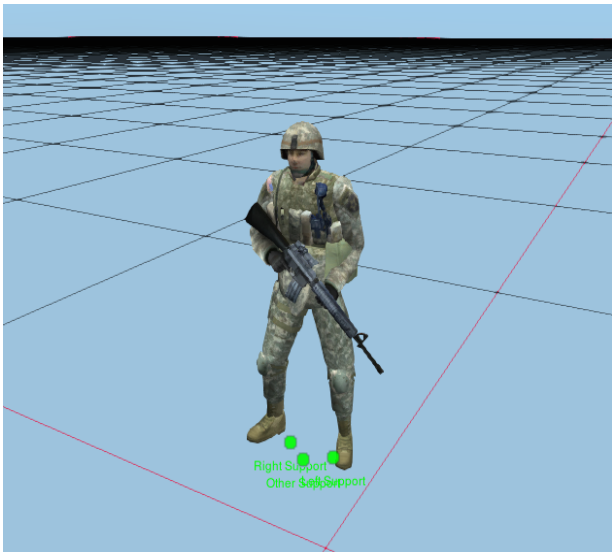
- 1:3:1:44:1:73:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

Chilean M16



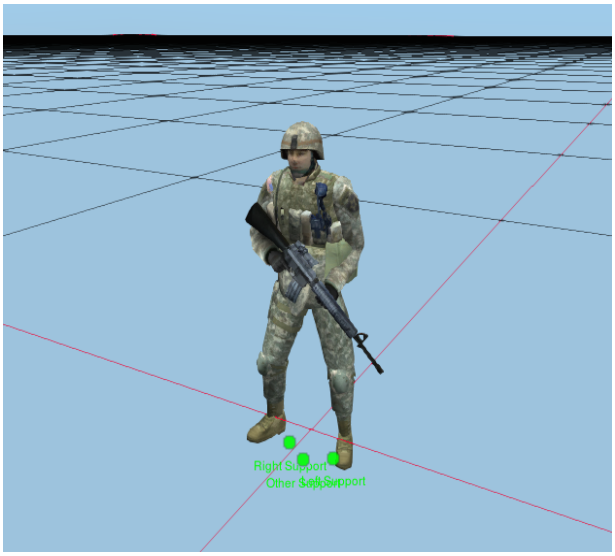
- 1:3:1:44:1:32:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

Chilean M240



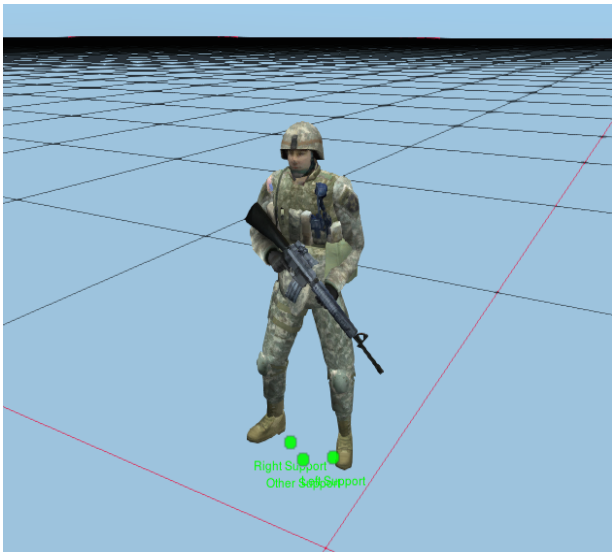
- 1:3:1:44:1:134:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M240-mg.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

Chilean M4



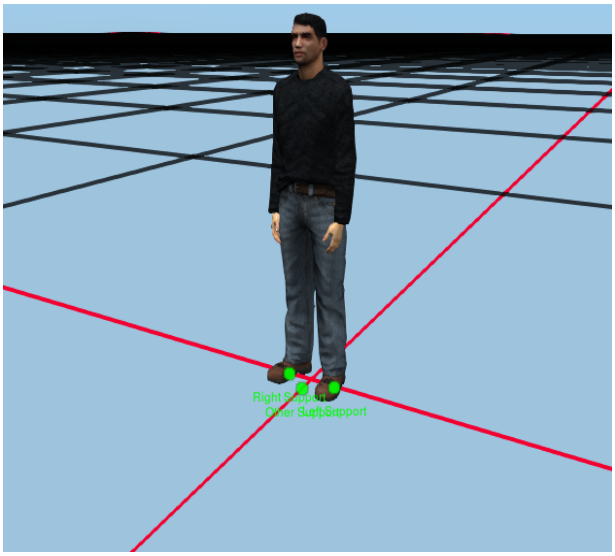
- 1:3:1:44:1:41:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

Chilean M60



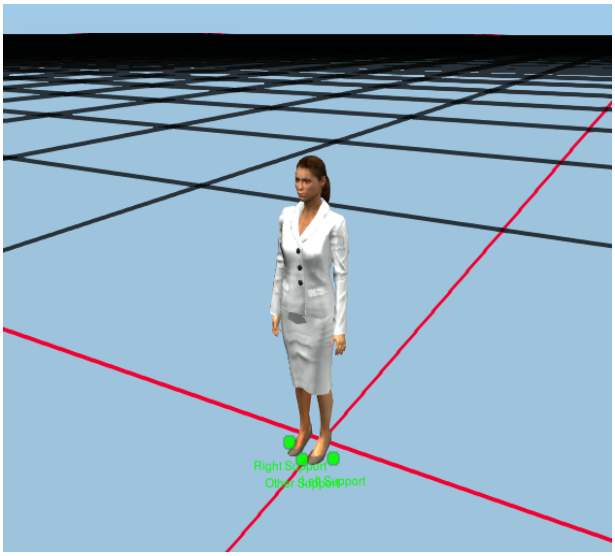
- 1:3:1:44:1:52:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M60-mg.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

Civilian (Chem/Bio Behavior)



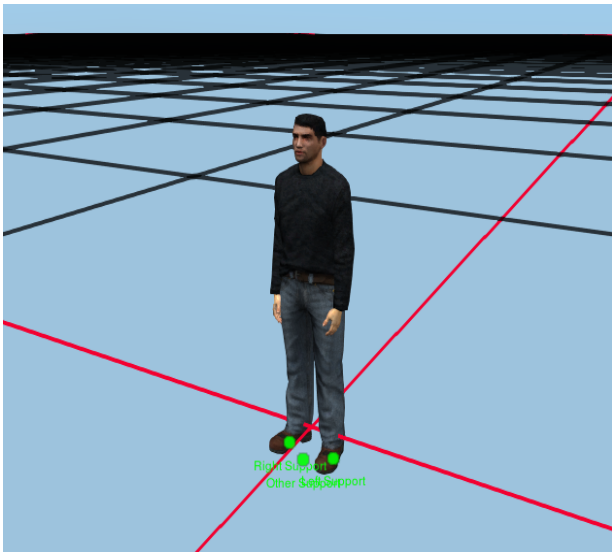
- 1:3:1:0:3:1:0:4
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Civilian Female



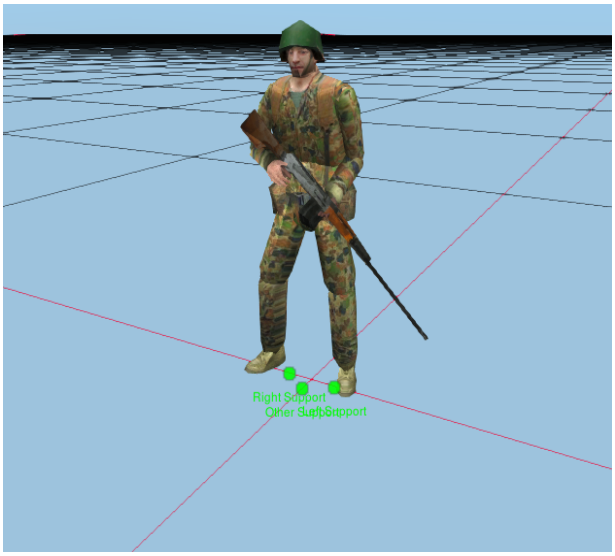
- 1:3:1:225:3:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 0.666667 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Civilian Male



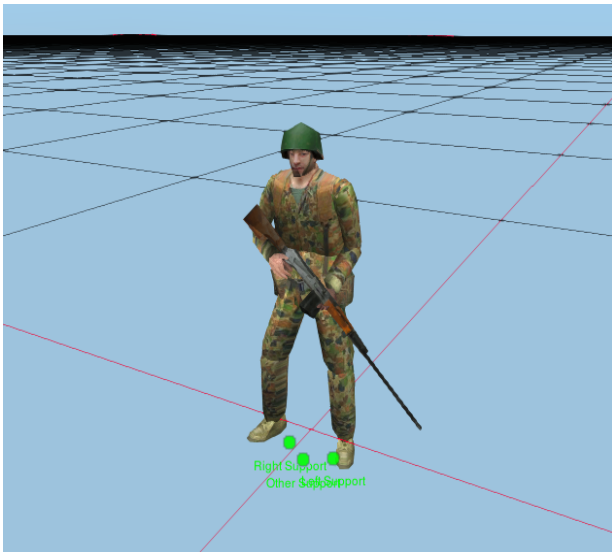
- 1:3:1:225:3:0:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

DI AK-47



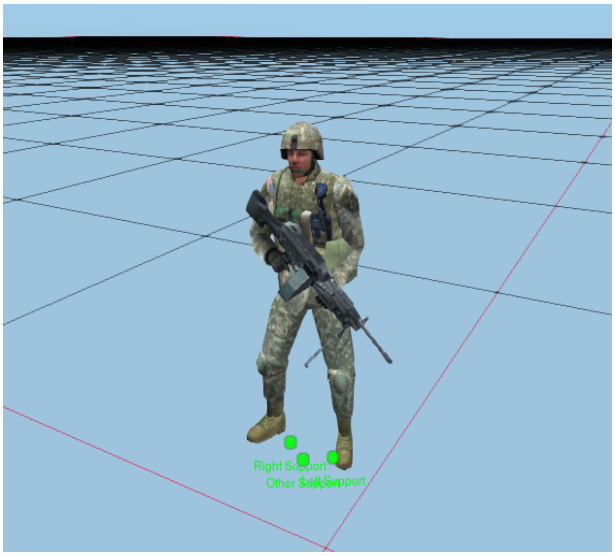
- 1:3:1:222:1:205:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

DI Lasing (CIS)



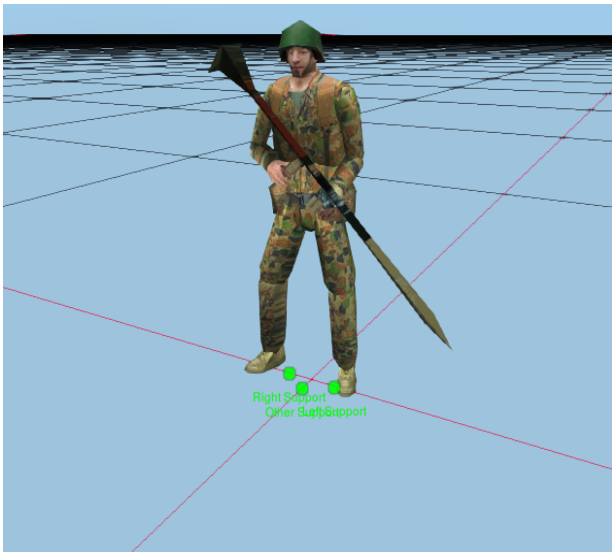
- 1:3:1:222:1:205:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: di-laser-designator.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

DI Lasing (US)



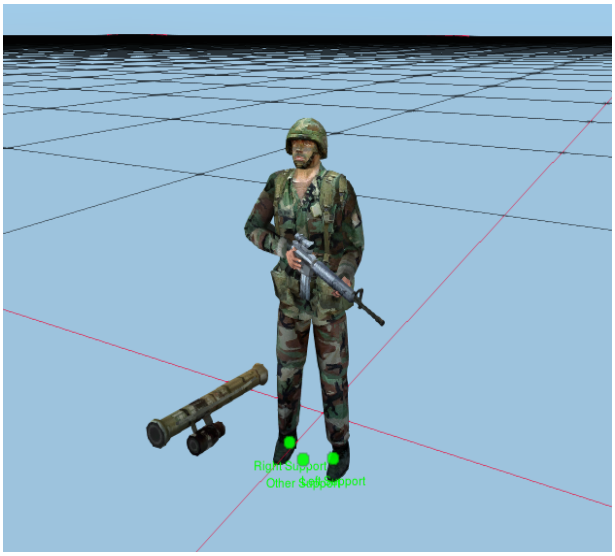
- 1:3:1:225:1:32:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: di-laser-designator.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

DI RPG



- 1:3:1:222:1:246:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-RPG-Launcher.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

DI SMAW And Rifle



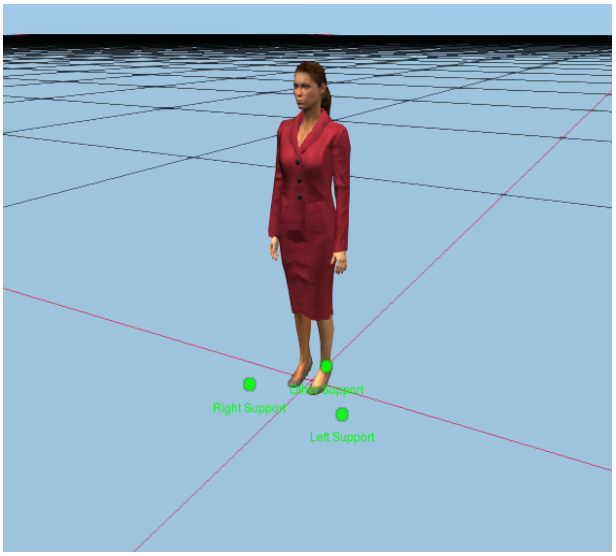
- 1:3:1:225:1:115:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2 m/s
- Ordered speed: 1 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

Factory Worker



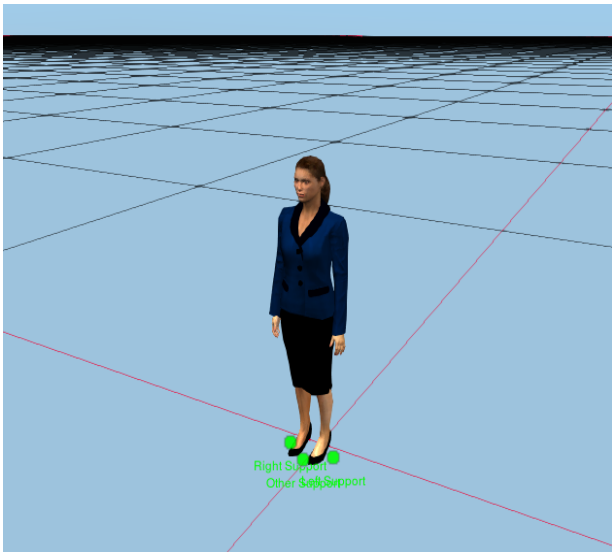
- 1:3:1:0:3:1:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Female Civilian (Crowd Behavior)



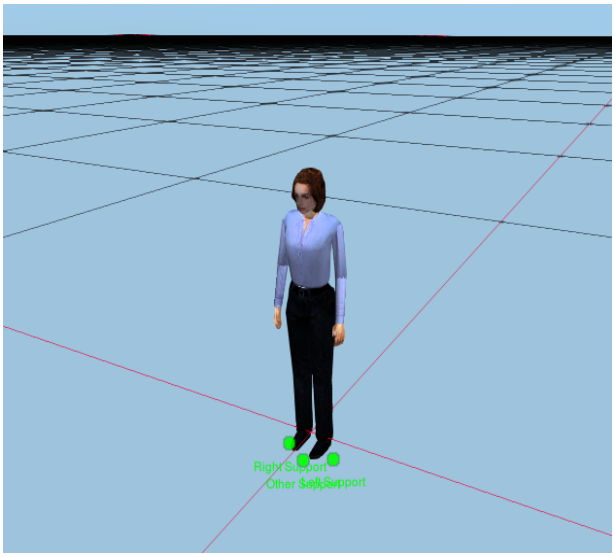
- 1:3:1:225:3:1:0:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 0.666667 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Female Dancer



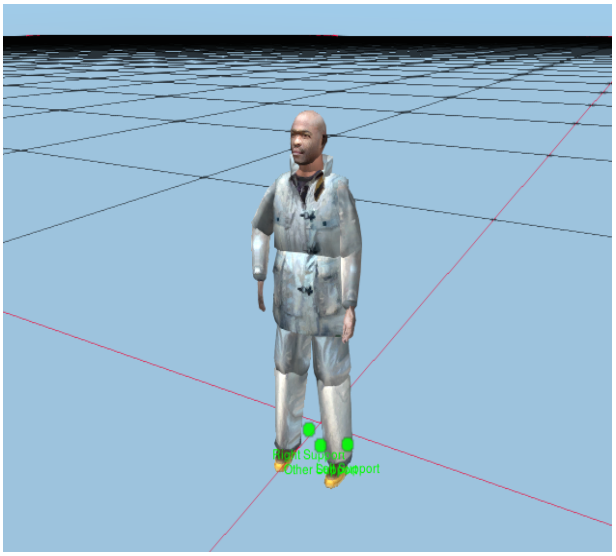
- 1:3:1:225:3:1:0:5
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 0.666667 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Female On Bike



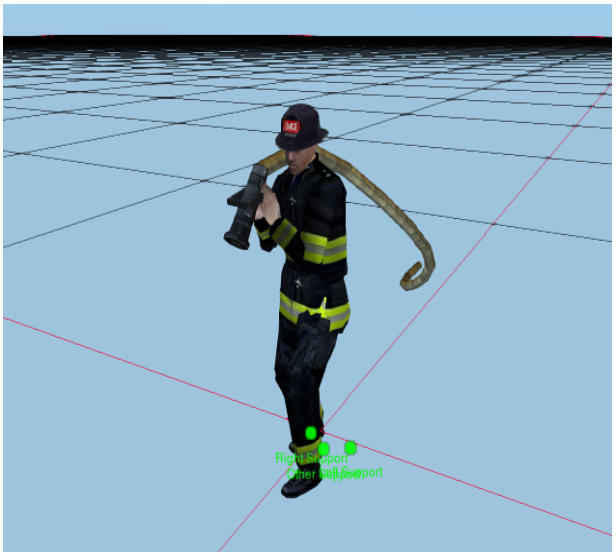
- 1:3:1:225:3:1:4:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Fireman (Extinguisher)



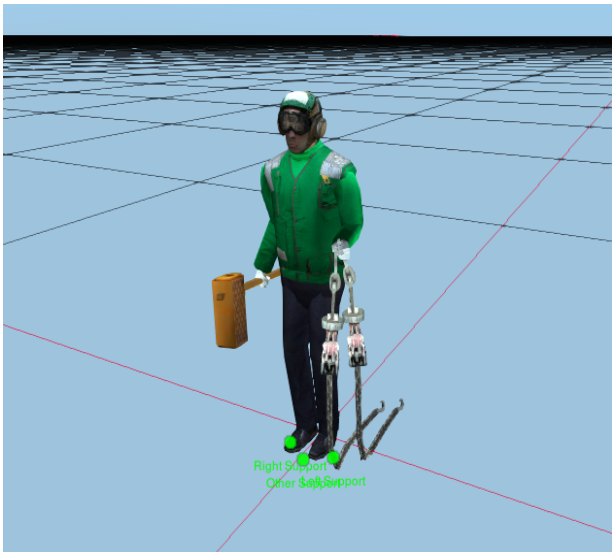
- 1:3:1:225:3:2:6:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.81 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - visual-signature: 1.2
  - infrared-signature: 1.2
  - radar-signature: 0.25

Fireman (Hose)



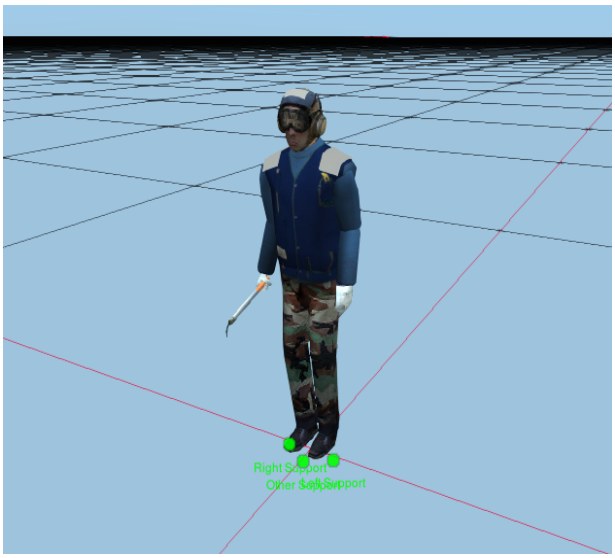
- 1:3:1:225:3:2:6:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 0.7 m/s
- Ordered speed: 0.7 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - visual-signature: 1.2
  - infrared-signature: 1.2
  - radar-signature: 0.25

Flight Deck Crew (Chock And Chains)



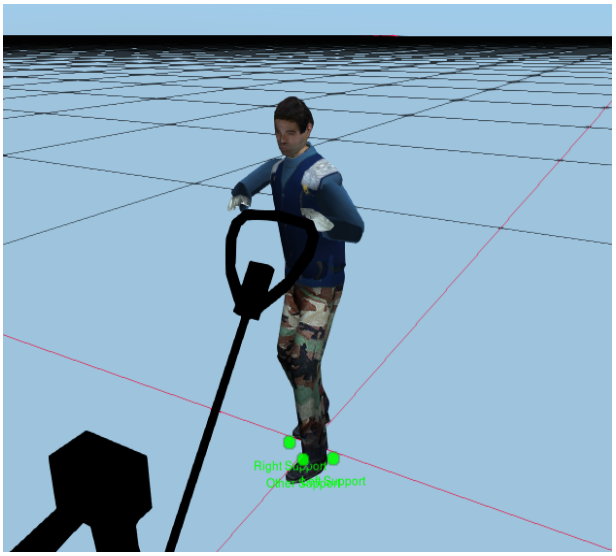
- 1:3:1:225:3:0:1:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - visual-signature: 1.2
  - infrared-signature: 1.2
  - radar-signature: 0.25

Flight Deck Crew (Grounding Cable)



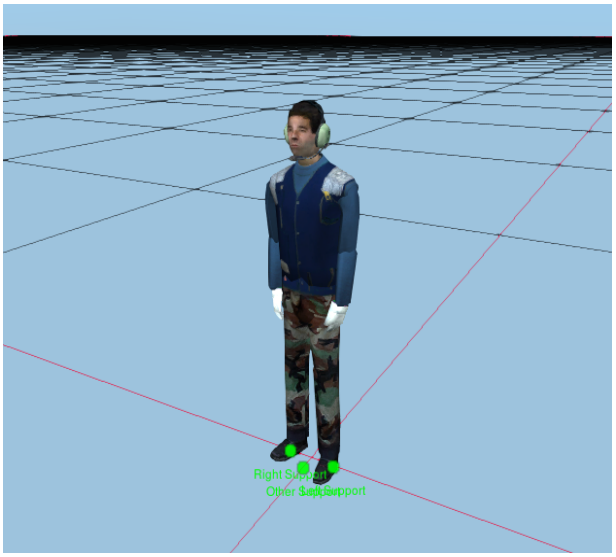
- 1:3:1:225:3:0:1:5
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - visual-signature: 1.2
  - infrared-signature: 1.2
  - radar-signature: 0.25

Flight Deck Crew (Pallet Handler)



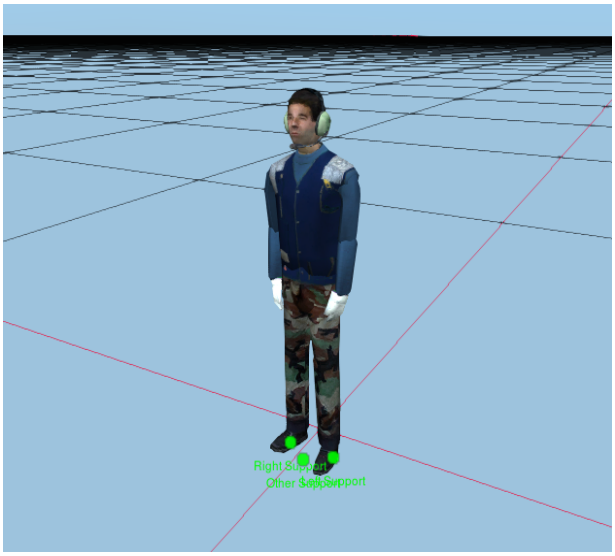
- 1:3:1:225:3:0:1:3
- Can embark: True
- Can be embarked on: False
- Maximum speed: 1.416667 m/s
- Ordered speed: 0.777778 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - visual-signature: 1.2
  - infrared-signature: 1.2
  - radar-signature: 0.25

Flight Deck Crew



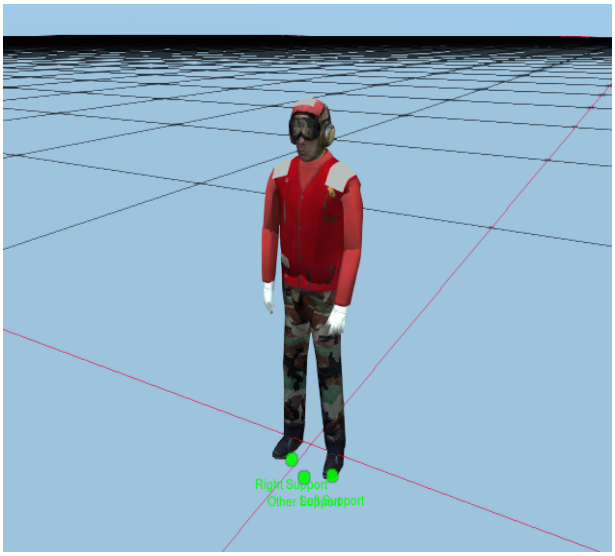
- 1:3:1:225:3:0:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Flight Deck Crewman



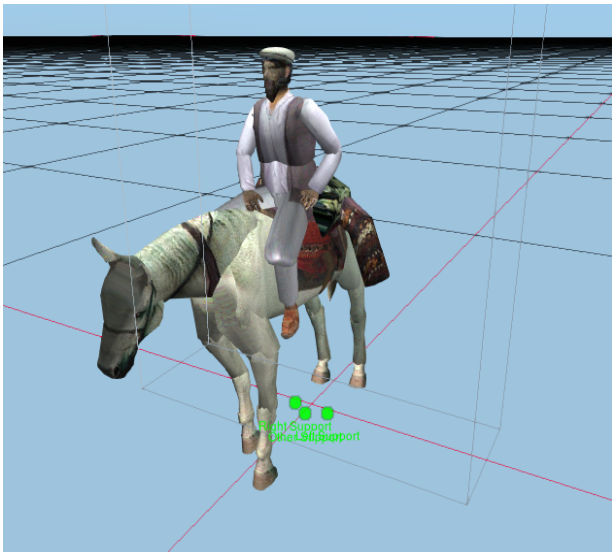
- 1:3:1:225:3:0:1:6
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - visual-signature: 1.2
  - infrared-signature: 1.2
  - radar-signature: 0.25

Flight Deck Worker



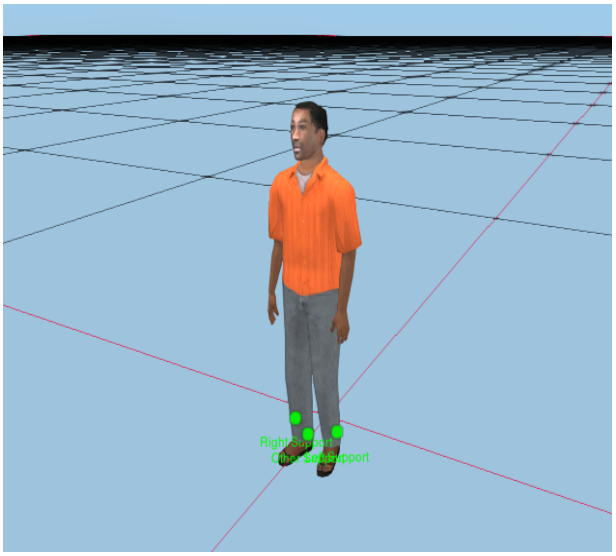
- 1:3:1:225:3:0:1:7
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - visual-signature: 1.2
  - infrared-signature: 1.2
  - radar-signature: 0.25

Horse with Rider



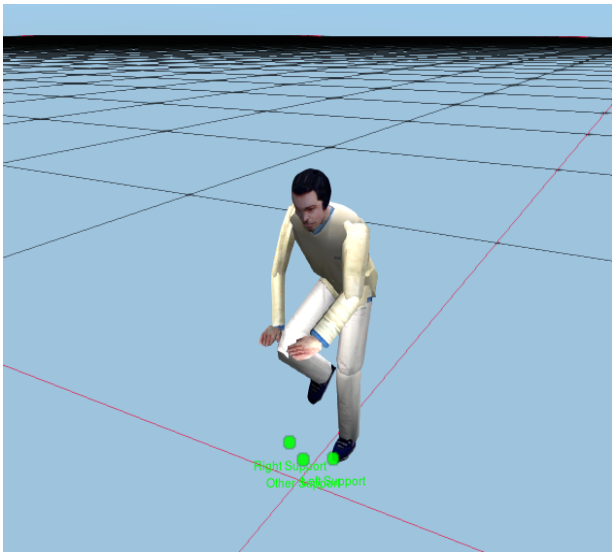
- 1:3:1:0:5:1:4:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 2
  - visual-signature: 2

Male Civilian (Crowd Behavior)



- 1:3:1:225:3:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Male On Bike



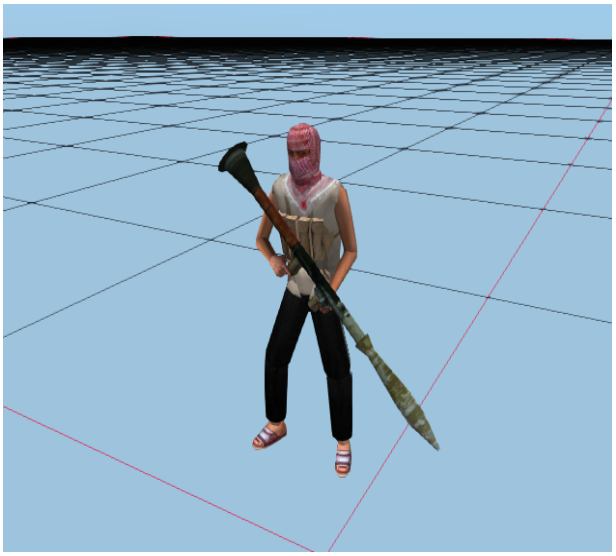
- 1:3:1:225:3:1:4:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - visual-signature: 1.2
  - radar-signature: 0.25
  - infrared-signature: 1.2

Man in Wheelchair



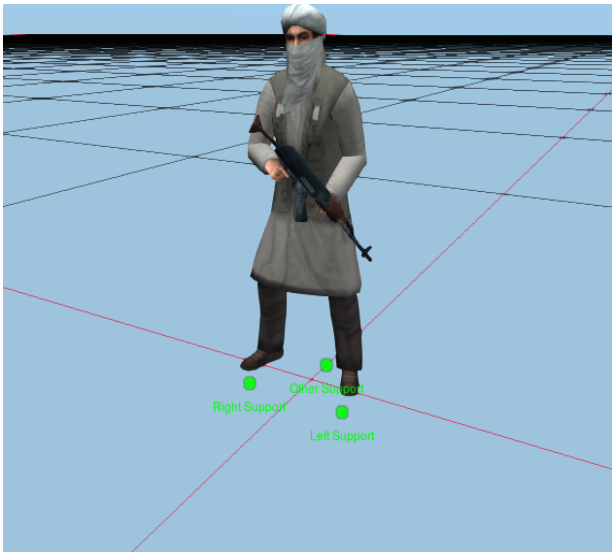
- 1:3:1:225:3:1:0:6
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - visual-signature: 1.2
  - infrared-signature: 1.2
  - radar-signature: 0.25

Mideast Combatant with RPG



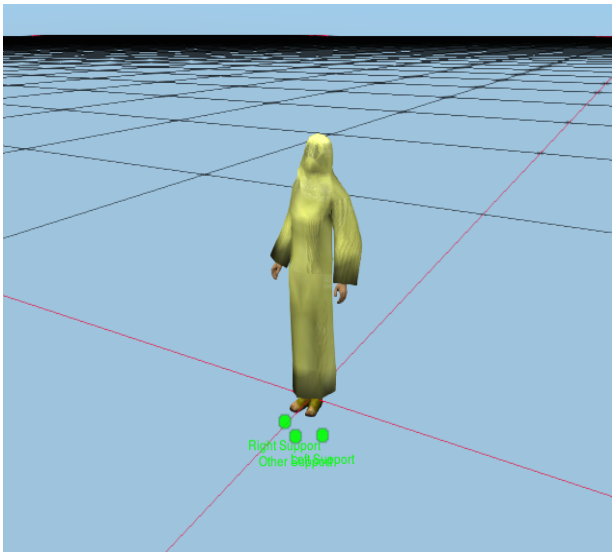
- 1:3:1:102:4:246:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-RPG-Launcher.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Mideast Combatant



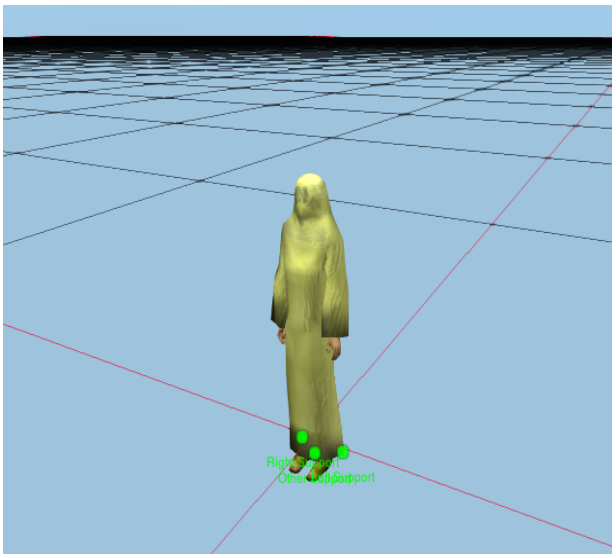
- 1:3:1:222:4:205:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Mideast Female (Crowd Behavior)



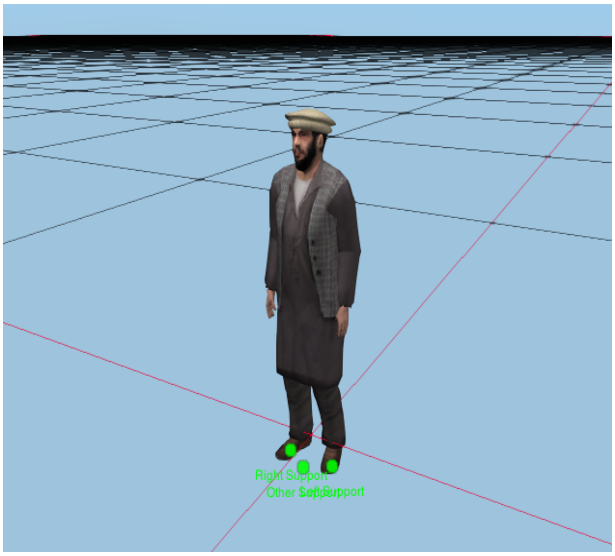
- 1:3:1:1:3:1:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.15 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Mideast Female



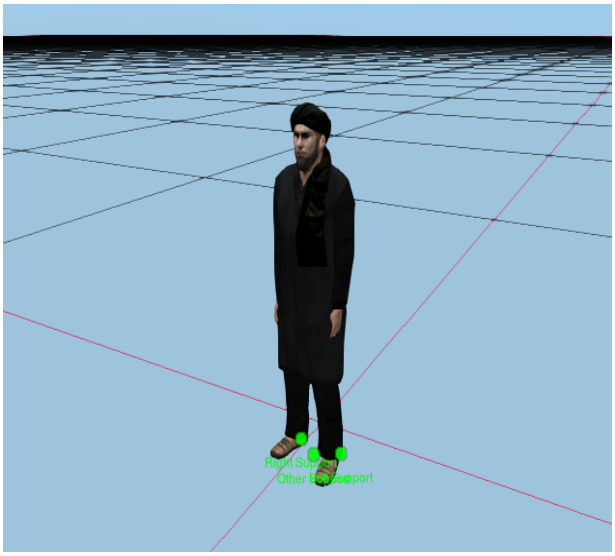
- 1:3:1:1:3:1:0:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 0.666667 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Mideast Male (Crowd Behavior)



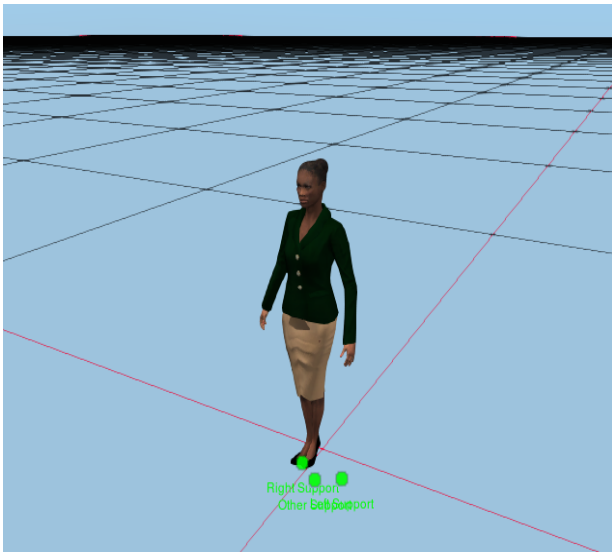
- 1:3:1:1:3:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.472222 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Mideast Male



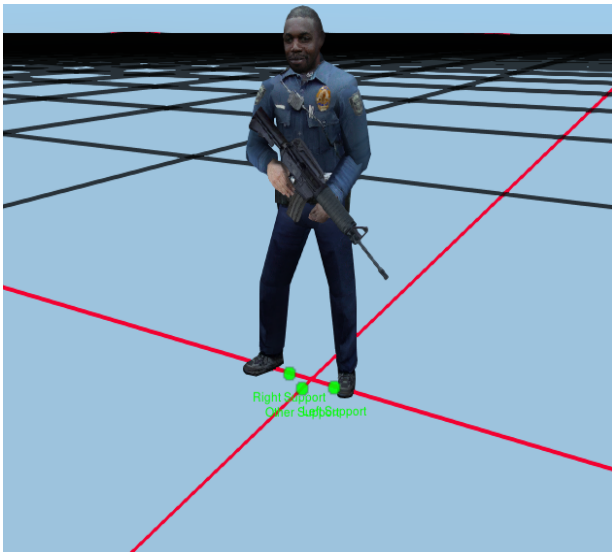
- 1:3:1:1:3:1:0:3
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.472222 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Mother



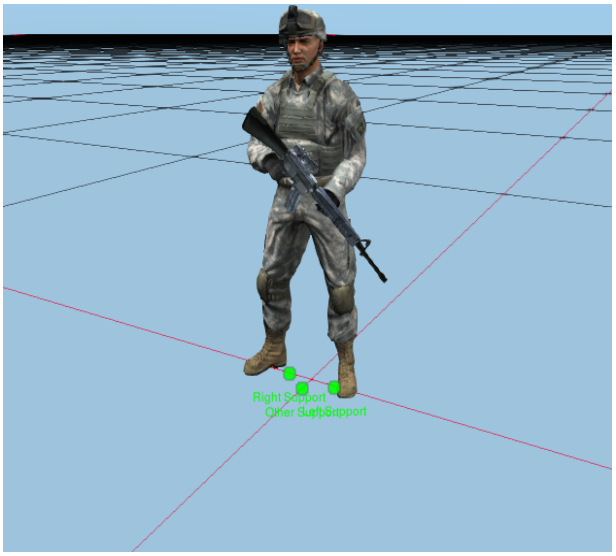
- 1:3:1:225:3:1:0:7
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 0.65 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Police Officer



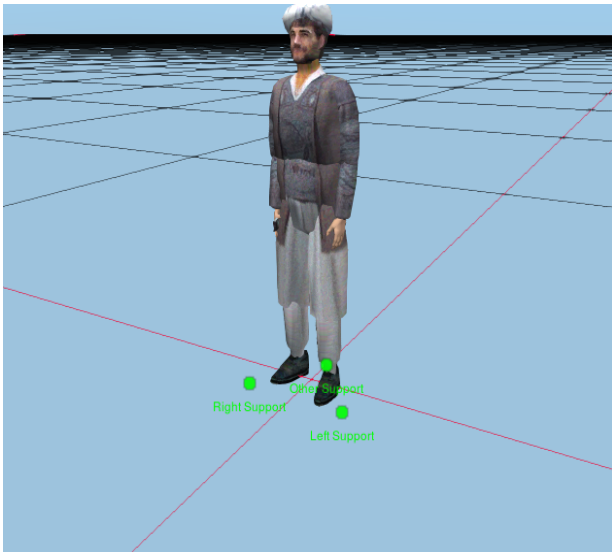
- 1:3:1:225:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Sergeant M16



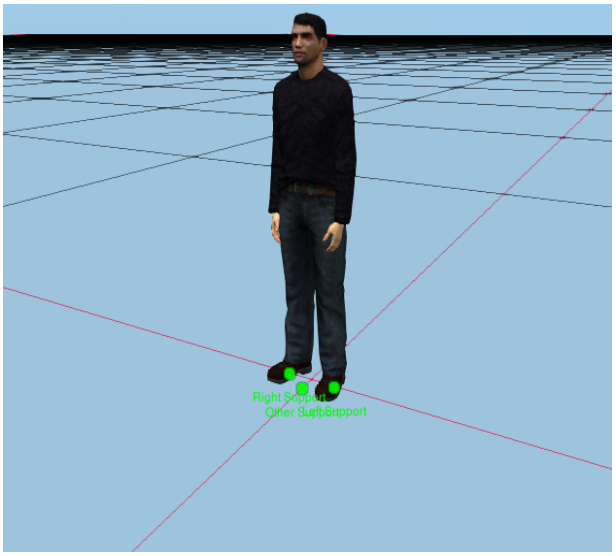
- 1:3:1:225:1:32:1:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 0.7 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

Suicide Bomber



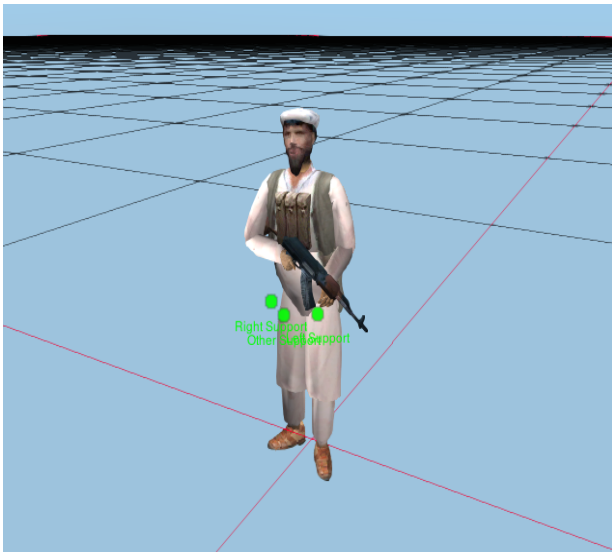
- 1:3:1:222:4:205:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.472222 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: human-explosive-device.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Suspect



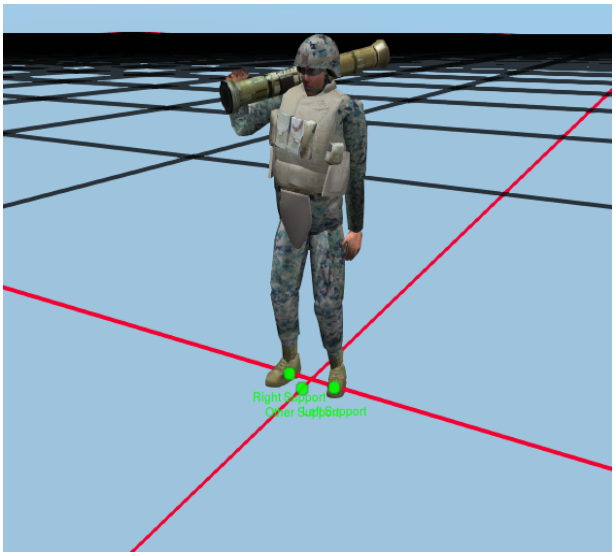
- 1:3:1:225:3:0:1:8
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

Taliban



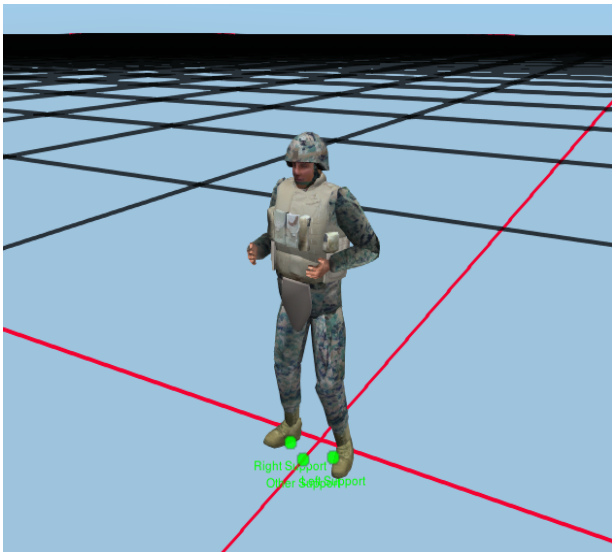
- 1:3:1:1:4:206:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 5.9 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

US Army AT4



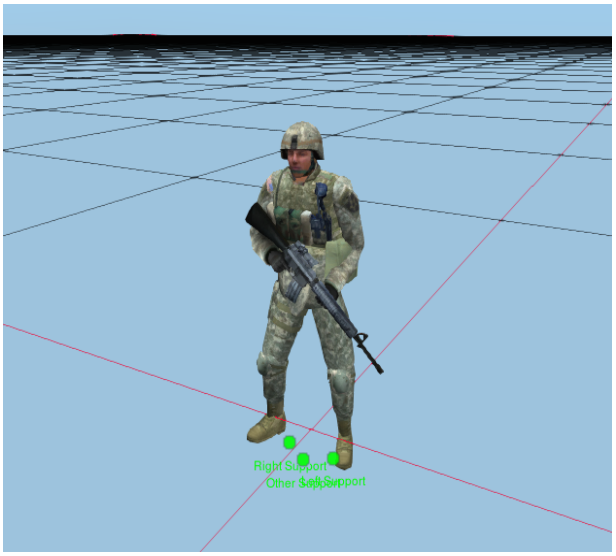
- 1:3:1:225:1:97:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.2 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AT4.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

US Army Javelin



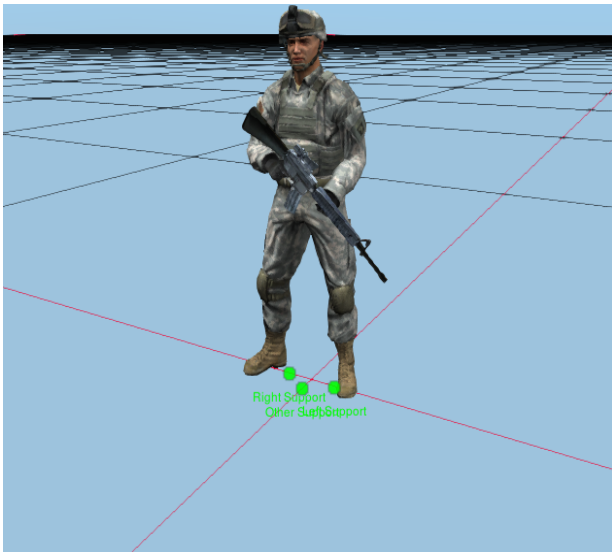
- 1:3:1:225:1:81:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 0.8 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-RPG-Launcher.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

US Army M16-M203



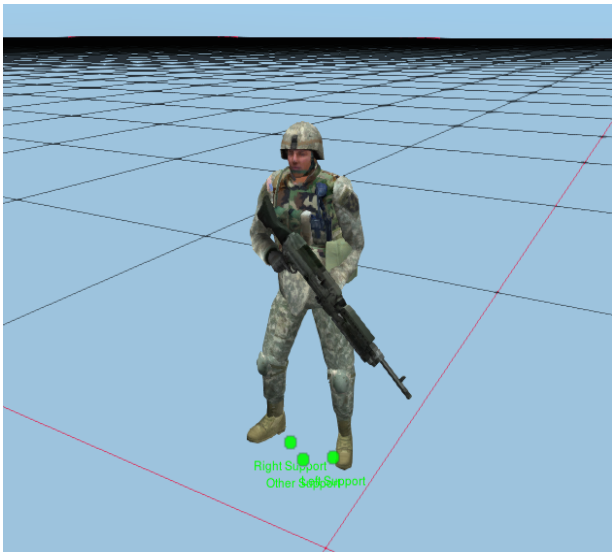
- 1:3:1:225:1:73:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

US Army M16



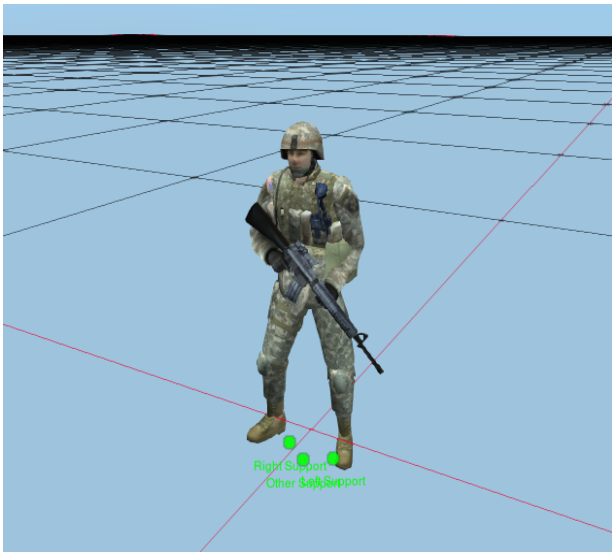
- 1:3:1:225:1:32:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

US Army M240



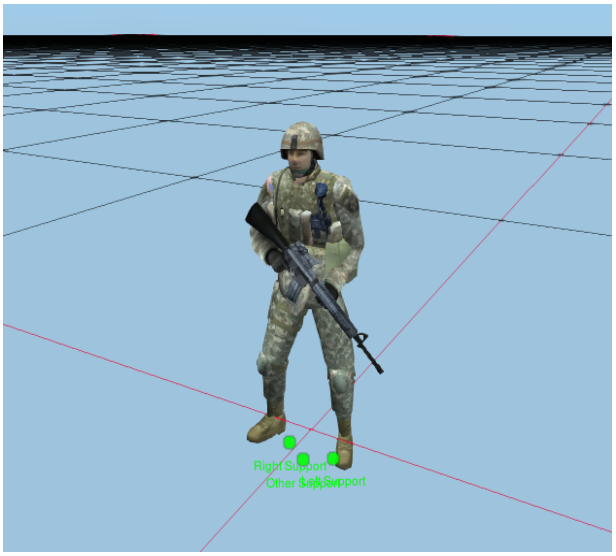
- 1:3:1:225:1:134:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M240-mg.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

US Army M249



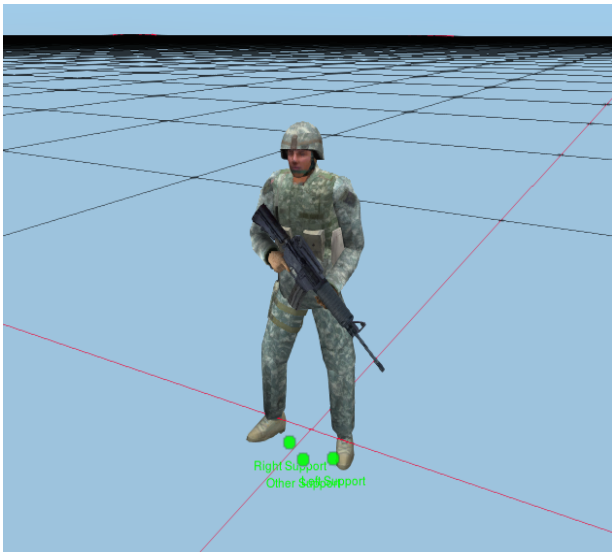
- 1:3:1:225:1:116:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M249-mg.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

US Army M249



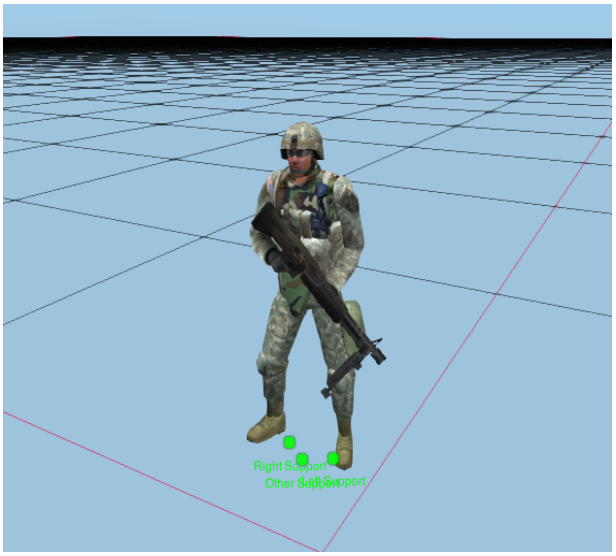
- 1:3:1:44:1:116:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M249-mg.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

US Army M4



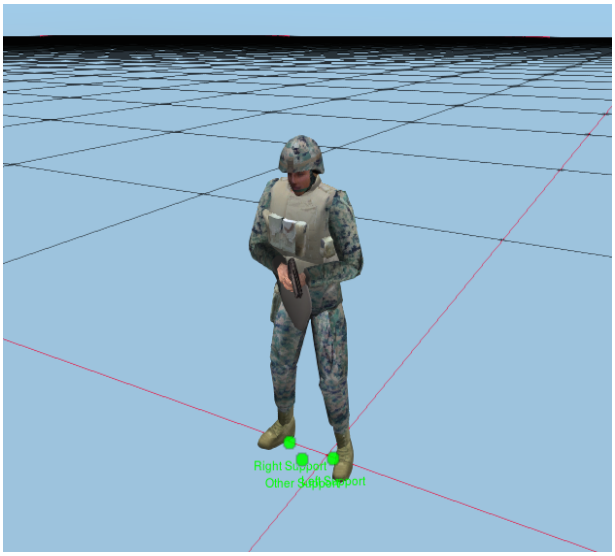
- 1:3:1:225:1:41:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

US Army M60



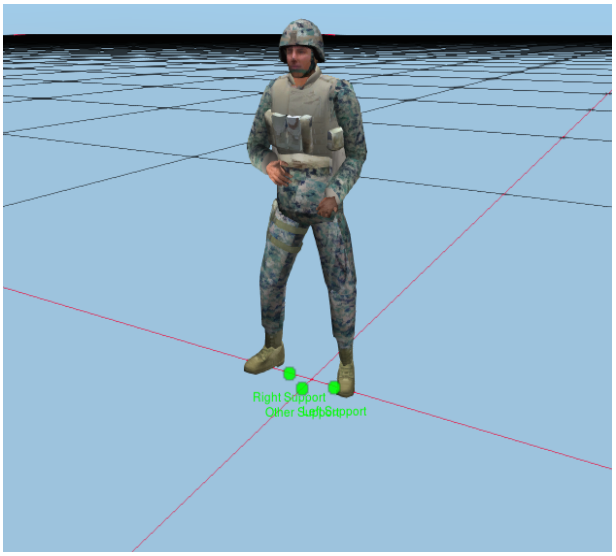
- 1:3:1:225:1:52:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M60-mg.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

US Army M9



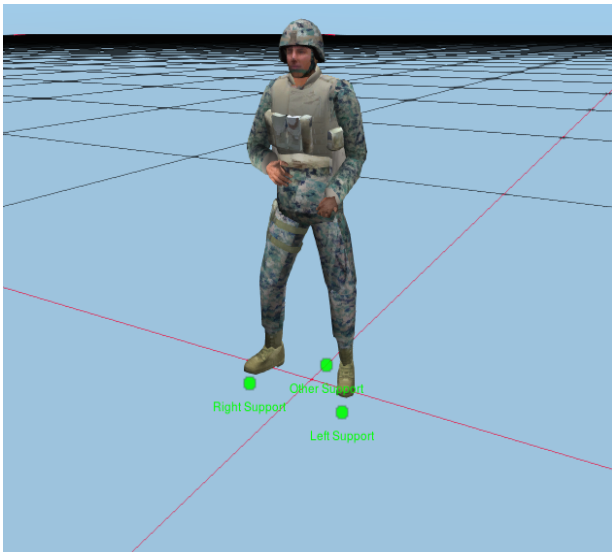
- 1:3:1:225:1:11:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

US Army Medic



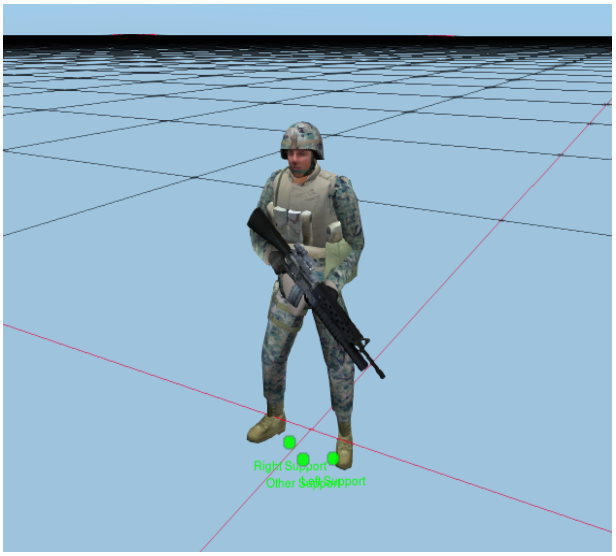
- 1:3:1:225:1:0:1:256
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

US EOD



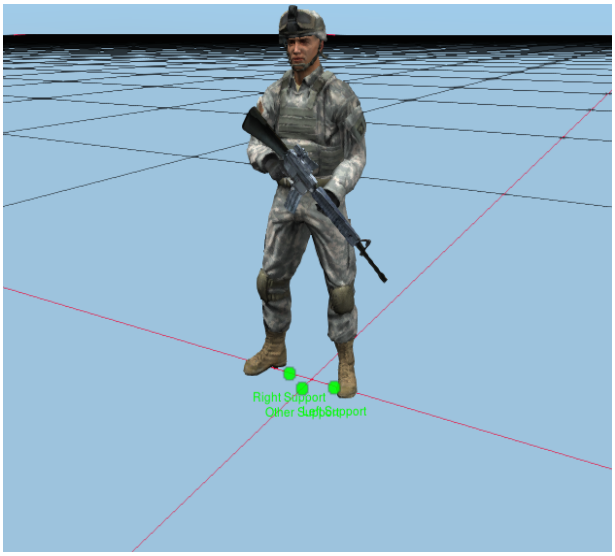
- 1:3:1:225:1:0:1:255
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

USMC M16-M203



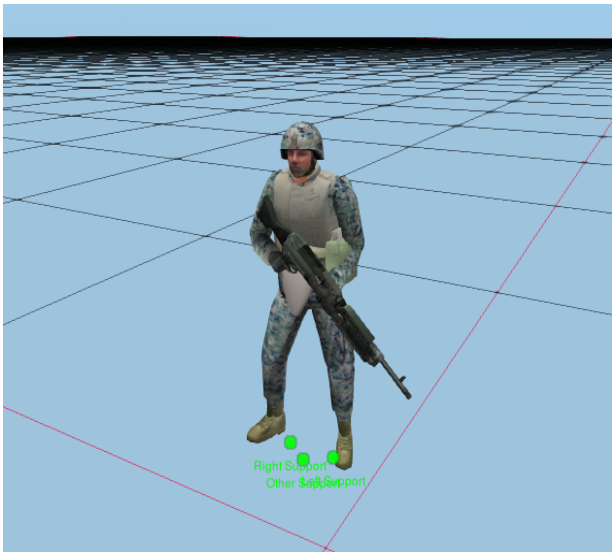
- 1:3:1:225:1:73:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

USMC M16



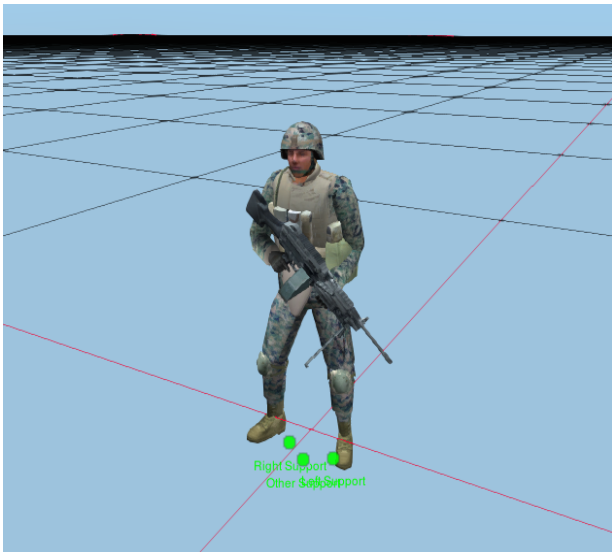
- 1:3:1:225:1:32:1:3
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

USMC M240



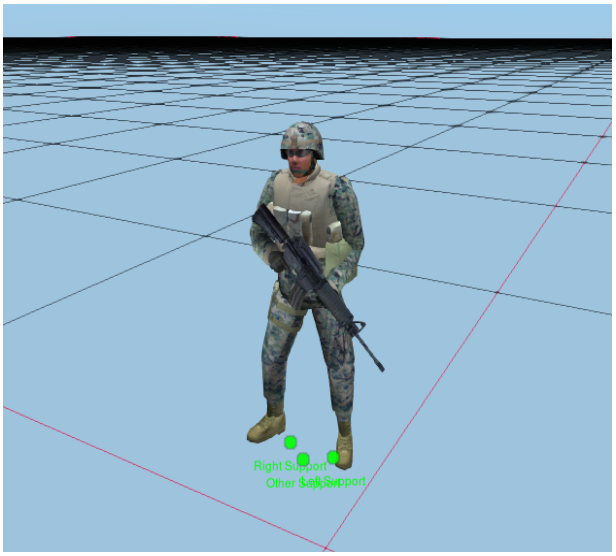
- 1:3:1:225:1:134:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: handheld-M240-mg.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

USMC M249



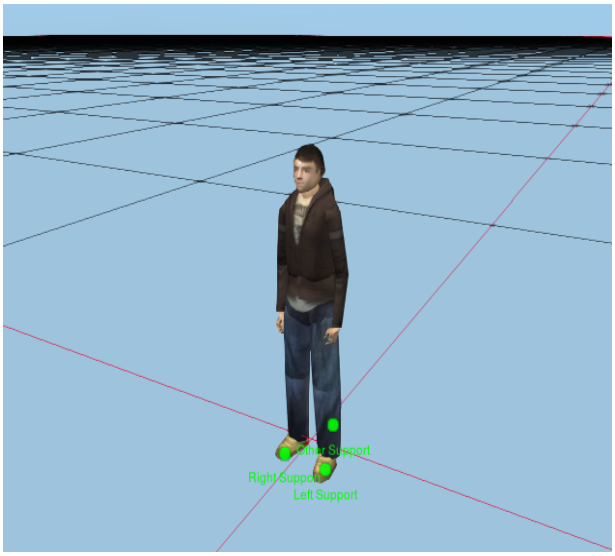
- 1:3:1:225:1:116:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M249-mg.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

USMC M4



- 1:3:1:225:1:41:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - infrared-signature: 0.75
  - radar-signature: 0.25
  - visual-signature: 0.5

Western Teen

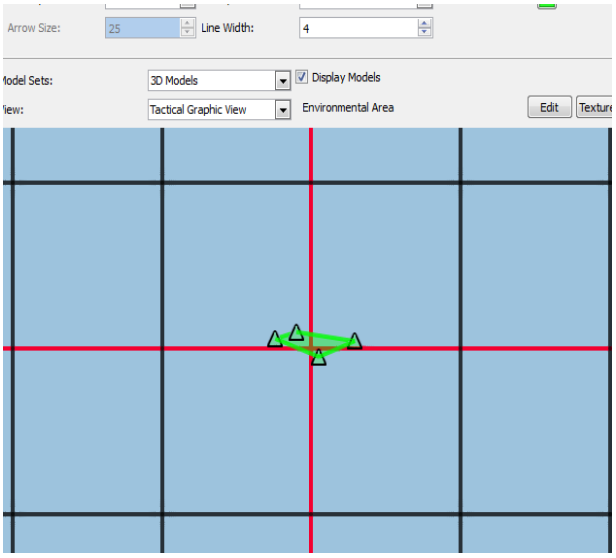


- 1:3:1:0:3:1:3:3
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - infrared-signature: 1.2
  - radar-signature: 0.25
  - visual-signature: 1.2

1.11. Intel

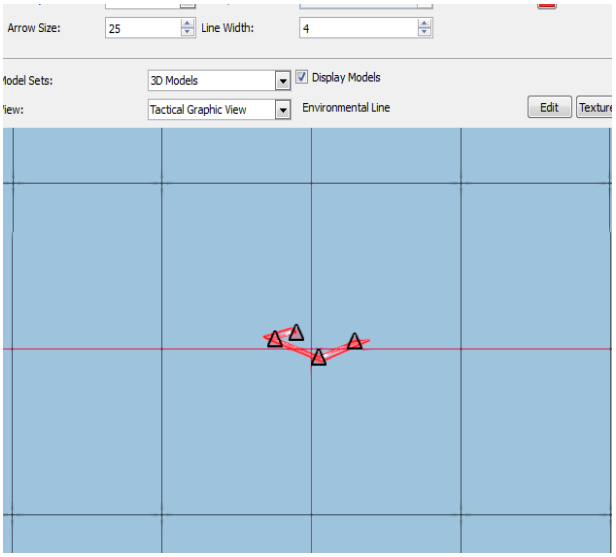
Alert Area

- 1:18:0:0:1:0:1:13



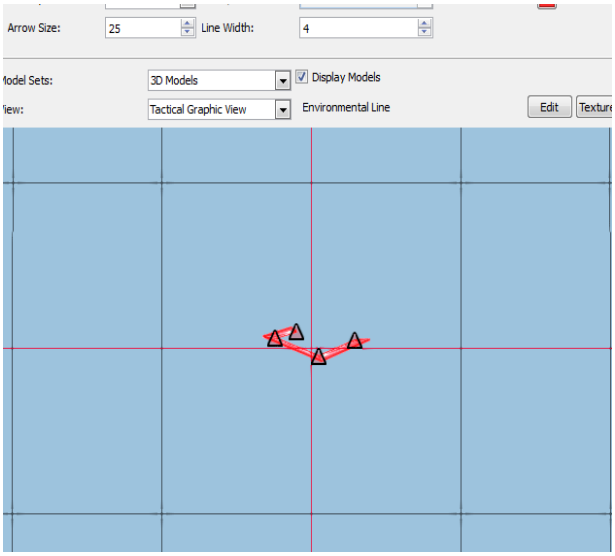
Line of Contact (Friendly)

- 1:17:0:0:0:2:1:0



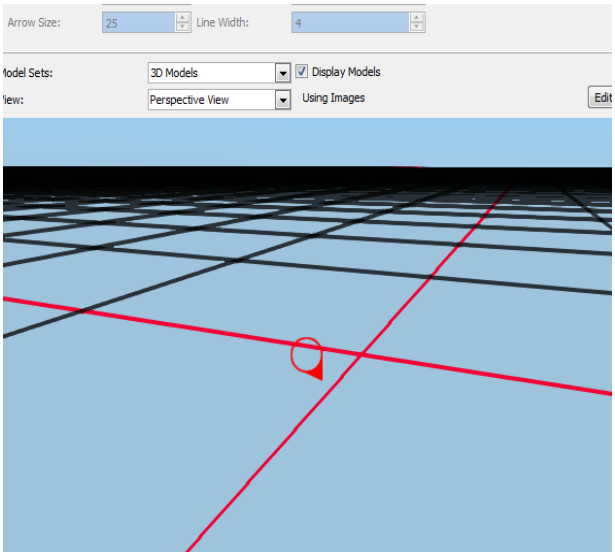
Line of Contact (Hostile)

- 1:17:0:0:0:2:2:0



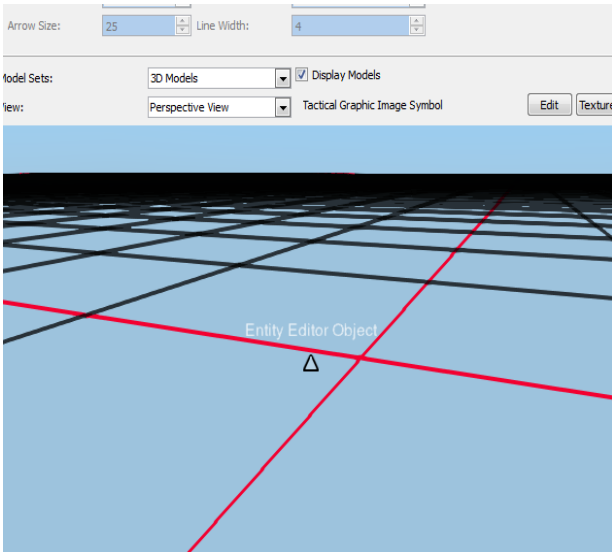
Point of Interest

- 1:16:0:0:13:0:0:0



Text

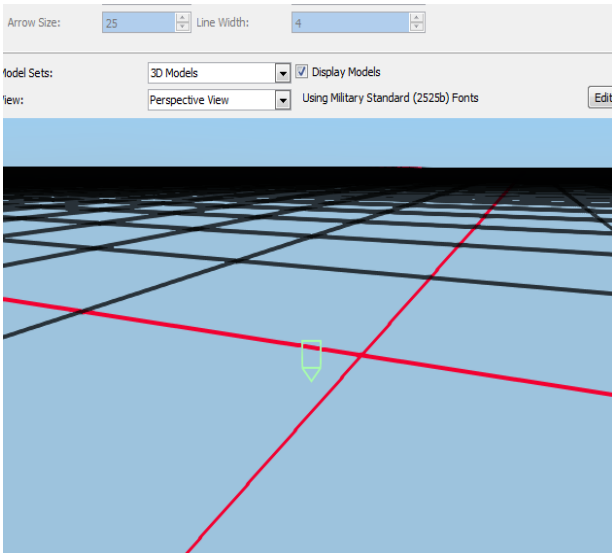
- 1:20:0:0:0:0:0:0



1.12. Logistics

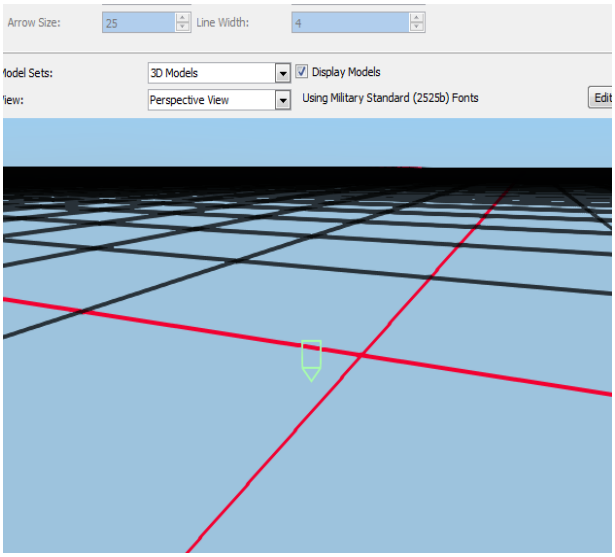
Class I

- 1:16:0:0:20:1:0:0



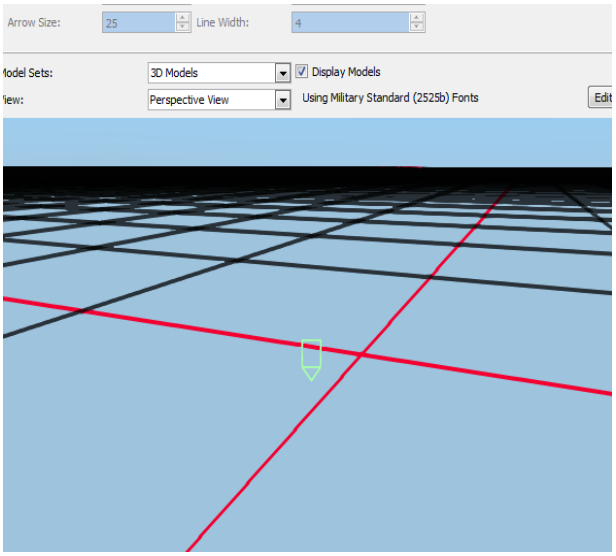
Class II

- 1:16:0:0:20:2:0:0



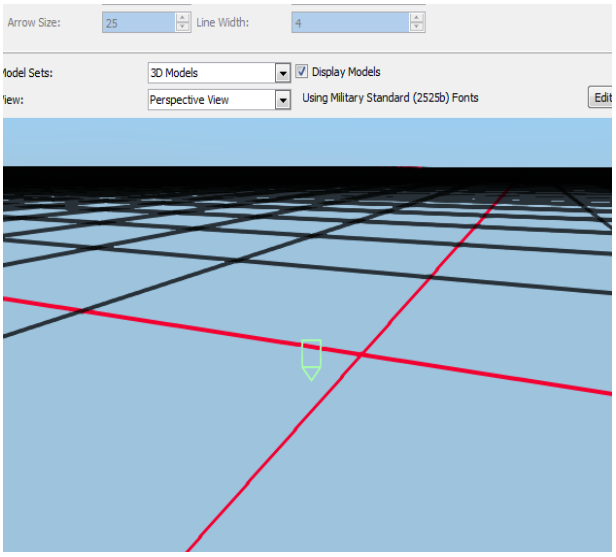
Class III

- 1:16:0:0:20:3:0:0



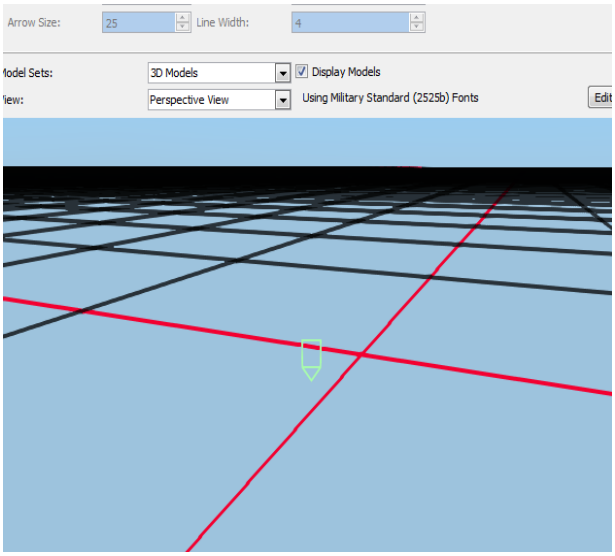
Class IV

- 1:16:0:0:20:4:0:0



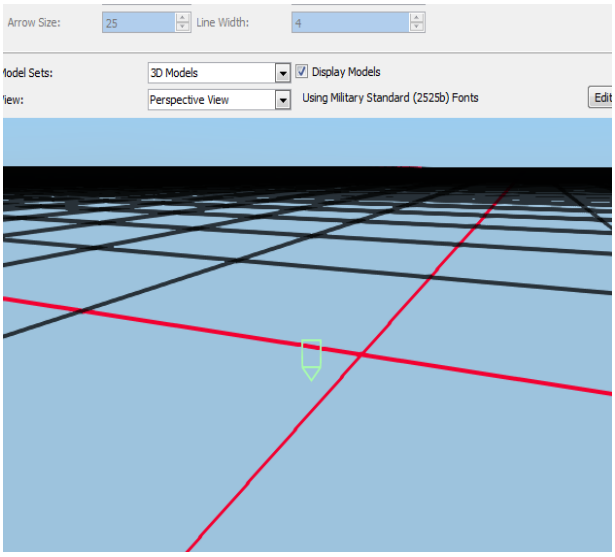
Class IX

- 1:16:0:0:20:9:0:0



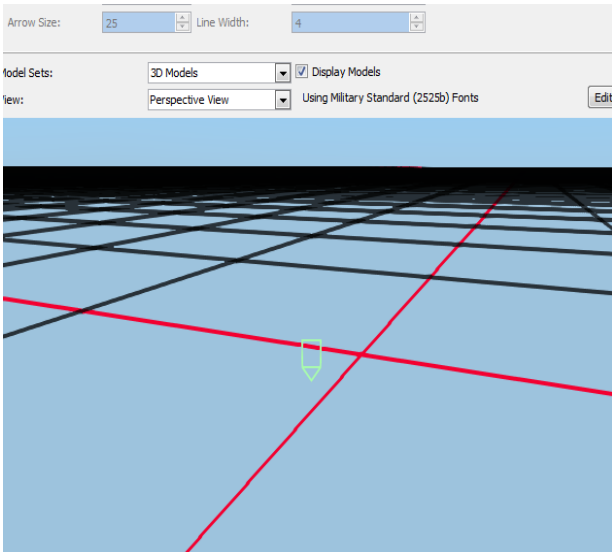
Class V

- 1:16:0:0:20:5:0:0



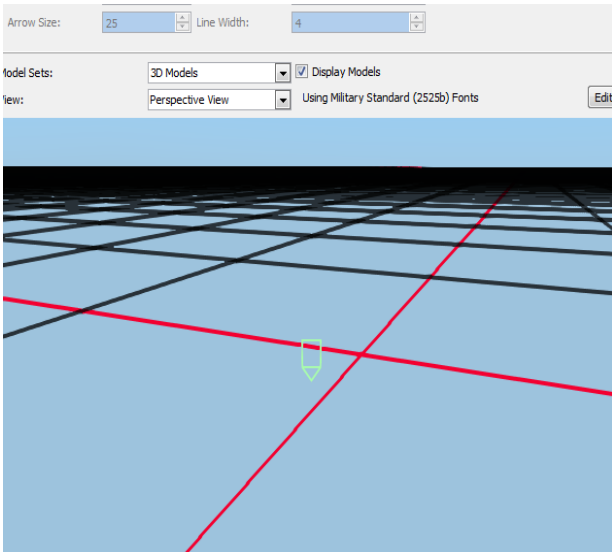
Class VI

- 1:16:0:0:20:6:0:0



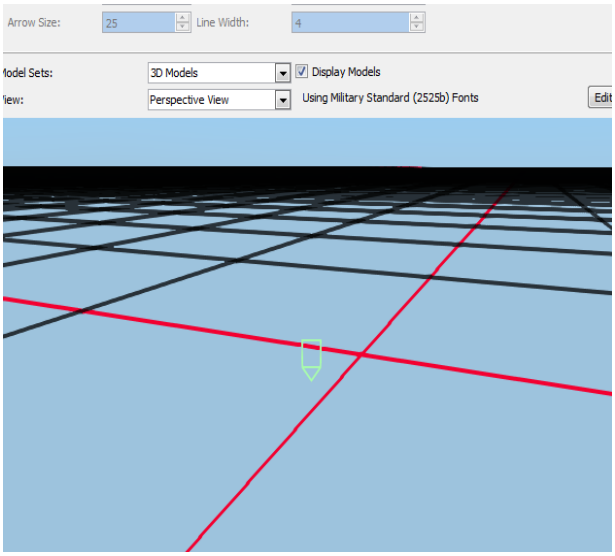
Class VII

- 1:16:0:0:20:7:0:0



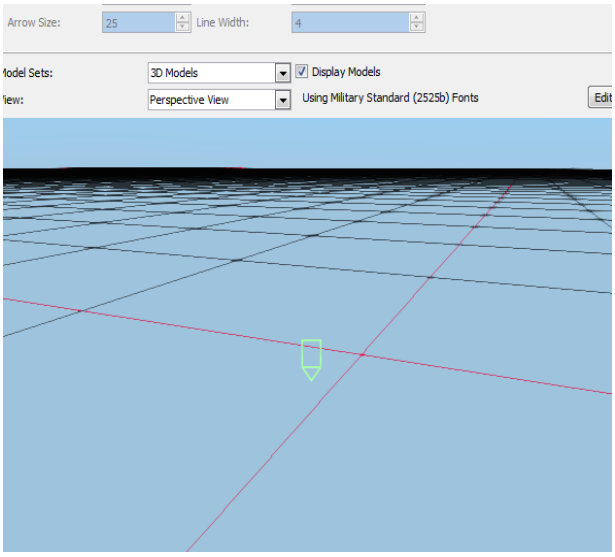
Class VIII

- 1:16:0:0:20:8:0:0



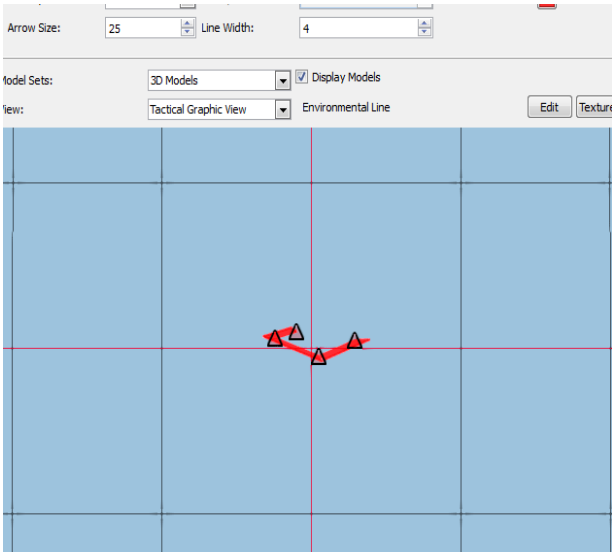
Supply Point

- 1:16:0:0:20:0:0:0



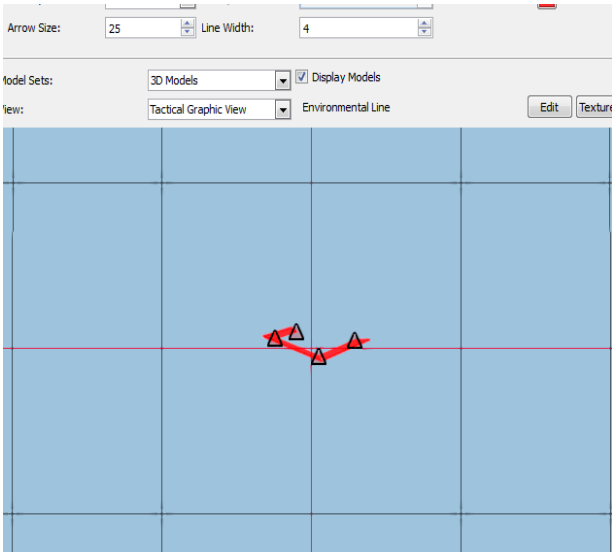
Supply Route [1-Way]

- 1:17:0:0:2:21:0:0
- Sensor signatures:
-



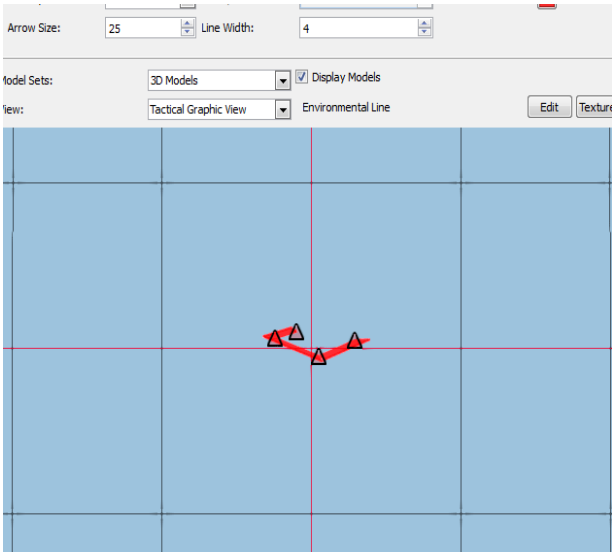
Supply Route [2 Way]

- 1:17:0:0:2:22:0:0
- Sensor signatures:
-



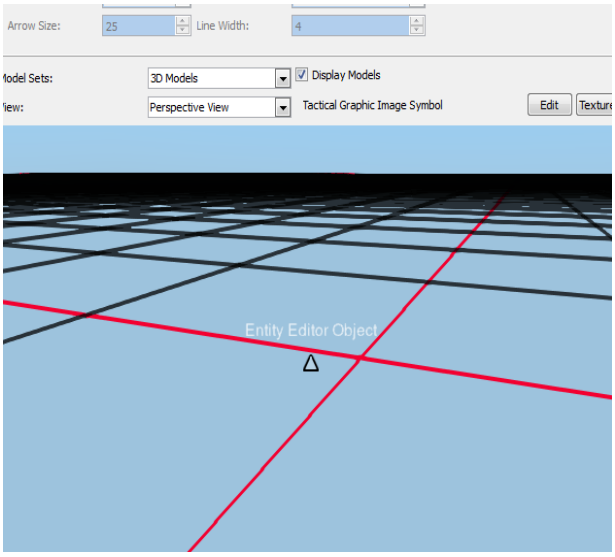
Supply Route

- 1:17:0:0:2:20:0:0
- Sensor signatures:
-



Text

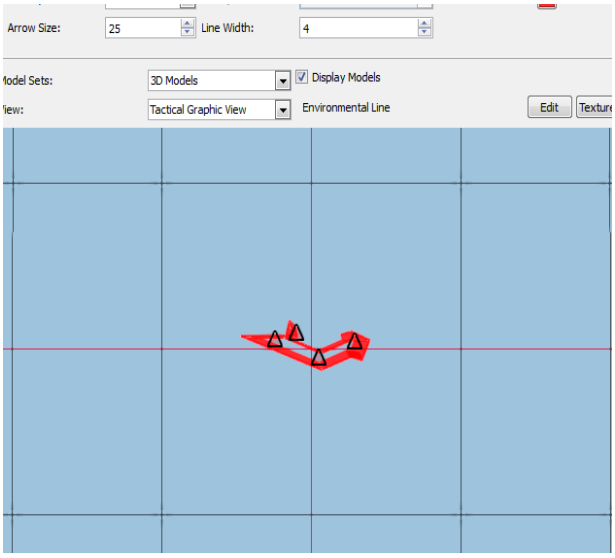
- 1:20:0:0:0:0:0:0
- Sensor signatures:
-



1.13. Maneuver

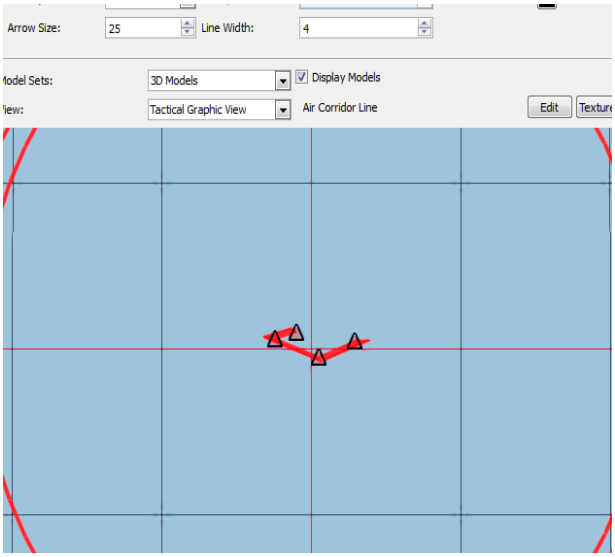
Air Axis

- 1:17:0:0:10:2:0:0



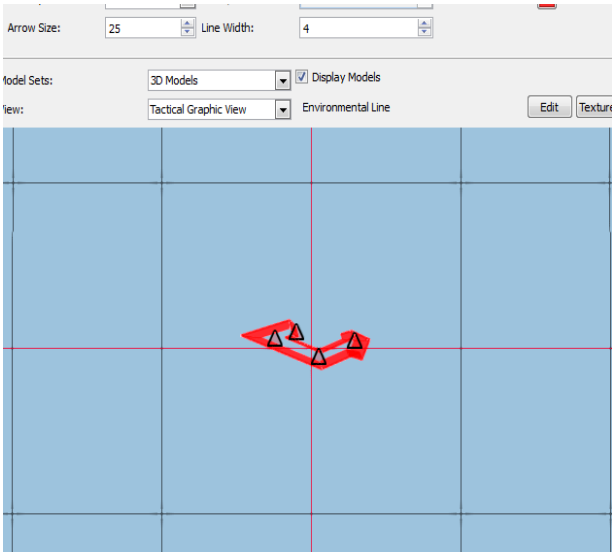
Air Corridor

- 1:17:0:0:10:5:0:0



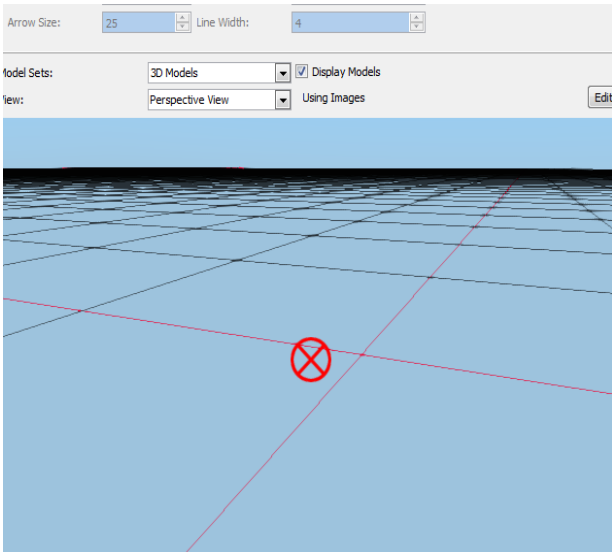
Axis

- 1:17:0:0:10:1:0:0



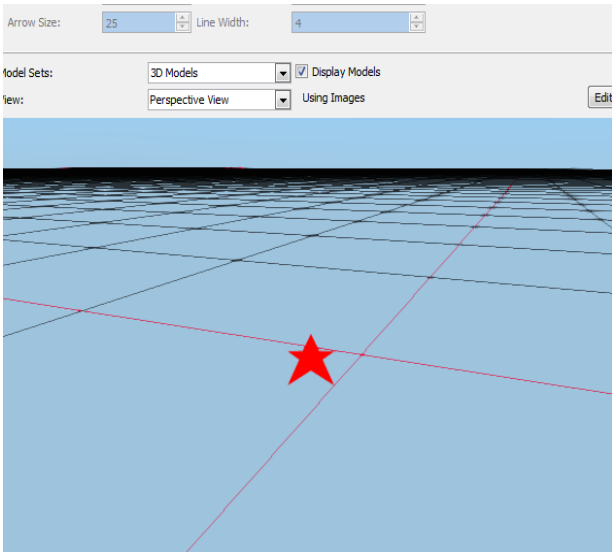
Coordination Point

- 1:16:0:0:10:0:0:0



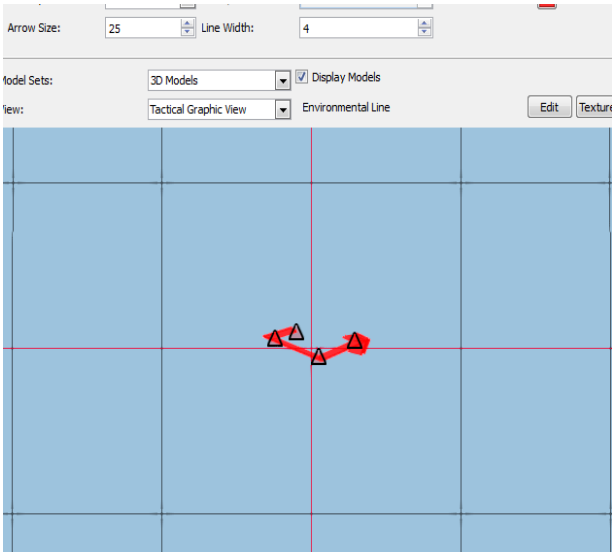
Decision Point

- 1:16:0:0:6:0:0:0



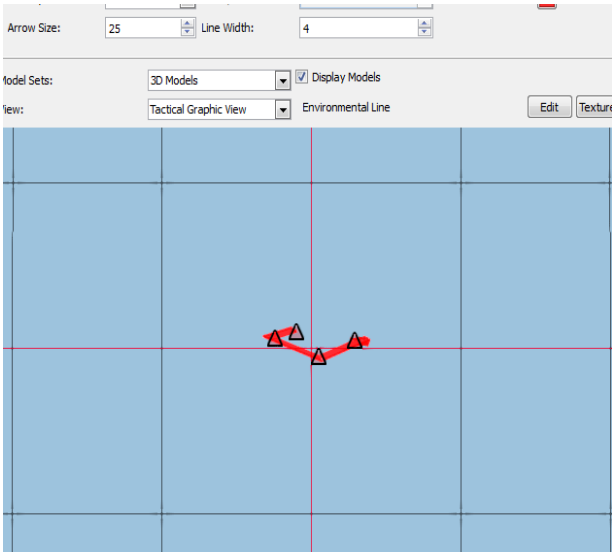
Direction (Main)

- 1:17:0:0:11:2:0:0



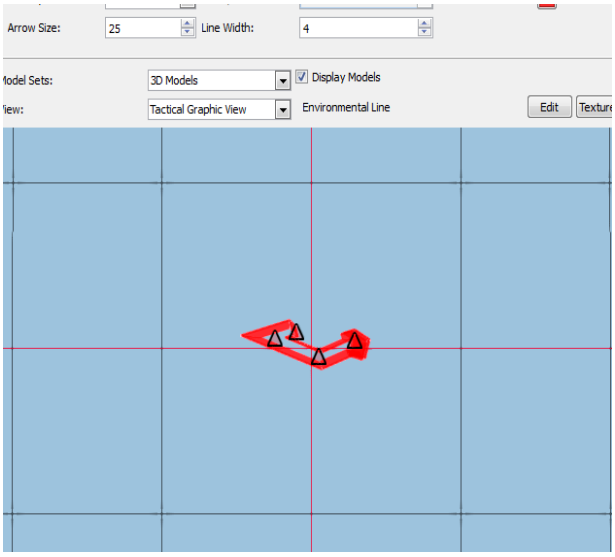
Direction

- 1:17:0:0:11:1:0:0



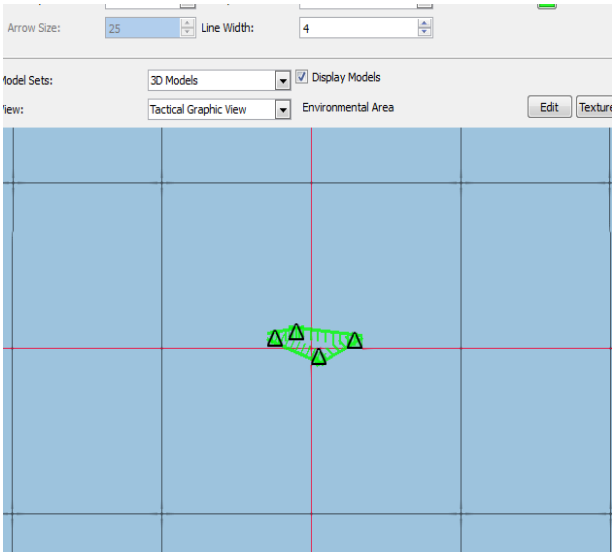
Feint

- 1:17:0:0:10:4:0:0



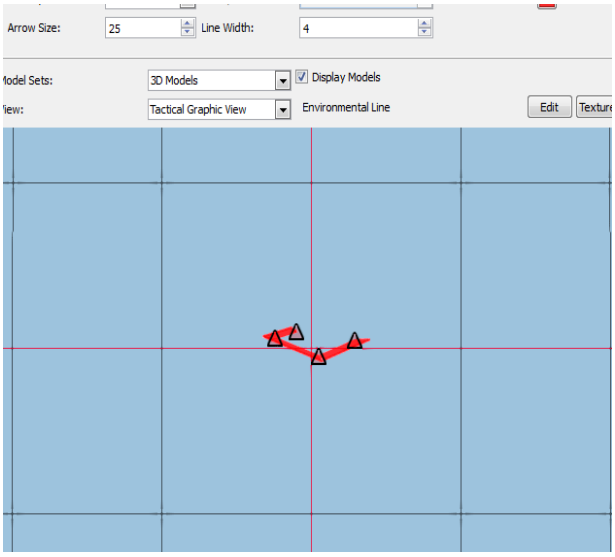
Fortified Area

- 1:18:0:0:7:0:0:0



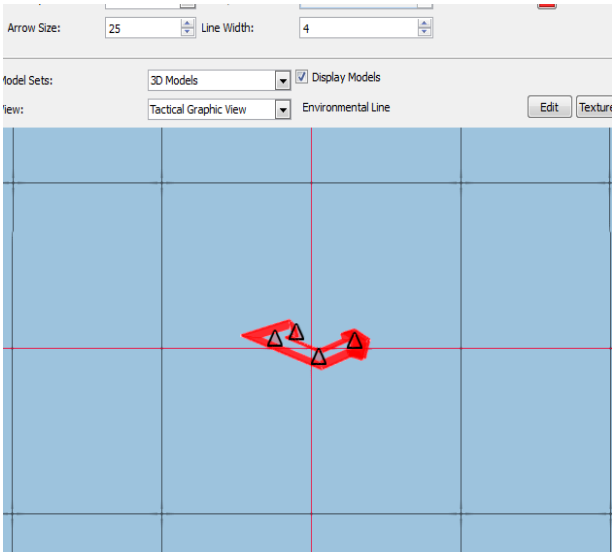
Line

- 1:17:0:0:0:1:1:0



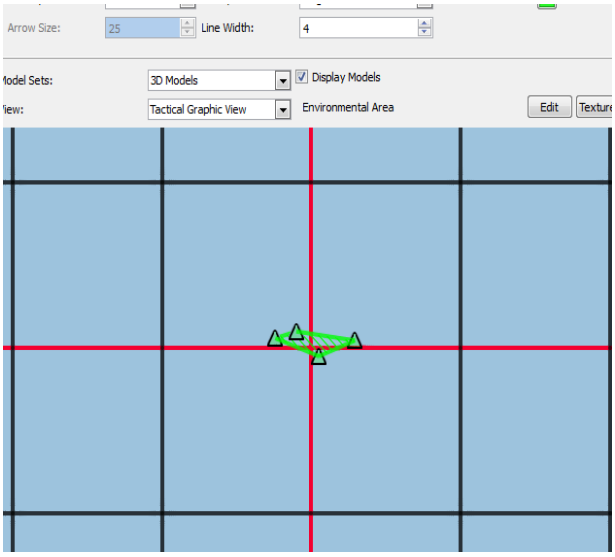
Main Axis

- 1:17:0:0:10:3:0:0



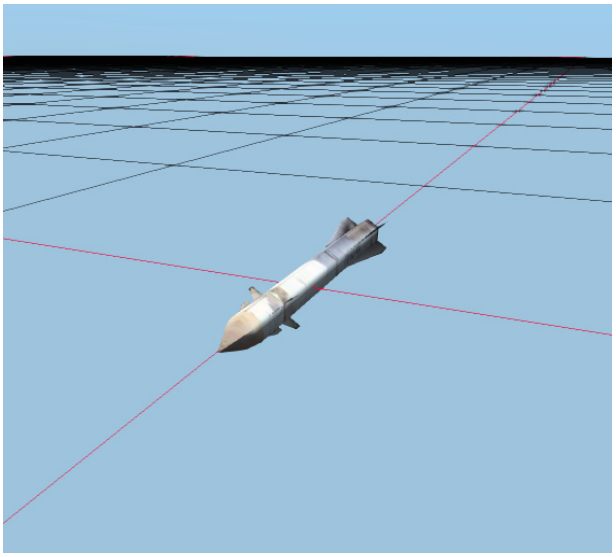
No-Go Area

- 1:18:0:0:1:0:1:14



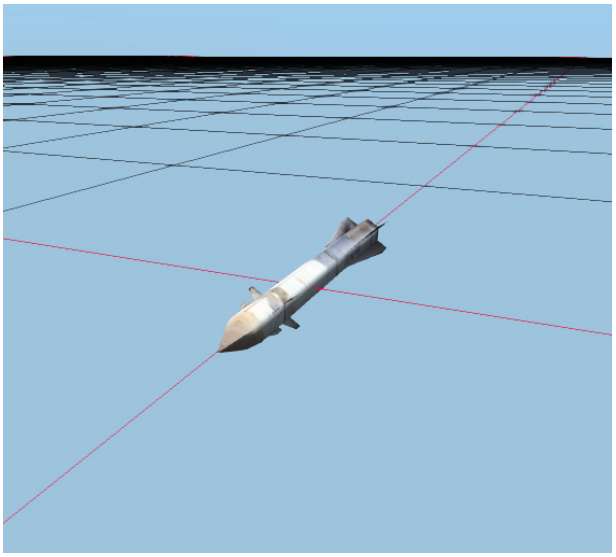
1.14. Munition

AA-11 Archer Missile



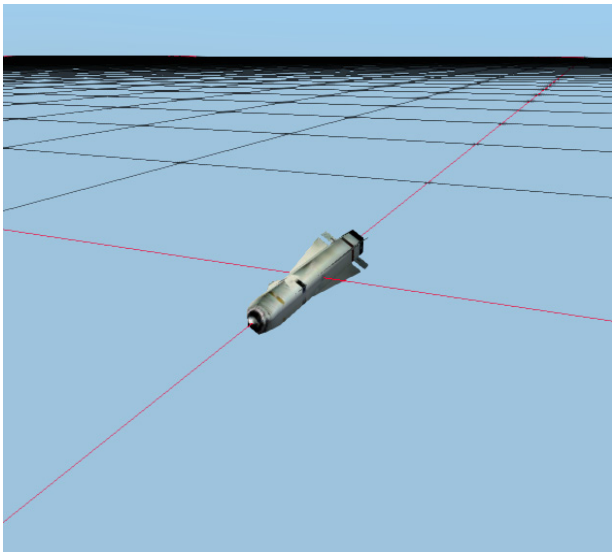
- 1:2:1:222:1:11:0:0
- Maximum speed: 828.65 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

AA-8 Aphid Missile



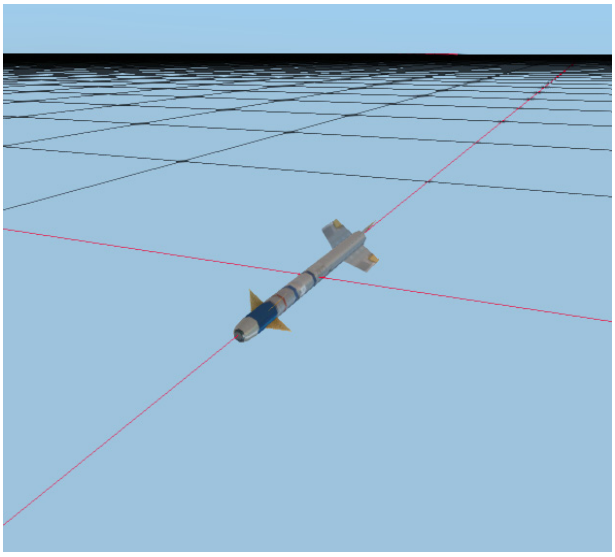
- 1:2:1:222:1:8:0:0
- Maximum speed: 670 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

AGM-65 Maverick Missile



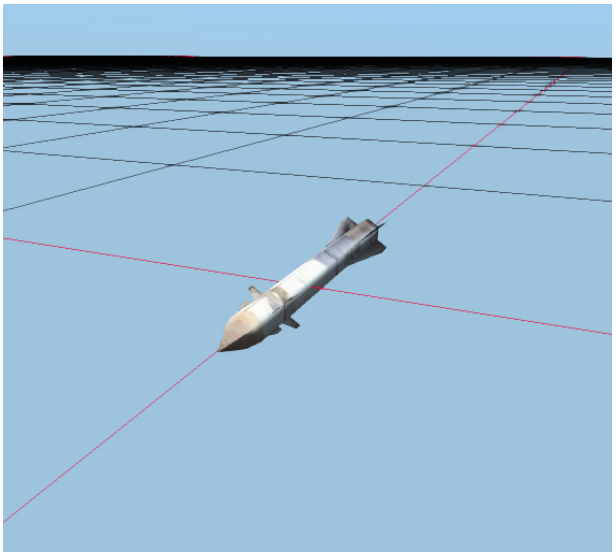
- 1:2:2:225:1:4:0:0
- Maximum speed: 319 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

AIM-9 Sidewinder Missile



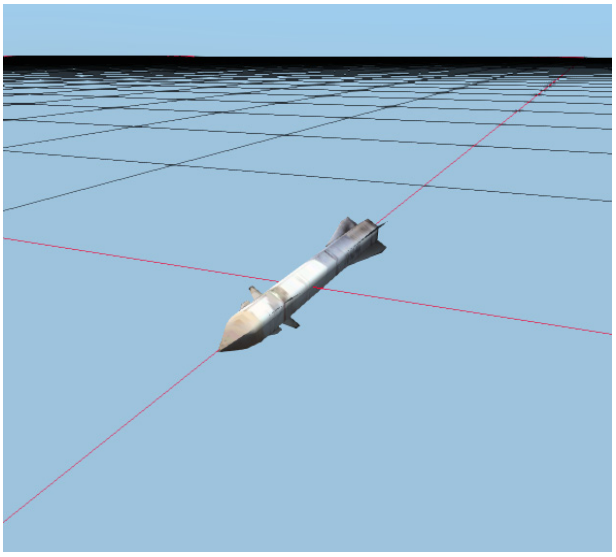
- 1:2:1:225:1:1:3:0
- Maximum speed: 670 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

AS-12 Kegler Missile



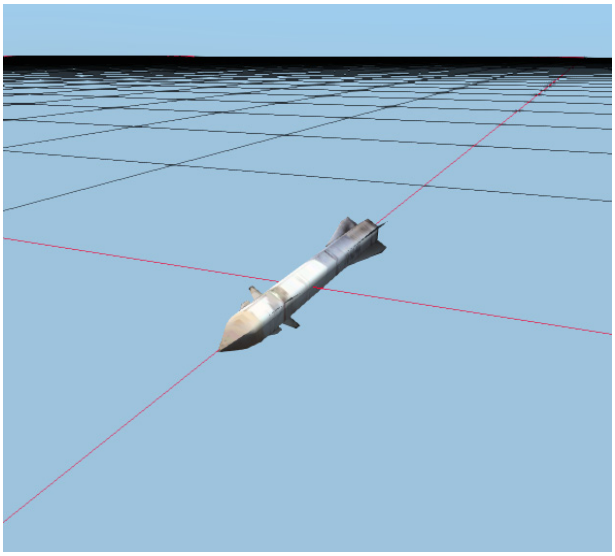
- 1:2:4:222:1:3:0:0
- Maximum speed: 650 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

AS-14 Kedge Missile



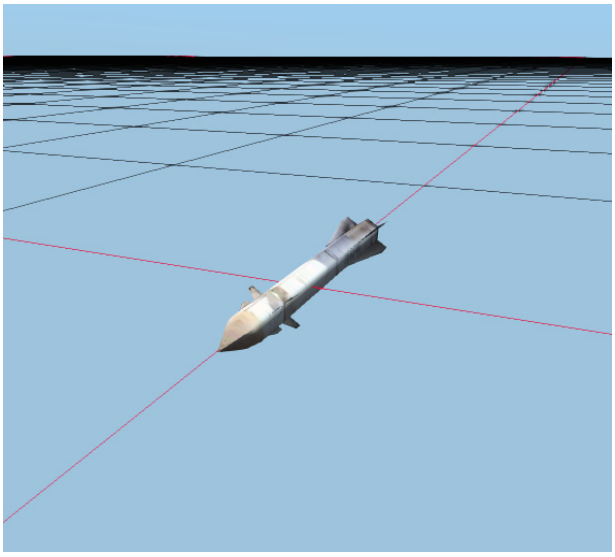
- 1:2:9:222:1:7:0:0
- Maximum speed: 600 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

AS-7 Kerry Missile



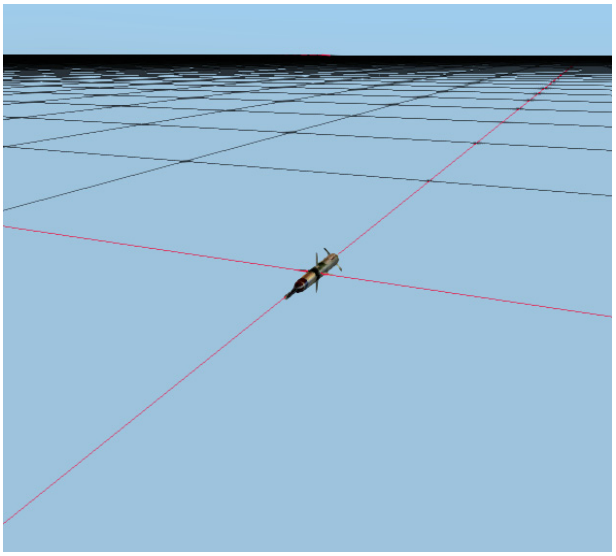
- 1:2:9:222:1:4:0:0
- Maximum speed: 650 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

AT-6 Spiral Missile



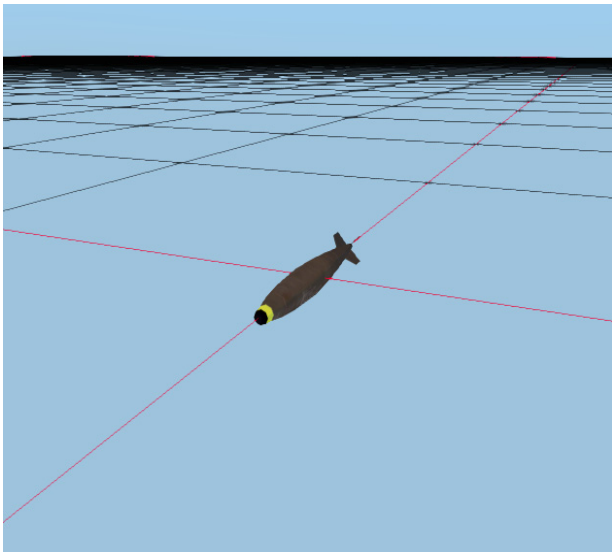
- 1:2:2:222:1:8:0:0
- Maximum speed: 450 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

BGM-71 TOW Missile



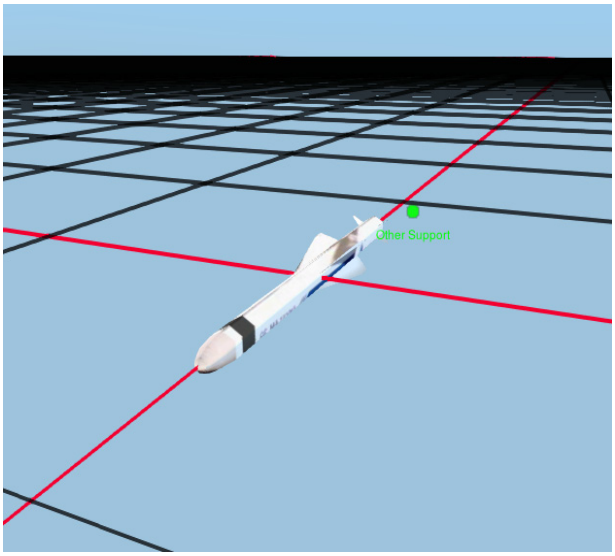
- 1:2:2:225:1:1:3:0
- Maximum speed: 329 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

CBU-105 SFW



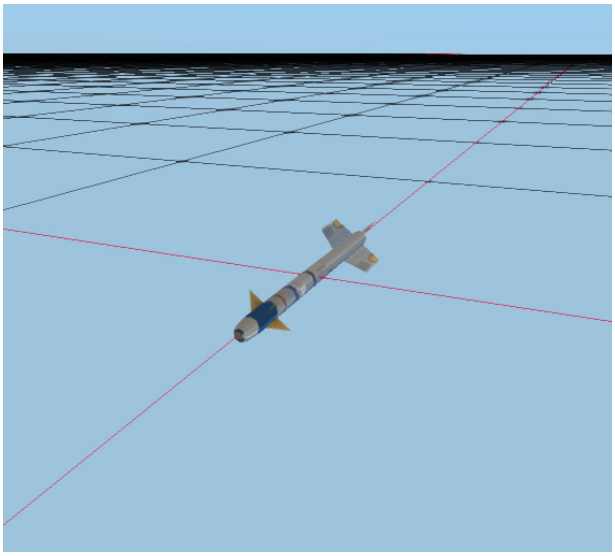
- 1:2:9:225:1:22:3:0
- Systems:
  - movement: smart-bomb-dynamics.sysdef
- Sensor signatures:
  - visual-signature: 2
  - radar-signature: 10

Exocet Cruise Missile



- 1:2:6:71:1:1:0:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 308 m/s
- Ordered speed: 308 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: cruise-missile-dynamics.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - visual-signature: 2
  - infrared-signature: 20
  - radar-signature: 25

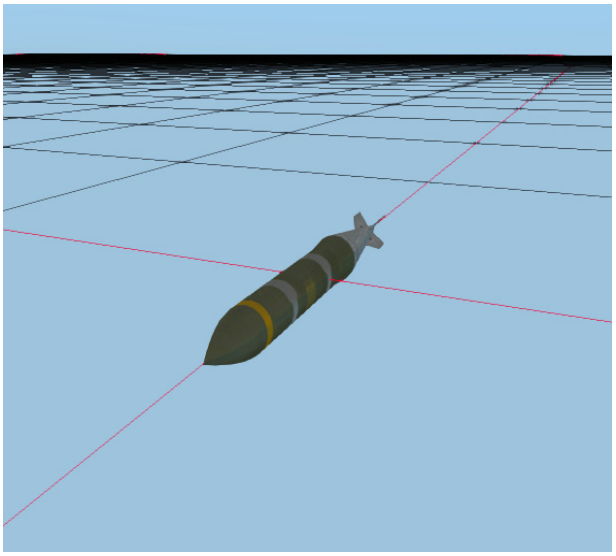
FIM-92 Stinger Missile



- 1:2:1:225:1:15:0:0
- Maximum speed: 670 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

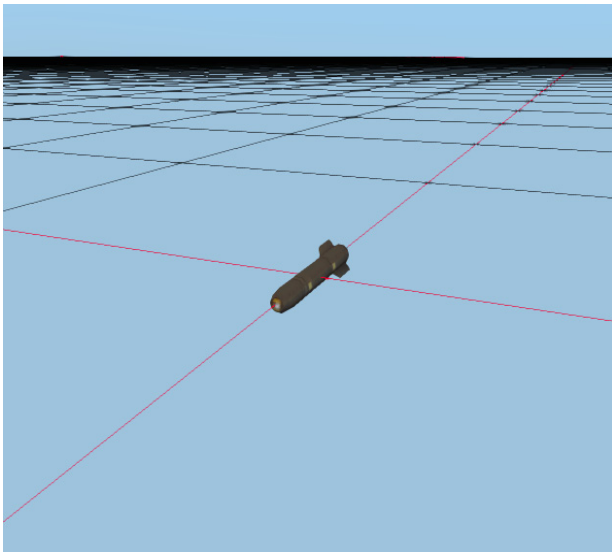
GBU-31A JDAM

- 1:2:9:225:1:15:6:0
- Systems:
  - movement: smart-bomb-dynamics.sysdef
- Sensor signatures:
  - visual-signature: 2
  - radar-signature: 10



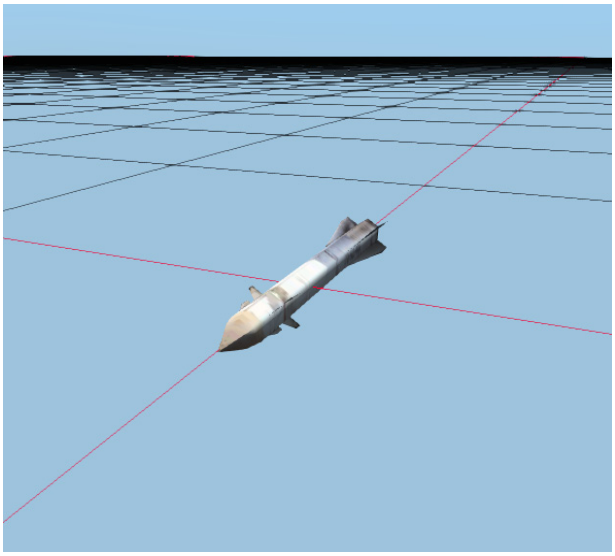
Hellfire Missile

- 1:2:2:225:1:3:4:0
- Maximum speed: 310 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2



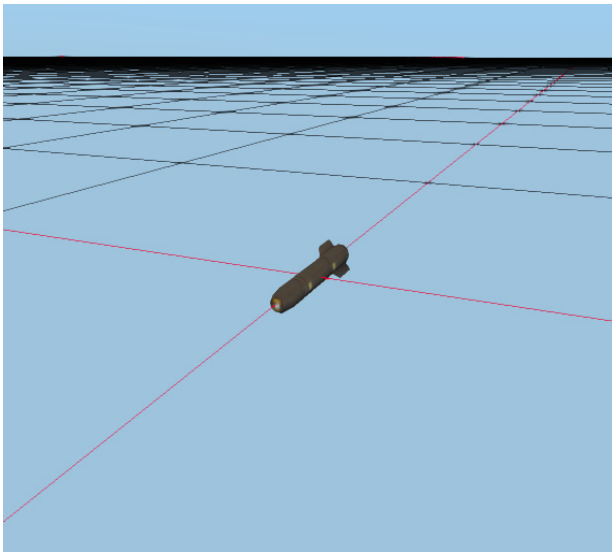
KAB-500N Bomb

- 1:2:9:222:1:15:0:0
- Systems:
  - movement: smart-bomb-dynamics.sysdef
- Sensor signatures:
  - visual-signature: 2
  - radar-signature: 10

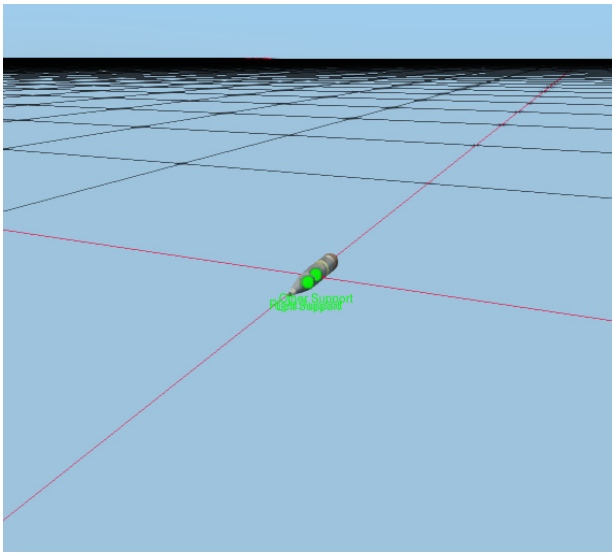


Laser Guided Hellfire Missile

- 1:2:2:225:1:3:6:0
- Maximum speed: 310 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: laser-guided-missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

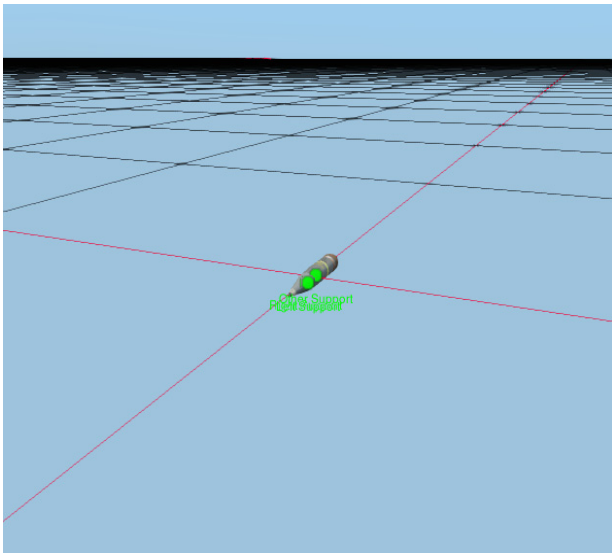


M107 155mm



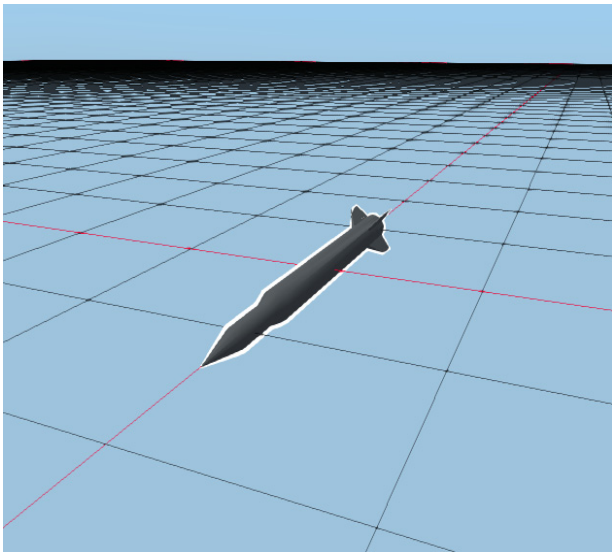
- 1:2:9:225:2:14:2:0
- Can embark: False
- Systems:
  - movement: frictionless-gravity-dynamics.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 25
  - infrared-signature: 18
  - passive-sonar-signature: 0
  - active-sonar-signature: 0

M374A2 81mm



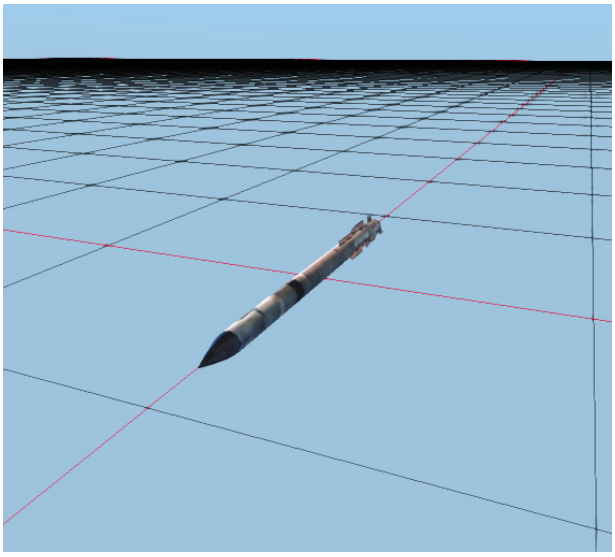
- 1:2:9:225:2:8:12:0
- Can embark: False
- Systems:
  - movement: frictionless-gravity-dynamics.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - visual-signature: 4
  - radar-signature: 25
  - infrared-signature: 18
  - passive-sonar-signature: 0
  - active-sonar-signature: 0

M39 Missile



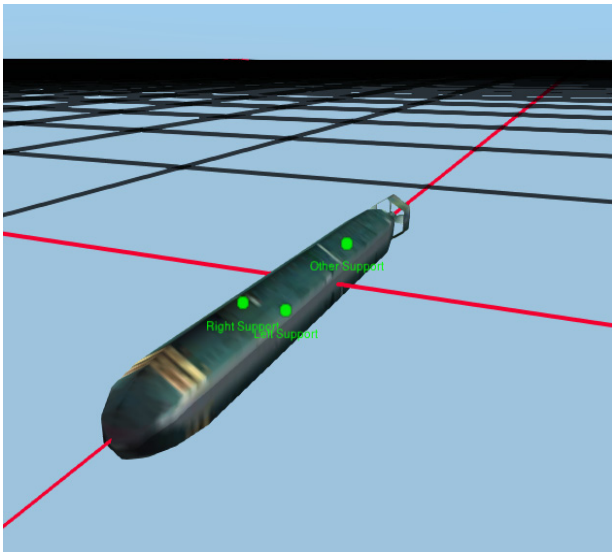
- 1:2:9:225:1:17:1:1
- Systems:
  - damage: missile-default.sysdef
  - movement: scripted-movement-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 25
  - visual-signature: 2
  - infrared-signature: 20

MIM004 Patriot Missile



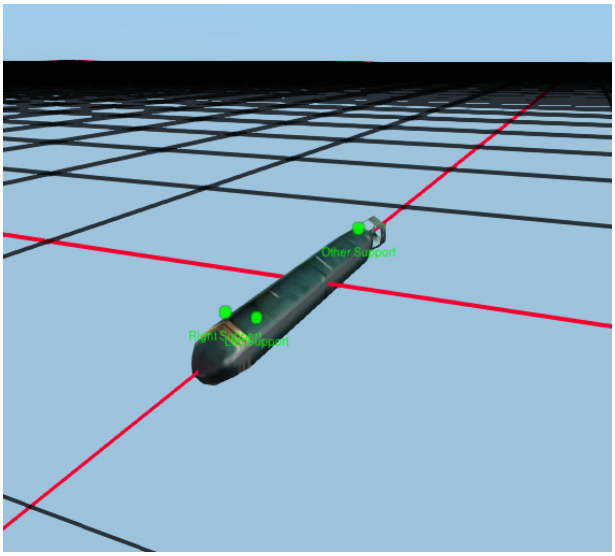
- 1:2:1:225:1:16:2:0
- Maximum speed: 1700 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

Mk-46 MOD 5 Torpedo (No 3D)



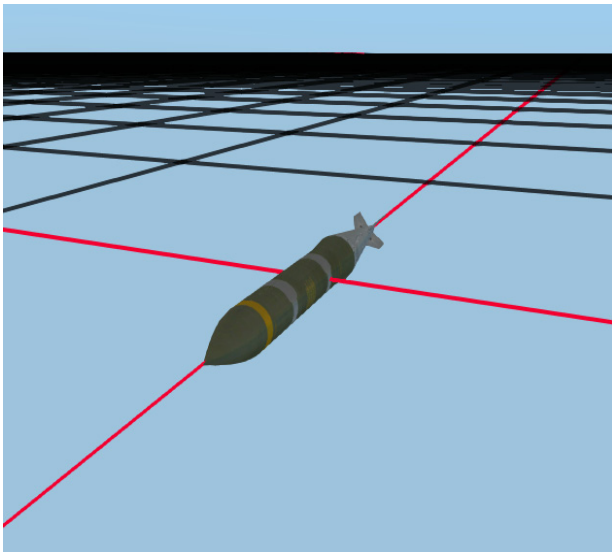
- 1:2:7:225:1:1:2:-1
- Can embark: False
- Can be embarked on: False
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: damage\subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other: other\limit-existance.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: weapons\torpedoWarhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 4
  - mad-signature: 4
  - passive-sonar-signature: 5
  - radar-signature: 10
  - visual-signature: 3

Mk-48 ADCAP Torpedo



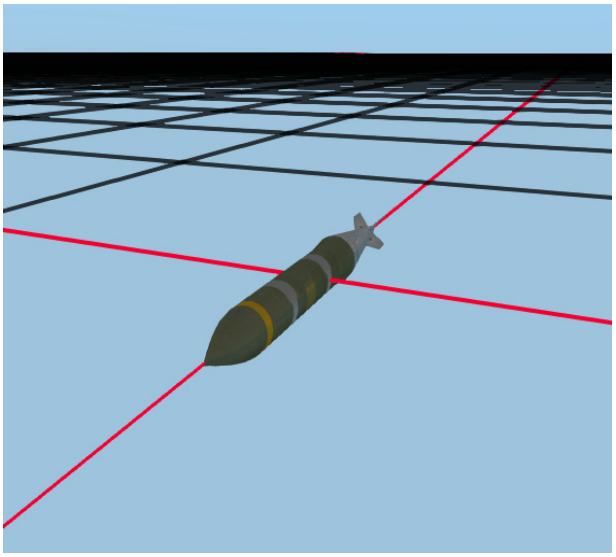
- 1:2:7:225:1:10:-1:-1
- Can embark: False
- Can be embarked on: False
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: damage\subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other: other\limit-existance.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: weapons\torpedoWarhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 0.1
  - mad-signature: 4
  - passive-sonar-signature: 5
  - radar-signature: 0.1
  - visual-signature: 3

Naval Mine



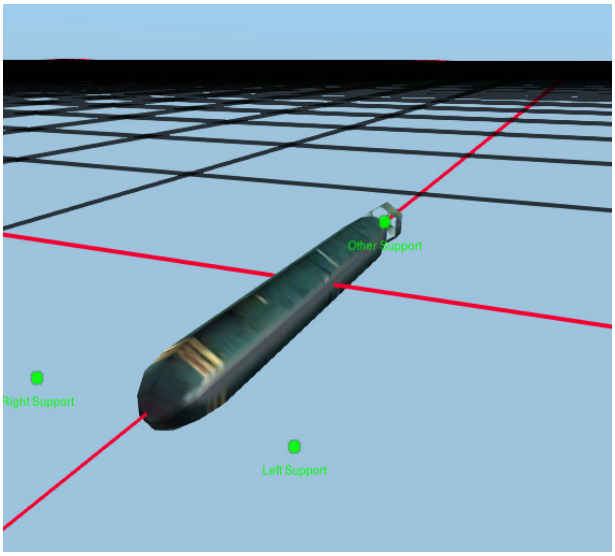
- 1:2:6:225:3:-1:-1:-1
- Systems:
  - movement-2: movement\naval-mine-dynamics.sysdef
  - movement: movement\sink-to-depth-dynamics.sysdef
  - weapon: weapons\naval-mine-explosive-device.sysdef
- Sensor signatures:
  - visual-signature: 0
  - radar-signature: 0

Quickstrike Mk 65



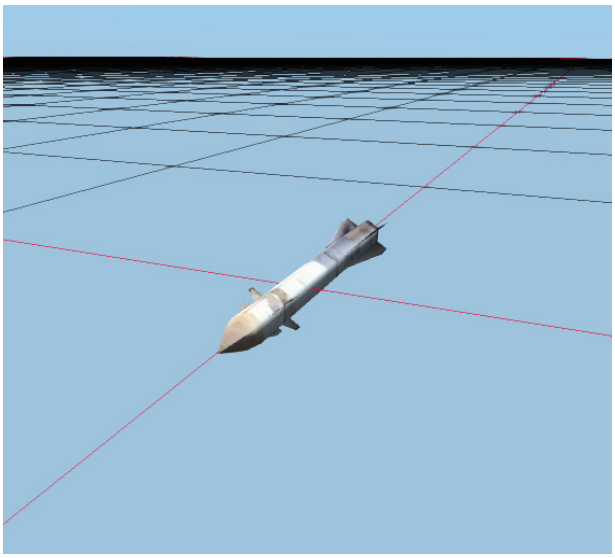
- 1:2:6:225:3:8:4:0
- Systems:
  - movement-2: movement\naval-mine-dynamics.sysdef
  - movement: movement\sink-to-depth-dynamics.sysdef
  - weapon: weapons\naval-mine-explosive-device.sysdef
- Sensor signatures:
  - visual-signature: 0
  - radar-signature: 0

RUR-5 ASROC (No 3D)



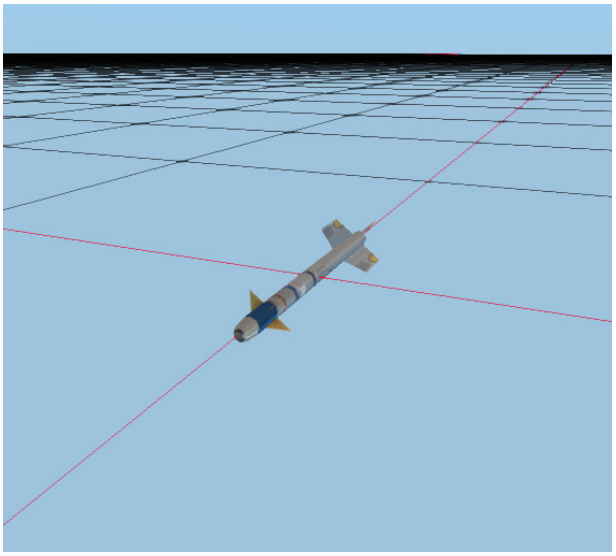
- 1:2:7:225:1:5:0:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 194.6666666667 m/s
- Ordered speed: 180.5555555556 m/s
- Systems:
  - damage: damage\missile-default.sysdef
  - movement: movement\cruise-missile-dynamics.sysdef
  - other: other\limit-existance.sysdef
  - weapon: weapons\Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - visual-signature: 0
  - infrared-signature: 0
  - radar-signature: 0

SA-9 Missile



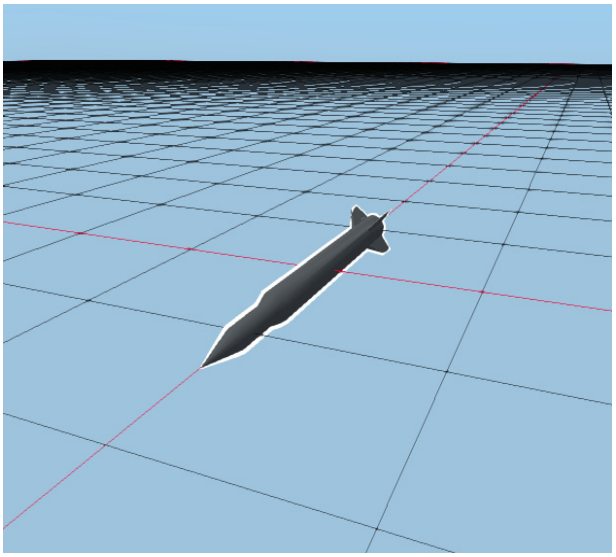
- 1:2:1:222:1:21:0:0
- Maximum speed: 598 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

SM-2 Standard Missile



- 1:2:1:225:1:27:1:0
- Maximum speed: 308.555556 m/s
- Ordered speed: 308 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - radar-signature: 10
  - visual-signature: 2

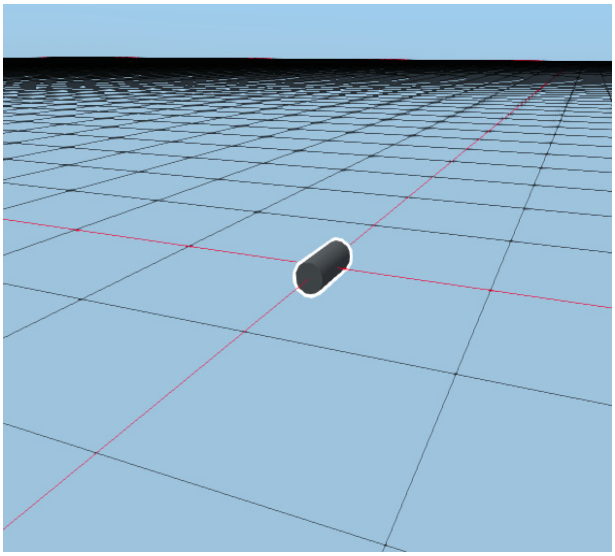
SS-24 Scalpel Missile



- 1:2:10:222:1:21:0:0
- Systems:
  - damage: missile-default.sysdef
  - movement: scripted-movement-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 25
  - visual-signature: 2
  - infrared-signature: 20

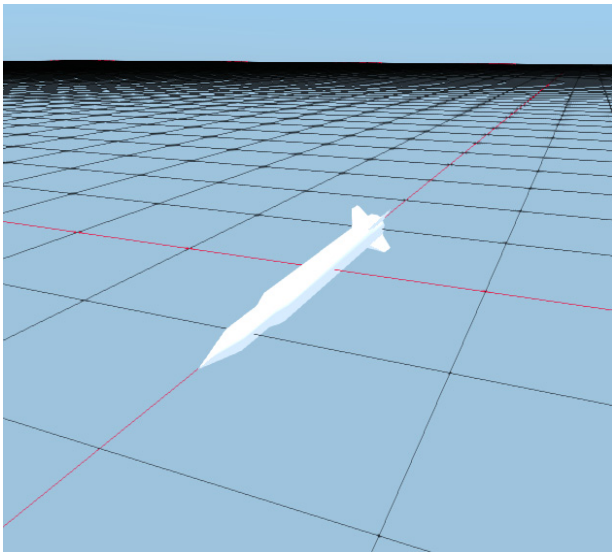
SS-24 Scalpel Stage

- 1:2:10:222:1:21:0:1
- Systems:
  - damage: missile-default.sysdef
  - movement: scripted-movement-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 25
  - visual-signature: 2
  - infrared-signature: 20



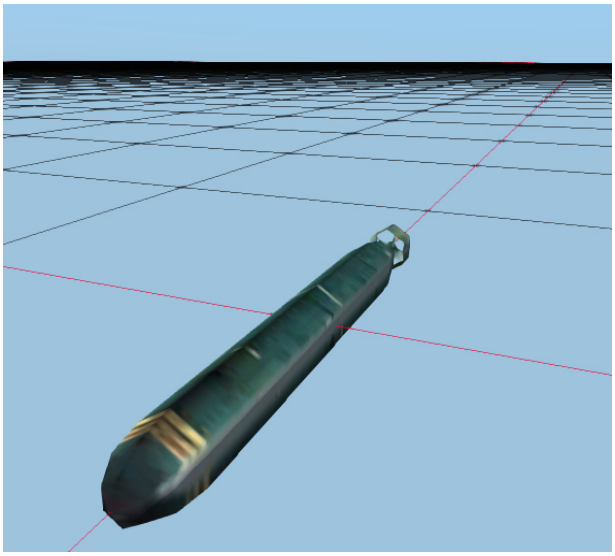
Scud-B Missile

- 1:2:11:222:2:2:0:0
- Systems:
  - damage: missile-default.sysdef
  - movement: scripted-movement-dynamics.sysdef
- Sensor signatures:
  - radar-signature: 25
  - visual-signature: 2
  - infrared-signature: 20



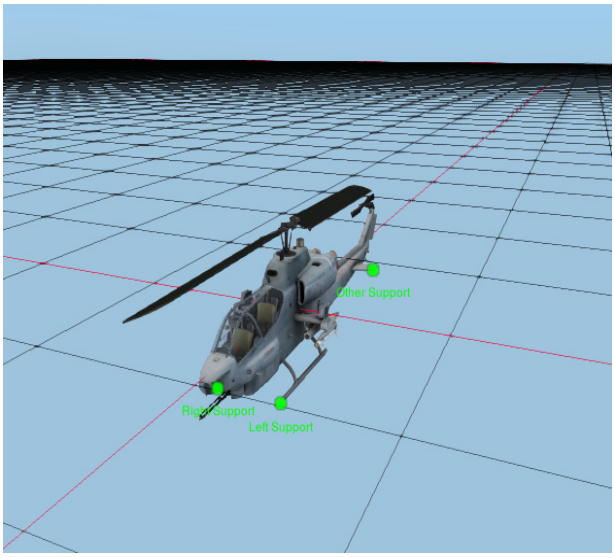
Sea Lance ASW

- 1:2:7:225:1:14:0:0
- Systems:
  - movement: movement\naval-mine-dynamics.sysdef
  - weapon: weapons\naval-mine-explosive-device.sysdef
- Sensor signatures:
  - visual-signature: 0
  - radar-signature: 0



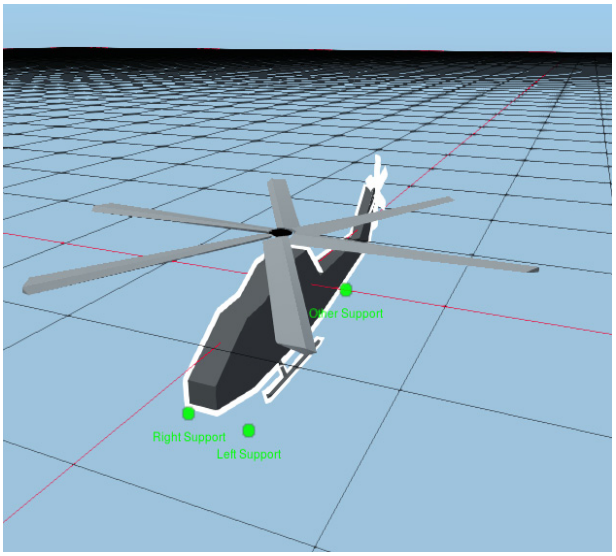
1.15. Rotary Wing

AH-1W SuperCobra



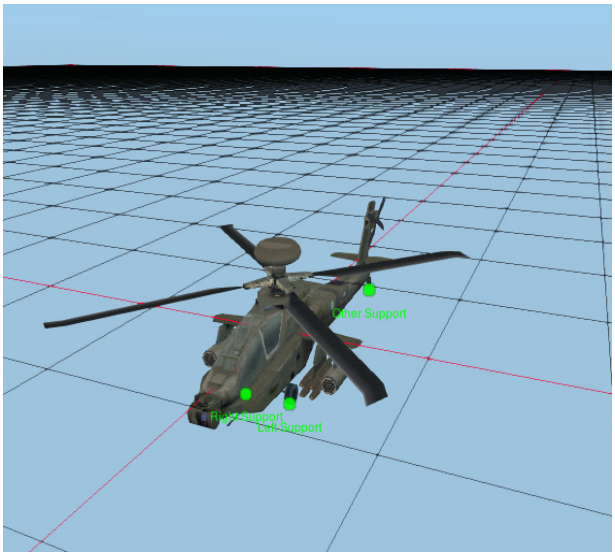
- 1:1:2:225:20:2:10:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

AH-6 Little Bird (No 3D)



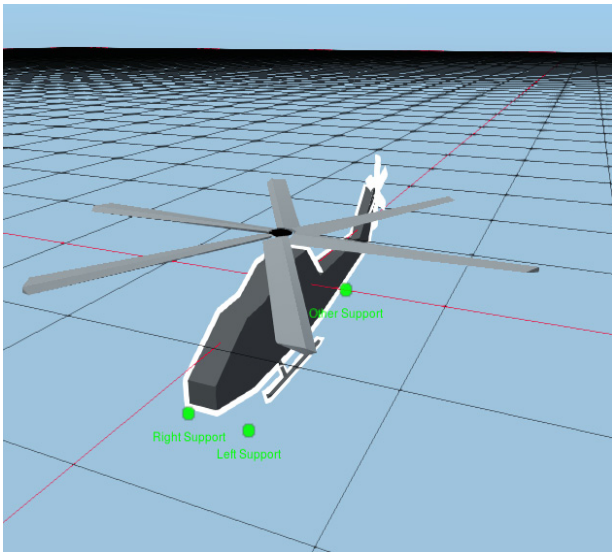
- 1:1:2:225:20:5:2:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 78.333333 m/s
- Ordered speed: 69.444444 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 20
  - visual-signature: 4

AH-64A Apache



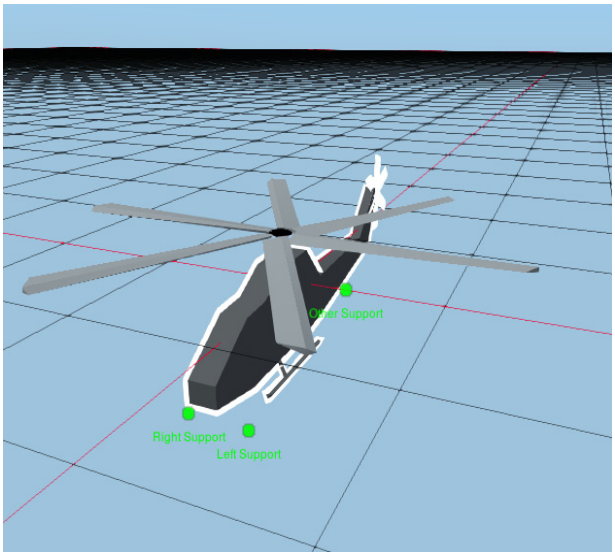
- 1:1:2:225:20:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

AS-365 Dauphin (No 3D)



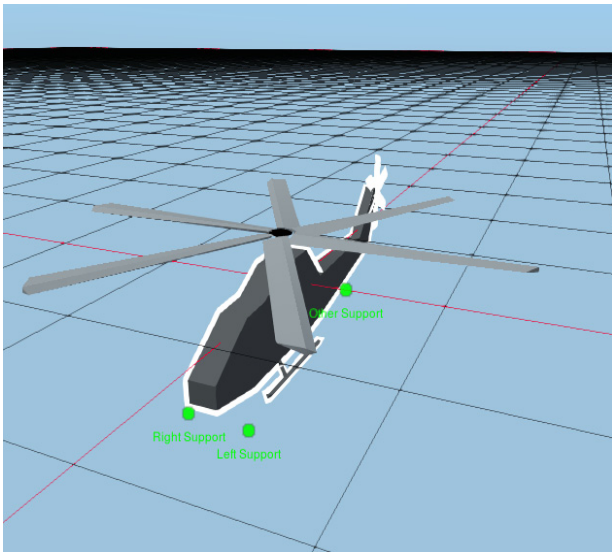
- 1:1:2:71:21:10:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

AS-565 Panther (No 3D)



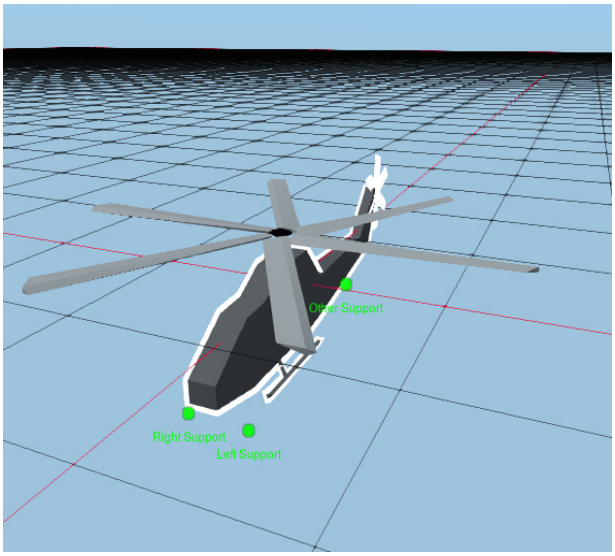
- 1:1:2:71:21:10:2:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: damage\rotary-wing-default.sysdef
  - movement: movement\rotary-wing-attack.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-4: other\counter-measures-launcher.sysdef
  - other-5: other\iff-transponder.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

Bell 206 JetRanger (No 3D)



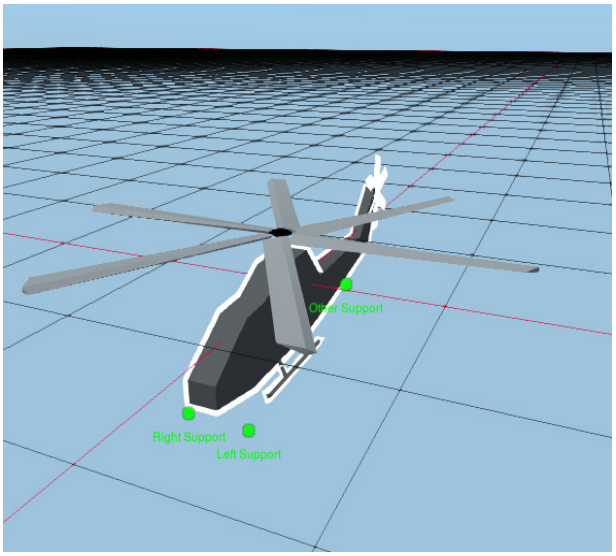
- 1:1:2:225:24:1:1:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5.1

Bell 406 (No 3D)



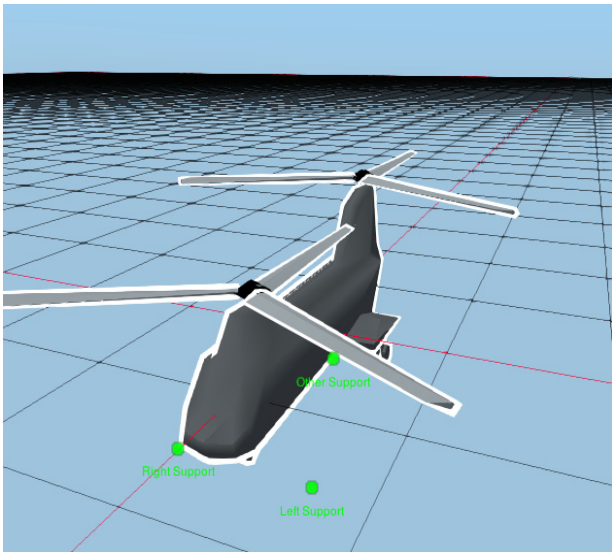
- 1:1:2:225:24:2:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 20
  - visual-signature: 4

Bell 412 (No 3D)



- 1:1:2:225:24:4:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: damage\rotary-wing-default.sysdef
  - movement: movement\rotary-wing-utility.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\counter-measures-launcher.sysdef
  - other-4: other\iff-transponder.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 20
  - visual-signature: 4

CH-148 Cyclone (No 3D)



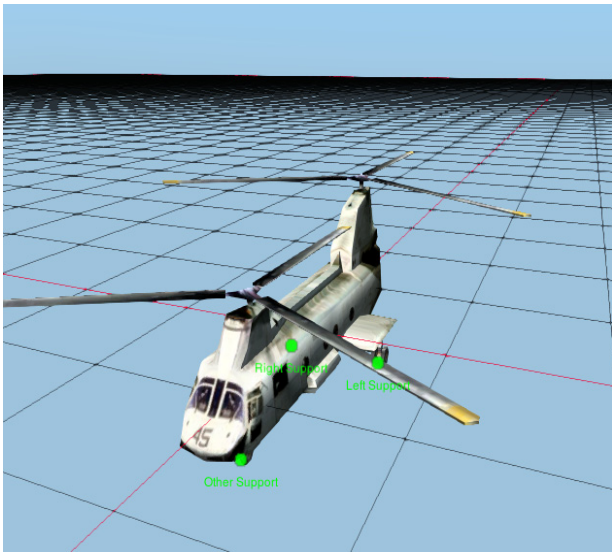
- 1:1:2:225:23:4:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 85 m/s
- Ordered speed: 70.55555555556 m/s
- Systems:
  - damage: damage\rotary-wing-default.sysdef
  - movement: movement\rotary-wing-heavy.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\counter-measures-launcher.sysdef
  - other-4: other\iff-transponder.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\infrared-sensor.sysdef
  - weapon: weapons\M60-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

CH-149 Cormorant



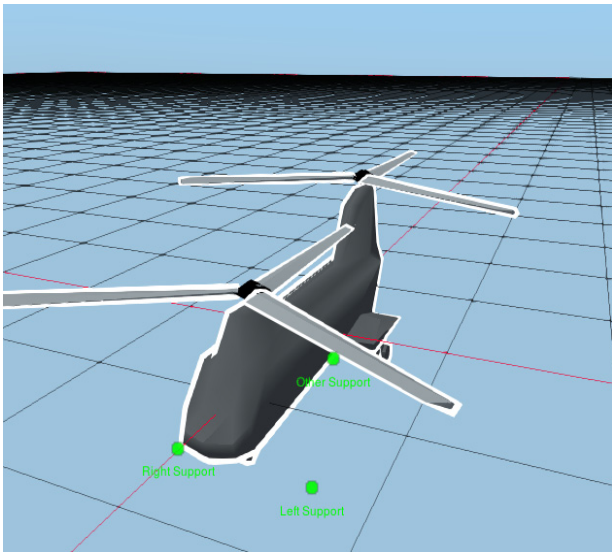
- 1:1:2:224:22:3:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

CH-46E Sea Knight



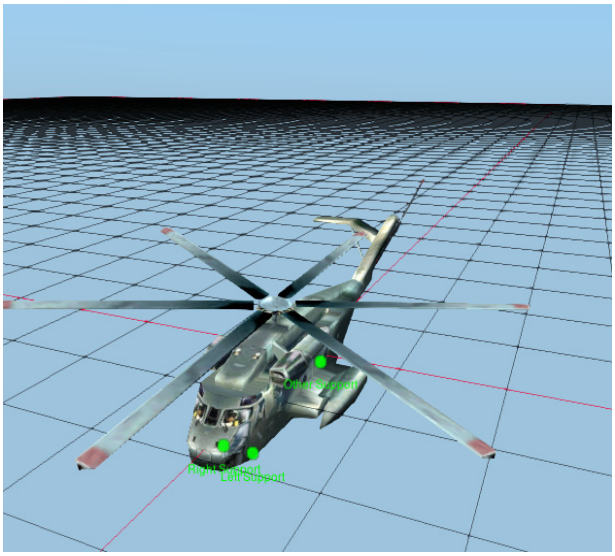
- 1:1:2:225:21:3:2:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sensors\visual-sensor.sysdef
  - sensor-3: rotary-wing-sonar-sensor.sysdef
  - sensor-4: mad-sensor.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

CH-47 Chinook (No 3D)



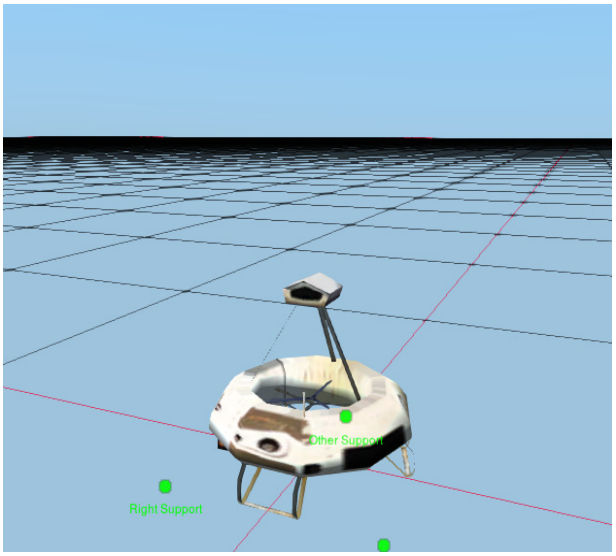
- 1:1:2:225:23:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 87.5 m/s
- Ordered speed: 20 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M60-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

CH-53E Super Stallion



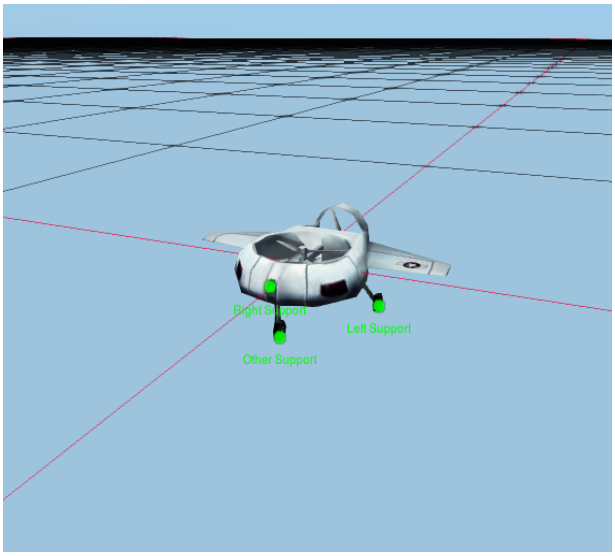
- 1:1:2:225:23:2:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 100 m/s
- Ordered speed: 20 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Cypher VTUAV



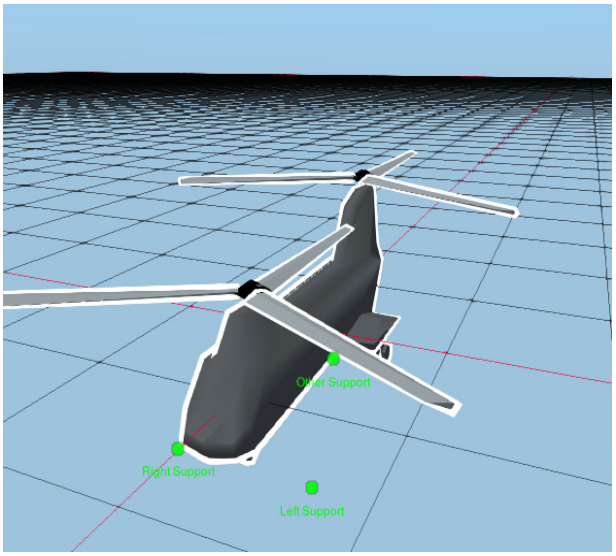
- 1:1:2:225:50:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-vtuav.sysdef
  - other-2: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 2
  - visual-signature: 2

Dragon Warrior VTUAV



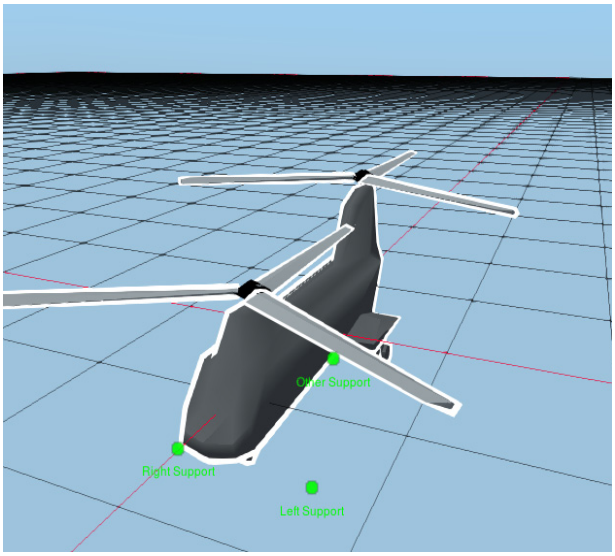
- 1:1:2:225:50:3:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-vtuav.sysdef
  - other-2: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - infrared-signature: 2
  - radar-signature: 2
  - visual-signature: 2

EC145 (No 3D)



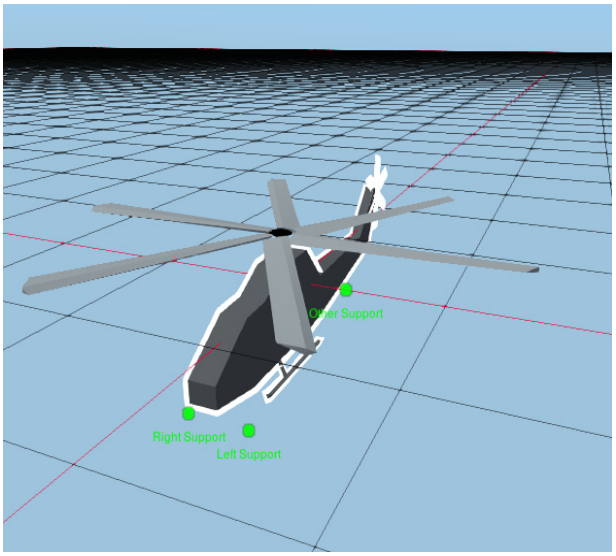
- 1:1:2:78:21:7:3:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 74.444444 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

EH101 Merlin (No 3D)



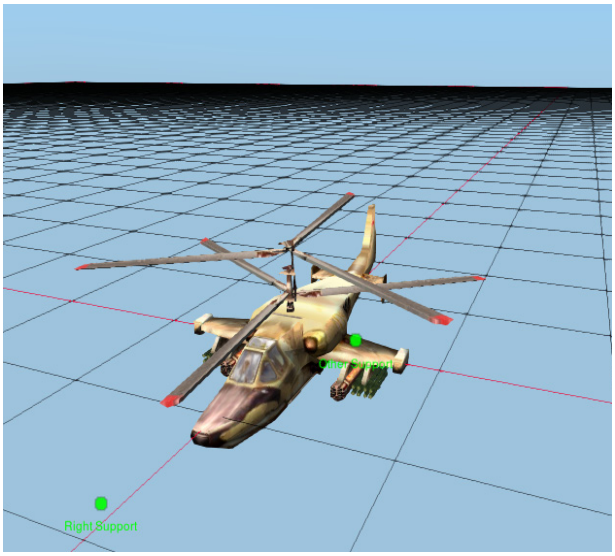
- 1:1:2:224:22:3:0:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 85.83333333334 m/s
- Ordered speed: 77.22222222222 m/s
- Systems:
  - damage: damage\rotary-wing-default.sysdef
  - movement: movement\rotary-wing-heavy.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\counter-measures-launcher.sysdef
  - other-4: other\iff-transponder.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

HH-65 Dolphin (No 3D)



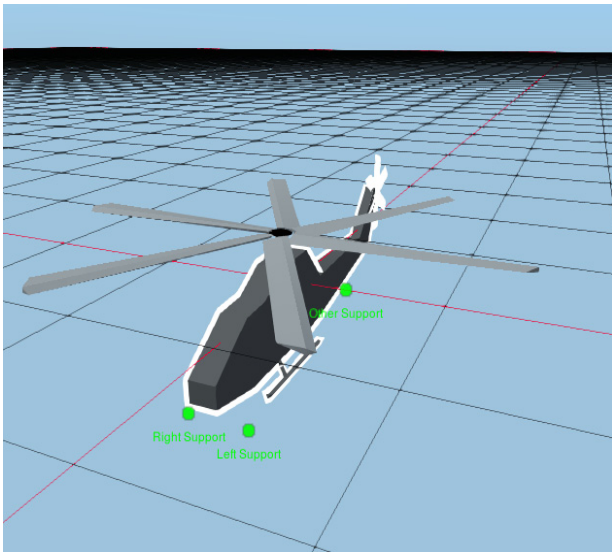
- 1:1:2:71:21:11:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

KA-50 Hokum



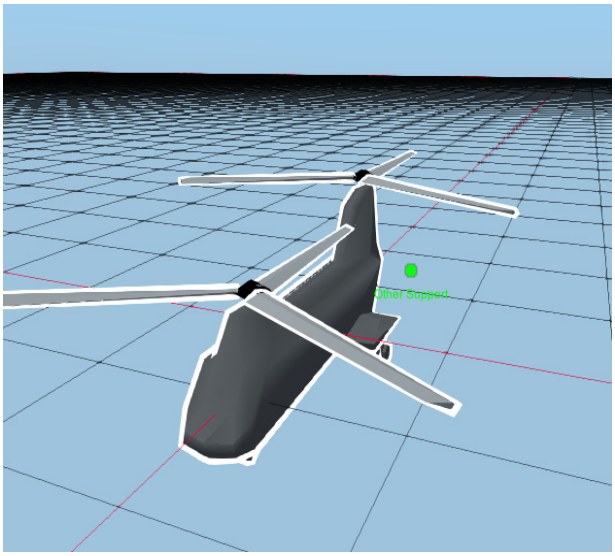
- 1:1:2:222:20:3:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 94.44444 m/s
- Ordered speed: 86.11111 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: cis-counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: CIS-attack-helo-missile-package.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

MD 500 (No 3D)



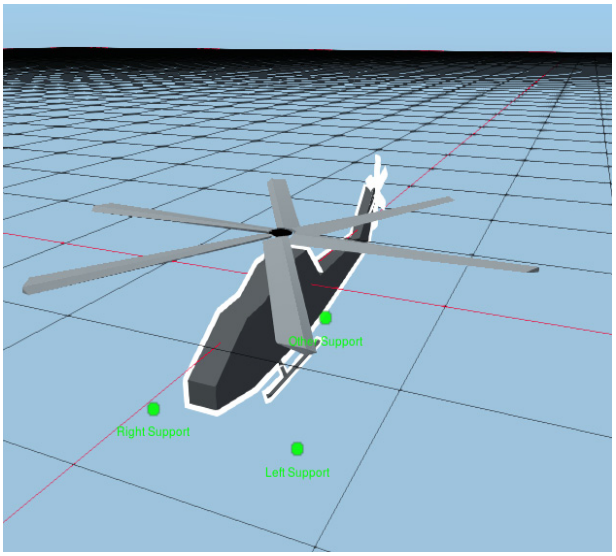
- 1:1:2:225:25:4:2:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 78.333333 m/s
- Ordered speed: 69.444444 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

MH-47 Chinook (No 3D)



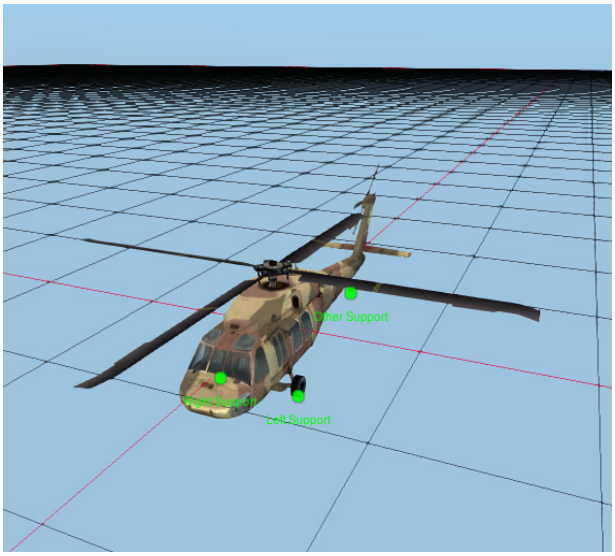
- 1:1:2:225:25:2:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 87.5 m/s
- Ordered speed: 20 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

MH-6 Little Bird (No 3D)



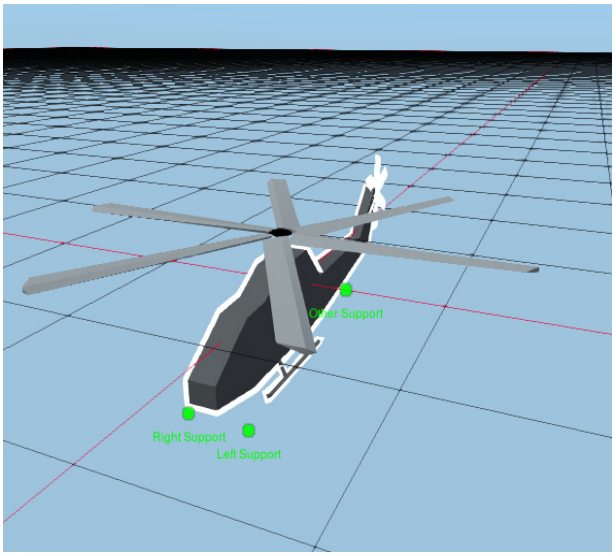
- 1:1:2:225:25:4:2:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 78.333333 m/s
- Ordered speed: 69.444444 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 20
  - visual-signature: 4

MH-60 Black Hawk



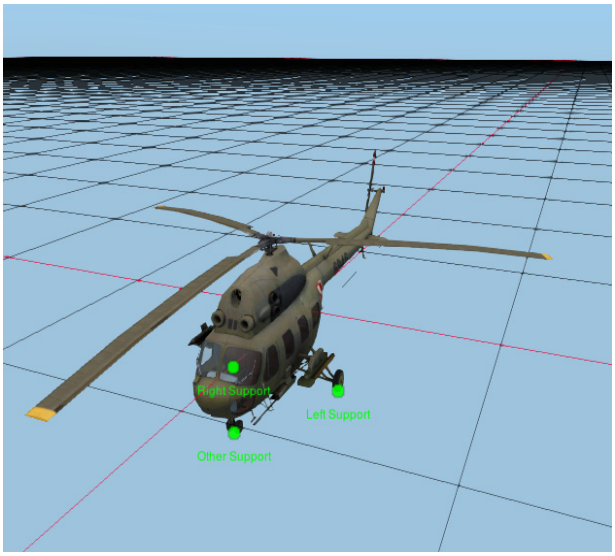
- 1:1:2:225:25:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M60-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

MH-60L Black Hawk DAP (No 3D)



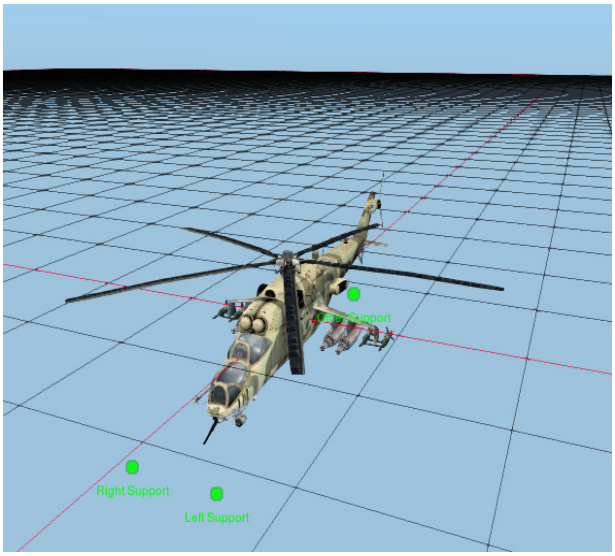
- 1:1:2:225:25:1:4:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

Mi-2 Hoplite



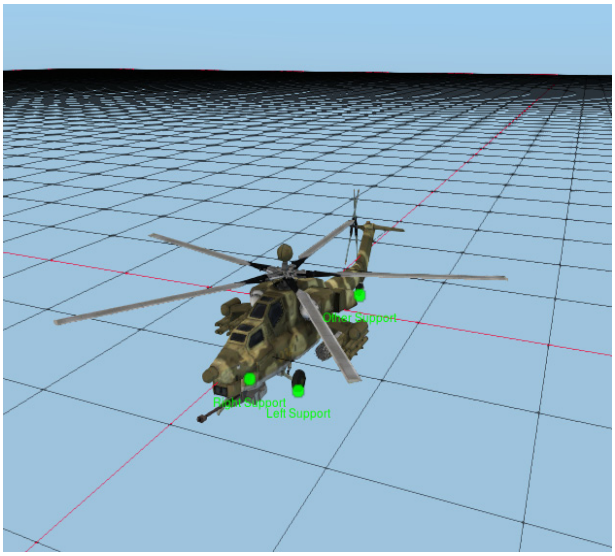
- 1:1:2:222:21:5:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

Mi-24 Hind



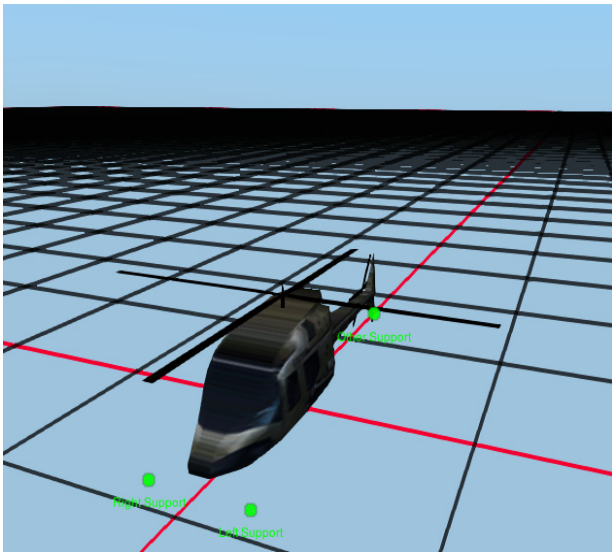
- 1:1:2:222:20:2:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 168 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: cis-counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: CIS-attack-helo-missile-package.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Mi-28 Havoc



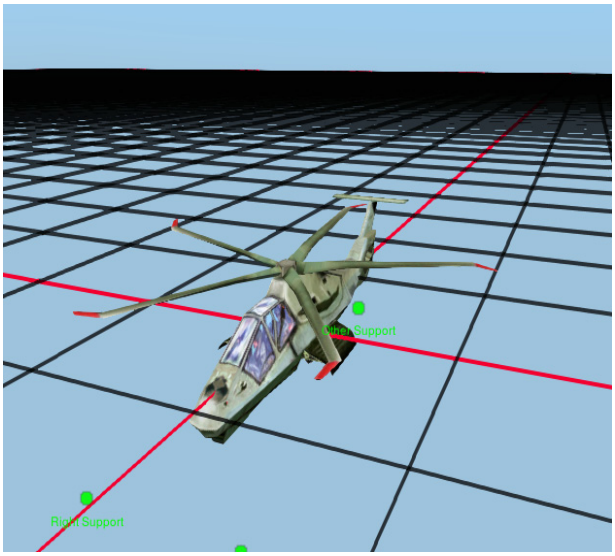
- 1:1:2:222:20:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 168 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: cis-counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: CIS-attack-helo-missile-package.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

OH-58 Kiowa



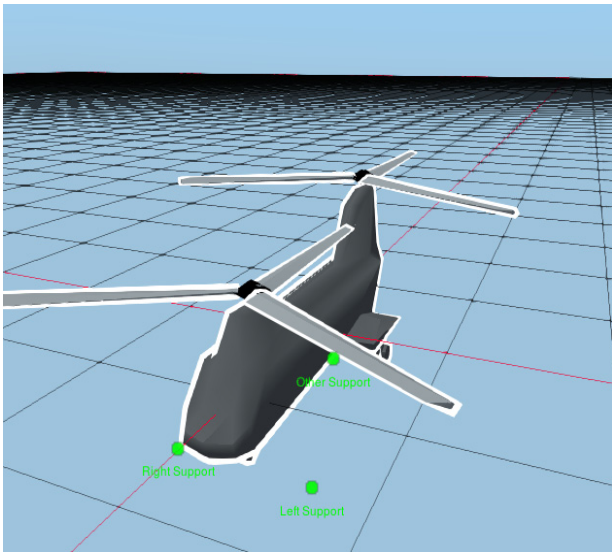
- 1:1:2:225:24:1:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

RAH-66 Comanche



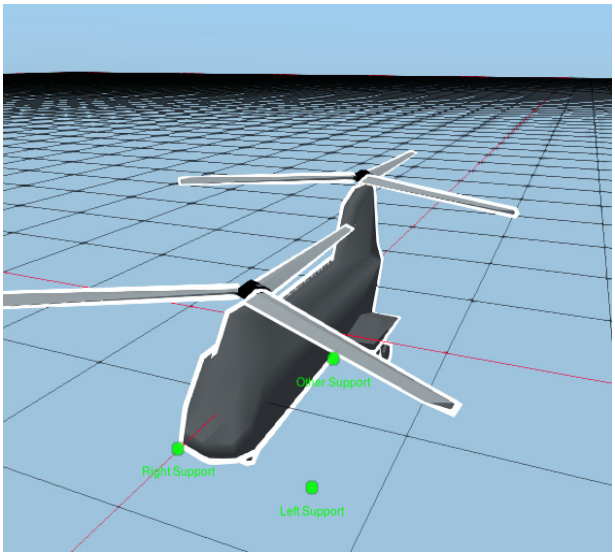
- 1:1:2:225:20:4:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

SA 330 Puma (No 3D)



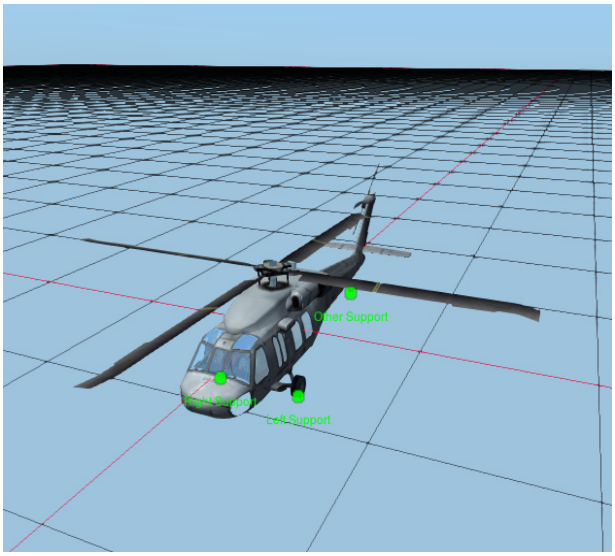
- 1:1:2:71:21:5:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 75.83333333334 m/s
- Ordered speed: 68.88888888889 m/s
- Systems:
  - damage: damage\rotary-wing-default.sysdef
  - movement: movement\rotary-wing-heavy.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\counter-measures-launcher.sysdef
  - other-4: other\iff-transponder.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

SH-3 Sea King (No 3D)



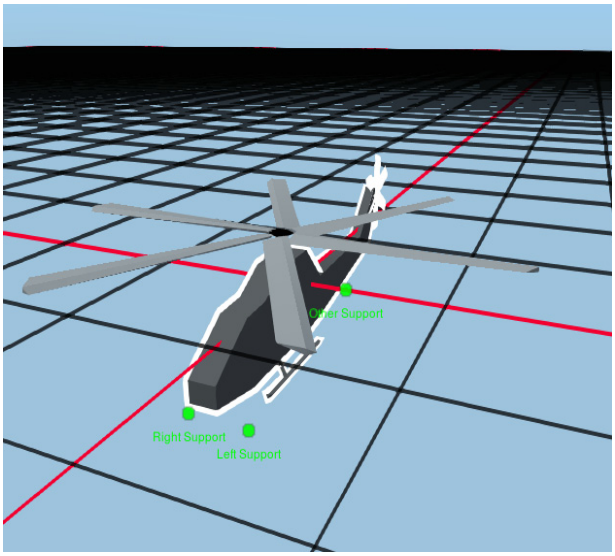
- 1:1:2:225:22:2:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 74.16666666667 m/s
- Ordered speed: 20 m/s
- Systems:
  - damage: damage\rotary-wing-default.sysdef
  - movement: movement\rotary-wing-heavy.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\counter-measures-launcher.sysdef
  - other-4: other\iff-transponder.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor-2: rotary-wing-sonar-sensor.sysdef
  - sensor: sensors\infrared-sensor.sysdef
  - weapon: weapons\M60-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

SH-60 Seahawk



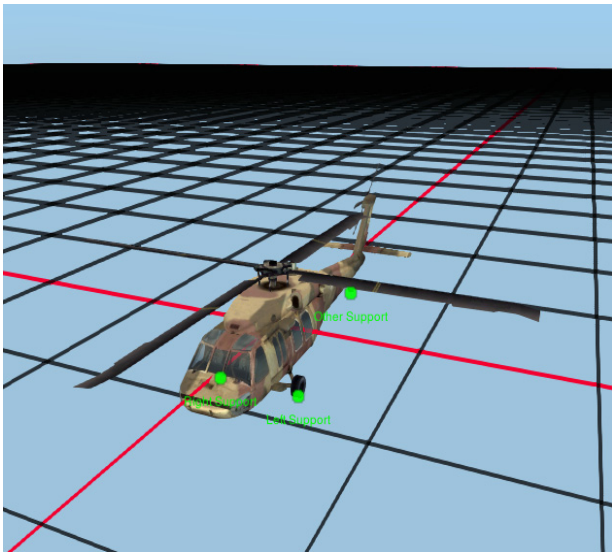
- 1:1:2:225:22:3:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: damage\rotary-wing-default.sysdef
  - movement: movement\rotary-wing-utility.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\counter-measures-launcher.sysdef
  - other-4: other\iff-transponder.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\infrared-sensor.sysdef
  - weapon: weapons\Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

UH-1N Twin Huey (No 3D)



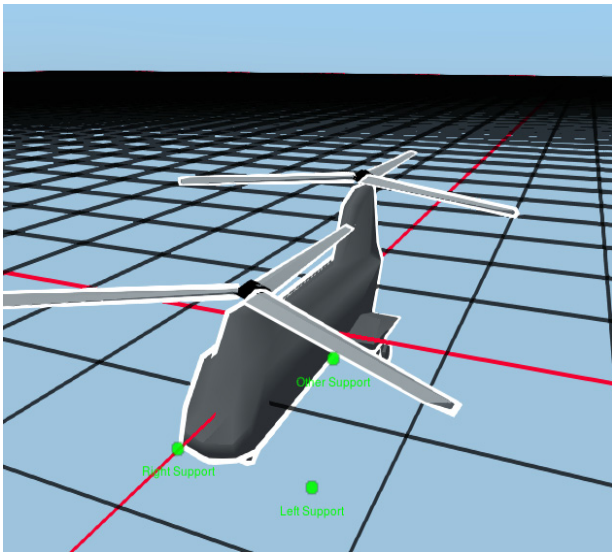
- 1:1:2:225:21:1:13:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: damage\rotary-wing-default.sysdef
  - movement: movement\rotary-wing-utility.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\counter-measures-launcher.sysdef
  - other-4: other\iff-transponder.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor: sensors\infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 20
  - radar-signature: 20
  - visual-signature: 4

UH-60 Blackhawk



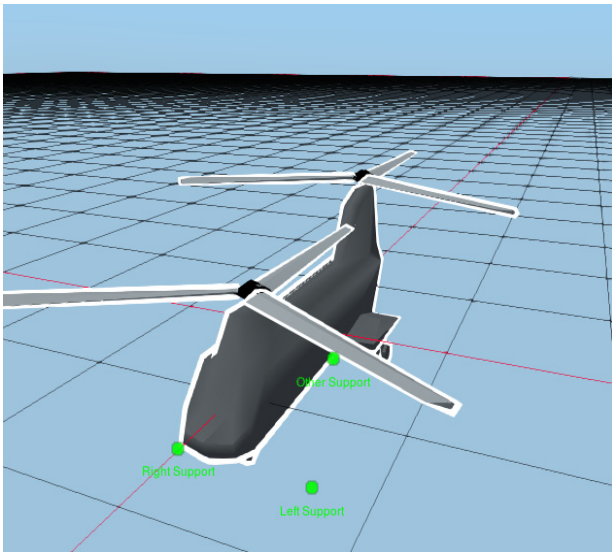
- 1:1:2:225:21:2:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 5

UH-72 Lakota (No 3D)



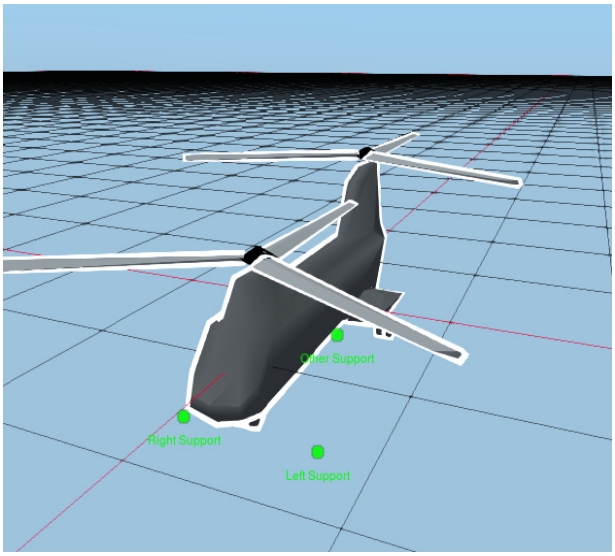
- 1:1:2:225:21:7:1:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 74.444444 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 2525
  - radar-signature: 5
  - visual-signature: 5.1

WS-61 Sea King (No 3D)



- 1:1:2:224:22:1:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 57.77777777778 m/s
- Ordered speed: 27.77777777778 m/s
- Systems:
  - damage: damage\rotary-wing-default.sysdef
  - movement: movement\rotary-wing-heavy.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\counter-measures-launcher.sysdef
  - other-4: other\iff-transponder.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\infrared-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

Westland Lynx (No 3D)

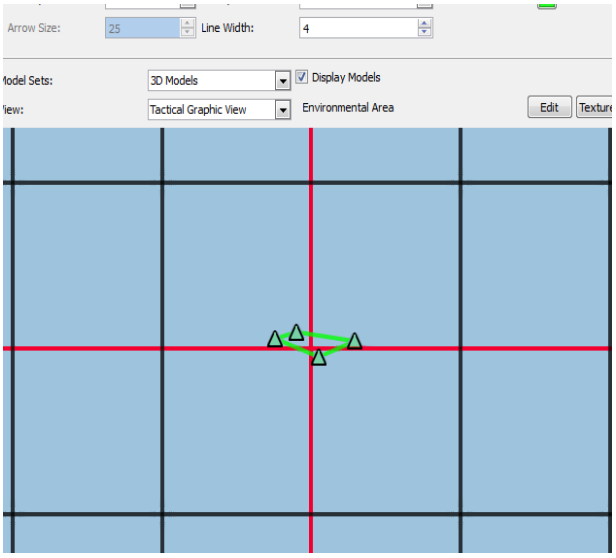


- 1:1:2:224:22:2:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 90 m/s
- Ordered speed: 27.77777777778 m/s
- Systems:
  - damage: damage\rotary-wing-default.sysdef
  - movement: movement\rotary-wing-heavy.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\counter-measures-launcher.sysdef
  - other-4: other\iff-transponder.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sensors\infrared-sensor.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - infrared-signature: 30
  - radar-signature: 30
  - visual-signature: 7

1.16. Shapes

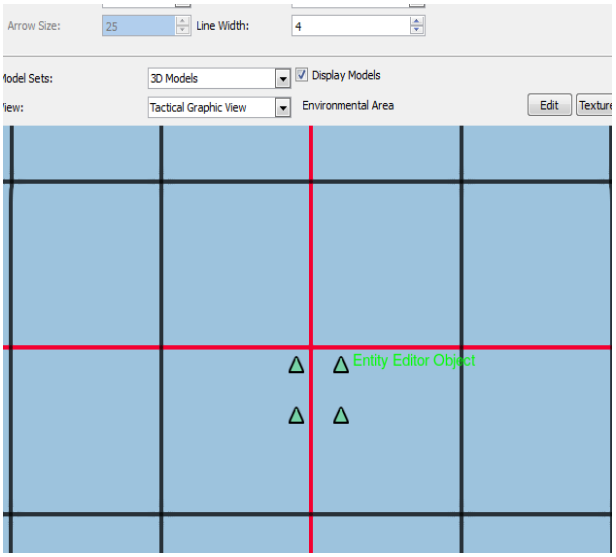
Area

- 1:18:0:0:1:0:0:0



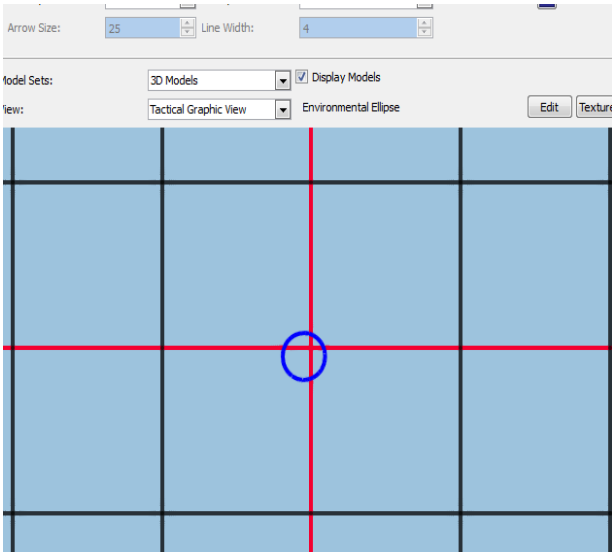
Box

- 1:20:0:0:8:0:0:0



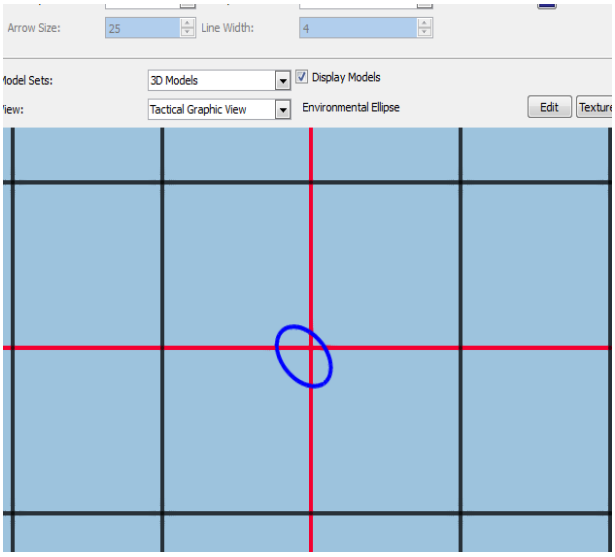
Circle

- 1:19:0:0:0:0:0:0



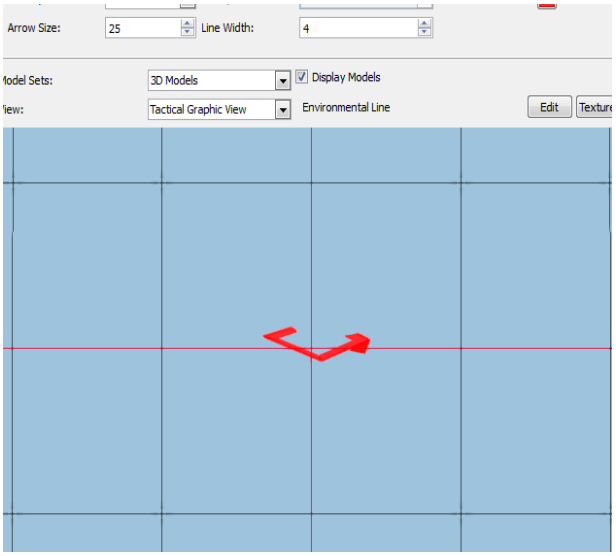
Ellipse

- 1:19:0:0:1:0:0:0



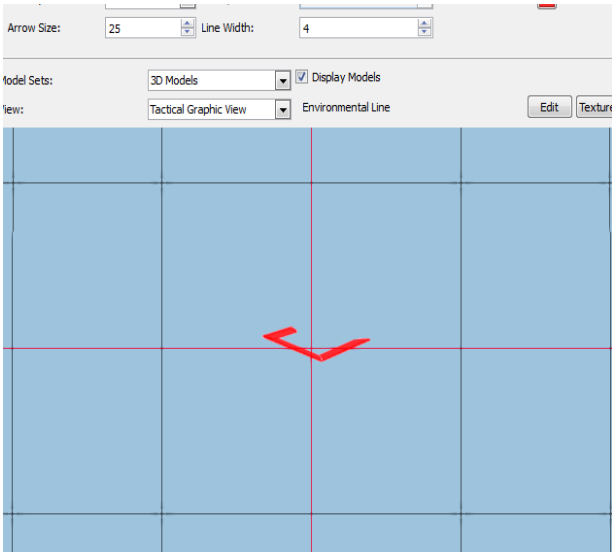
Freehand Line with Arrow

- 1:17:0:0:2:1:0:2



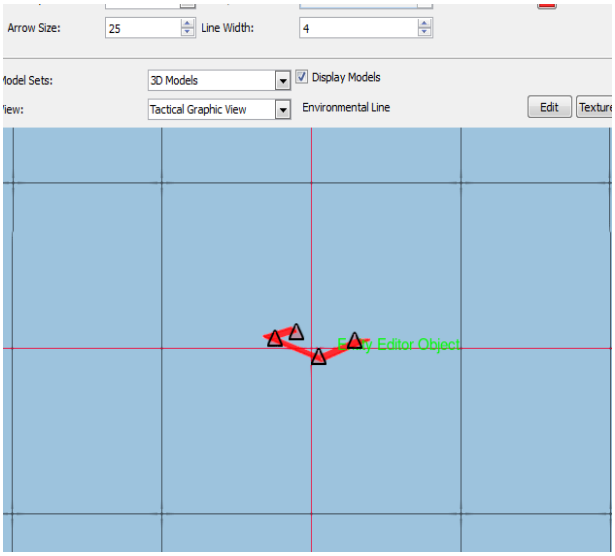
Freehand Line

- 1:17:0:0:2:1:0:1



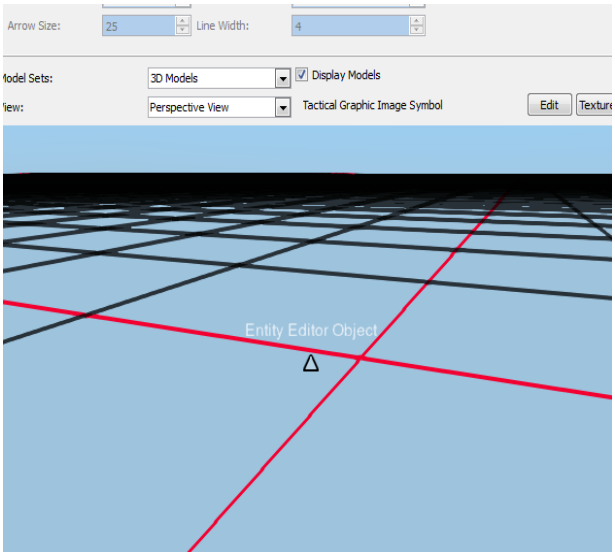
Route

- 1:17:0:0:2:0:0:0



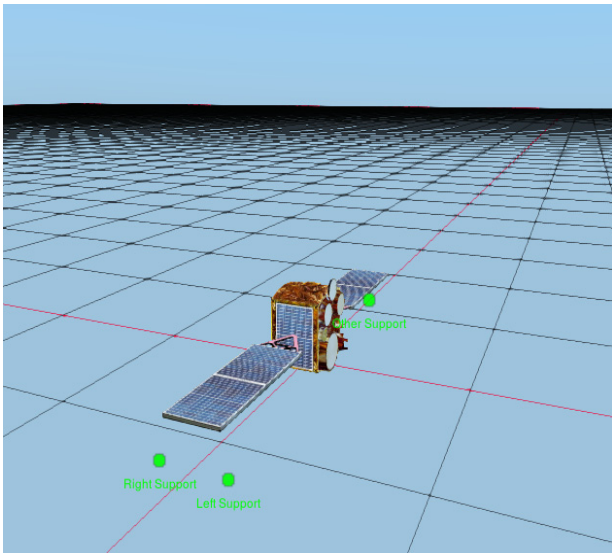
Text

- 1:20:0:0:0:0:0:0



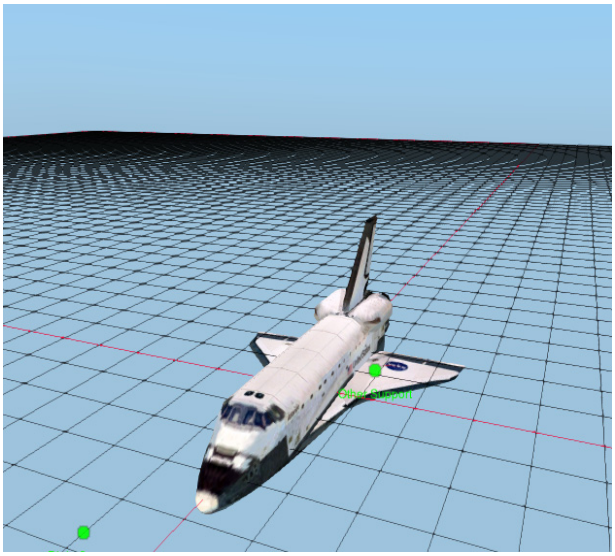
1.17. Space

Defense Satellite



- 1:1:5:225:2:1:2:0
- Can embark: True
- Systems:
  - damage: ground-unarmored.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100000
  - visual-signature: 0

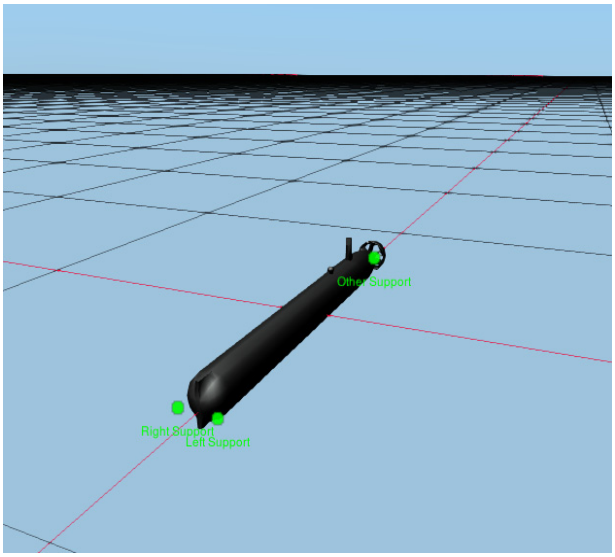
Space Shuttle



- 1:1:5:225:1:1:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 7743.055543 m/s
- Ordered speed: 1500 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: space-shuttle.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 100000
  - visual-signature: 0

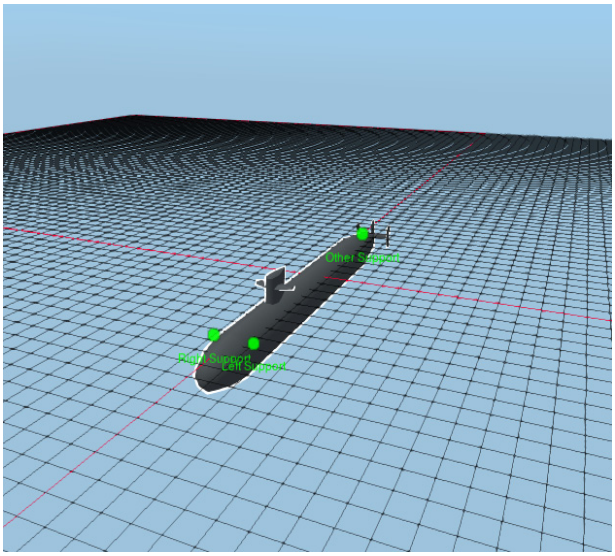
1.18. Subsurface

AN/BLQ-11 UUV (No 3D)



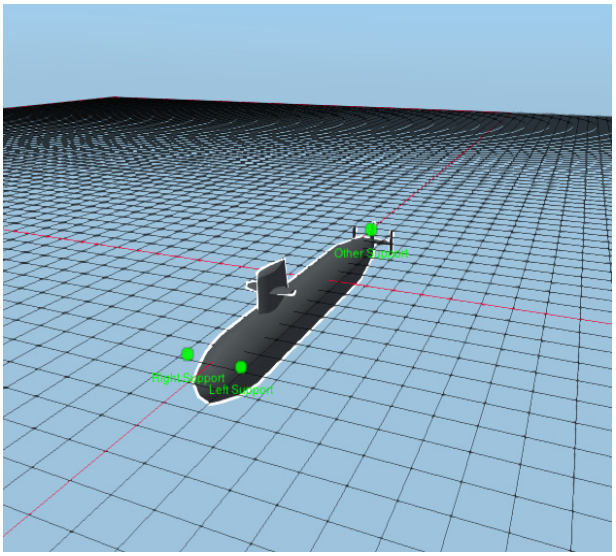
- 1:1:4:225:8:1:0:0
- Can embark: True
- Maximum speed: 7.305555 m/s
- Ordered speed: 7.222222 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 0
  - mad-signature: 0.3
  - passive-sonar-signature: 2
  - radar-signature: 0
  - visual-signature: 0

Astute-class Submarine (No 3D)



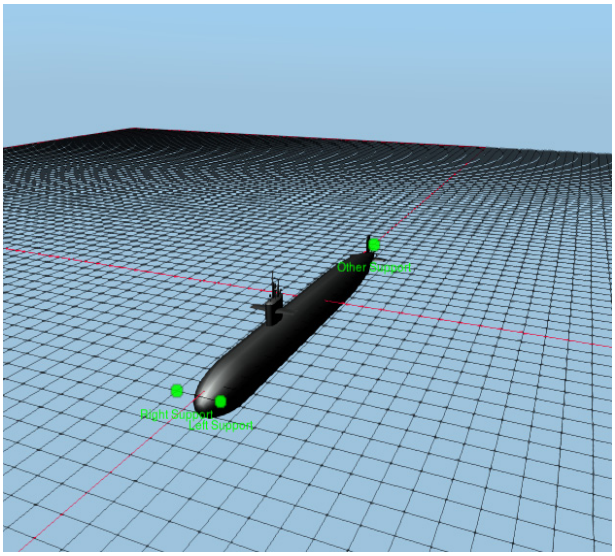
- 1:1:4:224:3:4:1:2
- Can embark: False
- Can be embarked on: False
- Maximum speed: 16.38888888889 m/s
- Ordered speed: 11.11111111111 m/s
- Systems:
  - damage: damage\subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-3: other\iff-transponder.sysdef
  - other: periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

Dolphin-class Submarine (No 3D)



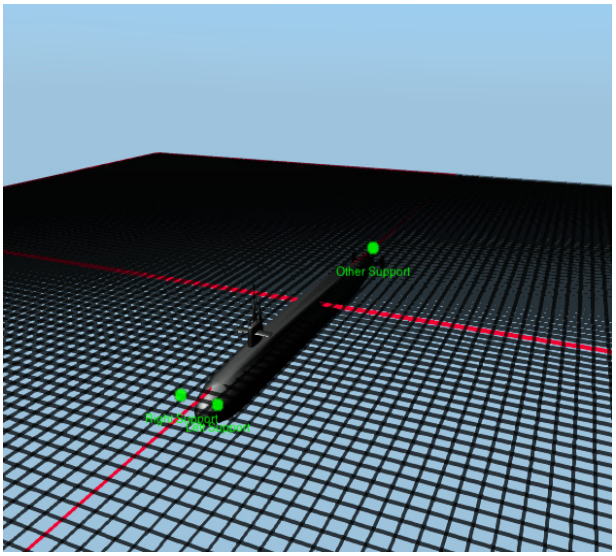
- 1:1:4:105:5:1:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 103.6111111111 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: damage\subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\periscope.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

Los Angeles-Class Submarine



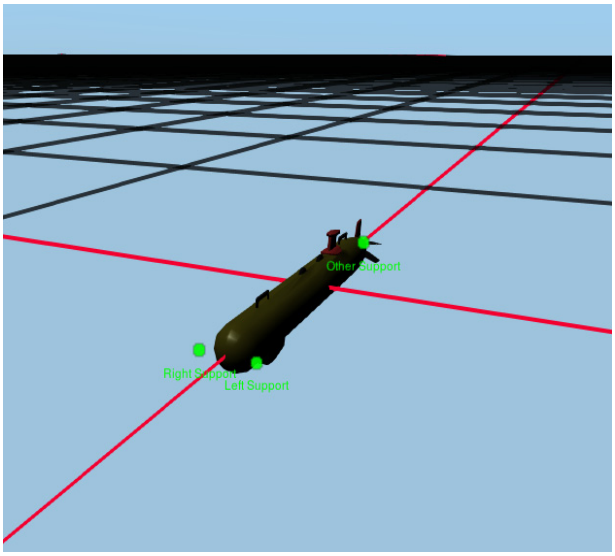
- 1:1:4:225:3:4:1:0
- Can embark: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: other\peri-scope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: weapons\Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 1
  - passive-sonar-signature: 0.75
  - radar-signature: 3
  - visual-signature: 1.5

Ohio-class Submarine



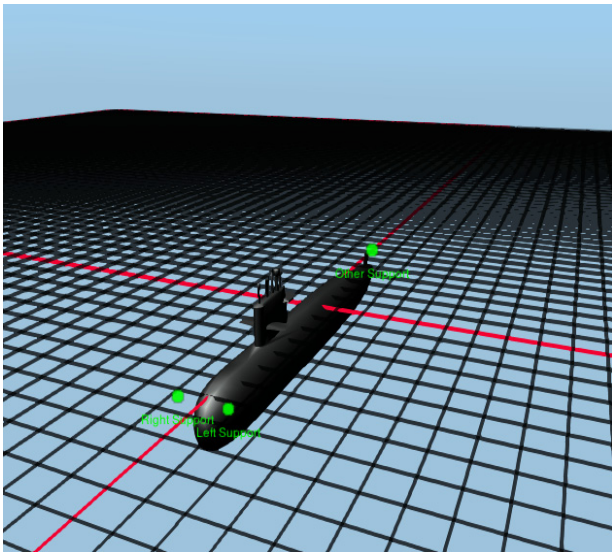
- 1:1:4:225:1:0:0:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 12.861111 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: other\periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

REMUS UUV (No 3D)



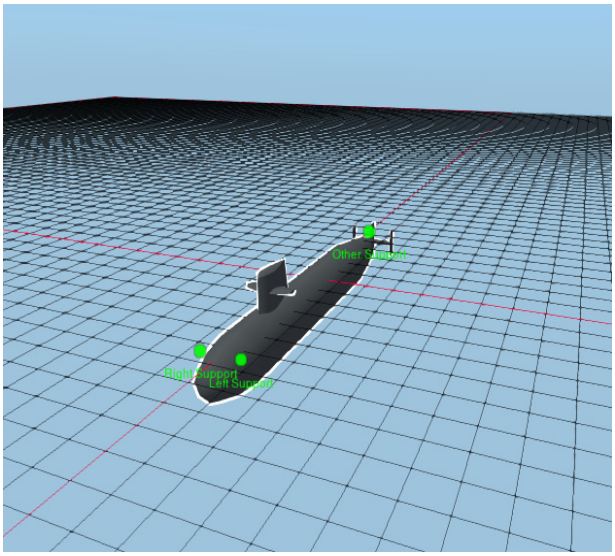
- 1:1:4:225:8:1:0:1
- Can embark: True
- Maximum speed: 1.388889 m/s
- Ordered speed: 1.388889 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 0
  - mad-signature: 0.3
  - passive-sonar-signature: 2
  - radar-signature: 0
  - visual-signature: 0

Romeo-class Submarine



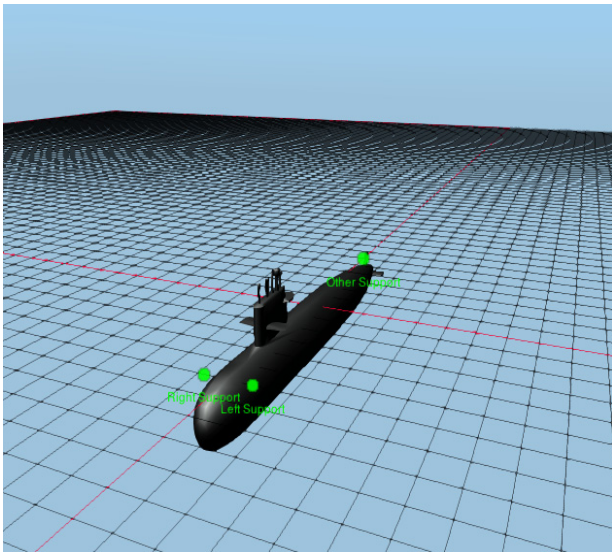
- 1:1:4:222:5:4:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 7.716667 m/s
- Ordered speed: 4.166667 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: other\periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.5
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 1
  - radar-signature: 3
  - visual-signature: 1.5

Scorpene-class Submarine (No 3D)



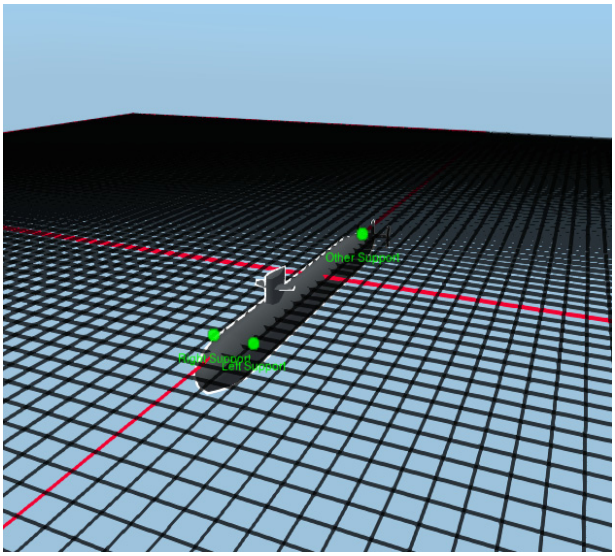
- 1:1:4:176:5:1:0:1
- Can embark: False
- Can be embarked on: False
- Maximum speed: 11.666666666667 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: damage\subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\spot-report-receiver.sysdef
  - other: other\periscope.sysdef
  - sensor-2: sensors\passive-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

Song-class Submarine



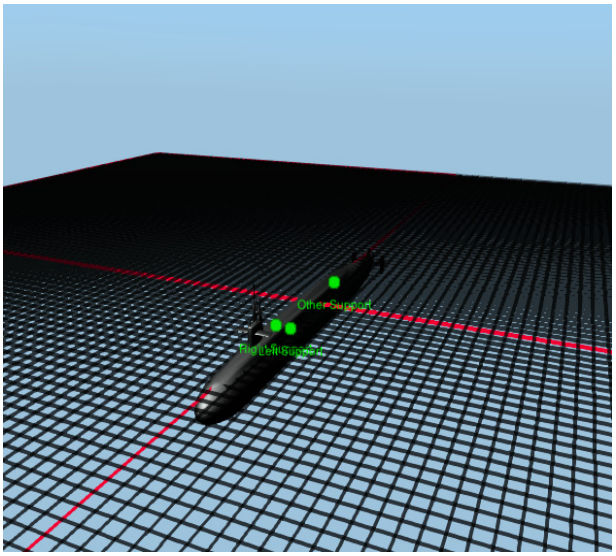
- 1:1:4:45:5:2:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 30.388889 m/s
- Ordered speed: 6.944444 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: other\periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.5
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 1
  - radar-signature: 3
  - visual-signature: 1.5

Trafalgar-class Submarine (No 3D)



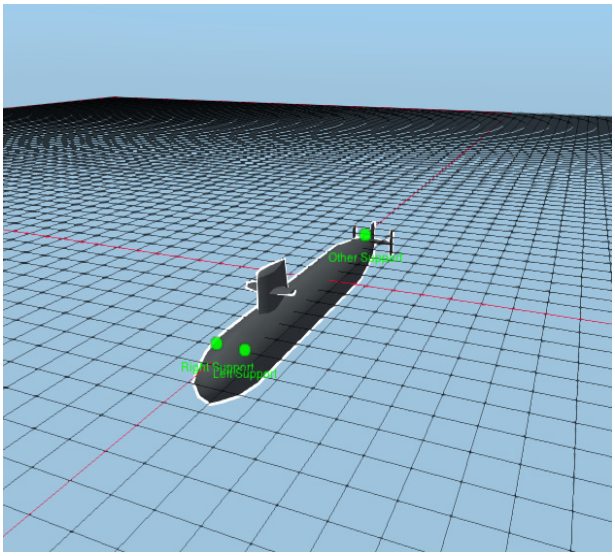
- 1:1:4:224:3:1:1:1
- Can embark: False
- Can be embarked on: False
- Maximum speed: 16.38888888889 m/s
- Ordered speed: 11.11111111111 m/s
- Systems:
  - damage: damage\subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

Type 209 Submarine (No 3D)



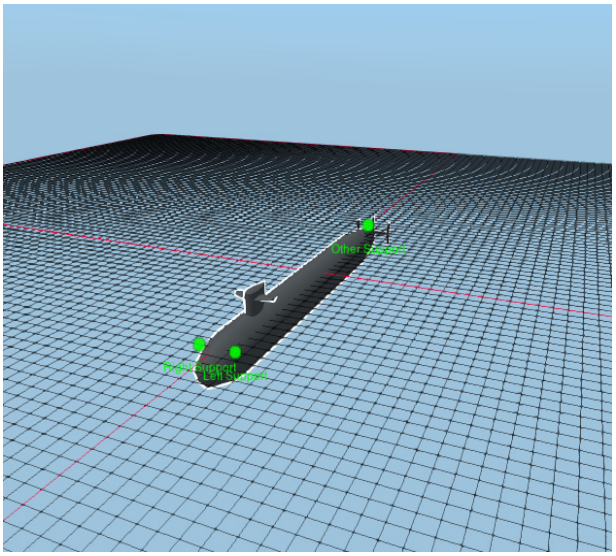
- 1:1:4:78:5:4:3:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 11.66666666667 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: movement\subsurface-dynamics.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\spot-report-receiver.sysdef
  - other: other\periscope.sysdef
  - sensor-2: sensors\passive-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.5
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 1
  - radar-signature: 3
  - visual-signature: 1.5

Ula-class Submarine (No 3D)



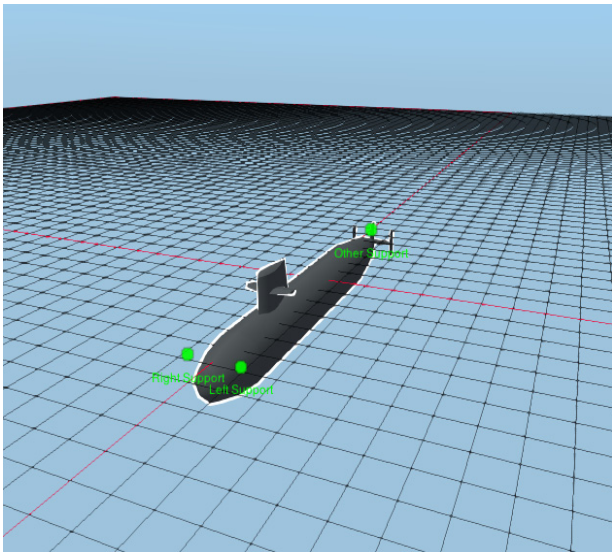
- 1:1:4:163:5:2:0:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 11.94444444445 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: damage\subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

Vanguard-class Submarine (No 3D)



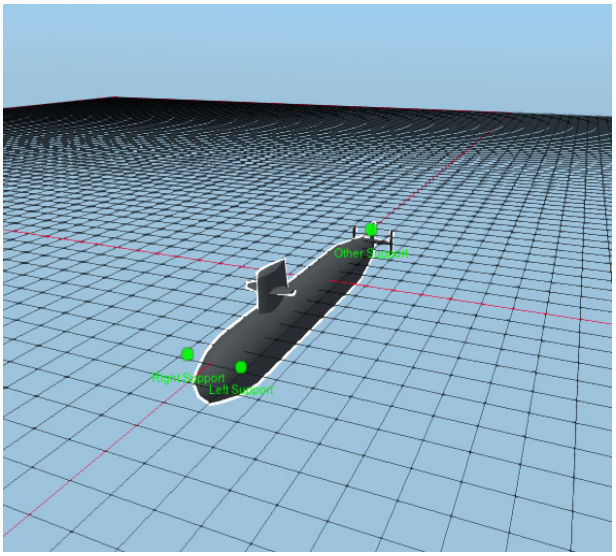
- 1:1:4:224:1:1:1:2
- Can embark: False
- Can be embarked on: False
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 11.11111111111 m/s
- Systems:
  - damage: damage\subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor-2: sensors\passive-radar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.75
  - radar-signature: 3
  - visual-signature: 1.5

Victoria-class (No 3D)



- 1:1:4:39:5:1:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 103.6111111111 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: damage\subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\periscope.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor-2: sensors\passive-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.75
  - radar-signature: 3
  - visual-signature: 1.5

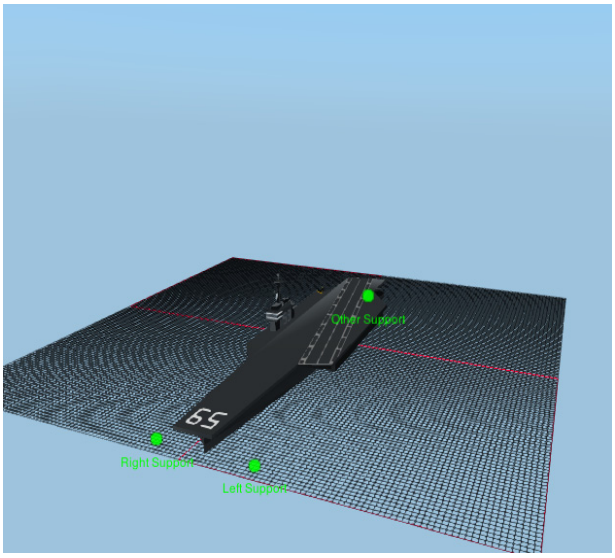
Walrus-class submarine (No 3D)



- 1:1:4:153:5:1:1:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 11.94444444445 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: damage\subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.75
  - radar-signature: 3
  - visual-signature: 1.5

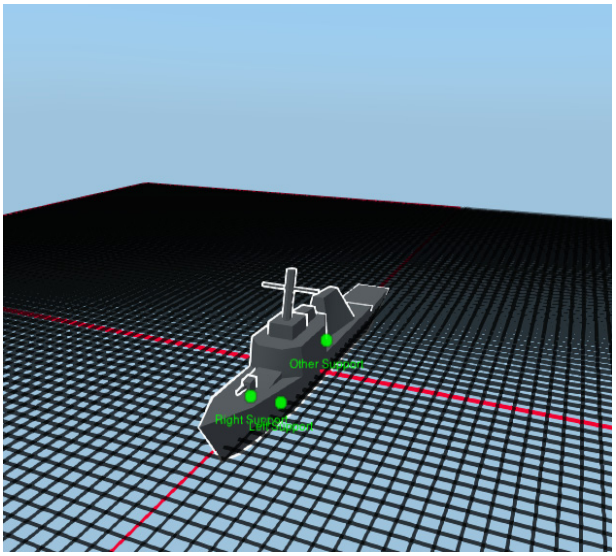
1.19. Surface

Aircraft Carrier



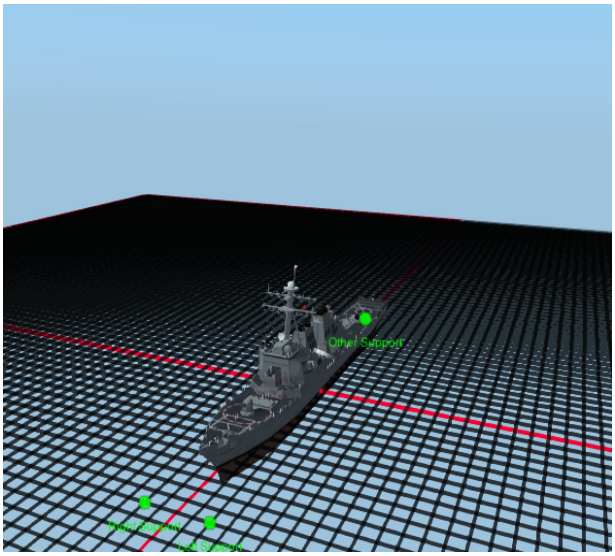
- 1:1:3:225:1:1:0:0
- Can be embarked on: True
- Maximum speed: 16.5 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

Alta-class Minehunter (No 3D)



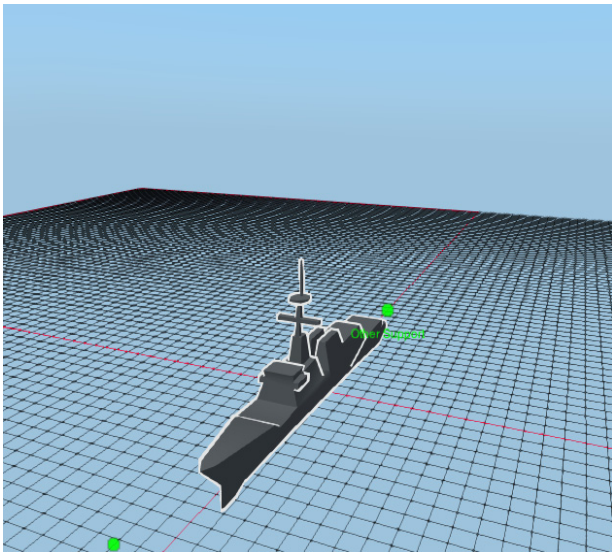
- 1:1:3:163:8:3:0:1
- Can be embarked on: False
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other: other\naval-mine-sweep.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

Arleigh Burke-class Destroyer



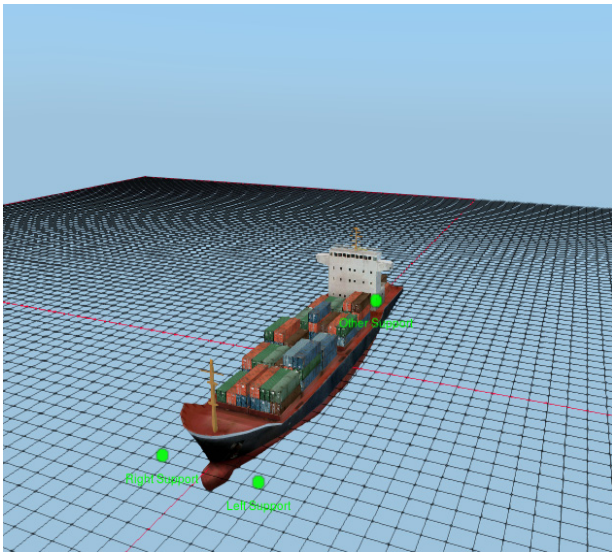
- 1:1:3:225:4:1:1:0
- Can embark: False
- Can be embarked on: True
- Maximum speed: 16.666666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sensors\sonar-sensor.sysdef
  - sensor-3: sensors\passive-radar-sensor.sysdef
  - sensor-4: sensors\infrared-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon-3: MK45NavalGun.sysdef
  - weapon-4: weapons\Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: weapons\AswMissile.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

Bay-class DLS (No 3D)



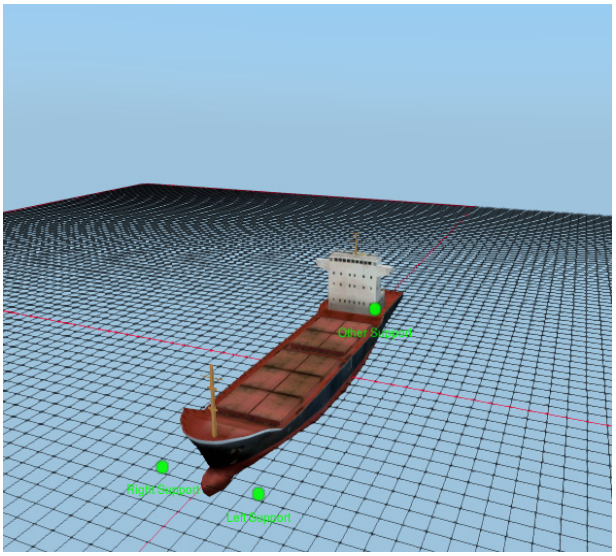
- 1:1:3:224:9:1:0:0
- Can be embarked on: False
- Maximum speed: 9.166666666667 m/s
- Ordered speed: 7.777777777778 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

Container Ship Loaded



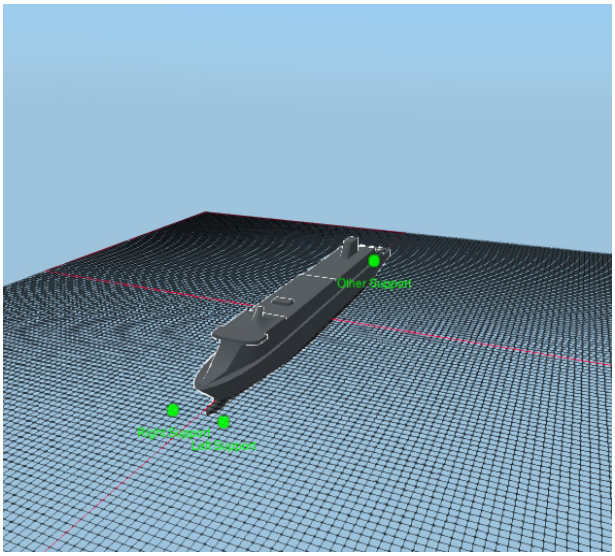
- 1:1:3:0:61:1:1:1
- Can be embarked on: False
- Maximum speed: 6.7 m/s
- Ordered speed: 6 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

Container Ship



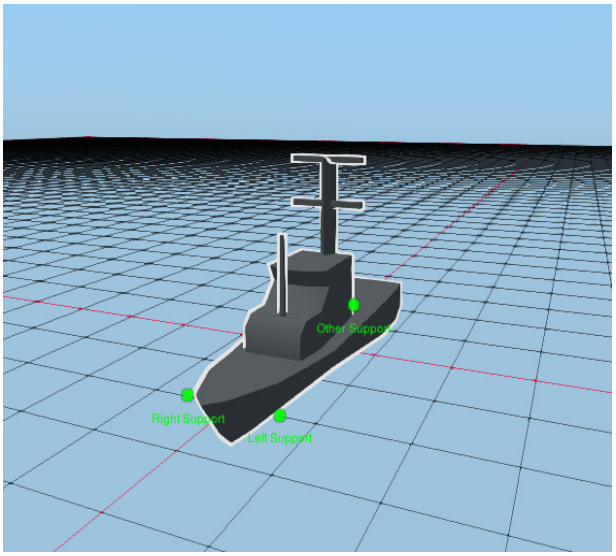
- 1:1:3:0:61:1:0:1
- Can be embarked on: False
- Maximum speed: 7.7 m/s
- Ordered speed: 6 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

Cruise Ship (No 3D)



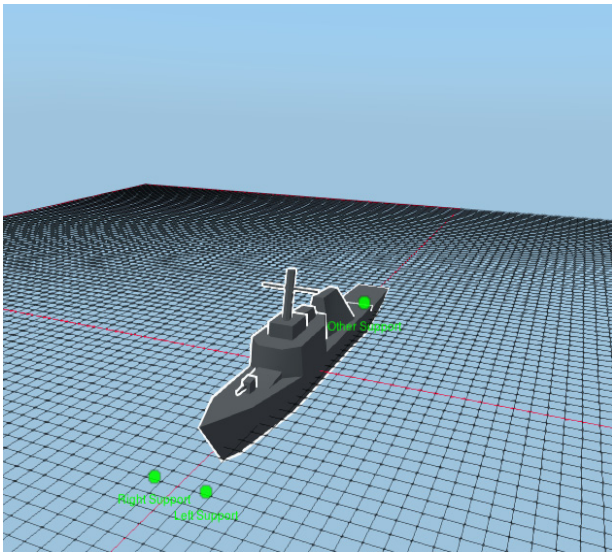
- 1:1:3:0:61:3:0:0
- Can be embarked on: False
- Maximum speed: 11.277778 m/s
- Ordered speed: 16 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 50
  - passive-sonar-signature: 8
  - radar-signature: 50
  - visual-signature: 45

Dabur-class Patrol Boat (No 3D)



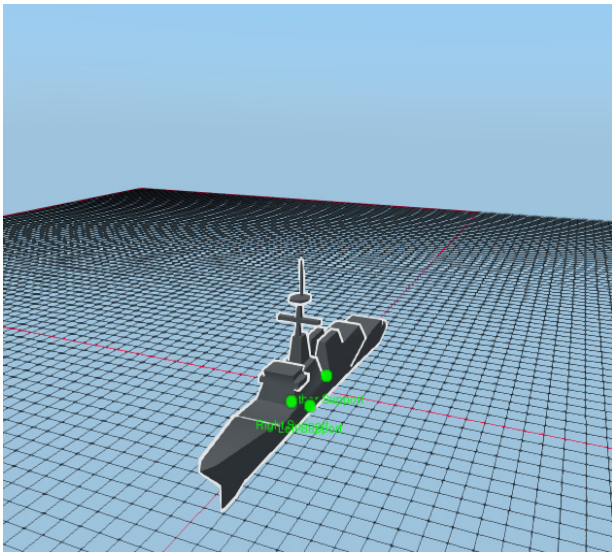
- 1:1:3:105:7:6:-1:0
- Can be embarked on: False
- Maximum speed: 14.72222222222 m/s
- Ordered speed: 10.55555555556 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\small-boat.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sensors\infrared-sensor.sysdef
  - sensor-3: sensors\passive-radar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

Durand de la Penne-class Destroyer (No 3D)



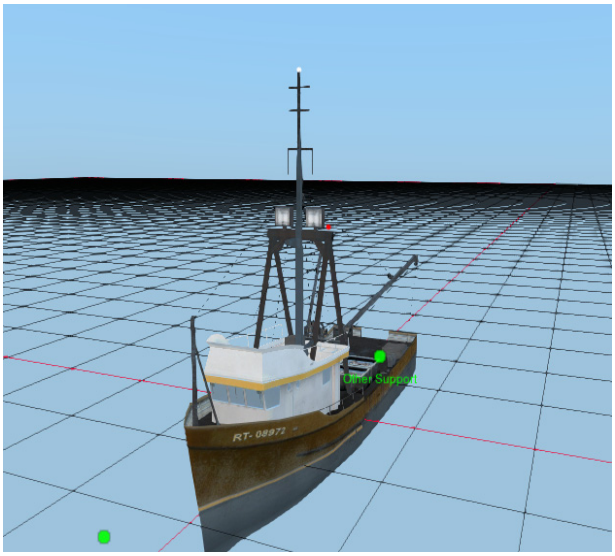
- 1:1:3:106:4:1:1:3
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sensors\visual-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-3: weapons\naval-mine-deployment.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: weapons\vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

Echo-class Survey Ship (No 3D)



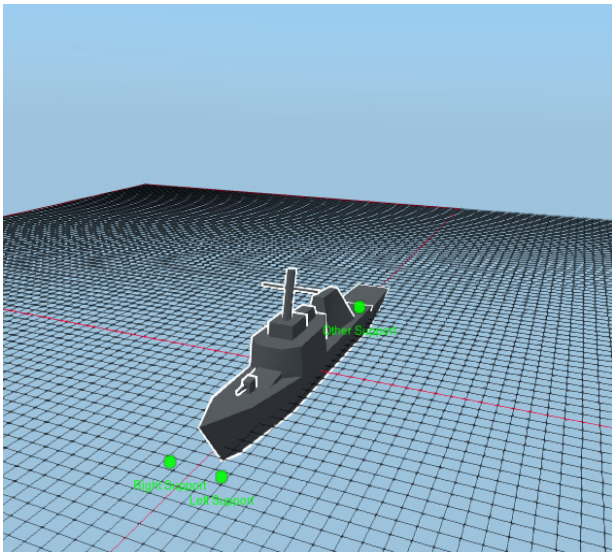
- 1:1:3:224:16:30:0:0
- Can be embarked on: False
- Maximum speed: 7.777777777776 m/s
- Ordered speed: 5.55555555556 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\small-boat.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sensors\infrared-sensor.sysdef
  - sensor-3: sensors\passive-radar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 35
  - passive-sonar-signature: 5
  - radar-signature: 40
  - visual-signature: 25

Fishing Boat



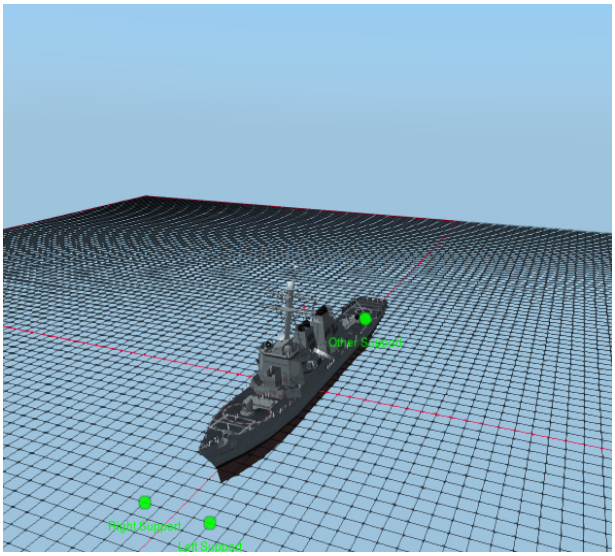
- 1:1:3:0:61:4:0:1
- Can be embarked on: False
- Maximum speed: 5.444445 m/s
- Ordered speed: 4.166666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 4
  - infrared-signature: 35
  - passive-sonar-signature: 3
  - radar-signature: 30
  - visual-signature: 15

Fridtjof Nansen-class (No 3D)



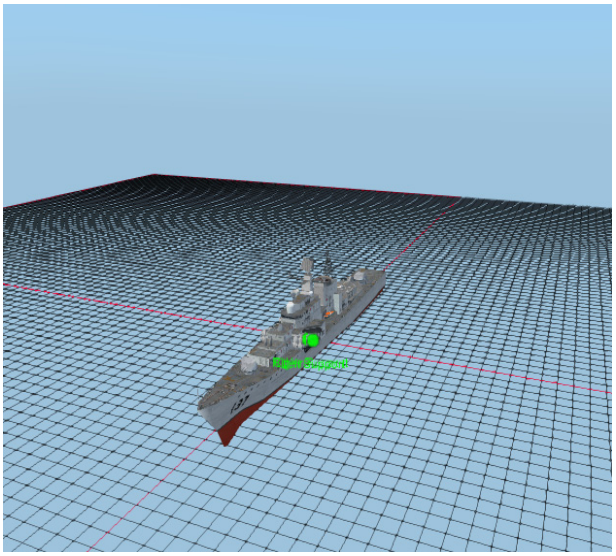
- 1:1:3:163:50:2:0:0
- Can be embarked on: False
- Maximum speed: 13.33333333333 m/s
- Ordered speed: 8.055555555556 m/s
- Systems:
  - movement: movement\surface-large-ship.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

Guided Missile Destroyer



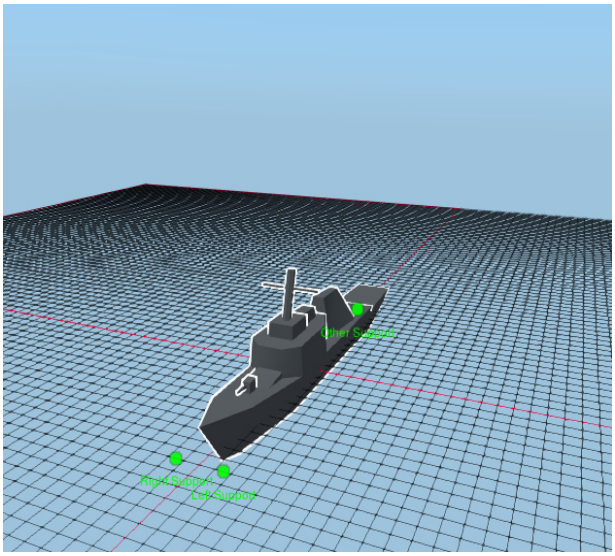
- 1:1:3:225:4:0:0:0
- Can be embarked on: False
- Maximum speed: 16.5 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: move-ment\surface-large-ship.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: weapons\vertical-missile-launcher.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

Guided Missile Frigate



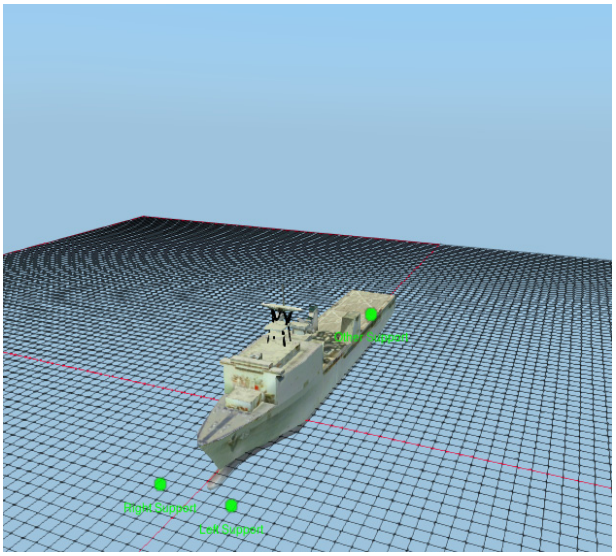
- 1:1:3:222:6:1:0:0
- Can be embarked on: False
- Maximum speed: 15.4333 m/s
- Ordered speed: 16 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: surface-large-ship.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - visual-signature: 10
  - infrared-signature: 10
  - radar-signature: 27
  - passive-sonar-signature: 0
  - active-sonar-signature: 0

Halifax-class Frigate (No 3D)



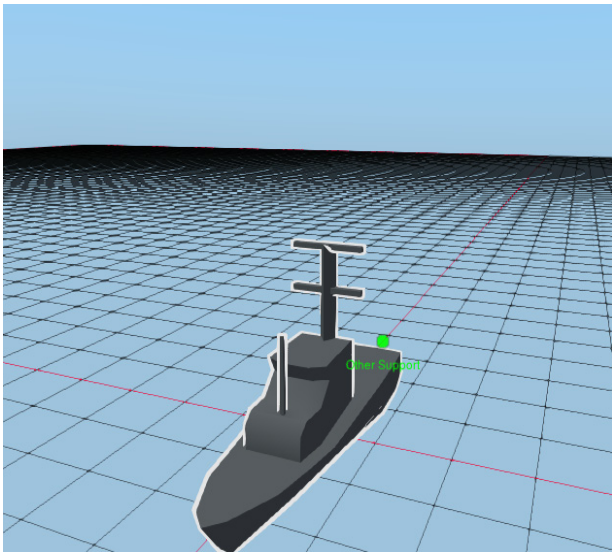
- 1:1:3:39:6:1:1:0
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: weapons\naval-mine-deployment.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: weapons\vertical-missile-launcher.sysdef
  - weapon-5: MK45NavalGun.sysdef
  - weapon: weapons\exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

Harpers Ferry-class LSD



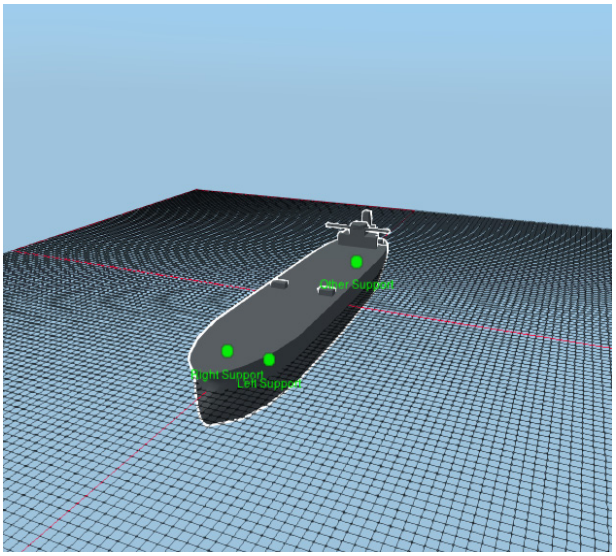
- 1:1:3:225:9:1:9:0
- Can be embarked on: True
- Maximum speed: 16 m/s
- Ordered speed: 16 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 30
  - visual-signature: 25

Hauk-class Fast Attack (No 3D)



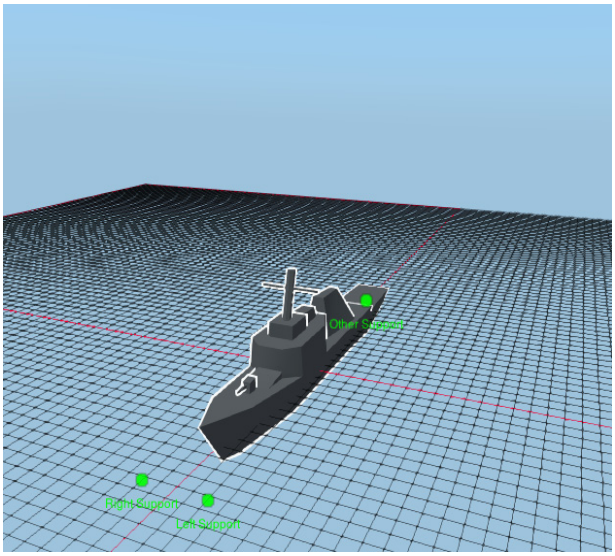
- 1:1:3:163:7:2:1:0
- Can be embarked on: False
- Maximum speed: 16.666666666666 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\small-boat.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-3: MK45NavalGun.sysdef
  - weapon-4: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

Henry J Kaiser-class Oiler (No 3D)



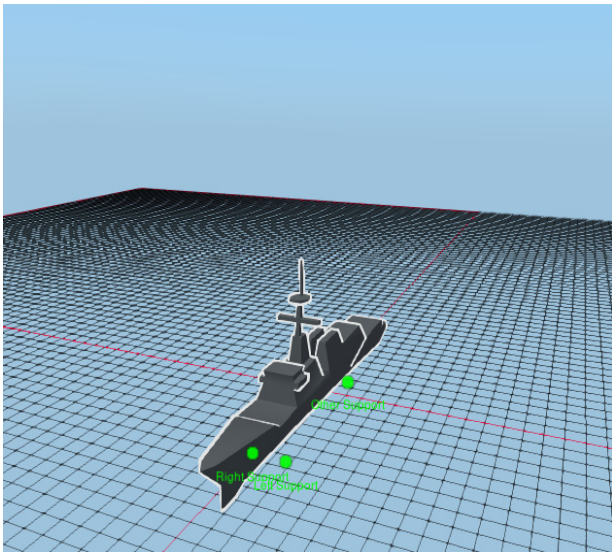
- 1:1:3:225:17:6:-1:0
- Can be embarked on: False
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

Horizon-class Destroyer (No 3D)



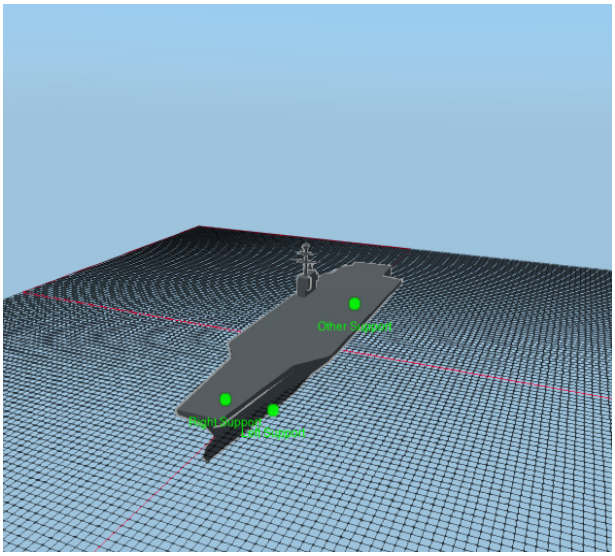
- 1:1:3:106:4:3:1:1
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-5: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon: weapons\naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

Hunt-class Minehunter (No 3D)



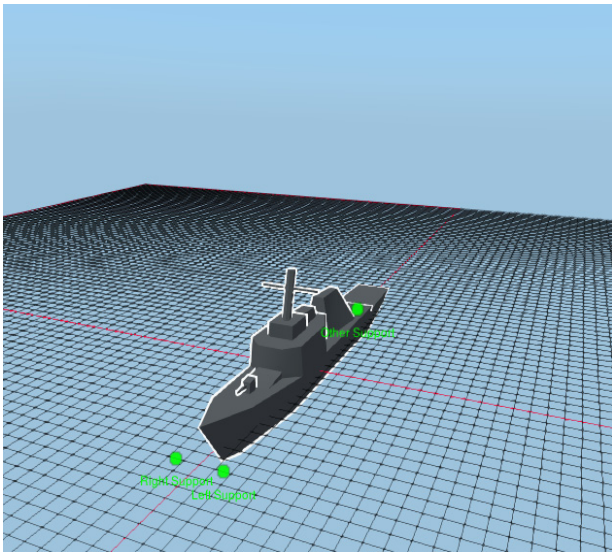
- 1:1:3:224:8:1:1:3
- Can be embarked on: False
- Maximum speed: 8.611111111111 m/s
- Ordered speed: 4.166666666667 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\naval-mine-sweep.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sensors\passive-radar-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: weapons\naval-mine-deployment.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 10

Invincible-class Carrier (No 3D)



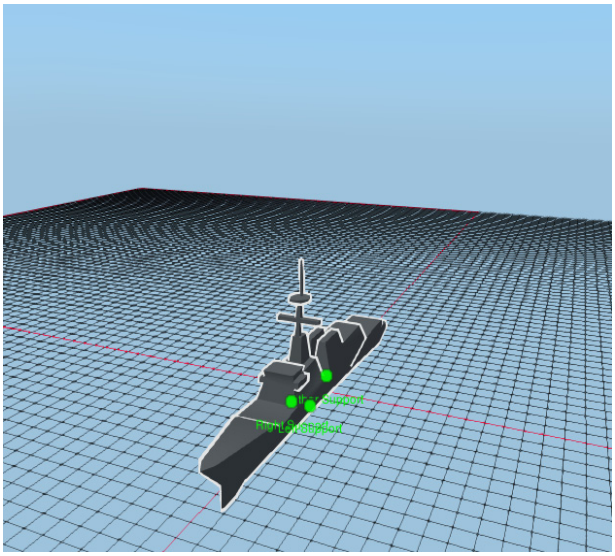
- 1:1:3:224:12:1:1:0
- Can be embarked on: True
- Maximum speed: 10.83333333333 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - movement: surface-large-ship.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

Iroquois-class Destroyer (No 3D)



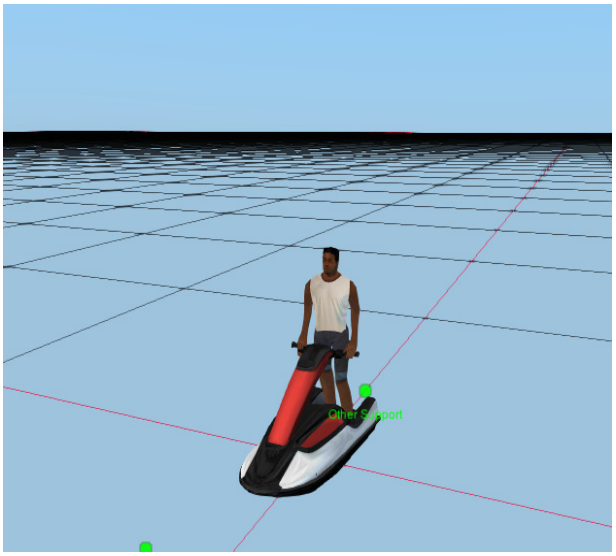
- 1:1:3:39:4:1:-1:1
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\iff-transponder.sysdef
  - other: other\spot-report-receiver.sysdef
  - sensor-2: sensors\passive-radar-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: MK45NavalGun.sysdef
  - weapon-5: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-6: MK45NavalGun.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

Island-class Patrol Vessel (No 3D)



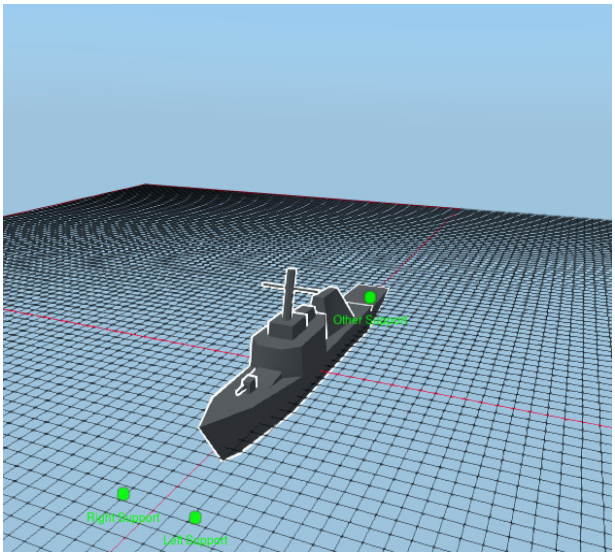
- 1:1:3:105:7:3:0:0
- Can be embarked on: False
- Maximum speed: 8.333333333331 m/s
- Ordered speed: 5.55555555556 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\small-boat.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sensors\infrared-sensor.sysdef
  - sensor-3: sensors\passive-radar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

Jet Ski



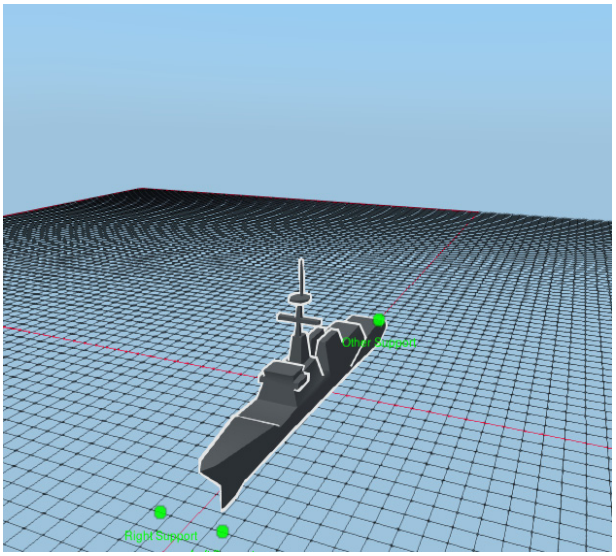
- 1:1:3:0:61:9:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 25 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage-2: damage\surface-default.sysdef
  - damage: ground-unarmored.sysdef
  - movement: small-boat.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 10
  - passive-sonar-signature: 2
  - radar-signature: 9
  - visual-signature: 5

KD-III-class Destroyer (No 3D)



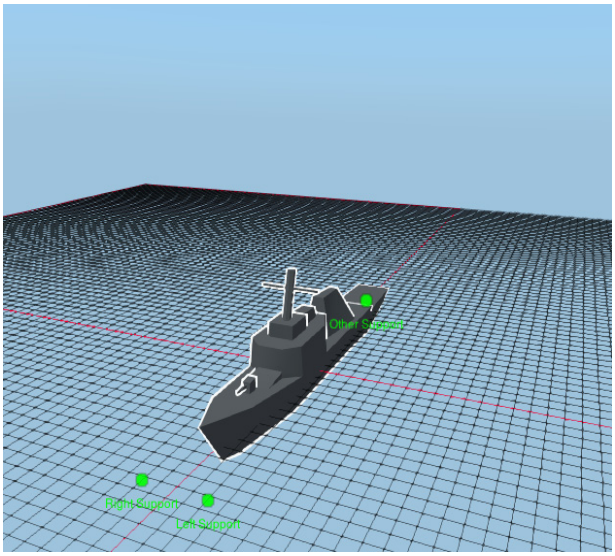
- 1:1:3:120:4:2:1:1
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-3: sensors\passive-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: weapons\vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

Kingston-class Patrol vessel (No 3D)



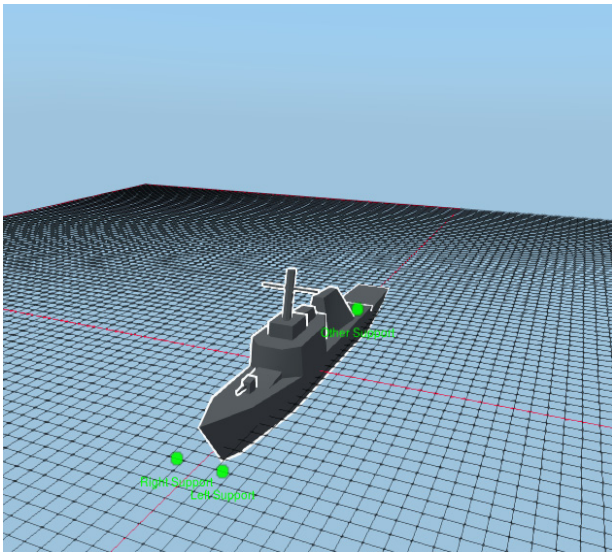
- 1:1:3:39:62:1:1:0
- Can be embarked on: False
- Maximum speed: 7.716666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\naval-mine-sweep.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

L 14 Albion (No 3D)



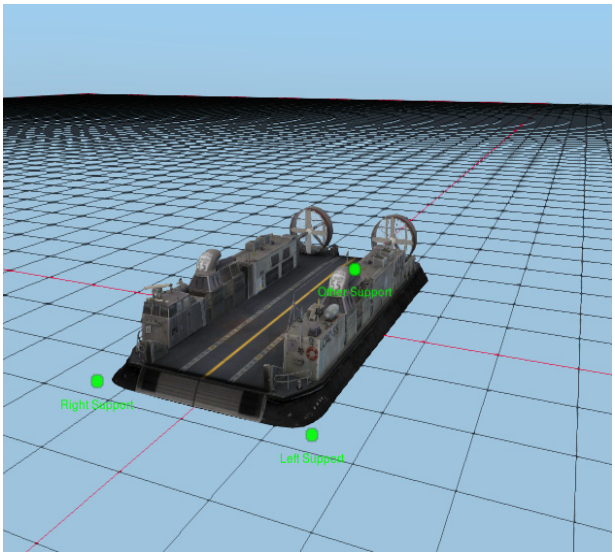
- 1:1:3:224:56:1:3:0
- Can be embarked on: False
- Maximum speed: 9.166666666667 m/s
- Ordered speed: 7.777777777778 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

L-class Frigate (No 3D)



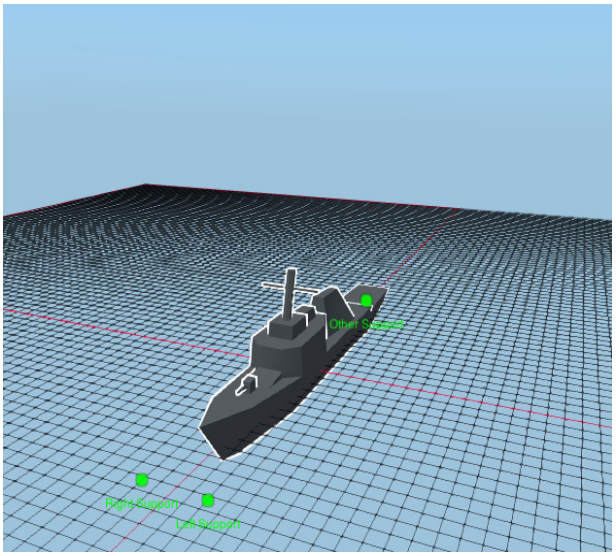
- 1:1:3:153:6:3:0:0
- Can be embarked on: True
- Maximum speed: 15 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

LCAC



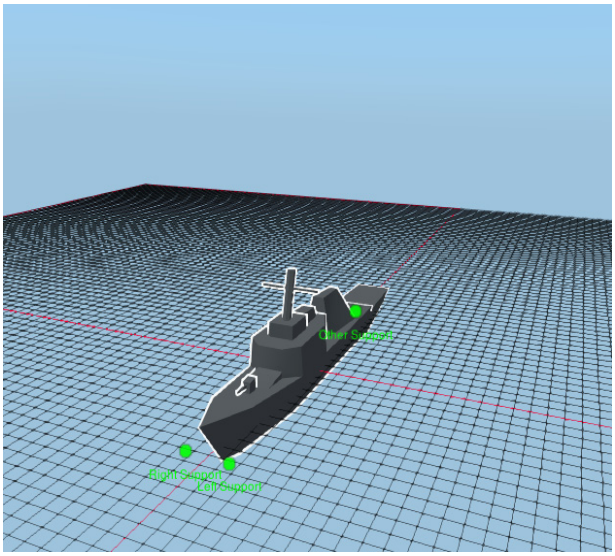
- 1:1:3:225:11:1:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: air-cushion.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - infrared-signature: 25
  - radar-signature: 25
  - visual-signature: 10

LPH01 Ocean (No 3D)



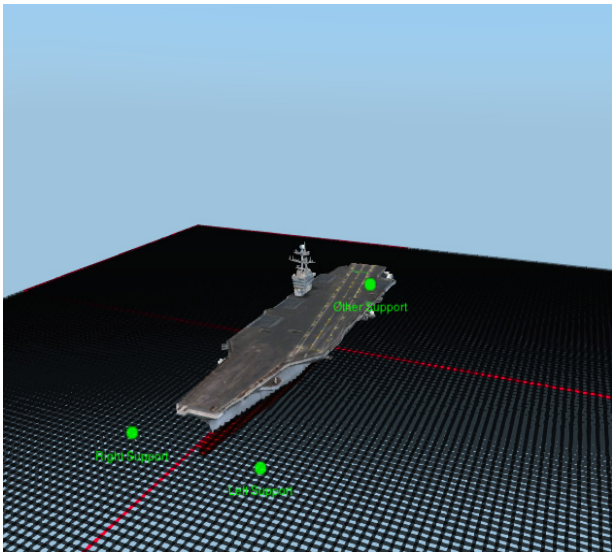
- 1:1:3:224:54:1:0:0
- Can be embarked on: False
- Maximum speed: 9.166666666667 m/s
- Ordered speed: 7.777777777778 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

M-class Frigate (No 3D)



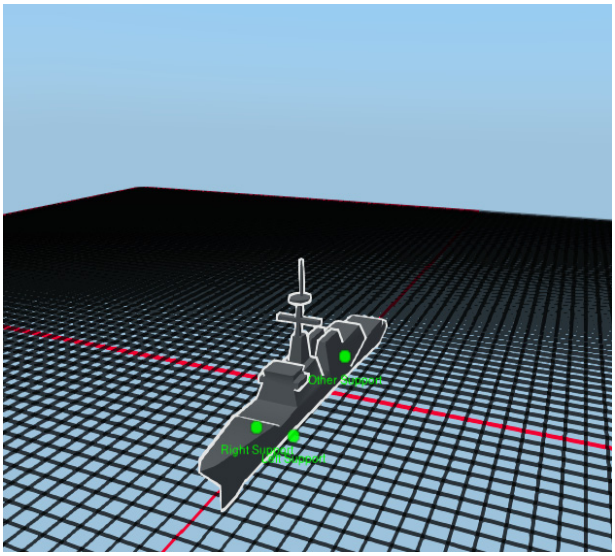
- 1:1:3:21:6:1:1:0
- Can be embarked on: True
- Maximum speed: 15 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

Nimitz-class Carrier



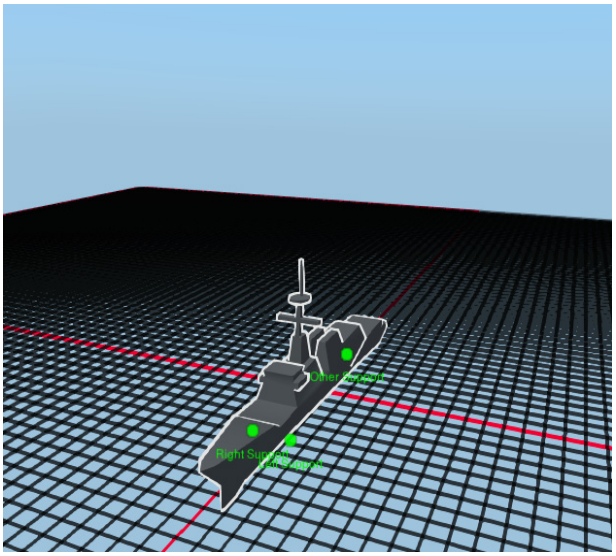
- 1:1:3:225:1:1:8:1
- Can be embarked on: True
- Maximum speed: 16.5 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: other\iff-tran-sponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

Oskoy-class Minehunter (No 3D)



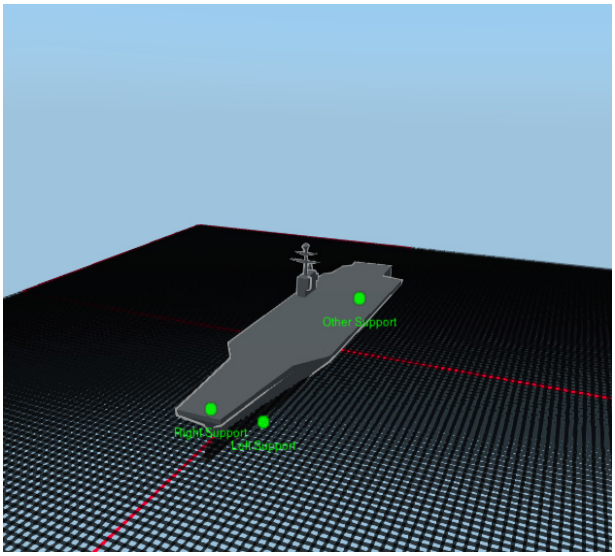
- 1:1:3:163:8:2:0:0
- Can be embarked on: False
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other-3: other\spot-report-receiver.sysdef
  - other: other\naval-mine-sweep.sysdef
  - weapon-2: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 6
  - infrared-signature: 25
  - passive-sonar-signature: 4
  - radar-signature: 25
  - visual-signature: 18

Osprey-class Mine CMS (No 3D)



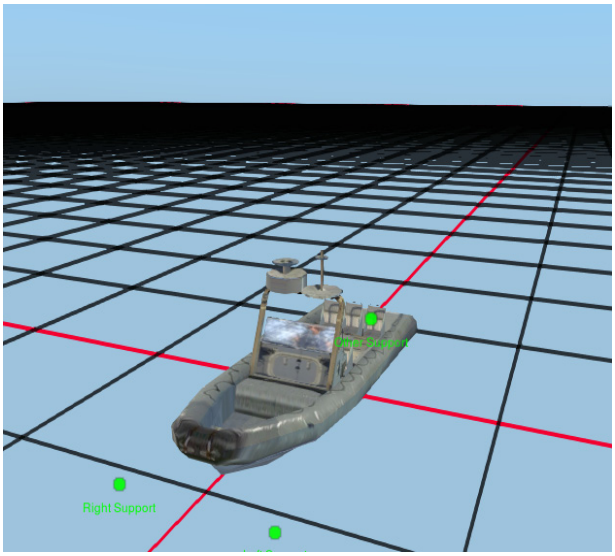
- 1:1:3:225:8:1:1:-1
- Can be embarked on: False
- Maximum speed: 16 m/s
- Ordered speed: 16 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other: other\naval-mine-sweep.sysdef
  - sensor-2: sensors\active-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: weapons\naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 6
  - infrared-signature: 25
  - passive-sonar-signature: 4
  - radar-signature: 25
  - visual-signature: 10

Queen Elizabeth-class Carrier (No 3D)



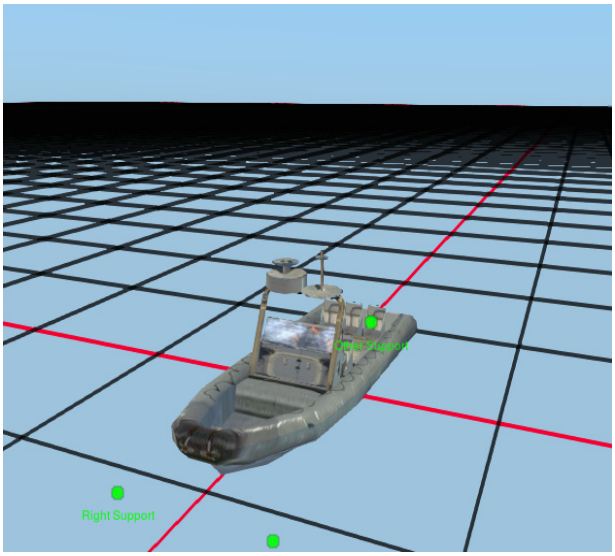
- 1:1:3:224:12:2:1:0
- Can be embarked on: True
- Maximum speed: 13.61111111111 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

Rigid-Hulled Inflatable Boat - Civilian



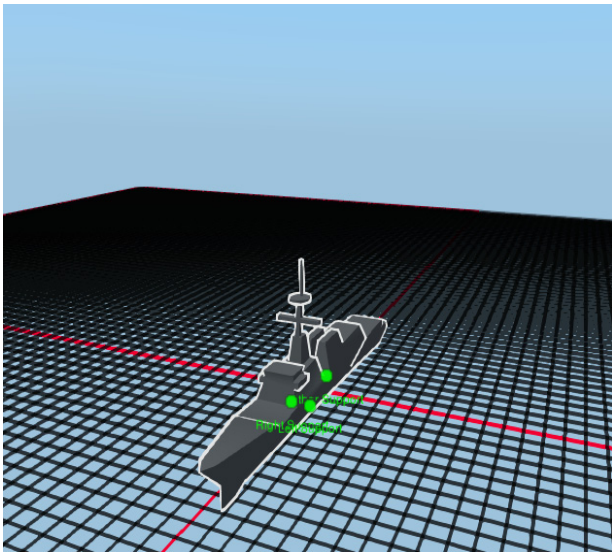
- 1:1:3:225:63:8:0:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage-2: damage\surface-default.sysdef
  - damage: ground-unarmored.sysdef
  - movement: small-boat.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 8
  - passive-sonar-signature: 2
  - radar-signature: 6
  - visual-signature: 4

Rigid-Hulled Inflatable Boat



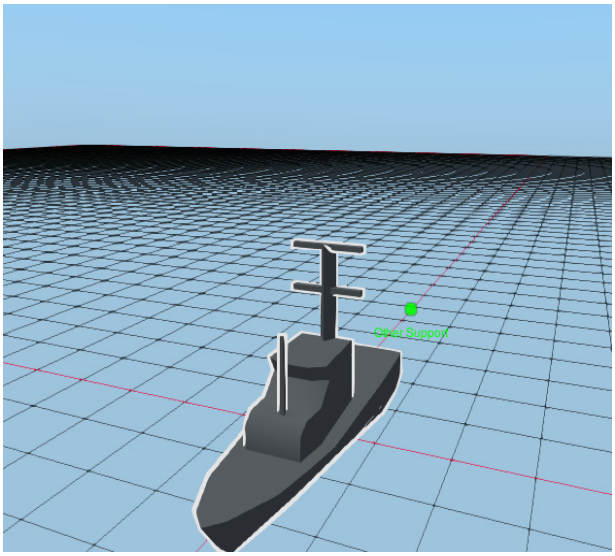
- 1:1:3:225:63:8:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage-2: damage\surface-default.sysdef
  - damage: ground-unar-mored.sysdef
  - movement: small-boat.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 8
  - passive-sonar-signature: 2
  - radar-signature: 6
  - visual-signature: 4

River-class Patrol Vessel (No 3D)



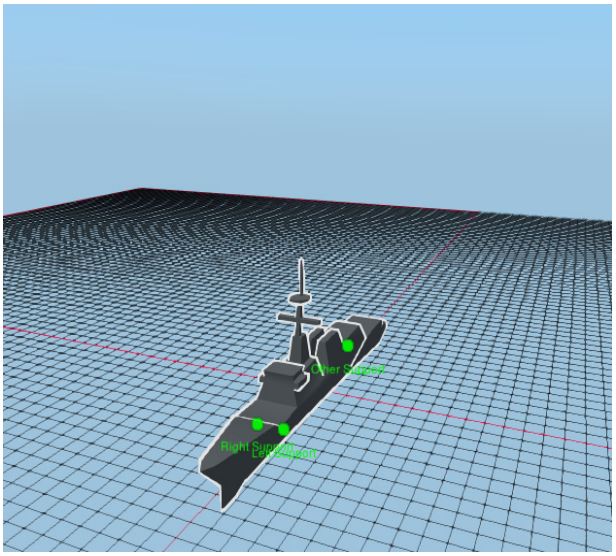
- 1:1:3:105:8:2:0:0
- Can be embarked on: False
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 5.55555555556 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: small-boat.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sensors\infrared-sensor.sysdef
  - sensor-3: sensors\passive-radar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

Saar 4-class Missile Boat (No 3D)



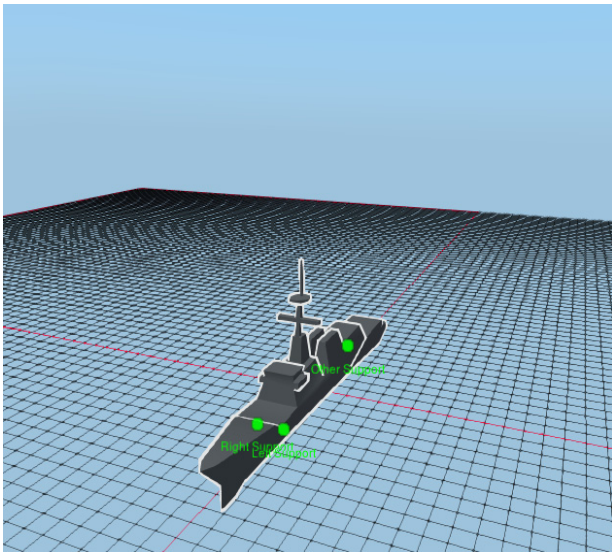
- 1:1:3:105:7:4:-1:0
- Can be embarked on: False
- Maximum speed: 16.94444444444 m/s
- Ordered speed: 11.66666666667 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\small-boat.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other: other\iff-transponder.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-3: weapons\vertical-missile-launcher.sysdef
  - weapon: weapons\exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

Saar 4.5-class Missile Boat (No 3D)



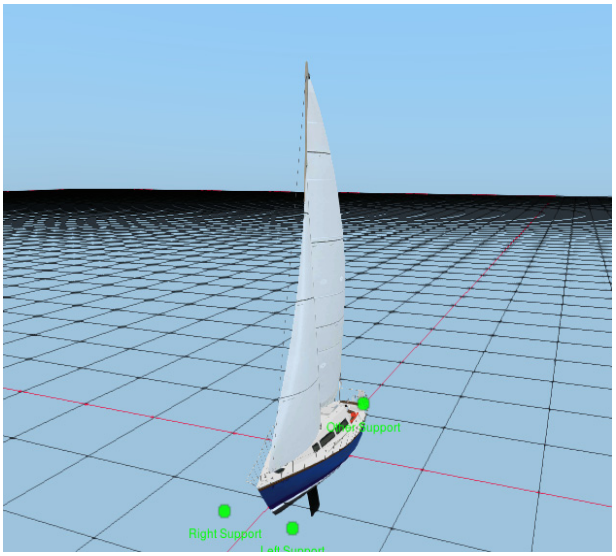
- 1:1:3:105:7:2:-1:0
- Can be embarked on: False
- Maximum speed: 16.94444444444 m/s
- Ordered speed: 11.66666666667 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\small-boat.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other: other\iff-transponder.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon: weapons\exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

Saar 5-class Corvette (No 3D)



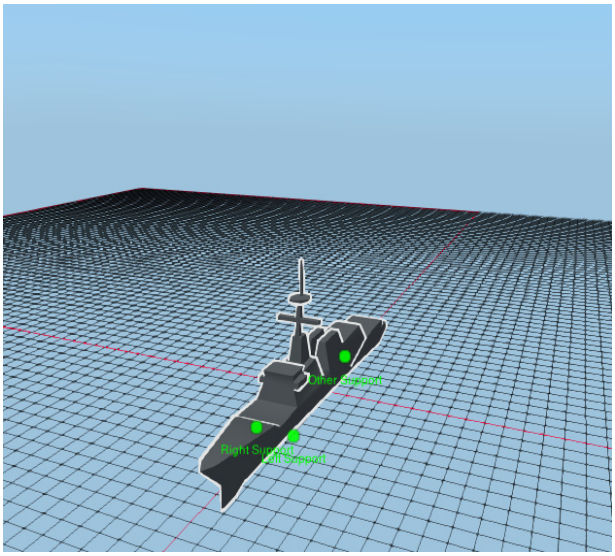
- 1:1:3:105:6:1:-1:0
- Can be embarked on: False
- Maximum speed: 16.94444444444 m/s
- Ordered speed: 11.66666666667 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\small-boat.sysdef
  - other-2: other\spot-report-generator.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-3: weapons\vertical-missile-launcher.sysdef
  - weapon: weapons\exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 6
  - infrared-signature: 25
  - passive-sonar-signature: 4
  - radar-signature: 25
  - visual-signature: 18

Sailboat



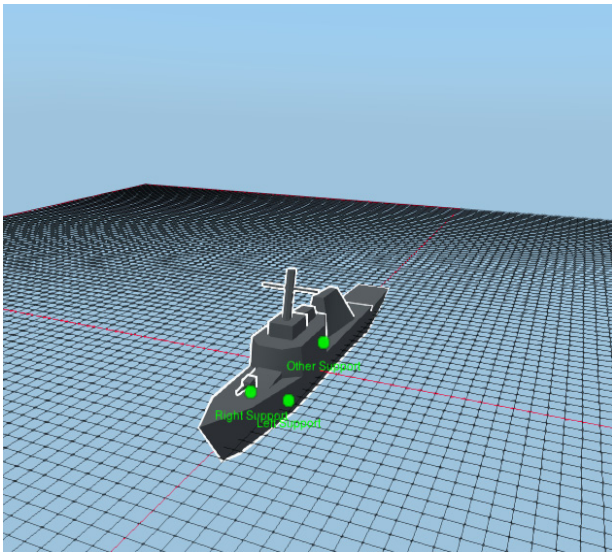
- 1:1:3:0:61:7:0:1
- Can embark: False
- Can be embarked on: True
- Maximum speed: 6.17 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage-2: damage\surface-default.sysdef
  - damage: ground-unarmored.sysdef
  - movement: small-boat.sysdef
  - sensor: sensors\visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 10
  - passive-sonar-signature: 0.5
  - radar-signature: 20
  - visual-signature: 15

Sandown-class Minehunter (No 3D)



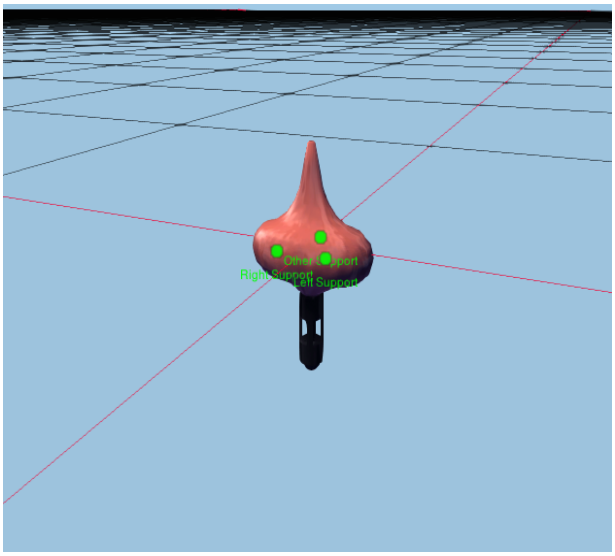
- 1:1:3:224:8:4:1:1
- Can be embarked on: False
- Maximum speed: 8.333333333333 m/s
- Ordered speed: 2.777777777778 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other: other\naval-mine-sweep.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor-3: sensors\passive-radar-sensor.sysdef
  - sensor-4: sensors\infrared-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon: weapons\naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 10

Skjold-class Patrol (No 3D)



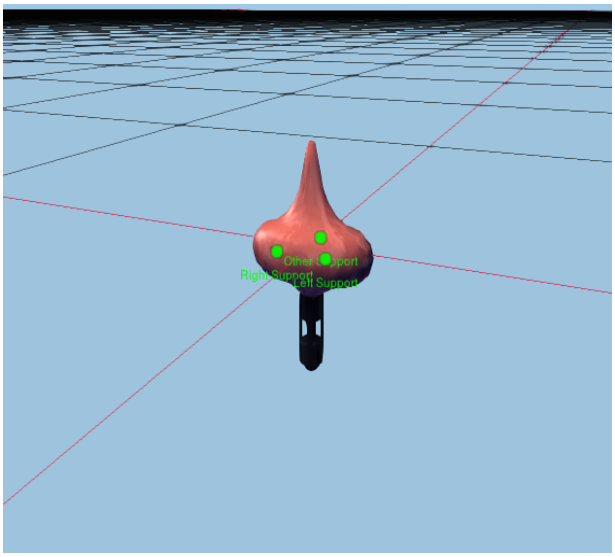
- 1:1:3:163:7:3:1:0
- Can be embarked on: False
- Maximum speed: 16.666666666666 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\small-boat.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-3: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-4: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-5: weapons\naval-mine-deployment.sysdef
  - weapon-6: weapons\vertical-missile-launcher.sysdef
  - weapon: weapons\exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 10

Sonobuoy (Active)



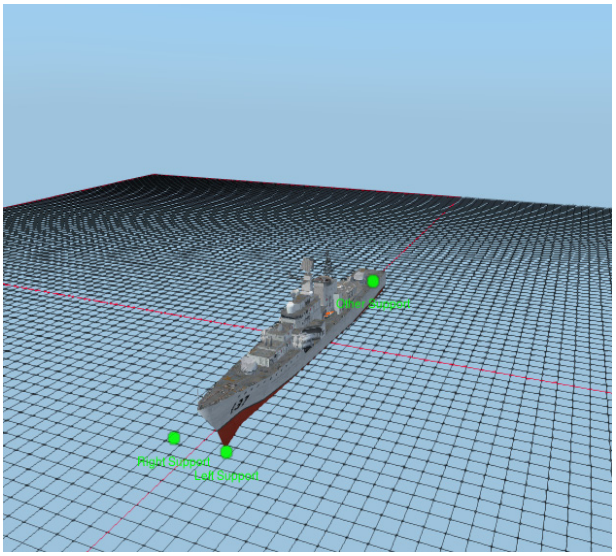
- 1:9:4:225:10:77:1:1
- Can embark: False
- Systems:
  - other: spot-report-generator.sysdef
  - sensor: active-sonar-sensor.sysdef
  - sensor: passive-sonar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 1
  - passive-sonar-signature: 0.5
  - radar-signature: 2
  - visual-signature: 0.5

Sonobuoy (Passive)



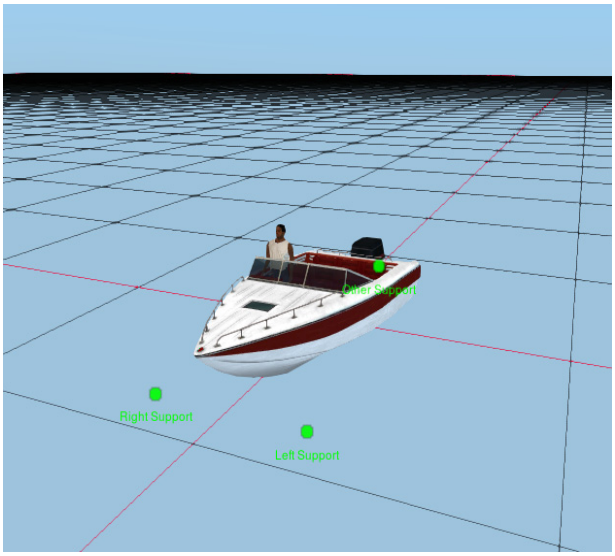
- 1:9:4:225:11:77:1:1
- Can embark: False
- Systems:
  - other: spot-report-generator.sysdef
  - sensor: passive-sonar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 1
  - passive-sonar-signature: 0.5
  - radar-signature: 2
  - visual-signature: 0.5

Sovremenny-class Destroyer



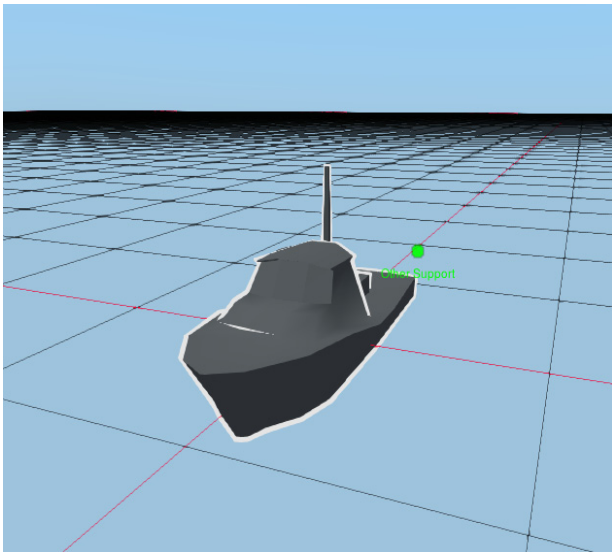
- 1:1:3:222:4:2:1:0
- Can be embarked on: False
- Maximum speed: 16 m/s
- Ordered speed: 10.16666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - front-cannon: MK45NavalGun.sysdef
  - movement: surface-large-ship.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: other\iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - rear-cannon: MK45NavalGun.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-10: weapons\naval-mine-deployment.sysdef
  - weapon-5: Mk48-ADCAP-fwd-launcher.sysdef
  - weapon-5: weapons\Homing-torpedo-fwd-launcher.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 27

Speedboat



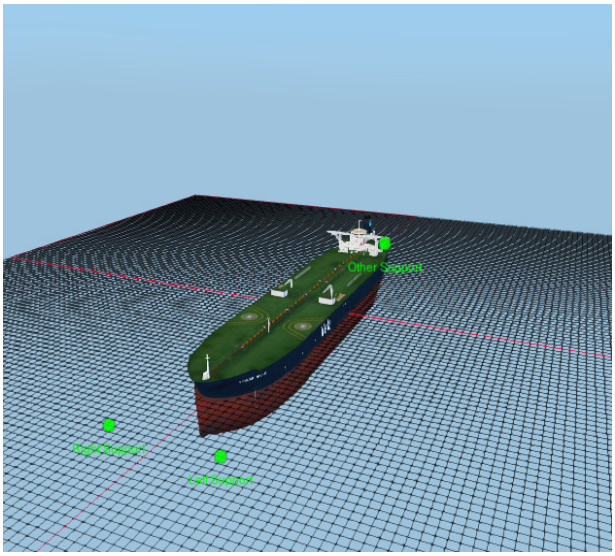
- 1:1:3:0:61:11:0:1
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 8 m/s
- Systems:
  - damage-2: damage\surface-default.sysdef
  - damage: ground-unarmored.sysdef
  - movement: small-boat.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 25
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

Super Dvora Mark II (No 3D)



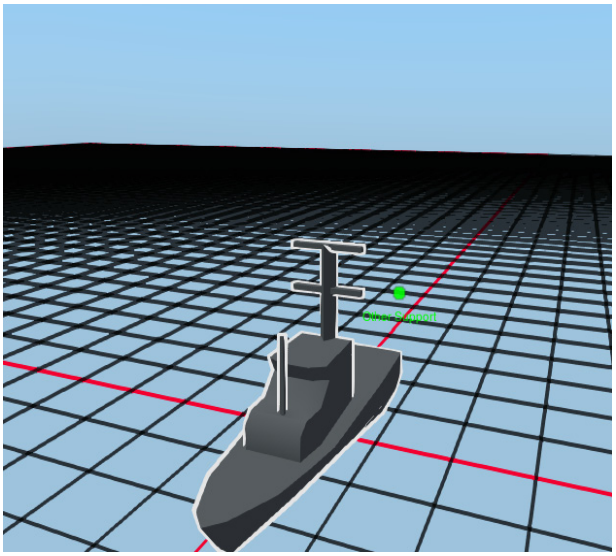
- 1:1:3:105:7:5:1:0
- Can be embarked on: False
- Maximum speed: 23.05555555555 m/s
- Ordered speed: 10.55555555556 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\small-boat.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - sensor-2: sensors\visual-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

Super Tanker (No 3D)



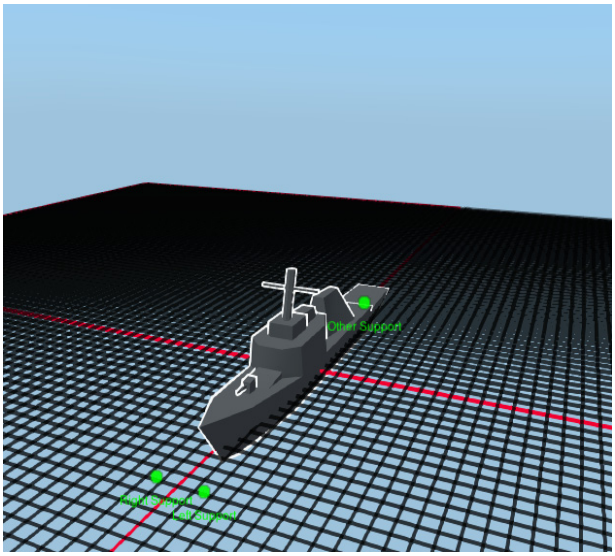
- 1:1:3:0:61:2:0:0
- Can be embarked on: False
- Maximum speed: 8.25 m/s
- Ordered speed: 6 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: surface-large-ship.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

Tiger-class Fast Attack Craft (No 3D)



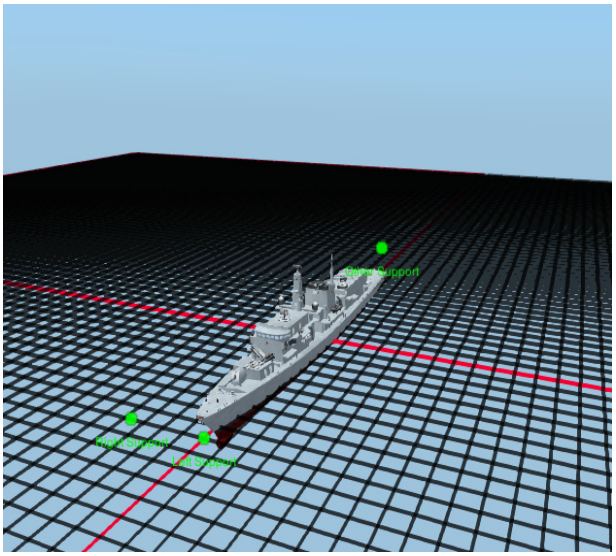
- 1:1:3:78:7:3:-1:0
- Can be embarked on: False
- Maximum speed: 16.666666666666 m/s
- Ordered speed: 9.444444444448 m/s
- Systems:
  - movement: movement\small-boat.sysdef
  - other-2: other\naval-mine-sweep.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\sonobuoy-deployer.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-3: weapons\naval-mine-deployment.sysdef
  - weapon: weapons\exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 6
  - infrared-signature: 25
  - passive-sonar-signature: 4
  - radar-signature: 25
  - visual-signature: 10

Type 22 Frigate (No 3D)



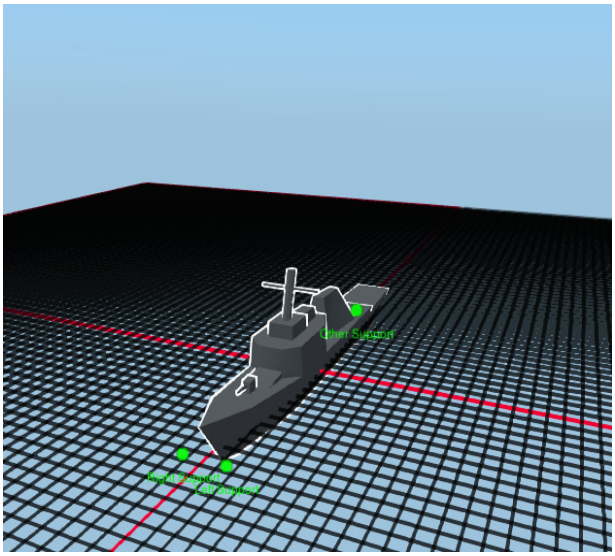
- 1:1:3:224:6:2:1:0
- Can be embarked on: True
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-receiver.sysdef
  - other-4: other\spot-report-generator.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: weapons\naval-mine-deployment.sysdef
  - weapon-3: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

Type 23 Frigate (No 3D)



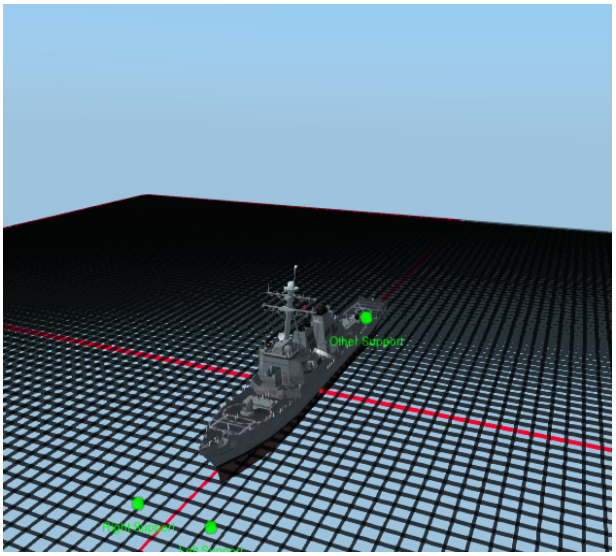
- 1:1:3:224:6:1:1:1
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sensors\passive-radar-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: weapons\Homing-torpedo-fwd-launcher.sysdef
  - weapon-3: weapons\vertical-missile-launcher.sysdef
  - weapon-4: MK45NavalGun.sysdef
  - weapon-5: weapons\AswMissile.sysdef
  - weapon: weapons\naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

Type 42 Destroyer (No 3D)



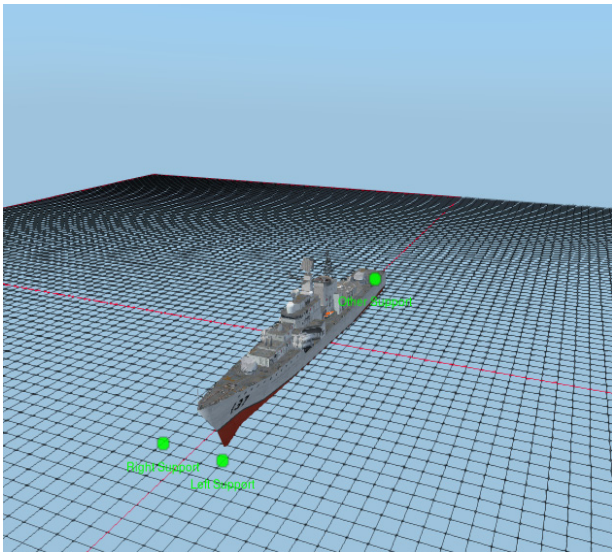
- 1:1:3:224:4:1:-1:1
- Can be embarked on: False
- Maximum speed: 12.5 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sensors\infrared-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-3: weapons\naval-mine-deployment.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: weapons\vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

Type 45 Destroyer (No 3D)



- 1:1:3:224:4:2:1:0
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\sonobuoy-deployer.sysdef
  - other-3: other\spot-report-generator.sysdef
  - other-4: other\spot-report-receiver.sysdef
  - other: other\iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: weapons\naval-mine-deployment.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: weapons\vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

Udaloy-class Destroyer (No 3D)

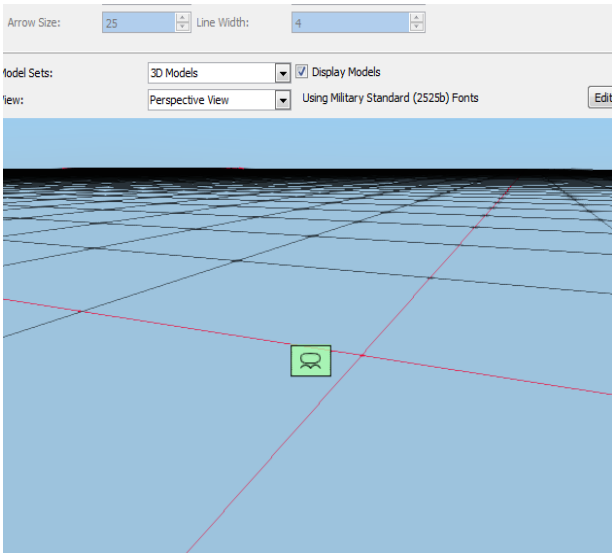


- 1:1:3:222:4:1:1:0
- Can be embarked on: False
- Maximum speed: 18.00555555556 m/s
- Ordered speed: 11.11111111111 m/s
- Systems:
  - damage: damage\surface-default.sysdef
  - movement: movement\surface-large-ship.sysdef
  - other-2: other\spot-report-receiver.sysdef
  - other-3: other\iff-transponder.sysdef
  - other: other\spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: sensors\active-radar-sensor.sysdef
  - weapon-2: weapons\exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-5: Homing-torpedo-fwd-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.20. Symbols

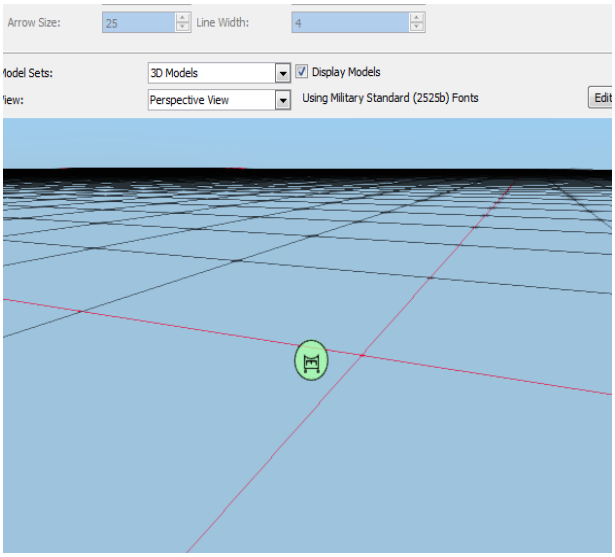
AAV Symbol

- 1:101:1:225:2:26:0:0



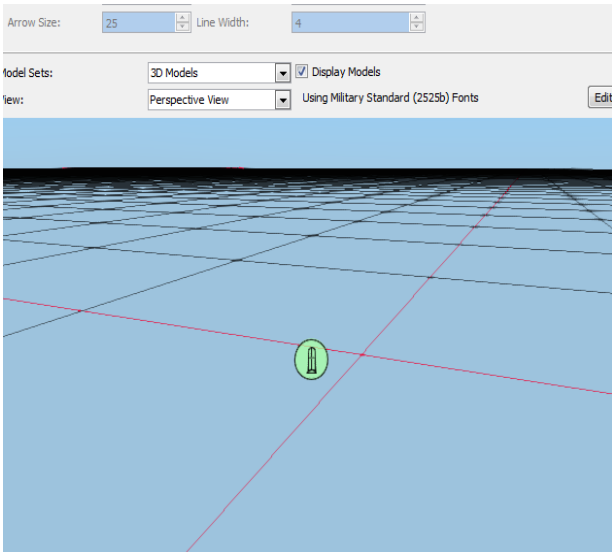
ACE Symbol

- 1:101:1:225:3:6:0:0



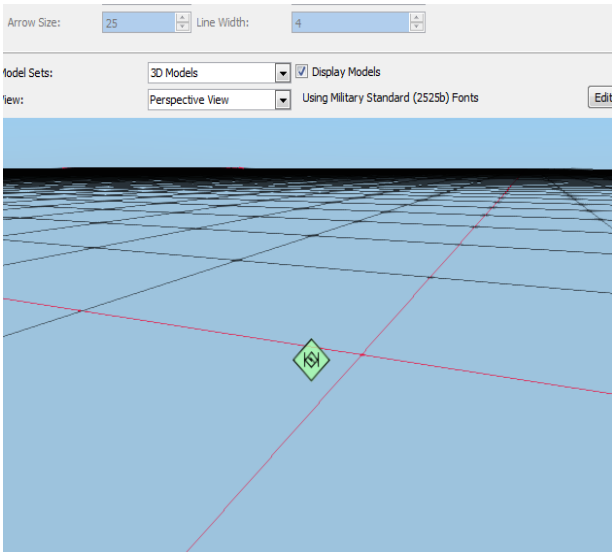
Avenger Symbol

- 1:101:1:225:28:5:4:0



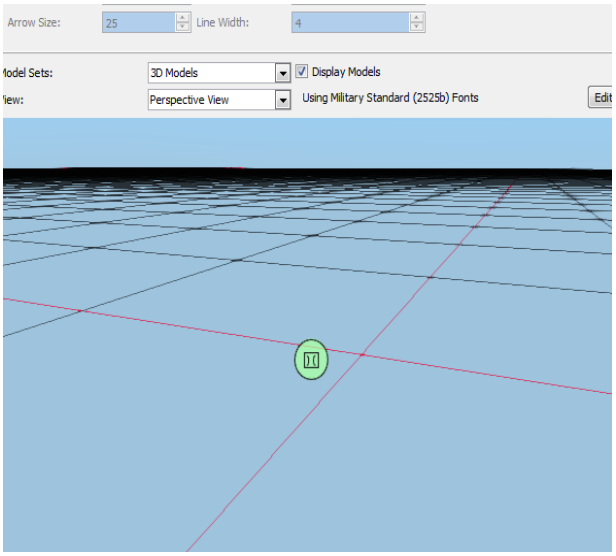
BMP Symbol

- 1:101:1:222:2:2:1:0



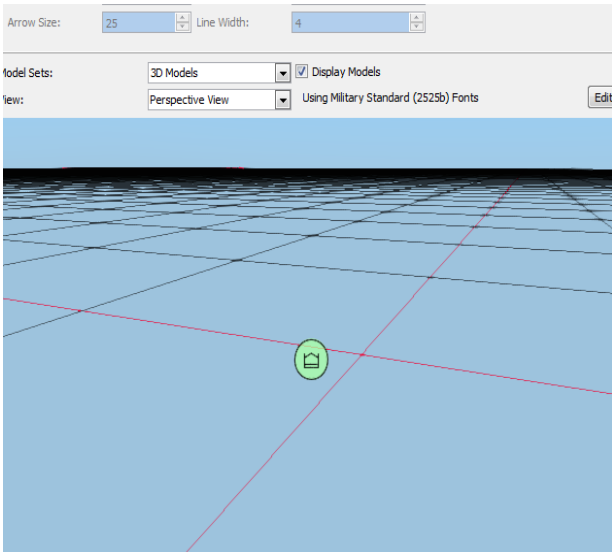
CEV Symbol

- 1:101:1:225:3:5:0:0



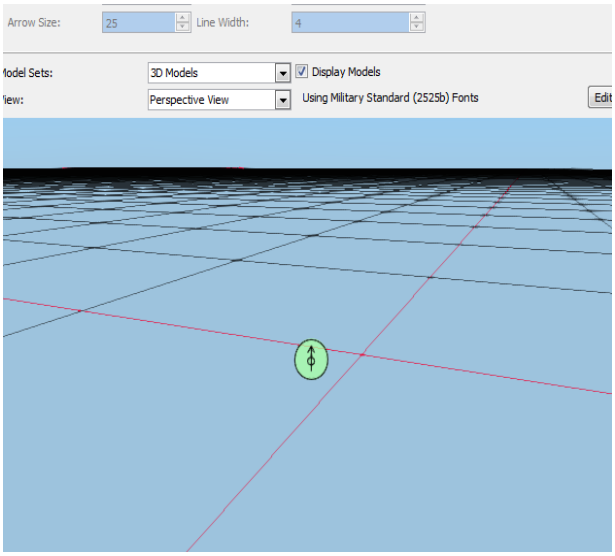
Fist-V Symbol

- 1:101:1:225:2:1:1:0



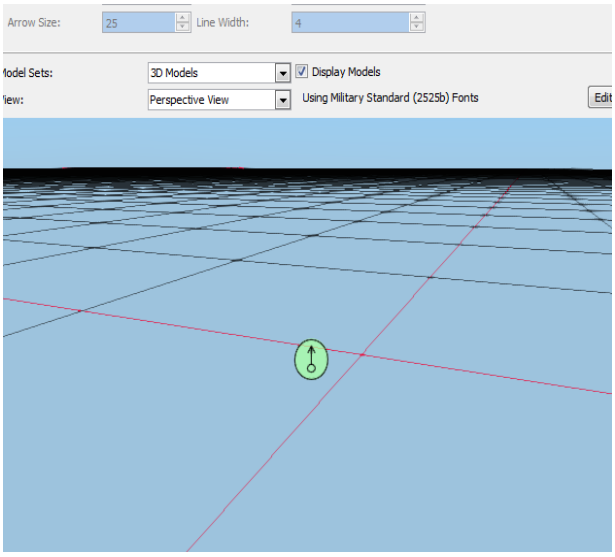
HMMWV 50CAL Symbol

- 1:101:1:225:6:1:63:0



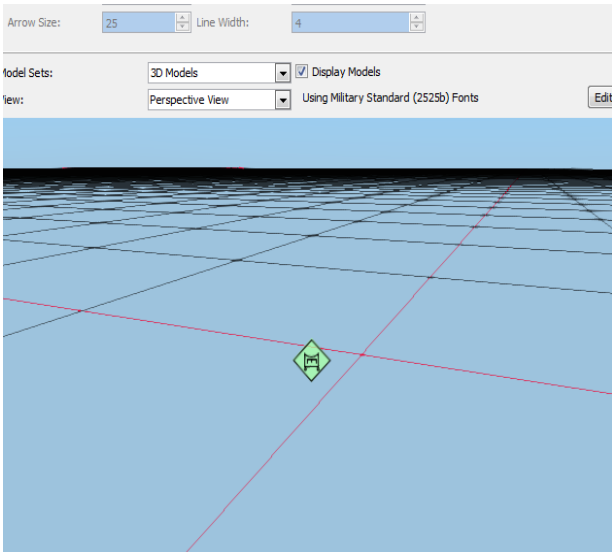
HMMWV MK19 Symbol

- 1:101:1:225:6:1:60:0



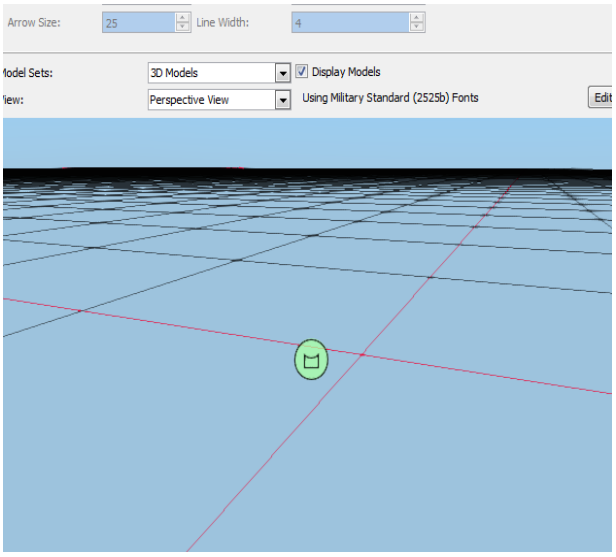
IMR Symbol

- 1:101:1:222:3:3:0:0



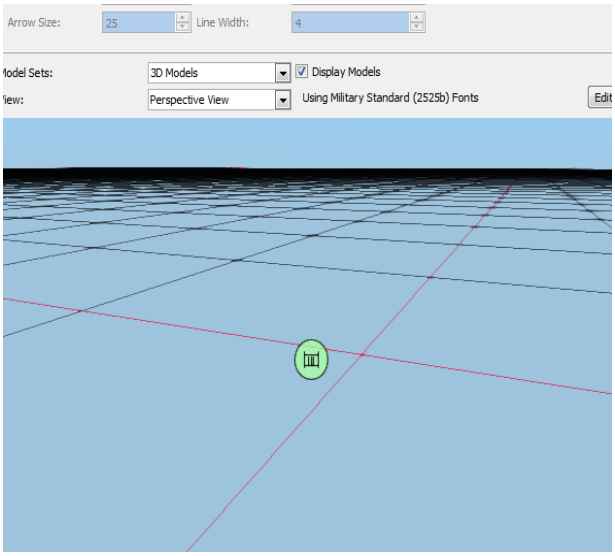
LAV Symbol

- 1:101:1:225:2:5:0:0



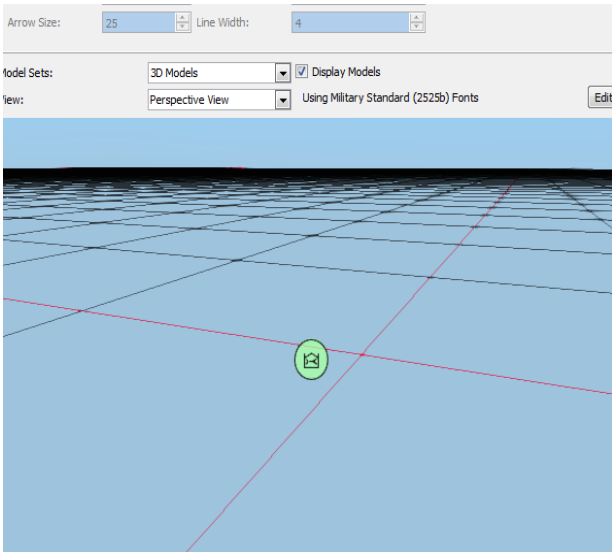
M-88 Symbol

- 1:101:1:225:3:1:1:0



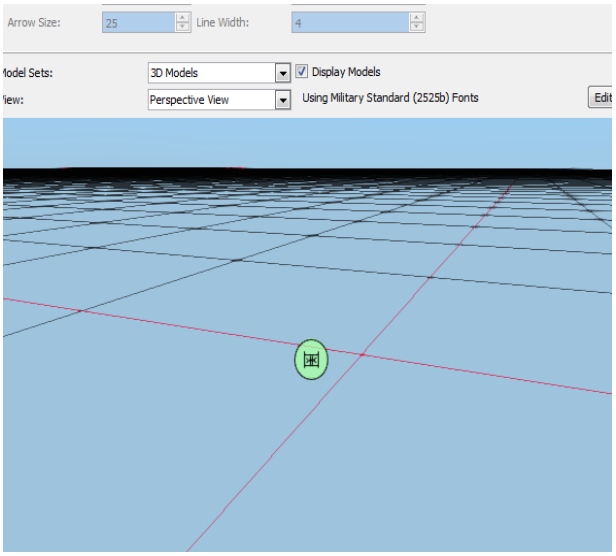
M113 Symbol

- 1:101:1:225:3:14:1:0



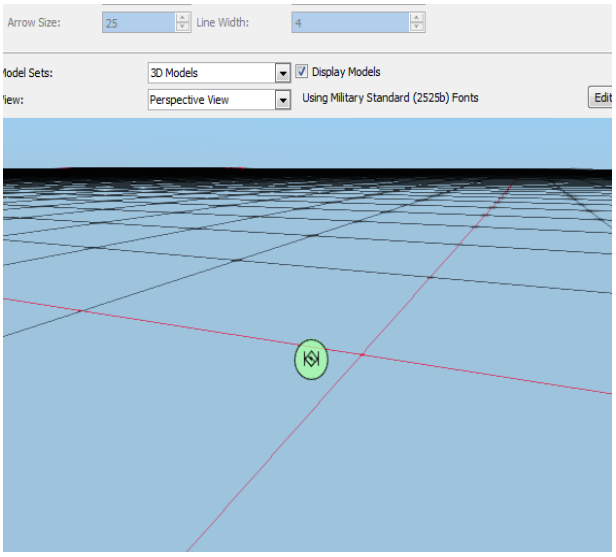
M1A2 Symbol

- 1:101:1:225:1:1:3:0



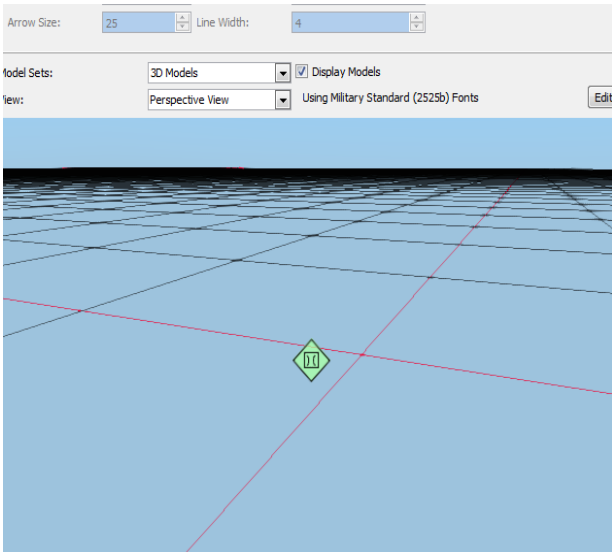
M2A2 Symbol

- 1:101:1:225:2:1:2:0



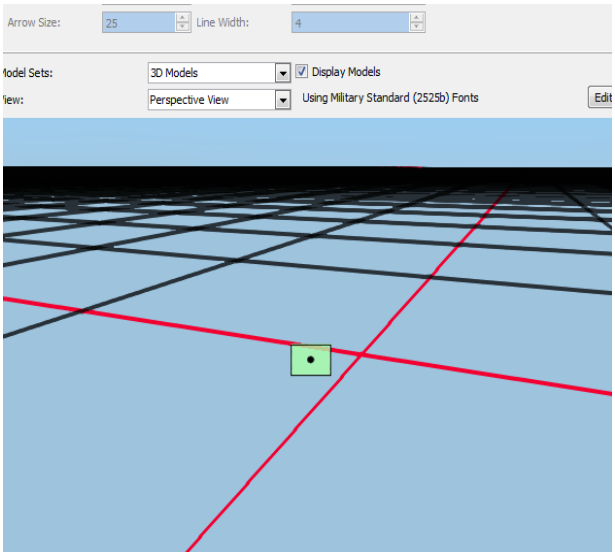
MTK Symbol

- 1:101:1:222:2:11:0:0



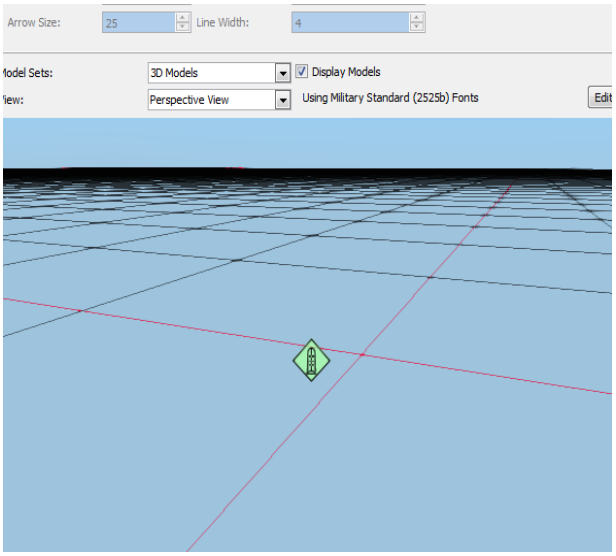
PALADIN Symbol

- 1:101:1:225:4:3:6:0



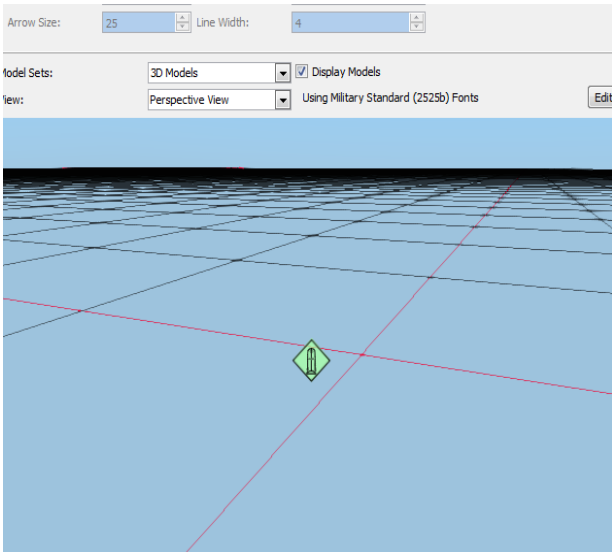
S-300 Symbol

- 1:101:1:222:28:9:1:0



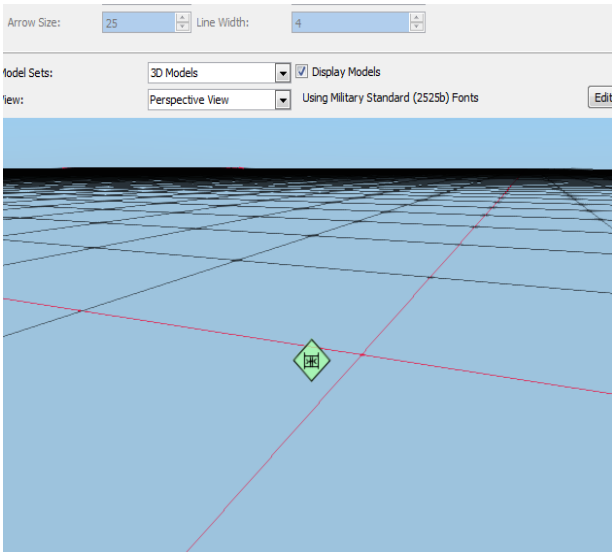
SA-9 Symbol

- 1:101:1:222:28:12:2:0



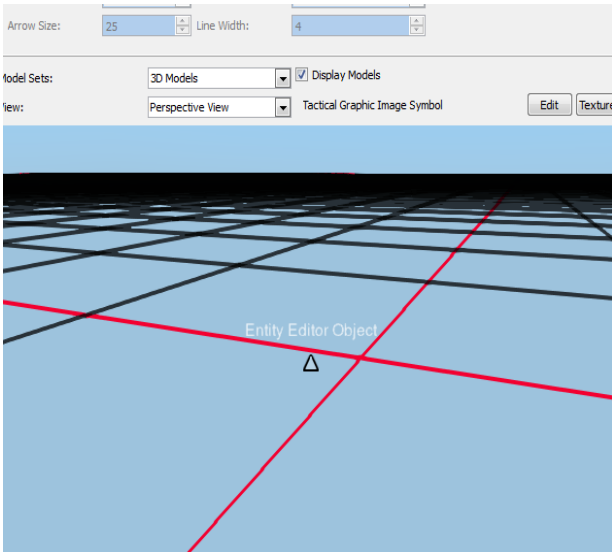
T-80 Symbol

- 1:101:1:222:1:1:1:0



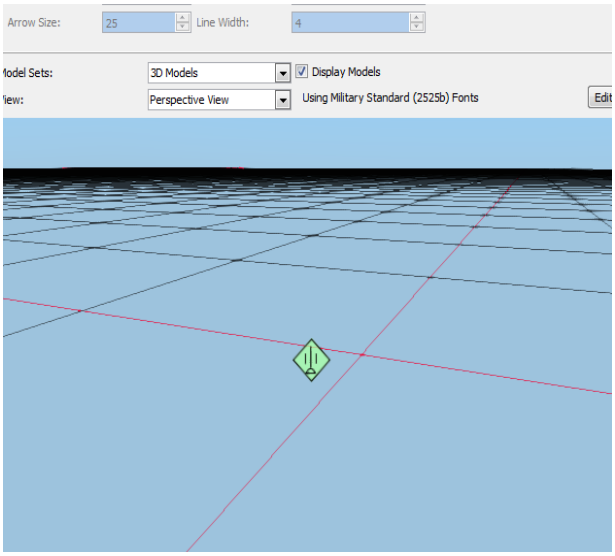
Text

- 1:20:0:0:0:0:0:0



ZSU-23-4 Symbol

- 1:101:1:222:4:18:0:0





Link - Simulate - Visualize

VRF-4.2-21-131015

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