

VR-Forces

Entity Model Catalog

VT MAK
A company of VT Systems



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Version 4.7

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Chapter 5. AggregateLevel SMS Tactical Graphics Models

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1. Entity and Unit Models

This chapter lists the simulation objects configured in the *EntityLevel.sms* by major tags.

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Cultural Feature 1-9
Fixed Wing 1-69
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1.1. Animal

1.1.1. Camel



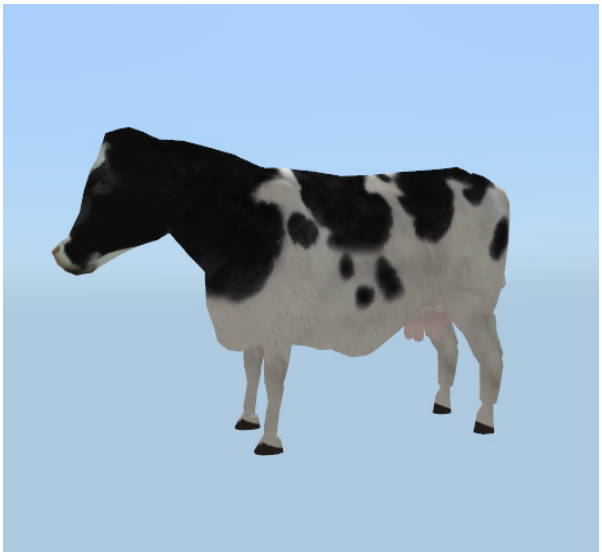
- 1:3:1:0:5:1:5:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 7 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: lifeform-large-default.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 2

1.1.2. Chicken



- 1:3:1:0:5:1:6:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.1.3. Cow



- 1:3:1:0:5:1:3:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 7 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage-2: lifeform-large-default.sysdef
  - damage: lifeform-default.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 2

1.1.4. Fish



- 1:3:4:0:2:0:92:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 7.305555 m/s
- Ordered speed: 7.222222 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 0
  - mad-signature: 0.3
  - passive-sonar-signature: 2
  - radar-signature: 0
  - visual-signature: 0

1.1.5. Goat



- 1:3:1:0:5:1:7:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 11.111111 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: lifeform-large-default.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 2

1.1.6. Horse



- 1:3:1:0:5:1:4:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: lifeform-large-default.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 2

1.1.7. Mule



- 1:3:1:0:5:1:8:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 7 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: lifeform-large-default.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 2

1.1.8. Sheep



- 1:3:1:0:5:1:7:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 11.111111 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: lifeform-large-default.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.45
  - visual-signature: 1.5

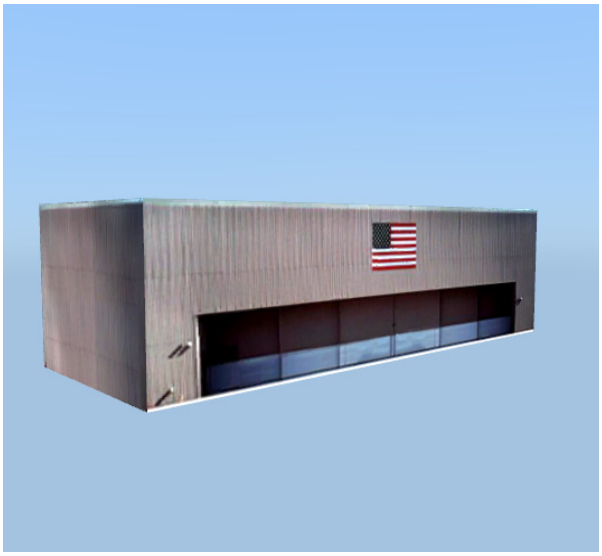
1.1.9. Water Buffalo



- 1:3:1:0:5:1:3:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 7 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: lifeform-large-default.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 2

1.2. Cultural Feature

1.2.1. Aircraft Hangar



- 1:5:1:0:2:1:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.2. Bag Garbage Green



- 1:5:1:0:21:10:2:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.3. Bag Garbage Silver



- 1:5:1:0:21:10:2:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.4. Barracks



- 1:5:1:0:2:1:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.5. Bottle



- 1:5:1:0:5:21:0:8
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: building-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.2.6. Box Cardboard Brown



- 1:5:1:0:5:17:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.7. Box Cardboard White



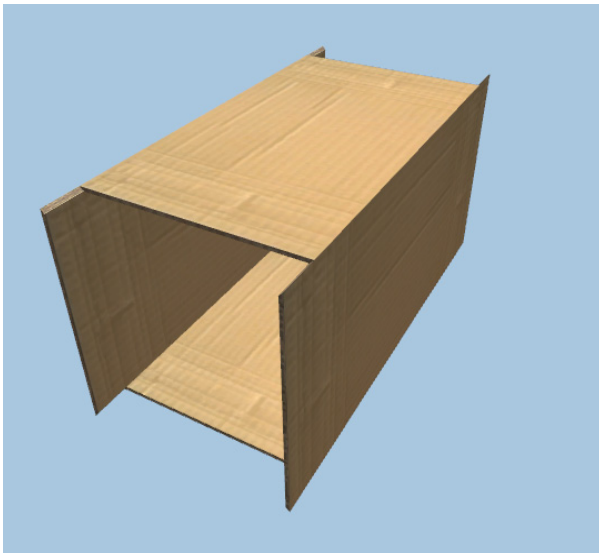
- 1:5:1:0:5:17:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.8. Box Fruit Cardboard



- 1:5:1:0:5:17:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.9. Box Shipping Cardboard



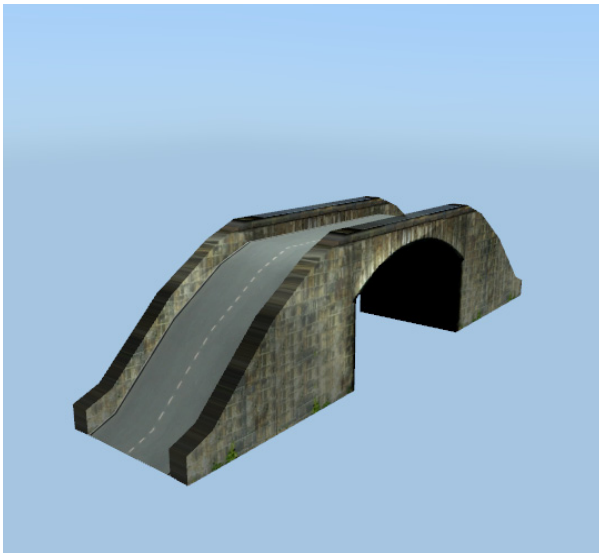
- 1:5:1:0:5:17:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.10. Box Wine Cardboard



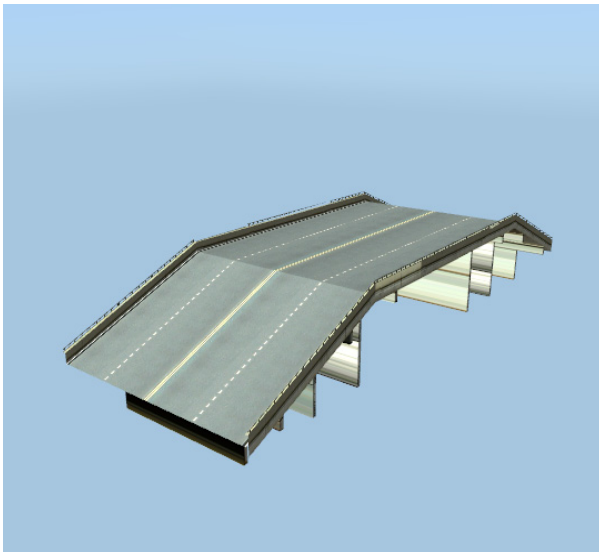
- 1:5:1:0:5:17:3:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.11. Bridge Arch Stone



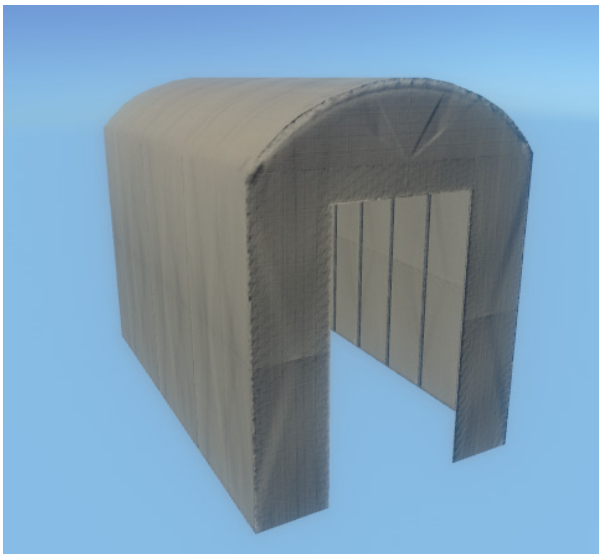
- 1:5:1:0:1:0:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.12. Bridge Concrete Two Lane



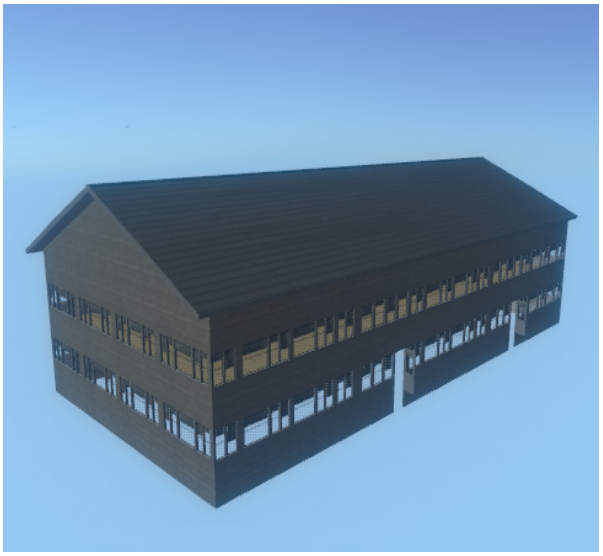
- 1:5:1:0:1:1:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.13. Building Barracks Canvas



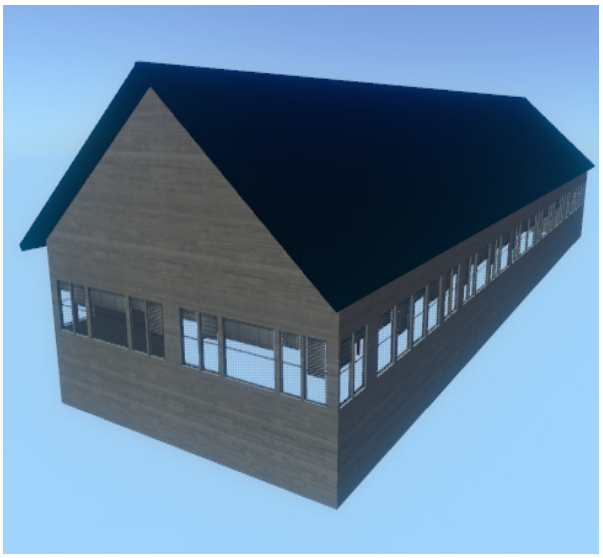
- 1:5:1:0:2:1:5:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.14. Building Barracks Large Wood Two Story



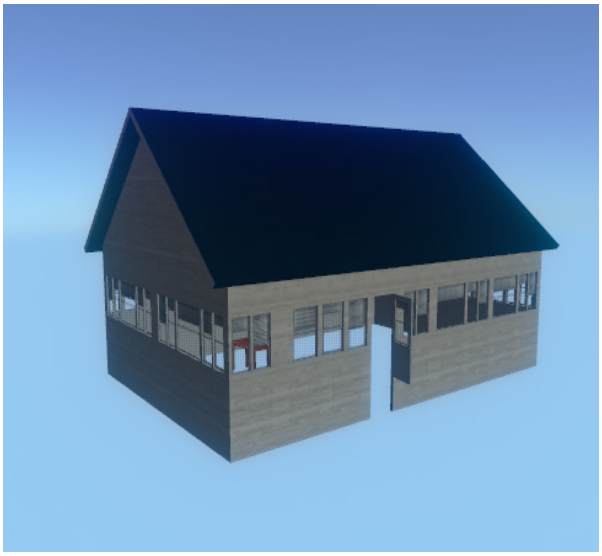
- 1:5:1:0:2:2:7:2
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.15. Building Barracks Long Wood



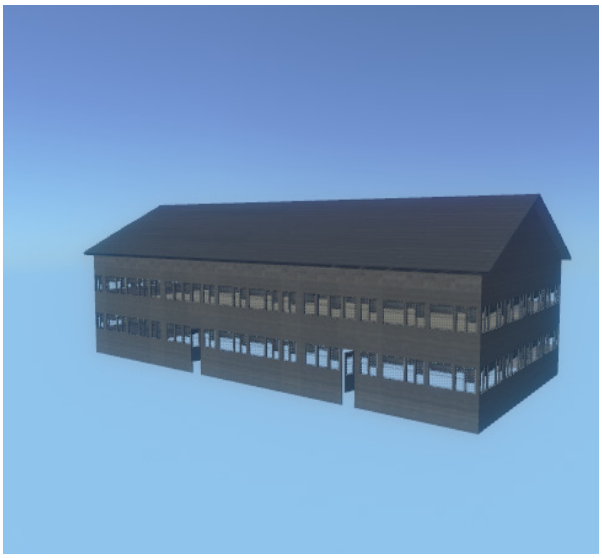
- 1:5:1:0:2:1:7:2
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.16. Building Barracks Medium Wood



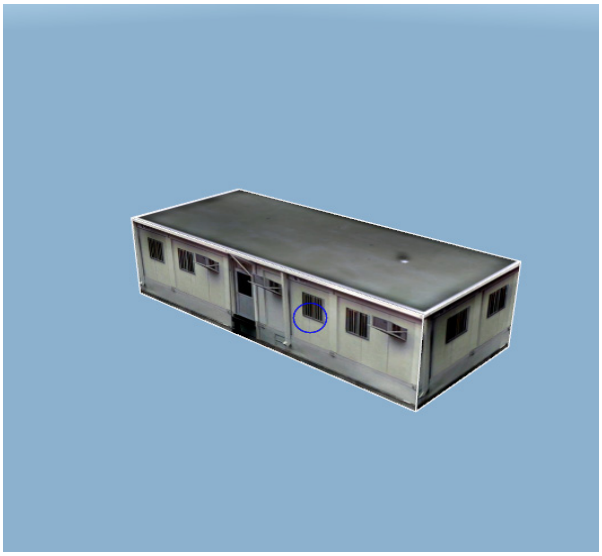
- 1:5:1:0:2:1:6:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.17. Building Barracks Wood Two Story



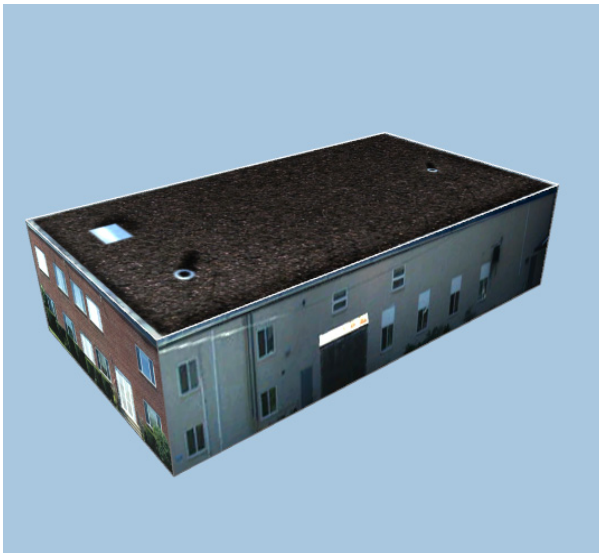
- 1:5:1:0:2:2:6:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Has navigation data.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.18. Building Barracks Wood



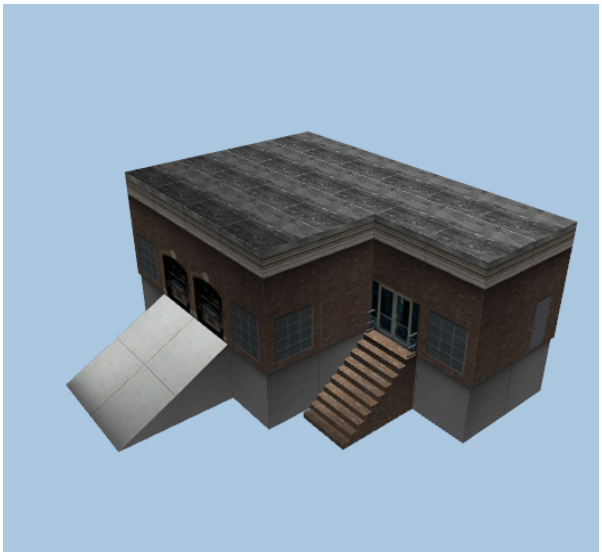
- 1:5:1:0:2:1:2:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.19. Building Commercial Brick Two Story



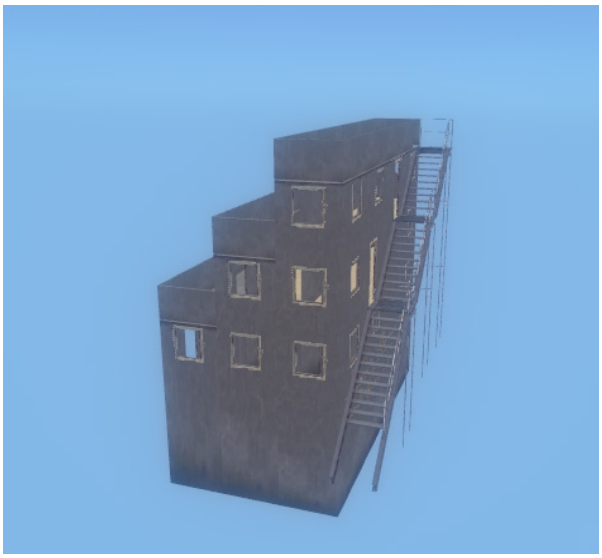
- 1:5:1:0:2:2:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.20. Building Fire Station Brick



- 1:5:1:0:2:2:2:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.21. Building MOUT Large Concrete



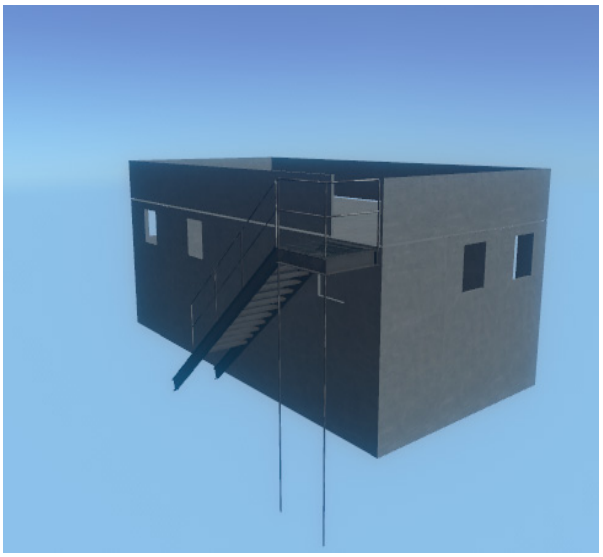
- 1:5:1:0:3:8:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Has navigation data.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.22. Building MOUT Medium Concrete



- 1:5:1:0:2:2:8:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Has navigation data.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.23. Building MOUT Small Concrete



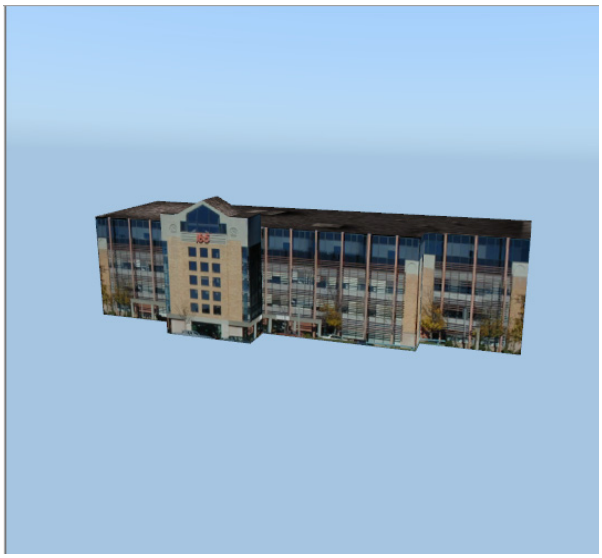
- 1:5:1:0:2:1:6:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Has navigation data.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.24. Building Medieval Church Brick



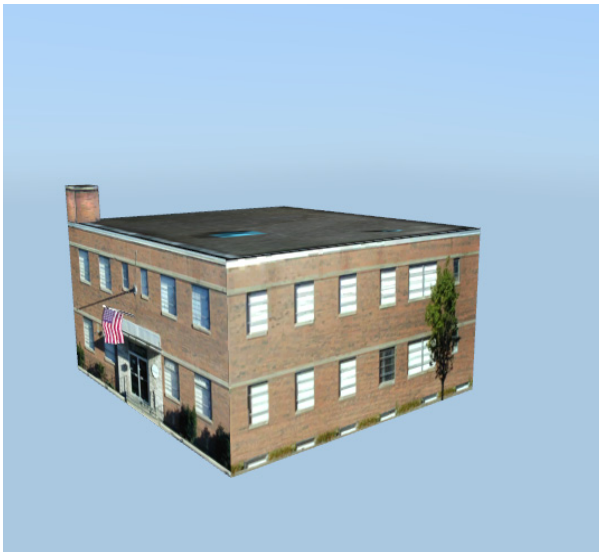
- 1:5:1:0:2:4:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.25. Building Office Four Story



- 1:5:1:0:2:4:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.26. Building Post Office Brick



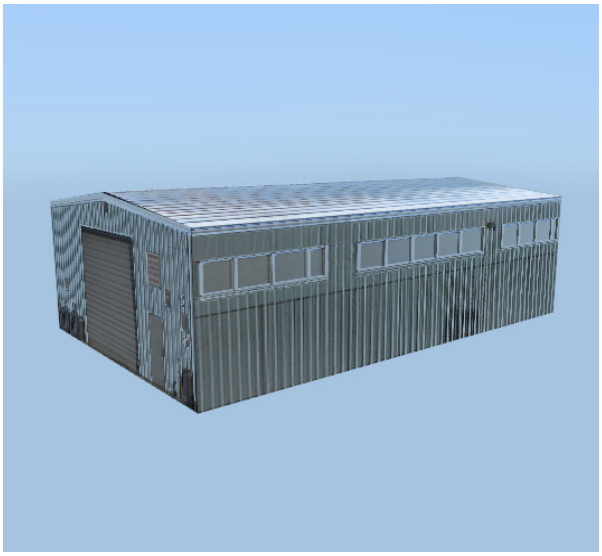
- 1:5:1:0:2:2:1:3
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.27. Building Stucco Three Story Gray



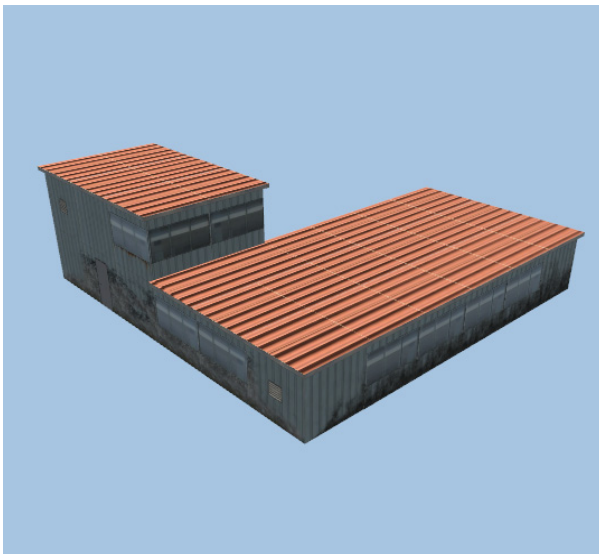
- 1:5:1:0:2:3:1:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.28. Building Warehouse Metal



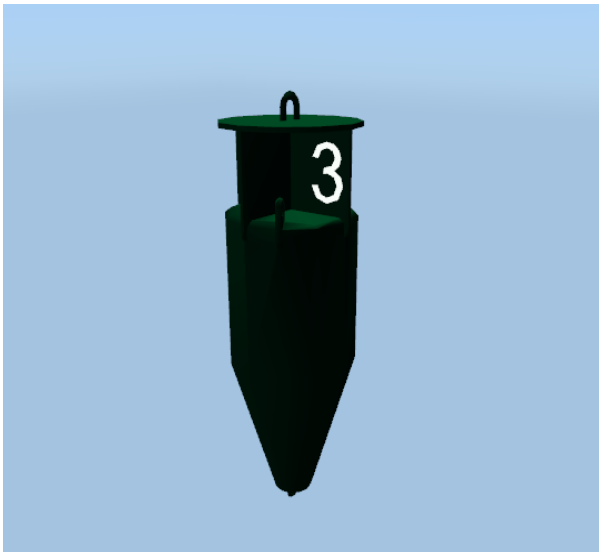
- 1:5:1:0:2:1:1:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.29. Building Warehouse Steel



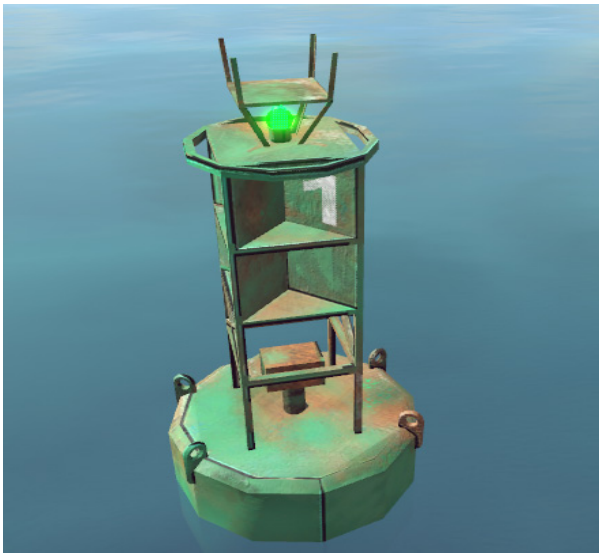
- 1:5:1:0:2:1:1:2
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: building-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.30. Buoy (Can)



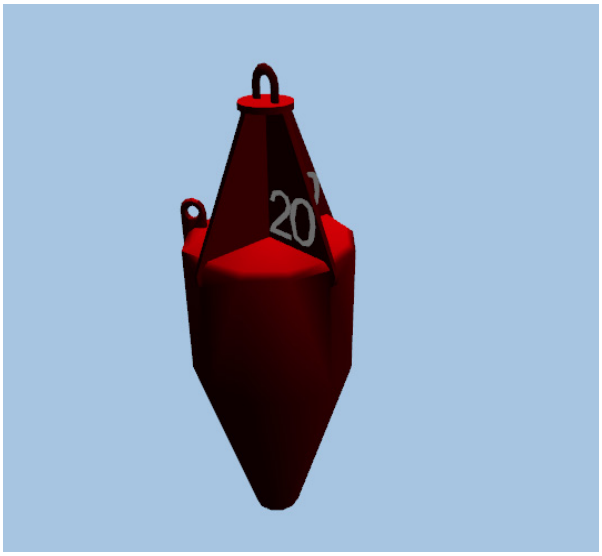
- 1:5:3:0:2:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.31. Buoy (Green Lighted)



- 1:5:3:0:2:1:4:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.32. Buoy (Nun)



- 1:5:3:0:2:4:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.33. Buoy (Red Lighted)



- 1:5:3:0:2:1:3:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.34. Container Cargo



- 1:5:1:0:16:0:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.35. Container Trash Bin



- 1:5:1:0:16:1:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.36. Container Trash Receptacle



- 1:5:1:0:16:1:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.37. Crate Wooden Strapped



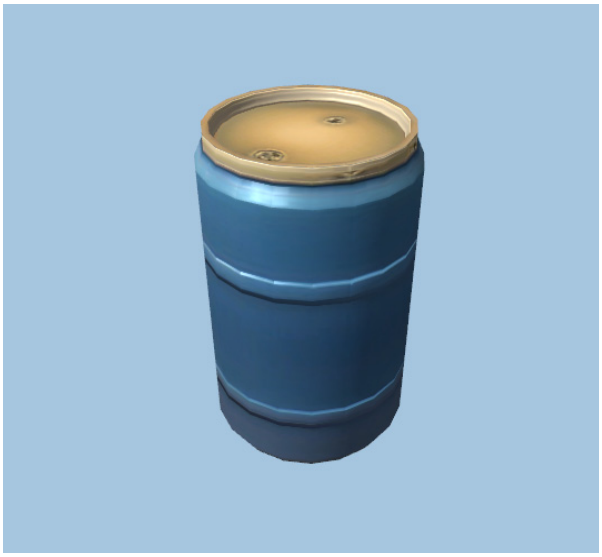
- 1:5:1:0:22:4:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.38. Crate Wooden



- 1:5:1:0:22:4:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.39. Drum Plastic Blue



- 1:5:1:0:5:18:1:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.40. Duffle Bag



- 1:2:2:0:3:1:1:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: ground-unarmored.sysdef
  - weapon: explosive-device.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0
  - visual-signature: 0.01

1.2.41. Dumpster Blue



- 1:5:1:0:5:21:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.42. Dumpster Green



- 1:5:1:0:5:21:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.43. Dumpster Light Blue



- 1:5:1:0:5:21:0:3
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.44. Dumpster Pink



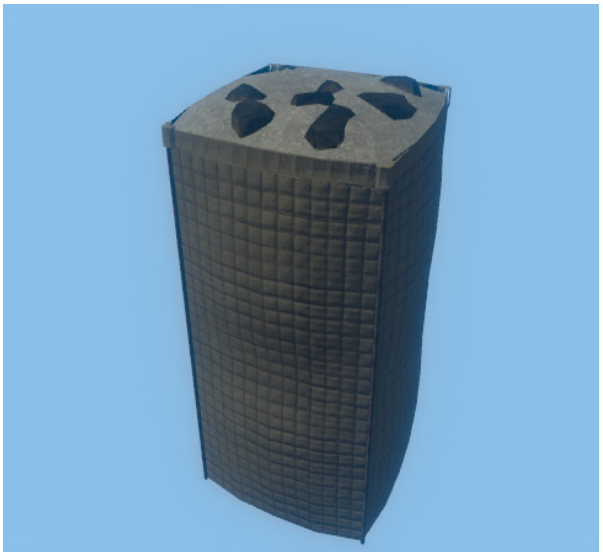
- 1:5:1:0:5:21:0:4
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.45. Furniture Outdoor Bench Park



- 1:5:1:0:5:21:0:5
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.46. Hesco Barrier Small



- 1:5:1:0:5:54:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.47. House Farmhouse



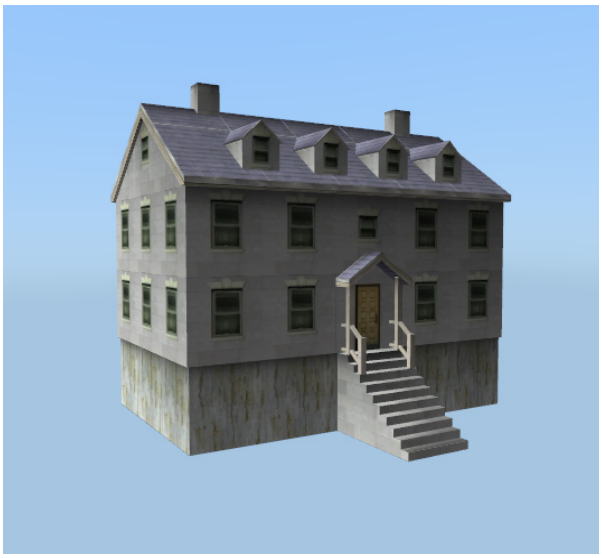
- 1:5:1:0:2:3:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.48. House French Colonial Clapboard Gray



- 1:5:1:0:23:1:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.49. House German Colonial Stucco Tan



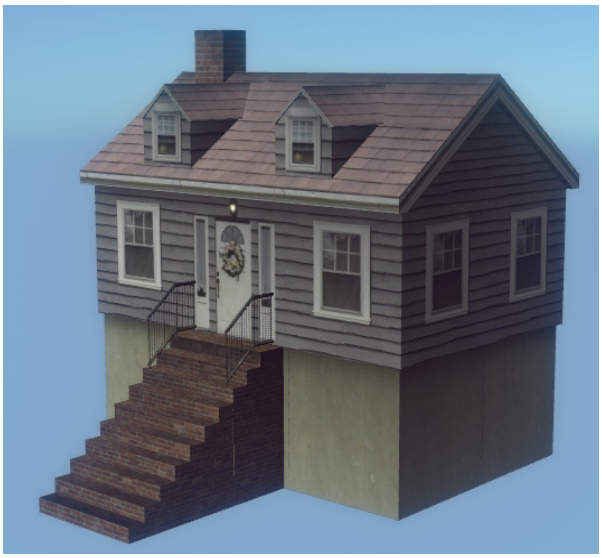
- 1:5:1:0:23:2:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.50. House Raised Ranch Clapboard White



- 1:5:1:0:23:0:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.51. House Single Family



- 1:5:1:0:2:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.52. House Spanish Colonial Stucco Beige



- 1:5:1:0:23:3:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.53. House Spanish Single Story Stucco White



- 1:5:1:0:23:3:0:2
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.54. House Stick Style Brick White



- 1:5:1:0:23:0:0:2
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.55. Light Lamp Post Sign Begin Right Turn



- 1:5:1:0:28:1:0:2
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.56. Light Lamp Post Sign Caution Children



- 1:5:1:0:28:1:0:3
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.57. Light Lamp Post Sign Dead End



- 1:5:1:0:28:1:0:4
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.58. Light Lamp Post Sign Do Not Block Crosswalk



- 1:5:1:0:28:1:0:5
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.59. Light Lamp Post Sign Do Not Enter



- 1:5:1:0:28:1:0:6
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.60. Light Lamp Post Sign Five Minute Parking



- 1:5:1:0:28:1:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.61. Light Lamp Post Sign Go Right



- 1:5:1:0:28:1:0:7
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.62. Light Lamp Post Sign No Parking Taxi Zone



- 1:5:1:0:28:1:0:9
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.63. Light Lamp Post Sign No Parking Tow Zone



- 1:5:1:0:28:1:0:10
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.64. Light Lamp Post Sign No Parking



- 1:5:1:0:28:1:0:8
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.65. Light Lamp Post Sign Pedestrian Crossing



- 1:5:1:0:28:1:0:11
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.66. Light Lamp Post Sign Prohibited on Sidewalk



- 1:5:1:0:28:1:0:12
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.67. Light Lamp Post Sign Slow Children



- 1:5:1:0:28:1:0:13
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.68. Light Lamp Post Sign Speed Limit 25



- 1:5:1:0:28:1:0:14
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.69. Light Lamp Post Sign Stop for Pedestrians



- 1:5:1:0:28:1:0:16
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.70. Light Lamp Post Sign Stop



- 1:5:1:0:28:1:0:15
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.71. Light Lamp Post



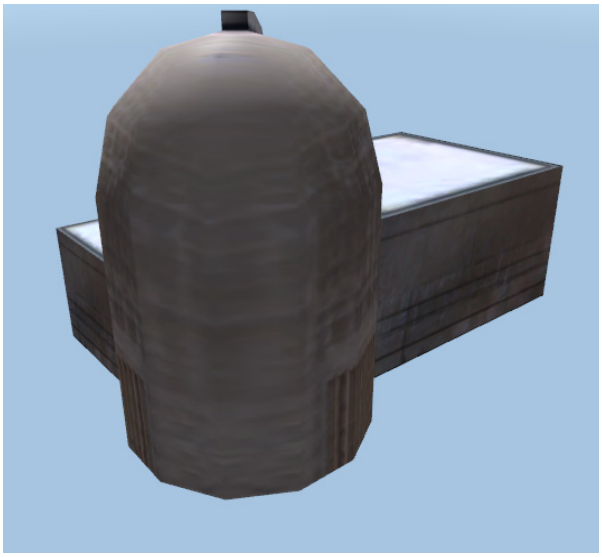
- 1:5:1:0:28:1:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.72. Minefield Flag-Marker



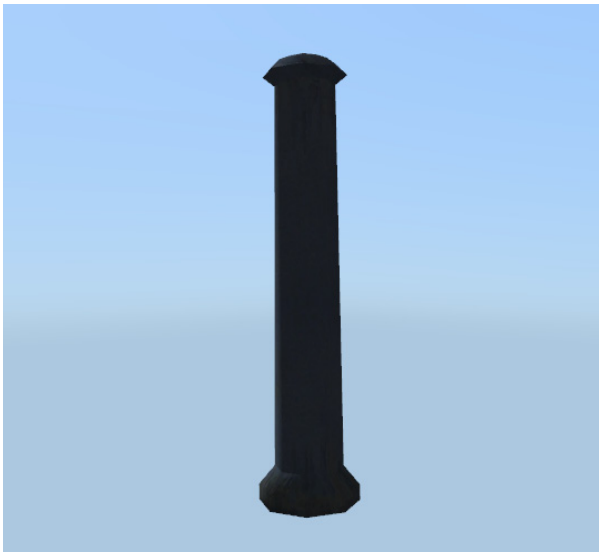
- 1:5:1:0:6:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.73. Nuclear Power Plant



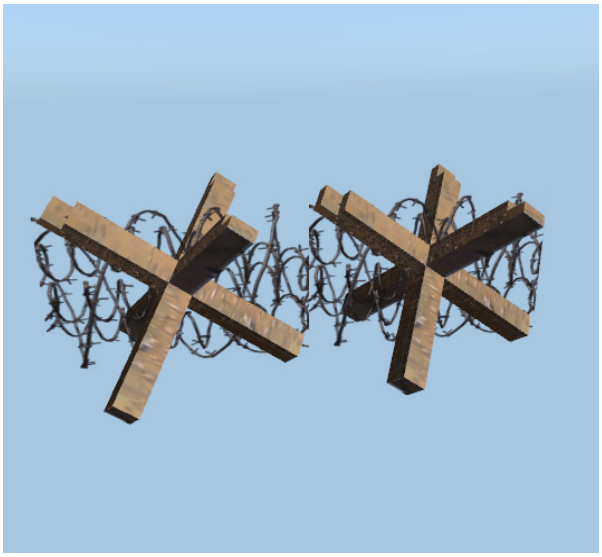
- 1:5:1:0:12:0:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: ground-unarmored.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.74. Obstacle Bollard



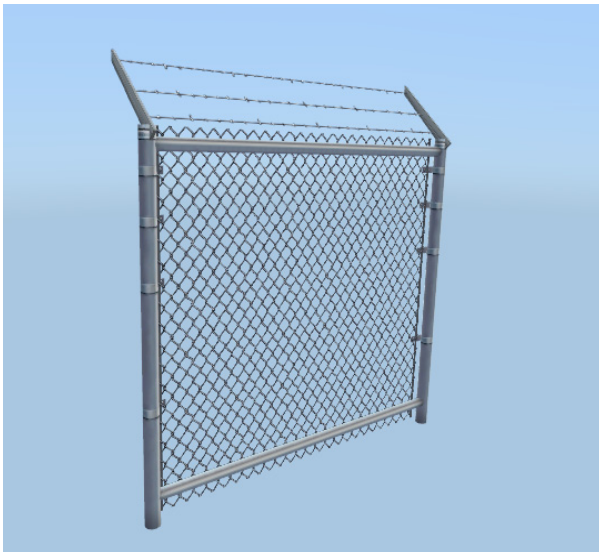
- 1:5:1:0:5:23:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.75. Obstacle Dragon's Teeth



- 1:5:1:0:5:14:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.76. Obstacle Fence Chain Link



- 1:5:1:0:5:24:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.77. Obstacle Fire Hydrant



- 1:5:1:0:5:22:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.78. Obstacle Minefield Post



- 1:5:1:0:6:2:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.79. Obstacle Traffic Barricade Blue



- 1:5:1:0:5:25:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.80. Obstacle Traffic Barricade Yellow



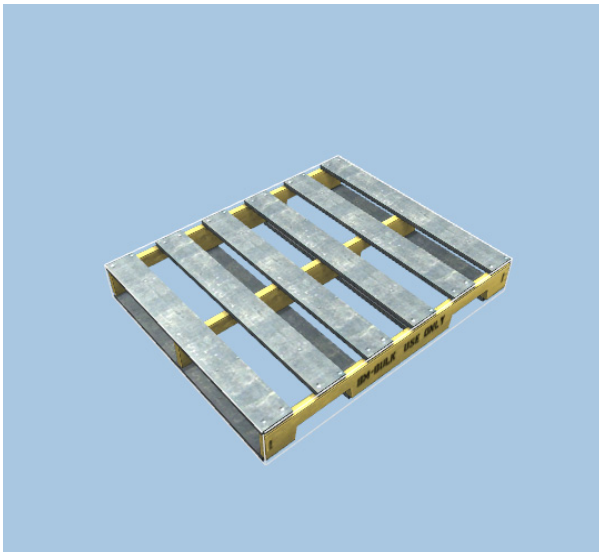
- 1:5:1:0:5:25:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.81. POL Storage Tank



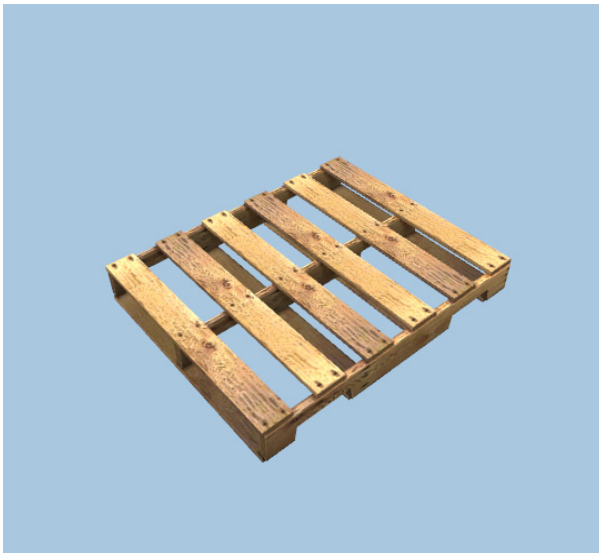
- 1:5:1:0:15:0:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: building-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.82. Palette Wooden Gray



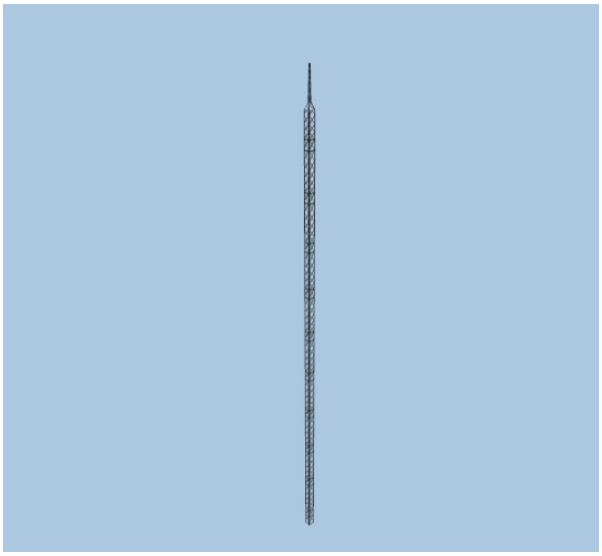
- 1:5:1:0:21:15:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.83. Palette Wooden



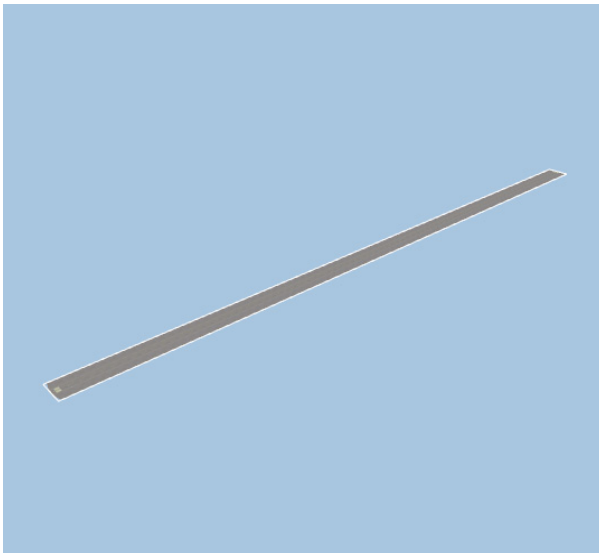
- 1:5:1:0:21:15:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.84. Radio Antenna



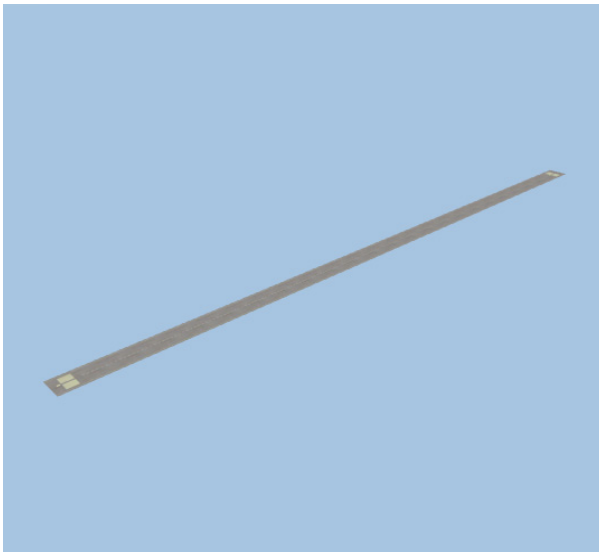
- 1:5:1:0:17:1:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.85. Runway 1000m



- 1:5:1:0:10:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.86. Runway 150m



- 1:5:1:0:10:1:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.87. Shooting Target Poster Silhouette



- 1:5:1:0:5:21:0:9
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: shooting-target-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.2.88. Shooting Target Poster Suspect



- 1:5:1:0:5:21:0:10
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: shooting-target-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.2.89. Shooting Target Poster Thug



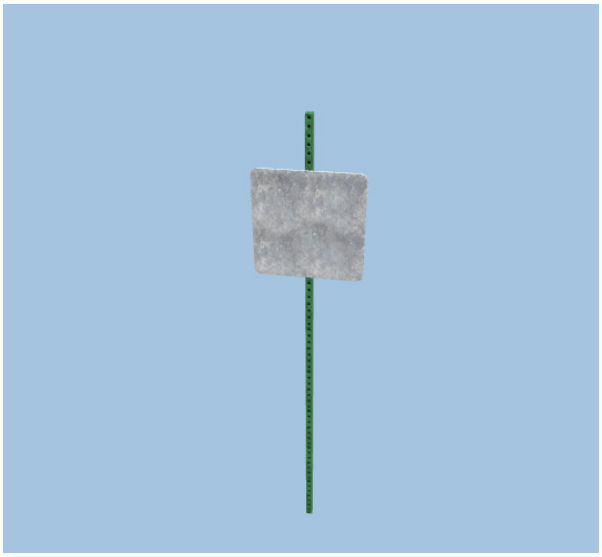
- 1:5:1:0:5:21:0:11
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: shooting-target-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.2.90. Shooting Target



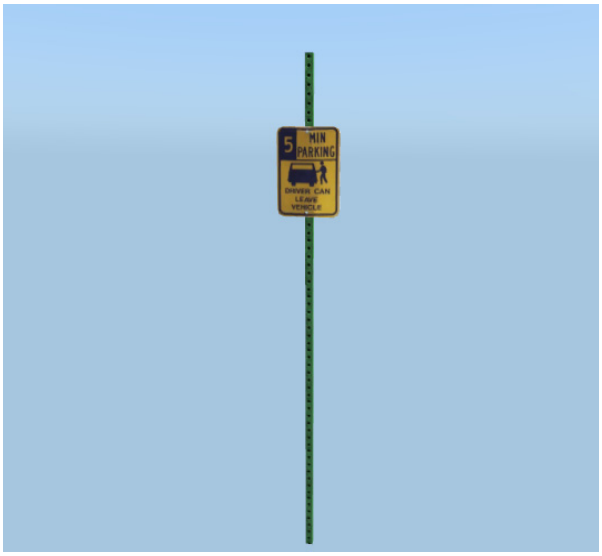
- 1:5:1:0:5:21:0:7
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: shooting-target-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.2.91. Sign Pole Blank



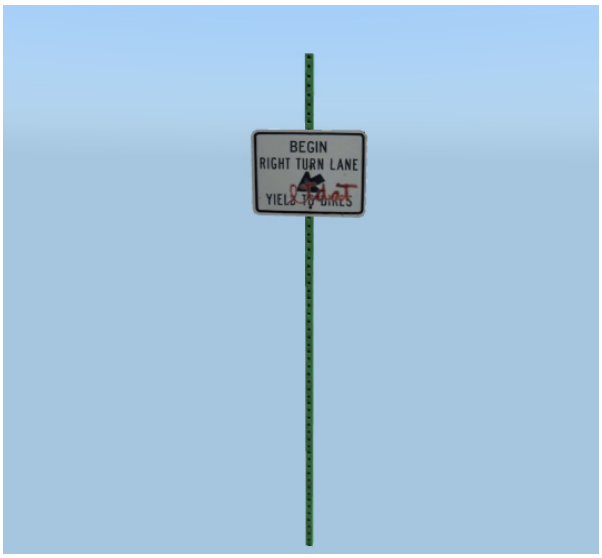
- 1:5:1:0:6:3:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.92. Sign Pole Traffic 5 Minute Parking



- 1:5:1:0:6:9:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.93. Sign Pole Traffic Begin Right Turn



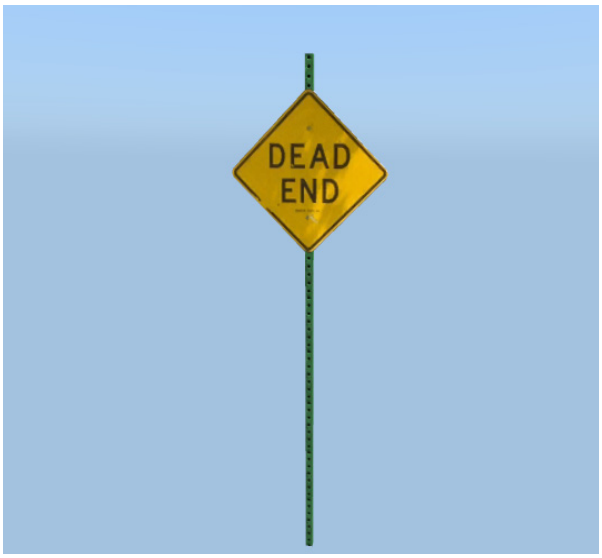
- 1:5:1:0:6:9:0:2
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.94. Sign Pole Traffic Caution Children



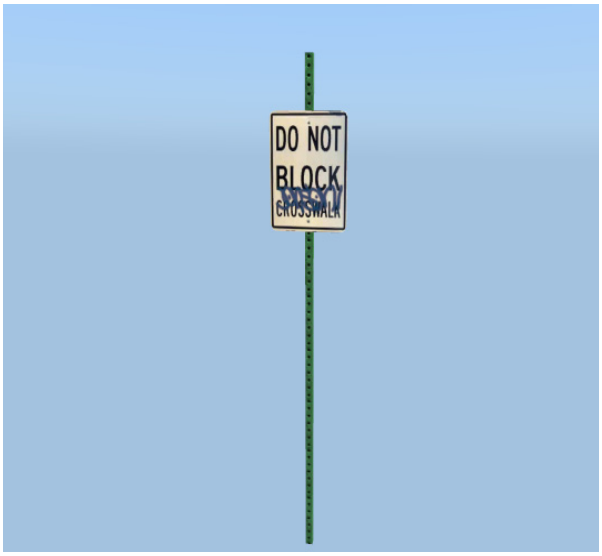
- 1:5:1:0:6:9:0:3
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.95. Sign Pole Traffic Dead End



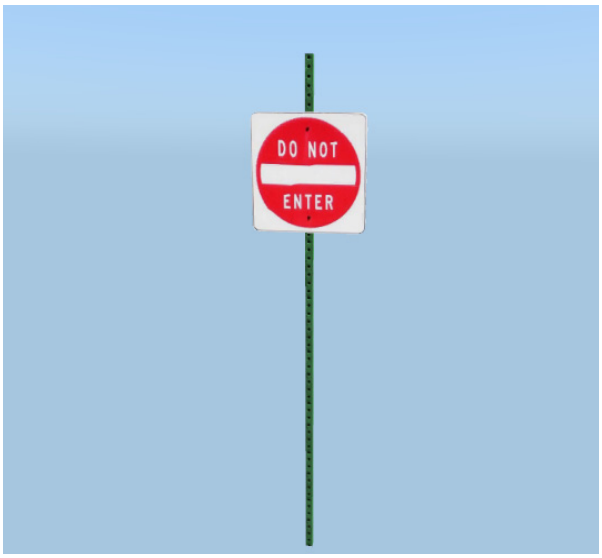
- 1:5:1:0:6:9:0:4
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.96. Sign Pole Traffic Do Not Block Crosswalk



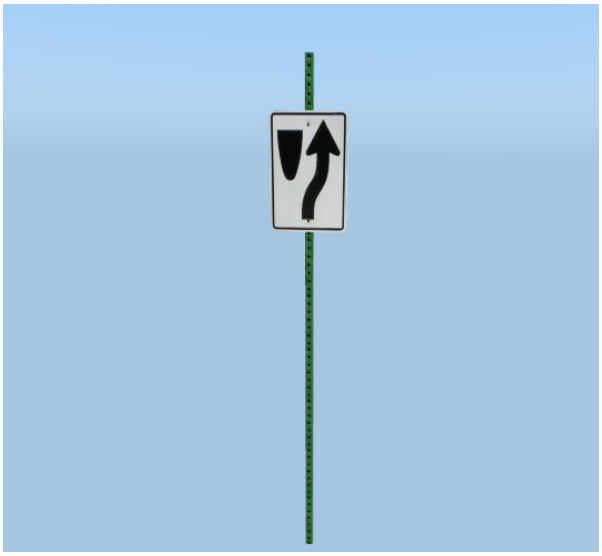
- 1:5:1:0:6:9:0:5
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.97. Sign Pole Traffic Do Not Enter



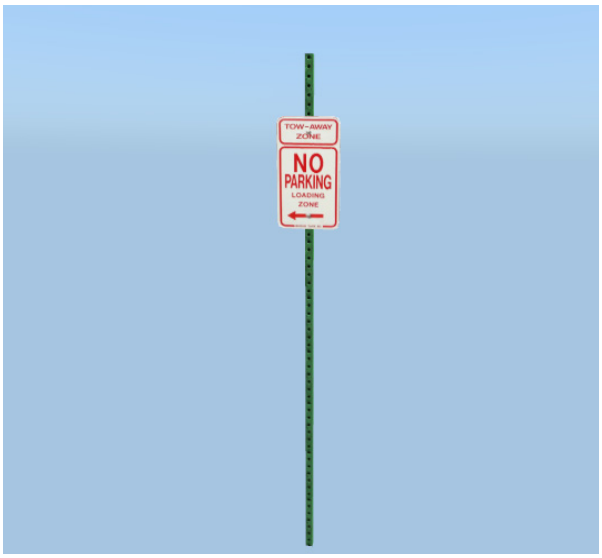
- 1:5:1:0:6:9:0:6
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.98. Sign Pole Traffic Go Right



- 1:5:1:0:6:9:0:7
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.99. Sign Pole Traffic No Parking Tow Zone



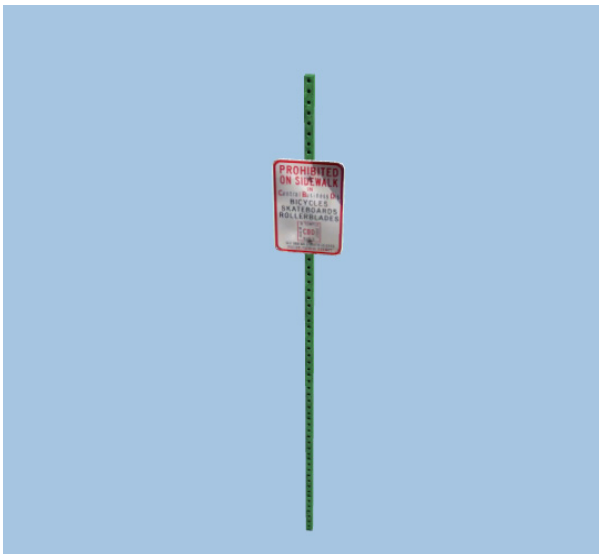
- 1:5:1:0:6:9:0:8
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.100. Sign Pole Traffic Pedestrian Crossing



- 1:5:1:0:6:9:0:9
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.101. Sign Pole Traffic Prohibited on Sidewalk



- 1:5:1:0:6:9:0:10
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.102. Sign Pole Traffic Slow Children



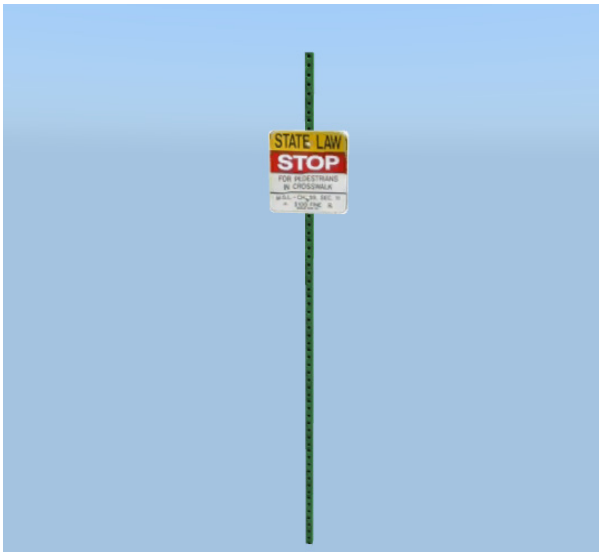
- 1:5:1:0:6:9:0:11
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.103. Sign Pole Traffic Speed Limit 25



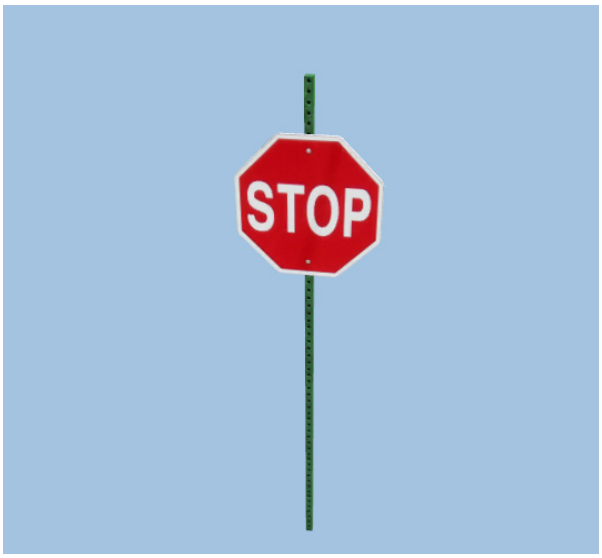
- 1:5:1:0:6:9:0:12
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.104. Sign Pole Traffic Stop for Pedestrians



- 1:5:1:0:6:9:0:14
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.105. Sign Pole Traffic Stop



- 1:5:1:0:6:9:0:13
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.106. Tire Spare Compact



- 1:5:1:0:21:16:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.107. Tire Spare



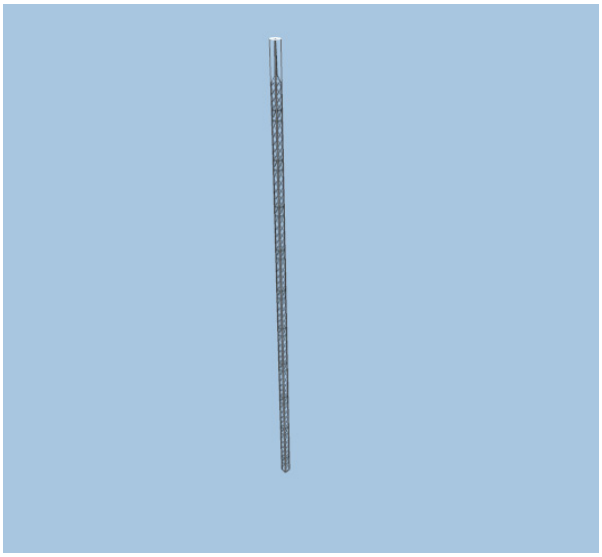
- 1:5:1:0:21:16:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.108. Tower Clock German



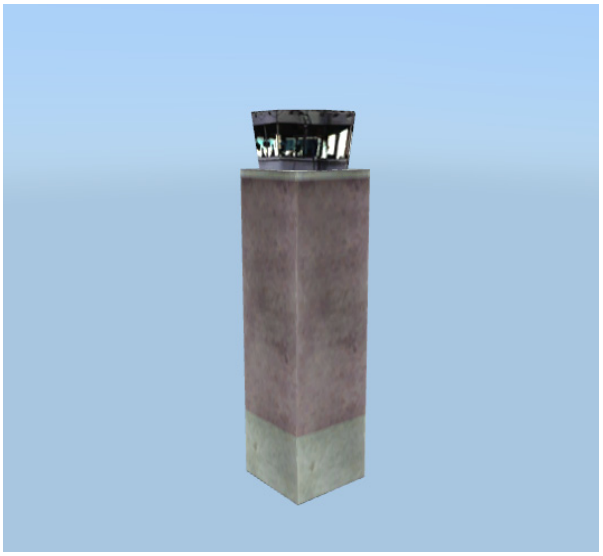
- 1:5:1:0:17:0:0:2
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.109. Tower Communications



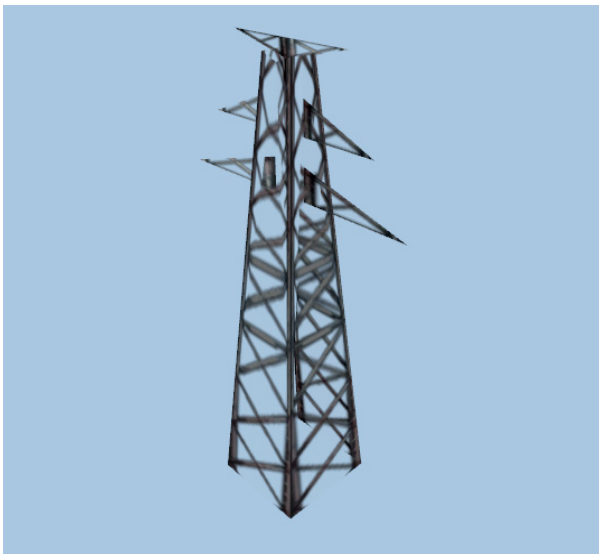
- 1:5:1:0:17:1:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.110. Tower Control Concrete



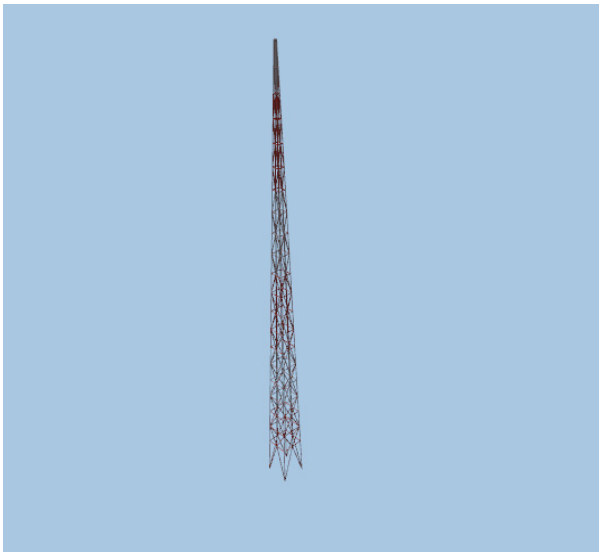
- 1:5:1:0:17:3:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.111. Tower Power Transmission



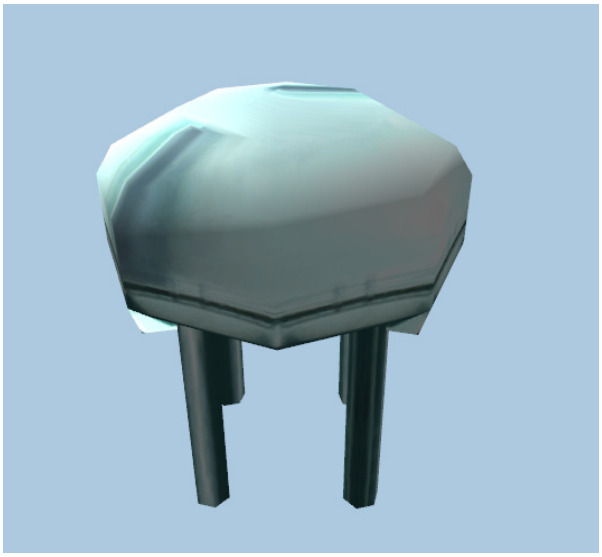
- 1:5:1:0:17:0:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.112. Tower Radio



- 1:5:1:0:17:4:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: building-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.113. Tower Water



- 1:5:1:0:17:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.114. Traffic Cone Red



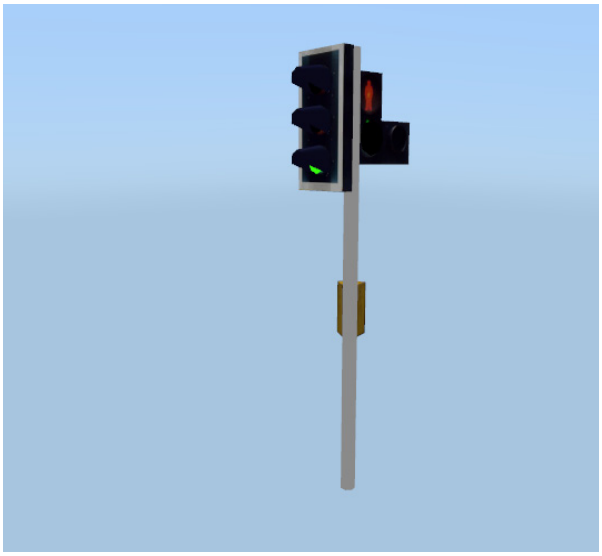
- 1:5:1:0:6:4:0:3
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.115. Traffic Cone Yellow



- 1:5:1:0:6:4:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.116. Traffic Light



- 1:5:1:0:6:4:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.117. Vending Machine Newspaper



- 1:5:1:0:22:9:3:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4

1.2.118. Vending Machine Publication

- 1:5:1:0:22:9:2:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 4



1.3. Fixed Wing

1.3.1. A-10 Thunderbolt



- 1:1:2:225:2:4:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 194.4444444444 m/s
- Ordered speed: 155.5555555556 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon-4: GAU-8-Avenger-cannon.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.2. A-29 Super Tucano



- 1:1:2:29:2:1:1:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon-4: M61-vulcan-cannon.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.3. A-4 Skyhawk



- 1:1:2:225:2:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 299.1666666667 m/s
- Ordered speed: 222.2222222222 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.4. AMX



- 1:1:2:106:1:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 292.5 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: M61-vulcan-cannon.sysdef
  - weapon-3: fixed-sidewinder-missile-launcher.sysdef
  - weapon-4: US-fighter-bomber-bomb-bay.sysdef
  - weapon: GSh-301-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.5. AT-802



- 1:1:2:225:5:6:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 112.7777778889 m/s
- Ordered speed: 98.88888888889 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 12
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 3

1.3.6. AV-8B Harrier II



- 1:1:2:225:2:8:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 300 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 6
  - visual-signature: 4

1.3.7. Ababil UAV



- 1:1:2:101:50:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 83.33333333333 m/s
- Ordered speed: 12.5 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-10: tdl-air-message-gener-ator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: visual-sensor.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 1

1.3.8. Airbus 310



- 1:1:2:71:88:32:2:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 250.2777713333 m/s
- Ordered speed: 236.1111222222 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.9. Airbus 320 - American Airlines



- 1:1:2:71:57:1:1:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 271.797188 m/s
- Ordered speed: 245.2804 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.10. Airbus 320 - British Airways



- 1:1:2:71:57:1:1:2
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 271.797188 m/s
- Ordered speed: 245.2804 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.11. Airbus 320 - Lufthansa



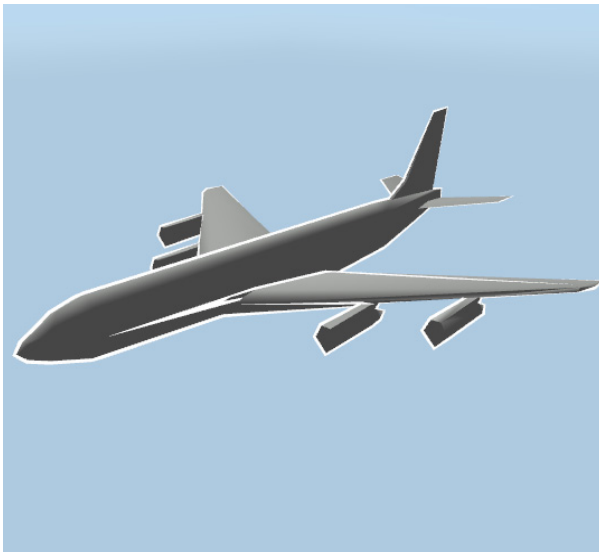
- 1:1:2:71:57:1:1:3
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 271.797188 m/s
- Ordered speed: 245.2804 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.12. Airbus 320 - Singapore Airlines



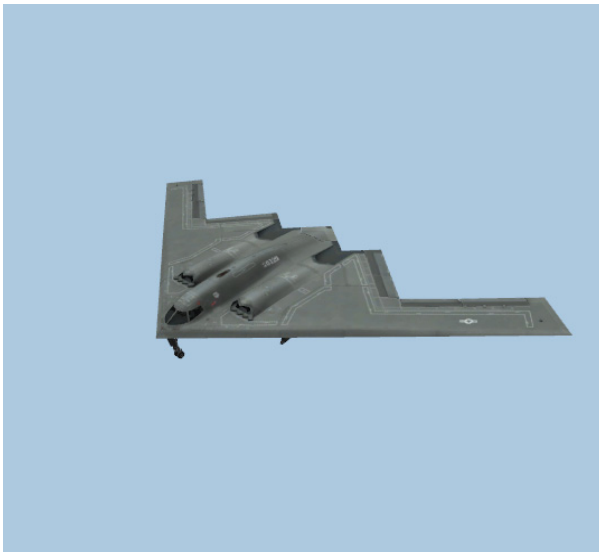
- 1:1:2:71:57:1:1:4
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 271.797188 m/s
- Ordered speed: 245.2804 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.13. Airbus 380



- 1:1:2:71:57:1:9:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 283.333327 m/s
- Ordered speed: 250.002622 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.14. B-2 Spirit



- 1:1:2:225:3:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 236.111111 m/s
- Ordered speed: 230.555556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon-3: naval-depth-charge-deployment.sysdef
  - weapon: US-heavy-bomber-bomb-bay.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

1.3.15. B-52 Stratofortress



- 1:1:2:225:3:3:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 236.111111 m/s
- Ordered speed: 230.555556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon-3: naval-depth-charge-deployment.sysdef
  - weapon: US-heavy-bomber-bomb-bay.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

1.3.16. B1-B Lancer



- 1:1:2:225:3:1:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 236.111111 m/s
- Ordered speed: 230.555556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon-3: naval-depth-charge-deployment.sysdef
  - weapon: US-heavy-bomber-bomb-bay.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

1.3.17. BAE CT-155 Hawk



- 1:1:2:224:2:6:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 285.5555555556 m/s
- Ordered speed: 166.6666666667 m/s
- Systems:
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-gener-ator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.18. BN-2 Islander



- 1:1:2:224:4:11:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 75.83333322224 m/s
- Ordered speed: 71.11111077782 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 3

1.3.19. Beechcraft 36 Bonanza



- 1:1:2:225:85:11:3:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 112.7777778889 m/s
- Ordered speed: 90.55555555556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 12
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 3

1.3.20. Beechcraft C-12 Super King



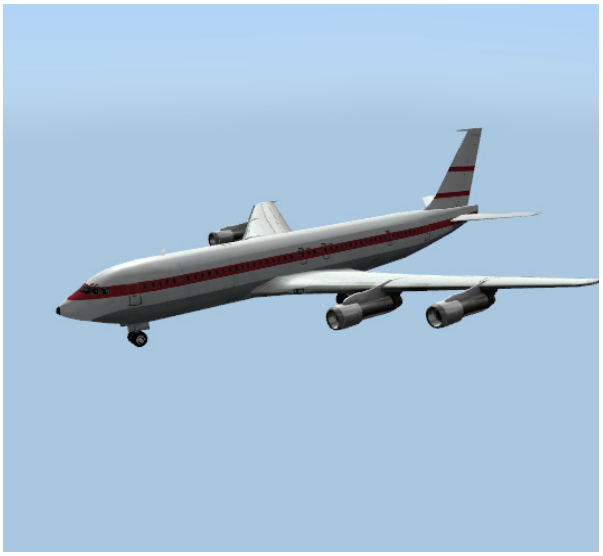
- 1:1:2:225:4:16:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 151.3888887778 m/s
- Ordered speed: 148.8888885556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 3

1.3.21. Beechcraft T-6



- 1:1:2:225:40:13:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 162.7777778889 m/s
- Ordered speed: 88.88888888889 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 12
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 5

1.3.22. Boeing 707



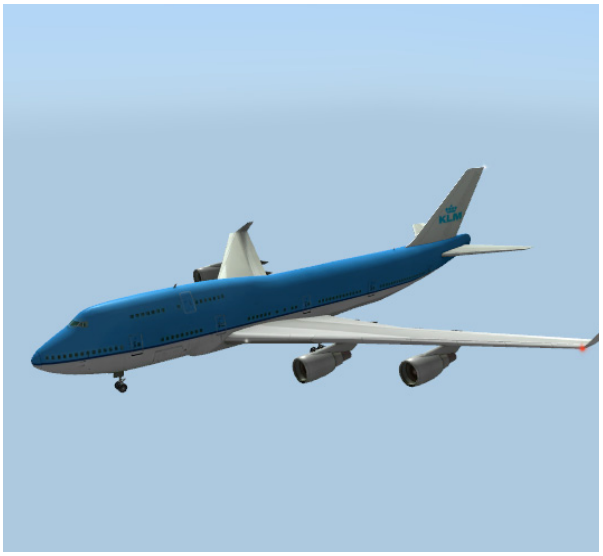
- 1:1:2:225:57:1:11:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 289 m/s
- Ordered speed: 277.777778 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.23. Boeing 737 British Midland



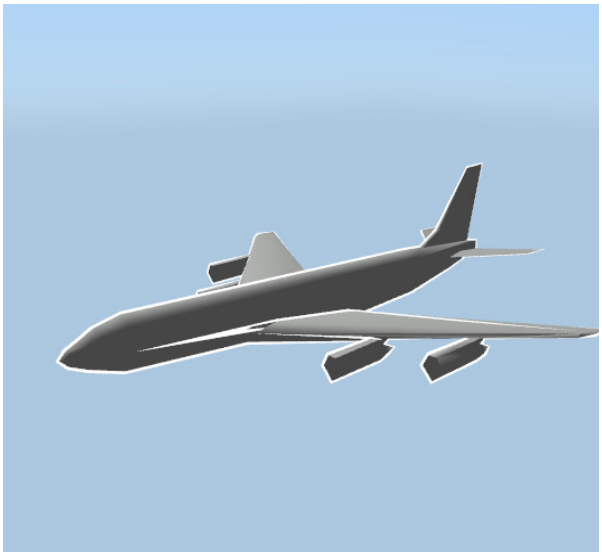
- 1:1:2:225:57:1:4:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 271.797188 m/s
- Ordered speed: 245.2804 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.24. Boeing 747-400



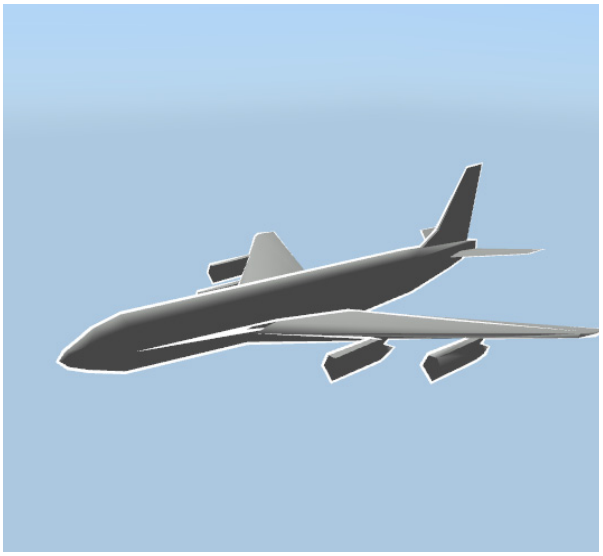
- 1:1:2:225:57:1:1:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 289 m/s
- Ordered speed: 250 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 120
  - visual-signature: 10

1.3.25. Boeing 757



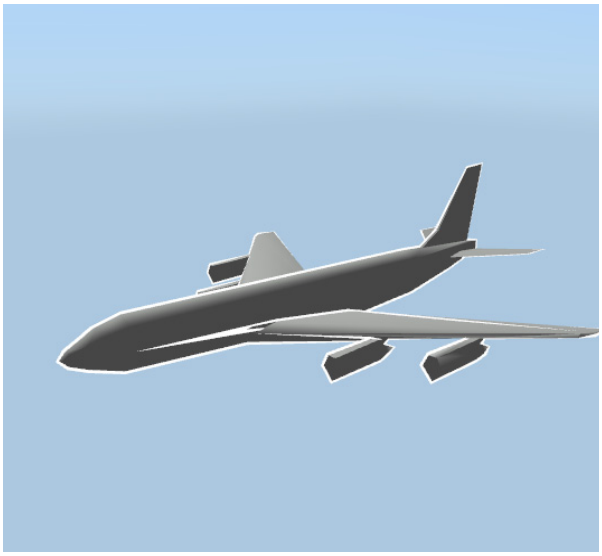
- 1:1:2:225:57:1:2:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 268.166667 m/s
- Ordered speed: 250 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.26. Boeing 767



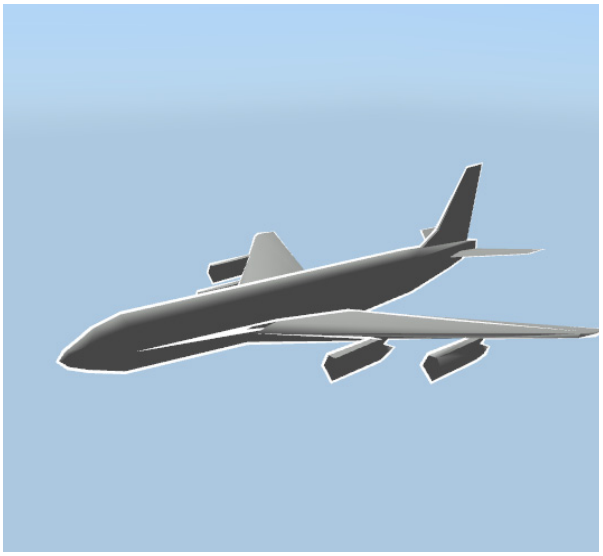
- 1:1:2:225:57:1:8:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 253.722222 m/s
- Ordered speed: 236.111111 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.27. Boeing 777



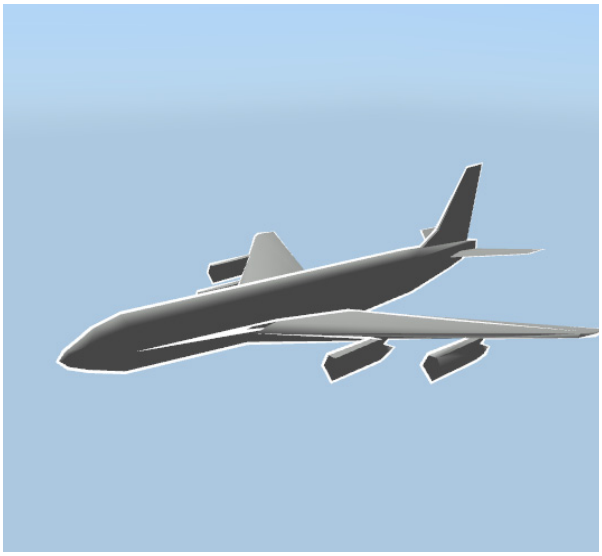
- 1:1:2:225:57:1:14:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 264 m/s
- Ordered speed: 251.388889 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.28. Boeing 787



- 1:1:2:225:57:1:15:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 264 m/s
- Ordered speed: 251.388889 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.29. Bombardier CL-600



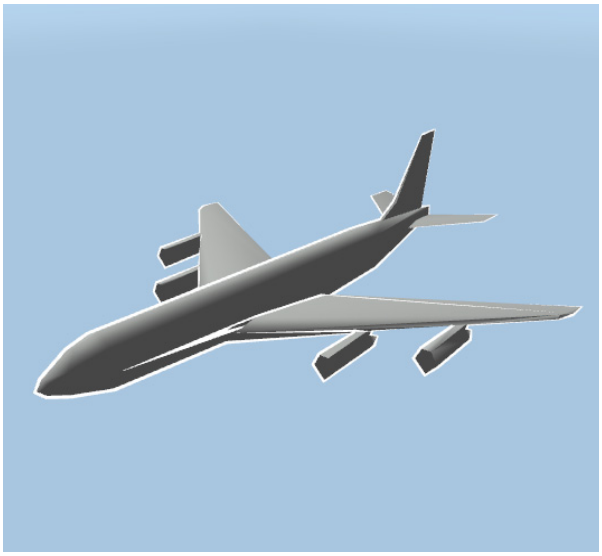
- 1:1:2:39:86:22:2:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 244.9999998889 m/s
- Ordered speed: 236.3888885556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 7

1.3.30. Bombardier CRJ100 Conrad Air



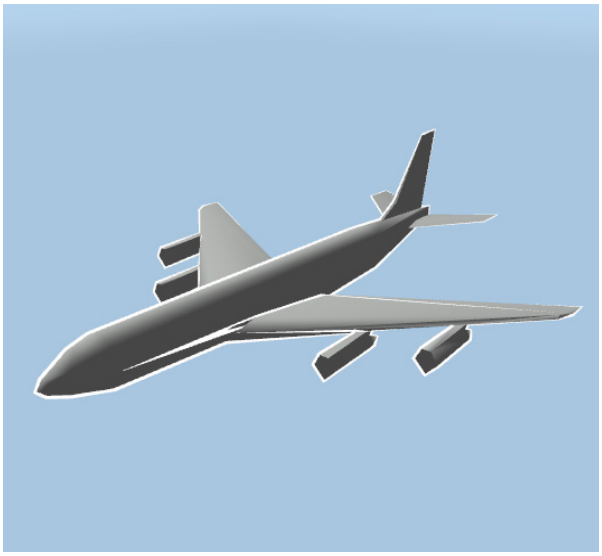
- 1:1:2:39:57:1:5:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 236.111111 m/s
- Ordered speed: 218.333333 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 80
  - visual-signature: 7

1.3.31. Bombardier CRJ200 Air France



- 1:1:2:39:57:1:6:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 238.611111 m/s
- Ordered speed: 218.333333 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 80
  - visual-signature: 7

1.3.32. Bombardier DHC-8



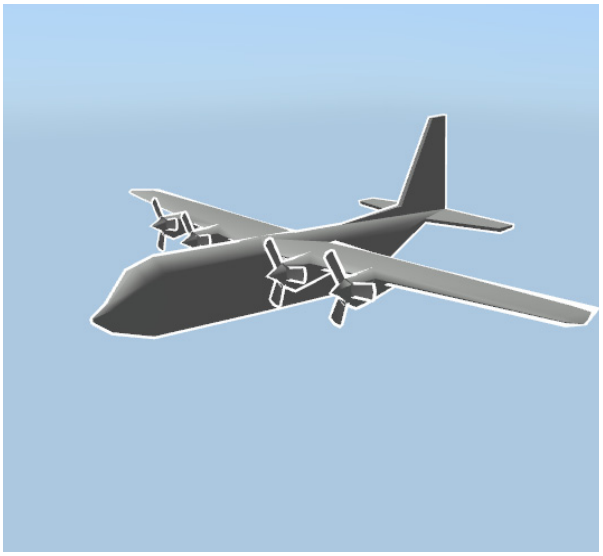
- 1:1:2:39:86:22:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 236.111111 m/s
- Ordered speed: 138.8888885556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30307
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 80
  - visual-signature: 5

1.3.33. C-130 Hercules



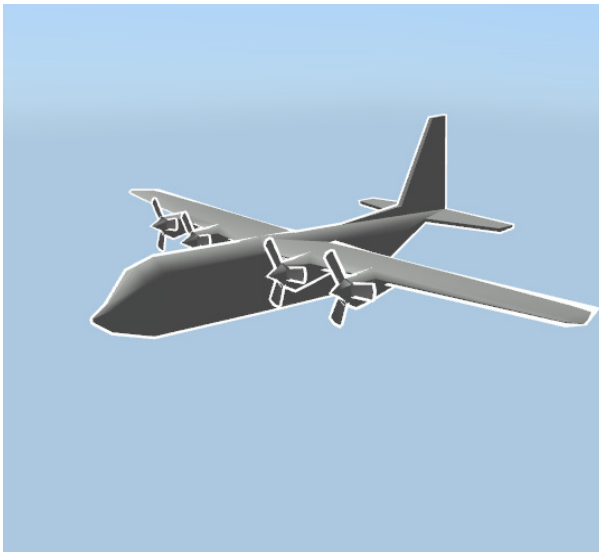
- 1:1:2:225:4:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 167.19296 m/s
- Ordered speed: 150 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: airDrop.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 5

1.3.34. C-17 Globemaster III



- 1:1:2:225:4:9:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 249.999988 m/s
- Ordered speed: 230.555556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 150
  - visual-signature: 20

1.3.35. C-5 Galaxy



- 1:1:2:225:4:2:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 258.888877 m/s
- Ordered speed: 255.277778 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 40
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 200
  - visual-signature: 15

1.3.36. CASA C-212 Aviocar



- 1:1:2:198:4:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 102.7777777778 m/s
- Ordered speed: 83.33333333333 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 2

1.3.37. Canadair CT-114



- 1:1:2:39:40:5:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 217.2222222222 m/s
- Ordered speed: 138.8888888889 m/s
- Systems:
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-gener-ator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.38. Cessna 172 Skyhawk



- 1:1:2:225:40:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 83.88888888889 m/s
- Ordered speed: 62.77777777778 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 2

1.3.39. Cessna Citation



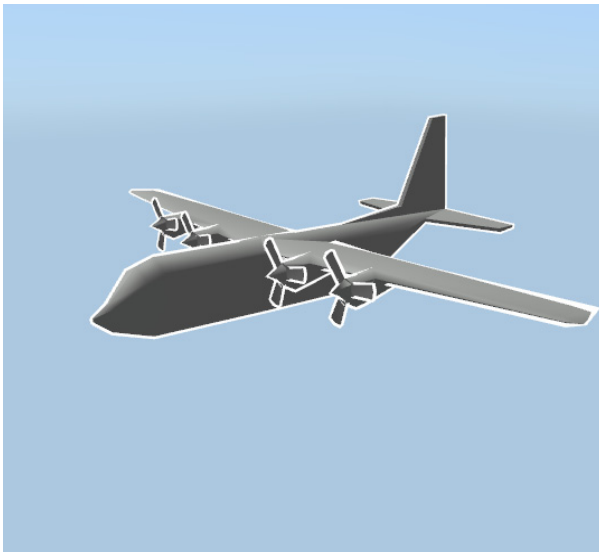
- 1:1:2:225:40:12:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 222.2222222222 m/s
- Ordered speed: 207.2222222222 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.40. Chengdu J-7



- 1:1:2:45:1:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 611.1111111111 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: CIS-attack-strike-missile-package.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon: GSh-301-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.41. Dassault Atlantic



- 1:1:2:71:5:3:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 180 m/s
- Ordered speed: 87.5 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-gener-ator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: sonobuoy-deployer.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: mad-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-3: naval-mine-deployment.sysdef
  - weapon-4: naval-depth-charge-deployment.sysdef
  - weapon: exocet-cruise-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 5

1.3.42. Dassault Mystere-Falcon 20



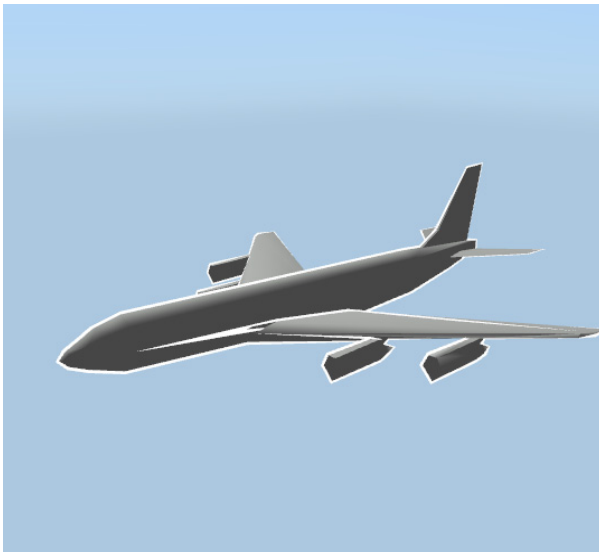
- 1:1:2:71:4:6:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 239.4444444444 m/s
- Ordered speed: 208.3333333333 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.43. Dassault Mystere-Falcon 900



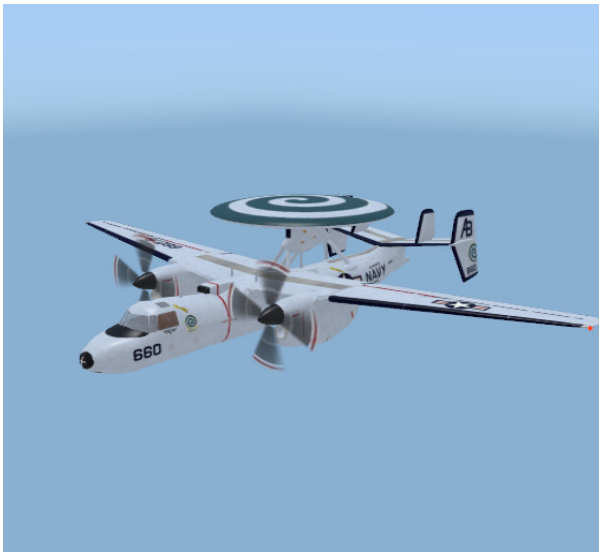
- 1:1:2:71:7:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 288.0555555556 m/s
- Ordered speed: 263.8888888889 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.44. Dornier DO 228-200 LGW



- 1:1:2:225:57:1:7:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 118.888889 m/s
- Ordered speed: 92.5 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 7

1.3.45. E-2 Hawkeye



- 1:1:2:225:8:1:1:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 291.6666666667 m/s
- Ordered speed: 131.6666666667 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: tactical-radar-jammer.sysdef
  - other-6: folding-wing-articulation.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.46. E-3 Sentry



- 1:1:2:225:8:4:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 289 m/s
- Ordered speed: 160 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

1.3.47. EA-18G Growler



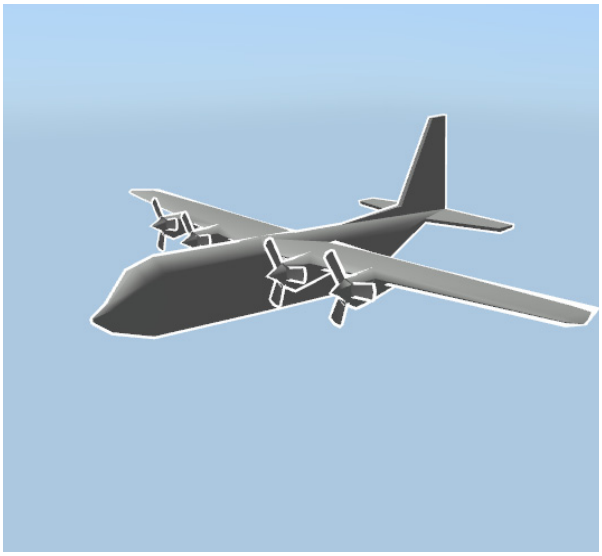
- 1:1:2:225:6:10:1:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: tactical-radar-jammer.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: radar-warning-receiver.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.48. EA-6B Prowler



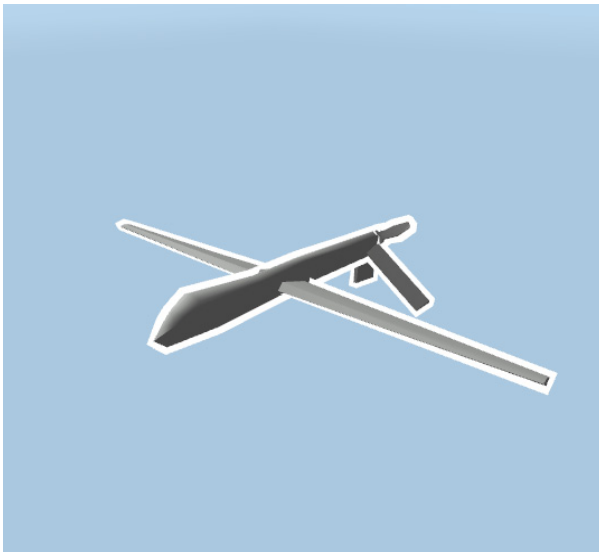
- 1:1:2:225:6:9:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 291.6666666667 m/s
- Ordered speed: 205 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: tactical-radar-jammer.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: radar-warning-receiver.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.49. EADS CASA C-295



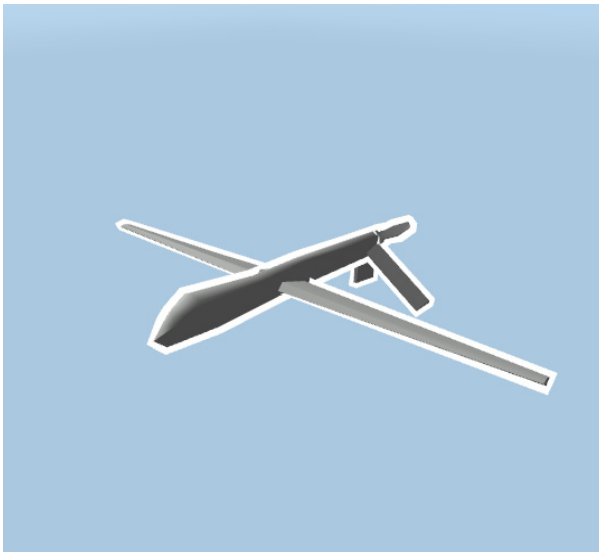
- 1:1:2:198:4:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 160 m/s
- Ordered speed: 133.3333333333 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 2

1.3.50. EMT Aladin



- 1:1:2:78:50:3:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 25 m/s
- Ordered speed: 12.5 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 1

1.3.51. EMT Luna



- 1:1:2:78:50:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 19.44444444444 m/s
- Ordered speed: 12.5 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 1

1.3.52. Eurofighter Typhoon



- 1:1:2:224:1:3:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 590 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.53. F-117A Nighthawk



- 1:1:2:225:2:11:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 300 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.54. F-15 Eagle



- 1:1:2:225:1:5:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon-4: M61-vulcan-cannon.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.55. F-16A Fighting Falcon



- 1:1:2:225:1:3:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon-4: M61-vulcan-cannon.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.56. F-22 Raptor



- 1:1:2:225:1:6:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 670.555556 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon-4: M61-vulcan-cannon.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.57. F-35 Lightning II



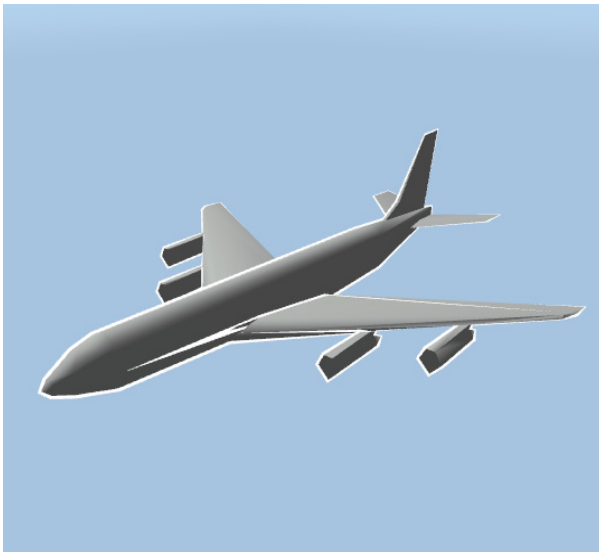
- 1:1:2:225:1:12:3:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.58. F/A-18 Hornet



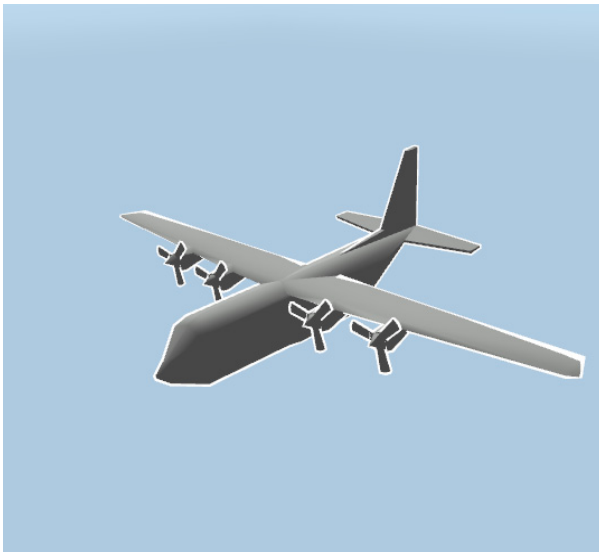
- 1:1:2:225:1:9:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon-4: M61-vulcan-cannon.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.59. Gulfstream G550



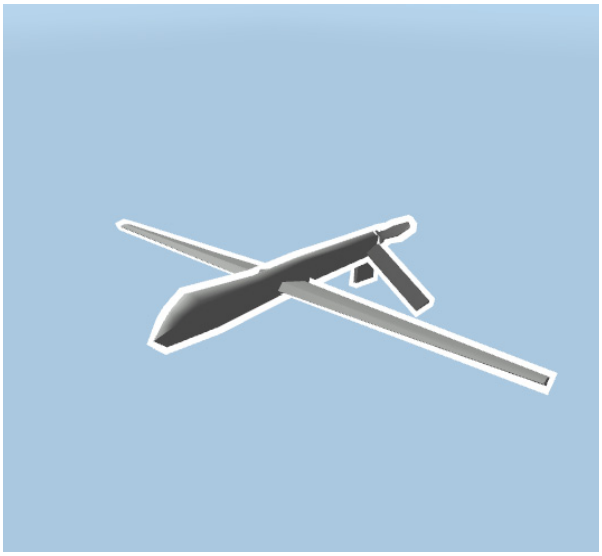
- 1:1:2:225:87:32:10:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 261.3888824444 m/s
- Ordered speed: 251.1111222222 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 7

1.3.60. Harbin SH-5 ASW



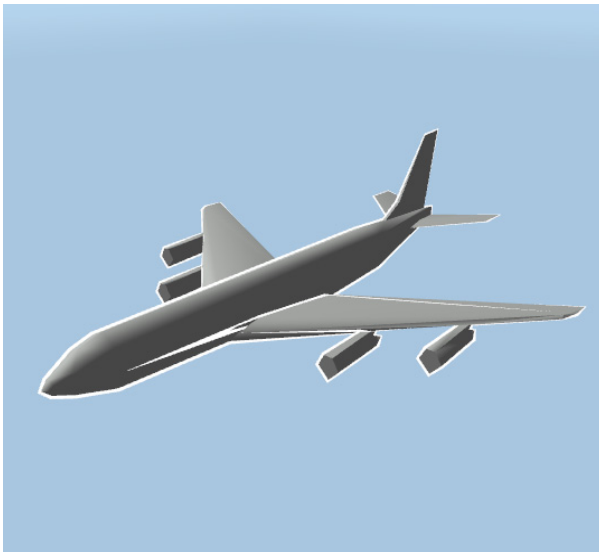
- 1:1:2:45:5:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 154.4444444444 m/s
- Ordered speed: 125 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: sonobuoy-deployer.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: mad-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: US-heavy-bomber-bomb-bay.sysdef
  - weapon-3: naval-mine-deployment.sysdef
  - weapon-4: naval-depth-charge-deployment.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 5

1.3.61. Hermes 450



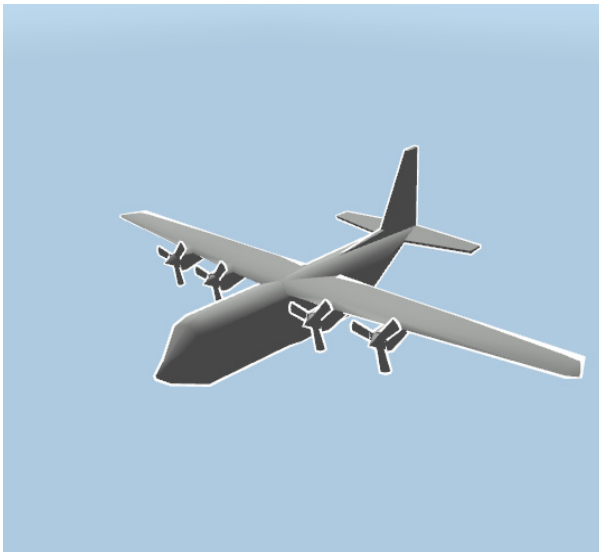
- 1:1:2:105:50:1:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 48.888889 m/s
- Ordered speed: 36.11111066667 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 2

1.3.62. IAI 1124 Sea Scan



- 1:1:2:105:8:4:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 241.111111 m/s
- Ordered speed: 200.833333 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 7

1.3.63. Il-76 Candid



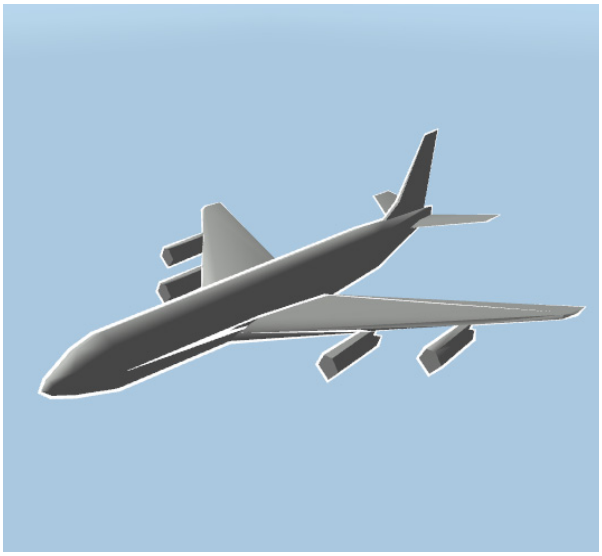
- 1:1:2:222:4:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 249.999988 m/s
- Ordered speed: 230.555556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 150
  - visual-signature: 20

1.3.64. KC-135 Stratotanker



- 1:1:2:225:4:5:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 259.1666666667 m/s
- Ordered speed: 236.9444444444 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-2: tanker-refueling-boom.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.65. Lockheed L-1011



- 1:1:2:225:88:33:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 315.8333213333 m/s
- Ordered speed: 267.5000004444 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 120
  - visual-signature: 7

1.3.66. MIG-21 Fishbed



- 1:1:2:222:1:6:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 325.2777777778 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: exocet-cruise-missile-launcher.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon: CIS-attack-strike-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.67. MQ-1 Predator



- 1:1:2:225:50:4:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 60 m/s
- Ordered speed: 38 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: gimbaled-visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 16
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 5

1.3.68. MQ-4C Triton



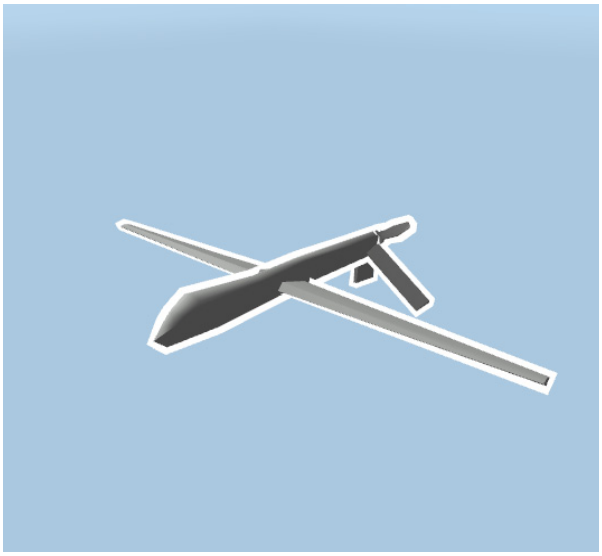
- 1:1:2:225:50:6:2:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 133.888889 m/s
- Ordered speed: 159.944444 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: gimbaled-visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 16
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 5

1.3.69. MQ-9 Reaper UAV



- 1:1:2:225:50:4:4:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 133.888889 m/s
- Ordered speed: 83.555556 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: gimbaled-visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 2

1.3.70. Maveric UAS



- 1:1:2:225:50:100:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15.27777811111 m/s
- Ordered speed: 6.388889111111 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: visual-sensor.sysdef
  - sensor-4: gimbaled-visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 1

1.3.71. MiG-27 Flogger



- 1:1:2:222:2:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 325.2777777778 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: exocet-cruise-missile-launcher.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon: CIS-attack-strike-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.72. MiG-29 Fulcrum



- 1:1:2:222:1:2:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon: CIS-air-defense-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.73. Mirage 2000



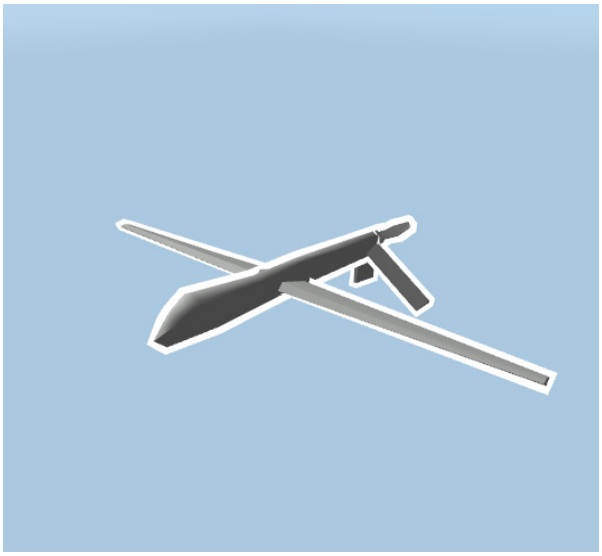
- 1:1:2:71:1:4:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: US-fighter-bomber-bomb-bay.sysdef
  - weapon-3: GSh-301-cannon.sysdef
  - weapon: exocet-cruise-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.74. Mirage F1



- 1:1:2:71:1:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.75. Mohajer UAV



- 1:1:2:101:50:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 50 m/s
- Ordered speed: 12.5 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 1

1.3.76. Nanchang Q-5



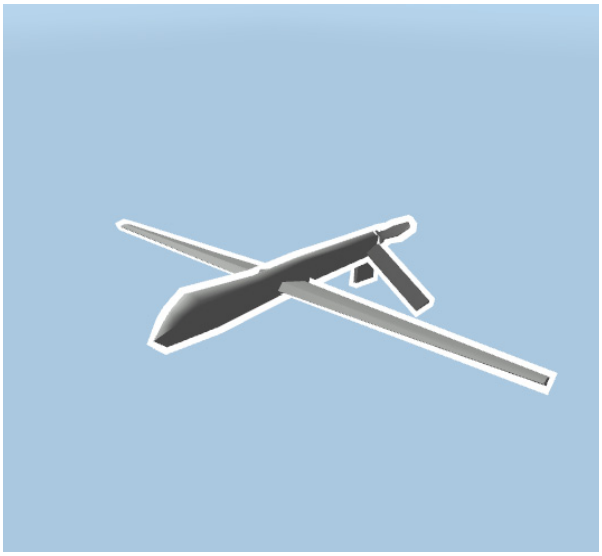
- 1:1:2:45:2:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 336.1111111111 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon-4: GSh-301-cannon.sysdef
  - weapon: CIS-attack-strike-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.77. P-3 Orion



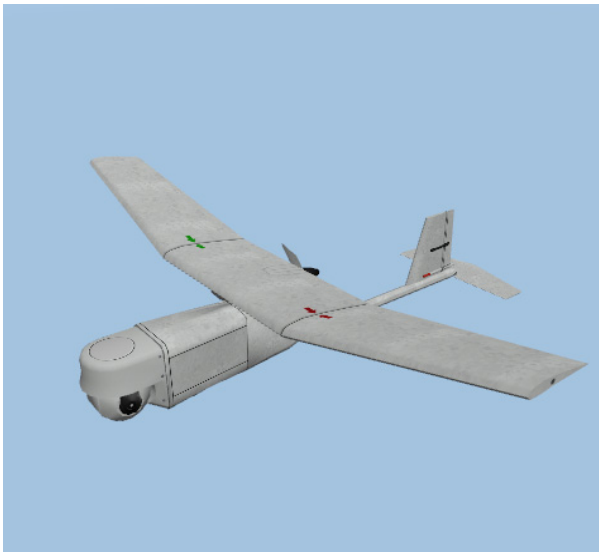
- 1:1:2:225:5:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 208.333321 m/s
- Ordered speed: 150 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: sonobuoy-deployer.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: mad-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: US-heavy-bomber-bomb-bay.sysdef
  - weapon-3: naval-mine-deployment.sysdef
  - weapon-4: naval-depth-charge-deployment.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 5

1.3.78. RDE KZO



- 1:1:2:78:50:4:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 61.11111111111 m/s
- Ordered speed: 12.5 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-10: tdl-air-message-gener-ator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: visual-sensor.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 1

1.3.79. RQ-11 Raven UAV



- 1:1:2:225:50:27:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 41.666667 m/s
- Ordered speed: 15.777778 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: visual-sensor.sysdef
  - sensor-4: gimbaled-visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 1

1.3.80. RQ-4 Global Hawk UAV



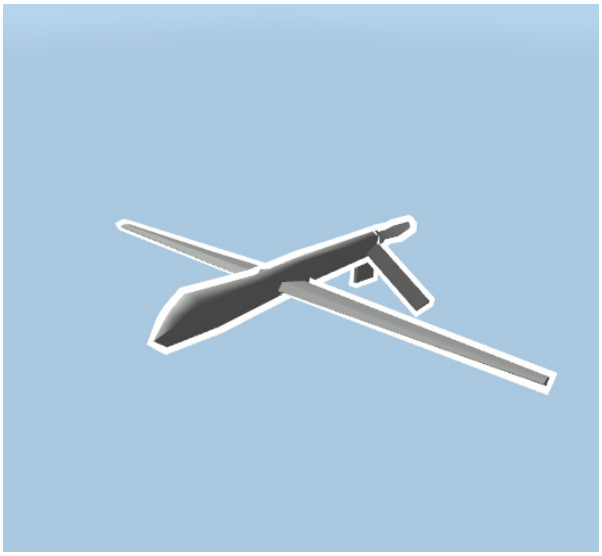
- 1:1:2:225:50:6:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 133.888889 m/s
- Ordered speed: 159.944444 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: gimbaled-visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 16
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 5

1.3.81. RQ-7 Shadow UAV



- 1:1:2:225:50:8:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 56.666667 m/s
- Ordered speed: 36.333334 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: visual-sensor.sysdef
  - sensor-4: gimbaled-visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 16
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 5

1.3.82. SAGEM Sperwer



- 1:1:2:71:50:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 46.30555555556 m/s
- Ordered speed: 33.33333333333 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: gimbaled-visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 2

1.3.83. SU-25 Frogfoot



- 1:1:2:222:2:8:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 265 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: exocet-cruise-missile-launcher.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon-4: GSh-301-cannon.sysdef
  - weapon: CIS-attack-strike-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.84. SU-27 Flanker



- 1:1:2:222:1:3:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon-3: GSh-301-cannon.sysdef
  - weapon: CIS-air-defense-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.85. SU-37 Flanker



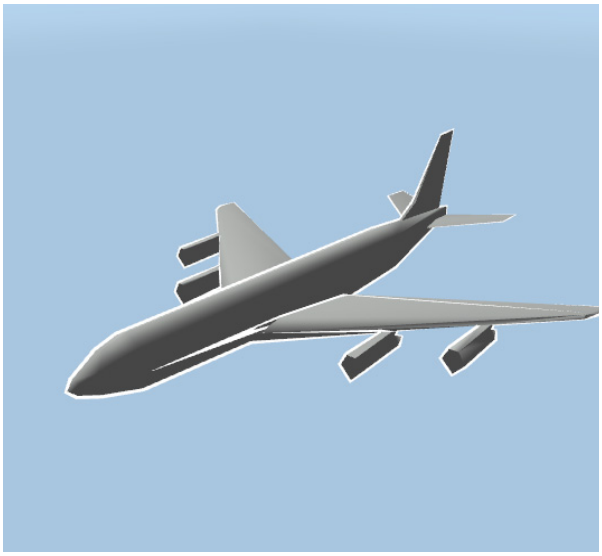
- 1:1:2:222:2:9:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 265 m/s
- Ordered speed: 200 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: exocet-cruise-missile-launcher.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon-4: GSh-301-cannon.sysdef
  - weapon: CIS-attack-strike-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.86. ScanEagle UAV



- 1:1:2:225:50:25:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 38.611111 m/s
- Ordered speed: 15.777778 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: Handheld-UAV.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: visual-sensor.sysdef
  - sensor-4: gimbaled-visual-sensor.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 1

1.3.87. Sentinel R1



- 1:1:2:224:8:5:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 263.8888887778 m/s
- Ordered speed: 251.9444441112 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 7

1.3.88. Shenyang J-11 Flanker



- 1:1:2:45:1:6:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 666.6666666667 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon-4: GSh-301-cannon.sysdef
  - weapon: CIS-attack-strike-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.89. Shenyang J-8 Finback



- 1:1:2:45:1:3:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 666.6666666667 m/s
- Ordered speed: 200 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
  - weapon-4: GSh-301-cannon.sysdef
  - weapon: CIS-attack-strike-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.90. T-38C Talon



- 1:1:2:225:40:3:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.91. Tornado ADV



- 1:1:2:224:1:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 666.6666666667 m/s
- Ordered speed: 300 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.92. Tu-160 Blackjack



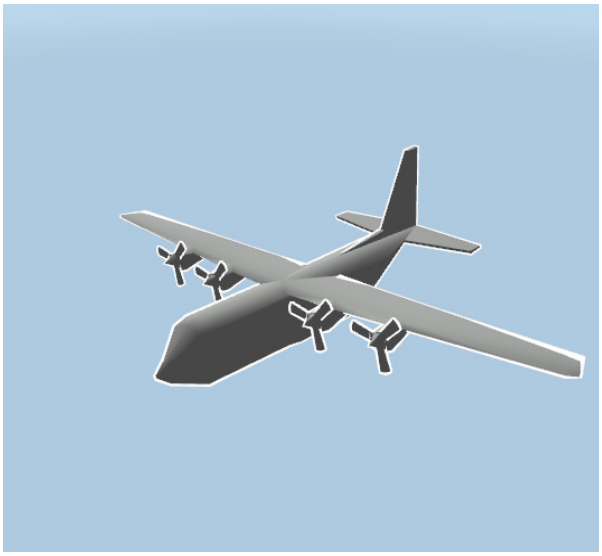
- 1:1:2:222:3:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 616.6666666667 m/s
- Ordered speed: 266.6666666667 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: cis-counter-measures-launcher.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: exocet-cruise-missile-launcher.sysdef
  - weapon-3: CIS-fighter-bomber-bomb-bay.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

1.3.93. Ultralight Trike



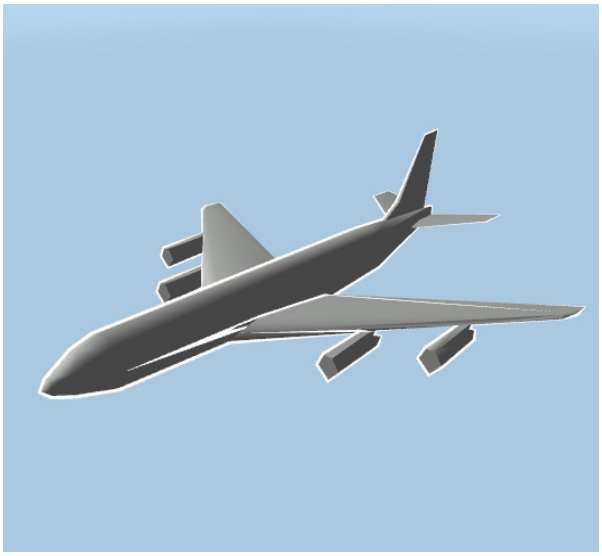
- 1:1:2:225:81:1:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 83.88888888889 m/s
- Ordered speed: 62.77777777778 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-heavy.sysdef
  - other: iff-tran-sponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 2

1.3.94. V-22 Osprey



- 1:1:2:225:4:17:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 141.111111 m/s
- Ordered speed: 89.166667 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 60
  - visual-signature: 7

1.3.95. Xian H-6 Badger



- 1:1:2:45:3:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 291.6666666667 m/s
- Ordered speed: 213.3333333333 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-fighter-jet.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: exocet-cruise-missile-launcher.sysdef
  - weapon-3: fixed-maverick-missile-launcher.sysdef
  - weapon-4: GSh-301-cannon.sysdef
  - weapon: US-heavy-bomber-bomb-bay.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

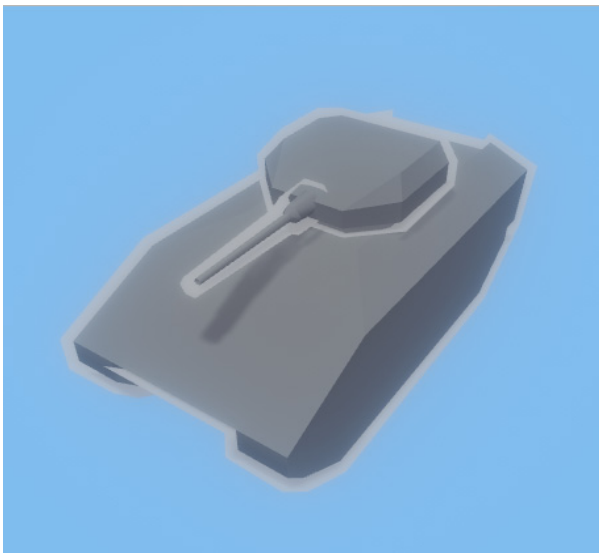
1.3.96. Xian JH-7



- 1:1:2:45:2:4:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 502.2222222222 m/s
- Ordered speed: 211.1111111111 m/s
- Systems:
  - damage: fixed-wing-default.sysdef
  - movement: fixed-wing-high-maneuver-ability-fighter.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: airborne-targeting-radar.sysdef
  - weapon-2: fixed-sidewinder-missile-launcher.sysdef
  - weapon-3: US-fighter-bomber-bomb-bay.sysdef
  - weapon-4: exocet-cruise-missile-launcher.sysdef
  - weapon: fixed-maverick-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 50
  - visual-signature: 4

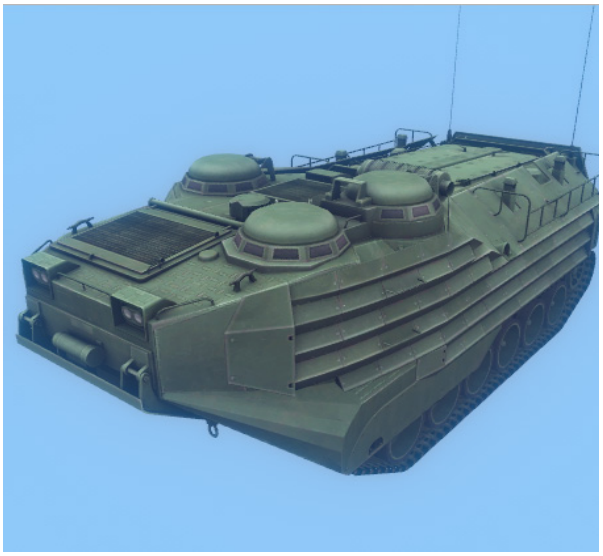
1.4. Ground Vehicle

1.4.1. 2S19 Msta-S



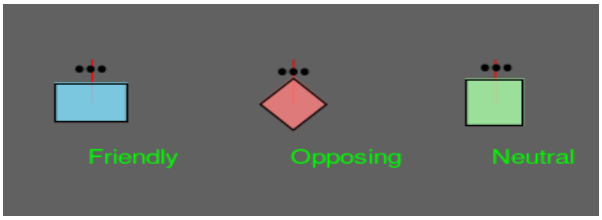
- 1:1:1:222:4:26:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.2. AAVC7A1 Landing Vehicle



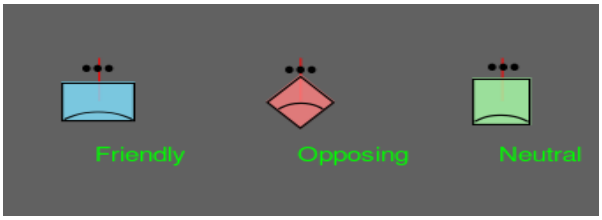
- 1:1:1:225:2:26:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracks-amphibious.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.3. ADA Plt (CIS)



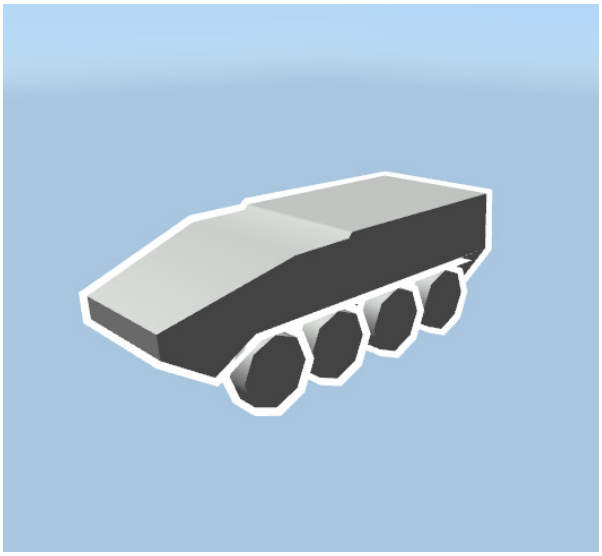
- 3:11:1:222:3:28:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.4. ADA Plt (US)



- 3:11:1:225:3:28:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.5. AMX-10RC



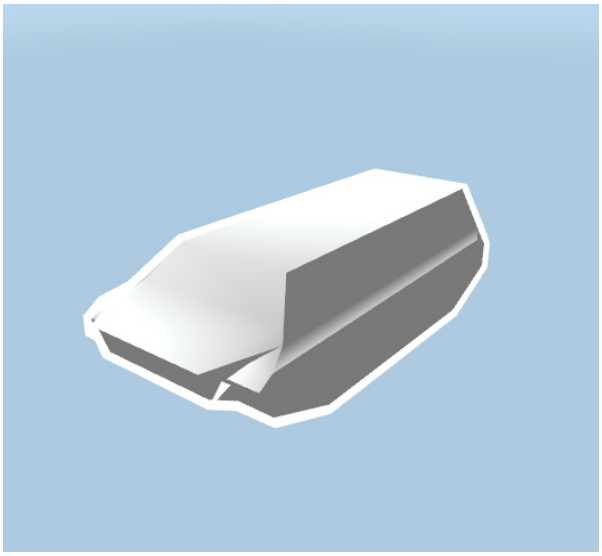
- 1:1:1:71:2:6:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 23.61111111111 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.6. AMX-30 MBT



- 1:1:1:71:1:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.7. AMX-30D



- 1:1:1:71:3:3:0:3
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.8. AMX-56 Leclerc MBT



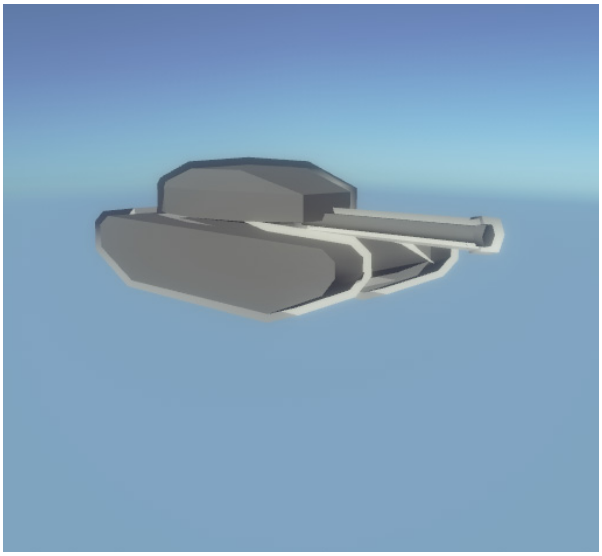
- 1:1:1:71:1:4:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-gener-ator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.9. AN/MPQ-64 Phased Array SHORAD Radar



- 1:1:1:225:28:6:4:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 26.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: patriot-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.10. AN/TPY-2 Radar



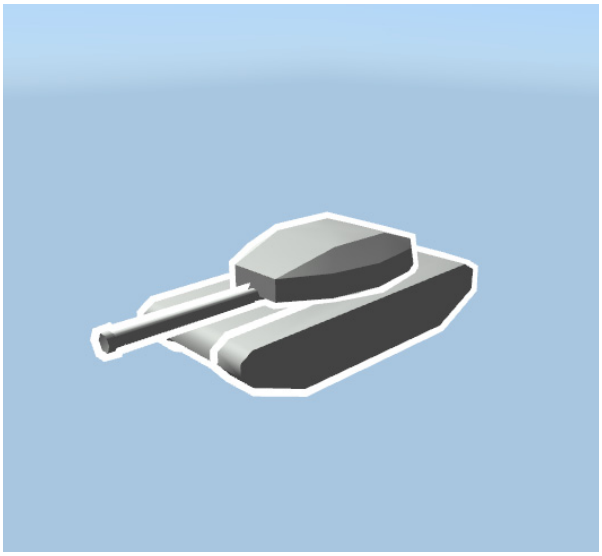
- 1:1:1:225:28:4:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: radar-munition-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.11. AS-90 Artillery



- 1:1:1:224:4:7:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 14.72222233333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.12. ASCOD Ulan AIFV



- 1:1:1:14:2:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 30mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.13. ASTROS II MLRS



- 1:1:1:29:4:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 25 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: M270-MLRS.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.14. ATF Dingo



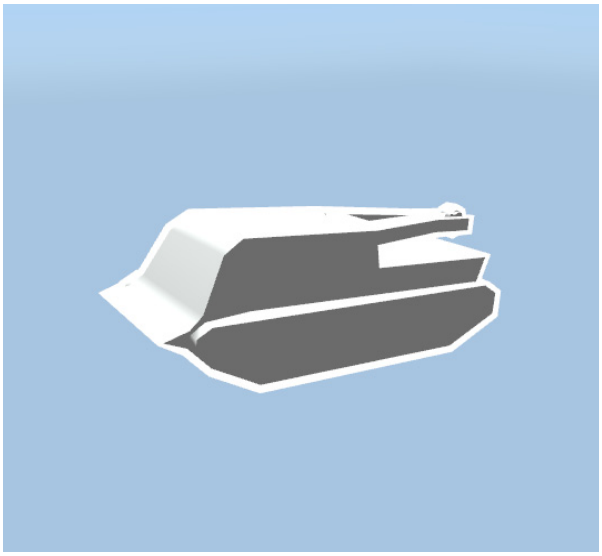
- 1:1:1:78:3:11:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 25 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.15. AUF1 155mm Howitzer



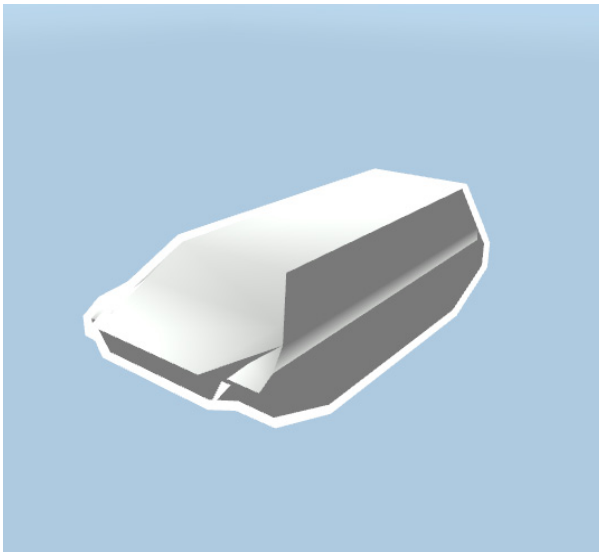
- 1:1:1:71:4:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.16. Aardvark JSFU



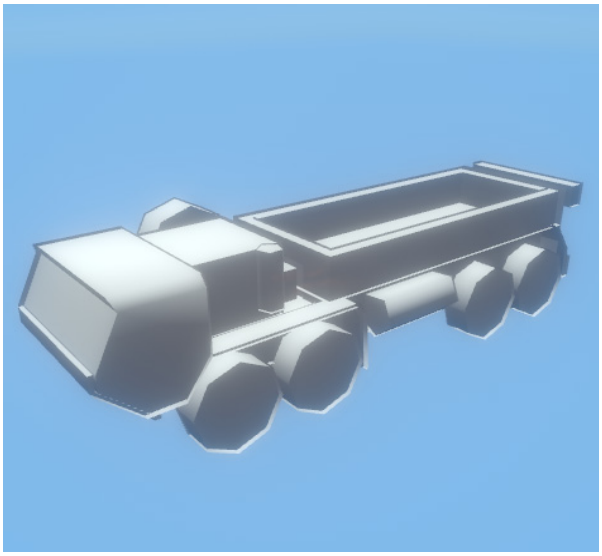
- 1:1:1:224:12:2:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.17. Achzarit APC



- 1:1:1:105:7:2:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.18. Actros AHSVS



- 1:1:1:78:7:5:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.19. Aircraft Baggage Conveyor



- 1:1:1:225:84:90:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.20. Aircraft Baggage Truck



- 1:1:1:225:83:30:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.21. Aircraft Baggage Wagon



- 1:1:1:225:83:30:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.22. Aircraft Catering Truck



- 1:1:1:225:27:0:0:28
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.23. Aircraft Follow Me Car



- 1:1:1:225:81:42:40:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.24. Aircraft High Loader Dolly



- 1:1:1:225:83:30:0:4
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.25. Aircraft Mobile Stairs



- 1:1:1:225:83:30:0:5
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.26. Aircraft Tow Tractor 1



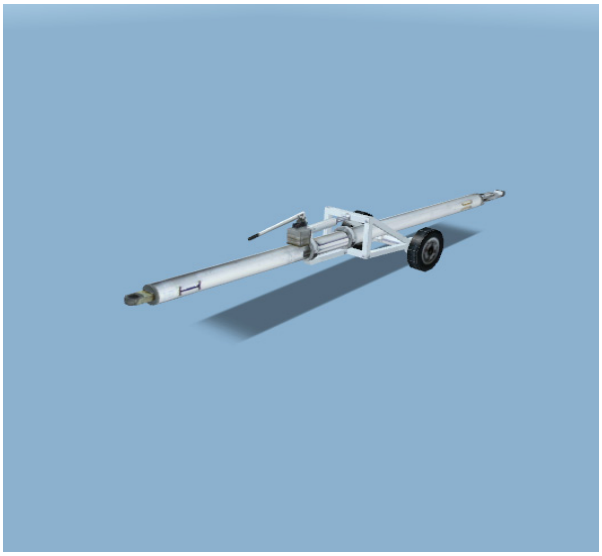
- 1:1:1:225:83:30:0:6
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.27. Aircraft Tow Tractor 2



- 1:1:1:225:83:30:0:7
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.28. Aircraft Towbar



- 1:1:1:225:83:30:0:8
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.29. Airport Bus



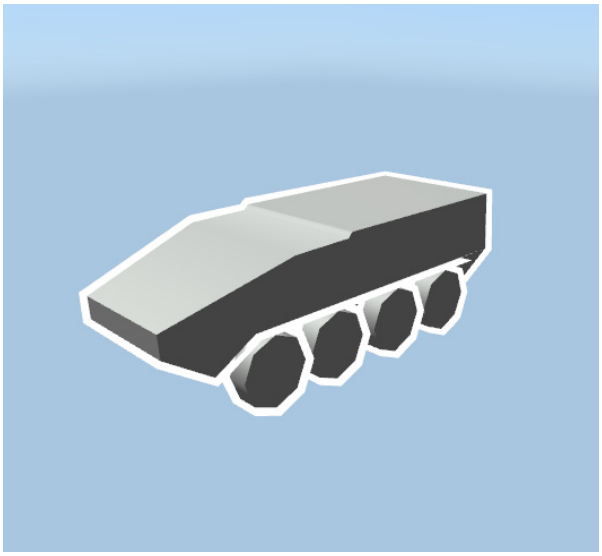
- 1:1:1:225:82:17:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.30. Ambulance



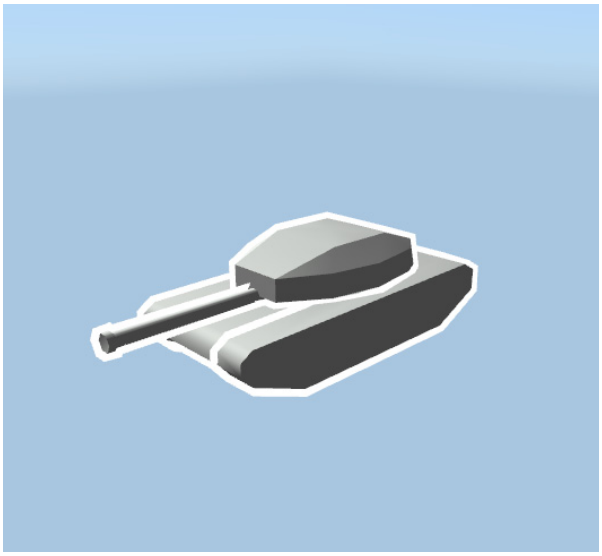
- 1:1:1:225:84:1:1:3
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.31. Aravis MRAP



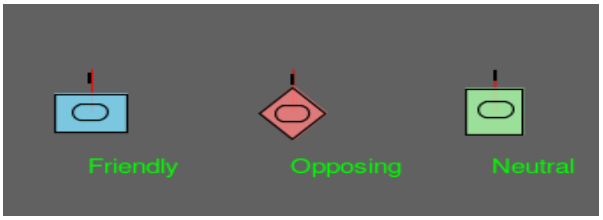
- 1:1:1:71:3:4:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.32. Arjun MBT



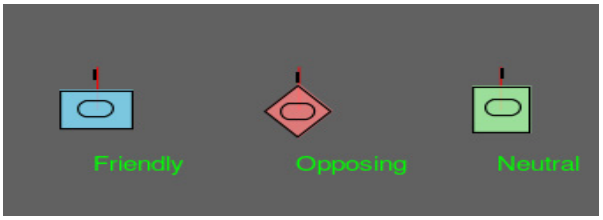
- 1:1:1:99:1:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.33. Armor Co (CIS)



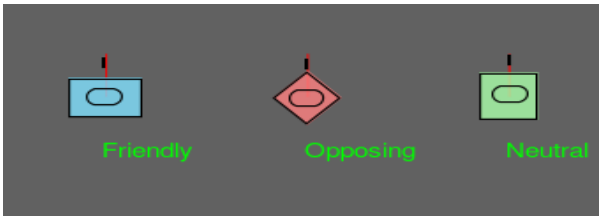
- 3:11:1:222:5:2:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.34. Armor Co (US)



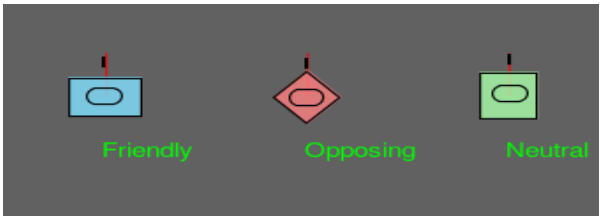
- 3:11:1:225:5:2:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.35. Armor Co HQ (CIS)



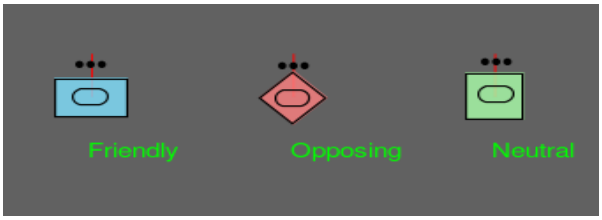
- 3:11:1:222:5:20:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.36. Armor Co HQ (US)



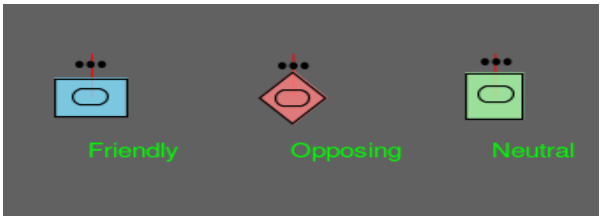
- 3:11:1:225:5:20:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.37. Armor Plt (CIS)



- 3:11:1:222:3:2:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.38. Armor Plt (US)



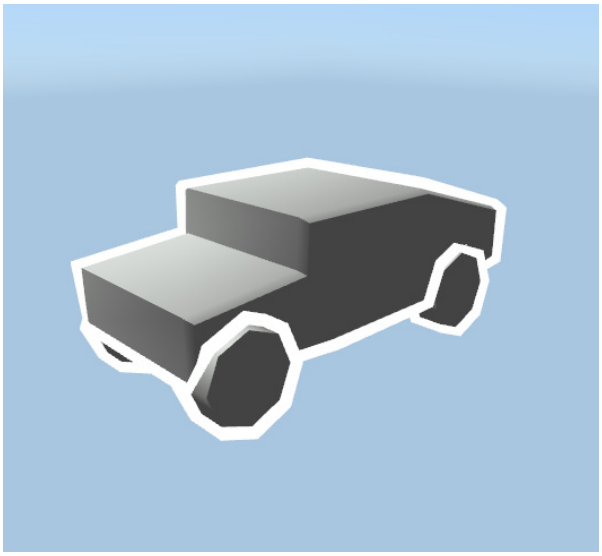
- 3:11:1:225:3:2:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.39. Auto Rickshaw



- 1:1:1:225:84:150:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.40. Auverland A4 AVL



- 1:1:1:71:3:3:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.41. BAZ-69092 Tow Vehicle



- 1:1:1:222:7:41:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.42. BMP-1 AFV



- 1:1:1:222:2:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 18 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 30mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.43. BMP-2 AFV



- 1:1:1:222:2:2:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 18 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 30mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.44. BTR-60 APC



- 1:1:1:222:2:8:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.45. BTR-80 APC



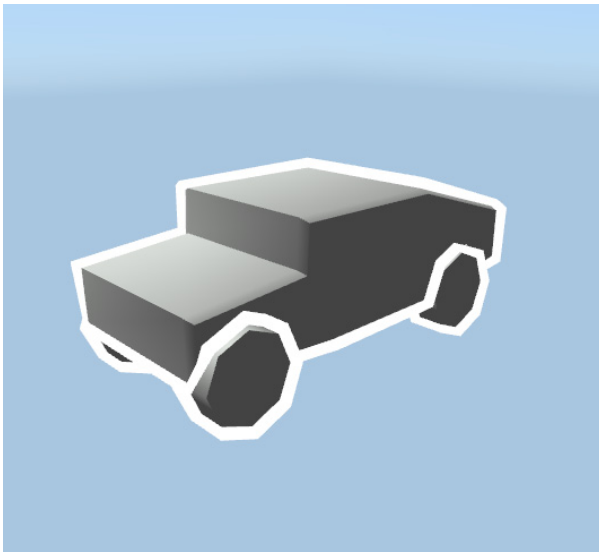
- 1:1:1:222:2:13:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 25 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 30mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.46. BTR-90



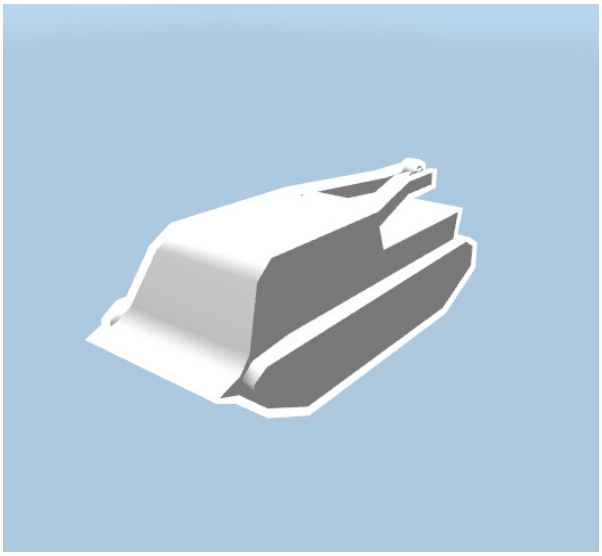
- 1:1:1:222:2:16:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: 30mm-gun.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.47. BV206 SUSV



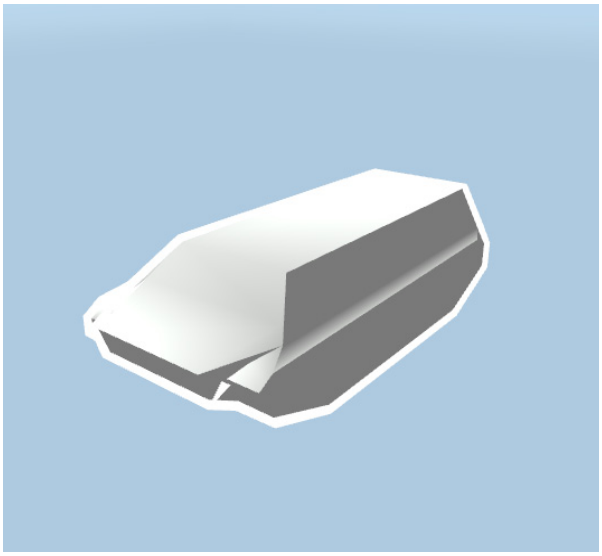
- 1:1:1:205:8:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 11.21111111111 m/s
- Ordered speed: 2.777777777778 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.48. Badger AEV



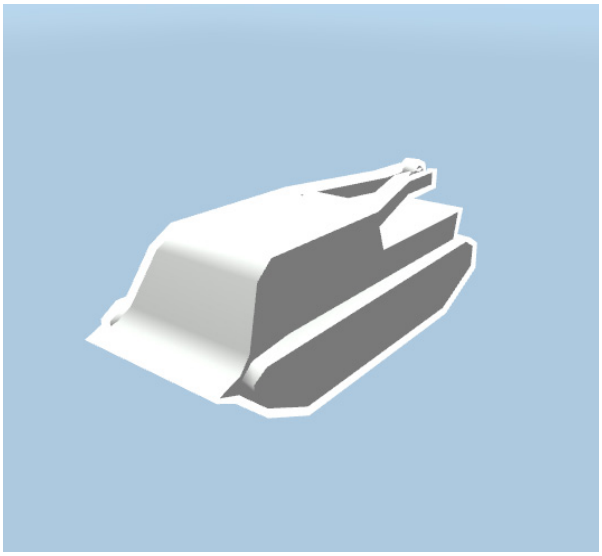
- 1:1:1:78:3:15:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.49. Bandvagn 206



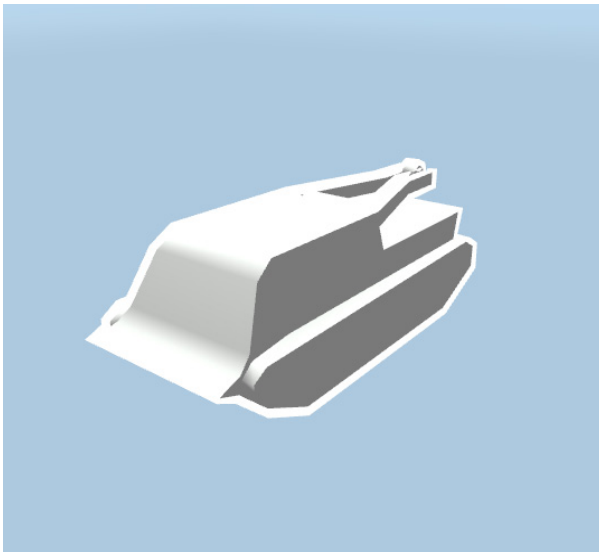
- 1:1:1:205:9:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.50. Beaver AVLB



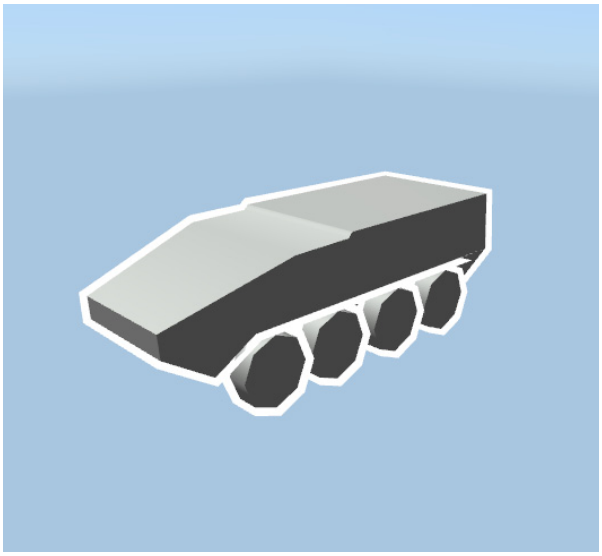
- 1:1:1:78:3:16:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.51. Bergepanzer 2 ARV



- 1:1:1:78:3:9:1:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.52. Bison APC



- 1:1:1:39:2:5:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.53. Box Truck Graffiti



- 1:1:1:225:81:70:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.54. Box Truck



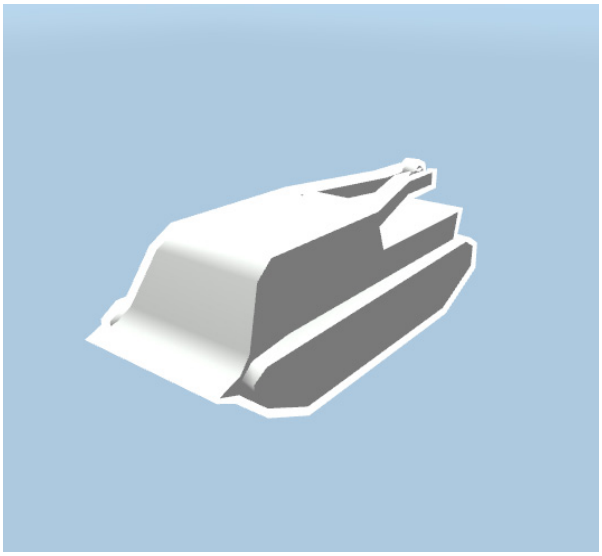
- 1:1:1:225:81:70:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.55. Buffalo MRAP III



- 1:1:1:225:3:28:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.166667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.56. Buffel ARV



- 1:1:1:78:3:9:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.57. Bulldozer



- 1:1:1:225:27:0:0:59
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.58. Bus



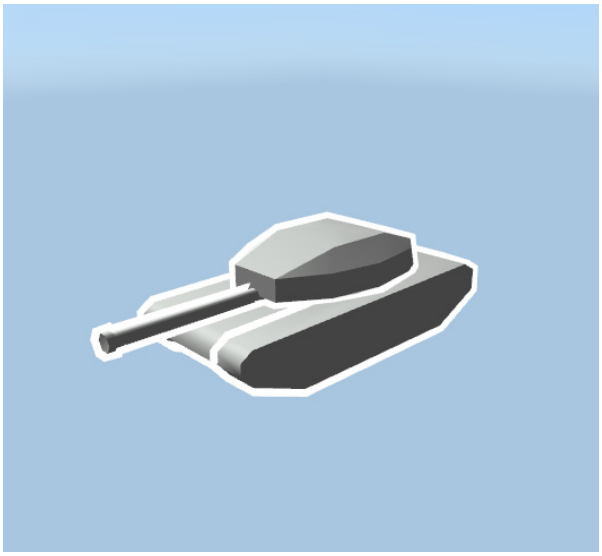
- 1:1:1:225:82:0:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.59. Bushmaster PMV



- 1:1:1:13:3:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.60. C1 Ariete MBT



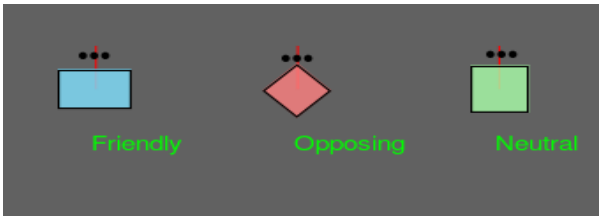
- 1:1:1:106:1:1:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.61. CAESAR SP Howitzer



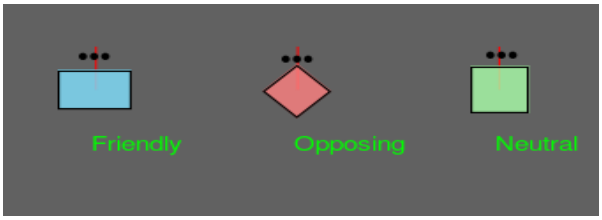
- 1:1:1:71:4:0:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 27.777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.62. CSS Plt (CIS)



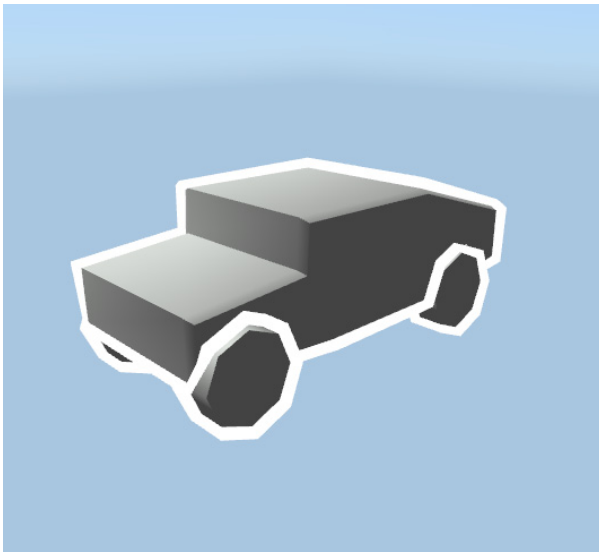
- 3:11:1:222:3:31:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.63. CSS Plt (US)



- 3:11:1:225:3:31:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.64. CUCV II



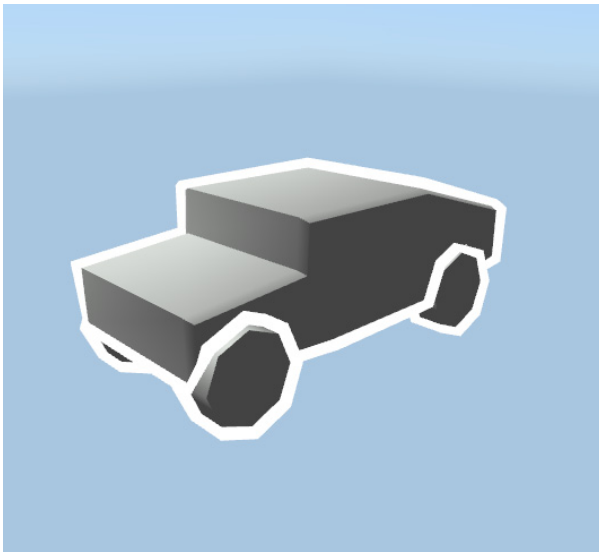
- 1:1:1:225:6:13:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 37.5 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.65. CV9035 AFV



- 1:1:1:205:2:1:16:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 19.44444444444 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 30mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.66. Cadillac Gage Commando V-150



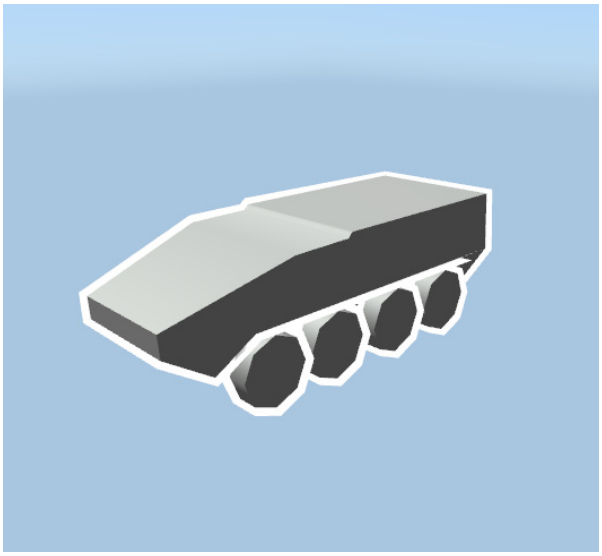
- 1:1:1:225:2:19:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: 30mm-gun.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.67. Car Bomb



- 1:1:1:225:27:0:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
  - weapon: explosive-device.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.68. Centauro B1



- 1:1:1:106:1:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 30 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: air-cushion.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: 120mm-gun.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.69. Chevrolet Caprice



- 1:1:1:225:81:43:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
  - other: car-doors.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.70. Civilian Vehicle



- 1:257:0:0:0:0:0:1

1.4.71. Club K Container Missile Launcher



- 1:1:1:222:28:26:2:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 26.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - weapon: sa-21-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.72. Commercial Medium Truck



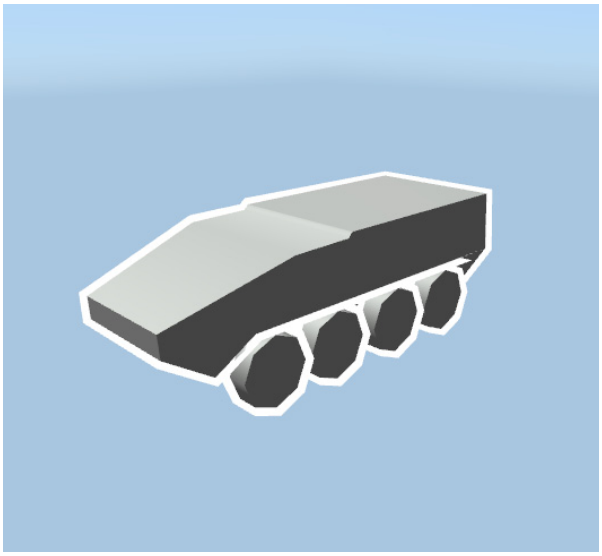
- 1:1:1:225:81:70:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.73. Cougar FSV



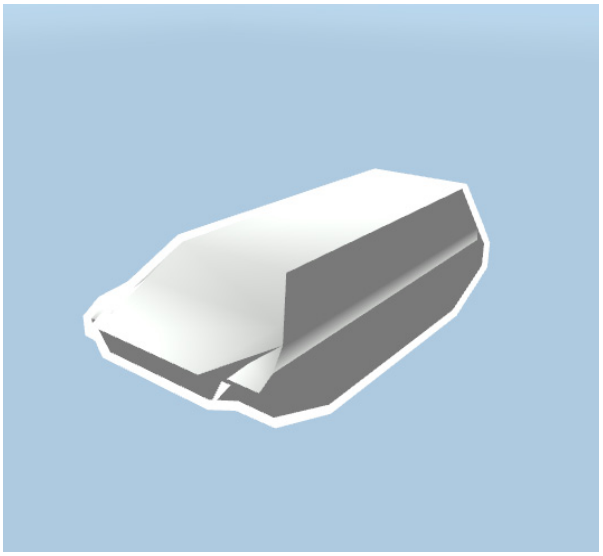
- 1:1:1:39:2:2:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.74. Coyote APC



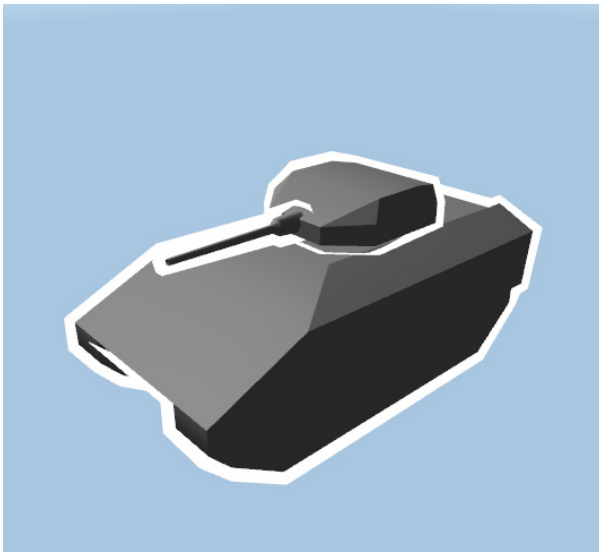
- 1:1:1:39:2:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.75. DNG/DCL



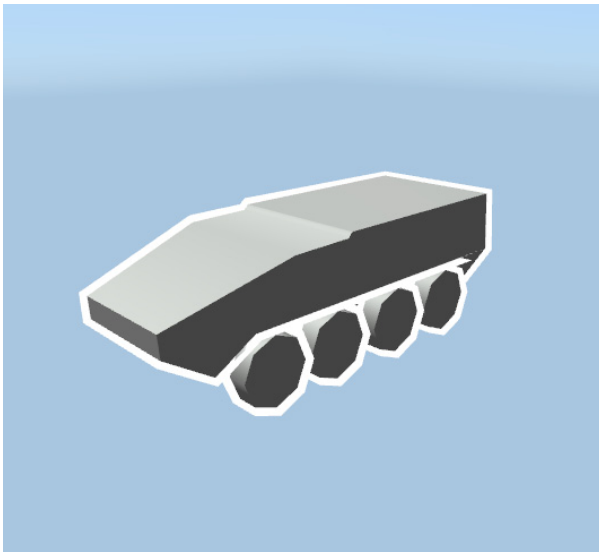
- 1:1:1:71:3:3:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.76. Dardo IFV



- 1:1:1:106:2:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 19.44444444444 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: 25mm-gun.sysdef
  - weapon-3: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.77. EE-9 Cascavel



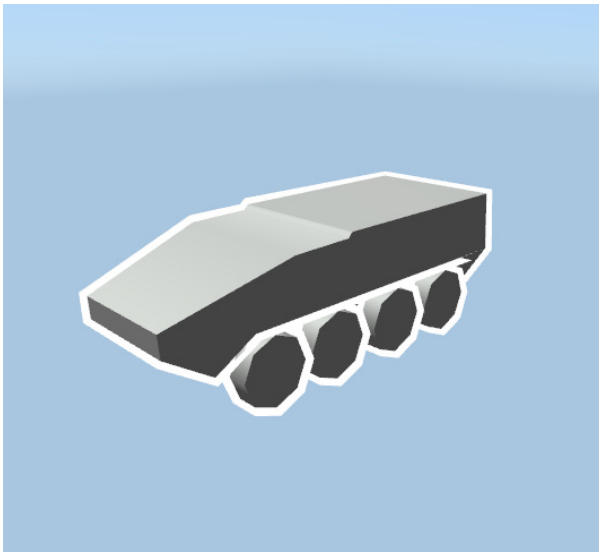
- 1:1:1:29:2:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: 120mm-gun.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.78. EPP-III Patriot Power Generator



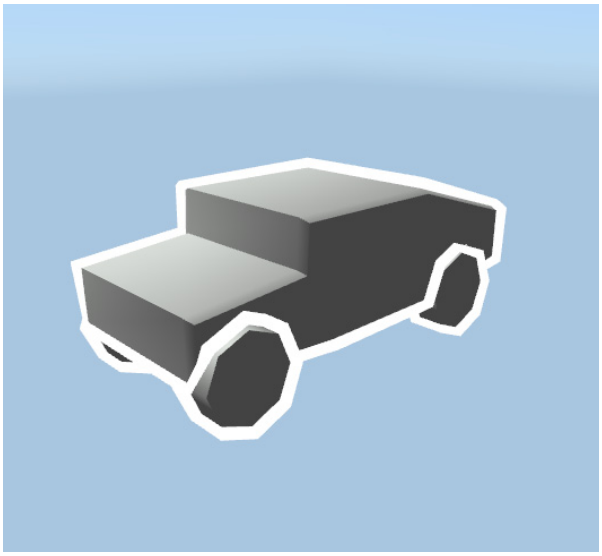
- 1:1:1:225:28:2:4:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.79. ERC 90 Sagaie



- 1:1:1:71:2:2:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 25 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.80. ESK Mungo



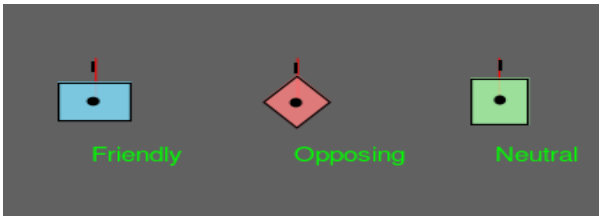
- 1:1:1:78:3:14:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 30.55555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.81. Economy Compact Size Sedan



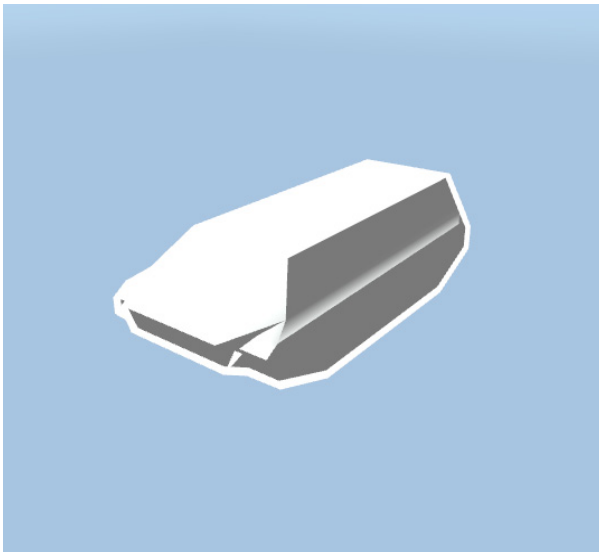
- 1:1:1:78:81:43:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

1.4.82. FA Battery (US)



- 3:11:1:225:4:7:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.83. FV 510 Warrior



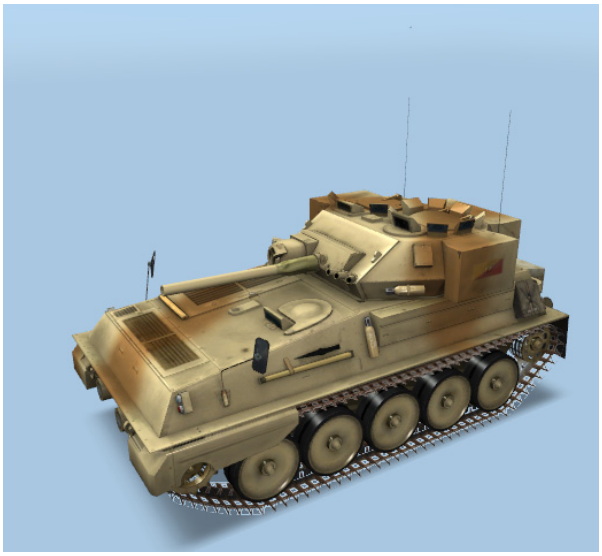
- 1:1:1:224:2:8:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 21.10777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: 30mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.84. FV101 Scorpion CVR



- 1:1:1:224:2:13:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.85. FV107 Scimitar



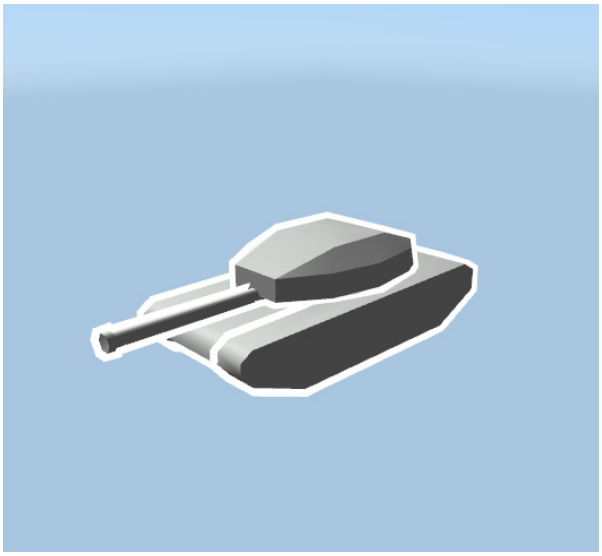
- 1:1:1:224:2:4:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: 30mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.86. FV4030/4 Challenger MBT



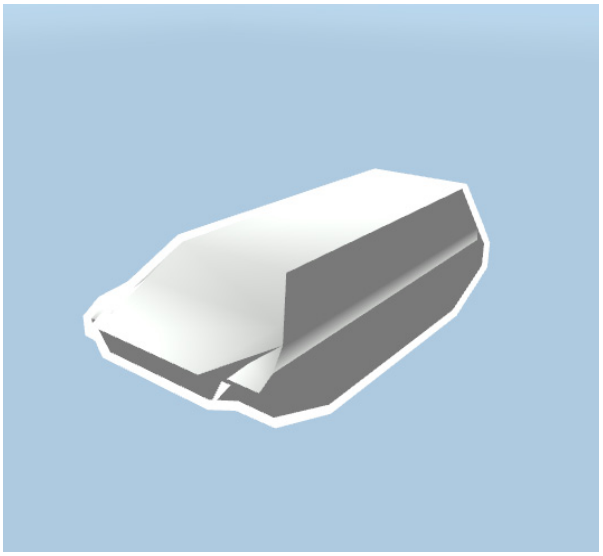
- 1:1:1:224:1:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.87. FV4034 Challenger 2 MBT



- 1:1:1:224:1:2:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.88. FV432 APC



- 1:1:1:224:2:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 14.71888888889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.89. Federal Express Truck



- 1:1:1:225:27:0:0:58
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.90. Fennek



- 1:1:1:78:2:13:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 31.94444444444 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.91. Fiat 124



- 1:1:1:106:81:42:10:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

1.4.92. Fire Engine



- 1:1:1:225:84:11:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 6

1.4.93. Food Truck



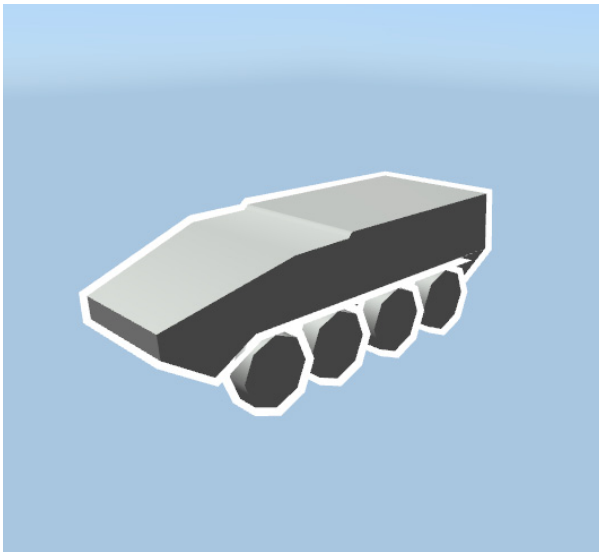
- 1:1:1:225:83:0:0:48
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.94. Ford Aircraft Oil Truck



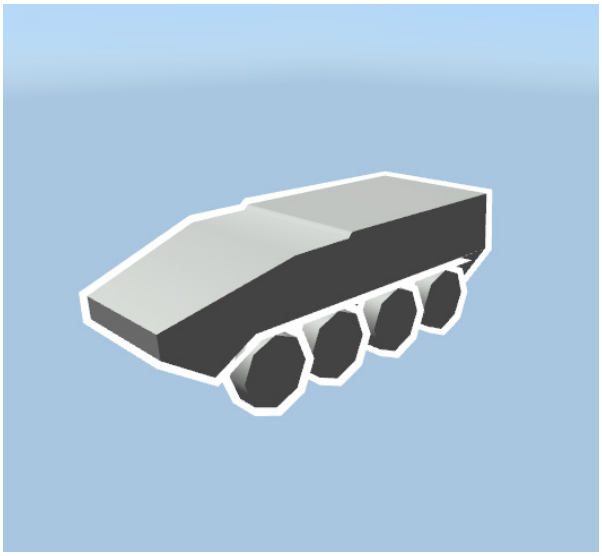
- 1:1:1:225:27:0:0:35
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.95. Freccia IFV



- 1:1:1:106:2:3:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.16666666667 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: 25mm-gun.sysdef
  - weapon-3: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.96. Fuchs APC



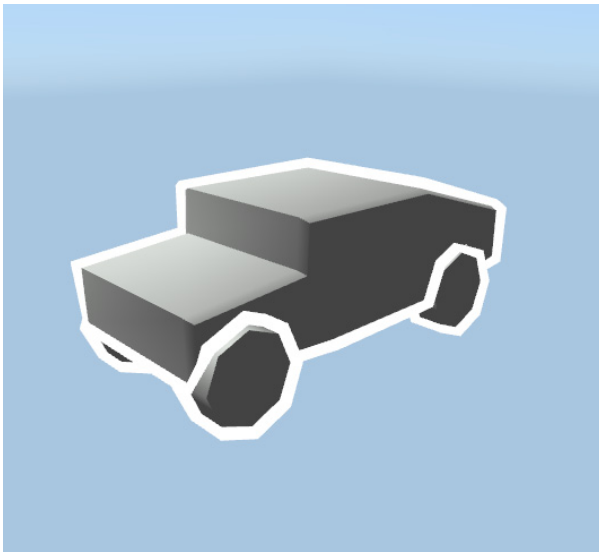
- 1:1:1:78:3:8:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.16666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.97. Fuel Tanker Trailer



- 1:1:1:225:27:0:0:36
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 6

1.4.98. G-Wagen



- 1:1:1:78:6:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 55.93333333333 m/s
- Ordered speed: 26.66666666667 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.99. GAZ-66 Truck



- 1:1:1:222:7:8:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.100. GAZ-69 Utility Vehicle



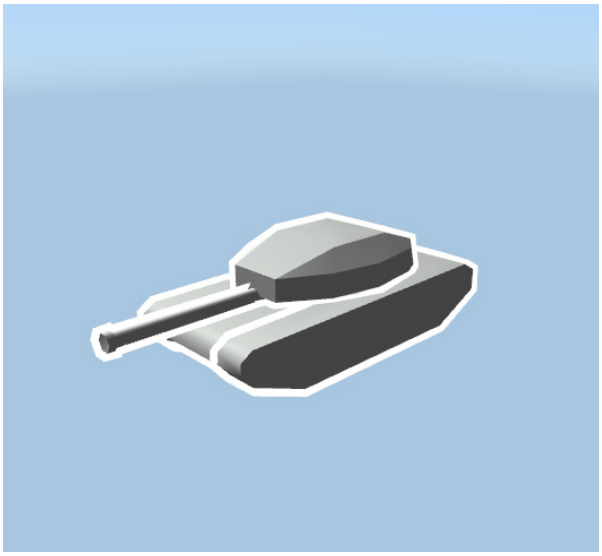
- 1:1:1:222:6:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.101. GTK Boxer APC



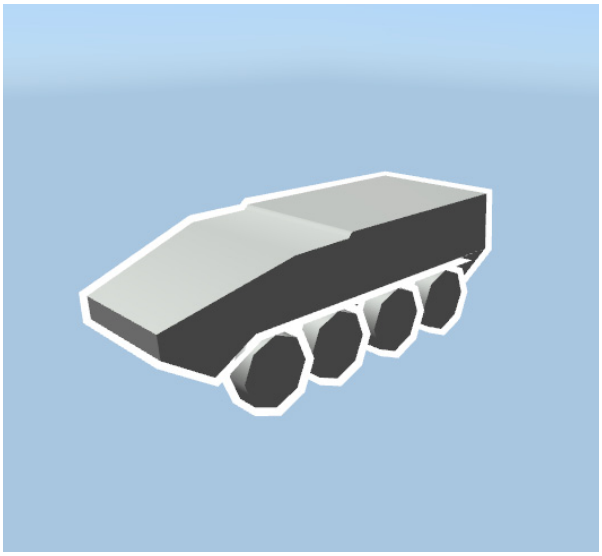
- 1:1:1:78:3:10:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 28.61111111111 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.102. Green Pine Radar



- 1:1:1:105:28:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: radar-munition-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.103. Grizzly APC



- 1:1:1:39:2:3:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.104. HMMWV Utility Vehicle



- 1:1:1:225:6:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

1.4.105. HMMWV with Avenger



- 1:1:1:225:28:5:4:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: stinger-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.106. HMMWV with M2



- 1:1:1:225:6:1:18:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.107. HMMWV with Shelter



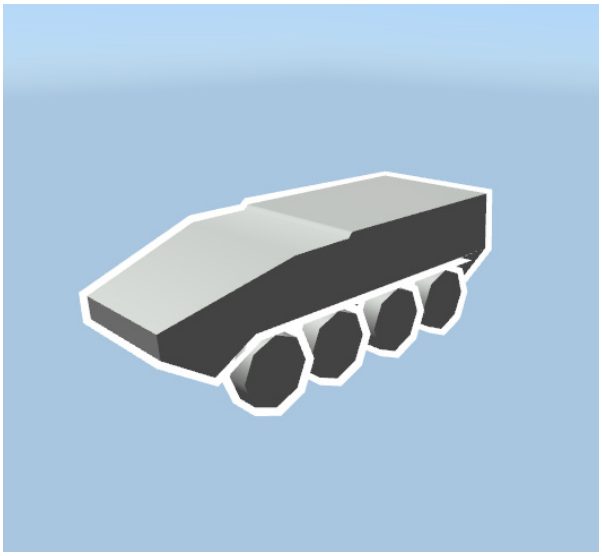
- 1:1:1:225:6:1:14:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.108. HMMWV with TOW launcher



- 1:1:1:225:6:1:5:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: TOW-missile-launcher-with-turret.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.109. Husky ARV



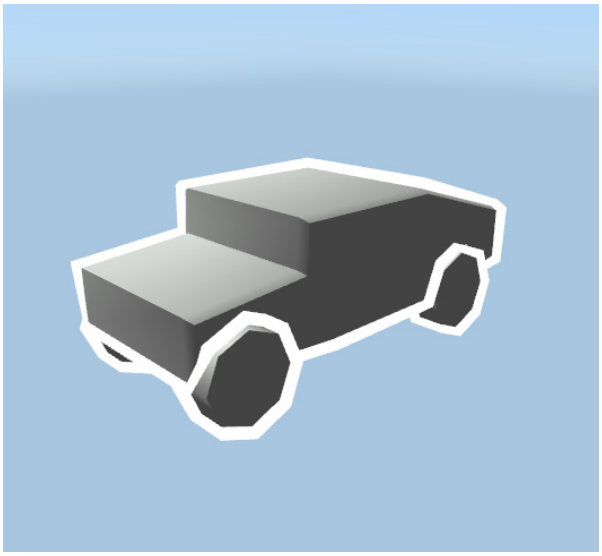
- 1:1:1:39:2:4:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.110. Iveco LMV



- 1:1:1:106:6:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 36.32222222222 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.111. Jackal MWMIK



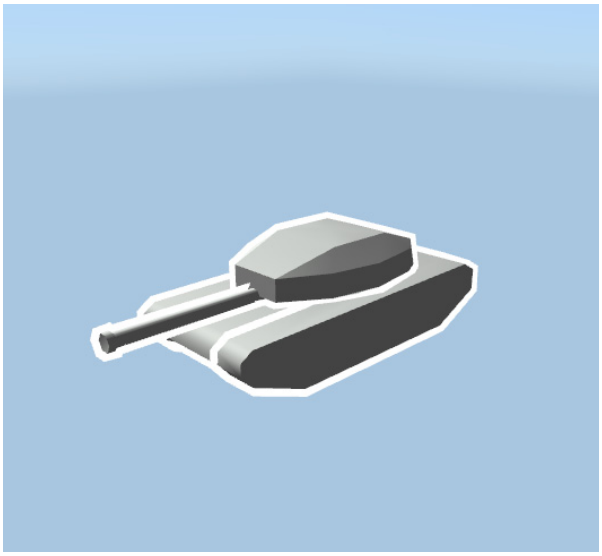
- 1:1:1:224:6:4:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 36.32222222222 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 2

1.4.112. Jingle Truck



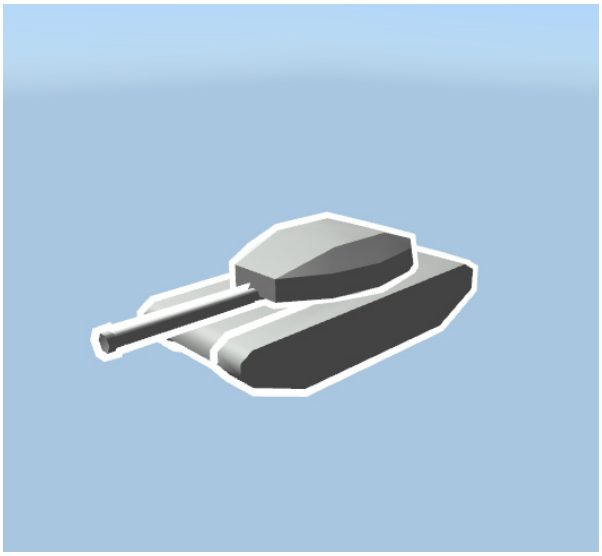
- 1:1:1:165:83:0:0:54
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.113. K1A1 MBT



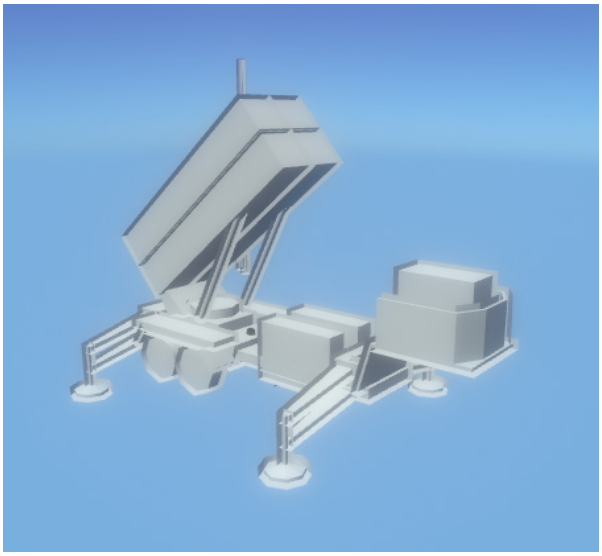
- 1:1:1:1205:1:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.114. KN-02 Hwasong-11 Launcher



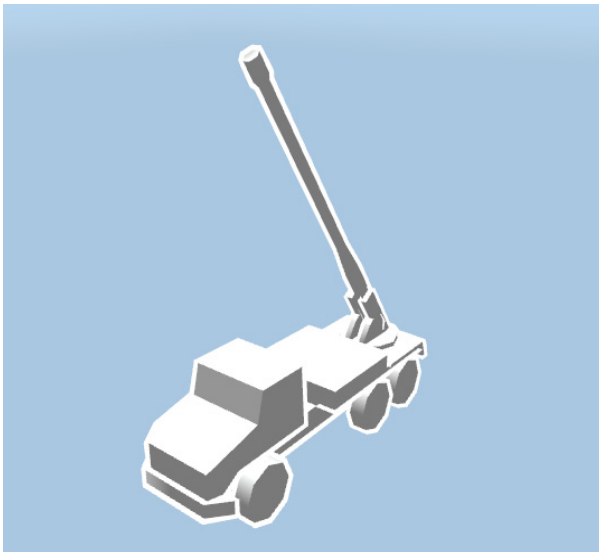
- 1:1:1:119:4:10:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.5 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: kn-02-strategic-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.115. KN-08 Hwasong-13 Launcher



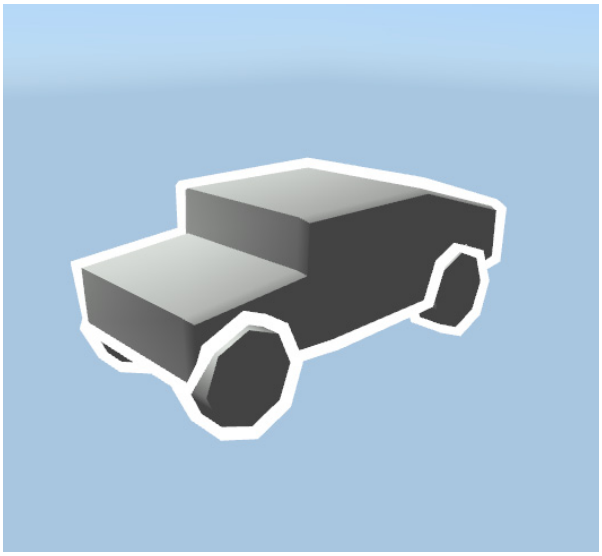
- 1:1:1:119:4:7:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.5 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: kn-08-strategic-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.116. L-118 Howitzer



- 1:1:1:224:5:2:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 1.111111124096e-007 m/s
- Ordered speed: 0 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.117. LAPV Enok



- 1:1:1:78:3:15:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 26.38888888889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.118. LAV AT (Anti Tank)



- 1:1:1:225:2:41:4:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.119. LAV III APC



- 1:1:1:39:2:6:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.120. LAV-25



- 1:1:1:225:2:41:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.121. LAV-AD (Air Defense)



- 1:1:1:225:28:5:11:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.122. LAV-C2 (Command and Control)



- 1:1:1:225:2:41:7:2
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.123. LAV-M (Mortar)



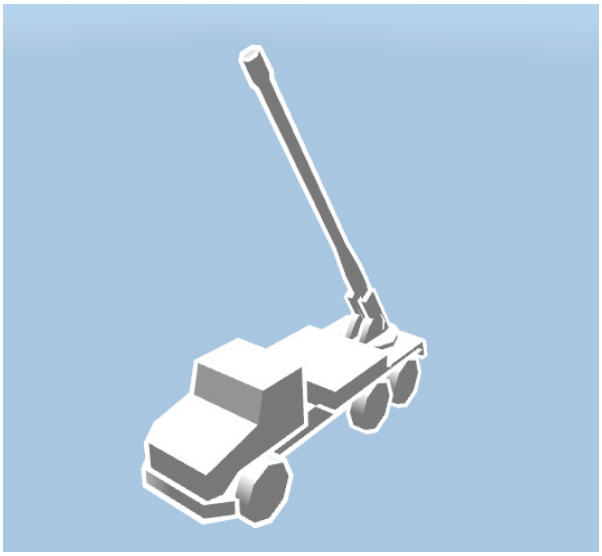
- 1:1:1:225:2:41:5:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.124. LAV-R (Recovery)



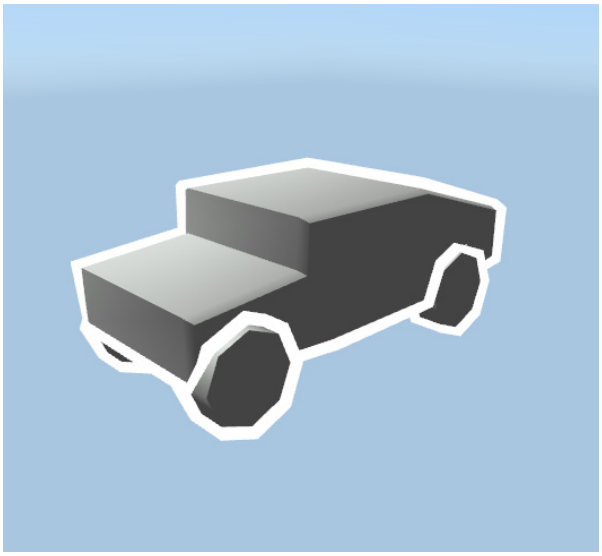
- 1:1:1:225:2:41:6:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.125. LG1 Howitzer



- 1:1:1:71:5:2:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15.638889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.126. LIV (SO) Serval



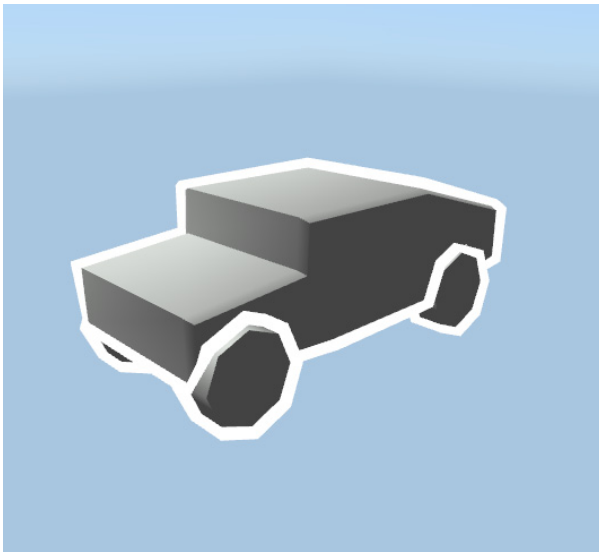
- 1:1:1:78:6:1:12:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.127. Ladder Truck



- 1:1:1:225:84:11:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.128. Land Rover Wolf



- 1:1:1:224:6:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 44.65555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.129. Land Rover



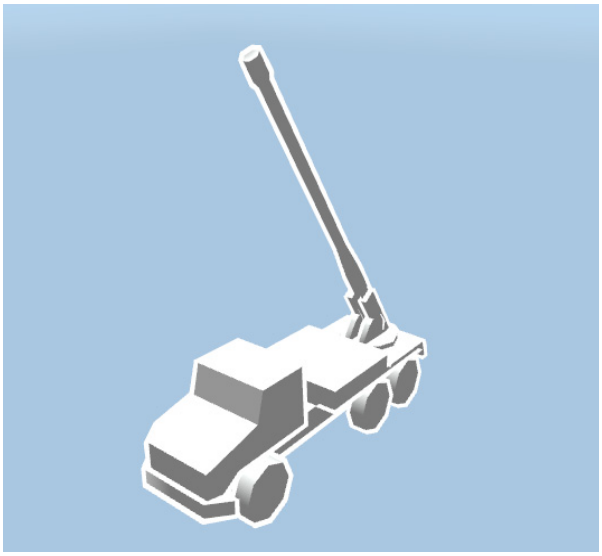
- 1:1:1:224:81:113:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 44.65555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.130. Leopard 2 Tank



- 1:1:1:78:1:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.131. M-71 Howitzer



- 1:1:1:105:5:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15.638889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.132. M-Gator ATV



- 1:1:1:225:6:26:2:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 11.21111111111 m/s
- Ordered speed: 2.777777777778 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 2
  - visual-signature: 2

1.4.133. M1028 FMTV Cargo Truck



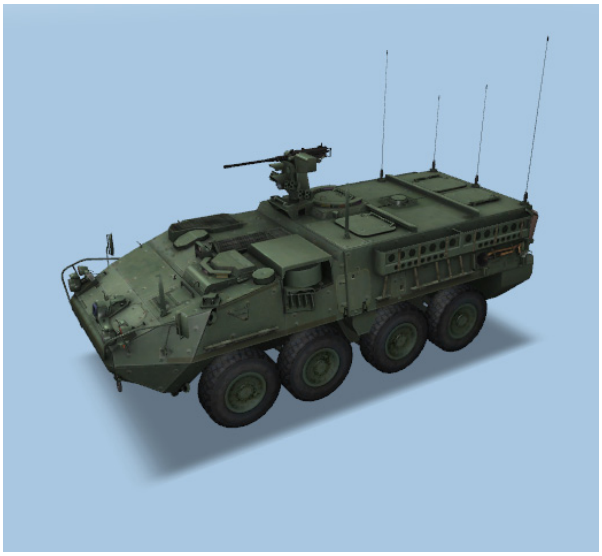
- 1:1:1:225:7:12:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 33.3333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.134. M109 Howitzer



- 1:1:1:225:4:3:6:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15.638889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.135. M1126 Stryker ICV



- 1:1:1:225:2:5:19:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.136. M113 APC



- 1:1:1:225:2:3:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.777778 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.137. M1A2 Abrams MBT



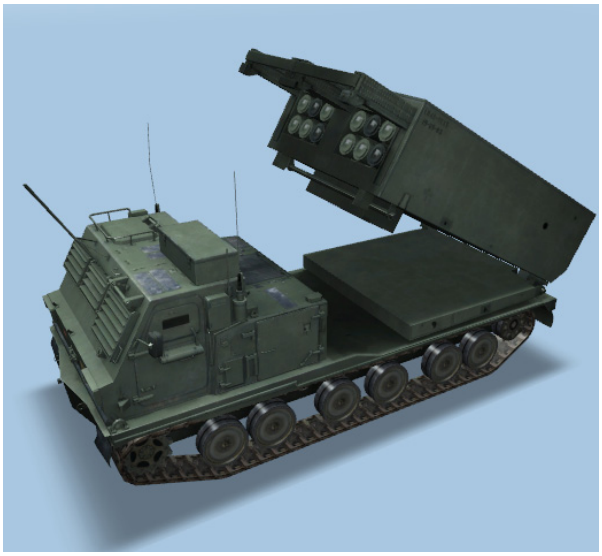
- 1:1:1:225:1:1:3:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.5 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other-4: crew-suppression-default.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: m1a2-multigun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.138. M252 Mortar



- 1:1:1:225:10:8:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 1 m/s
- Ordered speed: 1 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other: crew-suppression-default.sysdef
  - weapon: M252-81mm-mortar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 1

1.4.139. M270 MLRS



- 1:1:1:225:4:1:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 17.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: M270-MLRS.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.140. M2A2 Bradley IFV



- 1:1:1:225:2:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.141. M35 Truck



- 1:1:1:225:7:1:6:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.142. M3A2 Bradley CFV



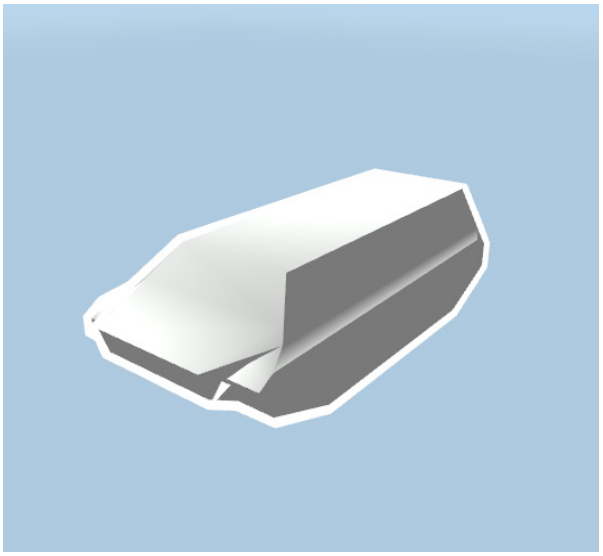
- 1:1:1:225:2:1:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.143. M577A2 Command Post



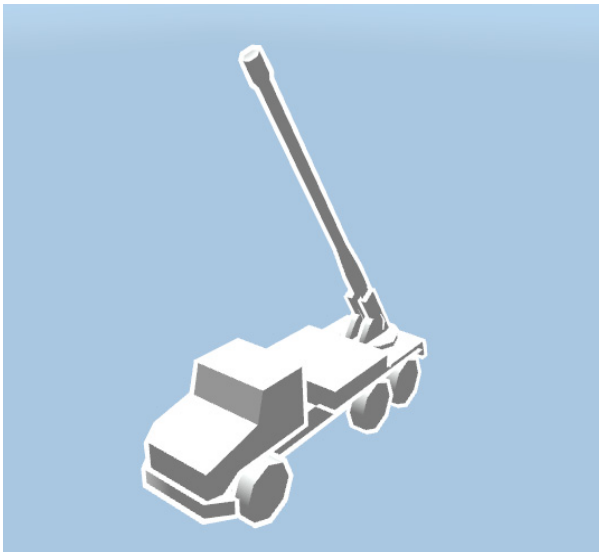
- 1:1:1:225:3:11:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.144. M58 MICLIC



- 1:1:1:225:6:4:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 29.1 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.145. M777 Howitzer



- 1:1:1:225:5:6:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15.638889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.146. M88 Medium Recovery Vehicle



- 1:1:1:225:3:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.147. M9 ACE



- 1:1:1:225:3:6:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 30 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.148. M901 Patriot Launcher



- 1:1:1:225:28:2:2:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 26.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - weapon: patriot-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.149. M939A2 5-Ton Truck



- 1:1:1:225:7:5:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.150. M977 HEMTT Cargo Truck



- 1:1:1:225:7:19:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.151. M978 HEMTT Fuel Truck



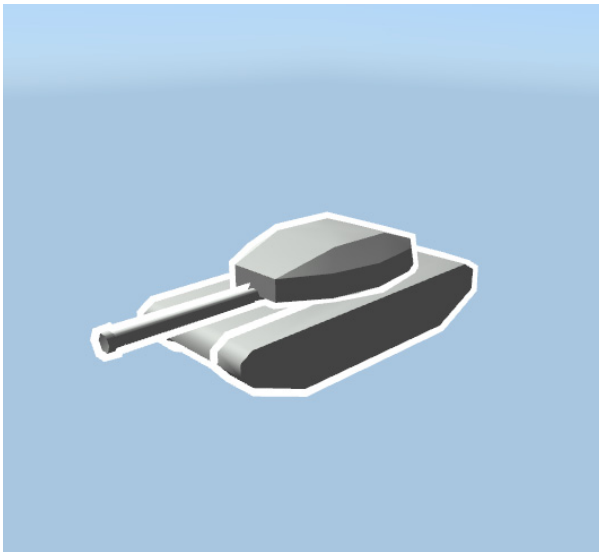
- 1:1:1:225:7:19:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.152. M993 MLRS



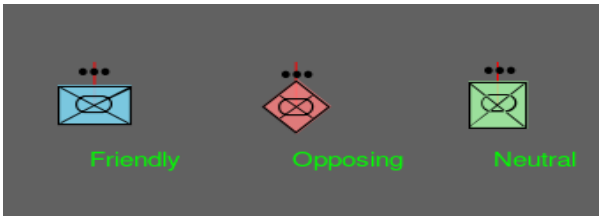
- 1:1:1:225:4:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.33 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M270-MLRS.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.153. MBT 2000



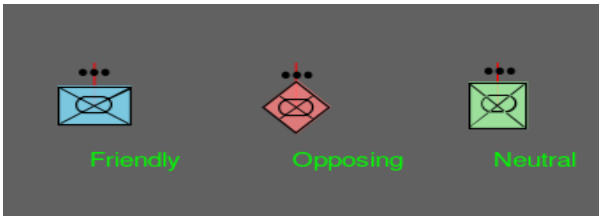
- 1:1:1:165:1:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 125mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.154. MI Plt (CIS)



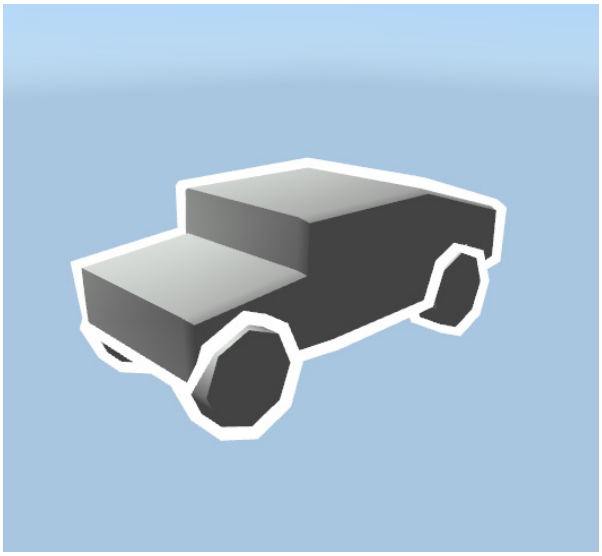
- 3:11:1:222:3:4:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.155. MI Plt with IFV (US)



- 3:11:1:225:3:4:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.4.156. MILCOTTS Silverado



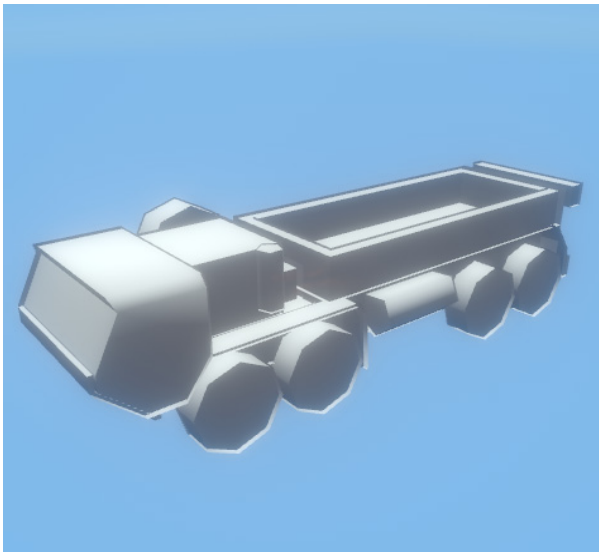
- 1:1:1:225:27:2:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 55.93333333333 m/s
- Ordered speed: 26.66666666667 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.157. MO-120RT-61 Mortar



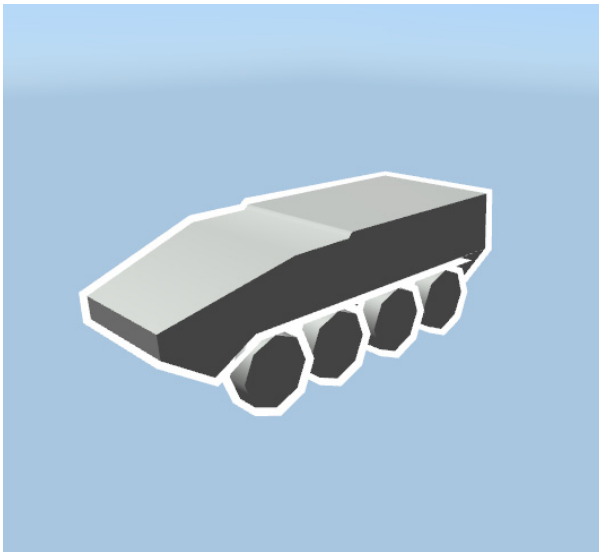
- 1:1:1:71:10:1:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 27.777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.158. MOWAG Duro



- 1:1:1:78:3:13:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.159. MOWAG Eagle



- 1:1:1:78:3:12:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 30.55555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.160. MRAP-ATV



- 1:1:1:225:3:29:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.166667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.161. MRAP-CAT I MaxxPro



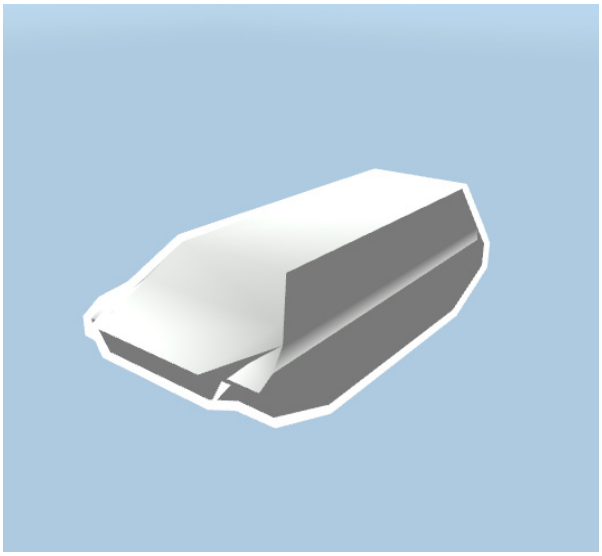
- 1:1:1:225:3:26:2:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.166667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.162. MRAP-CAT II Cougar



- 1:1:1:225:3:27:1:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 29.166667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.163. MT-LB APC



- 1:1:1:222:3:6:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15.222222 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.164. MTVR Medium Tactical Vehicle Replacement 7-Ton



- 1:1:1:225:7:39:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.165. MZKT-7930 Special Wheeled Chassis



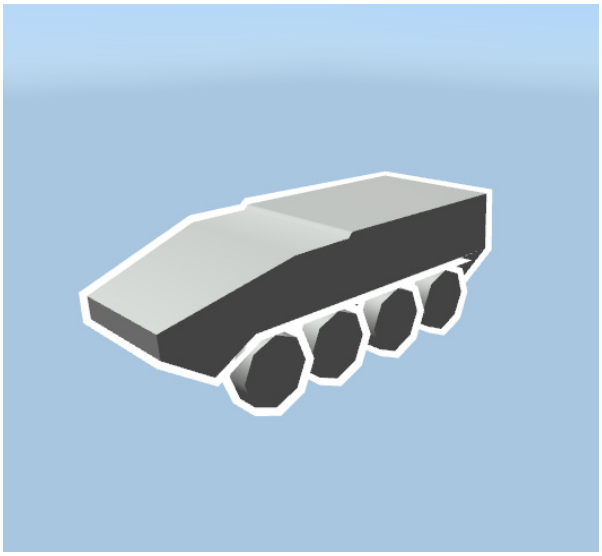
- 1:1:1:222:7:29:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.166. Male On Motorbike



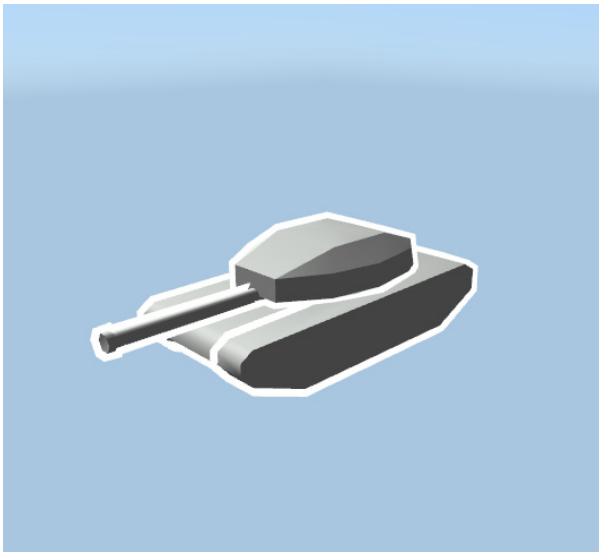
- 1:3:1:225:3:1:4:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 11.11111111111 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.4.167. Mamba APC



- 1:1:1:197:2:3:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 28.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.168. Merkava III MBT



- 1:1:1:105:1:1:3:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.169. Merkava IV MBT



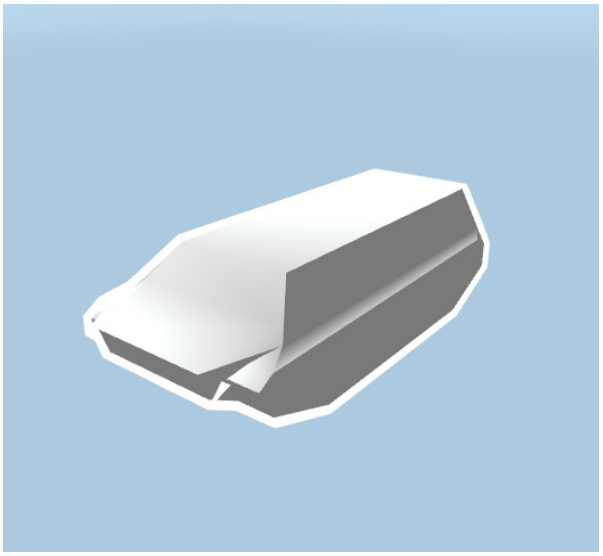
- 1:1:1:105:1:1:4:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 17.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.170. Mid Size Pickup Truck



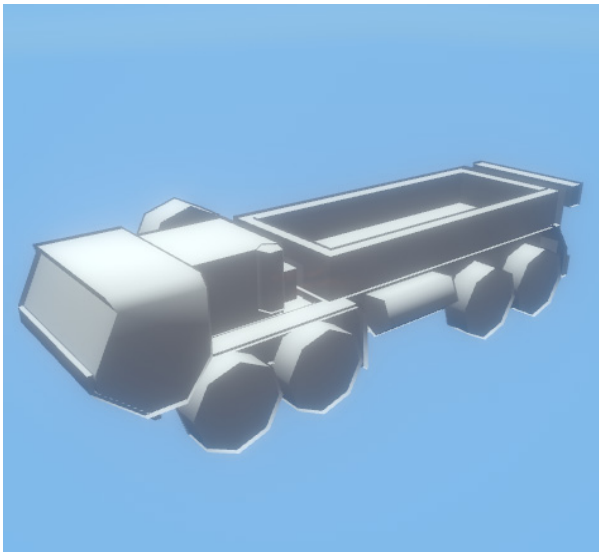
- 1:1:1:225:84:60:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.171. Namer APC



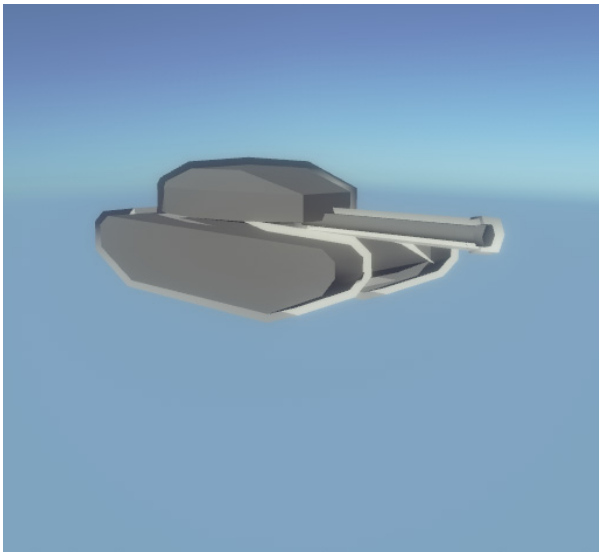
- 1:1:1:105:7:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 17.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.172. Navistar 7000



- 1:1:1:225:7:43:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 40.23336133333 m/s
- Ordered speed: 15.55555555556 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.173. Nodong Launcher



- 1:1:1:119:4:8:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.5 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: nodong-strategic-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.174. Off-Road SUV



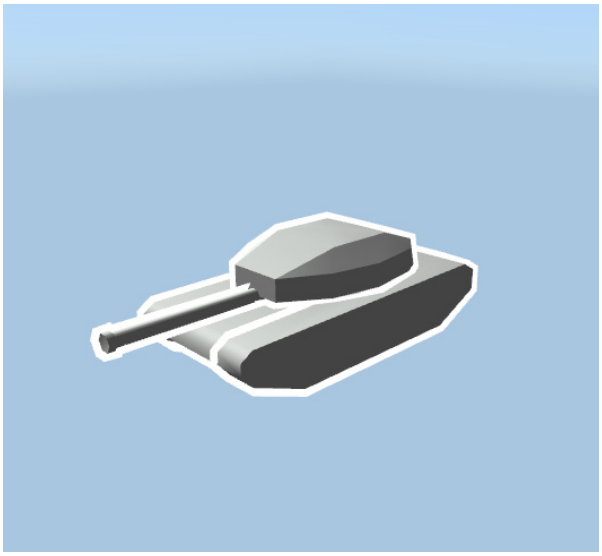
- 1:1:1:224:81:113:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 44.65555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.175. PLZ-45 Howitzer



- 1:1:1:45:4:20:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15.27777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.176. PT-91 Twardy MBT



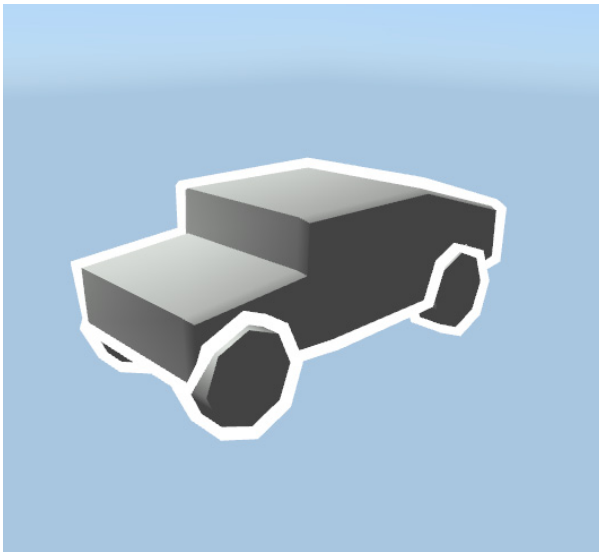
- 1:1:1:175:1:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.177. Paddy Wagon



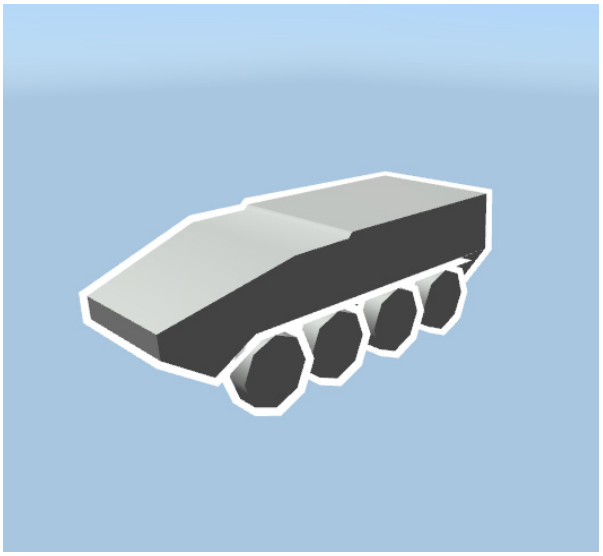
- 1:1:1:225:84:20:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.178. Panhard AML-245



- 1:1:1:71:2:17:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.179. Panhard M3 APC



- 1:1:1:71:2:16:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 25 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.180. Panther CLV



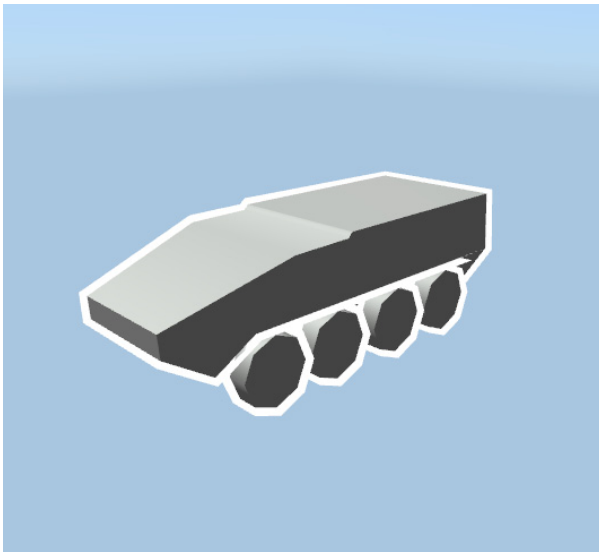
- 1:1:1:224:7:11:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 36.11111111111 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.181. Panzerhaubitze 2000 Howitzer



- 1:1:1:78:4:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.61111111111 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.182. Patria AMV



- 1:1:1:70:2:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.183. Patriot Air Defense System (PAC-3)



- 1:1:1:225:28:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 26.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: patriot-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.184. Patriot Engagement Control Sys



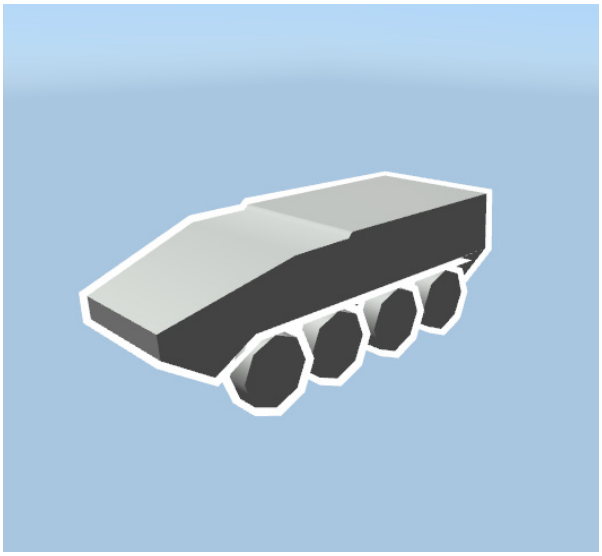
- 1:1:1:225:28:2:2:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: remote-sensor-receiver.sysdef
  - other: spot-report-generator.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.185. Patriot Radar AN/MPQ-65



- 1:1:1:225:28:2:2:4
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: ground-based-air-defense-radar.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.186. Pegaso 3046 APC



- 1:1:1:198:6:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.187. Police Cruiser (Chevy)



- 1:1:1:225:93:2:5:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
  - other: car-doors.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.188. Police Tactical Van



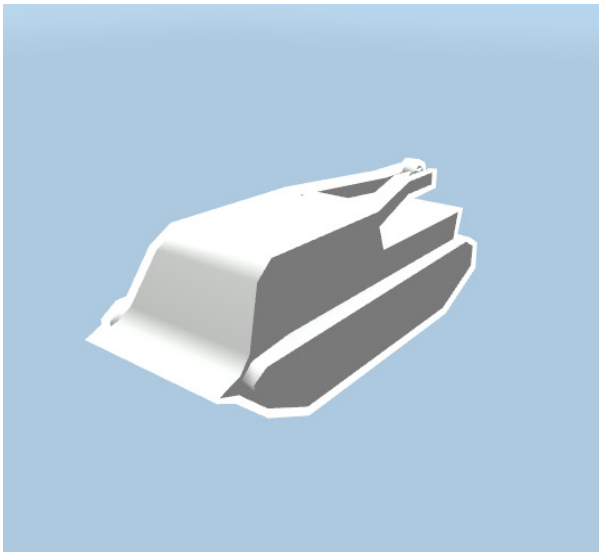
- 1:1:1:225:27:0:0:56
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.189. Puma AFV



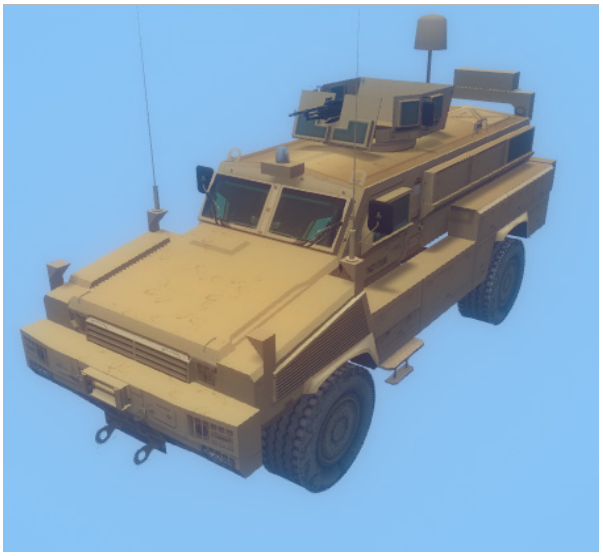
- 1:1:1:106:2:4:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 30.55555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.190. Puma CEV



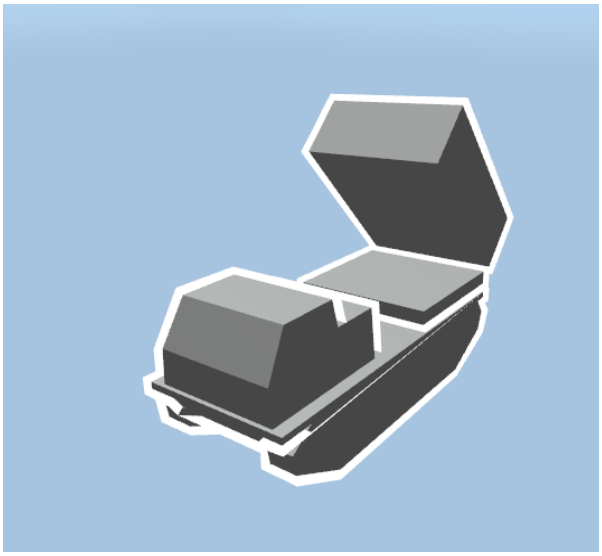
- 1:1:1:105:6:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.191. RG-31 Nyala



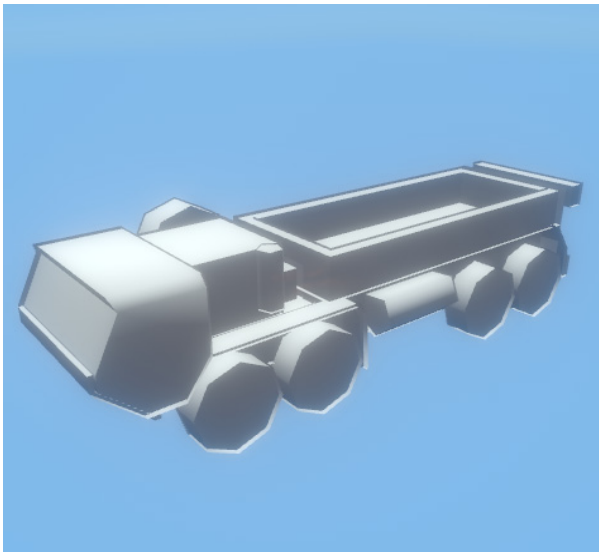
- 1:1:1:197:7:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.192. Rapier SAM



- 1:1:1:224:28:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 0 m/s
- Ordered speed: 0 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.193. Renault GBC 180 Truck



- 1:1:1:71:7:1:0:2
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.44444444444 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.194. Roadside IED



- 1:2:2:0:3:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: ground-unarmored.sysdef
  - weapon: explosive-device.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0
  - visual-signature: 0.01

1.4.195. SA-13 Gopher



- 1:1:1:222:28:12:3:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.196. SA-15 Gauntlet SAM



- 1:1:1:222:28:10:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.055556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 4

1.4.197. SA-19 Grison



- 1:1:1:222:28:12:4:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.055556 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.198. SA-20 Cheese Board (96L6E)



- 1:1:1:222:28:21:6:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.199. SA-20 Missile Transport/Reload Vehicle (22T6)



- 1:1:1:222:28:21:4:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.200. SA-21 Acquisition Radar (91N6E)



- 1:1:1:222:28:24:5:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: radar-munition-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.201. SA-21 Command Post (55K6E)



- 1:1:1:222:28:24:3:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: remote-sensor-receiver.sysdef
  - other: spot-report-generator.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.202. SA-21 Self-propelled TEL (5P90S)



- 1:1:1:222:28:24:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 26.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - weapon: sa-21-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.203. SA-6 Gainful SAM



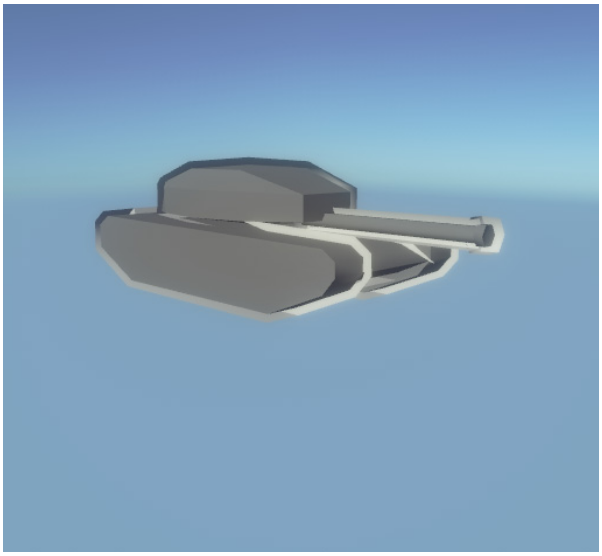
- 1:1:1:222:28:6:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.204. SA-9 Gaskin SAM System



- 1:1:1:222:28:12:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 26.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-radar-sensor.sysdef
  - weapon: sa-9-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.75
  - visual-signature: 3

1.4.205. SS-25 Launcher



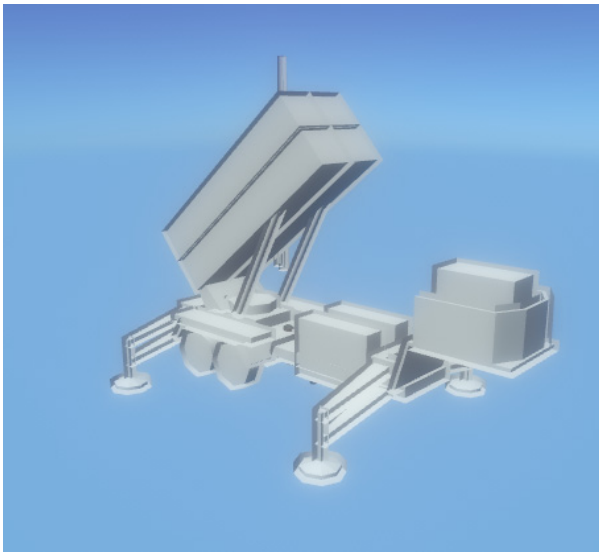
- 1:1:1:222:14:5:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.5 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: ss-25-sickle-strategic-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.206. Safir Military Vehicle



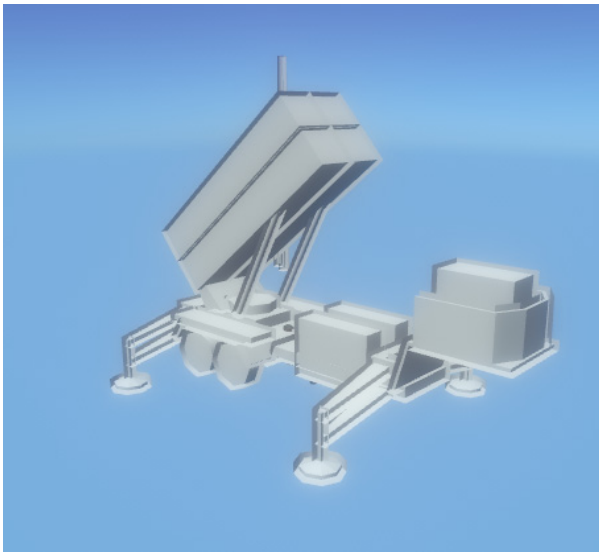
- 1:1:1:101:6:0:0:51
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.207. Scud Launcher



- 1:1:1:119:4:9:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.5 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: scud-c-strategic-missile-launcher.sysdef
  - weapon-3: scud-er-strategic-missile-launcher.sysdef
  - weapon: scud-strategic-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.208. Scud-ER Launcher



- 1:1:1:119:4:7:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.5 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: scud-er-strategic-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.209. Sport Hatchback Coupe



- 1:1:1:78:81:42:2:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

1.4.210. Sport Standard Size Sedan



- 1:1:1:78:81:43:10:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
  - other: car-doors.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

1.4.211. Standard MidSize Sedan



- 1:1:1:225:81:42:10:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

1.4.212. T-69 MBT



- 1:1:1:45:1:2:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.66 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 125mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.213. T-72 MBT



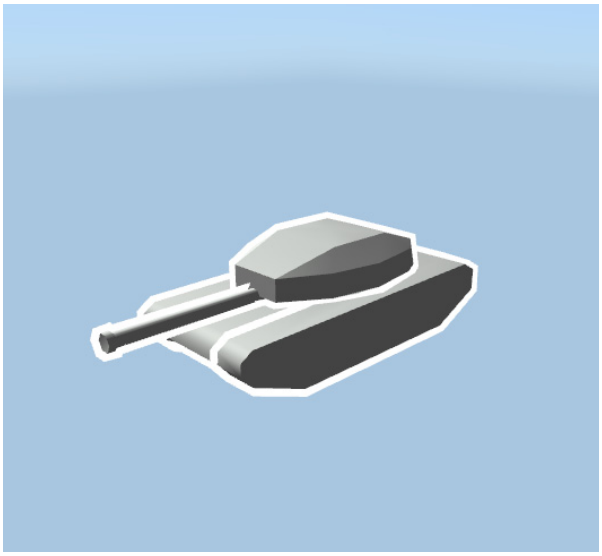
- 1:1:1:222:1:2:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.66 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 125mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.214. T-80 MBT



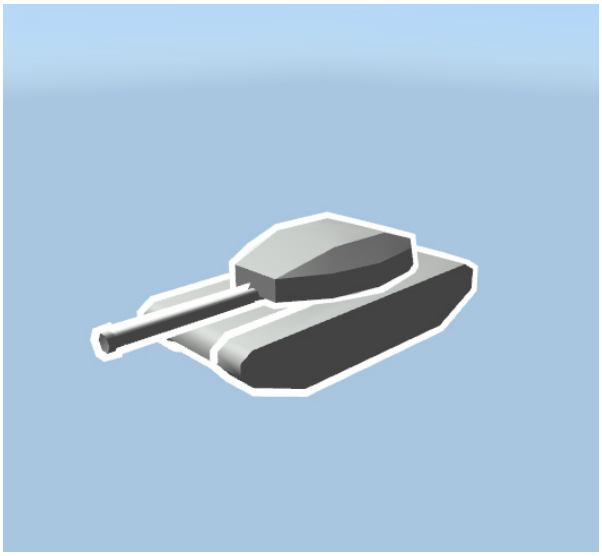
- 1:1:1:222:1:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 19.44 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 125mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.215. T-84 MBT



- 1:1:1:265:1:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 125mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.216. T-90A MBT



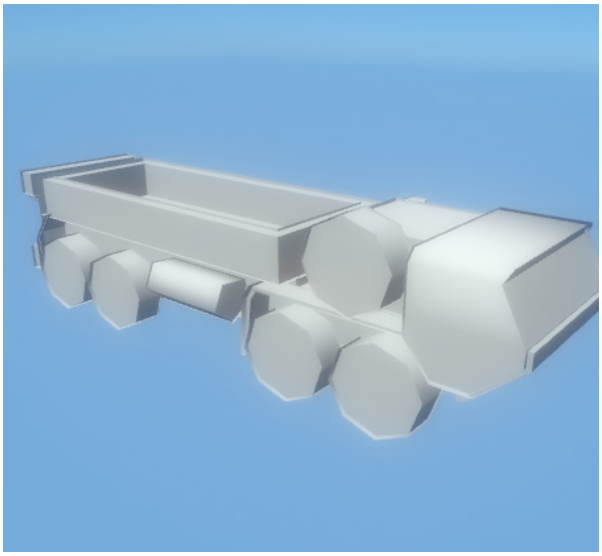
- 1:1:1:222:1:9:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 125mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.217. THAAD GB Radar



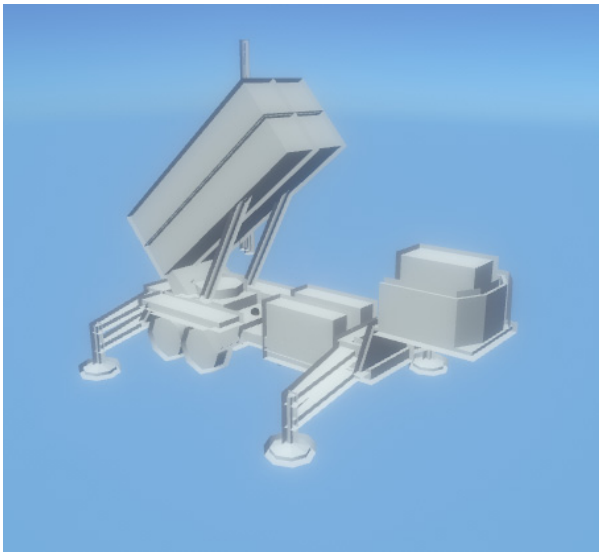
- 1:1:1:225:28:4:2:5
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: radar-munition-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.218. THAAD Launch Control Station



- 1:1:1:225:28:4:4:3
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: remote-sensor-receiver.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.219. THAAD Launcher



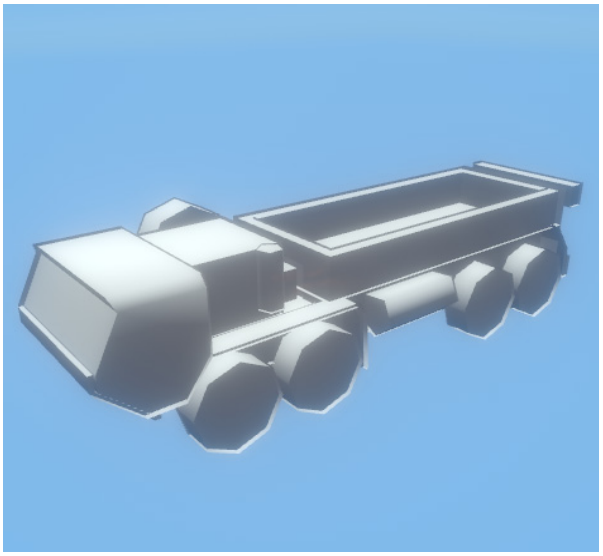
- 1:1:1:225:28:4:3:3
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 26.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - weapon: THAAD-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.220. THAAD Power Unit



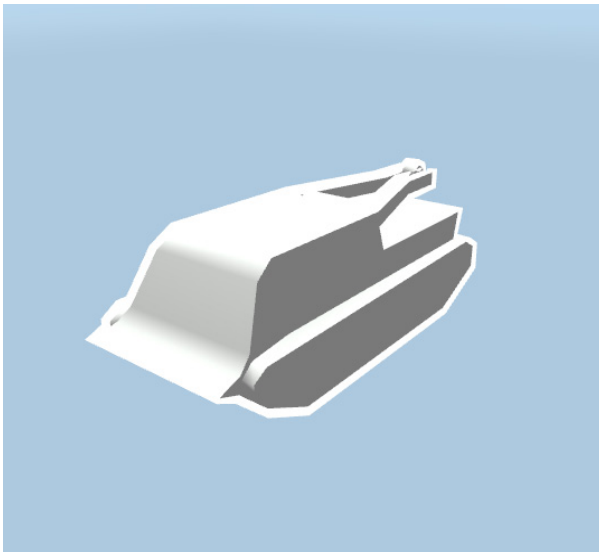
- 1:1:1:225:28:4:8:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 3

1.4.221. TRM 1000 Truck



- 1:1:1:71:7:1:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.44444444444 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.222. Taurus ARV



- 1:1:1:78:3:17:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 20 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.223. Taxicab



- 1:1:1:225:93:5:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
  - other: car-doors.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

1.4.224. Technical Truck



- 1:1:1:222:27:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 33.333333 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.225. Toyota Pickup



- 1:1:1:110:83:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.226. Tractor Trailer Cab



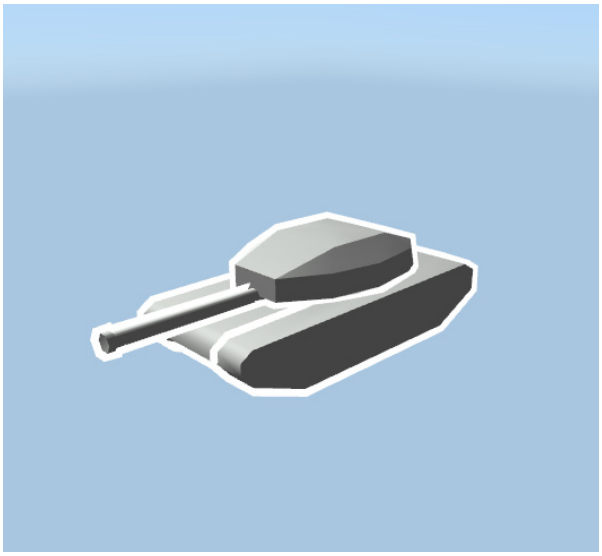
- 1:1:1:225:85:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 24.400028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 6

1.4.227. Tractor Trailer with Cab



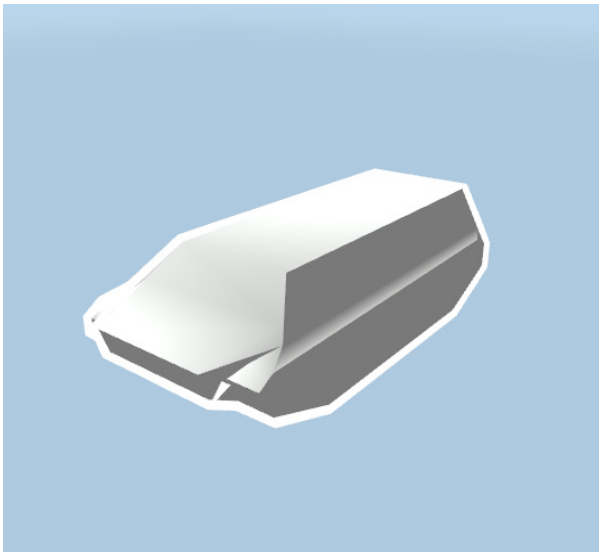
- 1:1:1:225:85:1:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 40.233361 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 6

1.4.228. Type 10 MBT



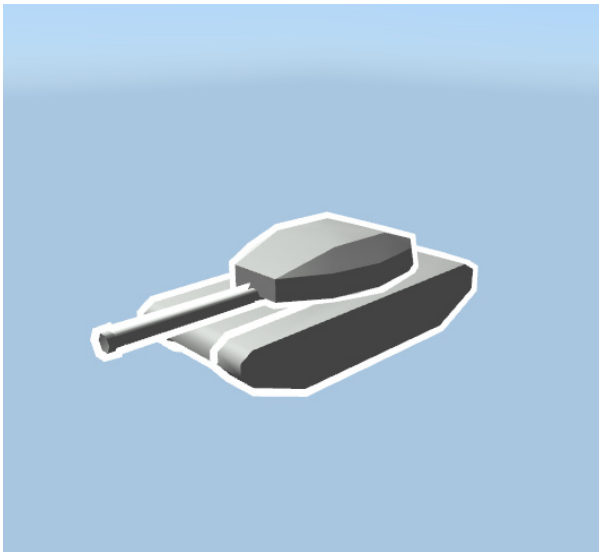
- 1:1:1:110:1:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 19.44444444444 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: m250-smoke-grenade.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-3: M2-machine-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.229. Type 85 (YW 531H) APC



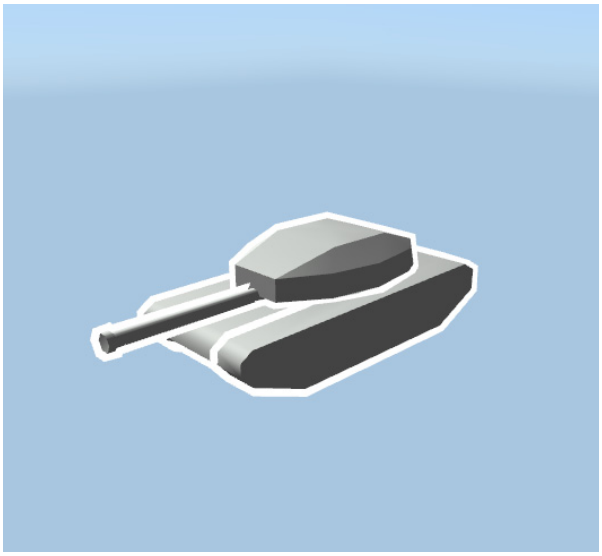
- 1:1:1:45:2:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: 30mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.230. Type 90 Kyu-maru MBT



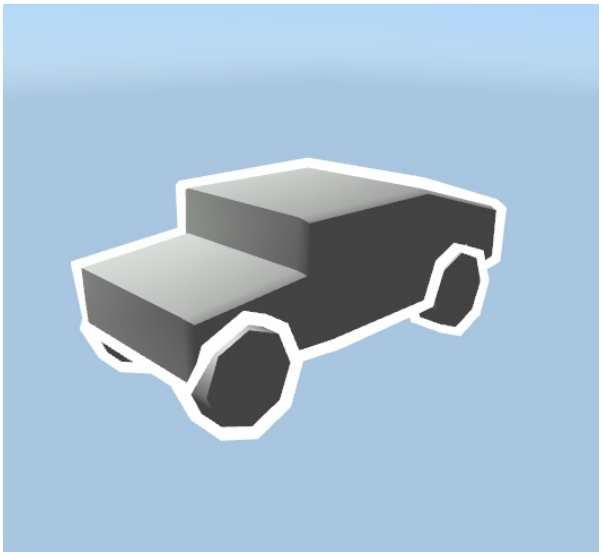
- 1:1:1:110:1:1:2:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 19.44444444444 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: 120mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.231. Type 99 MBT



- 1:1:1:45:1:9:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M240-7_62mm-mach-gun.sysdef
  - weapon: 125mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.232. URO VAMTAC



- 1:1:1:198:6:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 37.5 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M284-155mm-cannon.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.233. US Postal Truck



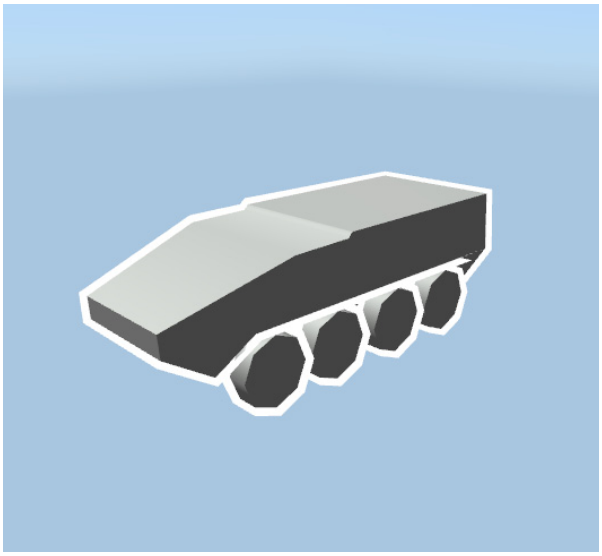
- 1:1:1:225:84:60:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 4

1.4.234. VAB APC



- 1:1:1:71:2:5:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.235. VBCI APC



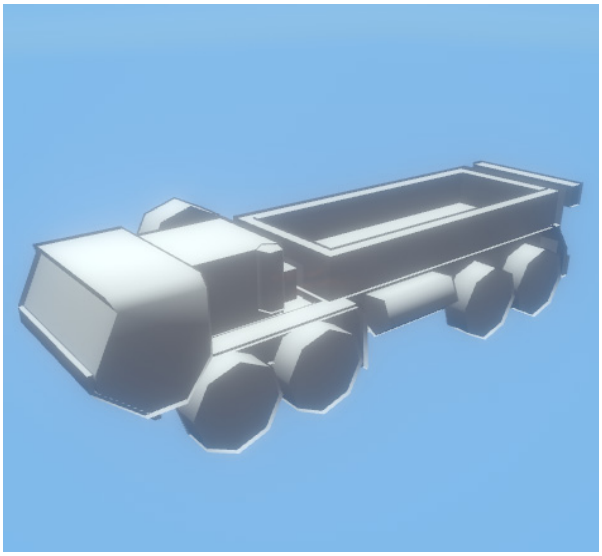
- 1:1:1:71:2:5:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 27.77777777778 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.236. VBL ATV



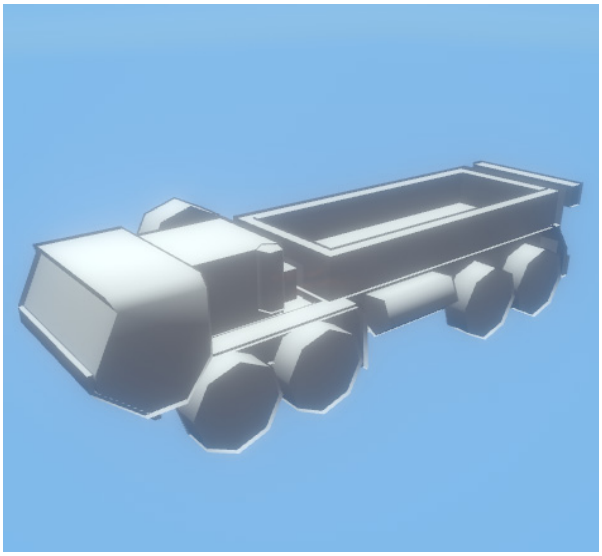
- 1:1:1:71:3:0:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.237. VLRA 4x4 Truck



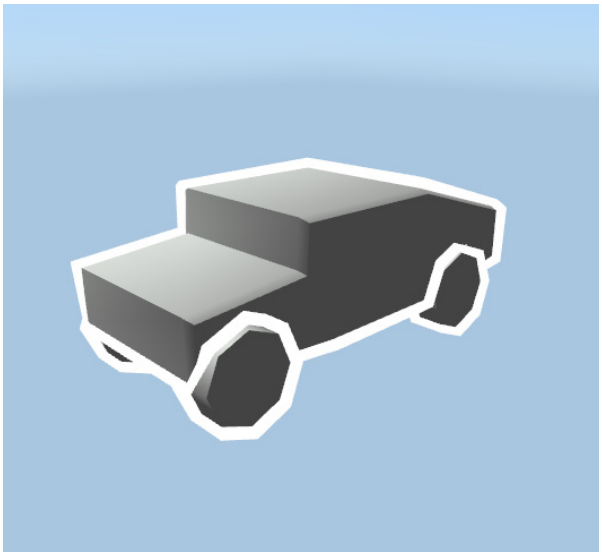
- 1:1:1:71:6:3:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.238. VLRA 6x6 Truck



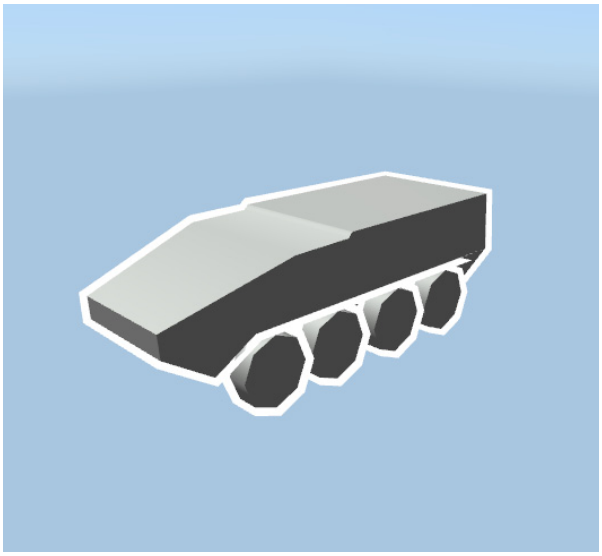
- 1:1:1:71:6:4:1:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 33.33333333333 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3.00001

1.4.239. VM 90 LSVW



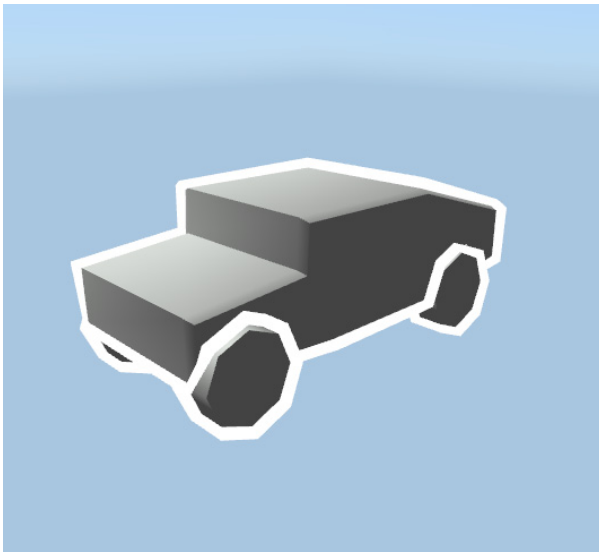
- 1:1:1:106:3:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 28.33333366667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-heavy-armor.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: TOW-missile-launcher-with-turret.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 5

1.4.240. WZ551 APC



- 1:1:1:45:2:6:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 23.61111111111 m/s
- Ordered speed: 12.5 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.241. Wiesel AWC



- 1:1:1:78:2:10:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 19.44444444444 m/s
- Ordered speed: 11.11111111111 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-wheels-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 1

1.4.242. XM7 FIST-Bradley



- 1:1:1:225:2:1:8:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 18.330028 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 25mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.4.243. ZIL-135 8x8 Truck



- 1:1:1:222:7:28:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 24.4 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 1
  - visual-signature: 3

1.4.244. ZPU-4 AA Gun



- 1:1:1:222:28:13:7:3
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 0 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: crew-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 14_5mm-quad-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 1

1.4.245. ZSU-23-4 Shilka



- 1:1:1:222:28:12:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15.638889 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: ground-light-armor.sysdef
  - movement: ground-tracked.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 14_5mm-quad-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 3

1.5. Human

1.5.1. Afghan Police Officer



- 1:3:1:1:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.2. Afghan Soldier



- 1:3:1:1:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.3. African Insurgent



- 1:3:1:159:102:5:112:3
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.4. Border Patrol Agent



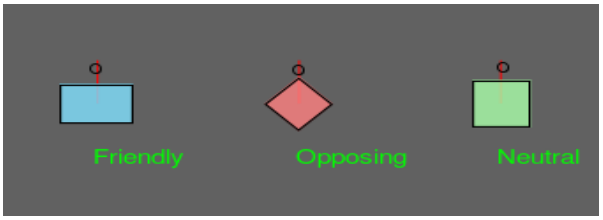
- 1:3:1:225:53:80:0:70
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.5. Brazilian Soldier



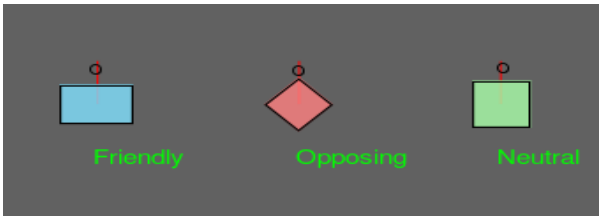
- 1:3:1:29:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.6. COLT Team (CIS)



- 3:11:1:222:12:27:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: human-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.5.7. COLT Team (US)



- 3:11:1:225:12:27:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: human-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.5.8. Canadian Soldier



- 1:3:1:39:1:32:1:4
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.9. Child



- 1:3:1:0:3:1:3:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: human-flee-from-explosions.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.10. Chilean AT4



- 1:3:1:44:1:97:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.2 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AT4.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.11. Chilean IMI Galil



- 1:3:1:44:1:250:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.12. Chilean M16-M203



- 1:3:1:44:1:73:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: M203GrenadeLauncher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.13. Chilean M16



- 1:3:1:44:1:32:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.14. Chilean M240



- 1:3:1:44:1:134:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M240-mg.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.15. Chilean M249



- 1:3:1:44:1:116:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M249-mg.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.16. Chilean M4



- 1:3:1:44:1:41:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.17. Chilean M60



- 1:3:1:44:1:52:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M60-mg.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.18. Civilian Airport Worker



- 1:3:1:225:130:0:0:70
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: human-flee-from-explosions.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.19. Civilian Crowd (Small)



- 3:11:1:0:0:34:0:1
- Systems:
  - disaggregated-movement: pedestrian-crowd-movement.sysdef
  - other: pedestrian-traffic-generator.sysdef

1.5.20. Civilian Female



- 1:3:1:225:3:1:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 0.666667 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: human-flee-from-explosions.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.21. Civilian Male



- 1:3:1:225:3:0:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: human-flee-from-explosions.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.22. Colombian Police Officer



- 1:3:1:48:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.23. Colombian Soldier



- 1:3:1:48:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.24. Construction Worker



- 1:3:1:225:130:0:1:70
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: human-flee-from-explosions.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.25. DI Lasing (CIS)



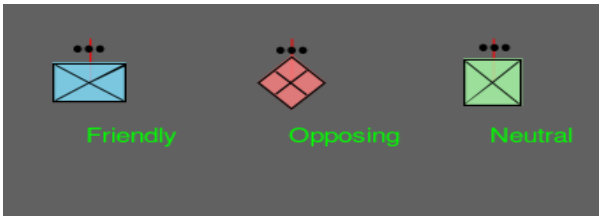
- 1:3:1:222:1:205:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: di-laser-designator.sysdef
  - other-4: lifeform-suppression-default.sysdef
  - other-5: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.26. DI Lasing (US)



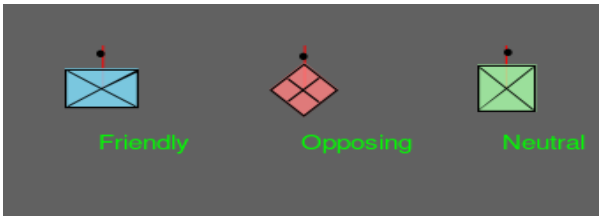
- 1:3:1:225:1:32:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: di-laser-designator.sysdef
  - other-4: lifeform-suppression-default.sysdef
  - other-5: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.27. DI Plt (CIS)



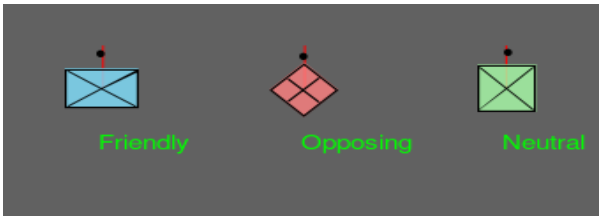
- 3:11:1:222:3:3:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: human-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 1.5
  - radar-signature: 0.5
  - visual-signature: 1.5

1.5.28. DI Squad (CIS)



- 3:11:1:222:13:3:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: human-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.5.29. DI Squad (US)



- 3:11:1:225:13:3:-1:-1
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: ground-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.5.30. Emergency Medical Technician



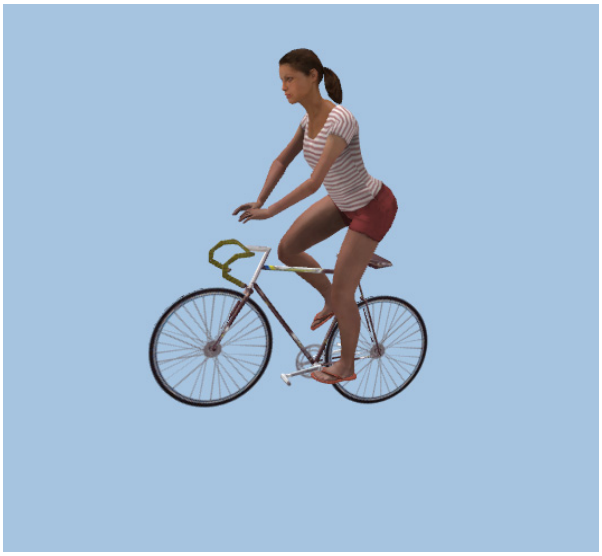
- 1:3:1:225:131:0:0:70
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.31. European Soldier



- 1:3:1:153:11:5:34:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.32. Female On Bike



- 1:3:1:225:3:1:4:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.33. Fireman (Hose)



- 1:3:1:225:3:2:6:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 0.7 m/s
- Ordered speed: 0.7 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.34. Flight Deck Crew (Chock And Chains)



- 1:3:1:225:3:0:1:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.35. Flight Deck Crew (Grounding Cable)



- 1:3:1:225:3:0:1:5
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.36. Flight Deck Crew



- 1:3:1:225:3:0:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.37. Flight Deck Crewman



- 1:3:1:225:3:0:1:6
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.38. Flight Deck Worker



- 1:3:1:225:3:0:1:7
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.39. Ghillie Suit Soldier



- 1:3:1:225:11:15:37:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.40. ISIS Fighter



- 1:3:1:102:101:5:112:7
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.41. Insurgent



- 1:3:1:222:4:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.42. Iranian Soldier



- 1:3:1:101:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.43. Iraqi Police Officer



- 1:3:1:102:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.44. Iraqi Soldier



- 1:3:1:102:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.45. Israeli Soldier



- 1:3:1:105:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.46. Kurdish Fighter



- 1:3:1:102:100:5:112:7
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.47. Libyan Police Officer



- 1:3:1:126:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.48. Libyan Soldier



- 1:3:1:126:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.49. Male On Bike



- 1:3:1:225:3:1:4:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: ground-wheels-off-road.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.50. Man in Wheelchair



- 1:3:1:225:3:1:0:6
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.51. Mideast Combatant with RPG



- 1:3:1:102:4:246:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-RPG-Launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.52. Mideast Combatant



- 1:3:1:222:4:205:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.53. Mideast Female



- 1:3:1:1:3:1:0:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 0.666667 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: human-flee-from-explosions.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.54. Mideast Male



- 1:3:1:1:3:1:0:3
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.472222 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: human-flee-from-explosions.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.55. Pakistani Police Officer



- 1:3:1:165:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.56. Pakistani Soldier



- 1:3:1:165:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.57. Paratrooper



- 1:3:1:225:1:32:1:4
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: di-laser-designator.sysdef
  - other-4: lifeform-suppression-default.sysdef
  - other-5: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.58. Pilot



- 1:3:1:225:3:1:1:9
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other: lifeform-suppression-default.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.59. Police Officer



- 1:3:1:225:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.60. Russian Rebels



- 1:3:1:260:102:5:112:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.61. Saudi Soldier



- 1:3:1:189:1:32:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.62. Singaporean Soldier



- 1:3:1:193:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.63. Somali Police Officer



- 1:3:1:195:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.64. Somali Soldier



- 1:3:1:195:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.65. Sudanese Police Officer



- 1:3:1:201:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.66. Sudanese Soldier



- 1:3:1:201:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.67. Suicide Bomber



- 1:3:1:222:4:205:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.472222 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other: lifeform-suppression-default.sysdef
  - weapon: human-explosive-device.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.68. Suspect



- 1:3:1:225:3:0:1:8
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.69. Syrian Police Officer



- 1:3:1:207:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.70. Syrian Soldier



- 1:3:1:207:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.71. Taliban



- 1:3:1:1:4:206:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 5.9 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.72. UK Soldier



- 1:3:1:224:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.73. US Air Force



- 1:3:1:225:13:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.74. US Army AT4



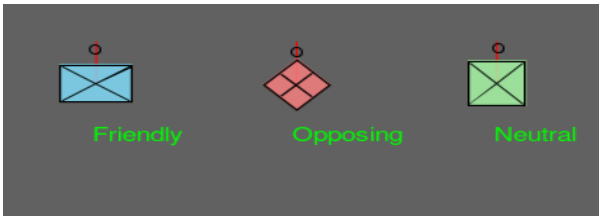
- 1:3:1:225:1:97:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.2 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AT4.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.75. US Army Javelin



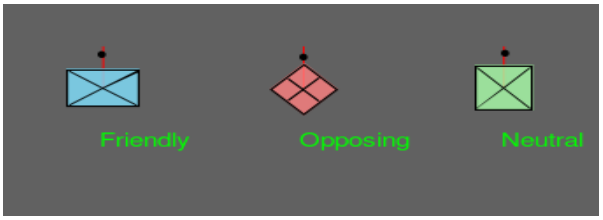
- 1:3:1:225:1:81:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 0.8 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-RPG-Launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.76. US Army LtInf FT



- 3:11:1:225:12:3:0:2
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: human-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.5.77. US Army LtInf SQD



- 3:11:1:225:13:3:0:2
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: human-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 1.5
  - radar-signature: 0.5
  - visual-signature: 1.5

1.5.78. US Army M16-M203



- 1:3:1:225:1:73:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: M203GrenadeLauncher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.79. US Army M16



- 1:3:1:225:1:32:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.80. US Army M240



- 1:3:1:225:1:134:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M240-mg.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.81. US Army M249



- 1:3:1:225:1:116:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M249-mg.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.82. US Army M4



- 1:3:1:225:1:41:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.83. US Army M60



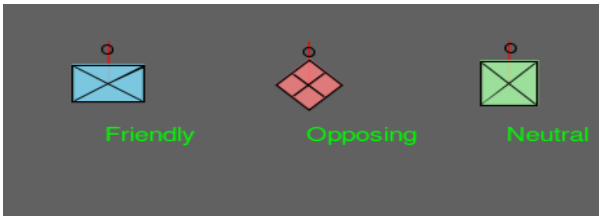
- 1:3:1:225:1:52:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M60-mg.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.84. US Army M9



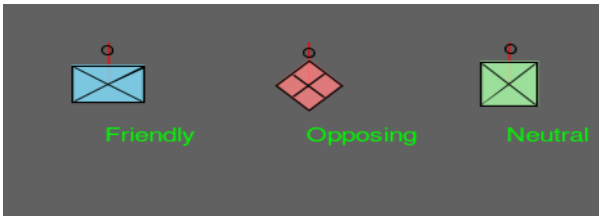
- 1:3:1:225:1:11:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.85. US Army Mech FT A (Javelin)



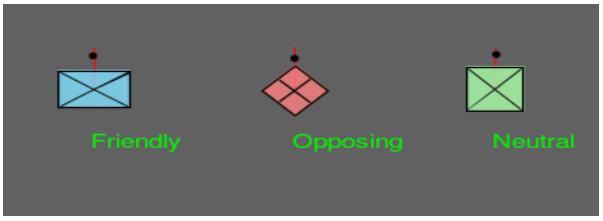
- 3:11:1:225:12:3:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: human-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.5.86. US Army Mech FT B



- 3:11:1:225:12:3:0:1
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: human-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.5.87. US Army Mech SQD



- 3:11:1:225:13:3:0:0
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: human-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 1.75
  - radar-signature: 0.75
  - visual-signature: 1.75

1.5.88. US Army Medic



- 1:3:1:225:11:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.89. US EOD



- 1:3:1:225:1:0:1:255
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.90. US Navy With Binoculars



- 1:3:1:225:14:150:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.91. US Navy



- 1:3:1:225:14:1:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 1.2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 1.2

1.5.92. USMC M16-M203



- 1:3:1:225:1:73:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: M203GrenadeLauncher.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.93. USMC M16



- 1:3:1:225:1:32:1:3
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.94. USMC M240



- 1:3:1:225:1:134:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: handheld-M240-mg.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.95. USMC M249



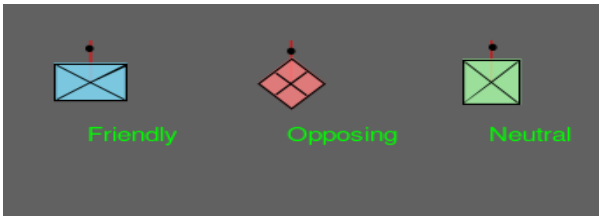
- 1:3:1:225:1:116:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M249-mg.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.96. USMC M4



- 1:3:1:225:1:41:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-M16.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.5.97. USMC SQD



- 3:11:1:225:13:3:0:3
- Systems:
  - aggregated-movement: ground-aggregated-movement.sysdef
  - disaggregated-movement: human-disaggregated-movement.sysdef
- Sensor signatures:
  - infrared-signature: 1.5
  - radar-signature: 0.5
  - visual-signature: 1.5

1.5.98. Ugandan Police Officer



- 1:3:1:221:3:2:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

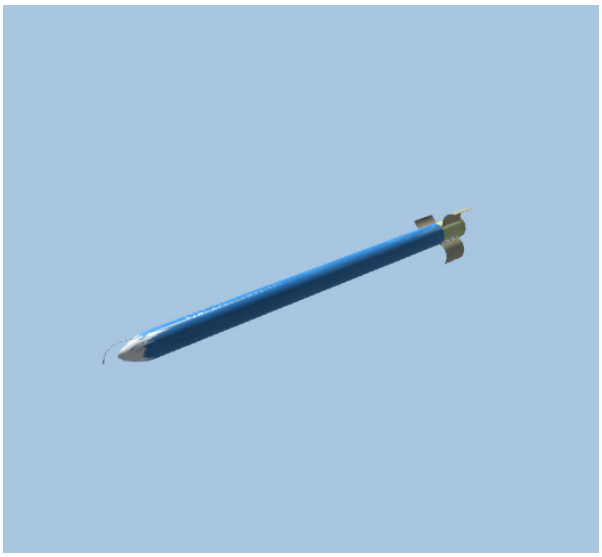
1.5.99. Ugandan Soldier



- 1:3:1:221:1:0:0:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 4.5 m/s
- Ordered speed: 1.5 m/s
- Systems:
  - damage: lifeform-default.sysdef
  - movement: human.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: lifeform-suppression-default.sysdef
  - other-4: handheld-grenade-tossing.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: handheld-AK47.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0.75
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.25
  - visual-signature: 0.5

1.6. Munition

1.6.1. Hydra-70



- 1:2:9:225:1:27:1:0
- Maximum speed: 350 m/s
- Ordered speed: 250 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: laser-guided-missile-dynamics.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 10
  - visual-signature: 2

1.6.2. M67 hand grenade



- 1:2:9:225:2:85:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - movement: friction-less-gravity-with-collisions.sysdef
  - weapon: grenade-warhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 18
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 4

1.6.3. MK-65 Naval Mine



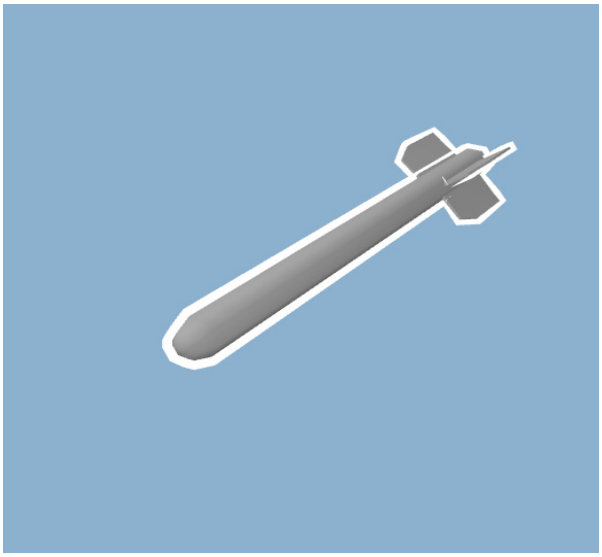
- 1:2:6:225:3:-1:-1:-1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - movement: naval-mine-dynamics.sysdef
  - weapon: naval-mine-explosive-device.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.6.4. MV-65 Quickstrike



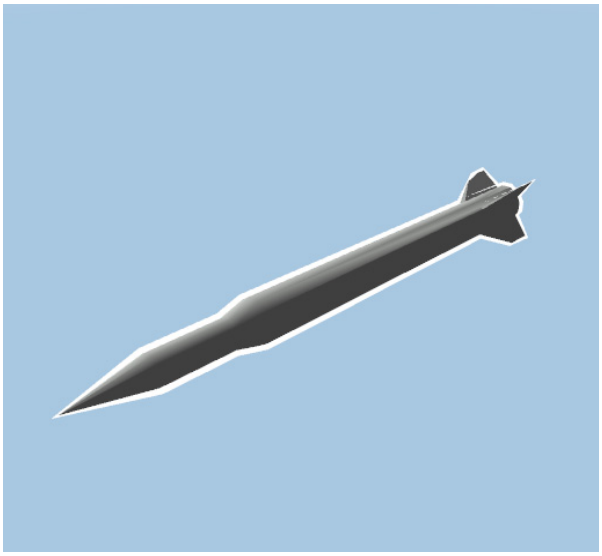
- 1:2:6:225:3:8:4:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - movement: naval-mine-dynamics.sysdef
  - weapon: naval-mine-explosive-device.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0
  - visual-signature: 0

1.6.5. Mistral SAM Missile



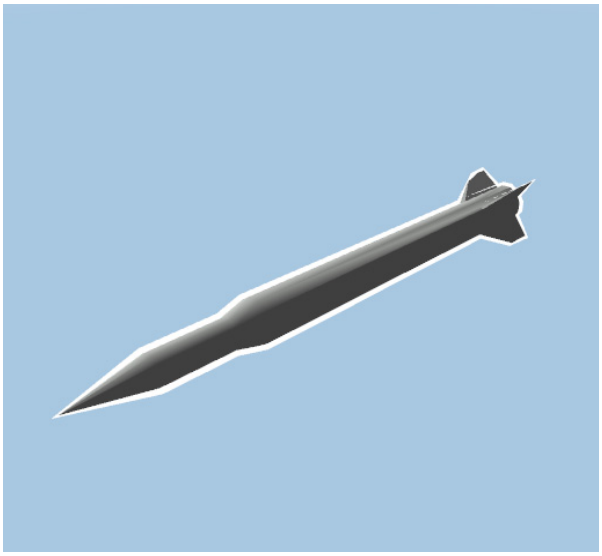
- 1:2:1:71:1:5:1:1
- Maximum speed: 800 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 10
  - visual-signature: 2

1.6.6. SM-3



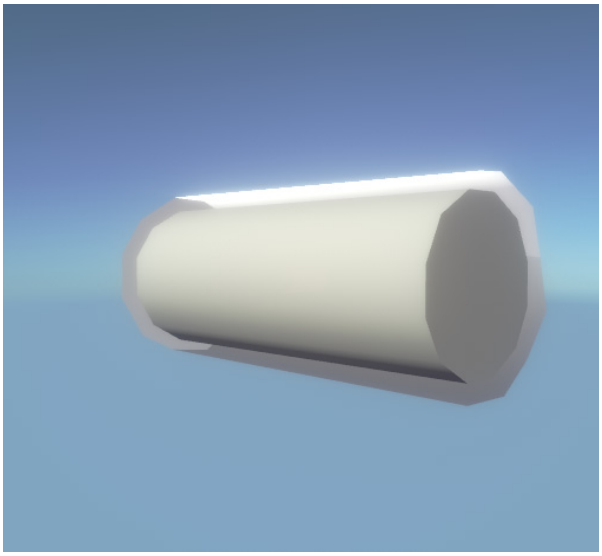
- 1:2:1:225:1:27:3:8
- Maximum speed: 5230.75 m/s
- Ordered speed: 5230.75 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 10
  - visual-signature: 2

1.6.7. THAAD Missile



- 1:2:1:225:1:21:0:0
- Maximum speed: 2800 m/s
- Ordered speed: 2800 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: missile-dynamics.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 10
  - visual-signature: 2

1.6.8. UGM-133 Trident II



- 1:2:10:225:1:11:0:0
- Maximum speed: 6808000 m/s
- Ordered speed: 6808000 m/s
- Systems:
  - damage: missile-default.sysdef
  - movement: parabolic-trajectory.sysdef
  - weapon: missile-proximity-warhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 2

1.7. Rotary Wing

1.7.1. AH-1W SuperCobra



- 1:1:2:225:20:2:10:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.2. AH-6 Little Bird



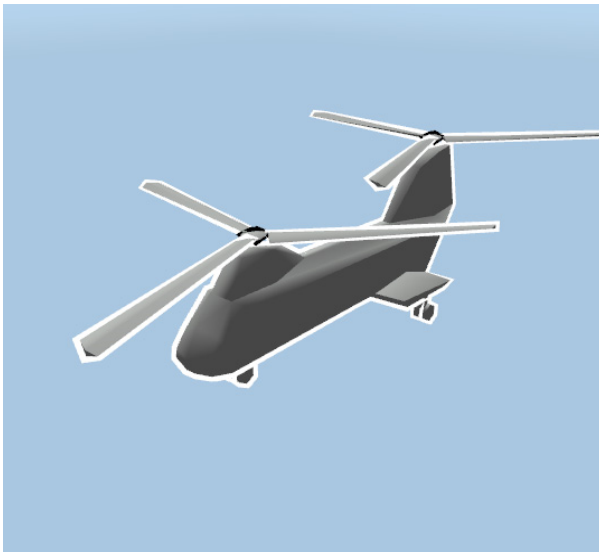
- 1:1:2:225:20:5:2:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 78.333333 m/s
- Ordered speed: 69.444444 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 4

1.7.3. AH-64A Apache



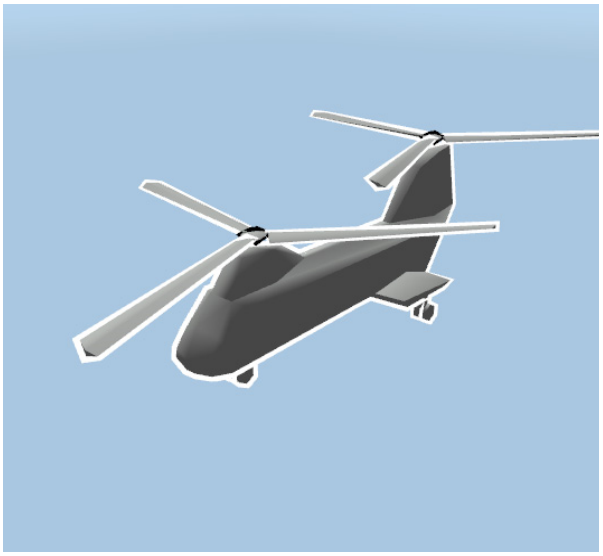
- 1:1:2:225:20:1:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.4. AS 332 Super Puma



- 1:1:2:71:21:7:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 76.94444444444 m/s
- Ordered speed: 68.61111111111 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.5. AS 532 Cougar



- 1:1:2:71:22:3:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 75.83333333334 m/s
- Ordered speed: 68.88888888889 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.6. AS 550 Fennec



- 1:1:2:71:21:13:10:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 68.33333333333 m/s
- Ordered speed: 55.55555555556 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.7. AS-365 Dauphin



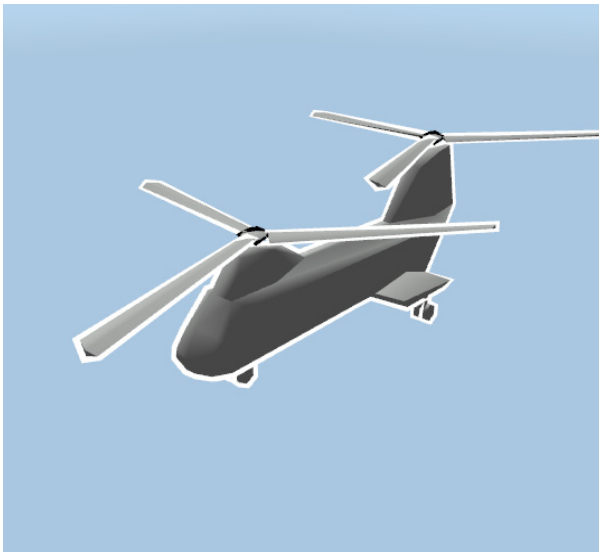
- 1:1:2:71:21:10:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.8. AS-565 Panther



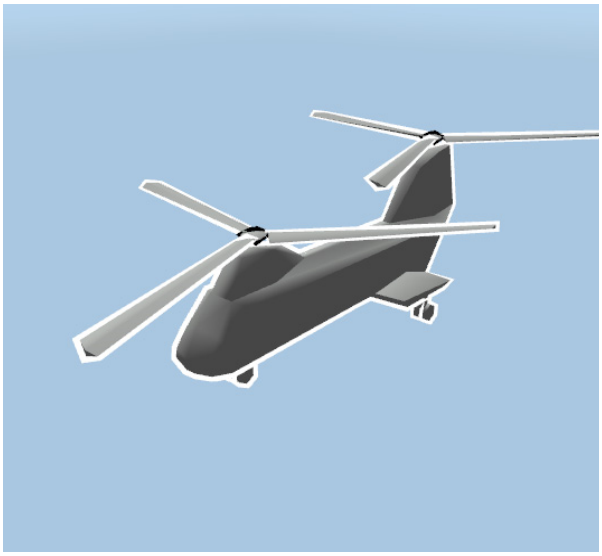
- 1:1:2:71:21:10:2:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.9. AgustaWestland AW101



- 1:1:2:106:22:4:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 85.83333333333 m/s
- Ordered speed: 77.22222222222 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 7

1.7.10. AgustaWestland AW109



- 1:1:2:106:21:5:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 86.38888888889 m/s
- Ordered speed: 54.4 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 7

1.7.11. AirMule



- 1:1:2:105:50:127:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 33.34 m/s
- Ordered speed: 20 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-quadcopter-heavy-lift.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 0.5

1.7.12. Bell 206 JetRanger



- 1:1:2:225:24:1:1:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5.1

1.7.13. Bell 406



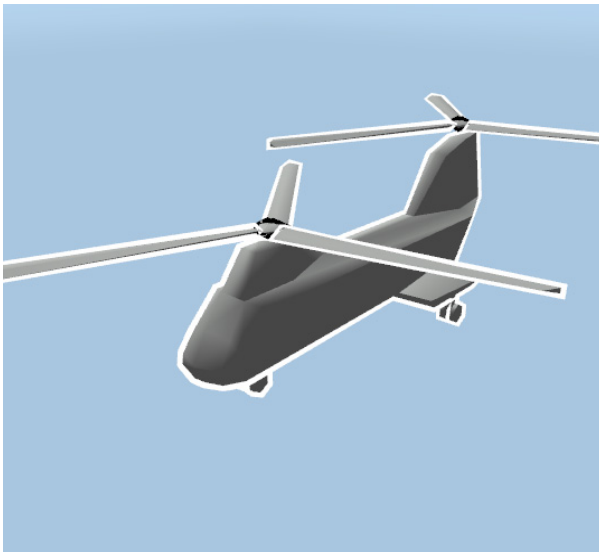
- 1:1:2:225:24:2:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 4

1.7.14. Bell 412



- 1:1:2:225:24:4:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 4

1.7.15. CH-148 Cyclone



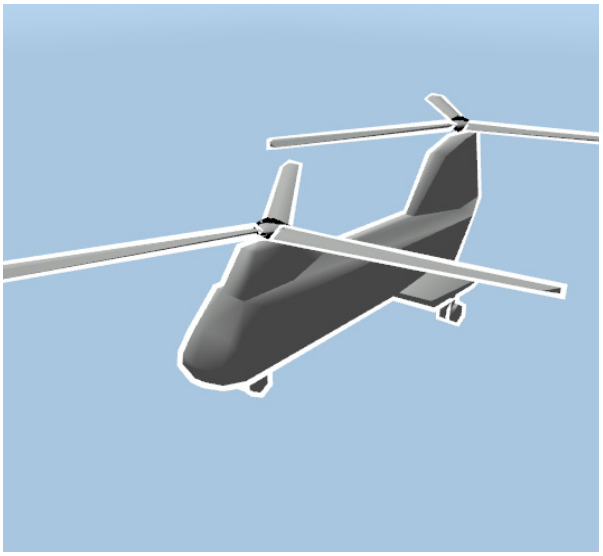
- 1:1:2:225:23:4:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 85 m/s
- Ordered speed: 70.55555555556 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M60-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 7

1.7.16. CH-149 Cormorant



- 1:1:2:39:21:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: aircraft-cargo-door.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: aircraft-sliding-door.sysdef
  - other-6: fastRopeDeployment.sysdef
  - other-7: airDrop.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.17. CH-46E Sea Knight



- 1:1:2:225:21:3:2:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: visual-sensor.sysdef
  - sensor-3: rotary-wing-sonar-sensor.sysdef
  - sensor-4: mad-sensor.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.18. CH-47 Chinook



- 1:1:2:225:23:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 87.5 m/s
- Ordered speed: 20 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: aircraft-cargo-door.sysdef
  - other-6: aircraft-sliding-door.sysdef
  - other-7: fastRopeDeployment.sysdef
  - other-8: airDrop.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M60-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 7

1.7.19. CH-53E Super Stallion



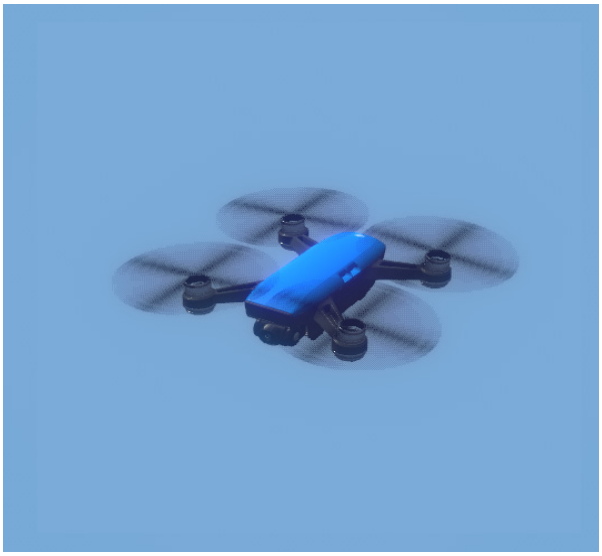
- 1:1:2:225:23:2:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 100 m/s
- Ordered speed: 20 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: aircraft-cargo-door.sysdef
  - other-8: airDrop.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 7

1.7.20. DJI S1000



- 1:1:2:45:50:127:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 5.555555555556 m/s
- Ordered speed: 4.166666666667 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-quad-copter.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 0.5

1.7.21. DJI Spark Quadcopter



- 1:1:2:225:50:127:1:2
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 5.555555555556 m/s
- Ordered speed: 4.166666666667 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-quad-copter.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 0.5

1.7.22. EC 135



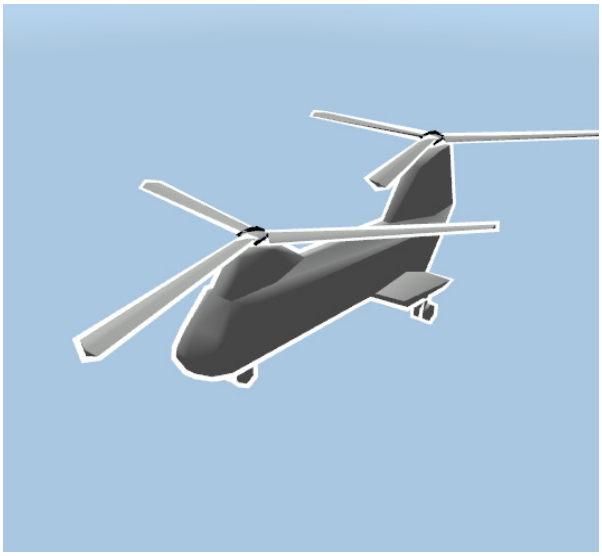
- 1:1:2:78:21:8:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 79.72222222222 m/s
- Ordered speed: 70.55555555556 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.23. EC 635



- 1:1:2:78:21:8:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 71.94444444444 m/s
- Ordered speed: 70.55555555556 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.24. EC145



- 1:1:2:78:21:7:3:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 48 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.25. EC665 Eurocopter Tiger



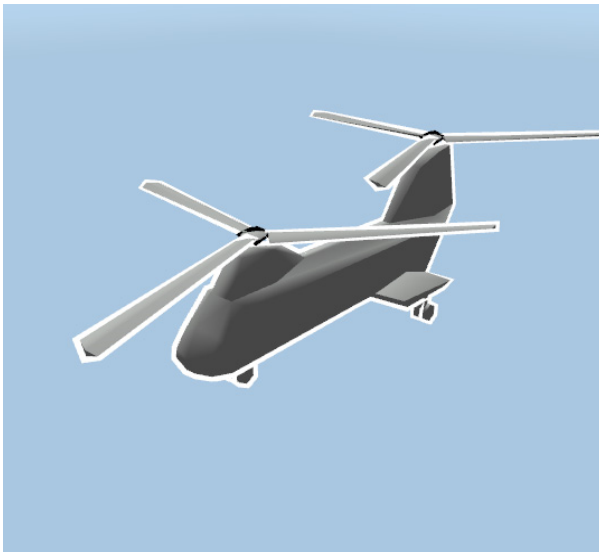
- 1:1:2:71:20:4:1:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 80.55555555556 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.26. EC725 Caracal



- 1:1:2:71:21:17:1:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 90 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.27. EH101 Merlin



- 1:1:2:224:22:3:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 85.83333333334 m/s
- Ordered speed: 77.22222222222 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.28. HH-65 Dolphin



- 1:1:2:71:21:11:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.29. KA-50 Hokum



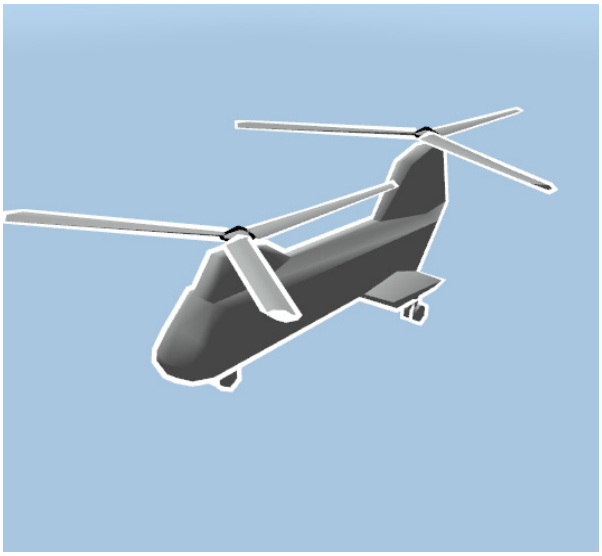
- 1:1:2:222:20:3:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 94.44444 m/s
- Ordered speed: 75 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: cis-counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: CIS-attack-helo-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.30. MD 500



- 1:1:2:225:25:4:2:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 78.333333 m/s
- Ordered speed: 47 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.31. MH-47 Chinook



- 1:1:2:225:25:2:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 87.5 m/s
- Ordered speed: 20 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M240-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.32. MH-6 Little Bird



- 1:1:2:225:25:4:2:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 78.333333 m/s
- Ordered speed: 69.444444 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 4

1.7.33. MH-60 Black Hawk



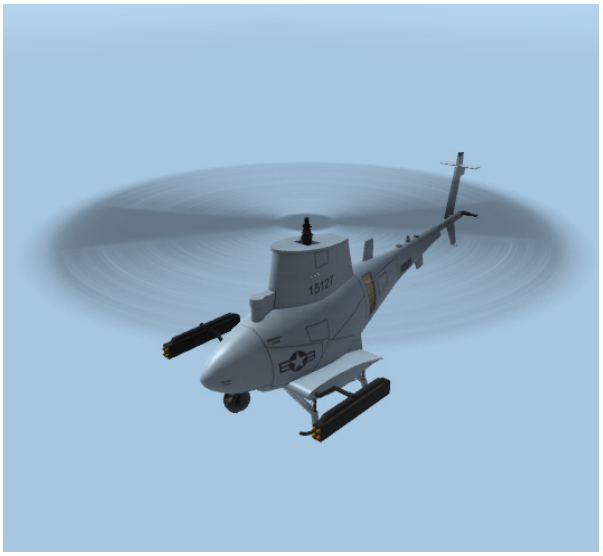
- 1:1:2:225:25:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fastRopeDeployment.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M60-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.34. MH-60L Black Hawk DAP



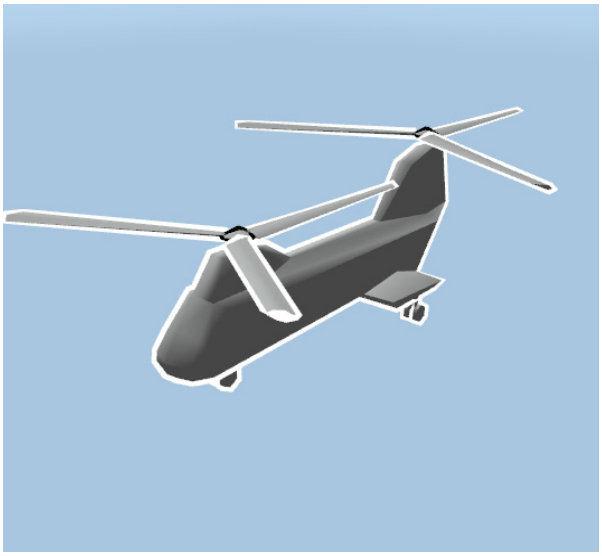
- 1:1:2:225:25:1:4:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.35. MQ-8B Fire Scout



- 1:1:2:225:50:35:1:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 59.16666666667 m/s
- Ordered speed: 45.83333333333 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor-3: airborne-targeting-radar.sysdef
  - sensor-4: gimbaled-visual-sensor.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: laser-guided-apkws-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 4

1.7.36. Mi-17 Hip



- 1:1:2:222:21:1:9:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 69.44444444444 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: cis-counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 7

1.7.37. Mi-2 Hoplite



- 1:1:2:222:21:5:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.38. Mi-24 Hind



- 1:1:2:222:20:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 168 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: cis-counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: CIS-attack-helo-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 7

1.7.39. Mi-28 Havoc



- 1:1:2:222:20:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 168 m/s
- Ordered speed: 30 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: cis-counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: CIS-attack-helo-missile-package.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.40. NH90-N1



- 1:1:2:71:22:5:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 83.33333333333 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: rotary-wing-sonar-sensor.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.41. OH-58 Kiowa



- 1:1:2:225:24:1:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.42. Quadcopter



- 1:1:2:225:50:2:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 5.555555555556 m/s
- Ordered speed: 4.166666666667 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-quad-copter.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 0.5
  - visual-signature: 0.5

1.7.43. RAH-66 Comanche



- 1:1:2:225:20:4:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 160 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon-2: laser-guided-hellfire-missile-launcher.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.44. S-100 Schiebel Camcopter Black



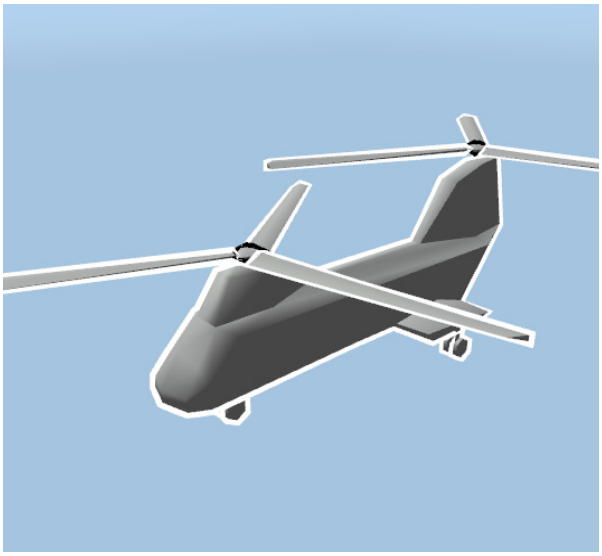
- 1:1:2:78:50:6:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 59.16666666667 m/s
- Ordered speed: 45.83333333333 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor-3: airborne-targeting-radar.sysdef
  - sensor-4: gimbaled-visual-sensor.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: laser-guided-apkws-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 4

1.7.45. S-100 Schiebel Camcopter White



- 1:1:2:78:50:6:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 59.16666666667 m/s
- Ordered speed: 45.83333333333 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor-3: airborne-targeting-radar.sysdef
  - sensor-4: gimbaled-visual-sensor.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: laser-guided-apkws-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 4

1.7.46. SA 330 Puma



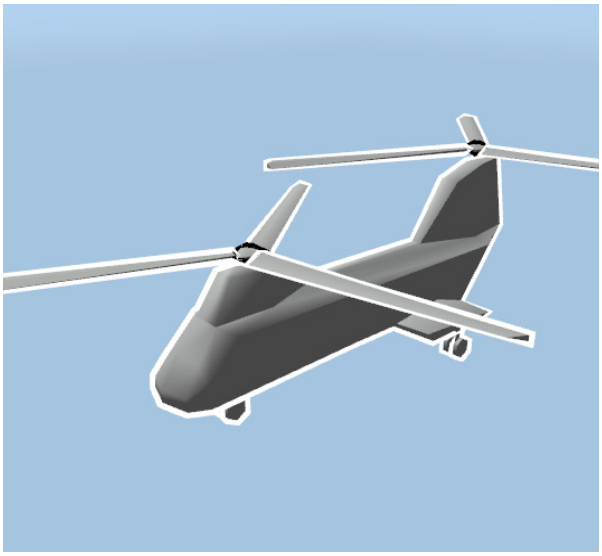
- 1:1:2:71:21:5:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 75.83333333334 m/s
- Ordered speed: 68.88888888889 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.47. SA 342 Gazelle



- 1:1:2:71:21:8:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 86.11111111111 m/s
- Ordered speed: 73.33333333333 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-attack.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: counter-measures-launcher.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.48. SH-3 Sea King



- 1:1:2:225:22:2:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 74.16666666667 m/s
- Ordered speed: 20 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: rotary-wing-sonar-sensor.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M60-7_62mm-mach-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 7

1.7.49. SH-60 Seahawk



- 1:1:2:225:22:3:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fastRopeDeployment.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: mad-sensor.sysdef
  - sensor-4: rotary-wing-sonar-sensor.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.50. UH-1N Twin Huey



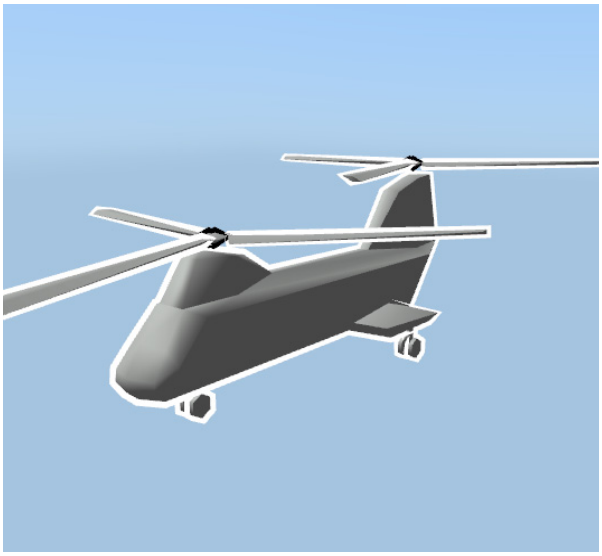
- 1:1:2:225:21:1:13:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 140 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 20
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 4

1.7.51. UH-60 Blackhawk



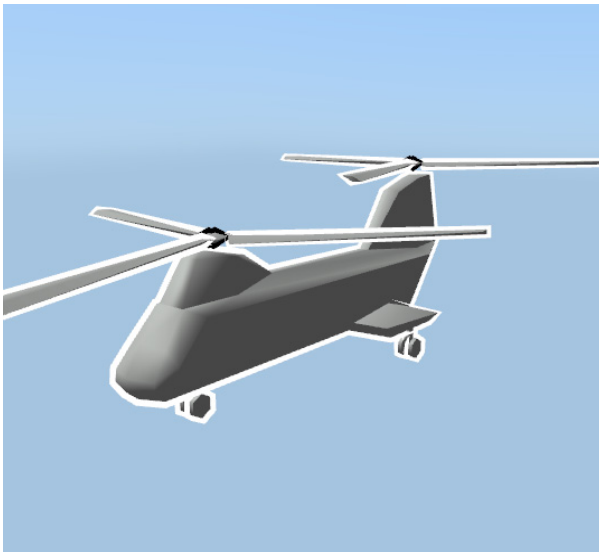
- 1:1:2:225:21:2:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 122.8 m/s
- Ordered speed: 25 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fastRopeDeployment.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 5

1.7.52. UH-72 Lakota



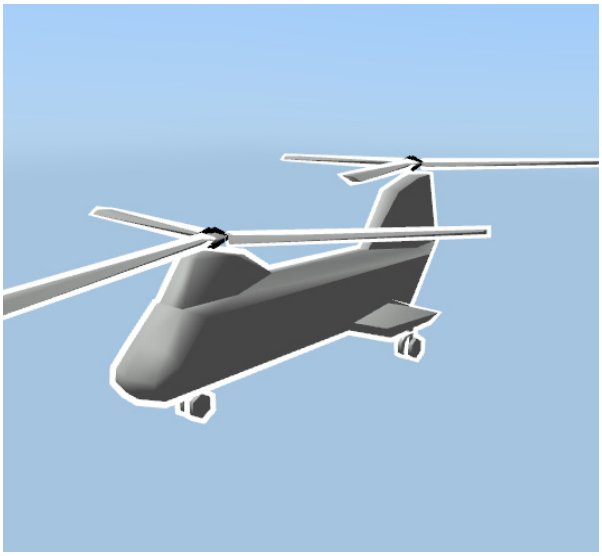
- 1:1:2:225:21:7:1:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 74.444444 m/s
- Ordered speed: 30 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-utility.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 2525
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 5
  - visual-signature: 5.1

1.7.53. WS-61 Sea King



- 1:1:2:224:22:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 57.77777777778 m/s
- Ordered speed: 27.77777777778 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 7

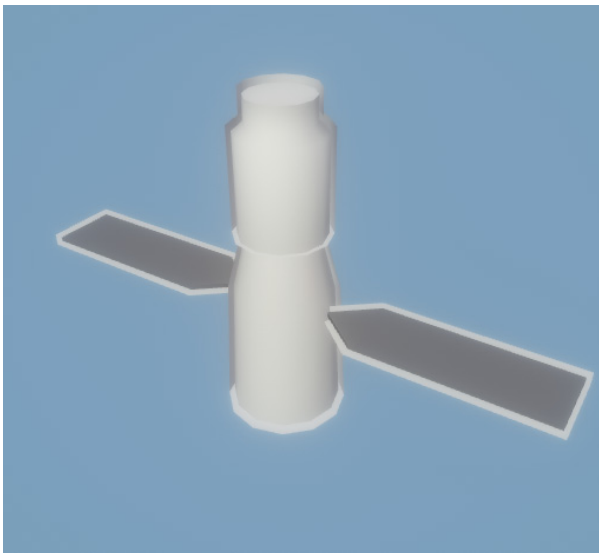
1.7.54. Westland Lynx



- 1:1:2:224:22:2:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 90 m/s
- Ordered speed: 27.77777777778 m/s
- Systems:
  - damage: rotary-wing-default.sysdef
  - movement: rotary-wing-heavy.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: counter-measures-launcher.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: infrared-sensor.sysdef
  - weapon: M230-chain-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 30
  - visual-signature: 7

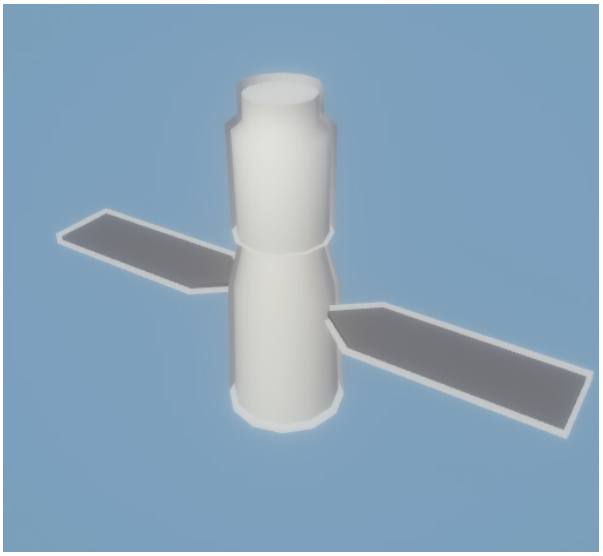
1.8. Space

1.8.1. Communications Satellite



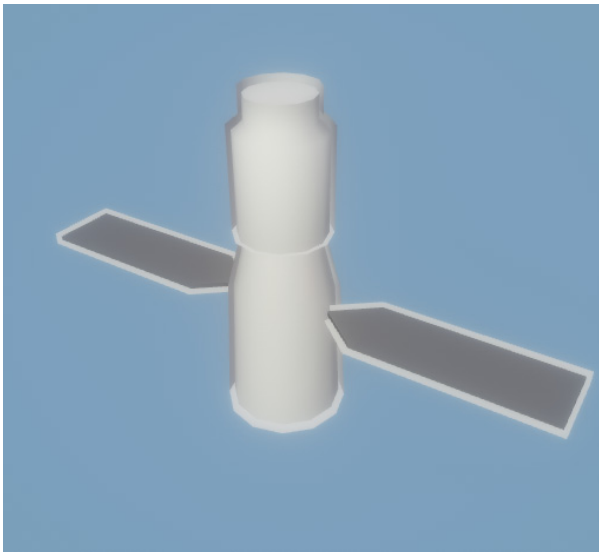
- 1:1:5:225:2:1:2:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: orbital-dynamics.sysdef
  - other: spot-report-receiver.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100000
  - visual-signature: 0

1.8.2. Defense Satellite



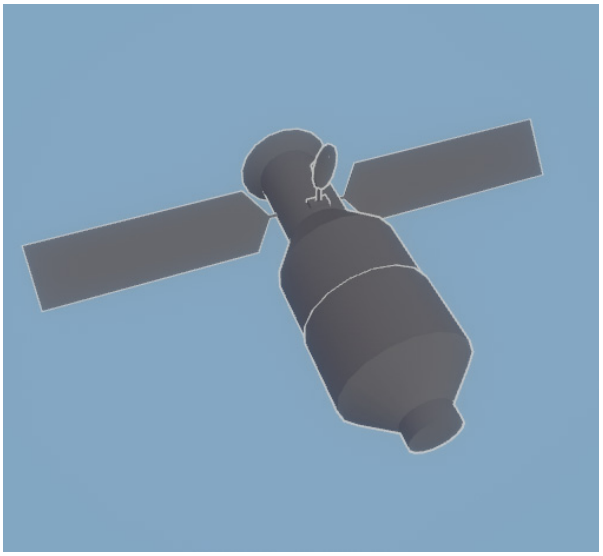
- 1:1:5:225:2:3:3:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: orbital-dynamics.sysdef
  - other-2: spot-report-generator.sysdef
  - sensor: space-based-infrared-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100000
  - visual-signature: 0

1.8.3. Imaging Satellite



- 1:1:5:225:2:8:2:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: orbital-dynamics.sysdef
  - other-2: spot-report-generator.sysdef
  - sensor: gimbaled-visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100000
  - visual-signature: 0

1.8.4. International Space Station



- 1:1:5:225:1:2:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: orbital-dynamics.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100000
  - visual-signature: 0

1.8.5. Space Debris



- 1:1:5:225:2:0:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: orbital-dynamics.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100000
  - visual-signature: 0

1.8.6. Space Shuttle



- 1:1:5:225:1:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 7743.055543 m/s
- Ordered speed: 1500 m/s
- Systems:
  - movement: orbital-dynamics.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 0
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100000
  - visual-signature: 0

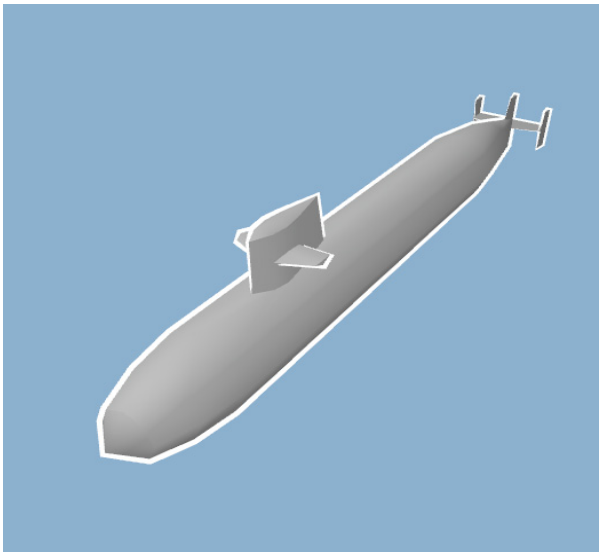
1.9. Subsurface

1.9.1. AN/BLQ-11 UUV



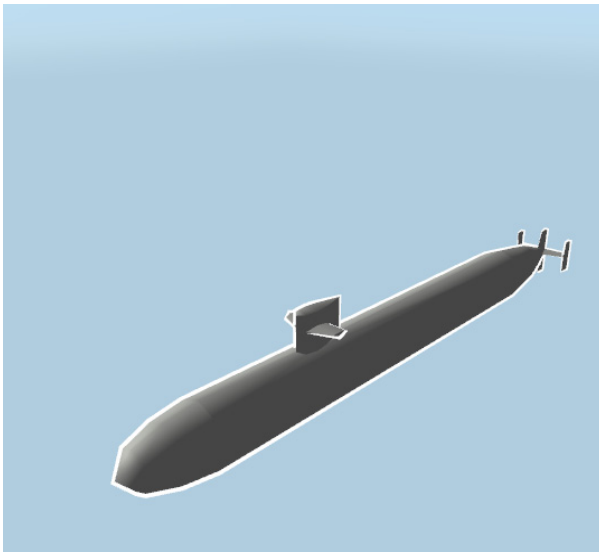
- 1:1:4:225:8:1:0:0
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 7.305555 m/s
- Ordered speed: 7.222222 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 0
  - mad-signature: 0.3
  - passive-sonar-signature: 2
  - radar-signature: 0
  - visual-signature: 0

1.9.2. Agosta 90B-class Submarine



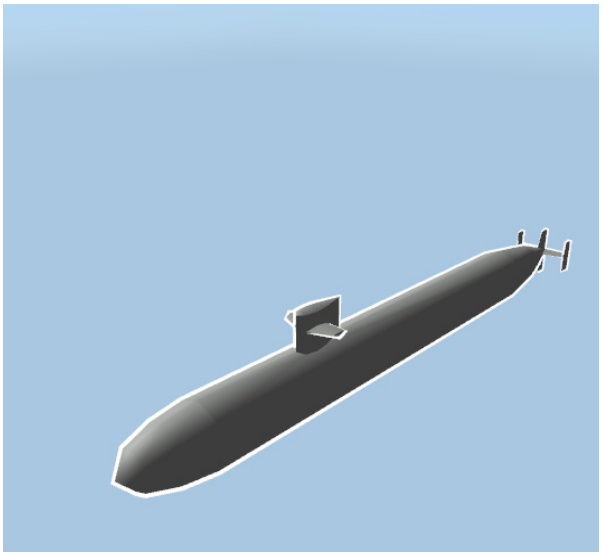
- 1:1:4:165:5:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 10.55555555556 m/s
- Ordered speed: 6.111111111111 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.3. Akula-class Submarine



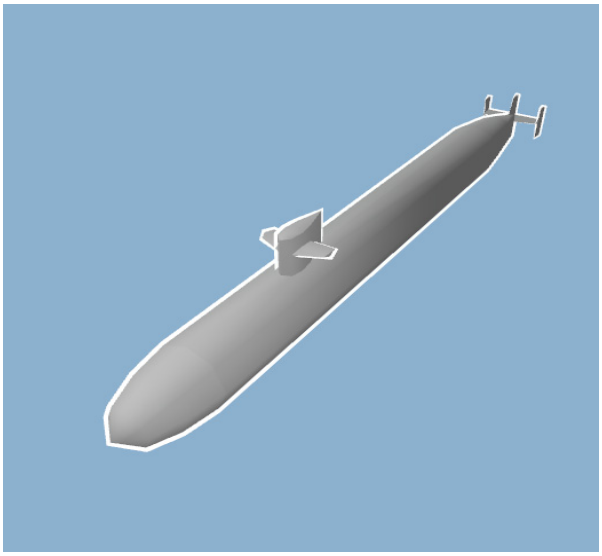
- 1:1:4:222:3:8:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 14.44444444444 m/s
- Ordered speed: 5 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: passive-sonar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

1.9.4. Astute-class Submarine



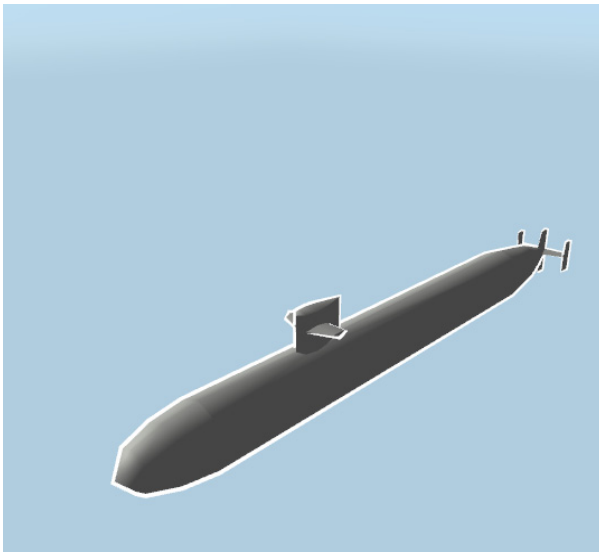
- 1:1:4:224:3:4:1:2
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.38888888889 m/s
- Ordered speed: 11.11111111111 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-3: iff-transponder.sysdef
  - other: periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.5. Challenger-class Submarine



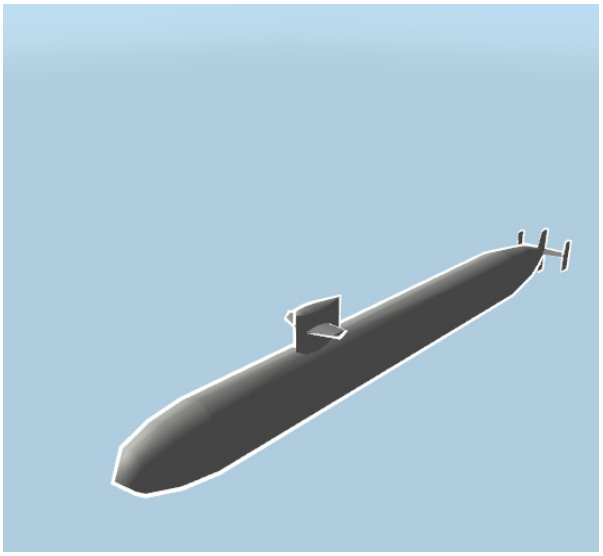
- 1:1:4:193:5:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 6.111111111111 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.6. Delta III-class Submarine



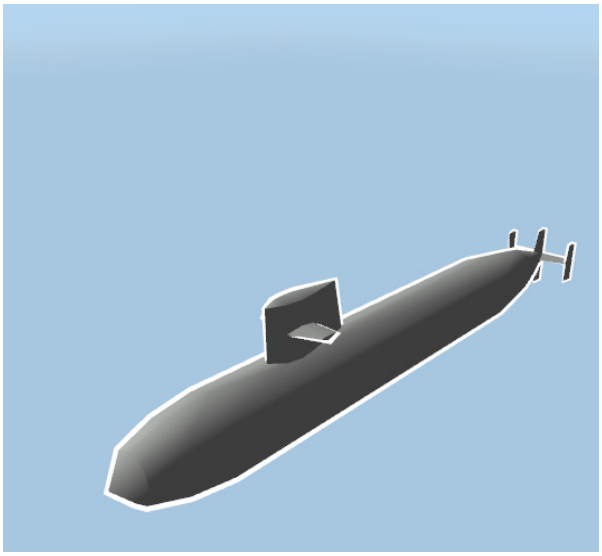
- 1:1:4:222:1:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 10.28888888889 m/s
- Ordered speed: 3.333333333333 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

1.9.7. Delta IV-class Submarine



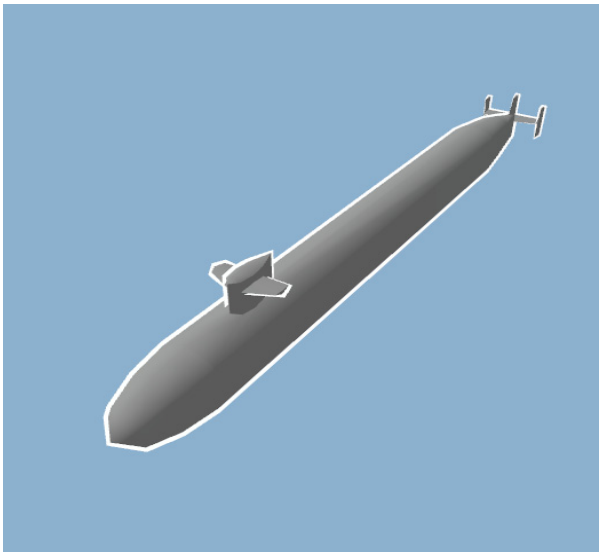
- 1:1:4:222:1:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 10.28888888889 m/s
- Ordered speed: 3.333333333333 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

1.9.8. Dolphin-class Submarine



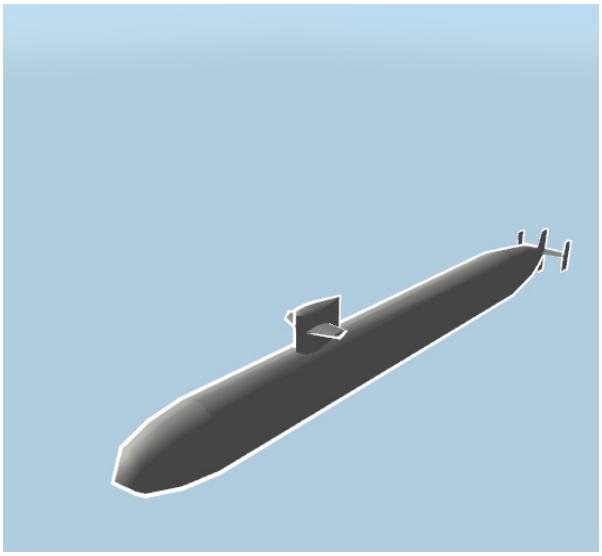
- 1:1:4:105:5:1:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 103.6111111111 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.9. Gotland-class Submarine



- 1:1:4:205:5:4:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 4.444444444444 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon: naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

1.9.10. Kilo-class Submarine



- 1:1:4:222:5:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: passive-sonar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon: naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

1.9.11. Los Angeles-Class Submarine



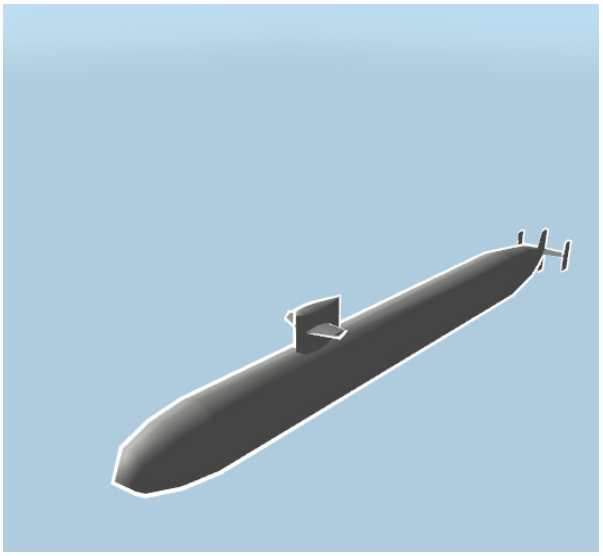
- 1:1:4:225:3:4:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-gener-ator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 1
  - passive-sonar-signature: 0.75
  - radar-signature: 3
  - visual-signature: 1.5

1.9.12. Ohio-class Submarine



- 1:1:4:225:1:0:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 12.861111 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-gener-ator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon-3: ugm-133-strategic-missile-launcher.sysdef
  - weapon: \ugm-133-strategic-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

1.9.13. Oscar-class Submarine



- 1:1:4:222:2:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 16.38888888889 m/s
- Ordered speed: 4.444444444444 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

1.9.14. REMUS UUV



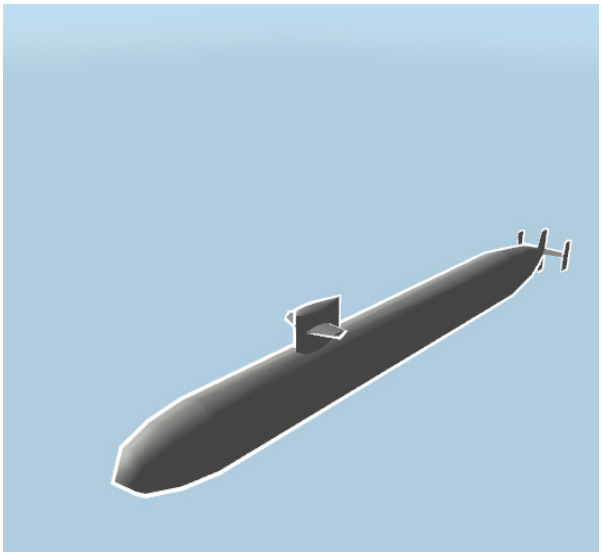
- 1:1:4:225:8:1:0:1
- Can embark: True
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 1.388889 m/s
- Ordered speed: 1.388889 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 0
  - mad-signature: 0.3
  - passive-sonar-signature: 2
  - radar-signature: 0
  - visual-signature: 0

1.9.15. Romeo-class Submarine



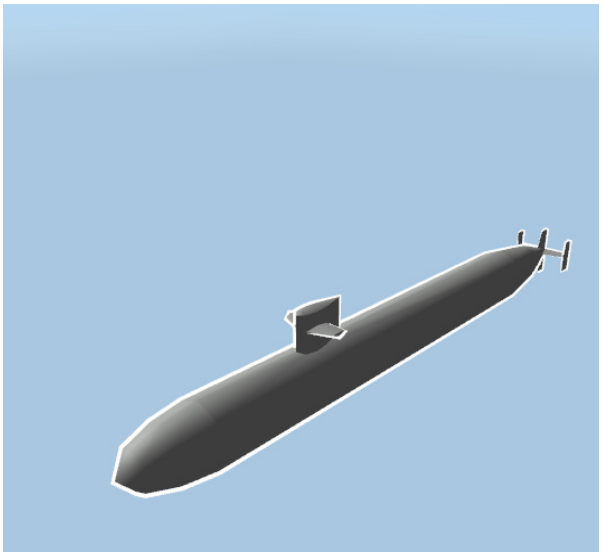
- 1:1:4:222:5:4:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 7.716667 m/s
- Ordered speed: 4.166667 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.5
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 1
  - radar-signature: 3
  - visual-signature: 1.5

1.9.16. Rubis-Class Submarine



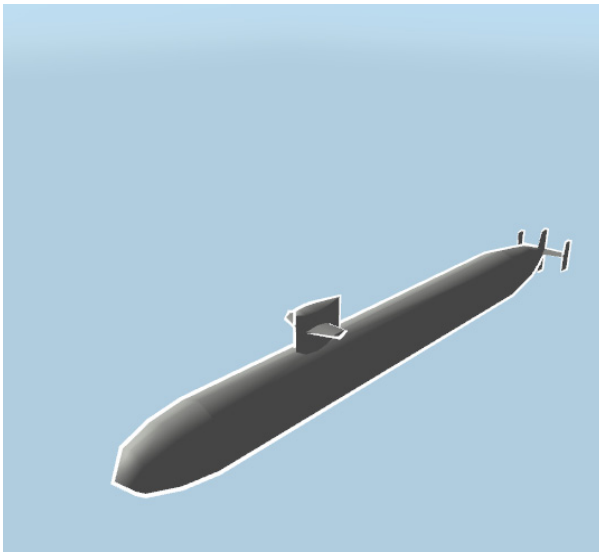
- 1:1:4:71:3:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: missile-warhead.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.17. Scorpene-class Submarine



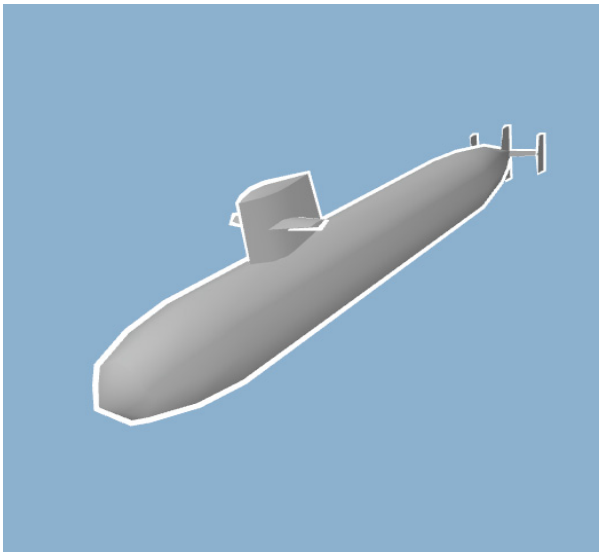
- 1:1:4:176:5:1:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 11.66666666667 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.18. Siera II-class Submarine



- 1:1:4:222:3:5:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 17.5 m/s
- Ordered speed: 5 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

1.9.19. Sodermanland-class Submarine



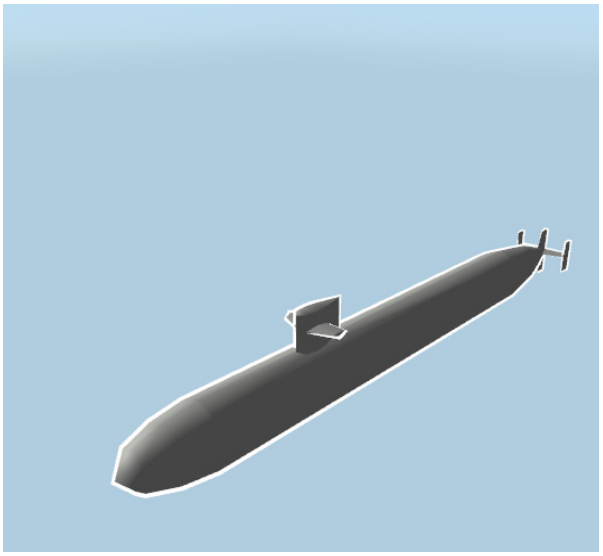
- 1:1:4:205:5:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 4.444444444444 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

1.9.20. Song-class Submarine



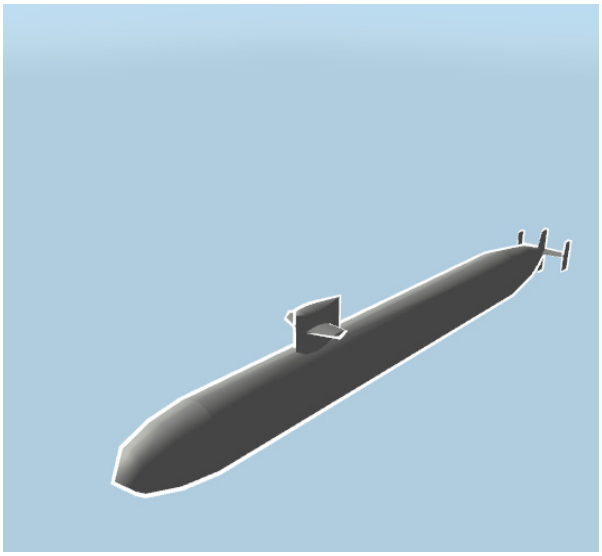
- 1:1:4:45:5:2:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 30.388889 m/s
- Ordered speed: 6.944444 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.5
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 1
  - radar-signature: 3
  - visual-signature: 1.5

1.9.21. Trafalgar-class Submarine



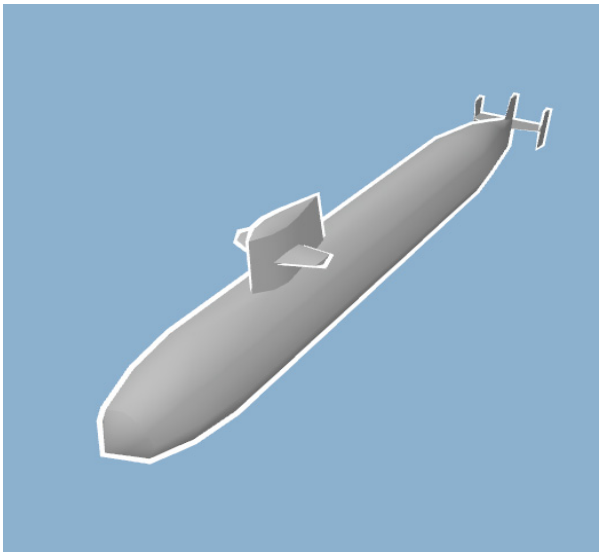
- 1:1:4:224:3:1:1:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.38888888889 m/s
- Ordered speed: 11.11111111111 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.22. Triomphant-Class Submarine



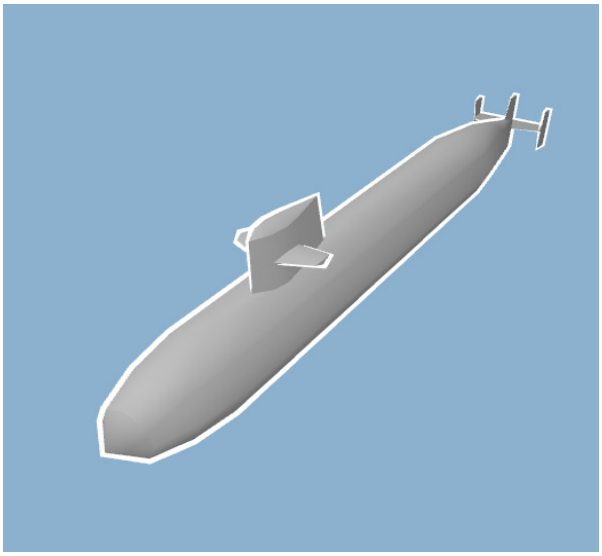
- 1:1:4:71:1:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: missile-warhead.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.23. Type 093 (Shang-class) Submarine



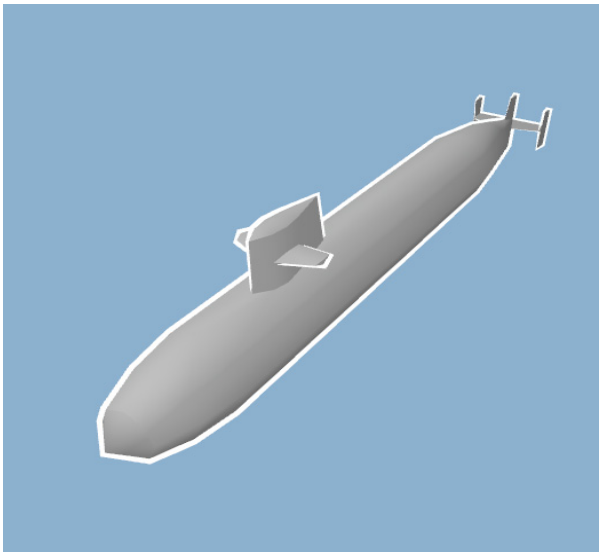
- 1:1:4:45:3:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 11.94444444445 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.24. Type 094 (Jin-class) Submarine



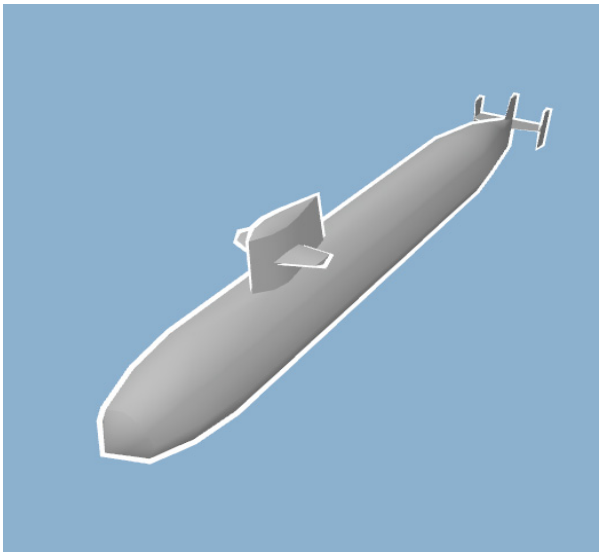
- 1:1:4:45:1:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 11.94444444445 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.25. Type 209 Submarine



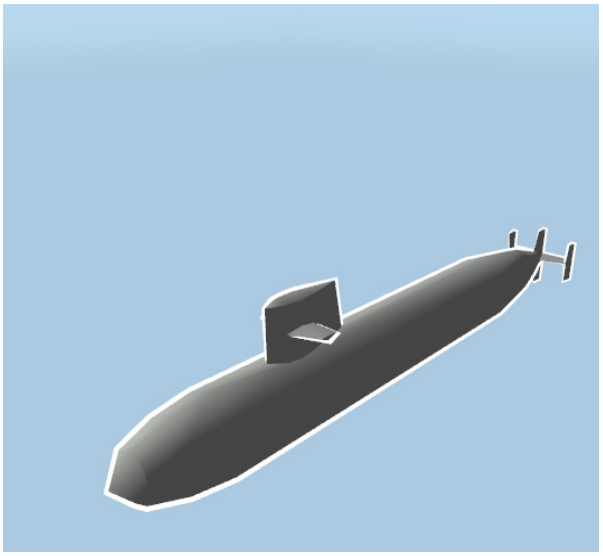
- 1:1:4:78:5:4:3:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 11.66666666667 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.5
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 1
  - radar-signature: 3
  - visual-signature: 1.5

1.9.26. Type 212 Submarine



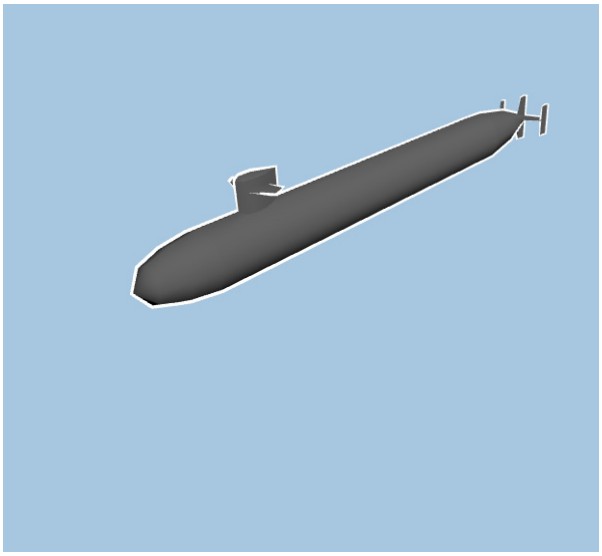
- 1:1:4:106:5:4:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 3.333333333333 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.27. Ula-class Submarine



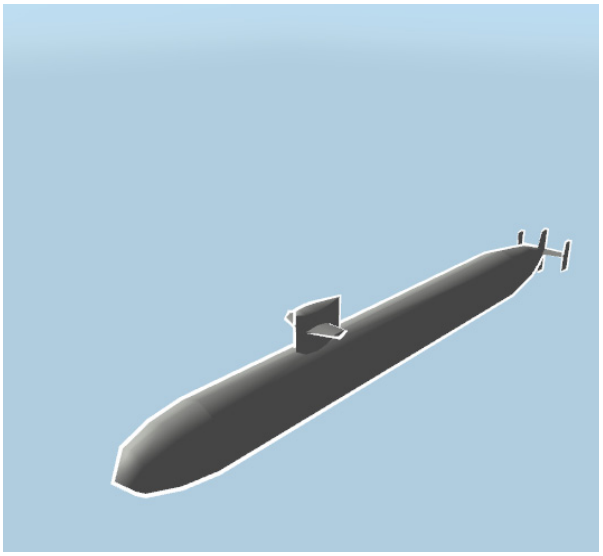
- 1:1:4:163:5:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 11.94444444445 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

1.9.28. Vanguard-class Submarine



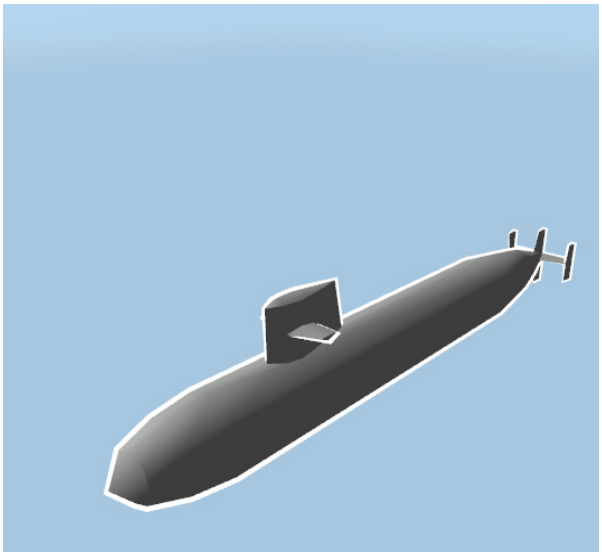
- 1:1:4:224:1:1:1:2
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 11.11111111111 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.75
  - radar-signature: 3
  - visual-signature: 1.5

1.9.29. Victor II-class Submarine



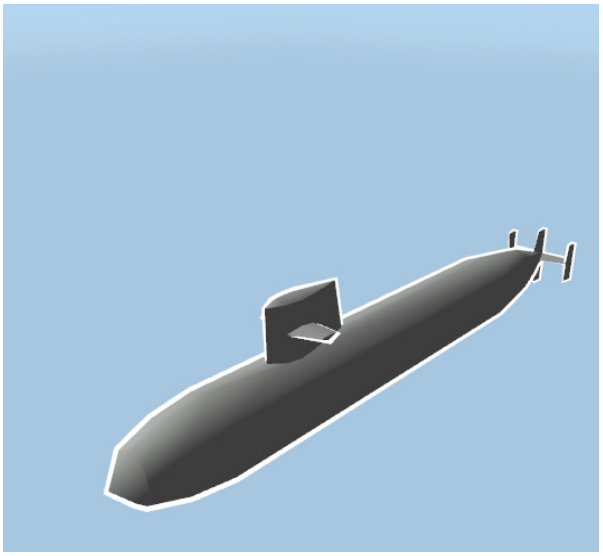
- 1:1:4:222:3:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 16.38888888889 m/s
- Ordered speed: 5 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor-3: passive-sonar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 2

1.9.30. Victoria-class Submarine



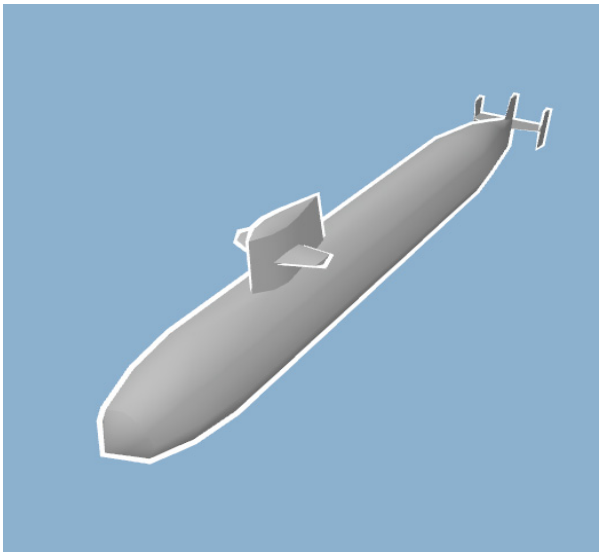
- 1:1:4:39:5:1:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 103.6111111111 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: periscope.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.75
  - radar-signature: 3
  - visual-signature: 1.5

1.9.31. Walrus-class submarine



- 1:1:4:153:5:1:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 11.94444444445 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsur-face-dynamics.sysdef
  - other-10: tdl-subsur-face-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.75
  - radar-signature: 3
  - visual-signature: 1.5

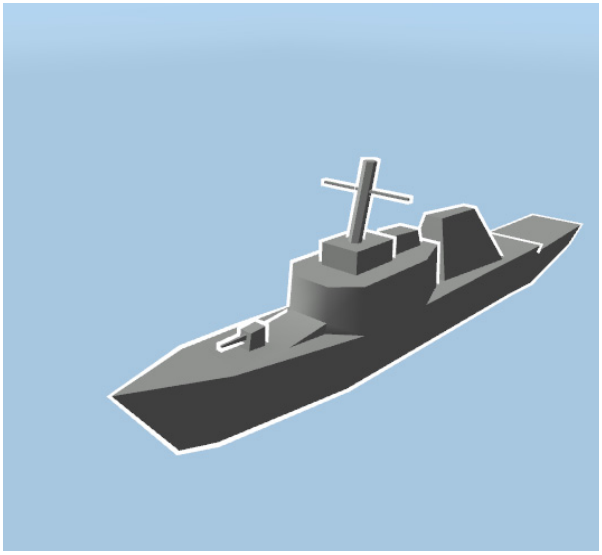
1.9.32. Yuan-class Submarine



- 1:1:4:45:5:4:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 2.222222222221 m/s
- Systems:
  - damage: subsurface-default.sysdef
  - movement: subsurface-dynamics.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: periscope.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon: missile-warhead.sysdef
- Sensor signatures:
  - active-sonar-signature: 0.75
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 0.5
  - radar-signature: 3
  - visual-signature: 1.5

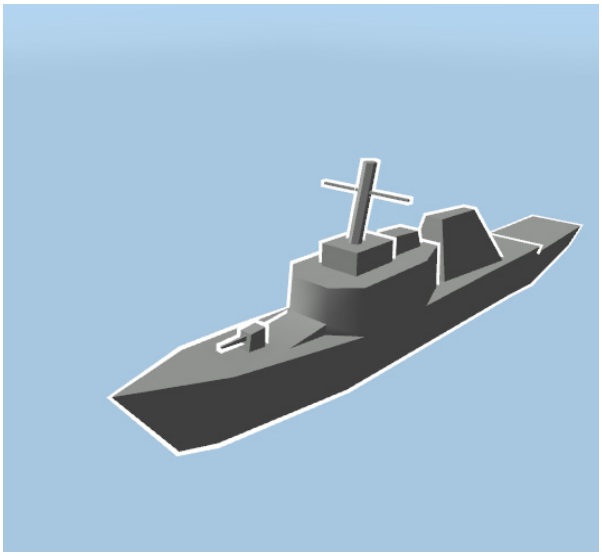
1.10. Surface

1.10.1. Admiral Grigorovich-class Frigate



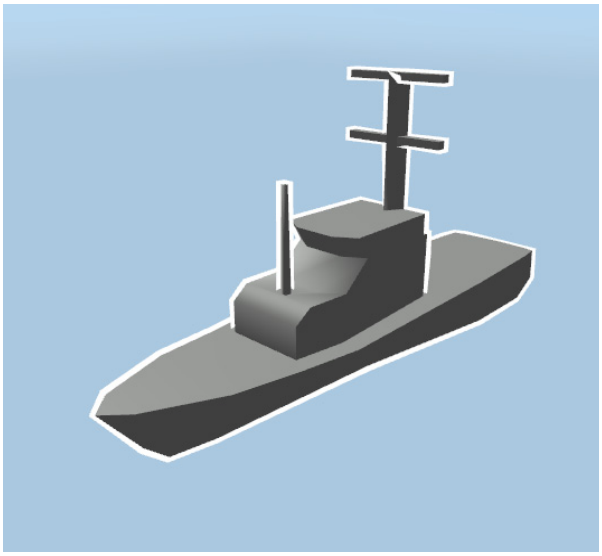
- 1:1:3:222:6:13:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 7.5 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 10

1.10.2. Ahmad Yani-class Frigate



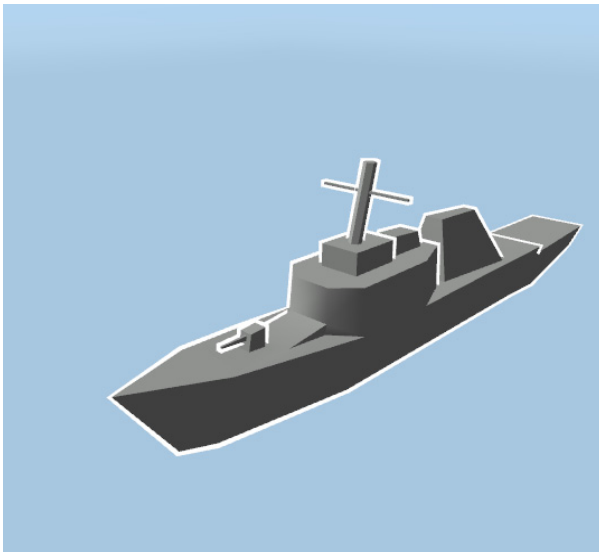
- 1:1:3:100:50:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 14.44444444444 m/s
- Ordered speed: 9.166666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.3. Albatros-class Fast Attack



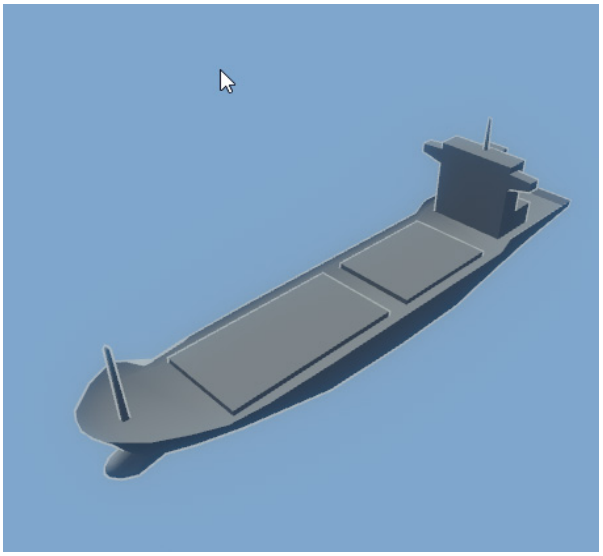
- 1:1:3:217:7:4:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 16.66666666666 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.4. Alta-class Minehunter



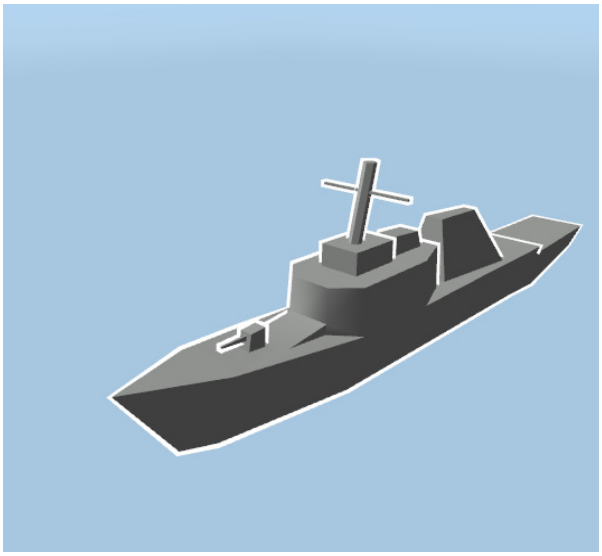
- 1:1:3:163:8:3:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other: naval-mine-sweep.sysdef
  - sensor: active-sonar-sensor.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.5. Antonov-class



- 1:1:3:222:16:88:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 7.7 m/s
- Ordered speed: 6 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.6. Aquitaine-class Frigate



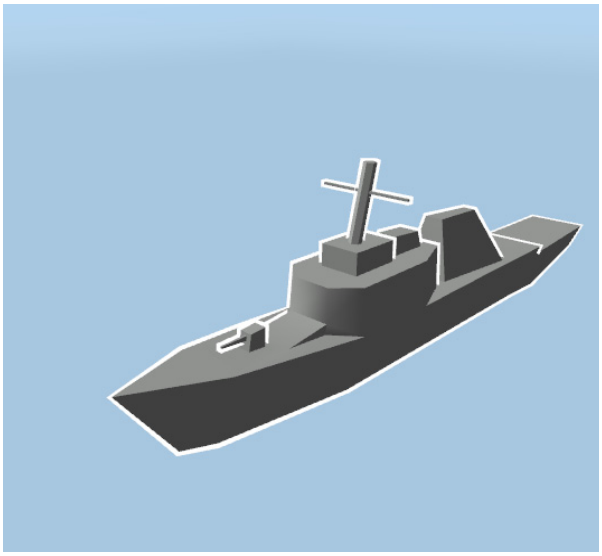
- 1:1:3:71:6:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.7. Arleigh Burke-class Destroyer



- 1:1:3:225:4:1:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 16.66666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: ddg-embedded-support-craft.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor-4: infrared-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon-3: MK45NavalGun.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: AswMissile.sysdef
  - weapon-6: phalanx-20mm-gun.sysdef
  - weapon: TLAM-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.8. Asagiri-class Destroyer



- 1:1:3:110:5:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other: iff-tran-sponder.sysdef
  - sensor-2: visual-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.9. Auto Ferry



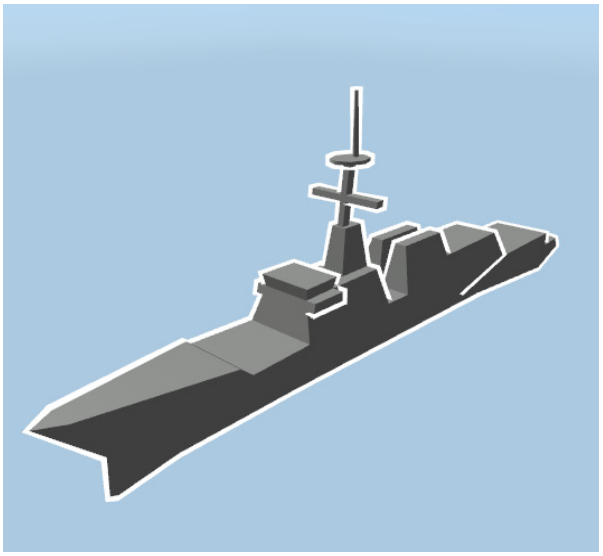
- 1:1:3:0:80:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 11.277778 m/s
- Ordered speed: 8.5 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 50
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 50
  - visual-signature: 45

1.10.10. BM-28 Sea Lady Trawler



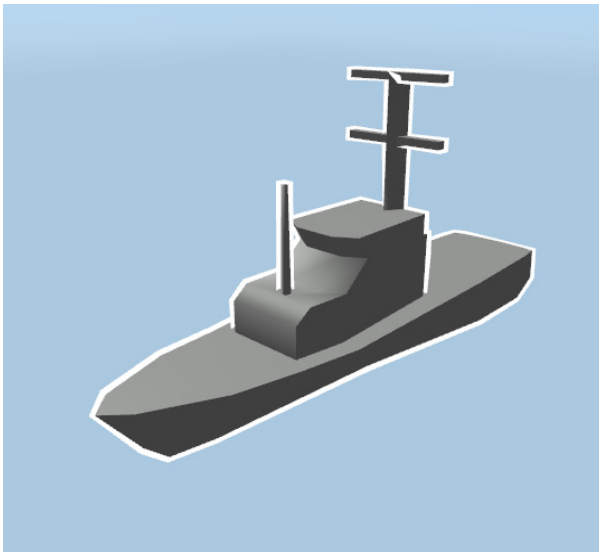
- 1:1:3:0:86:3:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Has navigation data.
- Maximum speed: 5.444445 m/s
- Ordered speed: 4.166666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 4
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 3
  - radar-signature: 30
  - visual-signature: 15

1.10.11. Bay-class DLS



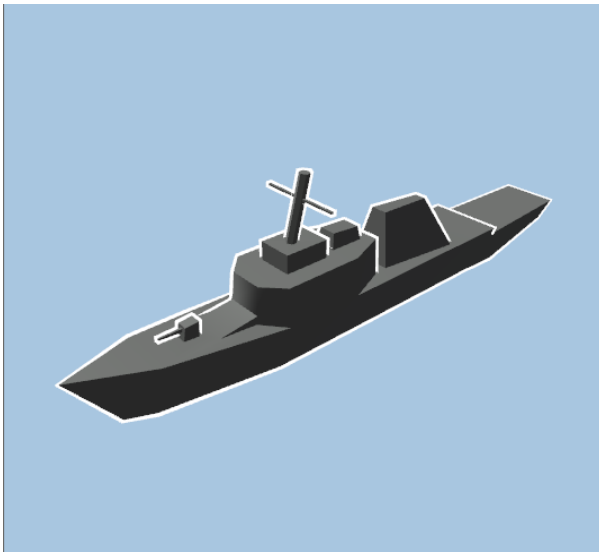
- 1:1:3:224:9:1:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 9.166666666667 m/s
- Ordered speed: 7.777777777778 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.12. Bay-class Patrol Boat



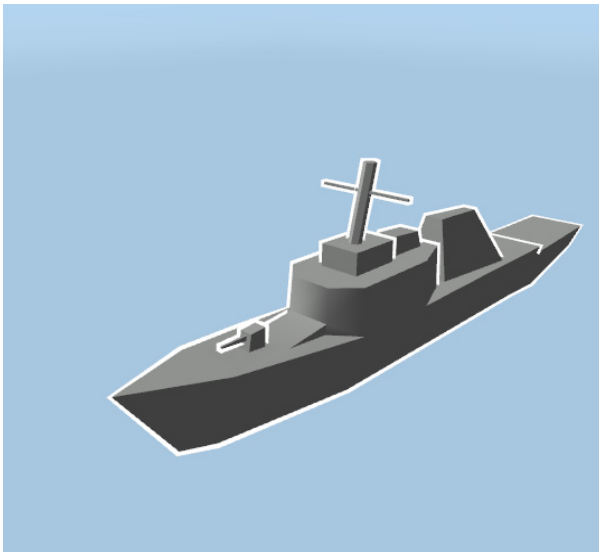
- 1:1:3:13:7:4:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 5.55555555556 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.13. Brandenburg-class Frigate



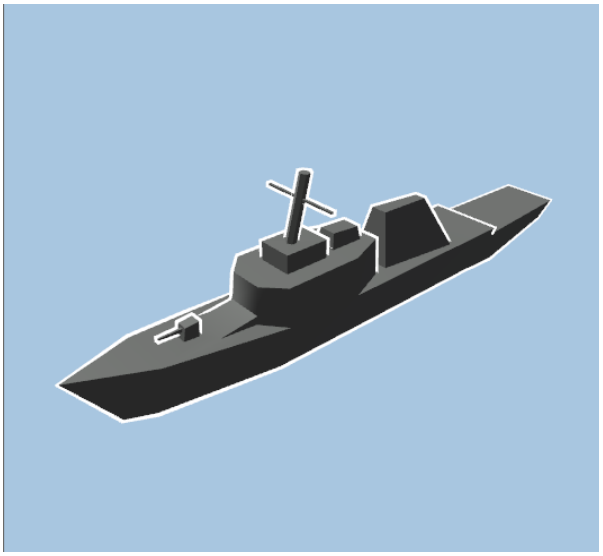
- 1:1:3:78:6:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: 76mm-navalgun.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.14. Braunschweig-class Corvette



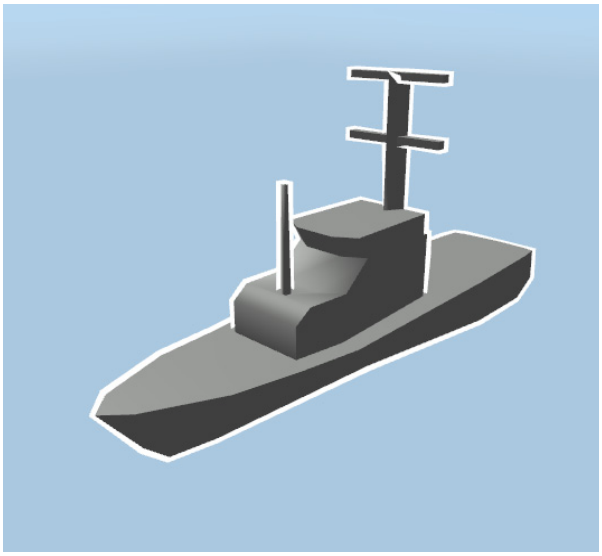
- 1:1:3:78:50:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 13.33333333333 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon-3: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.15. Bremen-class Frigate



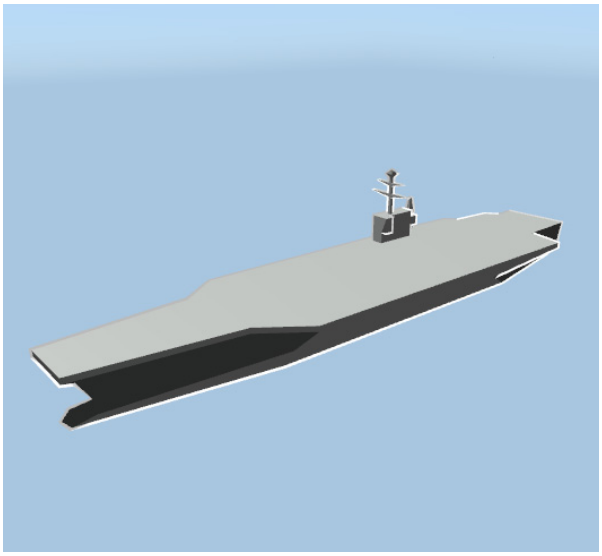
- 1:1:3:78:6:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.16. Cape-class Patrol Boat



- 1:1:3:13:7:5:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 5.55555555556 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.17. Charles De Gaulle R91



- 1:1:3:71:1:1:1:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.18. Container Ship Loaded



- 1:1:3:0:61:1:1:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 6.7 m/s
- Ordered speed: 6 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.19. Container Ship



- 1:1:3:0:61:1:0:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 7.7 m/s
- Ordered speed: 6 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.20. Cruise Ship



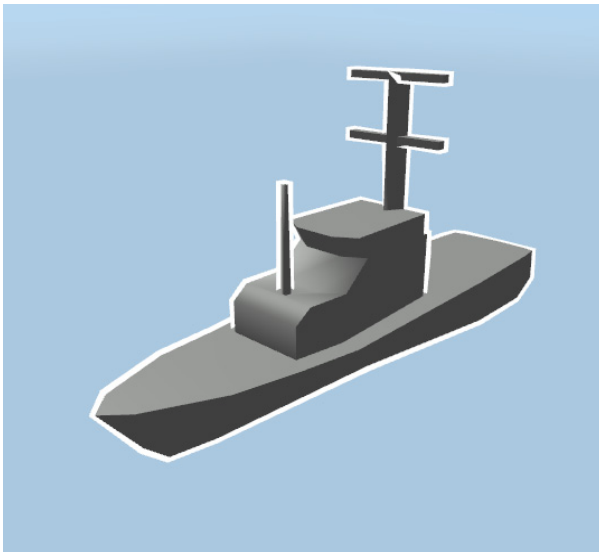
- 1:1:3:0:61:3:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 11.277778 m/s
- Ordered speed: 16 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 50
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 50
  - visual-signature: 45

1.10.21. DDG-Aegis



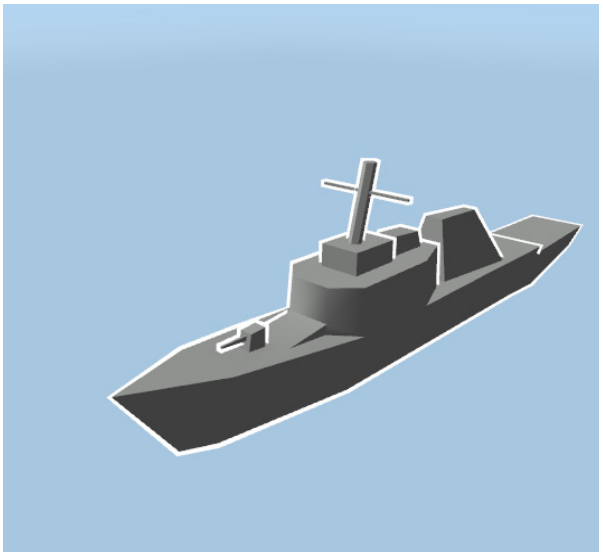
- 1:1:3:225:4:1:50:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 16.66666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: ddg-embedded-support-craft.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor-3: radar-munition-sensor.sysdef
  - sensor-4: infrared-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon-3: MK45NavalGun.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: AswMissile.sysdef
  - weapon-7: aegis-abm-missile-launcher.sysdef
  - weapon: TLAM-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.22. Dabur-class Patrol Boat



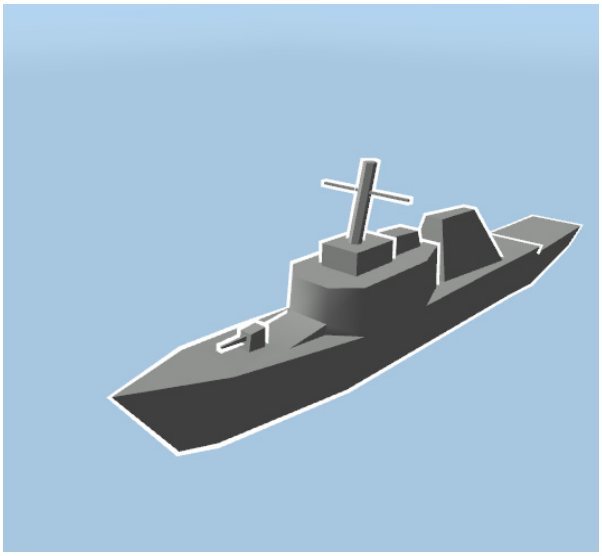
- 1:1:3:105:7:6:-1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 14.72222222222 m/s
- Ordered speed: 10.55555555556 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.23. De Zeven Provincien Class Frigate



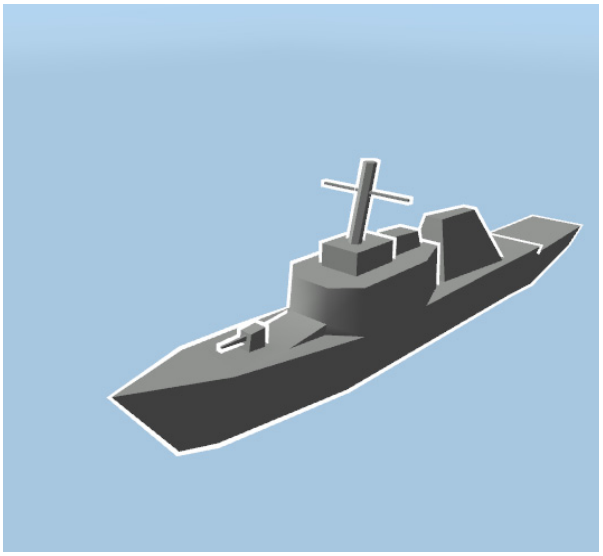
- 1:1:3:153:6:4:0:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-3: vertical-missile-launcher.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.24. Delhi-class Destroyer



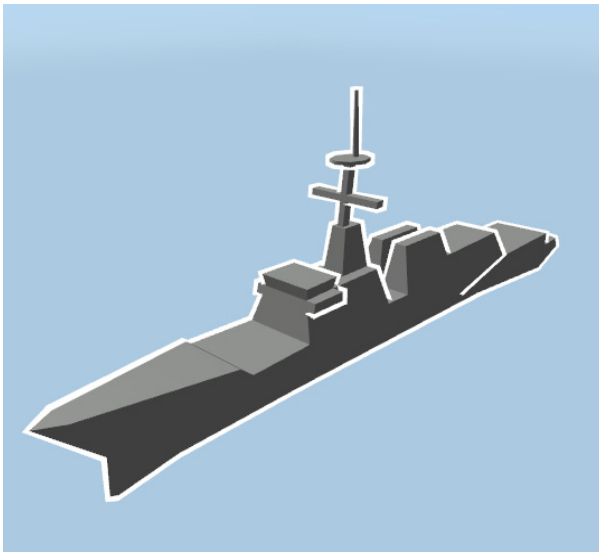
- 1:1:3:99:4:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 14.44444444444 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other: iff-tran-sponder.sysdef
  - sensor-2: visual-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.25. Durand de la Penne-class Destroyer



- 1:1:3:106:4:1:1:3
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other: iff-tran-sponder.sysdef
  - sensor-2: visual-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-3: naval-mine-deployment.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.26. Echo-class Survey Ship



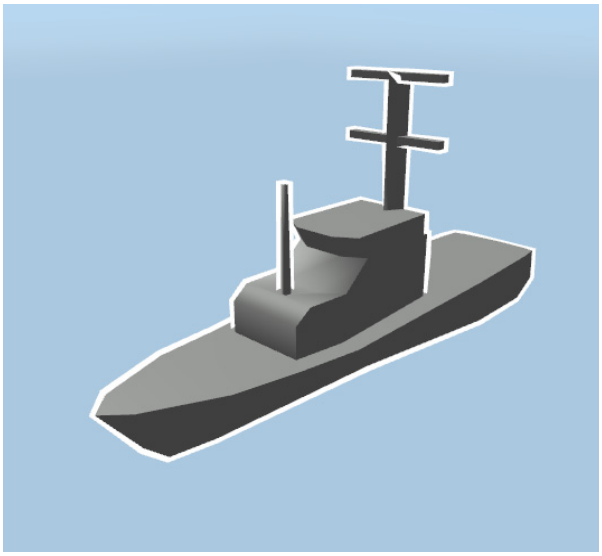
- 1:1:3:224:16:30:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 7.777777777776 m/s
- Ordered speed: 5.55555555556 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 5
  - radar-signature: 40
  - visual-signature: 25

1.10.27. Elizabeth Coastal Freighter



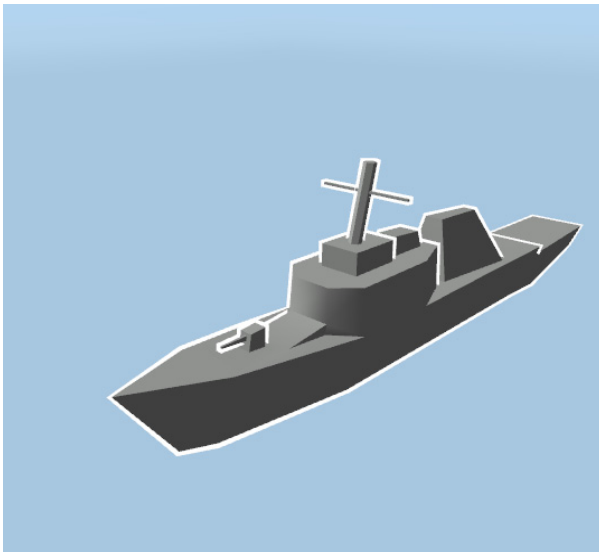
- 1:1:3:0:17:11:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 7.7 m/s
- Ordered speed: 6 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.28. Eridan-class Minehunter



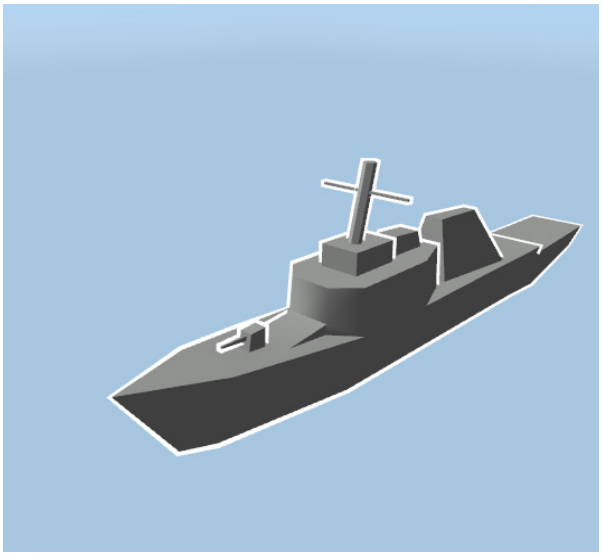
- 1:1:3:71:8:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 7.777777777778 m/s
- Ordered speed: 4.166666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.29. F-22P Zulfiquar-class Frigate



- 1:1:3:165:6:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: spot-report-generator.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.30. Fatahillah-class Frigate



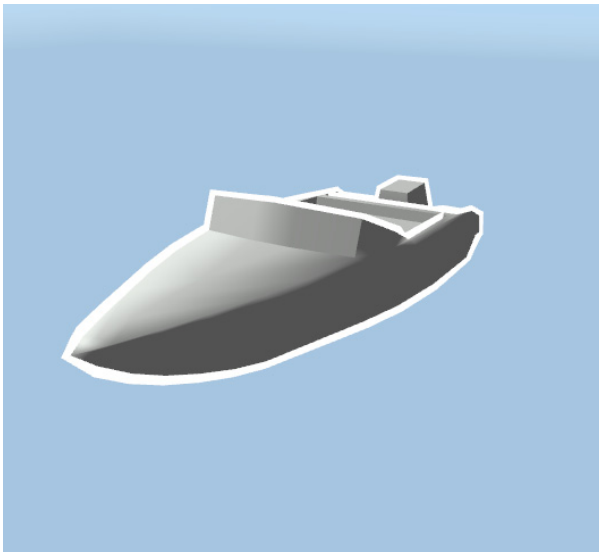
- 1:1:3:100:6:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 10.83333333333 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: spot-report-generator.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon-3: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.31. Fishing Boat



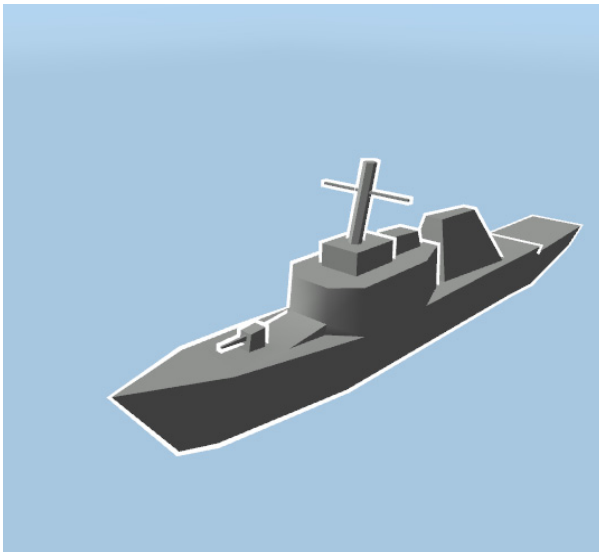
- 1:1:3:0:61:4:0:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Has navigation data.
- Maximum speed: 5.444445 m/s
- Ordered speed: 4.166666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 4
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 3
  - radar-signature: 30
  - visual-signature: 15

1.10.32. Fleet-class USV



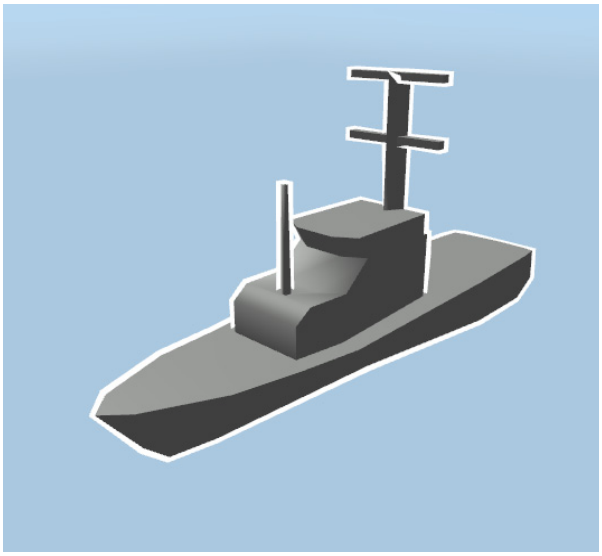
- 1:1:3:225:19:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: surface-small-craft.sysdef
  - movement: small-boat.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0.5
  - radar-signature: 20
  - visual-signature: 15

1.10.33. Floreal-class Frigate



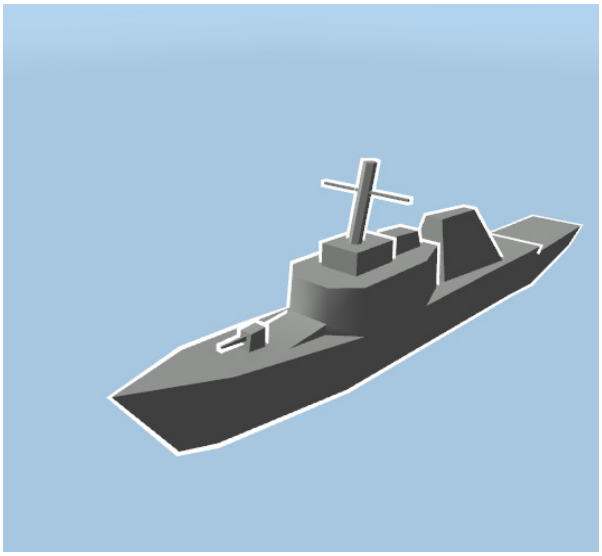
- 1:1:3:71:6:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.34. Flyvefisken-class Patrol Boat



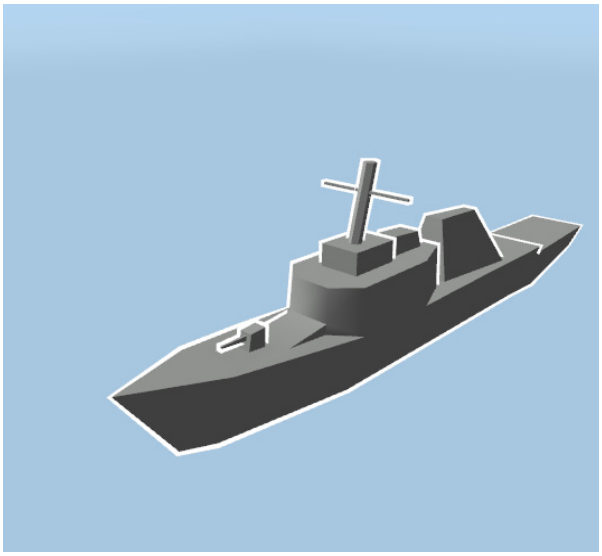
- 1:1:3:57:7:4:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.35. Frankenthal-class Minehunter



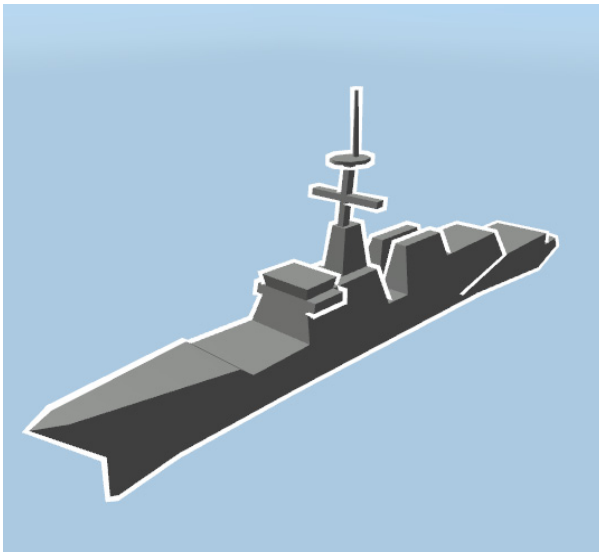
- 1:1:3:78:8:6:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 9.166666666667 m/s
- Ordered speed: 5.833333333333 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.36. Fridtjof Nansen-class



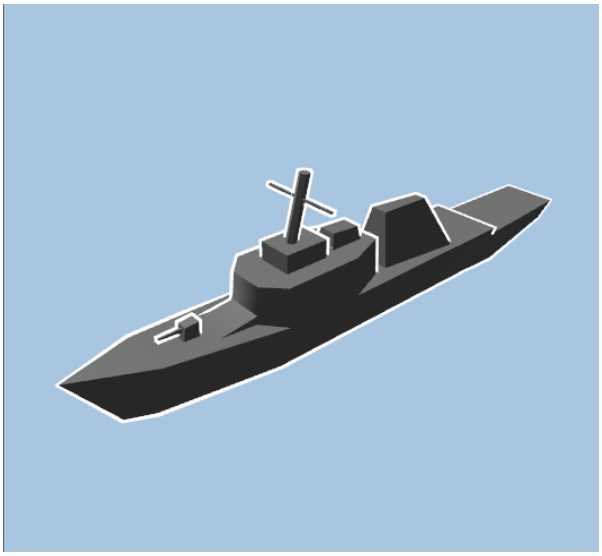
- 1:1:3:163:50:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 13.33333333333 m/s
- Ordered speed: 8.055555555556 m/s
- Systems:
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor-3: active-sonar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.37. Gaeta-class Minehunter



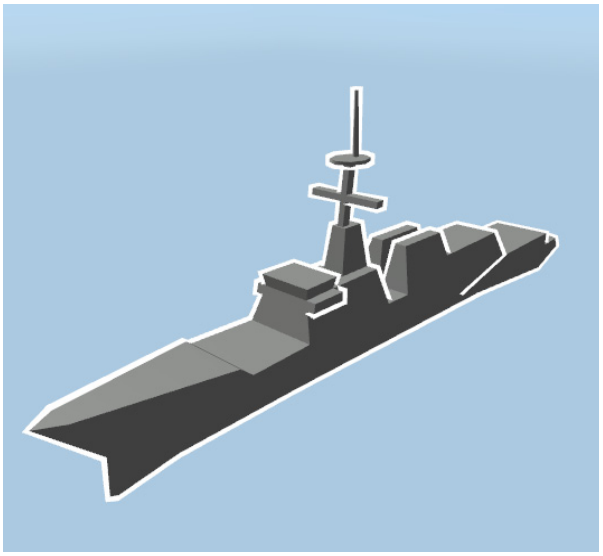
- 1:1:3:106:8:1:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16 m/s
- Ordered speed: 16 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other: naval-mine-sweep.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 6
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 4
  - radar-signature: 25
  - visual-signature: 10

1.10.38. Gepard-class Frigate



- 1:1:3:222:6:11:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 14.44444444444 m/s
- Ordered speed: 7.5 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 10

1.10.39. Grisha-class Corvette



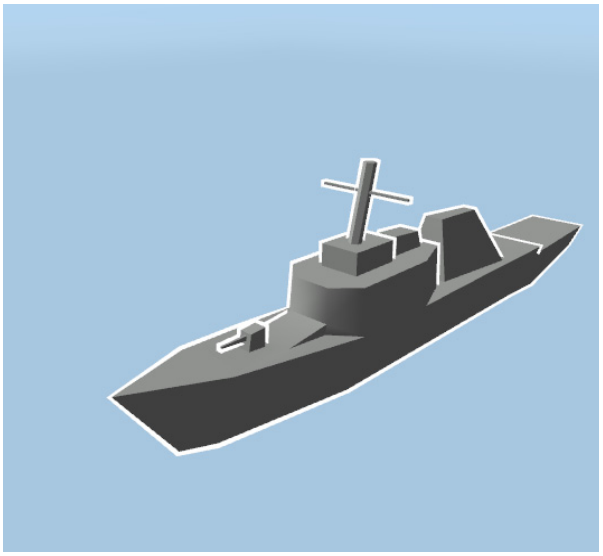
- 1:1:3:222:50:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 17.5 m/s
- Ordered speed: 7.5 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon-3: naval-mine-deployment.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 10

1.10.40. Guided Missile Destroyer



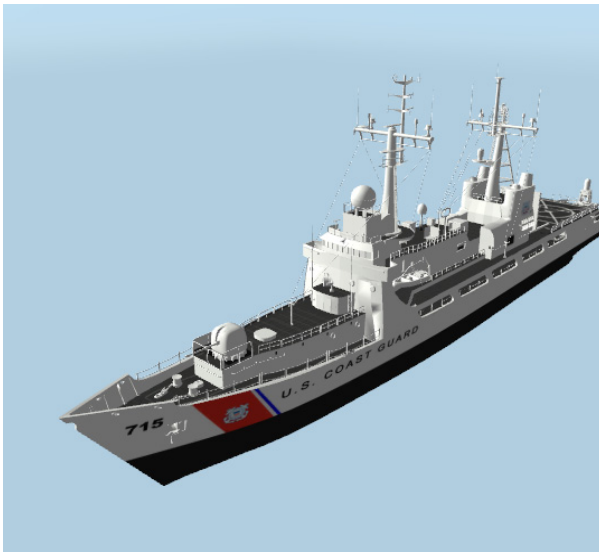
- 1:1:3:225:4:0:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 16.5 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-4: vertical-missile-launcher.sysdef
  - weapon: TLAM-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.41. Halifax-class Frigate



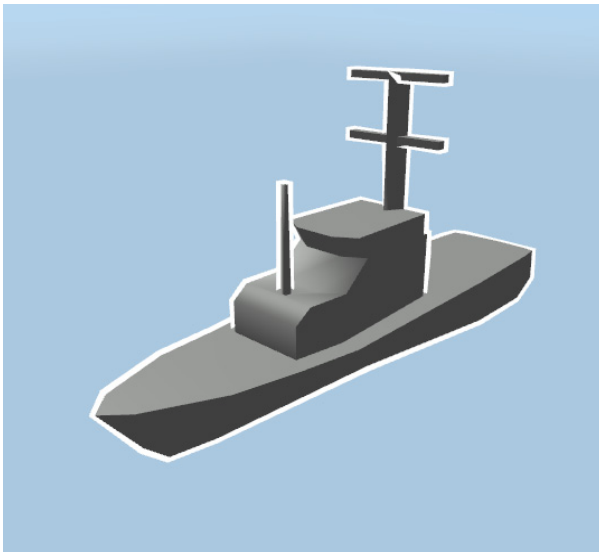
- 1:1:3:39:6:1:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: vertical-missile-launcher.sysdef
  - weapon-5: MK45NavalGun.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.42. Hamilton Class Cutter WHEC



- 1:1:3:225:62:1:5:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.055555555556 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor-3: active-sonar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.43. Hamina Class Fast Attack



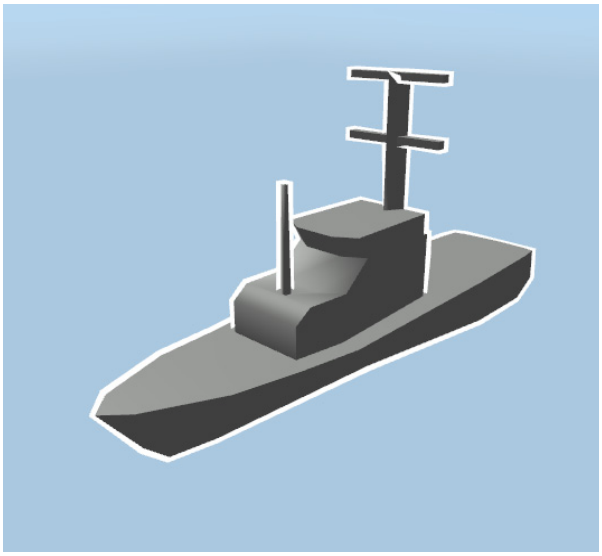
- 1:1:3:70:64:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 16.66666666666 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.44. Harpers Ferry-class



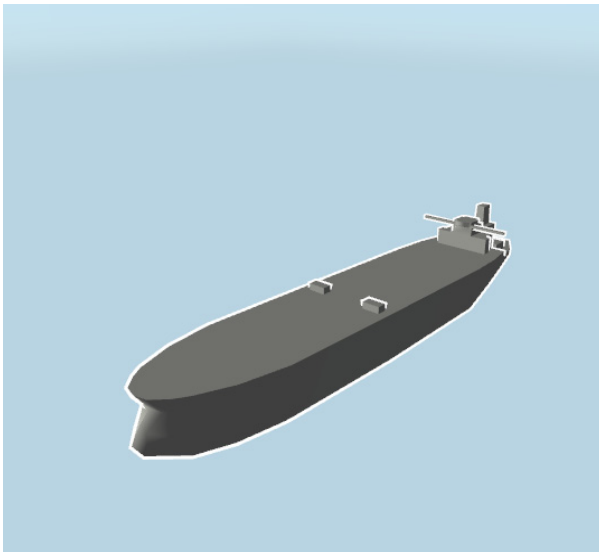
- 1:1:3:225:9:1:9:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 16 m/s
- Ordered speed: 16 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 30
  - visual-signature: 25

1.10.45. Hauk-class Fast Attack



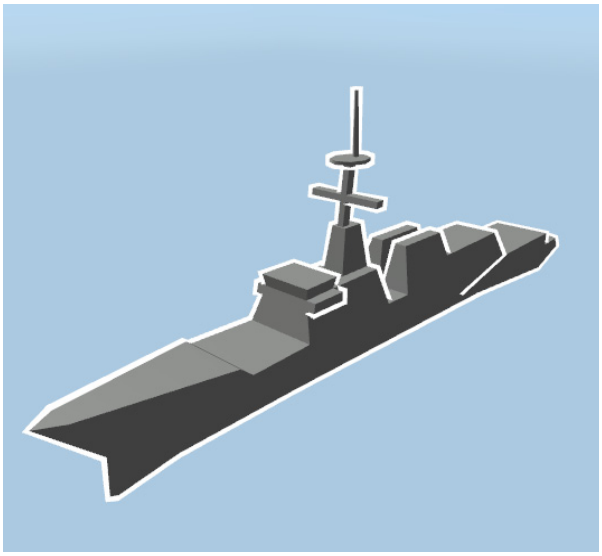
- 1:1:3:163:7:2:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.66666666666 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-3: MK45NavalGun.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.46. Henry J Kaiser-class Oiler



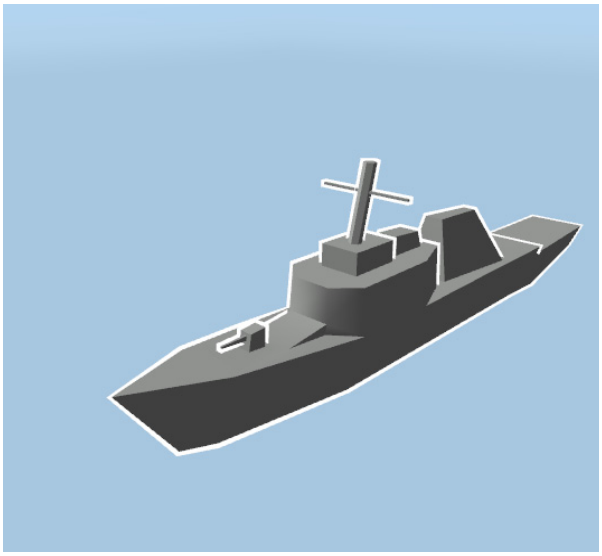
- 1:1:3:225:17:6:-1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.47. Holland Class OPV



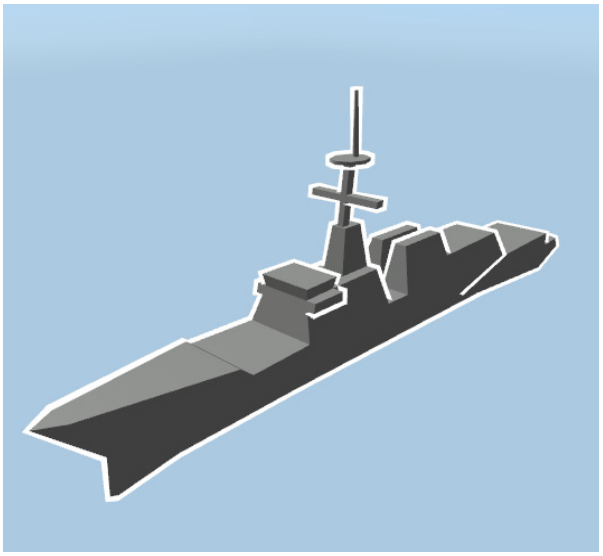
- 1:1:3:153:7:1:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 11.05555555556 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.48. Horizon-class Destroyer



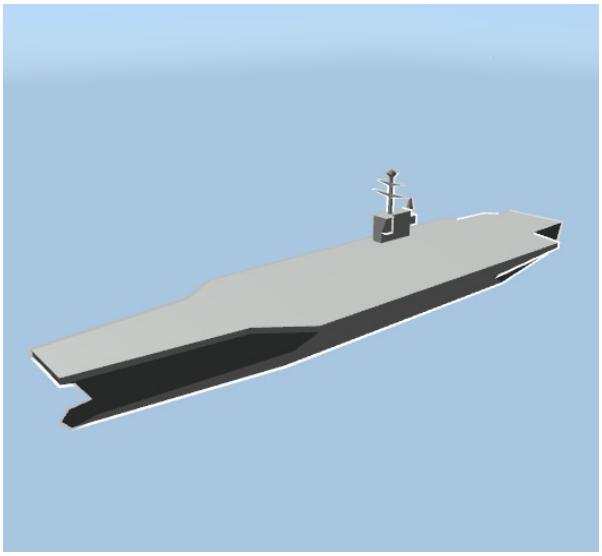
- 1:1:3:106:4:3:1:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-5: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon: naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.49. Hunt-class Minehunter



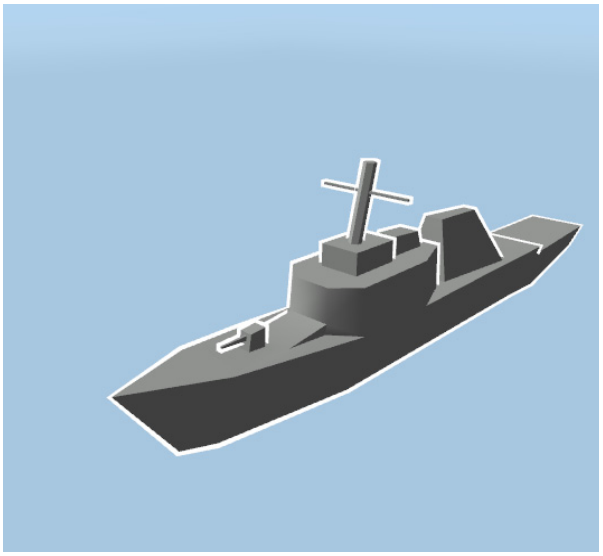
- 1:1:3:224:8:1:1:3
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 8.611111111111 m/s
- Ordered speed: 4.166666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-2: naval-mine-sweep.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 10

1.10.50. Invincible-class Carrier



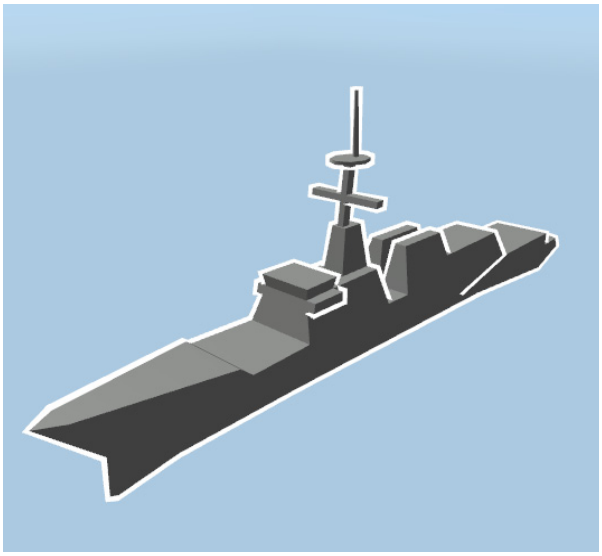
- 1:1:3:224:12:1:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 10.83333333333 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor-2: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.51. Iroquois-class Destroyer



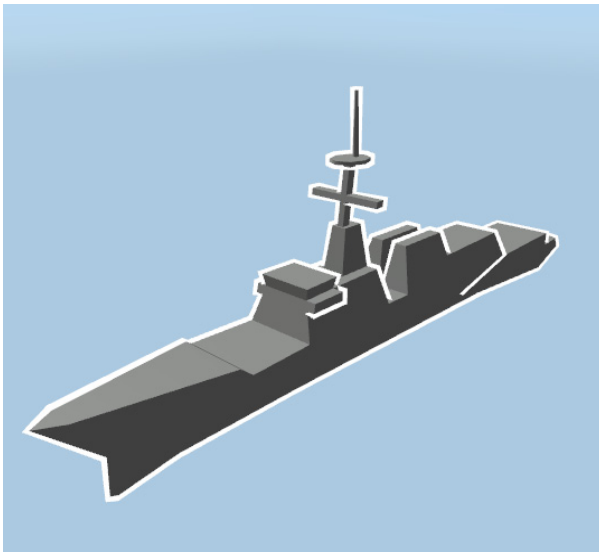
- 1:1:3:39:4:1:-1:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-receiver.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: MK45NavalGun.sysdef
  - weapon-5: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-6: MK45NavalGun.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.52. Island-class Patrol Vessel



- 1:1:3:105:7:3:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 8.333333333331 m/s
- Ordered speed: 5.55555555556 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.53. Jacinto-class Corvette



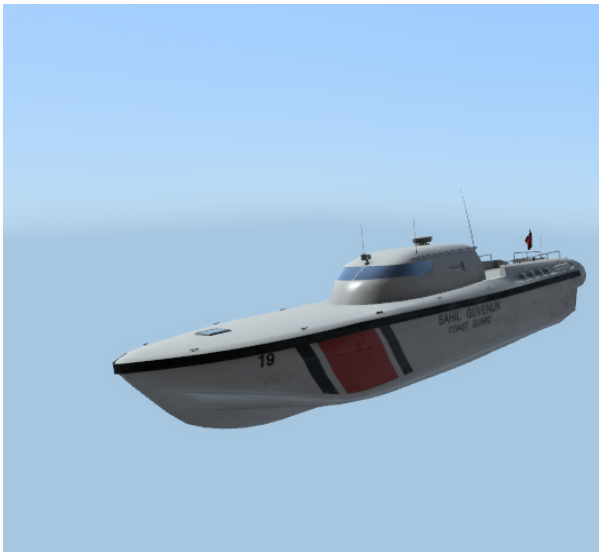
- 1:1:3:173:50:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 5.833333333333 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 10

1.10.54. Jet Ski



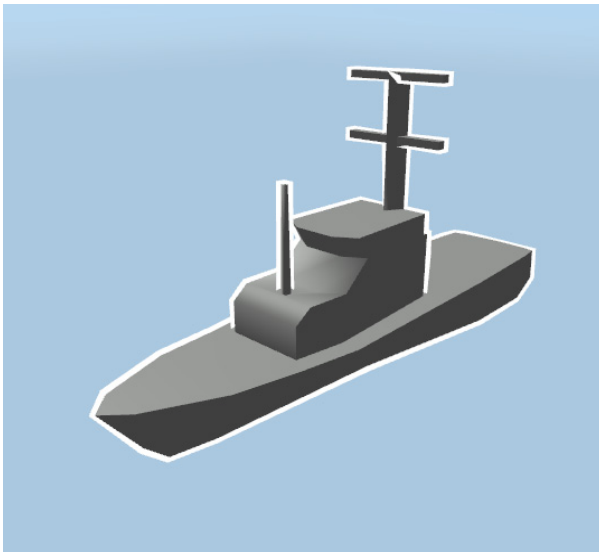
- 1:1:3:0:61:9:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 25 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 1
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 9
  - visual-signature: 5

1.10.55. KAAN 19 Class Fast Patrol Craft



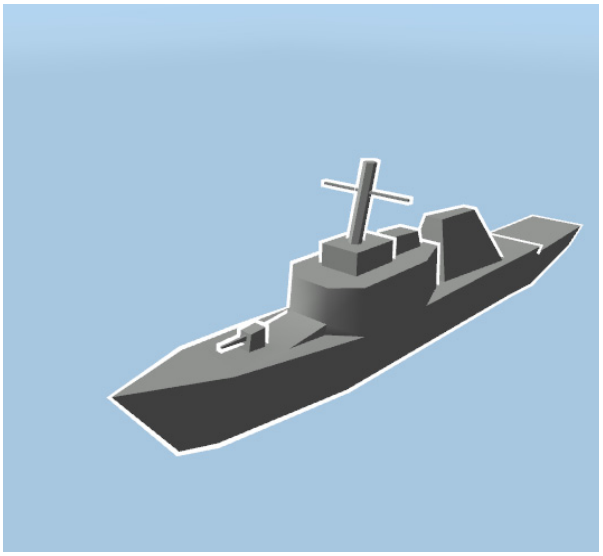
- 1:1:3:218:7:8:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 8 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.56. KCR-40 Clurit Class Fast Attack



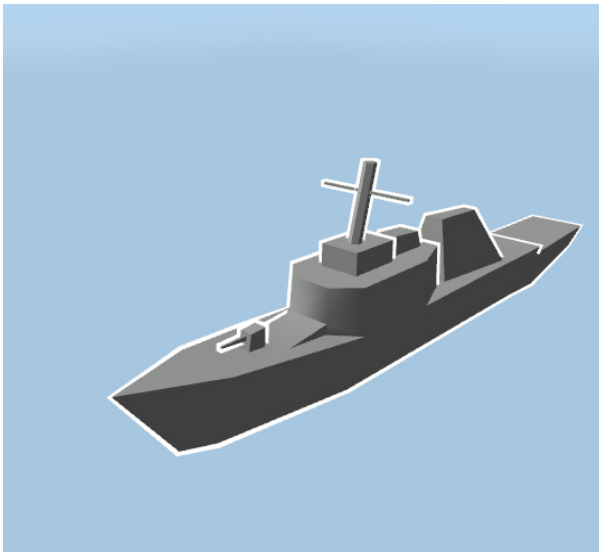
- 1:1:3:100:64:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.57. KD-III-class Destroyer



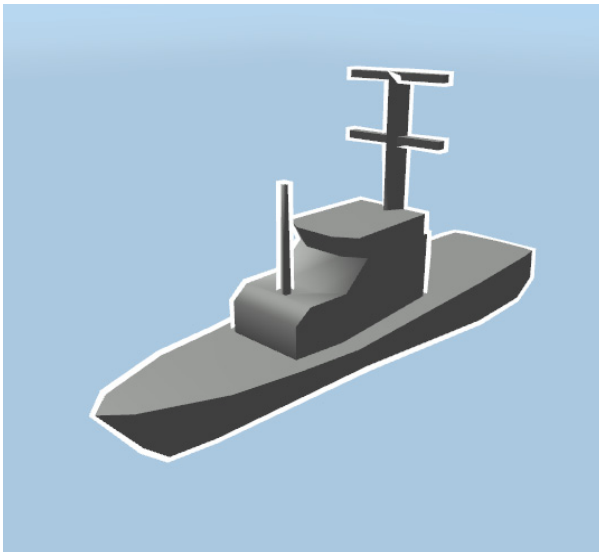
- 1:1:3:120:4:2:1:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon-2: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-4: vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.58. Karel Doorman Class Frigate



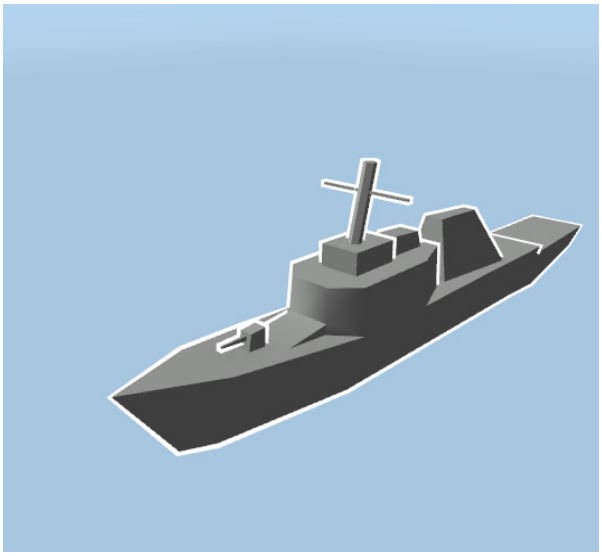
- 1:1:3:153:6:6:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-3: vertical-missile-launcher.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.59. Keeper Class (WLM)



- 1:1:3:225:62:9:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 6.111111111111 m/s
- Ordered speed: 4.166666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.60. Khareff-class Corvette



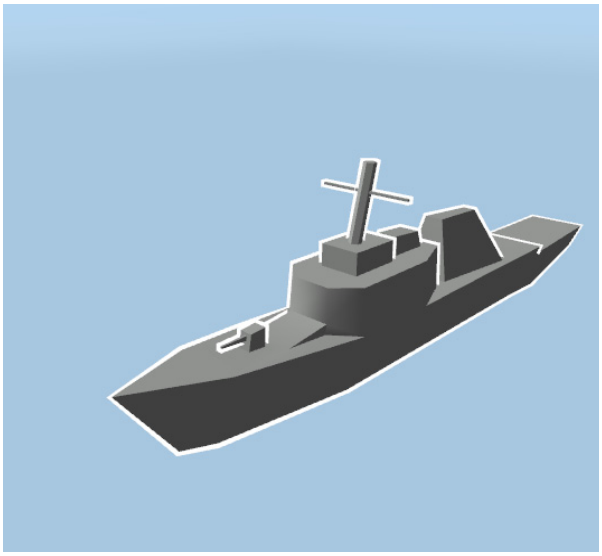
- 1:1:3:164:50:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 14.44444444444 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-3: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.61. Kingston Class Patrol



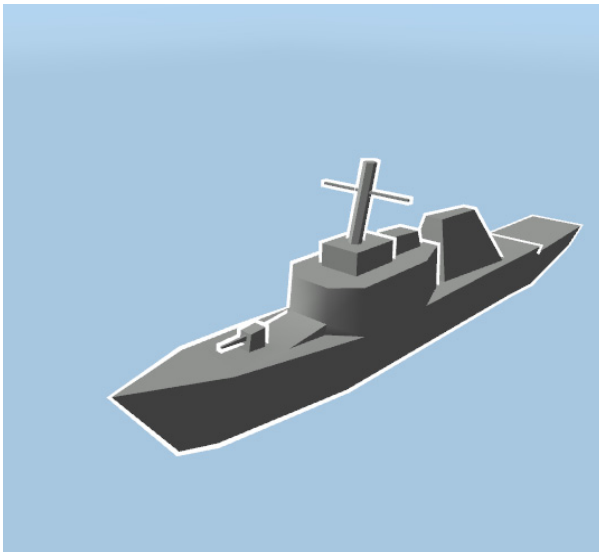
- 1:1:3:39:62:1:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 7.716666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: naval-mine-sweep.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.62. Kirov-class Guided Missile Cruiser



- 1:1:3:222:3:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: ddg-embedded-support-craft.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: infrared-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: AswMissile.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.63. Kolkata-class Destroyer



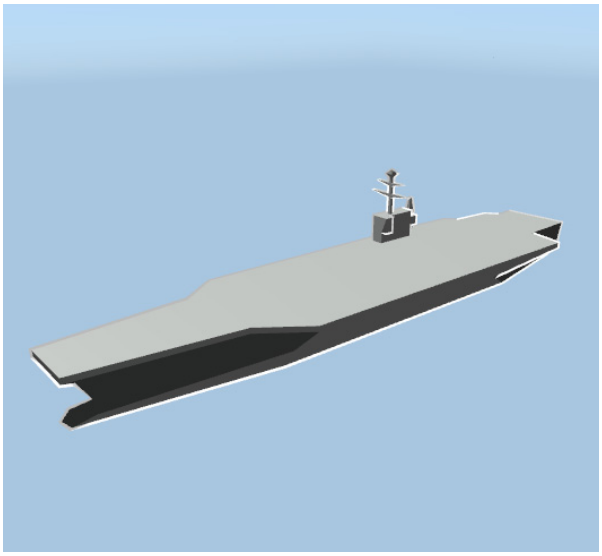
- 1:1:3:99:4:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other: iff-tran-sponder.sysdef
  - sensor-2: visual-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: vertical-missile-launcher.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.64. Krivak-class Guided Missile Frigate



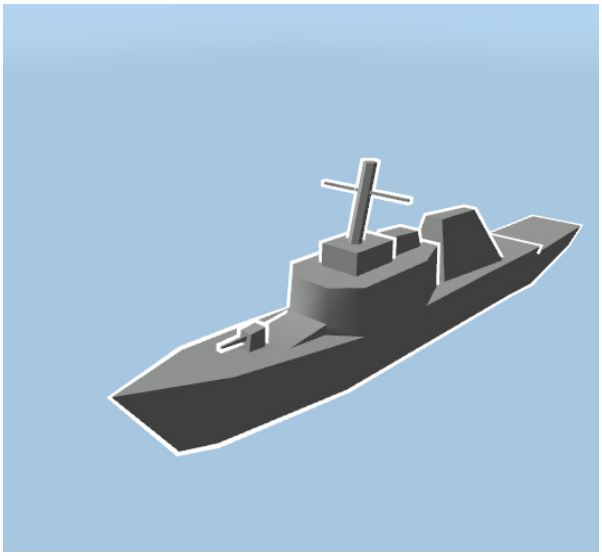
- 1:1:3:222:6:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 15.4333 m/s
- Ordered speed: 16 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 10

1.10.65. Kuznetsov Class



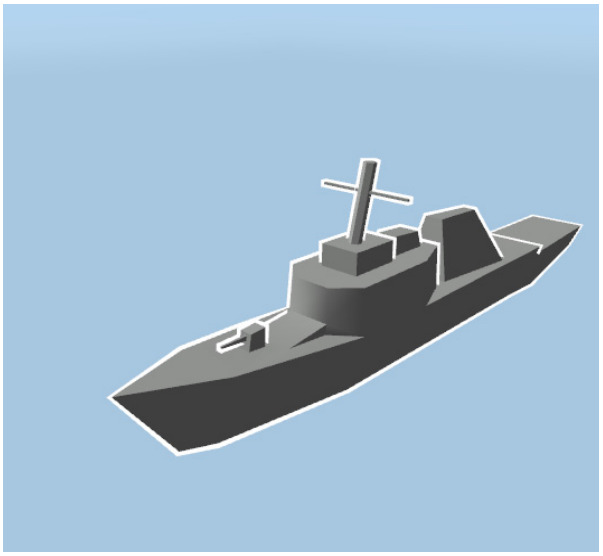
- 1:1:3:222:1:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.66. L 14 Albion



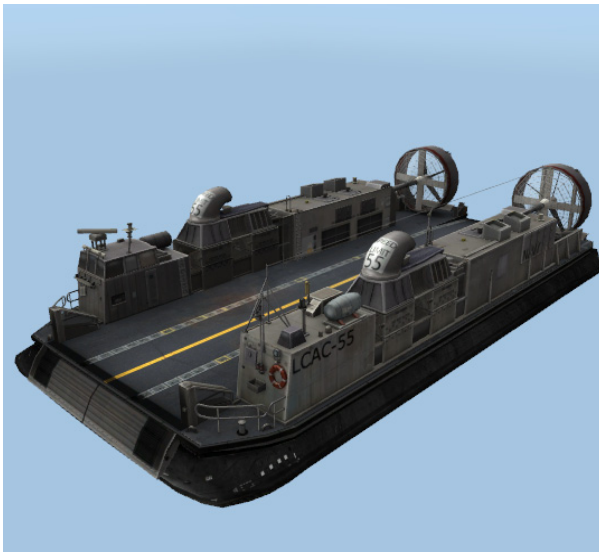
- 1:1:3:224:56:1:3:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 9.166666666667 m/s
- Ordered speed: 7.777777777778 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.67. L-class Frigate



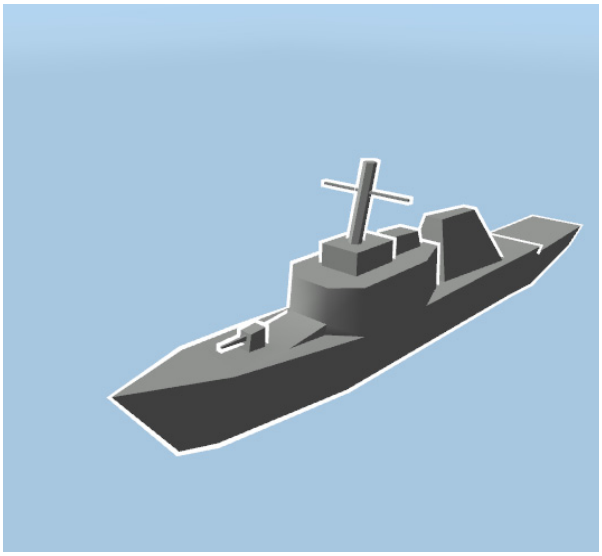
- 1:1:3:153:6:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor-3: active-sonar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.68. LCAC



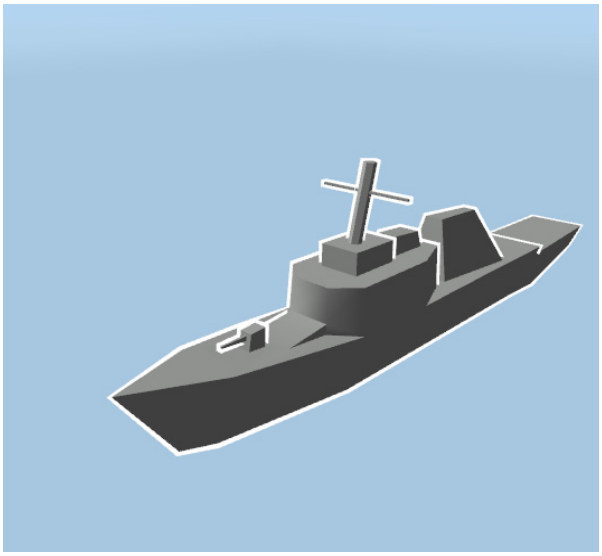
- 1:1:3:225:11:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: air-cushion.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 10

1.10.69. LCS Freedom Class



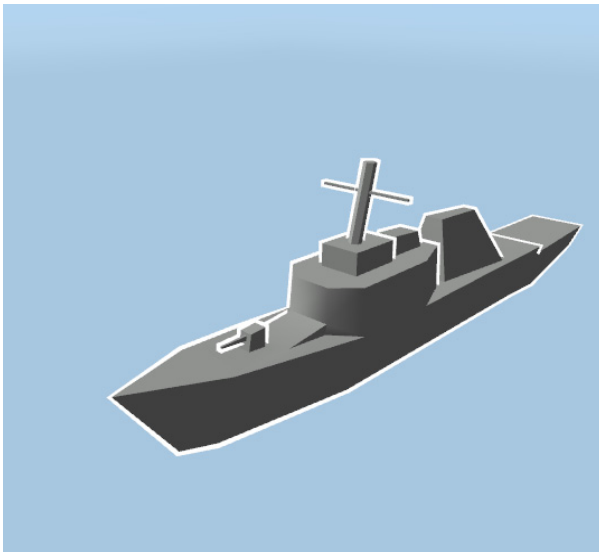
- 1:1:3:225:20:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 24.16666666667 m/s
- Ordered speed: 12.5 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.70. LCS Independence Class



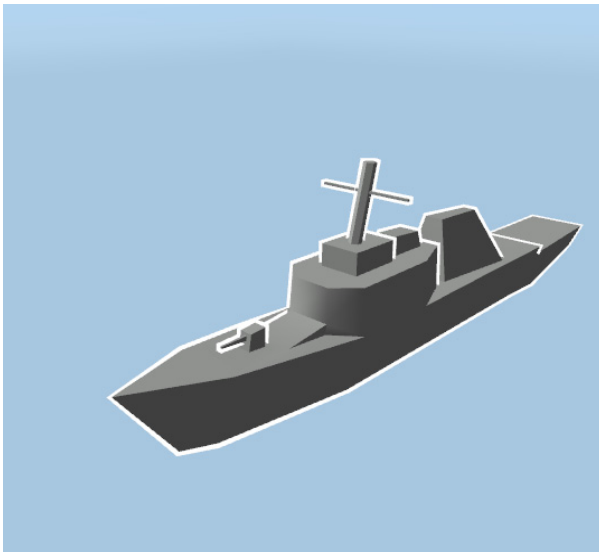
- 1:1:3:225:20:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 22.5 m/s
- Ordered speed: 12.5 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.71. LPH01 Ocean



- 1:1:3:224:54:1:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 9.166666666667 m/s
- Ordered speed: 7.777777777778 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.72. La Fayette-class Frigate



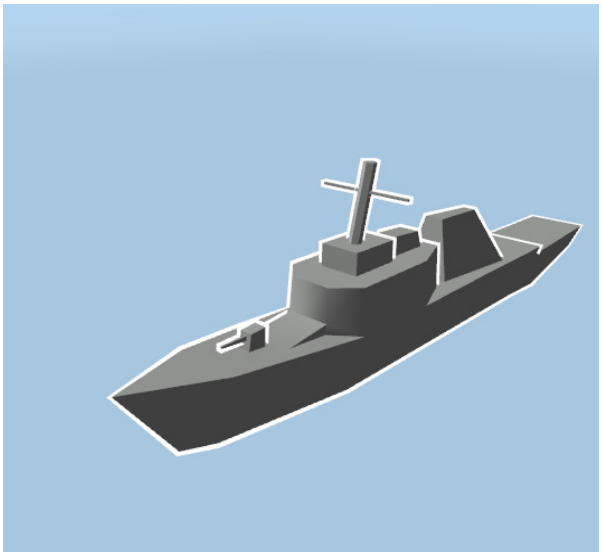
- 1:1:3:71:6:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.73. Legend Class (WMSL)



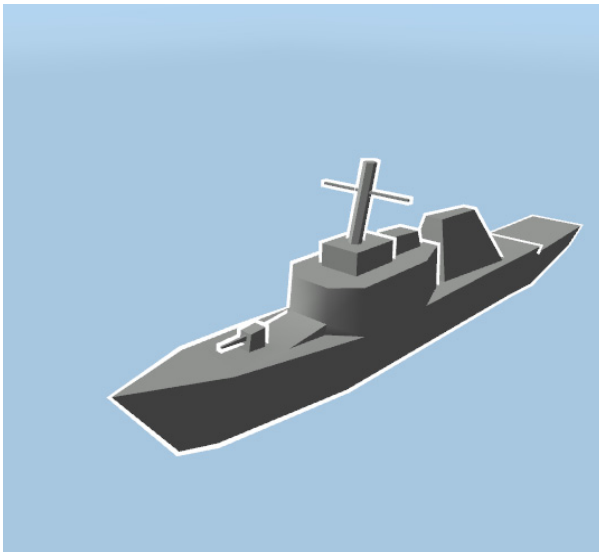
- 1:1:3:225:62:8:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 7.777777777778 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor-3: active-sonar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.74. Lupo-class Frigate



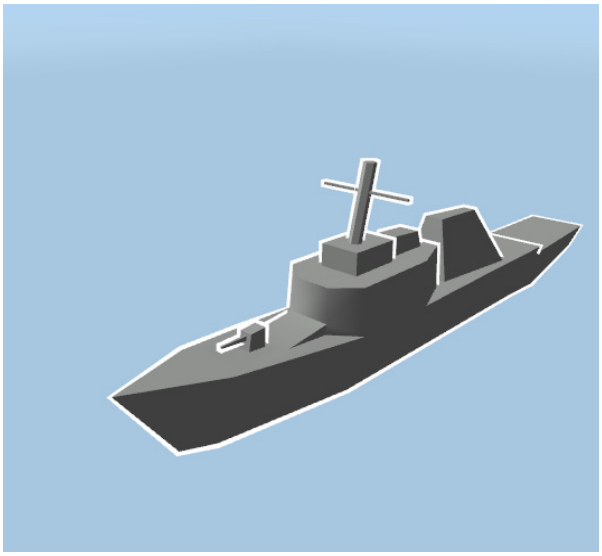
- 1:1:3:106:50:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: AswMissile.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.75. M-class Frigate



- 1:1:3:21:6:1:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.76. Maestrale-class Frigate



- 1:1:3:106:50:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 16.94444444444 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: AswMissile.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.77. Marine Protector Class Patrol Boat



- 1:1:3:225:62:6:13:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.5 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: spot-report-generator.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.78. Milgem Class Corvette



- 1:1:3:218:50:0:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.79. Mistral Class AAS



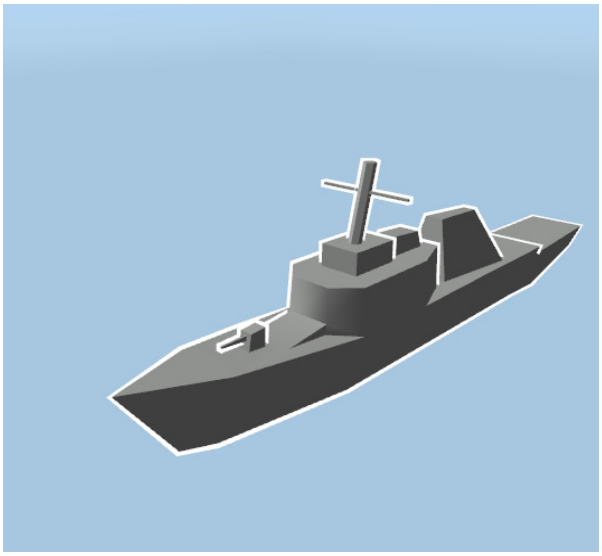
- 1:1:3:71:54:1:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 9.722222222222 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: infrared-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.80. Moudge-class Frigate



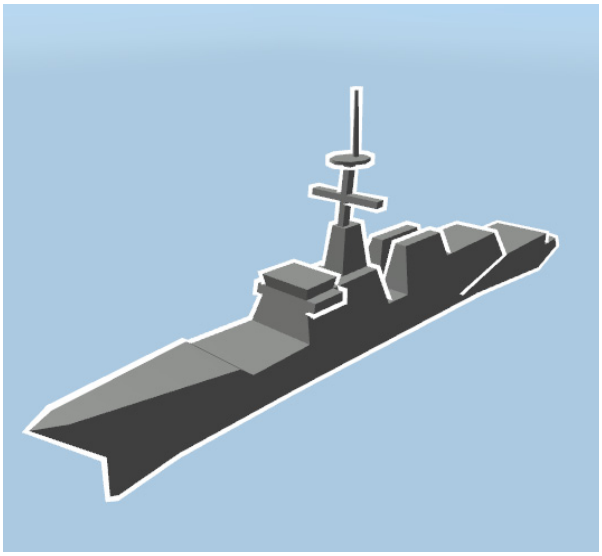
- 1:1:3:101:6:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.44444444444 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-gener-ator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon-3: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.81. Murasame-class Destroyer



- 1:1:3:110:5:8:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other: iff-tran-sponder.sysdef
  - sensor-2: visual-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.82. Nanuchka III-class



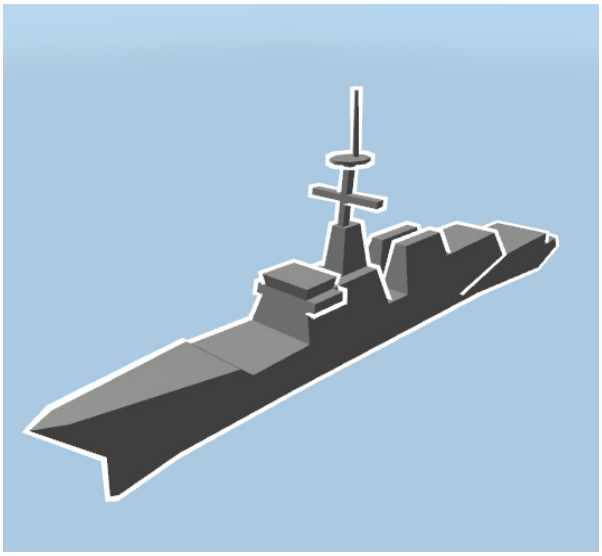
- 1:1:3:222:6:8:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 16.38888888889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 10

1.10.83. National Security Cutter



- 1:1:3:225:62:8:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 7.777777777778 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: spot-report-receiver.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor-3: active-sonar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.84. Neustrashimyy-class Frigate



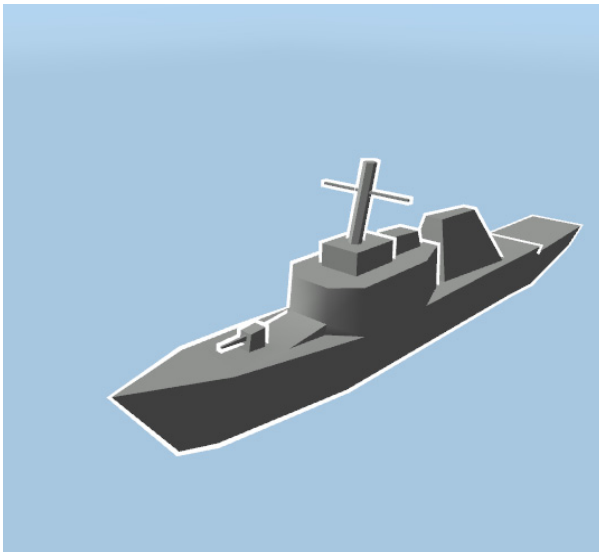
- 1:1:3:222:6:4:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 7.5 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 10

1.10.85. Nimitz-class Carrier



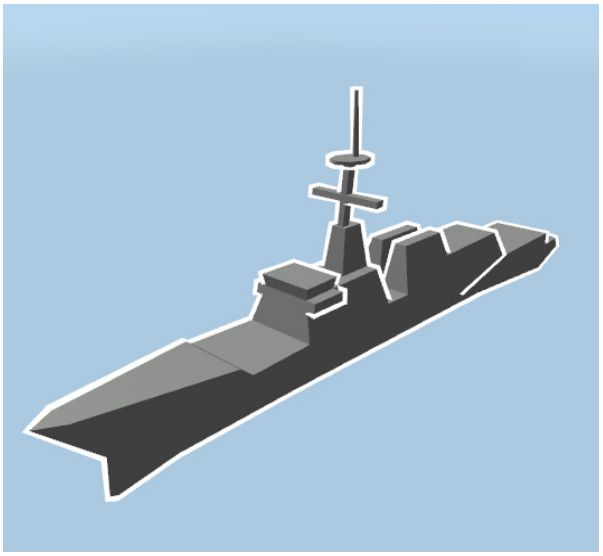
- 1:1:3:225:1:1:8:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 16.5 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.86. Niteroi-class Frigate



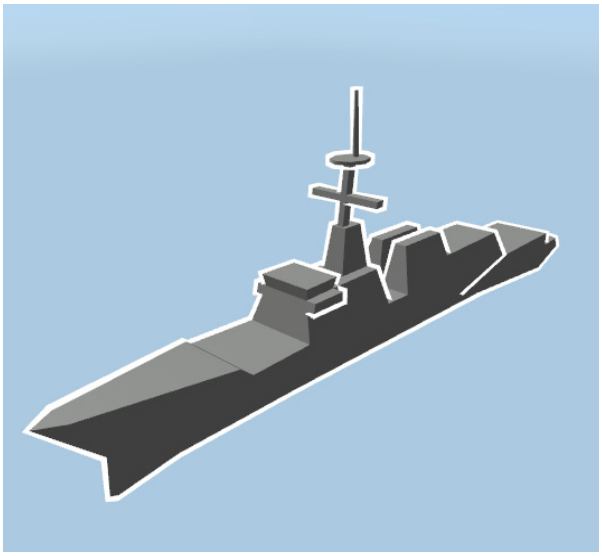
- 1:1:3:29:6:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 6.111111111111 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: passive-sonar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.87. Oksoy-class Minehunter



- 1:1:3:163:8:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other-3: spot-report-receiver.sysdef
  - other: naval-mine-sweep.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 6
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 4
  - radar-signature: 25
  - visual-signature: 18

1.10.88. Osprey-class Mine CMS



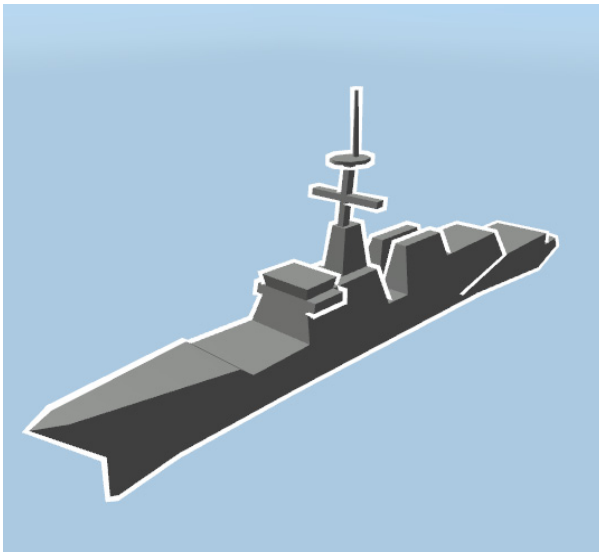
- 1:1:3:225:8:1:1:-1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16 m/s
- Ordered speed: 16 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other: naval-mine-sweep.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor: sonar-sensor.sysdef
  - weapon: naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 6
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 4
  - radar-signature: 25
  - visual-signature: 10

1.10.89. Passenger Ferry



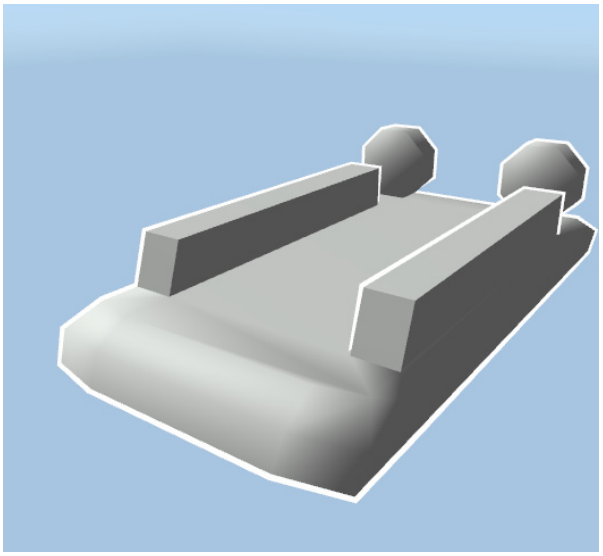
- 1:1:3:0:80:4:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 11.277778 m/s
- Ordered speed: 8.5 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 50
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 50
  - visual-signature: 45

1.10.90. Pauk-class Corvette



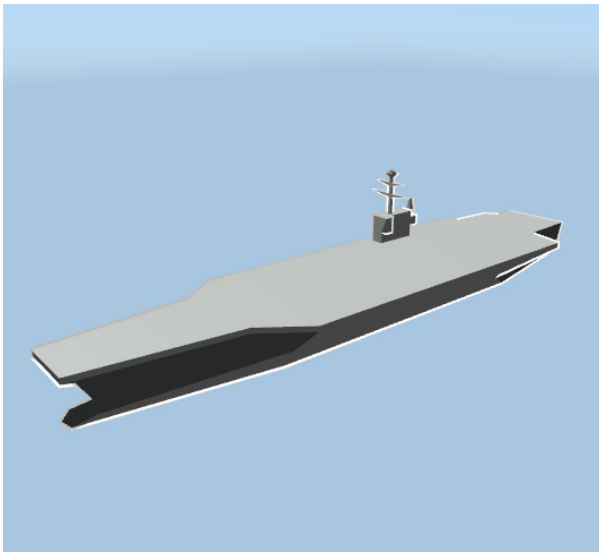
- 1:1:3:222:7:7:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 17.5 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon-3: AswMissile.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 10

1.10.91. Pomornik (Zubr)-class LCAC



- 1:1:3:222:15:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 17.5 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: ground-unarmored.sysdef
  - movement: air-cushion.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 30mm-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 25
  - visual-signature: 10

1.10.92. Queen Elizabeth-class Carrier



- 1:1:3:224:12:2:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 13.61111111111 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.93. Rigid-Hulled Inflatable Boat - Civilian



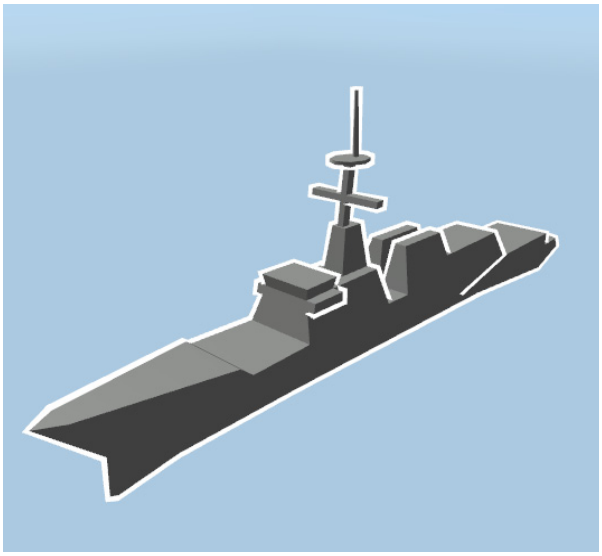
- 1:1:3:225:63:8:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 8
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 6
  - visual-signature: 4

1.10.94. Rigid-Hulled Inflatable Boat



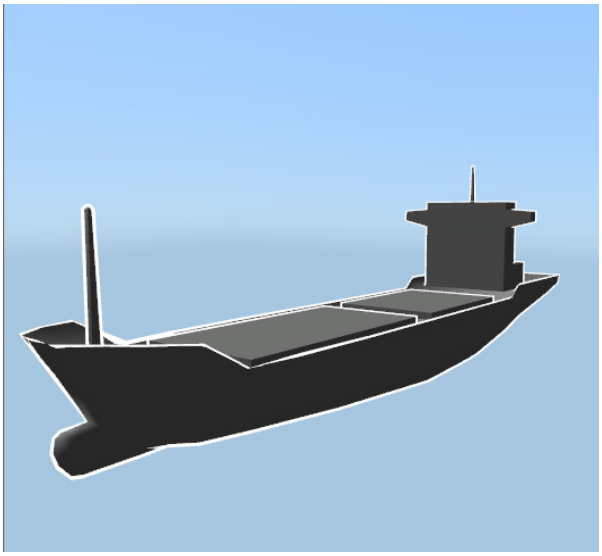
- 1:1:3:225:63:8:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Materially classified for SensorFX.
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: M2-machine-gun.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 8
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 6
  - visual-signature: 4

1.10.95. River-class Patrol Vessel



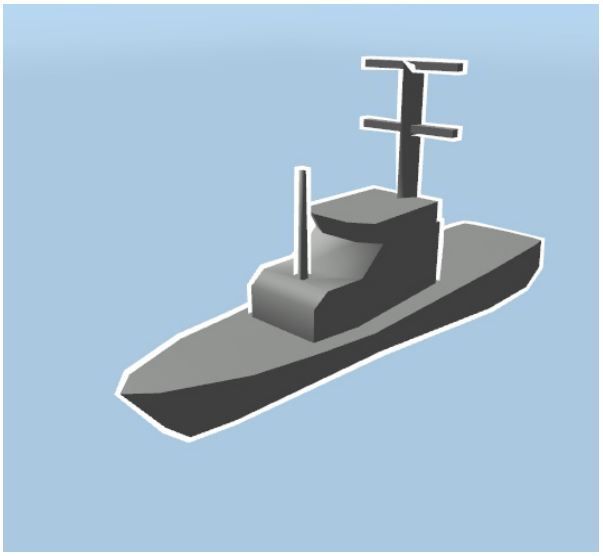
- 1:1:3:105:8:2:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 10.27777777778 m/s
- Ordered speed: 5.55555555556 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.96. Runnymede-class Landing Craft Utility 2000



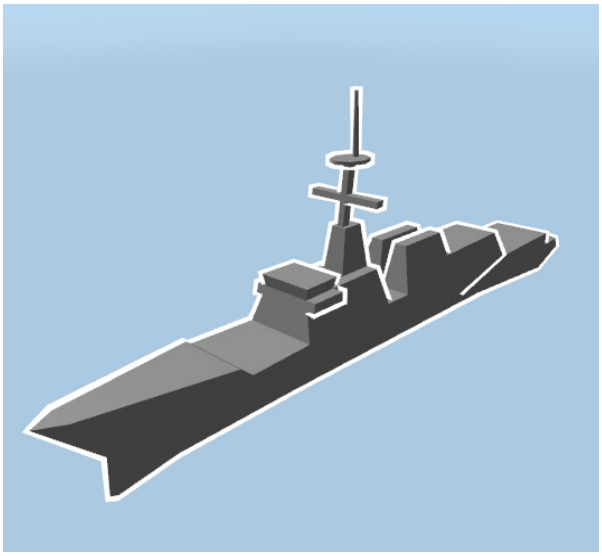
- 1:1:3:225:11:11:0:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 5.833333333333 m/s
- Ordered speed: 2.777777777778 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 10

1.10.97. Saar 4-class Missile Boat



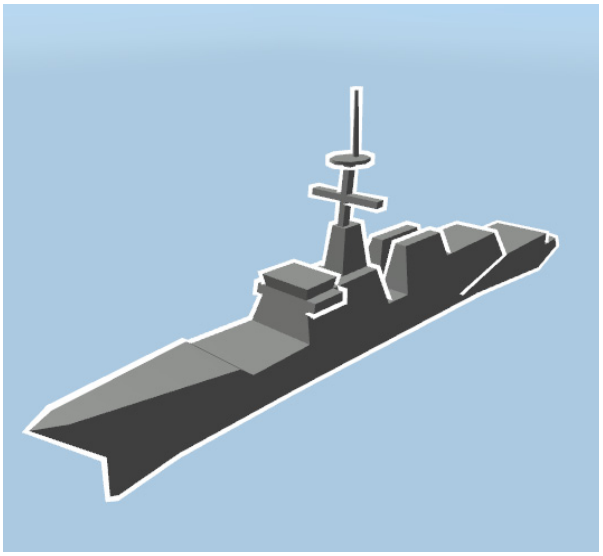
- 1:1:3:105:7:4:-1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.94444444444 m/s
- Ordered speed: 11.66666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: iff-transponder.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-3: vertical-missile-launcher.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.98. Saar 4.5-class Missile Boat



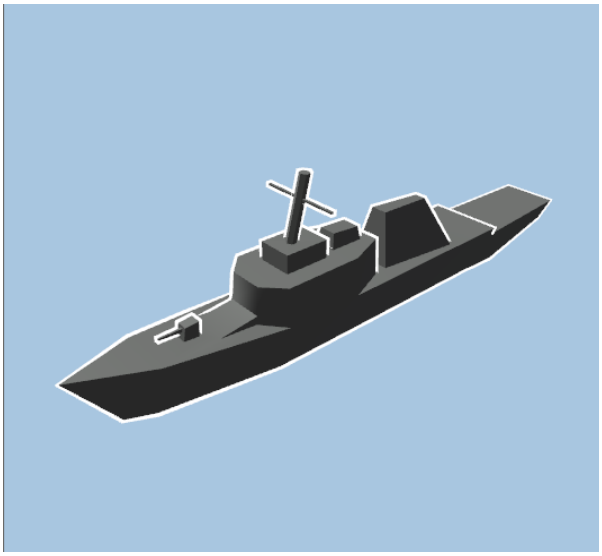
- 1:1:3:105:7:2:-1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.94444444444 m/s
- Ordered speed: 11.66666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: iff-transponder.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.99. Saar 5-class Corvette



- 1:1:3:105:6:1:-1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.94444444444 m/s
- Ordered speed: 11.66666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-generator.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-3: vertical-missile-launcher.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 6
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 4
  - radar-signature: 25
  - visual-signature: 18

1.10.100. Sachsen-class Frigate



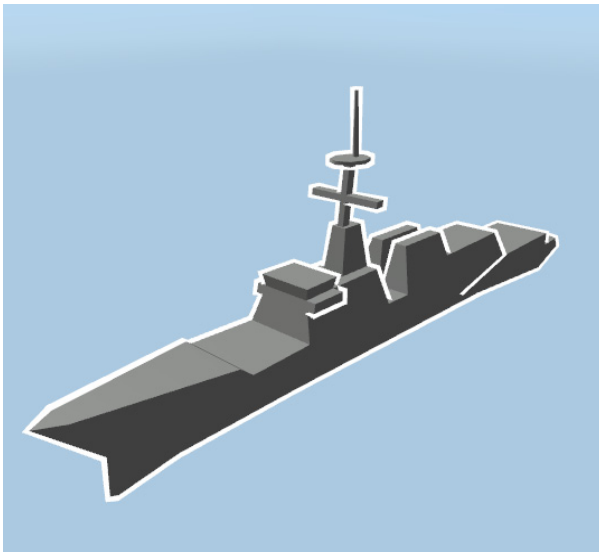
- 1:1:3:78:6:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.101. Sailboat



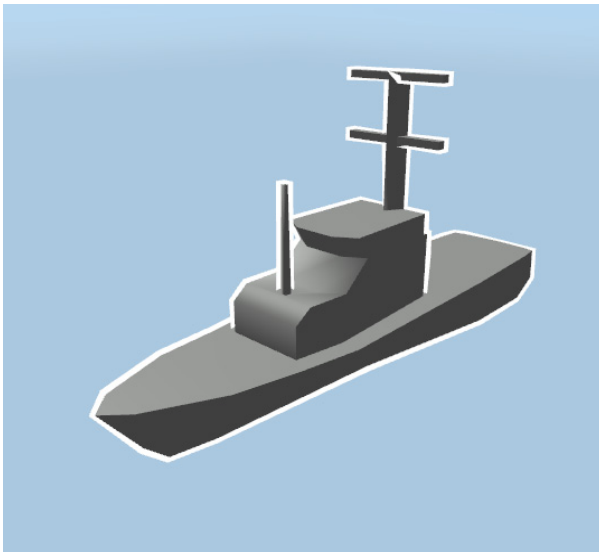
- 1:1:3:0:61:7:0:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 6.17 m/s
- Ordered speed: 3 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0.5
  - radar-signature: 20
  - visual-signature: 15

1.10.102. Sandown-class Minehunter



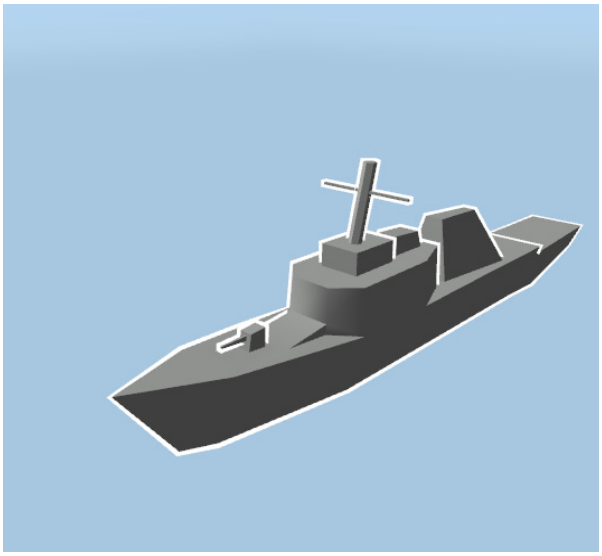
- 1:1:3:224:8:4:1:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 8.333333333333 m/s
- Ordered speed: 2.777777777778 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other: naval-mine-sweep.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: infrared-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 10

1.10.103. Sentinel Class (WPC)



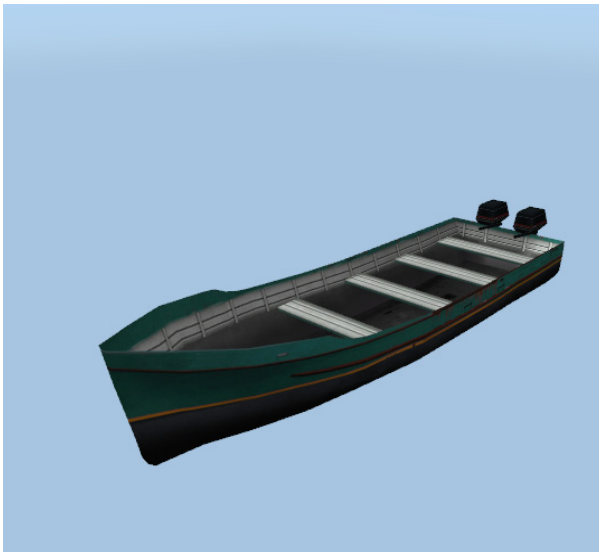
- 1:1:3:225:62:10:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 14.44444444444 m/s
- Ordered speed: 7.5 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.104. Sigma 9113-class Frigate



- 1:1:3:100:50:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 14.44444444444 m/s
- Ordered speed: 9.166666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-5: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.105. Skiff (Green)



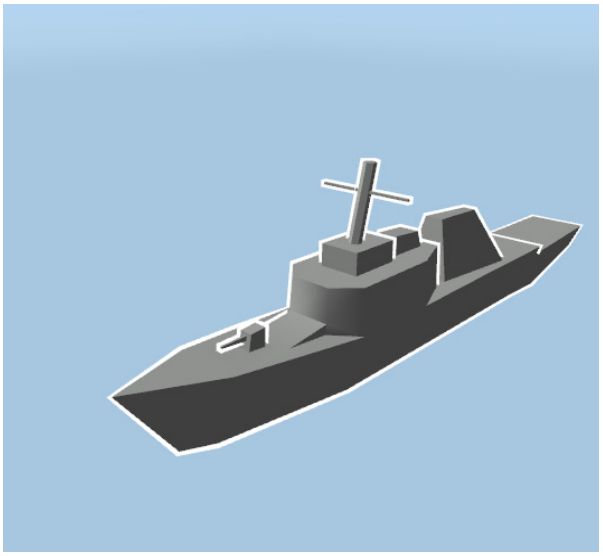
- 1:1:3:0:84:1:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: surface-small-craft.sysdef
  - movement: small-boat.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0.5
  - radar-signature: 20
  - visual-signature: 15

1.10.106. Skiff



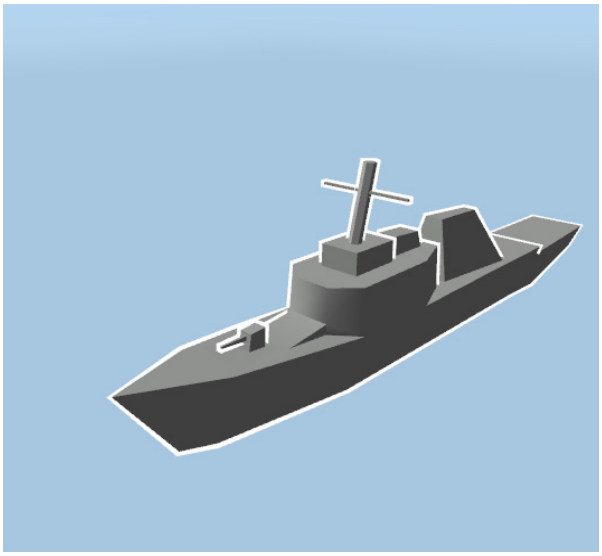
- 1:1:3:0:84:1:0:0
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.77777777778 m/s
- Ordered speed: 5.555555555556 m/s
- Systems:
  - damage: surface-small-craft.sysdef
  - movement: small-boat.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0.5
  - radar-signature: 20
  - visual-signature: 15

1.10.107. Skjold-class Patrol



- 1:1:3:163:7:3:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.66666666666 m/s
- Ordered speed: 8.333333333334 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-4: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-5: naval-mine-deployment.sysdef
  - weapon-6: vertical-missile-launcher.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 10

1.10.108. Slava-class Guided Missile Cruiser



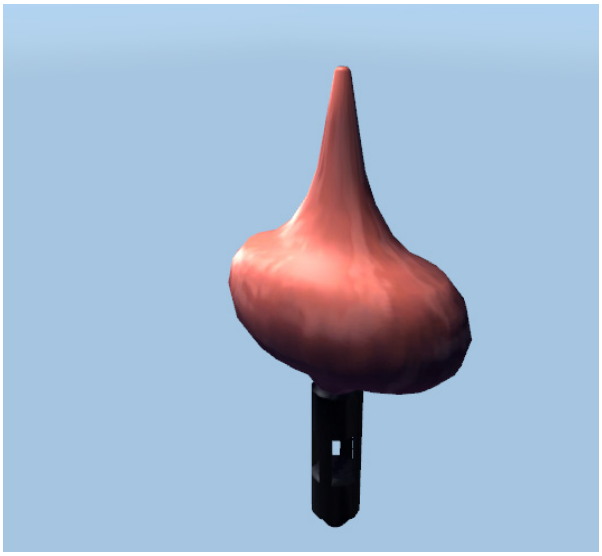
- 1:1:3:222:3:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 16.38888888889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: ddg-embedded-support-craft.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor-3: passive-radar-sensor.sysdef
  - sensor-4: infrared-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: vertical-missile-launcher.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.109. Sonobuoy (Active)



- 1:9:4:225:10:77:1:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - other-10: tdl-ground-message-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor: active-sonar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 1
  - mad-signature: 0
  - passive-sonar-signature: 0.5
  - radar-signature: 2
  - visual-signature: 0.5

1.10.110. Sonobuoy (Passive)



- 1:9:4:225:11:77:1:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Systems:
  - other-10: tdl-ground-message-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor: passive-sonar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 1
  - mad-signature: 0
  - passive-sonar-signature: 0.5
  - radar-signature: 2
  - visual-signature: 0.5

1.10.111. Sovremennyy-class Destroyer



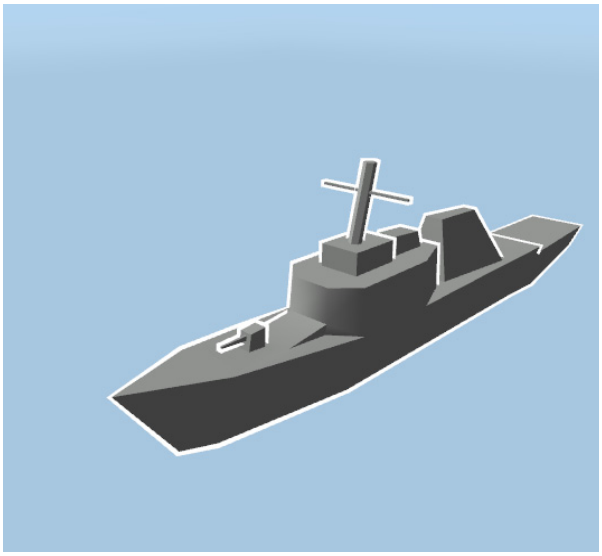
- 1:1:3:222:4:2:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 16 m/s
- Ordered speed: 10.16666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-5: naval-mine-deployment.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 27

1.10.112. Speedboat



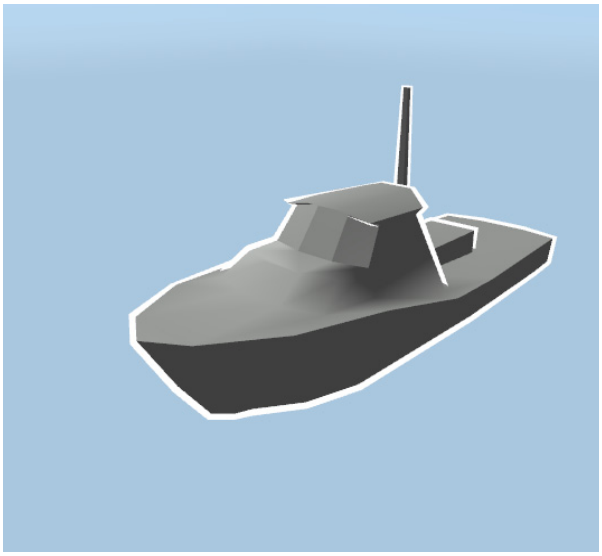
- 1:1:3:0:61:11:0:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 8 m/s
- Systems:
  - damage: surface-small-craft.sysdef
  - movement: small-boat.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.113. Steregushchiy-class Frigate



- 1:1:3:222:50:13:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: passive-sonar-sensor.sysdef
  - sensor-3: active-sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon: Homing-torpedo-fwd-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 10

1.10.114. Super Dvora Mark II



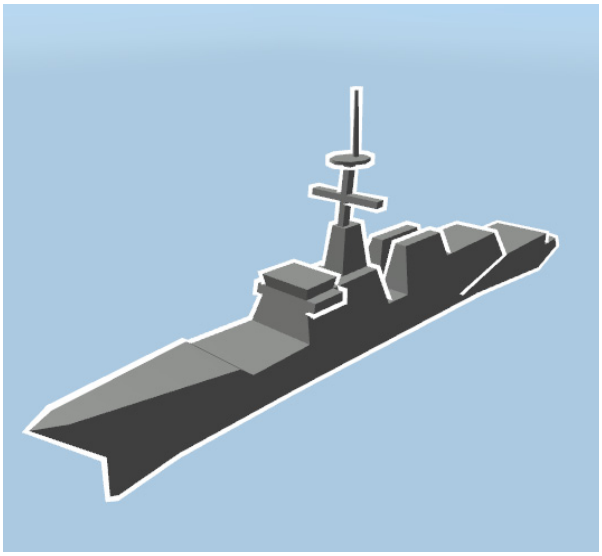
- 1:1:3:105:7:5:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 23.05555555555 m/s
- Ordered speed: 10.55555555556 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - sensor-2: visual-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 3
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.115. Super Tanker



- 1:1:3:0:61:2:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 8.25 m/s
- Ordered speed: 6 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 10
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 8
  - radar-signature: 40
  - visual-signature: 35

1.10.116. Tarantul-class Corvette



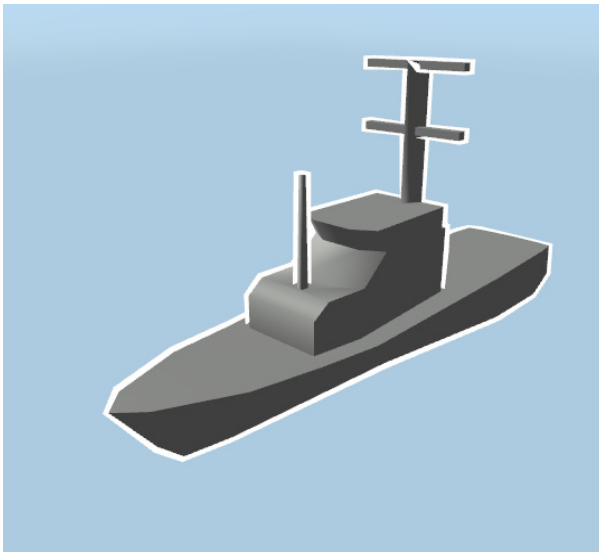
- 1:1:3:222:6:6:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 21.66666666667 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-multiple-hit-damage.sysdef
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other: spot-report-generator.sysdef
  - sensor: active-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 27
  - visual-signature: 10

1.10.117. Tiara 3900 Yacht



- 1:1:3:225:84:1:1:1
- Can embark: True
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 8 m/s
- Systems:
  - damage: surface-small-craft.sysdef
  - movement: small-boat.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 2
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 2
  - radar-signature: 25
  - visual-signature: 10

1.10.118. Tiger-class Fast Attack Craft



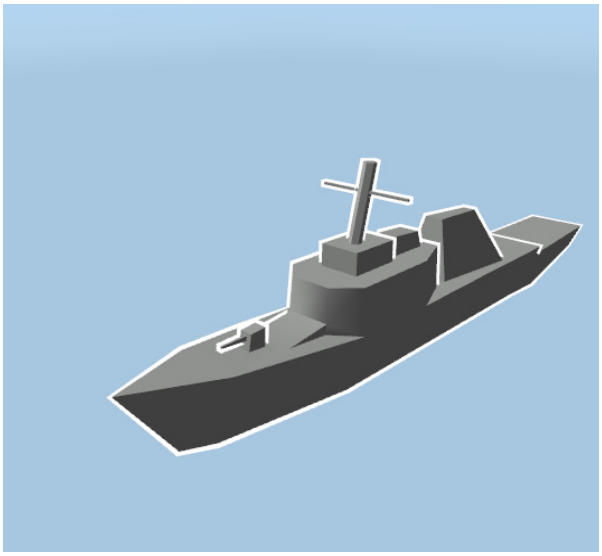
- 1:1:3:78:7:3:-1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 16.66666666666 m/s
- Ordered speed: 9.444444444448 m/s
- Systems:
  - movement: small-boat.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: naval-mine-sweep.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: sonobuoy-deployer.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: MK45NavalGun.sysdef
  - weapon-3: naval-mine-deployment.sysdef
  - weapon: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 6
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 4
  - radar-signature: 25
  - visual-signature: 10

1.10.119. Tugboat



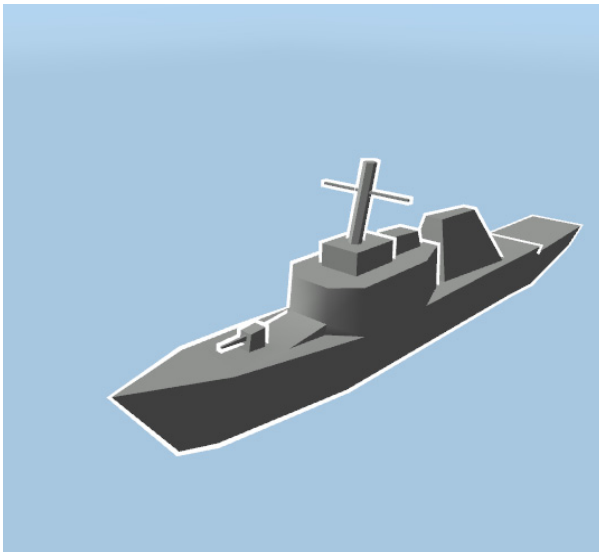
- 1:1:3:0:83:3:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 4.333333333333 m/s
- Ordered speed: 2.777777777778 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 4
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 3
  - radar-signature: 30
  - visual-signature: 15

1.10.120. Type 056 Jiangdao Corvette



- 1:1:3:45:50:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 12.86111111111 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: spot-report-generator.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon-3: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon: vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.121. Type 22 Frigate



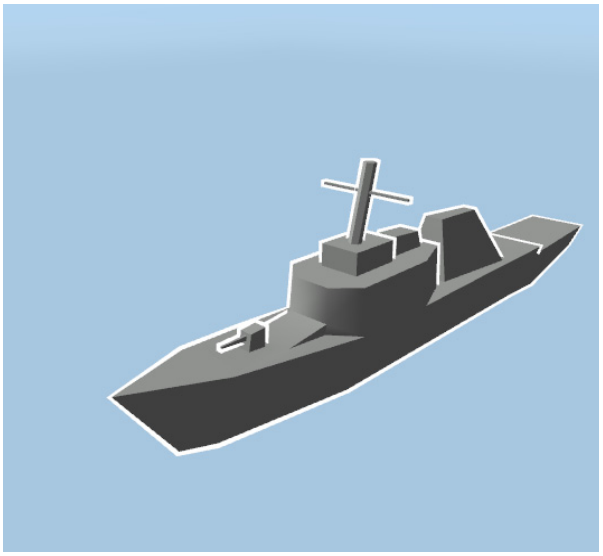
- 1:1:3:224:6:2:1:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 9.25 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: spot-report-generator.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon-3: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.122. Type 23 Frigate



- 1:1:3:224:6:1:1:1
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 15 m/s
- Ordered speed: 8.333333333333 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: spot-report-generator.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: passive-radar-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon-3: vertical-missile-launcher.sysdef
  - weapon-4: MK45NavalGun.sysdef
  - weapon-5: AswMissile.sysdef
  - weapon: naval-mine-deployment.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.10.123. Type 42 Destroyer



- 1:1:3:224:4:1:-1:1
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 12.5 m/s
- Ordered speed: 6.944444444444 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: spot-report-generator.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-3: naval-mine-deployment.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon-5: vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.124. Type 45 Destroyer



- 1:1:3:224:4:2:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Maximum speed: 15 m/s
- Ordered speed: 10 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: spot-report-receiver.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: naval-mine-deployment.sysdef
  - weapon-3: Homing-torpedo-fwd-launcher.sysdef
  - weapon-4: vertical-missile-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.125. Type-80 Class Large Patrol Boat



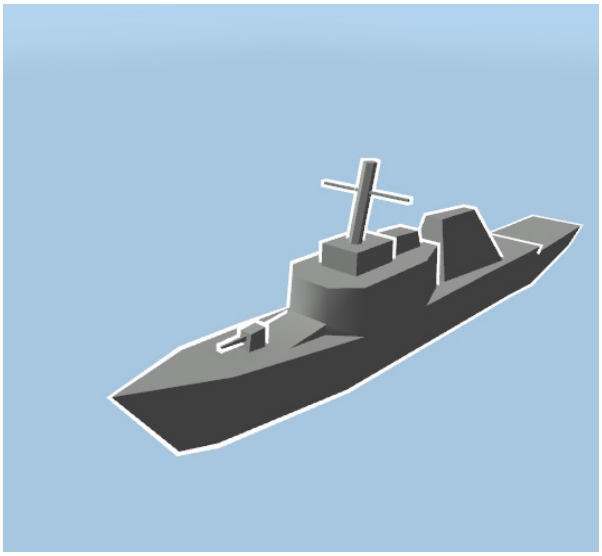
- 1:1:3:218:7:0:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Has navigation data.
- Maximum speed: 4.333333333333 m/s
- Ordered speed: 2.777777777778 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 4
  - infrared-signature: 35
  - mad-signature: 0
  - passive-sonar-signature: 3
  - radar-signature: 30
  - visual-signature: 15

1.10.126. Udaloy-class Destroyer



- 1:1:3:222:4:1:1:0
- Can embark: False
- Can be embarked on: False
- Has object geometry.
- Has navigation data.
- Maximum speed: 18.00555555556 m/s
- Ordered speed: 11.11111111111 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: exocet-cruise-vertical-missile-launcher.sysdef
  - weapon-4: Homing-torpedo-fwd-launcher.sysdef
  - weapon: MK45NavalGun.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 28
  - visual-signature: 20

1.10.127. Victory-class Corvette



- 1:1:3:193:50:1:0:0
- Can embark: False
- Can be embarked on: True
- Has object geometry.
- Maximum speed: 19.16666666667 m/s
- Ordered speed: 9.166666666667 m/s
- Systems:
  - damage: surface-default.sysdef
  - movement: surface-large-ship.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: sonobuoy-deployer.sysdef
  - other-3: spot-report-receiver.sysdef
  - other-4: spot-report-generator.sysdef
  - other: iff-transponder.sysdef
  - sensor-2: sonar-sensor.sysdef
  - sensor: active-radar-sensor.sysdef
  - weapon-2: Homing-torpedo-fwd-launcher.sysdef
  - weapon-3: exocet-cruise-vertical-missile-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 8
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 6
  - radar-signature: 25
  - visual-signature: 18

1.11. Materially Classified Objects

The following models are materially classified. If viewed using SensorFX, sensor views represent physics-based sensors.

- A-10_Thunderbolt
- AAVC7A1_Landing_Vehicle
- AMX-30D
- AMX-30_MBT
- Ambulance
- BMP-1 AFV
- BMP-2_AFV
- BTR-60 APC
- BTR-80_APC
- BTR-90
- DNG_DCL
- Dardo IFV
- E-3_Sentry
- EA-18G Growler
- EA-6B_Prowler
- F-15_Eagle
- FV101_Scorpion_CVR
- F_A-18_Hornet
- Freccia IFV
- GTK Boxer APC
- Leo2A4_Tank
- M113_APC
- M1A2_Abrams_MBT
- Mi-28_Havoc
- Mi-2_Hoplite
- MiG-29_Fulcrum
- Mirage_2000
- Mirage_F1
- Nimitz-class_Carrier
- Predator_UAV
- Renault GBC 180
- Rigid-Hulled_Inflatable_Boat
- Rigid-Hulled_Inflatable_BoatCivilian
- SA-19_Grison
- SH-60 Seahawk
- SU-27_Flanker
- Su-37_Flanker
- T-38C Talon
- T-69_MBT

- T-72_MBT
- T-80_MBT
- TRM 1000
- Technical_Truck
- Tu-160 Blackjack
- Type 85 (YW 531H) APC
- VAB_APC
- VBL_ATV
- VLRA 4x4 Truck
- VLRA 6x6 Truck
- WZ551 APC
- ZPU-4_AA_Gun
- ZSU-23-4_Shilka



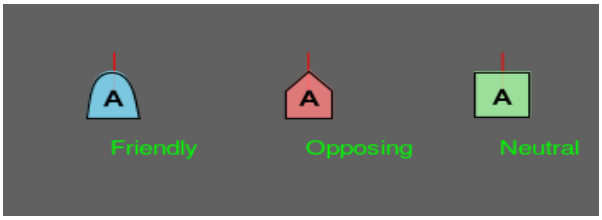
2. AggregateLevel SMS Models

This chapter lists the entities configured in the *AggregateLevel.sms*.

Aggregate Aircraft 2-2
Aggregate 2-32
Aggregate Echelon 2-89
Aggregate Naval 2-91

2.1. Aggregate Aircraft

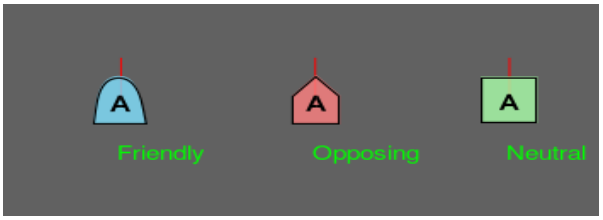
2.1.1. A-10 2-Ship



- 3:11:2:225:19:2:4:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 588.8888888889 m/s
- Ordered speed: 250 m/s
- Personnel:
  - Officers: 2
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Assemblies:
  - A-10: 2
- Systems:
  - aerialfuelreceiver: drogue-aerial-fuel-receiver.sysdef
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-2: flare-countermeasures.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - combat-4: self-protection-jammer-pod.sysdef
  - combat: chaff-countermeasures.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fuel-tank.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: aggregate-maverick-missile.sysdef
  - weapon-2: aggregate-sidewinder-antiair-missile.sysdef
  - weapon: aggregate-2000lb-jdam.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5

- mad-signature: 0
- passive-sonar-signature: 0
- radar-signature: 100
- visual-signature: 2.5

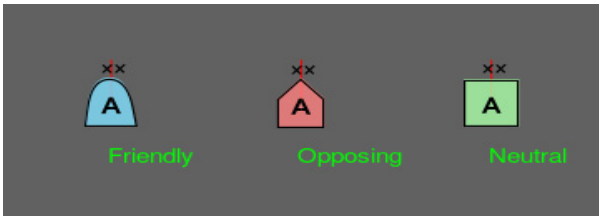
2.1.2. A-10 4-Ship



- 3:11:2:225:35:2:4:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 588.8888888889 m/s
- Ordered speed: 250 m/s
- Personnel:
  - Officers: 4
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Assemblies:
  - A-10: 4
- Systems:
  - aerialfuelreceiver: drogue-aerial-fuel-receiver.sysdef
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-2: flare-countermeasures.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - combat-4: self-protection-jammer-pod.sysdef
  - combat: chaff-countermeasures.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fuel-tank.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: aggregate-maverick-missile.sysdef
  - weapon-2: aggregate-sidewinder-antiair-missile.sysdef
  - weapon: aggregate-2000lb-jdam.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5
  - mad-signature: 0
  - passive-sonar-signature: 0

- radar-signature: 100
- visual-signature: 2.5

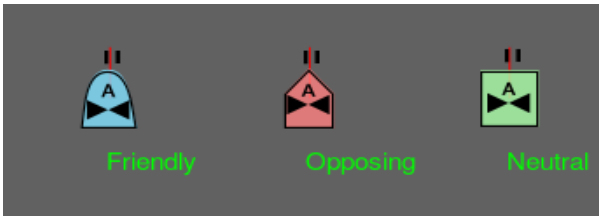
2.1.3. A-10



- 3:11:2:225:9:2:4:0
- Can embark: False
- Can be embarked on: False
- Maximum speed: 588.8888888889 m/s
- Ordered speed: 250 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Assemblies:
  - A-10: 1
- Systems:
  - aerialfuelreceiver: drogue-aerial-fuel-receiver.sysdef
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-2: flare-countermeasures.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - combat-4: self-protection-jammer-pod.sysdef
  - combat: chaff-countermeasures.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fuel-tank.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: aggregate-maverick-missile.sysdef
  - weapon-2: aggregate-sidewinder-antiair-missile.sysdef
  - weapon: aggregate-2000lb-jdam.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5
  - mad-signature: 0
  - passive-sonar-signature: 0

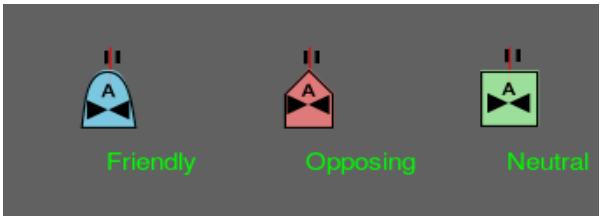
- radar-signature: 100
- visual-signature: 2.5

2.1.4. AIR ATK SQDN US solo



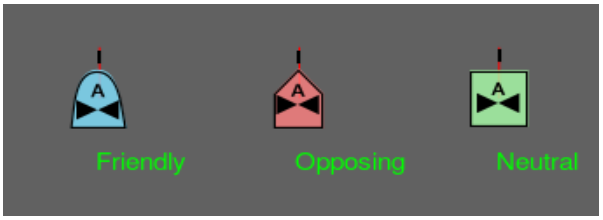
- 3:11:2:225:6:15:0:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 81.38888888889 m/s
- Ordered speed: 73.61111111111 m/s
- Personnel:
  - Officers: 9
  - Warrant Officers: 48
  - NCOs: 15
  - Enlisted: 18
- Assemblies:
  - RWA AH-64: 24
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 60
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 120
  - visual-signature: 15

2.1.5. AIR LIFT BN US solo



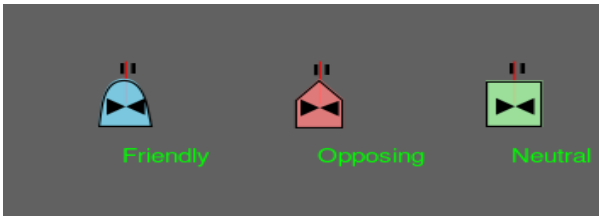
- 3:11:2:225:6:15:0:21
- Can embark: True
- Can be embarked on: False
- Maximum speed: 87.5 m/s
- Ordered speed: 48.61111111111 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 16
  - NCOs: 5
  - Enlisted: 6
- Assemblies:
  - RWA CH-47 CHINOOK: 6
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 8

2.1.6. AVN SPT TROOP



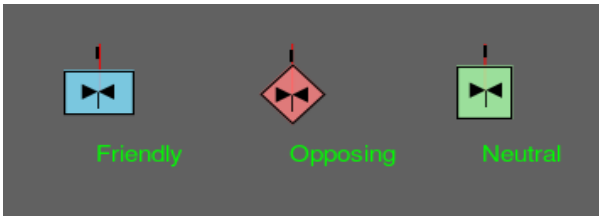
- 3:11:2:225:5:15:0:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 87.5 m/s
- Ordered speed: 48.61111111111 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 16
  - NCOs: 5
  - Enlisted: 6
- Assemblies:
  - RWA CH-47 CHINOOK: 6
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 8

2.1.7. Air Assault BN US solo



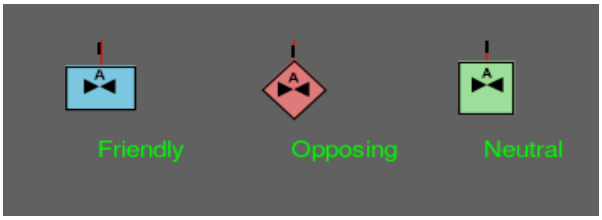
- 3:11:2:225:6:14:1:20
- Can embark: True
- Can be embarked on: True
- Maximum speed: 81.94444444444 m/s
- Ordered speed: 77.22222222222 m/s
- Personnel:
  - Officers: 12
  - Warrant Officers: 80
  - NCOs: 30
  - Enlisted: 75
- Assemblies:
  - RWA UH-60: 45
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 60
  - infrared-signature: 1500
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 120
  - visual-signature: 15

2.1.8. Air Assault CO US



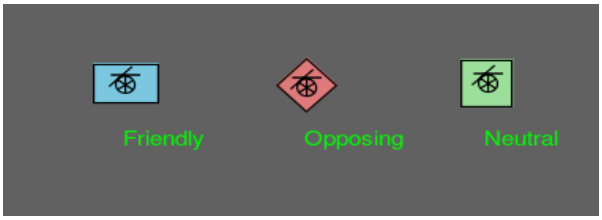
- 3:11:2:225:5:14:1:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 81.94444444444 m/s
- Ordered speed: 77.22222222222 m/s
- Personnel:
  - Officers: 4
  - Warrant Officers: 26
  - NCOs: 10
  - Enlisted: 24
- Assemblies:
  - RWA UH-60: 15
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 50
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

2.1.9. Air Attack CO US



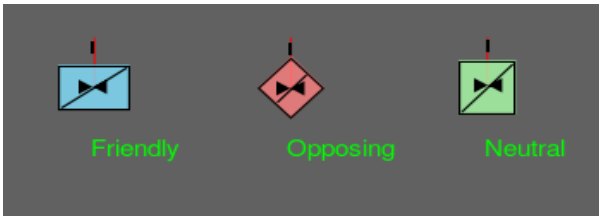
- 3:11:2:225:5:15:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 81.38888888889 m/s
- Ordered speed: 73.61111111111 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 16
  - NCOs: 5
  - Enlisted: 6
- Assemblies:
  - RWA AH-64: 8
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 50
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

2.1.10. Air Base



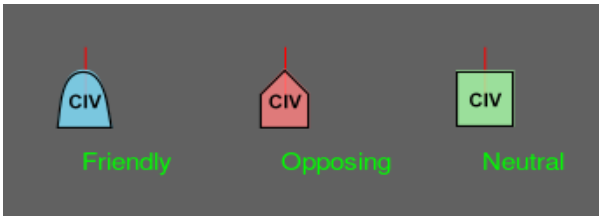
- 1:5:1:0:10:3:0:1
- Can embark: False
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 5

2.1.11. Air Cav TRP US



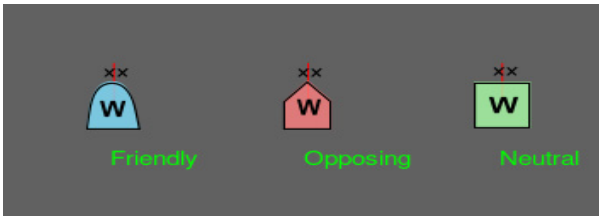
- 3:11:2:225:5:16:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 66.66666666667 m/s
- Ordered speed: 55.55555555556 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 16
  - NCOs: 5
  - Enlisted: 6
- Assemblies:
  - RWA OH-58: 8
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 50
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 10

2.1.12. Civilian Aircraft



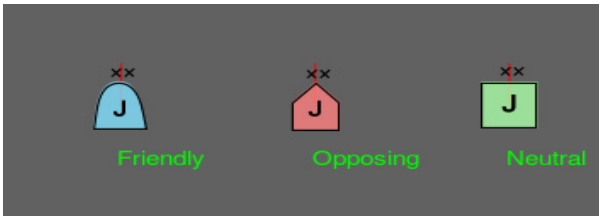
- 3:11:2:-1:1:13:0:6
- Can embark: False
- Can be embarked on: False
- Maximum speed: 588.8888888889 m/s
- Ordered speed: 250 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 2.5

2.1.13. E-3



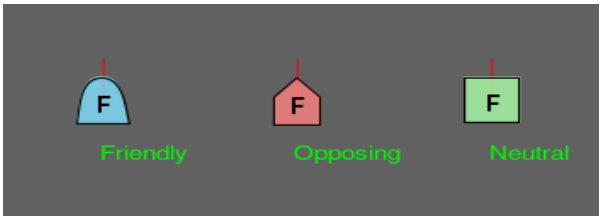
- 3:11:2:225:9:8:4:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 237.5 m/s
- Ordered speed: 161.1111111111 m/s
- Personnel:
  - Officers: 4
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Systems:
  - aerialfuelreceiver: boom-aerial-fuel-receiver.sysdef
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 35
  - visual-signature: 2.5

2.1.14. EA-18G



- 3:11:2:225:9:6:10:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - electronicwarfare: aggregate-radar-jammer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fuel-tank.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-5: aggregate-sidewinder-antiair-missile.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 35
  - visual-signature: 2.5

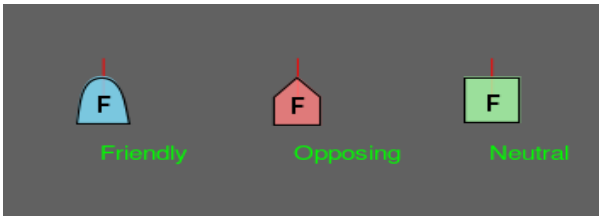
2.1.15. F-16C 2-Ship



- 3:11:2:225:19:1:3:3
- Can embark: False
- Can be embarked on: False
- Maximum speed: 588.8888888889 m/s
- Ordered speed: 250 m/s
- Personnel:
  - Officers: 2
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Assemblies:
  - F-16C: 2
- Systems:
  - aerialfuelreceiver: boom-aerial-fuel-receiver.sysdef
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-2: flare-countermeasures.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - combat-4: self-protection-jammer-pod.sysdef
  - combat: chaff-countermeasures.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fuel-tank.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: aggregate-amraam-antiair-missile.sysdef
  - weapon-2: aggregate-maverick-missile.sysdef
  - weapon-3: aggregate-sidewinder-antiair-missile.sysdef
  - weapon: aggregate-GBU-24.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5
  - mad-signature: 0

- passive-sonar-signature: 0
- radar-signature: 100
- visual-signature: 2.5

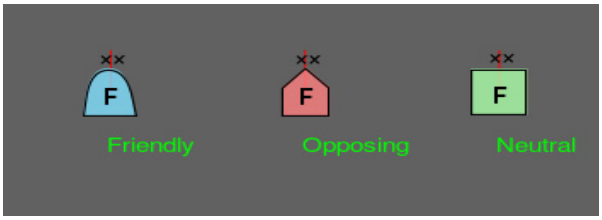
2.1.16. F-16C 4-Ship



- 3:11:2:225:35:1:3:3
- Can embark: False
- Can be embarked on: False
- Maximum speed: 588.8888888889 m/s
- Ordered speed: 250 m/s
- Personnel:
  - Officers: 4
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Assemblies:
  - F-16C: 4
- Systems:
  - aerialfuelreceiver: boom-aerial-fuel-receiver.sysdef
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-2: flare-countermeasures.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - combat-4: self-protection-jammer-pod.sysdef
  - combat: chaff-countermeasures.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: fuel-tank.sysdef
  - other-5: iff-transponder.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: aggregate-amraam-antiair-missile.sysdef
  - weapon-2: aggregate-maverick-missile.sysdef
  - weapon-3: aggregate-sidewinder-antiair-missile.sysdef
  - weapon: aggregate-GBU-24.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5
  - mad-signature: 0

- passive-sonar-signature: 0
- radar-signature: 100
- visual-signature: 2.5

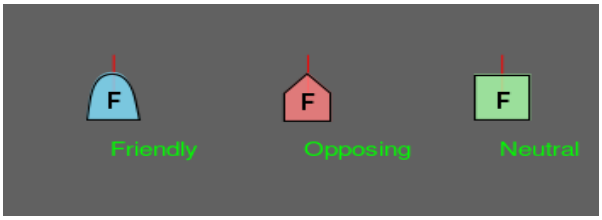
2.1.17. F-16C



- 3:11:2:225:9:1:3:3
- Can embark: False
- Can be embarked on: False
- Maximum speed: 588.8888888889 m/s
- Ordered speed: 250 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Assemblies:
  - F-16C: 1
- Systems:
  - aerialfuelreceiver: boom-aerial-fuel-receiver.sysdef
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-2: flare-countermeasures.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - combat-4: self-protection-jammer-pod.sysdef
  - combat: chaff-countermeasures.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fuel-tank.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: aggregate-amraam-antiair-missile.sysdef
  - weapon-2: aggregate-maverick-missile.sysdef
  - weapon-3: aggregate-sidewinder-antiair-missile.sysdef
  - weapon: aggregate-GBU-24.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5
  - mad-signature: 0

- passive-sonar-signature: 0
- radar-signature: 100
- visual-signature: 2.5

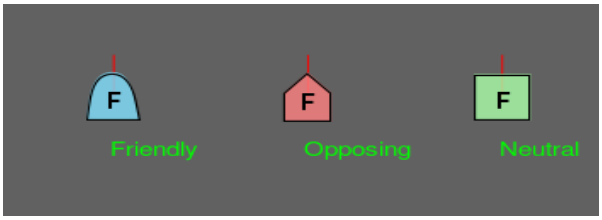
2.1.18. F/A-18 2-Ship



- 3:11:2:225:19:1:9:10
- Can embark: False
- Can be embarked on: False
- Maximum speed: 588.8888888889 m/s
- Ordered speed: 250 m/s
- Personnel:
  - Officers: 2
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Assemblies:
  - F/A-18: 2
- Systems:
  - aerialfuelreceiver: drogue-aerial-fuel-receiver.sysdef
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-2: flare-countermeasures.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - combat-4: self-protection-jammer-pod.sysdef
  - combat: chaff-countermeasures.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fuel-tank.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: aggregate-2000lb-jdam.sysdef
  - weapon-2: aggregate-amraam-antiair-missile.sysdef
  - weapon-3: aggregate-2000lb-jdam.sysdef
  - weapon-4: aggregate-GBU-24.sysdef
  - weapon-5: aggregate-amraam-antiair-missile.sysdef
  - weapon-6: aggregate-harpoon-antiship-missile.sysdef
  - weapon-7: aggregate-maverick-missile.sysdef
  - weapon-8: aggregate-sidewinder-antiair-missile.sysdef
  - weapon: aggregate-sidewinder-antiair-missile.sysdef

- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 2.5

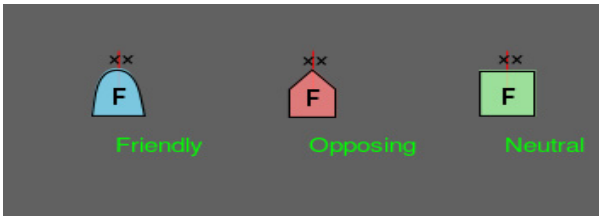
2.1.19. F/A-18 4-Ship



- 3:11:2:225:35:1:9:10
- Can embark: False
- Can be embarked on: False
- Maximum speed: 588.8888888889 m/s
- Ordered speed: 250 m/s
- Personnel:
  - Officers: 4
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Assemblies:
  - F/A-18: 4
- Systems:
  - aerialfuelreceiver: drogue-aerial-fuel-receiver.sysdef
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-2: flare-countermeasures.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - combat-4: self-protection-jammer-pod.sysdef
  - combat: chaff-countermeasures.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fuel-tank.sysdef
  - other: spot-report-generator.sysdef
  - sensor-3: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: aggregate-2000lb-jdam.sysdef
  - weapon-2: aggregate-amraam-antiair-missile.sysdef
  - weapon-3: aggregate-2000lb-jdam.sysdef
  - weapon-4: aggregate-GBU-24.sysdef
  - weapon-5: aggregate-amraam-antiair-missile.sysdef
  - weapon-6: aggregate-harpoon-antiship-missile.sysdef
  - weapon-7: aggregate-maverick-missile.sysdef
  - weapon-8: aggregate-sidewinder-antiair-missile.sysdef
  - weapon: aggregate-sidewinder-antiair-missile.sysdef

- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 12.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 2.5

2.1.20. F/A-18

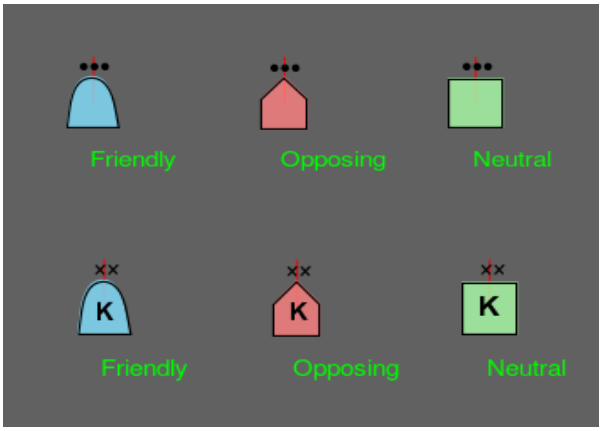


- 3:11:2:225:9:1:9:10
- Can embark: True
- Can be embarked on: False
- Maximum speed: 685 m/s
- Ordered speed: 300 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 0
- Assemblies:
  - F/A-18: 1
- Systems:
  - aerialfuelreceiver: drogue-aerial-fuel-receiver.sysdef
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - combat-1: data-link.sysdef
  - combat-2: flare-countermeasures.sysdef
  - combat-3: radar-warning-receiver.sysdef
  - combat-4: self-protection-jammer-pod.sysdef
  - combat: chaff-countermeasures.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other-5: fuel-tank.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: aircraft-active-radar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: aggregate-GBU-24.sysdef
  - weapon-2: aggregate-amraam-antiair-missile.sysdef
  - weapon-3: aggregate-harpoon-antiship-missile.sysdef
  - weapon-4: aggregate-maverick-missile.sysdef
  - weapon-5: aggregate-sidewinder-antiair-missile.sysdef
  - weapon: aggregate-2000lb-jdam.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45

  - infrared-signature: 12.5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 35
  - visual-signature: 2.5

2.1.21. Flight

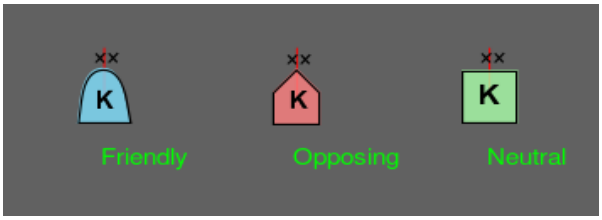
- 3:11:2:-1:3:-1:-1:-1



2.1.22. KC-130J

- 3:11:2:225:9:4:1:13
- Can embark: False
- Can be embarked on: False
- Maximum speed: 259.1666666667 m/s
- Ordered speed: 236.9444444444 m/s
- Personnel:
  - Officers: 2
  - Warrant Officers: 0
  - NCOs: 2
  - Enlisted: 0
- Assemblies:
  - KC-130J: 1
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: aerial-refueling-drogue.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 4

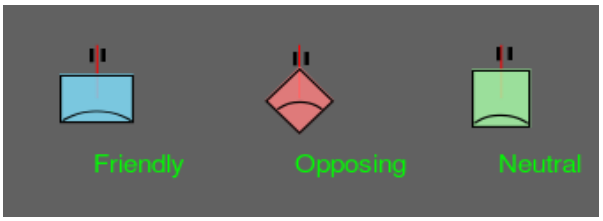
2.1.23. KC-135A



- 3:11:2:225:9:4:5:1
- Can embark: False
- Can be embarked on: False
- Maximum speed: 259.1666666667 m/s
- Ordered speed: 236.9444444444 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 0
  - NCOs: 1
  - Enlisted: 0
- Assemblies:
  - KC-125A: 1
- Systems:
  - aggregated-movement: aircraft-aggregated-movement.sysdef
  - other-10: tdl-air-message-generator.sysdef
  - other-4: iff-transponder.sysdef
  - other: aerial-refueling-boom.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 45
  - infrared-signature: 25
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 100
  - visual-signature: 4

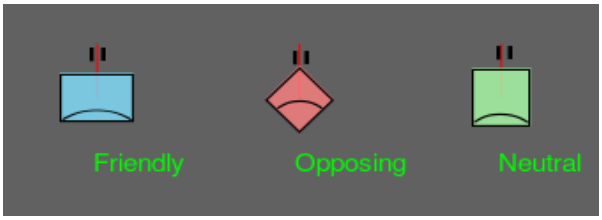
2.2. Aggregate

2.2.1. ADA BN RU solo



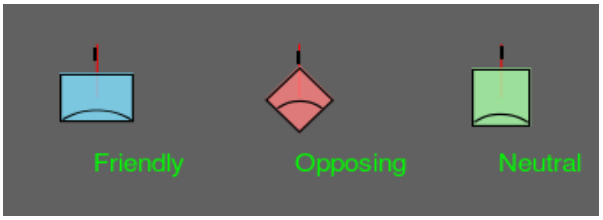
- 3:11:1:260:6:11:1:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 12
  - Warrant Officers: 0
  - NCOs: 25
  - Enlisted: 60
- Assemblies:
  - 9K330: 12
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-4: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: aggregate-9K330-SAM.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 60
  - visual-signature: 15

2.2.2. ADA BN US solo



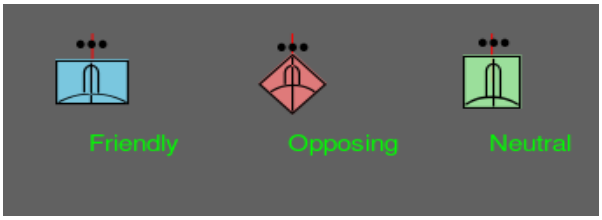
- 3:11:1:225:6:11:0:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 30
  - Enlisted: 60
- Assemblies:
  - HMMWV- Avenger: 18
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: aggregate-stinger-antiair-missile.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 8
  - visual-signature: 5

2.2.3. ADA BTY US



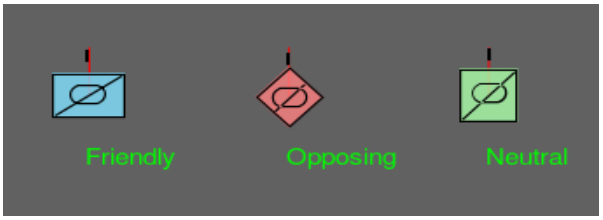
- 3:11:1:225:4:11:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 9
  - Enlisted: 19
- Assemblies:
  - HMMWV- Avenger: 6
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: aggregate-stinger-antiair-missile.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 5
  - visual-signature: 3

2.2.4. ADA PLT US



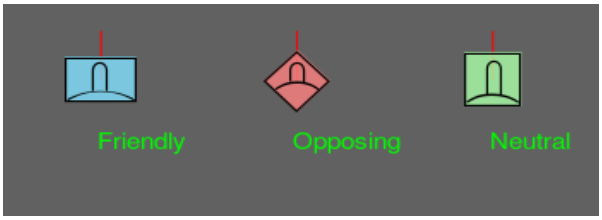
- 3:11:1:225:3:11:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 9
  - Enlisted: 19
- Assemblies:
  - HMMWV- Avenger: 6
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: aggregate-stinger-antiair-missile.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 5
  - visual-signature: 3

2.2.5. AR CAV TRP US



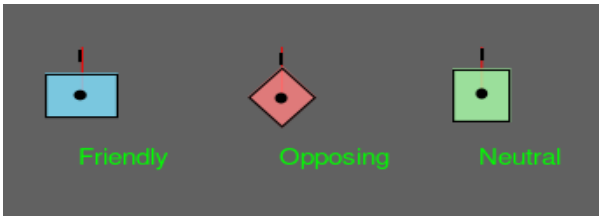
- 3:11:1:225:5:6:1:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 11.11111111111 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 30
  - Enlisted: 27
- Assemblies:
  - M1A2: 9
  - M3A3: 13
  - M1064: 2
- Systems:
  - aggregated-movement: tank-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-mortar-tube.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.6. Air Defense Radar



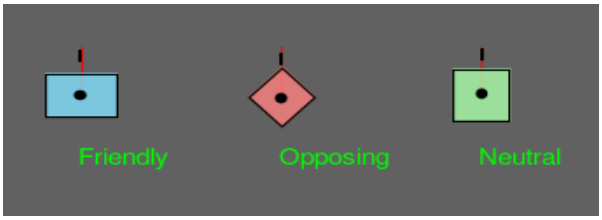
- 3:11:1:225:2:11:2:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 0 m/s
- Ordered speed: 0 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 0
  - NCOs: 7
  - Enlisted: 20
- Systems:
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: air-defense-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 5

2.2.7. Artillery BTY RU



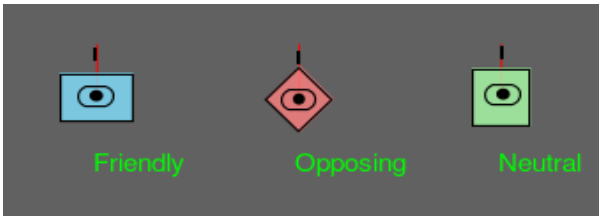
- 3:11:1:260:4:7:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 0
  - NCOs: 27
  - Enlisted: 26
- Assemblies:
  - Truck: 4
  - Howitzer, 122mm: 6
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-3: fascam.sysdef
  - weapon: aggregate-122mm-howitzer.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 10
  - visual-signature: 6

2.2.8. Artillery BTY US



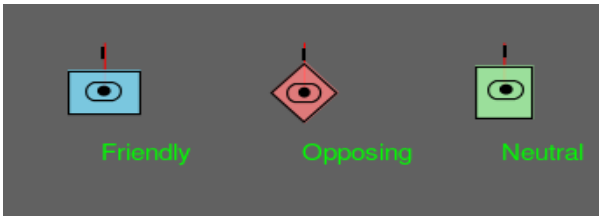
- 3:11:1:225:4:7:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 0
  - NCOs: 27
  - Enlisted: 26
- Assemblies:
  - Howitzer, 155mm: 6
  - HMMWV: 8
  - Truck: 4
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: fascam.sysdef
  - weapon: aggregate-155mm-howitzer.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 10
  - visual-signature: 6

2.2.9. Artillery SP BTY - NBC



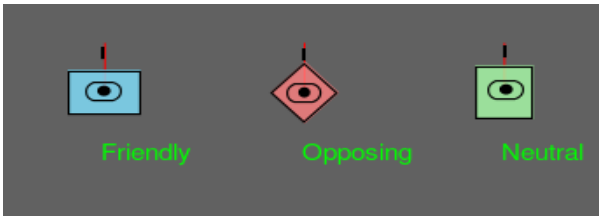
- 3:11:1:260:4:8:1:100
- Can embark: True
- Can be embarked on: False
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 2
  - Warrant Officers: 0
  - NCOs: 6
  - Enlisted: 34
- Assemblies:
  - 2S19 SPA: 6
  - Truck: 3
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: chemical-weapon.sysdef
  - weapon-2: nuclear-weapon.sysdef
  - weapon-3: biological-weapon.sysdef
  - weapon: aggregate-152mm-howitzer.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.10. Artillery SP BTY RU



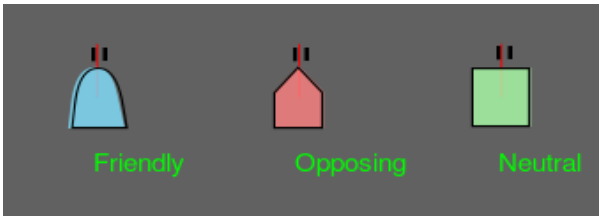
- 3:11:1:260:4:8:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 2
  - Warrant Officers: 0
  - NCOs: 6
  - Enlisted: 34
- Assemblies:
  - 2S19 SPA: 6
  - Truck: 3
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: chemical-weapon.sysdef
  - weapon: aggregate-152mm-howitzer.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.11. Artillery SP BTY US



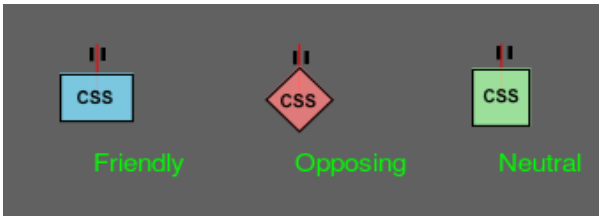
- 3:11:1:225:4:8:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 31
  - Enlisted: 35
- Assemblies:
  - M109A6: 6
  - M992 ammo carrier: 6
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-1: fascam.sysdef
  - weapon: aggregate-155mm-howitzer.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.12. CIV BN solo



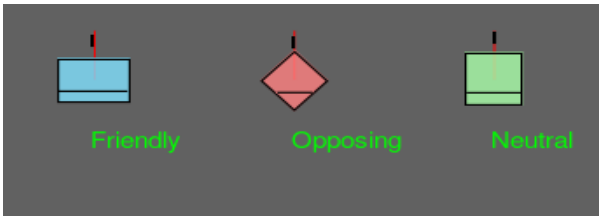
- 3:11:1:206:6:34:1:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2.222222222222 m/s
- Ordered speed: 1.388888888889 m/s
- Personnel:
  - Officers: 0
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 150
- Systems:
  - aggregated-movement: infantry-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 3

2.2.13. CSS BN US solo



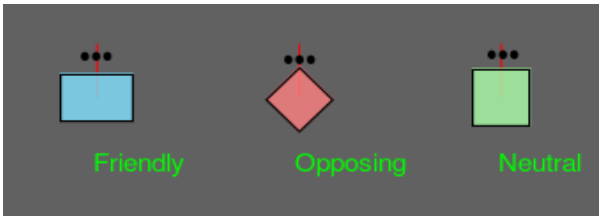
- 3:11:1:225:6:31:1:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 24
  - Enlisted: 150
- Assemblies:
  - Truck: 72
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - other-2: mopp-gear.sysdef
  - other: resupplier.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 7
  - visual-signature: 5

2.2.14. CSS CO



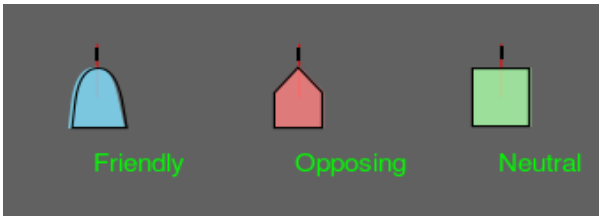
- 3:11:1:225:5:31:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 8
  - Enlisted: 50
- Assemblies:
  - Truck: 24
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: mopp-gear.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: engagement-report-generator.sysdef
  - other: resupplier.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 5
  - visual-signature: 3

2.2.15. CSS PLT



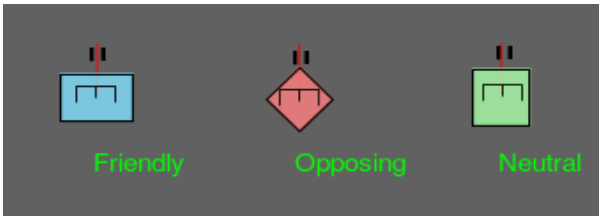
- 3:11:1:225:3:31:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 8
  - Enlisted: 50
- Assemblies:
  - Truck: 8
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: mopp-gear.sysdef
  - other-3: spot-report-generator.sysdef
  - other-4: engagement-report-generator.sysdef
  - other: resupplier.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 5

2.2.16. Civilian CO



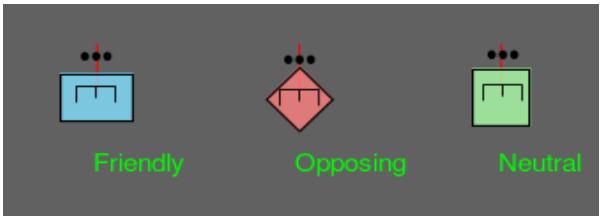
- 3:11:1:206:5:34:1:3
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2.222222222222 m/s
- Ordered speed: 1.388888888889 m/s
- Personnel:
  - Officers: 0
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 50
- Systems:
  - aggregated-movement: infantry-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 3

2.2.17. ENG BN US solo



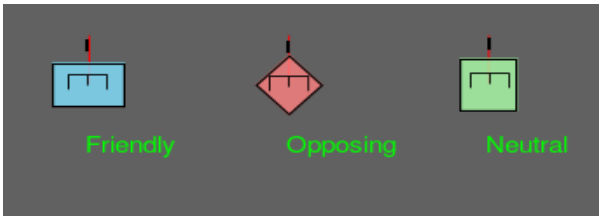
- 3:11:1:225:6:10:1:20
- Can embark: True
- Can be embarked on: True
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 36
  - Enlisted: 62
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: engineering-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-11: engagement-report-generator.sysdef
  - other-2: bridge-builder.sysdef
  - other-3: booby-trap-setter.sysdef
  - other-4: ditch-digger.sysdef
  - other-5: fortification-builder.sysdef
  - other-6: spot-report-generator.sysdef
  - other-7: mine-dispenser.sysdef
  - other-8: spot-report-receiver.sysdef
  - other-9: obstacle-builder.sysdef
  - other: mopp-gear.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 60
  - visual-signature: 15

2.2.18. ENG PLT US



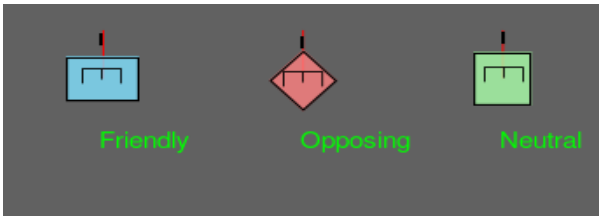
- 3:11:1:225:3:10:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 3
  - Enlisted: 12
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: engineering-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-11: engagement-report-generator.sysdef
  - other-2: bridge-builder.sysdef
  - other-3: booby-trap-setter.sysdef
  - other-4: ditch-digger.sysdef
  - other-5: fortification-builder.sysdef
  - other-6: spot-report-generator.sysdef
  - other-7: mine-dispenser.sysdef
  - other-8: spot-report-receiver.sysdef
  - other-9: obstacle-builder.sysdef
  - other: mopp-gear.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 7
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 7
  - visual-signature: 5

2.2.19. Eng Clearance CO



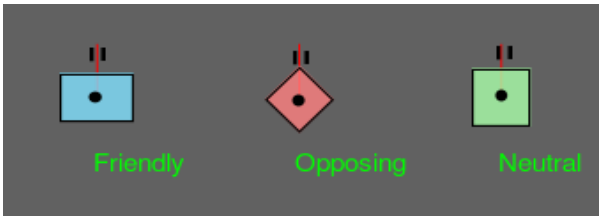
- 3:11:1:225:5:10:1:2
- Can embark: True
- Can be embarked on: True
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 36
  - Enlisted: 62
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: explosive-hazard-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: engagement-report-generator.sysdef
  - other-6: spot-report-generator.sysdef
  - other-8: spot-report-receiver.sysdef
  - other: mopp-gear.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.20. Eng Mob Aug CO



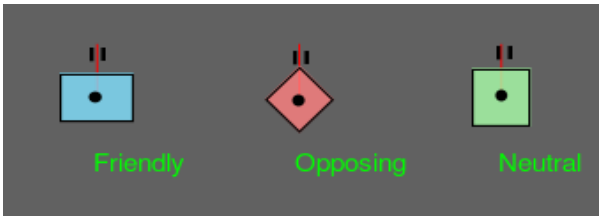
- 3:11:1:225:5:10:1:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 36
  - Enlisted: 62
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: engineering-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-11: engagement-report-generator.sysdef
  - other-2: bridge-builder.sysdef
  - other-3: booby-trap-setter.sysdef
  - other-4: ditch-digger.sysdef
  - other-5: fortification-builder.sysdef
  - other-6: spot-report-generator.sysdef
  - other-7: mine-dispenser.sysdef
  - other-8: spot-report-receiver.sysdef
  - other-9: obstacle-builder.sysdef
  - other: mopp-gear.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.21. FA BN RU solo



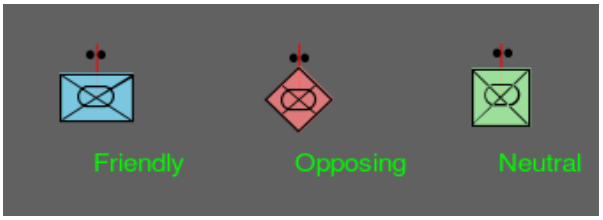
- 3:11:1:260:6:7:1:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 9
  - Warrant Officers: 0
  - NCOs: 88
  - Enlisted: 88
- Assemblies:
  - Truck: 12
  - Howitzer, 122mm: 18
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: aggregate-122mm-howitzer.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 8
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 8

2.2.22. FA BN US solo



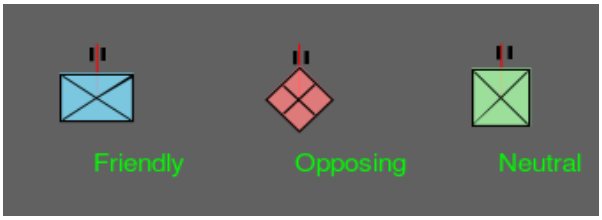
- 3:11:1:225:6:7:1:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 9
  - Warrant Officers: 0
  - NCOs: 121
  - Enlisted: 82
- Assemblies:
  - Howitzer, 155mm: 18
  - HMMWV: 24
  - Truck: 12
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: aggregate-155mm-howitzer.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 11
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 10

2.2.23. IFV SEC US



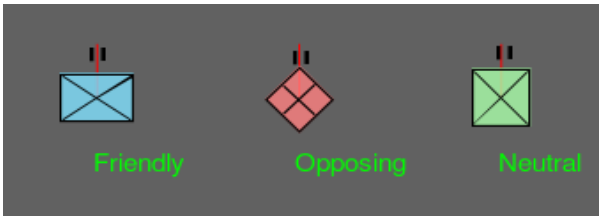
- 3:11:1:225:14:4:1:2
- Can embark: True
- Can be embarked on: True
- Maximum speed: 11.11111111111 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 1
  - Enlisted: 2
- Assemblies:
  - :
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 5

2.2.24. INF BN RU solo



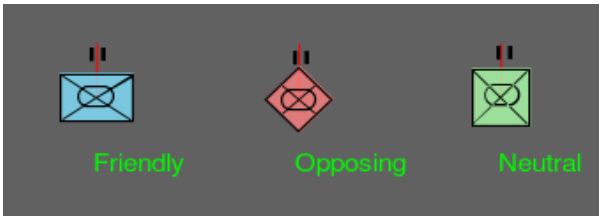
- 3:11:1:260:6:3:1:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2.222222222222 m/s
- Ordered speed: 1.388888888889 m/s
- Personnel:
  - Officers: 15
  - Warrant Officers: 0
  - NCOs: 100
  - Enlisted: 417
- Assemblies:
  - Rifle PLT RU: 9
  - Mortar, 60mm: 9
- Systems:
  - aggregated-movement: infantry-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

2.2.25. INF BN US solo



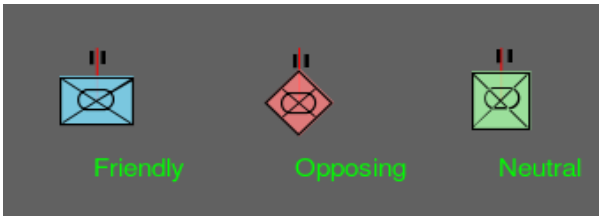
- 3:11:1:225:6:3:1:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2.222222222222 m/s
- Ordered speed: 1.388888888889 m/s
- Personnel:
  - Officers: 15
  - Warrant Officers: 0
  - NCOs: 108
  - Enlisted: 300
- Assemblies:
  - Rifle PLT US: 9
  - Mortar, 60mm: 6
- Systems:
  - aggregated-movement: infantry-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 4
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 4

2.2.26. MECH BN RU solo



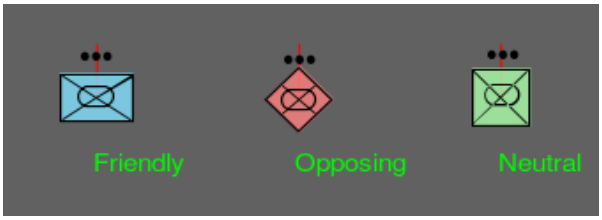
- 3:11:1:260:6:4:1:20
- Can embark: True
- Can be embarked on: True
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 18
  - Warrant Officers: 0
  - NCOs: 75
  - Enlisted: 192
- Assemblies:
  - BMP-2: 34
  - Mech Inf PLT RU: 9
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 60
  - visual-signature: 15

2.2.27. MECH BN US solo



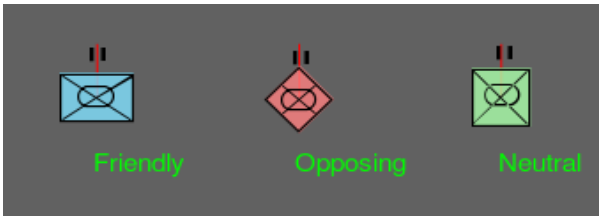
- 3:11:1:225:6:4:1:20
- Can embark: True
- Can be embarked on: True
- Maximum speed: 11.11111111111 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 15
  - Warrant Officers: 0
  - NCOs: 72
  - Enlisted: 220
- Assemblies:
  - :
  - M1064: 4
  - Inf PLT: 9
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-mortar-tube.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 60
  - visual-signature: 15

2.2.28. MECH PLT US



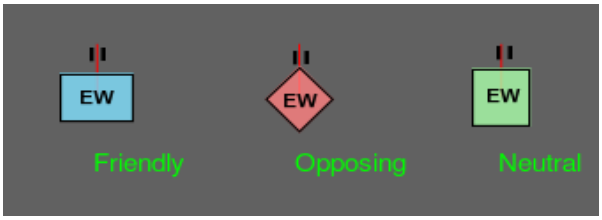
- 3:11:1:225:3:4:1:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 11.11111111111 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 19
  - Enlisted: 24
- Assemblies:
  - :
  - Inf PLT: 1
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 6

2.2.29. MEDICAL BN US solo



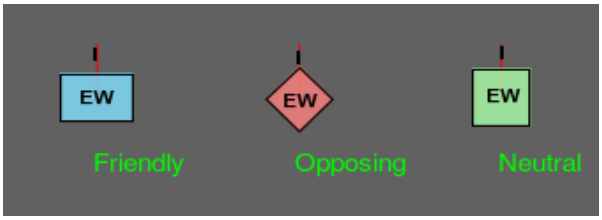
- 3:11:1:225:6:33:1:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2.222222222222 m/s
- Ordered speed: 1.388888888889 m/s
- Personnel:
  - Officers: 15
  - Warrant Officers: 0
  - NCOs: 120
  - Enlisted: 300
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 7
  - visual-signature: 5

2.2.30. MI BN US solo



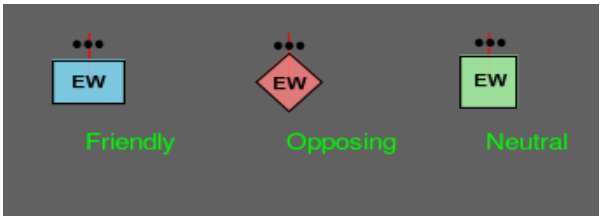
- 3:11:1:225:6:21:0:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 12
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 108
- Assemblies:
  - Truck: 36
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - electronicwarfare: aggregate-comms-jammer.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: emissions-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 7
  - visual-signature: 5

2.2.31. MI CO US



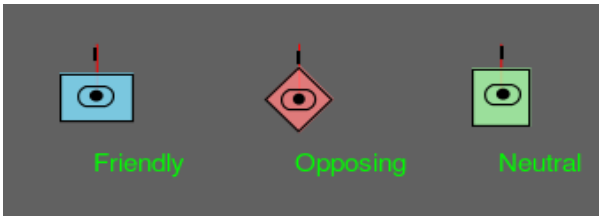
- 3:11:1:225:5:21:0:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 4
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 36
- Assemblies:
  - Truck: 12
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - electronicwarfare: aggregate-comms-jammer.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: emissions-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 5
  - visual-signature: 3

2.2.32. MI PLT US



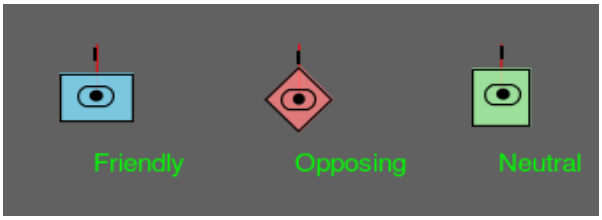
- 3:11:1:225:3:21:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 0
  - Enlisted: 19
- Assemblies:
  - Truck: 4
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - electronicwarfare: aggregate-comms-jammer.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: emissions-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 5
  - visual-signature: 3

2.2.33. MLRS BTY US



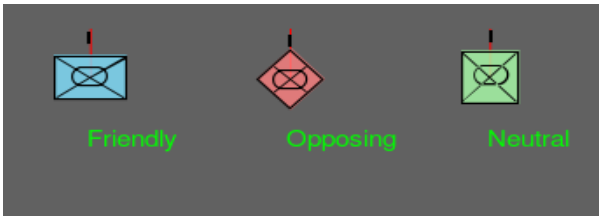
- 3:11:1:225:4:8:1:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 0
  - NCOs: 27
  - Enlisted: 26
- Assemblies:
  - M270 MRLS: 6
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: aggregate-M993-MLRS-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 10
  - visual-signature: 6

2.2.34. MRL BTY RU



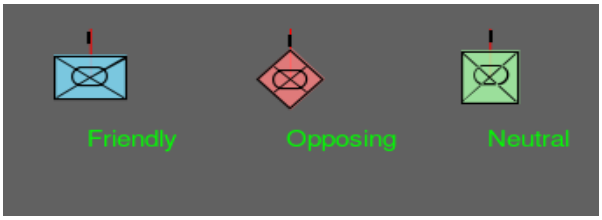
- 3:11:1:260:4:8:1:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 0
  - NCOs: 27
  - Enlisted: 26
- Assemblies:
  - 9P140 Uragan: 6
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: aggregate-9P140-MLRS-launcher.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 10
  - visual-signature: 6

2.2.35. Mech Inf CO RU



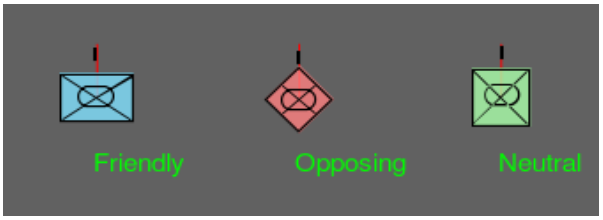
- 3:11:1:260:5:4:1:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 6
  - Warrant Officers: 0
  - NCOs: 25
  - Enlisted: 66
- Assemblies:
  - BMP-2: 11
  - Mech Inf PLT RU: 3
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.36. Mech Inf CO US



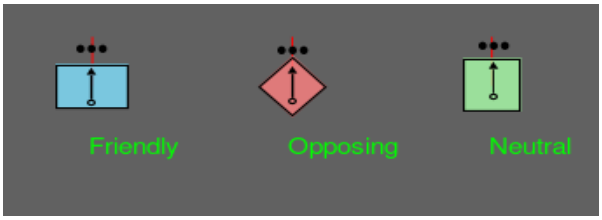
- 3:11:1:225:5:4:1:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 11.11111111111 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 57
  - Enlisted: 72
- Assemblies:
  - :
  - Inf PLT: 3
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - engineering-object-creation: ditch-digger.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.37. Medical CO US



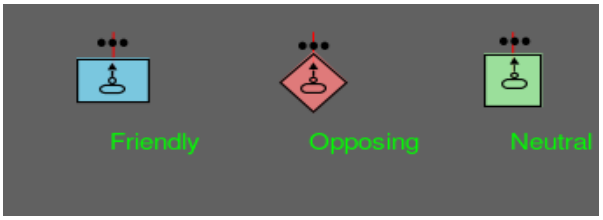
- 3:11:1:225:5:33:1:3
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2.222222222222 m/s
- Ordered speed: 1.388888888889 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 36
  - Enlisted: 99
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 3

2.2.38. Mortar PLT US



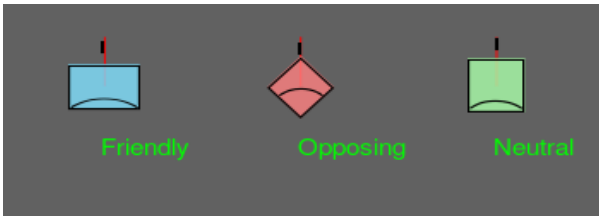
- 3:11:1:225:3:7:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2.222222222222 m/s
- Ordered speed: 1.388888888889 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 8
  - Enlisted: 18
- Assemblies:
  - Mortar, 120mm: 4
  - HMMWV- .50cal: 4
- Systems:
  - aggregated-movement: infantry-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-mortar-tube.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 2
  - visual-signature: 2

2.2.39. Mortar SP PLT US



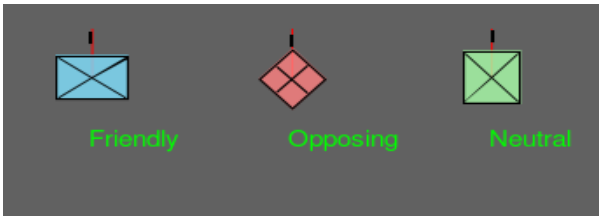
- 3:11:1:225:3:8:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 16.66666666667 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 8
  - Enlisted: 14
- Assemblies:
  - M1064: 4
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-mortar-tube.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.40. Patriot BTY



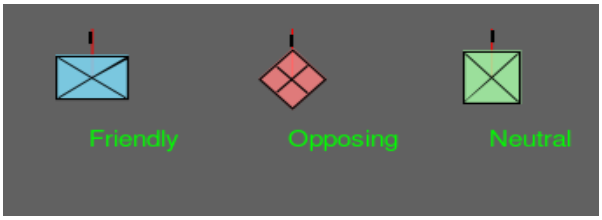
- 3:11:1:225:4:11:1:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 10
  - Enlisted: 50
- Assemblies:
  - PAC-3: 6
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: air-defense-radar-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: aggregate-patriot-antiair-missile.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 5
  - visual-signature: 3

2.2.41. Rifle CO RU



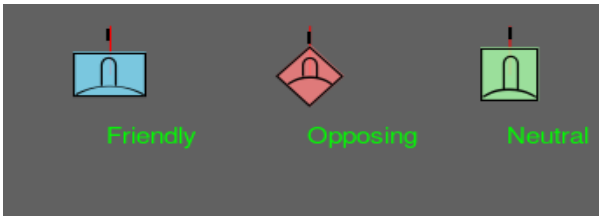
- 3:11:1:260:5:3:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2.222222222222 m/s
- Ordered speed: 1.388888888889 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 20
  - Enlisted: 139
- Assemblies:
  - Rifle PLT RU: 3
  - Mortar, 60mm: 3
- Systems:
  - aggregated-movement: infantry-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 2
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 2
  - visual-signature: 2

2.2.42. Rifle CO US



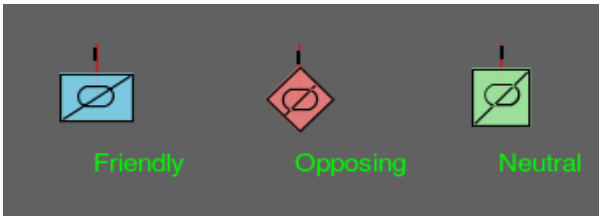
- 3:11:1:225:5:3:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 2.222222222222 m/s
- Ordered speed: 1.388888888889 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 36
  - Enlisted: 99
- Assemblies:
  - Rifle PLT US: 3
  - Mortar, 60mm: 2
- Systems:
  - aggregated-movement: infantry-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 4
  - visual-signature: 3

2.2.43. SAM BTY RU



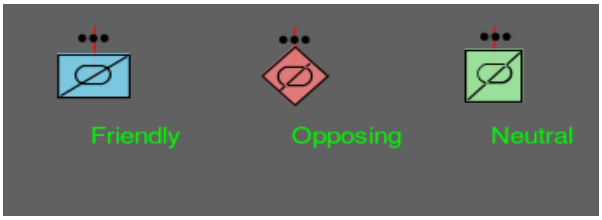
- 3:11:1:260:4:11:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 18.05555555556 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 0
  - NCOs: 7
  - Enlisted: 20
- Assemblies:
  - 9K330: 4
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-4: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: air-defense-radar-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: aggregate-9K330-SAM.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.44. Scout Hvy CO US



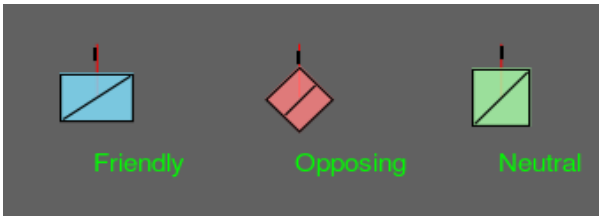
- 3:11:1:225:5:6:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 11.11111111111 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 4
  - Warrant Officers: 0
  - NCOs: 20
  - Enlisted: 42
- Assemblies:
  - M3A3: 14
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.45. Scout Hvy PLT US



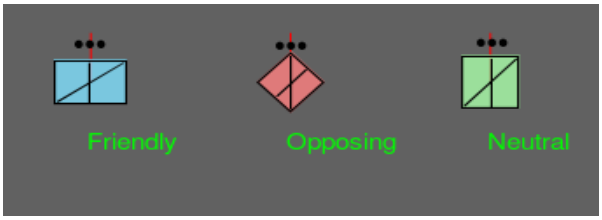
- 3:11:1:225:3:6:0:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 11.11111111111 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 5
  - Enlisted: 12
- Assemblies:
  - M3A3: 6
- Systems:
  - aggregated-movement: mech-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.46. Scout Motorized CO US



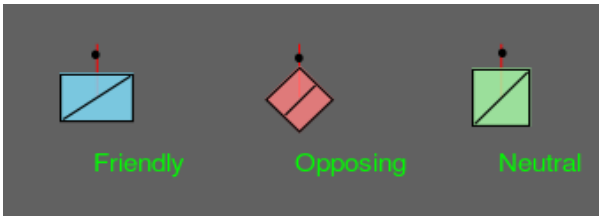
- 3:11:1:225:5:5:0:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 4
  - Warrant Officers: 0
  - NCOs: 9
  - Enlisted: 20
- Assemblies:
  - HMMWV- .50cal: 14
  - HMMWV- Mk19: 14
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-4: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 5
  - visual-signature: 3

2.2.47. Scout Motorized PLT US



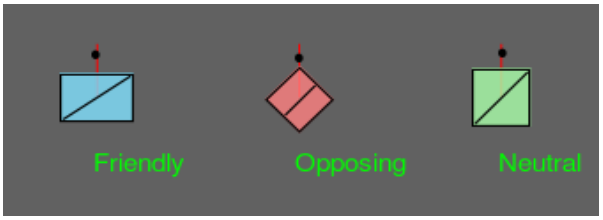
- 3:11:1:225:3:5:0:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 9
  - Enlisted: 20
- Assemblies:
  - HMMWV- .50cal: 5
  - HMMWV- Mk19: 5
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-4: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 3
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 5
  - visual-signature: 3

2.2.48. Scout Motorized SQD US 50BMG



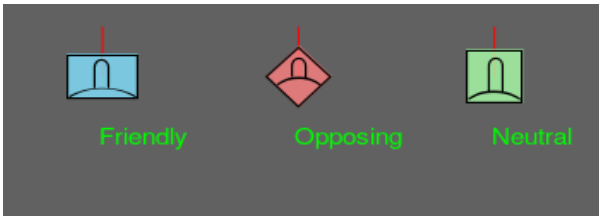
- 3:11:1:225:13:5:0:0
- Can embark: True
- Can be embarked on: True
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 0
  - Warrant Officers: 0
  - NCOs: 3
  - Enlisted: 5
- Assemblies:
  - HMMWV- .50cal: 1
  - Rifle SQD US: 1
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-4: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 5

2.2.49. Scout Motorized SQD US MK19



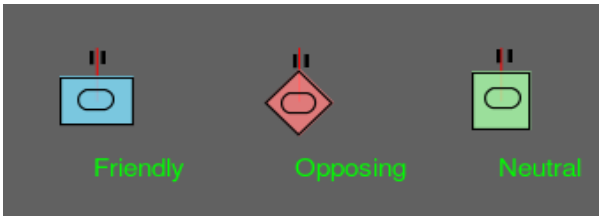
- 3:11:1:225:13:5:0:1
- Can embark: True
- Can be embarked on: True
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 0
  - Warrant Officers: 0
  - NCOs: 3
  - Enlisted: 5
- Assemblies:
  - HMMWV- Mk19: 1
  - Rifle SQD US: 1
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: mopp-gear.sysdef
  - other-4: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: nbc-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 5

2.2.50. Secondary Radar



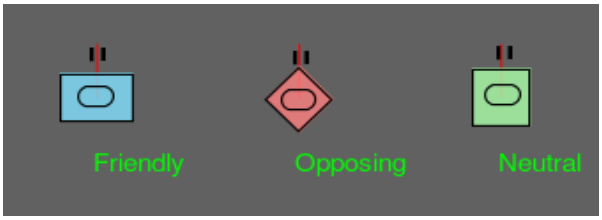
- 3:11:1:225:2:11:3:0
- Can embark: True
- Can be embarked on: False
- Maximum speed: 0 m/s
- Ordered speed: 0 m/s
- Personnel:
  - Officers: 3
  - Warrant Officers: 0
  - NCOs: 7
  - Enlisted: 20
- Systems:
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor: beacon-radar-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 0
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 5

2.2.51. TANK BN RU solo



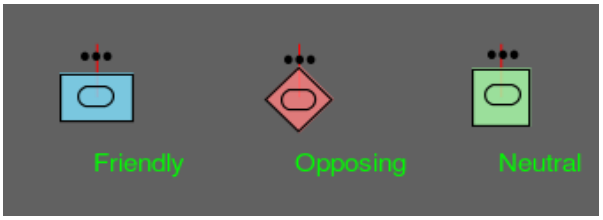
- 3:11:1:260:6:2:1:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.33333333333 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 12
  - Warrant Officers: 0
  - NCOs: 12
  - Enlisted: 60
- Assemblies:
  - T-80: 32
  - M1064: 4
- Systems:
  - aggregated-movement: tank-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-mortar-tube.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 60
  - visual-signature: 15

2.2.52. TANK BN US solo



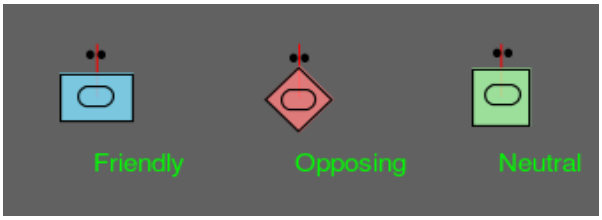
- 3:11:1:225:6:2:1:20
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 16
  - Warrant Officers: 0
  - NCOs: 98
  - Enlisted: 95
- Assemblies:
  - M1A2: 42
  - M1064: 4
- Systems:
  - aggregated-movement: tank-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor-4: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon: 120mm-mortar-tube.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 15
  - infrared-signature: 15
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 60
  - visual-signature: 15

2.2.53. TANK PLT US



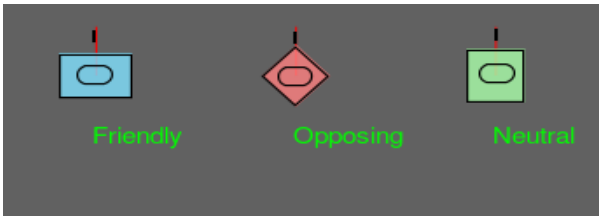
- 3:11:1:225:3:2:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 4
  - Enlisted: 11
- Assemblies:
  - M1A2: 4
- Systems:
  - aggregated-movement: tank-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor-4: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 6
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 20
  - visual-signature: 6

2.2.54. TANK SEC US



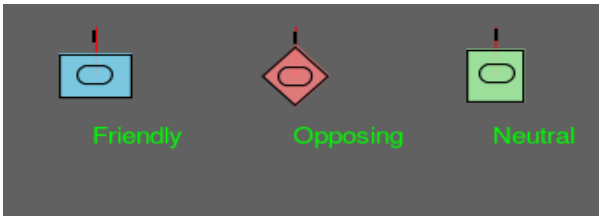
- 3:11:1:225:14:2:1:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 1
  - Warrant Officers: 0
  - NCOs: 4
  - Enlisted: 11
- Assemblies:
  - M1A2: 2
- Systems:
  - aggregated-movement: tank-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor-4: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 15
  - visual-signature: 5

2.2.55. Tank CO RU



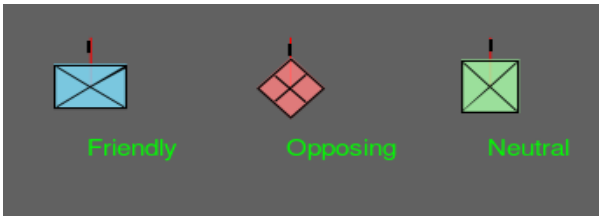
- 3:11:1:260:5:2:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.33333333333 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 4
  - Warrant Officers: 0
  - NCOs: 6
  - Enlisted: 20
- Assemblies:
  - T-80: 10
- Systems:
  - aggregated-movement: tank-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.56. Tank CO US



- 3:11:1:225:5:2:1:1
- Can embark: True
- Can be embarked on: False
- Maximum speed: 13.88888888889 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 30
  - Enlisted: 27
- Assemblies:
  - M1A2: 14
- Systems:
  - aggregated-movement: tank-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: infrared-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor-4: engineering-object-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 10
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 40
  - visual-signature: 10

2.2.57. Weapons CO US



- 3:11:1:225:5:3:1:2
- Can embark: True
- Can be embarked on: False
- Maximum speed: 22.22222222222 m/s
- Ordered speed: 13.88888888889 m/s
- Personnel:
  - Officers: 5
  - Warrant Officers: 0
  - NCOs: 20
  - Enlisted: 30
- Assemblies:
  - HMMWV- .50cal: 5
  - HMMWV- TOW: 5
  - HMMWV- Javelin: 4
  - HMMWV- Mk19: 4
- Systems:
  - aggregated-movement: motorized-aggregated-movement.sysdef
  - obstacle-destruction: simple-obstacle-destroyer.sysdef
  - other-10: tdl-ground-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-4: mopp-gear.sysdef
  - other-5: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: engineering-object-sensor.sysdef
  - sensor-3: nbc-sensor.sysdef
  - sensor: visual-sensor.sysdef
- Sensor signatures:
  - active-sonar-signature: 0
  - emissions-signature: 10
  - infrared-signature: 5
  - mad-signature: 0
  - passive-sonar-signature: 0
  - radar-signature: 10
  - visual-signature: 5

2.3. Aggregate Echelon

2.3.1. BN, MLRS US

- 3:11:1:-1:6:8:1:1

2.3.2. BN, Mech Infantry

- 3:11:1:-1:6:4:1:-1

2.3.3. CSS BN PA

- 3:11:1:0:6:129:0:0

2.3.4. CSS CO PA

- 3:11:1:0:5:31:129:0

2.3.5. Civilian BDE

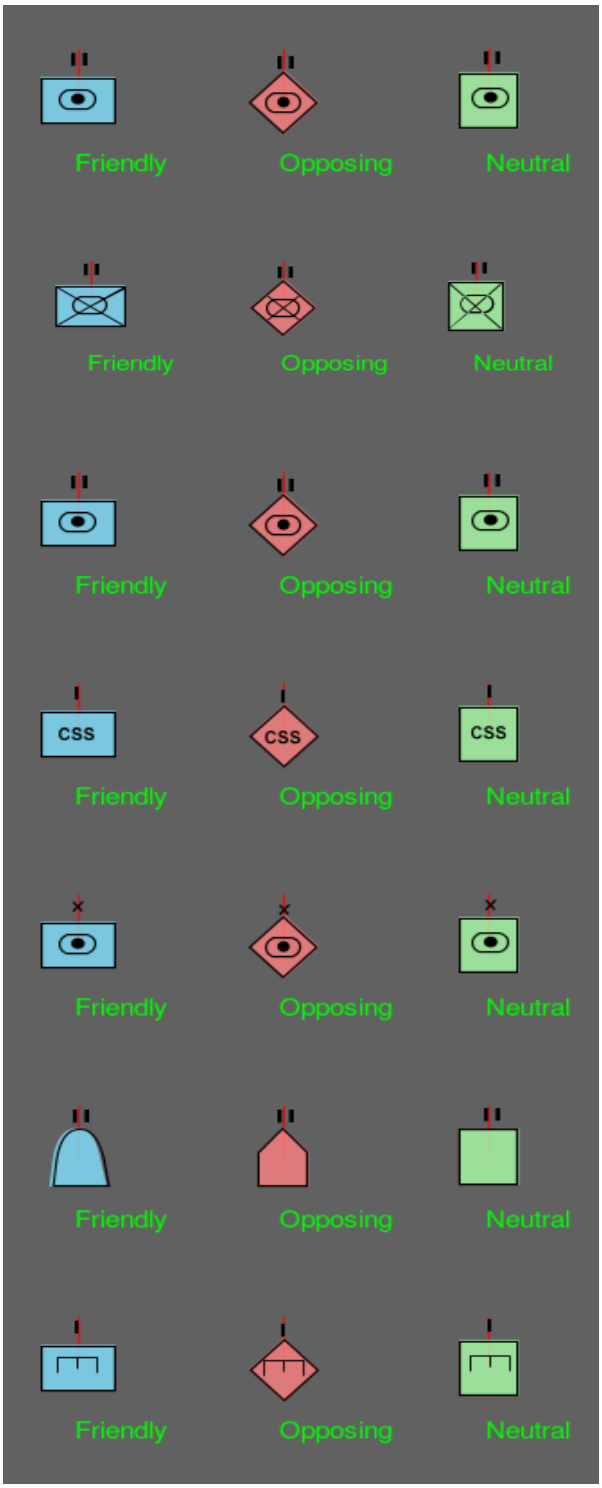
- 3:11:1:-1:8:34:1:1

2.3.6. Civilian BN

- 3:11:1:-1:6:34:1:0

2.3.7. ENG MA CO US PA

- 3:11:1:-1:5:10:129:0



2.3.8. MECH CO US PA

- 3:11:1:-1:5:4:1:129

2.3.9. MI BN US

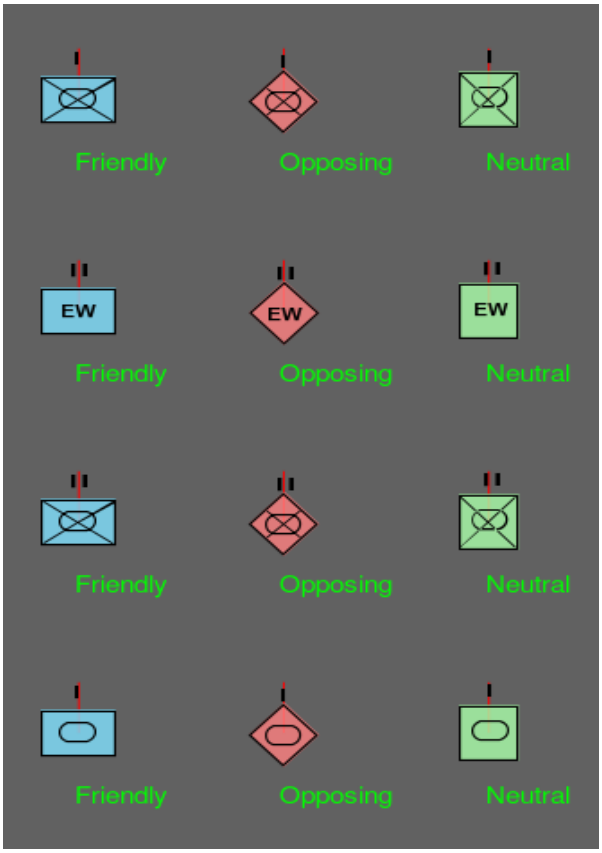
- 3:11:1:-1:6:21:1:0

2.3.10. Medical BN US

- 3:11:1:-1:6:33:1:0

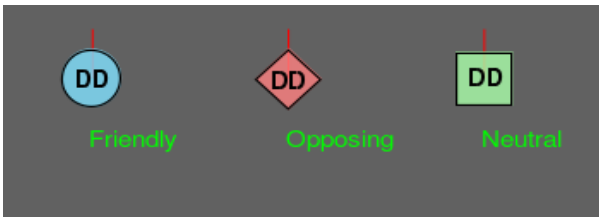
2.3.11. TANK CO US PA

- 3:11:1:-1:5:2:1:129



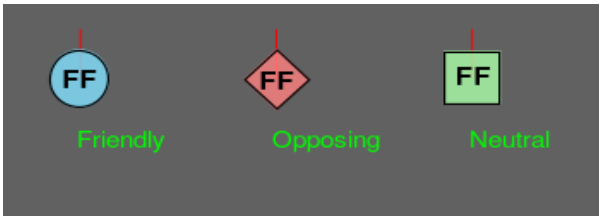
2.4. Aggregate Naval

2.4.1. Destroyer



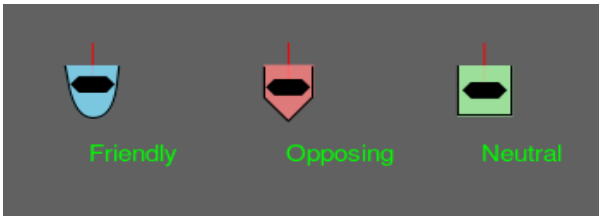
- 3:11:3:225:1:8:1:0
- Can embark: False
- Can be embarked on: True
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 13
  - Warrant Officers: 10
  - NCOs: 55
  - Enlisted: 245
- Systems:
  - aggregated-movement: ship-aggregated-movement.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: sonar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: aggregate-rim66-antiair-missile.sysdef
  - weapon-3: aggregate-5-inch-gun.sysdef
  - weapon-4: aggregate-mark54-torpedo.sysdef
  - weapon-5: aggregate-harpoon-antiship-missile.sysdef
  - weapon: aggregate-tomahawk-missile.sysdef
- Sensor signatures:
  - active-sonar-signature: 15
  - emissions-signature: 45
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 7
  - radar-signature: 40
  - visual-signature: 15

2.4.2. Frigate



- 3:11:3:225:1:28:1:2
- Can embark: False
- Can be embarked on: True
- Maximum speed: 15.55555555556 m/s
- Ordered speed: 8.333333333333 m/s
- Personnel:
  - Officers: 6
  - Warrant Officers: 5
  - NCOs: 35
  - Enlisted: 130
- Systems:
  - aggregated-movement: ship-aggregated-movement.sysdef
  - other-10: tdl-surface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: sonar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: aggregate-launch-torpedo.sysdef
  - weapon-3: aggregate-rim66-antiair-missile.sysdef
  - weapon-4: aggregate-antiair-missile.sysdef
  - weapon-5: aggregate-harpoon-antiship-missile.sysdef
  - weapon: aggregate-mark54-torpedo.sysdef
- Sensor signatures:
  - active-sonar-signature: 15
  - emissions-signature: 45
  - infrared-signature: 30
  - mad-signature: 0
  - passive-sonar-signature: 7
  - radar-signature: 40
  - visual-signature: 15

2.4.3. Submarine



- 3:11:4:260:1:29:1:1
- Can embark: False
- Can be embarked on: True
- Maximum speed: 11.11111111111 m/s
- Ordered speed: 5.555555555556 m/s
- Personnel:
  - Officers: 6
  - Warrant Officers: 5
  - NCOs: 10
  - Enlisted: 45
- Systems:
  - aggregated-movement: submarine-aggregated-movement.sysdef
  - other-10: tdl-subsurface-message-generator.sysdef
  - other-2: spot-report-receiver.sysdef
  - other-3: engagement-report-generator.sysdef
  - other: spot-report-generator.sysdef
  - sensor-2: active-radar-sensor.sysdef
  - sensor-3: engineering-object-sensor.sysdef
  - sensor-4: sonar-sensor.sysdef
  - sensor: visual-sensor.sysdef
  - weapon-2: aggregate-antiship-missile.sysdef
  - weapon-3: aggregate-vodopad-type40-torpedo.sysdef
- Sensor signatures:
  - active-sonar-signature: 15
  - emissions-signature: 0
  - infrared-signature: 2
  - mad-signature: 0.3
  - passive-sonar-signature: 1
  - radar-signature: 3
  - visual-signature: 1



3. Base SMS Tactical Graphics Models

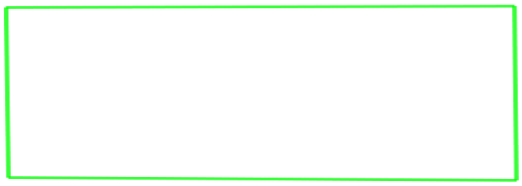
This chapter lists the tactical graphics by category.

Base SMS Control Objects 3-2
Base SMS Overlay Objects 3-3
Base SMS Simulation Objects 3-8

3.1. Base SMS Control Objects

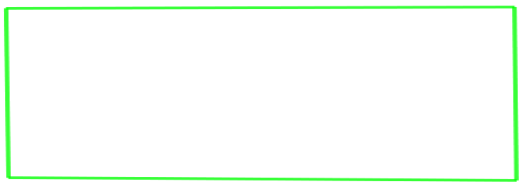
3.1.1. Area

- 1:18:0:0:1:0:0:0



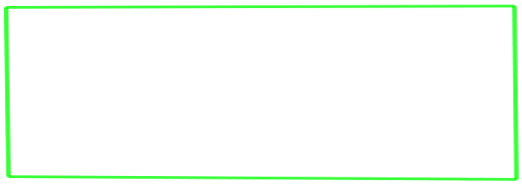
3.1.2. Joint Engagement Zone

- 1:18:0:0:45:0:0:0



3.1.3. Missile Engagement Zone

- 1:18:0:0:44:0:0:0



3.1.4. Phase Line

- 1:17:0:0:1:0:0:0

3.1.5. Route

- 1:17:0:0:2:0:0:0



3.1.6. Waypoint

- 1:16:0:0:1:0:0:0

3.1.7. Waypoint

- 1:16:0:0:1:0:0:0



3.2. Base SMS Overlay Objects

3.2.1. Air Axis

- 1:17:0:0:10:2:0:0



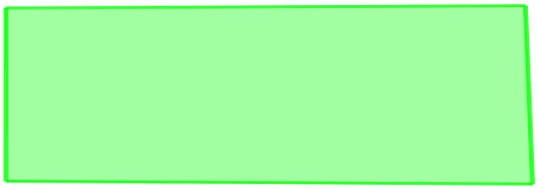
3.2.2. Air Corridor

- 1:17:0:0:10:5:0:0



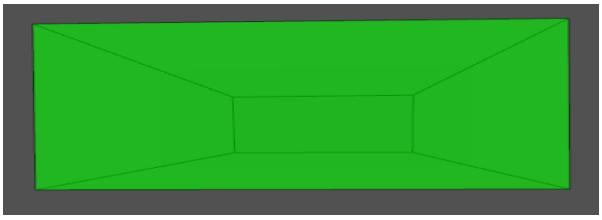
3.2.3. Alert Area

- 1:18:0:0:1:0:1:13



3.2.4. Area (Extruded)

- 1:18:0:0:1:0:0:1



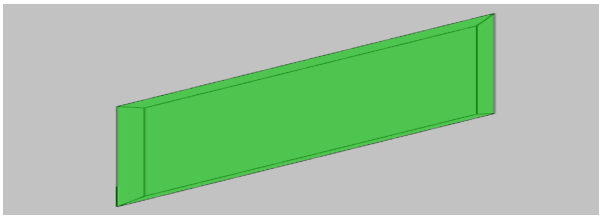
3.2.5. Axis

- 1:17:0:0:10:1:0:0



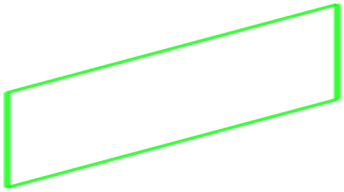
3.2.6. Box (Extruded)

- 1:20:0:0:8:0:0:1



3.2.7. Box

- 1:20:0:0:8:0:0:0

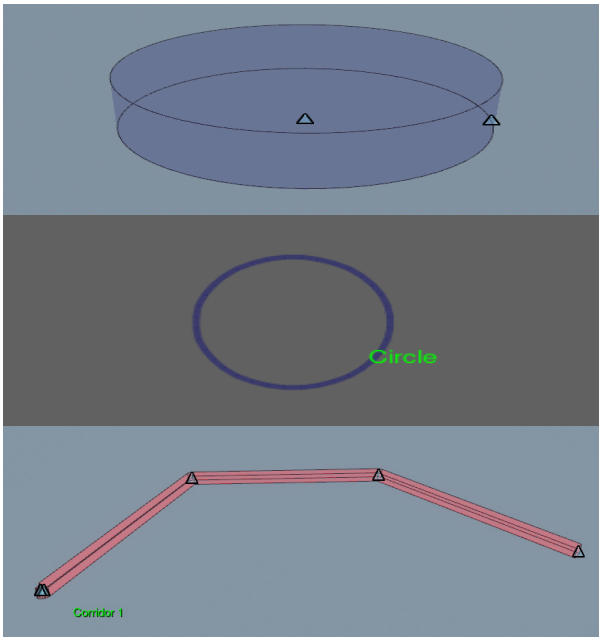


3.2.8. Circle (Extruded)

- 1:19:0:0:0:0:0:1

3.2.9. Circle

- 1:19:0:0:0:0:0:0



3.2.10. Corridor

- 1:17:0:0:2:1:1:1

3.2.11. Direction (Main)

- 1:17:0:0:11:2:0:0



3.2.12. Direction

- 1:17:0:0:11:1:0:0



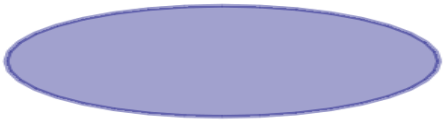
3.2.13. Ditch

- 1:17:1:0:0:5:1:0



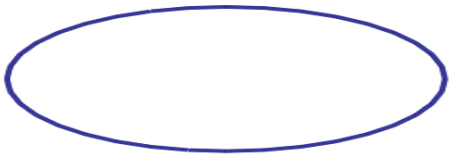
3.2.14. Ellipse (Extruded)

- 1:19:0:0:1:0:0:1



3.2.15. Ellipse

- 1:19:0:0:1:0:0:0



3.2.16. Feint

- 1:17:0:0:10:4:0:0



3.2.17. Fortified Area (Overlay)

- 1:18:0:0:7:0:0:0



3.2.18. Fortified Ditch

- 1:17:1:0:0:5:2:0



3.2.19. Fortified Line (Overlay)

- 1:17:0:0:0:2:3:0



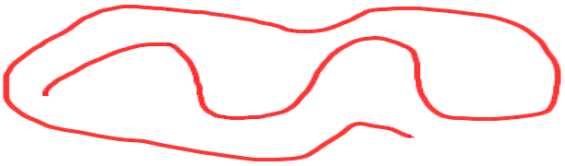
3.2.20. Freehand Line with Arrow

- 1:17:0:0:2:1:0:2



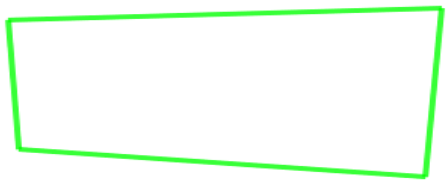
3.2.21. Freehand Line

- 1:17:0:0:2:1:0:1



3.2.22. Intel Collection Area

- 1:18:0:0:42:0:0:1



3.2.23. Joint Engagement Zone (Altitude Limited)

- 1:18:0:0:45:0:0:1



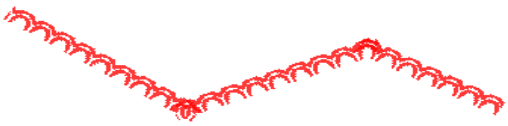
3.2.24. Line of Contact (Friendly)

- 1:17:0:0:0:2:1:0



3.2.25. Line of Contact (Hostile)

- 1:17:0:0:0:2:2:0



3.2.26. Line

- 1:17:0:0:0:1:1:0

3.2.27. Linear Target

- 1:17:0:0:12:0:0:0



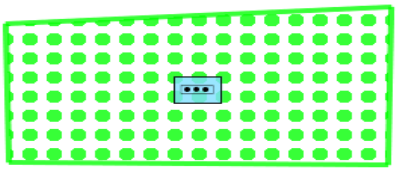
3.2.28. Main Axis

- 1:17:0:0:10:3:0:0



3.2.29. Minefield

- 1:18:0:0:1:1:1:15



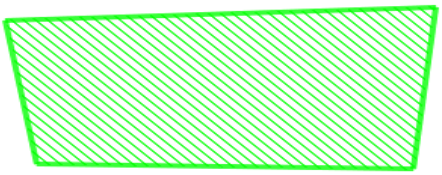
3.2.30. Missile Engagement Zone (Altitude Limited)

- 1:18:0:0:44:0:0:1



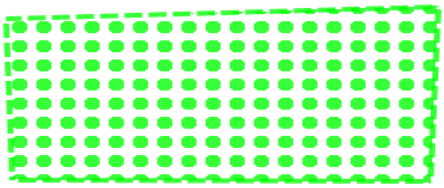
3.2.31. No-Go Area

- 1:18:0:0:1:0:1:14



3.2.32. Planned Minefield

- 1:18:0:0:1:1:2:15



3.2.33. Supply Route [1-Way]

- 1:17:0:0:2:21:0:0

3.2.34. Supply Route [2 Way]

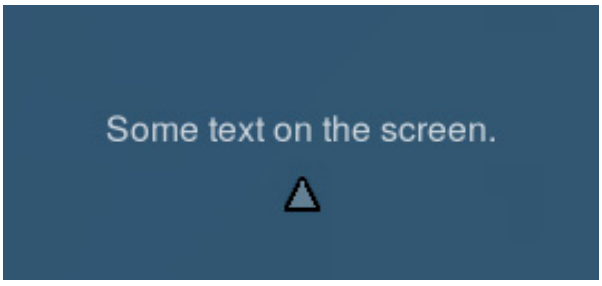
- 1:17:0:0:2:22:0:0

3.2.35. Supply Route

- 1:17:0:0:2:20:0:0

3.2.36. Text

- 1:20:0:0:0:0:0:0



3.3. Base SMS Simulation

Objects

3.3.1. Cloud Layer

- 1:25:0:0:0:0:0:0



3.3.2. Dynamic Terrain Area

- 1:18:0:0:1:0:3:0
- Systems:
  - other: dynamic-terrain.sysdef



3.3.3. Ground Fog

- 1:25:0:0:0:0:0:2



3.3.4. Linear Obstacle

- 1:17:0:0:2:0:0:1

3.3.5. Sandstorm

- 1:25:0:0:0:0:0:1



3.3.6. Terrain Draw Area

- 1:18:0:0:5:0:0:0



3.3.7. Terrain Paging Info Draw Area

- 1:18:0:0:5:0:0:7



3.3.8. Vector Feature Draw Area

- 1:18:0:0:5:0:0:2



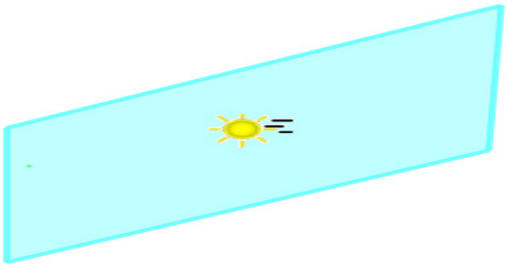
3.3.9. Weather (Area)

- 1:21:0:0:2:0:0:1



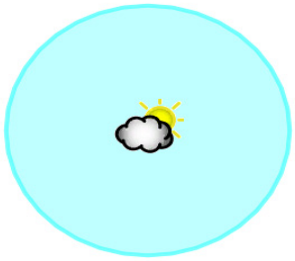
3.3.10. Weather (Box)

- 1:21:0:0:2:0:0:0



3.3.11. Weather (Circle)

- 1:21:0:0:2:0:0:3



3.3.12. Weather (Ellipse)

- 1:21:0:0:2:0:0:2





4. EntityLevel SMS Tactical Graphics Models

This chapter lists the tactical graphics by category.

Entity SMS Overlay Objects 4-2
Entity SMS Simulation Effect Objects 4-6

4.1. Entity SMS Overlay Objects

4.1.1. AAV Symbol

- 1:101:1:225:2:26:0:0



4.1.2. ACE Symbol

- 1:101:1:225:3:6:0:0



4.1.3. AVLB Symbol

- 1:101:1:225:3:4:2:0



4.1.4. Avenger Symbol

- 1:101:1:225:28:5:4:0



4.1.5. BMP Symbol

- 1:101:1:222:2:2:1:0



4.1.6. CEV Symbol

- 1:101:1:225:3:5:0:0



4.1.7. Fist-V Symbol

- 1:101:1:225:2:1:1:0



4.1.8. HMMWV 50CAL Symbol

- 1:101:1:225:6:1:63:0



4.1.9. HMMWV MK19 Symbol

- 1:101:1:225:6:1:60:0



4.1.10. IMR Symbol

- 1:101:1:222:3:3:0:0



4.1.11. LAV Symbol

- 1:101:1:225:2:5:0:0



4.1.12. M-88 Symbol

- 1:101:1:225:3:1:1:0



4.1.13. M113 Symbol

- 1:101:1:225:3:14:1:0



4.1.14. M1A2 Symbol

- 1:101:1:225:1:1:3:0



4.1.15. M2A2 Symbol

- 1:101:1:225:2:1:2:0



4.1.16. MTK Symbol

- 1:101:1:222:2:11:0:0



4.1.17. PALADIN Symbol

- 1:101:1:225:4:3:6:0



4.1.18. S-300 Symbol

- 1:101:1:222:28:9:1:0



4.1.19. SA-9 Symbol

- 1:101:1:222:28:12:2:0



4.1.20. T-80 Symbol

- 1:101:1:222:1:1:1:0



4.1.21. ZSU-23-4 Symbol

- 1:101:1:222:4:18:0:0



4.2. Entity SMS Simulation Effect Objects

4.2.1. Blocking Terrain Page-in Area

- 1:18:0:0:5:0:0:1

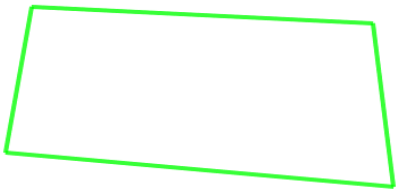


4.2.2. Crawl Route (Nav Edge)

- 1:17:0:0:2:1:0:4

4.2.3. Disaggregation Area

- 1:18:0:0:3:0:0:0



4.2.4. Intersection Manager

- 1:16:0:0:1:2:0:0



4.2.5. Nav Edge

- 1:17:0:0:2:1:0:3

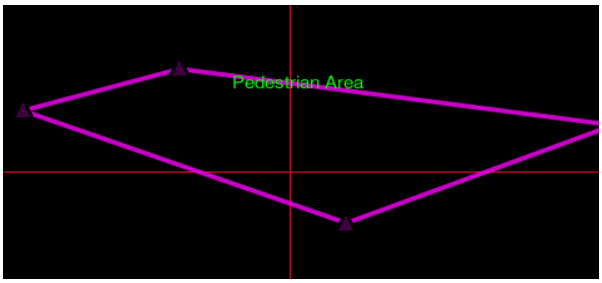
4.2.6. Obstacle

- 1:18:0:0:2:0:0:0



4.2.7. Pedestrian Area

- 1:18:0:0:1:0:2:0
- Systems:
  - other: pedestrian-traffic-generator.sysdef



4.2.8. Pedestrian Nav Edge

- 1:17:0:0:2:1:0:5

4.2.9. Pedestrian Path

- 1:17:0:0:2:0:0:2



4.2.10. Queue

- 1:17:0:0:2:23:0:0



4.2.11. Terrain Page-in Area

- 1:18:0:0:4:0:0:0





5. AggregateLevel SMS Tactical Graphics

Models

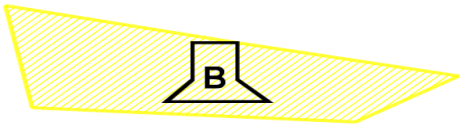
This chapter lists the tactical graphics by category.

Contamination Areas 5-2
Engineering Objects 5-2
Points 5-6
Aggregate Level Simulation Effect Objects 5-7

5.1. Contamination Areas

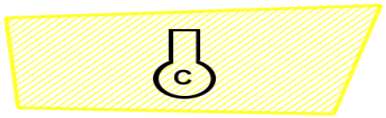
5.1.1. Biological Contamination Area

- 1:18:1:0:61:2:0:0



5.1.2. Chemical Contamination Area

- 1:18:1:0:61:3:0:0



5.1.3. Nuclear Contamination Area

- 1:18:1:0:61:1:0:0



5.2. Engineering Objects

5.2.1. Abatis

- 1:16:1:0:62:3:0:0



5.2.2. Anti-Tank Ditch

- 1:17:1:0:62:2:0:0



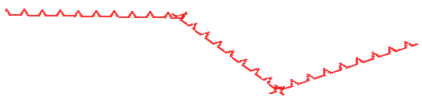
5.2.3. Barbed Wire

- 1:17:1:0:62:3:0:0



5.2.4. Barricade

- 1:17:1:0:62:4:0:0



5.2.5. Beam Post

- 1:16:1:0:62:4:0:0



5.2.6. Berm

- 1:17:1:0:62:5:0:0



5.2.7. Breach

- 1:17:1:0:62:10:0:0



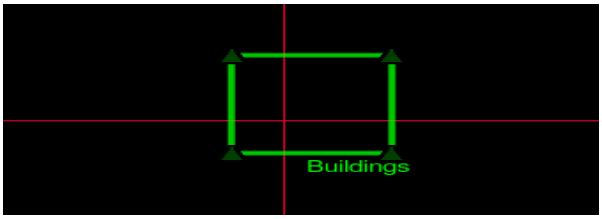
5.2.8. Bridge

- 1:17:1:0:62:12:0:0



5.2.9. Buildings

- 1:20:1:0:62:8:129:0



5.2.10. Bunker

- 1:20:1:0:62:3:0:0

5.2.11. Demolition Area

- 1:18:1:0:62:2:0:0



5.2.12. Dragons Teeth

- 1:17:1:0:62:6:0:0



5.2.13. Dry Gap

- 1:17:1:0:62:7:0:0



5.2.14. Falling Blocks

- 1:16:1:0:62:6:0:0



5.2.15. Fortified Area

- 1:20:1:0:62:9:0:0



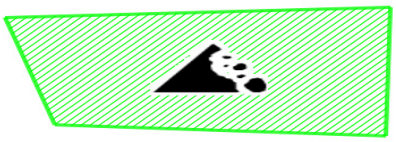
5.2.16. Fortified Line

- 1:17:1:0:62:9:0:0



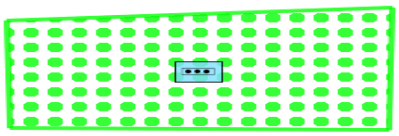
5.2.17. Landslide

- 1:18:1:0:62:5:0:0



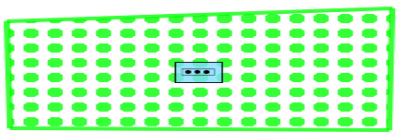
5.2.18. Minefield (ADAM-RAAM)

- 1:20:1:0:62:1:1:0



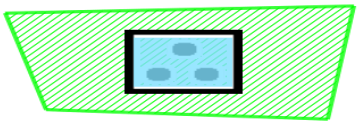
5.2.19. Minefield (Volcano)

- 1:20:1:0:62:1:2:0



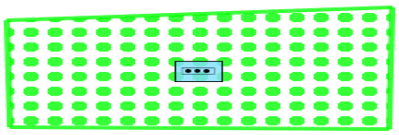
5.2.20. Mountains

- 1:18:1:0:62:4:0:0



5.2.21. Naval Minefield

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5.2.22. Road

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5.2.23. Strong Point

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5.2.24. Unexploded Ordnance

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5.3.2. Emergency Point

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5.3.5. Reference Point Data Link

- 1:16:0:0:100:1:0:0

5.3.6. Reference Point

- 1:16:0:0:100:0:0:0

5.4. Aggregate Level Simulation Effect Objects

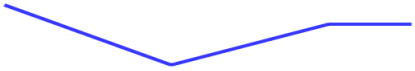
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